

A PLANNING AND SCHEDULING SYSTEM
FOR
HIGH-RISE BUILDING CONSTRUCTION

Jean B. Laramée

A Thesis

in

The Centre for Building Studies
Faculty of Engineering and Computer Science.

Presented in Partial Fulfilment of the Requirements
for the degree of Master of Engineering at
Concordia University
Montreal, Quebec, Canada

April 1983

© Jean B. Laramée, 1983

ABSTRACT

A Planning and Scheduling System for High-Rise Building Construction

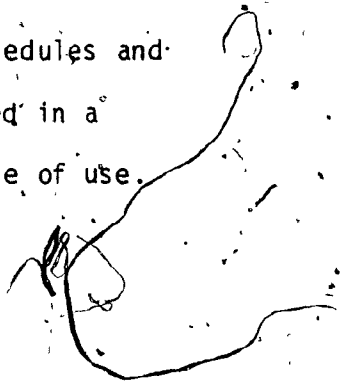
Jean B. Laramée

Planning and control of time are crucial issues in any construction project, especially in times of high inflation rates and sky-rocketing costs of construction. Some progress was made in that field in the early 1960's, with the advent of computerized network techniques (PERT/CPM). However, these planning tools have not gained general acceptance in the entire construction industry, especially in high-rise building construction.

The purpose of this thesis is to develop a planning and scheduling system adapted to high-rise building construction. With the cooperation of Montreal-based, medium-sized construction companies, the study of high-rise building construction process was performed, and led to the formulation of specification for the system. Then, all the existing scheduling tools and their algorithms were studied and analysed to see their suitability to satisfy these specifications.

That analysis led to the design of the system based on network (CPM) and linear planning chart algorithms. Other features include correction of durations because of learning curve and bad weather

effects, and the possibility of generating short cycle schedules and procurement reports. The algorithms were then incorporated in a computer program which was tested with an extensive example of use.



ACKNOWLEDGEMENTS

I wish to express my deepest gratitude and sincere appreciation to Dr. Alan D. Russell, my supervisor, for having provided the topic of this thesis and for his perceptive guidance, valuable advice and encouragement throughout my study. I greatly appreciated his effort and time reviewing this thesis and giving suggestions to improve the content.

I am indebted to the various employees of two general contracting firms and of several subcontracting firms for their cooperation and understanding in giving me some of their precious time and in sharing their experience with me.

Thanks to the research group: Avichai Manelson, Alan Munn, Neill McGowan and Asher Waldman, of the Centre for Building Studies, for their cooperation and criticism during this research.

Special thanks to Mrs. Gloria Miller for her efforts and patience in typing this thesis so expertly. I wish also to mention all those, at the Center of Building Studies, who helped me in any way to carry out this thesis.

Finally, I would like to thank my family and friends for their encouragement and support.

Financial support for this thesis was provided by the Natural Science and Engineering Research Council (NSERC) through the award of a post-graduate scholarship.

TABLE OF CONTENTS

	PAGE
ABSTRACT	i
ACKNOWLEDGEMENTS	iii
TABLE OF CONTENTS	iv
LIST OF FIGURES	viii
LIST OF TABLES	xi
CHAPTER I - INTRODUCTION	1
1.1 Background	1
1.2 Methodology	4
1.3 Literature Review	5
1.4 Thesis Overview	7
CHAPTER II - THE BUILDING CONSTRUCTION PROCESS	8
2.1 Introduction	8
2.2 Description of Activities	9
2.2.1 Preliminary Work	9
2.2.2 Excavation Work	11
2.2.3 Structure	14
2.2.4 Mechanical Work	27
2.2.5 Electrical Work	36
2.2.6 Enclosure	40
2.2.7 Vertical Transportation	45
2.2.8 Interior Finishing	48
2.2.9 Testing and commissioning	55
2.3 Sequencing of Activities	56
2.3.1 Typical Floor Activities	57
2.3.2 Scheduling of Non-Repetitive Activities	63
2.3.3 Interfacing Between Subcontractors	65
2.4 Specifications for the System	67
2.4.1 Level of Detail Required	68
2.4.2 Characteristics	69

	PAGE
CHAPTER III - REVIEW OF PLANNING TOOLS AND THEORIES	73
3.1 Introduction	73
3.2 Concepts	74
3.2.1 Productivity and Production Rates in Building Projects	74
3.2.2 Repetition (learning curve)	78
3.2.3 Calendar Day vs Working Day	84
3.2.4 Updating and Progress	88
3.3 Planning Tools	92
3.3.1 Bar Chart	92
3.3.2 Network Techniques	100
3.3.3 Line of Balance	110
3.3.4 Linear Planning Charts	119
3.4 Extension and Combination of Tools	133
CHAPTER IV - DESIGN OF THE SYSTEM	137
4.1 Introduction	137
4.2 Characteristics	138
4.2.1 Repetitive Activities and Continuity	138
4.2.2 Non-repetitive Activity	144
4.2.3 User Interface	146
4.2.4 Presentation of Results	148
4.2.5 Interface with Subcontractor Control System	153
4.3 Features and Algorithms	160
4.3.1 Precedence Relationships	160
4.3.2 Calculation Mechanism	169
4.3.3 Learning Effects	184
4.3.4 Calendar Days and Weather Effects	186
4.3.5 Procurement Schedule	193
4.3.6 Short Cycle Schedules	196
4.3.7 Updating	198
CHAPTER V - COMPUTERIZATION OF THE SYSTEM	204
5.1 Introduction	204
5.2 Data Structure	205
5.2.1 Coding System	205

	PAGE
5.2.2 Activity Files	207
5.2.2.1 Repetitive Activity	213
5.2.2.2 Non-Repetitive Activities	218
5.2.2.3 Milestones	220
5.2.3 Other Files	221
5.2.3.1 File of Sorted Activity Numbers	222
5.2.3.2 File of Dates	223
5.2.3.3 File of Calendar Dates	224
5.3 Fundamentals of the System	226
5.3.1 Starting a New Project	227
5.3.1.1 Start a New Project	227
5.3.1.2 Prepare the Calendar	229
5.3.2 Input of Data	231
5.3.2.1 Input New Activities	231
5.3.2.2 Input or Change Activity Data	232
5.3.3 Processing	237
5.3.3.1 Compile Data	240
5.3.3.2 Execute Data	241
5.3.4 Changes to Existing Data	242
5.3.4.1 Delete Activities	242
5.3.4.2 Change Precedence	243
5.3.4.3 Change Activity Name	244
5.3.4.4 Input or Change Activity Data	247
5.3.5 Output of Data	247
5.3.5.1 List Activities	249
5.3.5.2 Print Results	250
5.3.5.3 Short Cycle Schedule	251
5.3.5.4 Procurement Status Report	253
5.4 Example of Use	254
5.4.1 The Activities and Their Relationships	254
5.4.2 Start, Input of Data and a First Run	264
5.4.3 Changes in the Data and a Second Run	269
5.4.4 Progress and Updating	271

	PAGE
5.5 Suggestions for Improvements to the Programs	295
CHAPTER VI - CONCLUSIONS AND RECOMMENDATIONS	298
6.1 Conclusions	298
6.2 Recommendations for Future Work	299
References	301
Appendix I	306
Appendix II	338
Appendix III	360

LIST OF FIGURES

	PAGE	
2.1	Basement Structure	15
2.2	Ground Floor Structure	18
2.3	Typical Floor Structure	19
2.4	Typical Floor Poured in two Sections	21
2.5	Clearing of Snow During Winter	23
2.6	Erection of a Steel Structure	25
2.7	Ventilation Ductwork Installation	29
2.8	Floor Ventilation Unit	31
2.9	Delivery of Large Transformers	38
2.10	View of a Curtain Wall	43
2.11	Progress of Curtain Wall Erection	45
2.12	Rough Plumbing in the Toilet Area	59
2.13	Masonry Wall to Close The Mechanical Room	61
3.1	Examples of Mock-up	
	(a) Studding in Toilet Area	79
	(b) Ceiling Grid and Tiles	80
3.2	Learning Curve Effect	82
3.3	Cost Reduction because of Learning and Improved Efficiency	85
3.4	Updating and Progress	91
3.5	Example of use of Barchart Format (1)	95
3.6	Example of use of Barchart Format (2)	97
3.7	Example of use of Barchart Format (3)	98
3.8	Arrow Diagram for a High-Rise Sequence	108
3.9	Unit Cycle Network	112
3.10	Objective Chart	113
3.11	Progress Chart	113
3.12	Objective Chart with Different Production Rates	117
3.13	Types of Work Sequences	121
3.14	Different Production Rates: Bottleneck at Bottom	124
3.15	Different Production Rates: Bottleneck at the Top	124
3.16	Sequential Activities with Different Production Rates ..	125
3.17	Same as Fig. 3.16, but with a Shorter Project Duration	125
3.18	Ways of Finding Information on a Linear Planning Chart ..	129
3.19	Network for a Typical Floor	131
3.20	Linear Chart for Seven Activities of the Network	131
3.21	Chart with Other Kinds of Dependencies	132
4.1	General Variables for a Repetitive Activity	141
4.2	Various Combinations of Variables	143
4.3	Bar Chart Format	150
4.4	List of Dates Format	151
4.5	Linear Chart format	154
4.6	Subcontractor Schedule and Progress Chart	156
4.7	Subcontractor Milestone Chart	158

	PAGE
4.8 Typical Predecessor	163
4.9 Typical Predecessor (diff. number of floors)	163
4.10 Non-typical Predecessor	165
4.11 Non-typical Predecessor (diff. case)	165
4.12 A Milestone as a Non-typical Predecessor	166
4.13 A Specific Floor of a Repetitive Activity as a Non-typical Predecessor	166
4.14 A Specific Floor of a Repetitive Activity as a Non-typical Predecessor (other case)	168
4.15 A Specific Floor of a Repetitive Activity as a Predecessor to a Non-Repetitive Activity	168
4.16 Sequential Step order Algorithm	171
4.17 Example of use of Equations	176
4.18 Graphical Explanation of the Calculation Mechanism	179
4.19 Lag and Float for two Critical Activities	183
4.20 Weather Effects on the Production Rate and Scheduling of a Repetitive Activity	191
4.21 Updating Process	202
5.1 Hashing Routine Algorithm	208
5.2 Linkage of Activities	209
5.3 Typical Predecessor Arrangement	215
5.4 Non-typical Arrangement	
(a) Predecessor	216
(b) Successor	217
5.5 Arrangement of List of Production Coefficients	217
5.6 Arrangement of Predecessors of a Non-repetitive Activity	219
5.7 Arrangement of the Procurement Sequence of a non-repetitive Activity	220
5.8 Structure of the main menu	228
5.9 Start New Project	229
5.10 Prepare Calendar	230
5.11 Input New Activities	233
5.12 Input or Change Activity Data	238
5.13 Change Precedence	245
5.14 Change Activity Name	246
5.15 Update Information	248
5.16 Print Results	252
5.17 Sketch of Hypothetical Building	255
5.18 Precedence Diagram of Repetitive Activities	256
5.19 Precedence Diagram of Non-repetitive Activities before the Structure	258
5.20 Precedence Diagram for Elevator Installation	259
5.21 Precedence Diagram for Mechanical Floors	261
5.22 Precedence Diagram for Finishing Activities	262
5.23 Diagram of Other Non-typical Predecessors	263

	PAGE
5.24 List of Activities (1st version)	266
5.25 Bar-Chart (as at April 5, 1983 1st version)	268
5.26 List of Activities (2nd version)	272
5.27 Bar-chart as at (April 5, 1983) (2nd version)	274
5.28 Linear Charts (as at April 5, 1983):	
(a) Toilet Area	275
(b) Mechanical Room	276
(c) Enclosure Area	277
(d) Elevator Area	278
(e) Ceiling Area	279
5.29 Procurement Status Report	280
5.30 Bar-chart (Updated as at Dec. 16, 1983) (1st version) ..	282
5.31 List of Activities (Updated as at Dec. 16, 1983)	285
5.32 Bar-chart (Updated as at Dec. 16, 1983) (2nd version) .	287
5.33 Linear Charts (Updated as at Dec. 16, 1983)	
(a) Toilet Area	288
(b) Mechanical Room Area	289
(c) Enclosure Area	290
(d) Elevator Area	291
(e) Ceiling Area	292
5.34 Short Cycle Schedule (as at January 2, 1984)	293
5.35 Procurement Status Report (as at Dec. 16, 1983)	294

8

LIST OF TABLES

	PAGE
4.1 Efficiency Factors for the 12 months of the Year	188
5.1 Example of Activity Numbers	207
5.2 File of Sorted Activity Numbers	222
5.3 File of Calendar Dates	225
5.4 Activities Corresponding to the Five Areas	270
III.1 Information on Files	364
III.2 Modifications required to Change Sizes of Files	365

CHAPTER I

INTRODUCTION

1.1 BACKGROUND

With the increasing density of population in urban areas and advances in building technology, the architecture of commercial and residential buildings has evolved towards the slim, high-rise structures that can be seen today in most modern cities. The increasing cost of land in central business districts has also reinforced the need to increase the rentable area of such buildings which in turn leads to high-rise architecture.

At the same time, the development industry has become very competitive and has exerted considerable pressure on the construction industry to deliver buildings as soon as possible. Of more than five years at the beginning of this century, the construction duration of building projects has decreased to one to four years, depending on scale and complexity.

In the last decade of high inflation rates, some developers became very cautious in their investments, because of the sky-rocketing wages of labour, cost of materials and interest rates. The completion of a project on time and within budget became more than ever a crucial issue for a successful investment.

The scope of these projects requires a tremendous work force of trade specialists in many different disciplines. Few companies can keep such a large work force. Over the years, more and more specialized

trade subcontractors came into being. Currently, when a general contractor signs a contract with the owner, he subcontracts out a high proportion of the work which may reach 90-95 percent of the project value. Benefits are derived from this mode of operating (ref. 55): the highly specialized and experienced staff enables the subcontractors to perform the job more quickly and at less cost than the general contractor; the general contractor can earn a mark-up on the work of the subcontractor while keeping only a few of his own resources at stake; he can process a larger volume of work with minimal expansion of staff; the fact that the subcontractor is bonded to the general contractor enables the latter to share the risks of the job with the former, and perhaps to transfer them to the subcontractors.

However, such an approach has created an environment in which each group is highly skilled and competent in its own area but in which there is little perspective on how all the pieces fit together. This places the general contractor in a management role of controlling and integrating the work of the various subcontractors in a global process, thus creating an information processing problem.

This problem has been the main concern of a research project at the Centre for Building Studies of Concordia University. The goal of the research is to "develop a comprehensive concept for a Construction Project Management Information System (CPMIS) tailored to the needs and capabilities of the Canadian general building contractor who engages in the construction of high-rise buildings" (ref. 63). Several years

ago, contractors were reluctant to use computerized information systems because of their high overhead costs and lack of flexibility. However, with the advent of cheap microcomputers and the possibility of having an information system designed for their specific needs, the use of such a CPMIS is becoming more attractive to general contractors.

Previous work in this research programme includes a thesis (ref. 30) focussing on the need for collecting, analysing and reporting information for use by the contractor's clients, bank and surety. Another thesis (ref. 62) focussed on the analysis of several building contracting firms with respect to the problem of project planning and control, and it recommended that some work be done on the design and development of a project management information system for the building contractor which is basic in nature and simple to understand and use.

This recommendation was acted upon by Russell, McGowan and Katsanis (ref: 55), at Concordia University, who developed a framework for a subcontractor control system for the general contractor. The goal of that system was to refine the present methods of managing subcontractors by formulating an integrated process for controlling their performance, especially in terms of cost and time. Further work by Waldman (ref. 63) led to a refinement of the system and to successful partial implementation on microcomputers of the cost control aspect as reflected in initial price breakdown, progress monitoring and monthly progress claim forms.

Some other field trials and refinements of the subcontractor

control system are presently being done by Avichai Manelson, another member of the research team. His work consists of studying the operations of subcontractors and of seeing how the system fits into the mode of operations of general contractors and subcontractors.

One of the attributes of the system is that it must interface with a master plan and schedule for the project, and must allow for interplay between itself and the master planning and scheduling process (ref. 55). It is the purpose of this present study to devise a planning and scheduling process for high-rise building construction.

1.2 METHODOLOGY

The methodology employed to achieve the above goal consisted of a combination of direct observation of the construction process and of an in-depth review of the theory about current planning and scheduling techniques as described in the literature.

The examination of the construction process was made through exposure to the personnel of two general contracting firms and of some of their subcontractors, on two different sites in the Montreal area. It consisted of several formal and informal meetings with the project managers, the general contractors' superintendents and the subcontractors' foremen. For three months, the author visited weekly the construction site of an office tower in downtown Montreal, and studied how the job was progressing. Those weekly visits were also accompanied by informal discussions with three subcontractor's foremen, in order to get their view of the process.

On another job, in downtown Montreal, the author was given permission to attend the weekly subcontractor's coordination meetings at which the detailed execution of the job and the short term schedule were discussed. Those meetings highlighted the interfacing points between the subcontractors and the need for a good project plan.

Finally, for about six months, pictures of the two job sites were taken twice a week and studied carefully by the author. Some of these pictures are included in the thesis to illustrate some of the points explained in the description of the process.

This exposure to actual construction sites led the author to formulate specifications for a planning and scheduling model tailored to high-rise building construction.

The next step consisted of examining the literature to see how current planning and scheduling techniques could be used or adapted to satisfy the specifications developed. From that review, a model was proposed and implemented on a computer.

1.3 LITERATURE REVIEW

Previous work which pertains to the problem examined in this thesis is briefly described below and examined in more detail in chapters 3 and 4.

In a report prepared for the Canadian Construction Association about project planning and progress control practices in the Canadian Construction Industry, Revay and Associates Ltd. (ref. 50) suggested

that new models suitable for project planning and progress control and which could be readily adaptable to the specific needs of industrial contractors be developed. It was also suggested that these models be tested on real jobs, in order to facilitate their design and their adoption by users.

Russell and Triassi (ref. 52) studied general contractor project control practices and found that the building contractors interviewed used bar charts for planning and scheduling. However, these charts were rarely updated and sometimes abandoned during the course of a job. However, controllable causes of over-runs could be correlated with identified deficiencies in planning and control practices, showing a need for more appropriate planning and scheduling methods.

Birell (ref. 8) stated that "the CPM/PERT concepts, while marginally useful, are comparatively foreign to the construction process which has heuristically evolved over centuries to satisfy the needs of the situation of construction; it follows that a planning concept for construction drawn from that heuristic analysis to the processes of construction can be a more realistic and thus more useful concept of planning for the construction process". While not suggesting alternate models, he sets out a methodology to design planning models, which is similar to the one of the present thesis.

Peer and Sellinger (ref. 44) suggested a model called Construction Planning Technique (CPT). This model is aimed at offering a practical solution to the problem of arranging the production process on site.

Such a model has been treated in several publications (refs. 7,21,27,35, 39,48) and is described in the third chapter of this thesis.

1.4 THESIS OVERVIEW

A study of the high-rise building construction process is described in Chapter II. Also included in the last section of the chapter is a general specification for the planning and scheduling model.

A review of various planning and scheduling techniques which could be used in developing a model is presented in Chapter III.

Details of the model formulated in response to the needs of high-rise construction are unveiled in Chapter IV.

Chapter V contains a description of how the model was computerized as well as an extensive example of its use.

Finally, the conclusion of the thesis and recommendations for future work are set forth in Chapter VI. Appendices contain part of a sample session on the terminal, the list of activities and dates for the last update of the example in Chapter IV and the computer code listings.

CHAPTER II

THE BUILDING CONSTRUCTION PROCESS

2.1 INTRODUCTION

Most building projects are very similar in nature as to the components and the processes involved to put them together. It is clear, however, that a hotel or a luxury condominium building will not be done with the same quality standards as for a commercial office building or for an industrial facility.

However, the planning process used by a general contractor for all of these building types is similar. He has to coordinate the work of numerous subcontractors and sequence it properly in order to limit coordination problems. The detailed activities that constitute one job will obviously be different from job to job but the overall framework is the same.

The purpose of this chapter is to identify the kind of activities that are performed by the various trades during construction of a typical high-rise building. The various characteristics of these activities will be used as a basis for identifying the features that the scheduling system should have. Then, a rough description of the main activities performed by the various trades will be given. A section on the sequencing of activities will be presented along with the problems of coordination associated with it. Finally, specifications for a planning system will be put down according to the characteristics defined in the earlier parts of the chapter.

2.2 DESCRIPTION OF ACTIVITIES

Activities are described here by listing them and explaining the methods involved in each of them. Each trade is treated separately as a "sub-network" first and in the next section, the sequencing of activities and the interfaces between subcontractors is described.

2.2.1 Preliminary Work

Although not part of the construction itself, the preliminary work, as described below, should be included in the general contractor's schedule, especially if the owner chooses a general contractor at the front end and gives him the mandate to manage the project from start to finish. In a standard lumpsum price contract, in which the scope is known and the plans are virtually complete, the preliminary work is reduced considerably; the general contractor will be asked to start the work soon after award of the contract and many variables* (soil conditions, processes required, etc.) will be known at this stage.

However, in a "fast track" or a "turn-key" job, the owner will involve the general contractor very quickly in the job and will ask him to contribute to the design by suggesting alternatives or methods which might reduce the cost and/or time of construction. Some demolition work is often required, especially on sites located in an old residential or commercial area. Specialized contractors can do such a job relatively quickly but it has to be included on the general contractor's master schedule.

Then research about the characteristics of the site and of the surroundings has to be carried out. A soil testing firm may prepare a geological report on the soil's condition by drilling bore holes and analysing the samples for use by the soil's and foundation's engineers in order for them to perform their design. Research will also include the gathering of data concerning the location of surrounding tunnels, electrical conduits, sewer and water pipes, etc. This information greatly influences the methods used to perform the excavation.

Finally, in a fast-track job, the design task has to be scheduled properly in order to minimize change orders due to problems of coordination and/or missing design information and the resulting claims. Information from suppliers and subcontractors should be obtained so that lags between the awarding of the contract, the issuing of shop drawings and the start of the work itself, after all the required approvals, will be scheduled adequately.

Procedures for reporting progress in design and construction should be instituted at this stage along with communication lines and the hierarchy of responsibilities of the various groups involved. All these operations could be labeled under a "general conditions" type of activity; even if they are not part of the operations on the buildings themselves (or direct costs), they constitute the basis of a successful start of the construction process.

Finally, the general contractor has to mobilize his staff and equipment to the site and organize it. He will need a "site office",

usually a large mobile home, equipped with phones, clerical equipment, drafting tables and private rooms. This activity precedes any construction work on the site.

2.2.2 Excavation and Foundation

In high-rise building construction, the excavation work is usually extensive and requires several months. The depth of the excavation can vary from 1 or 2 floors (10 to 20 feet) to several floors (40 feet and more) that will be used as parking spaces for the users of the building, storage area, and possibly retail outlets. Such depths might require the use of earth retention techniques to hold the sides of the excavation. Sheet piling is widely used and is fairly simple to execute. The driving of the steel beams has to precede the actual excavation of material. If the excavation is so deep that it is impossible for a shovel to reach the bottom of it, the work should be planned to enable trucks to go down into the excavation where they will be loaded. When all the possible work will be done, the shovel from the top will excavate what it can and the rest will be lifted by crane.

Before reaching the bottom of the excavation or the surface of the bedrock, the beams of the sheet piling have to be held in place by tie backs or by lateral inclined supports. In order to avoid deformation and movement of the earth to be retained, the engineers usually require the beams to be braced every 8 to 10 feet in depth. If tie-backs are used, the most logical sequencing is the following: starting on one side

of the site, the steel beams for the sheet piling are driven in the ground. When a sufficient number of them are done, the shovel can start excavating on that side of the excavation up to a depth of 8 to 10 feet (or as mentioned in the specifications). While the shovel keeps on moving the same way as the driving equipment, the drilling machine can start its work of installing the tie backs and follow the same path along the sides as his predecessors. Once there is enough room to operate, the excavation can continue at the starting point for another 8-10 feet to enable the drillers to install the next set of tie backs.

This sequence of activities should be used as a starting point for the excavation activities. The exact sequencing of the work of the shovel and of installing the tie backs will be variable depending on the job site characteristics: its size and shape, its accessibility and its quality.

If the nature of the surroundings of the site doesn't permit the use of tie-backs, lateral supports have to be used to hold the beams. The process of excavating differs in this case; the center of the hole has to be done in the first place up to the bottom of the excavation and earth has to be left on the sides, sloping downwards to the bottom. Once this is done, a small abutment is poured on the bottom of the excavation and the supporting beams are installed between the sides of the excavation and the abutment. The remaining material is taken out for another 8-10 feet and another lateral support, lying on the same abutment is installed, if necessary. This is done up to the bottom of

the excavation. Tie backs are preferred to lateral supports when possible because it clears the interior part of the hole where the work will be done. Blasting, if required, is the next activity of the excavation work. Because of the stability of bedrock, no earth retention techniques are required when excavating bedrock.

Once the excavation work is completely finished, the foundations have to be done. On a high-rise building they usually consist of piles, caissons, mat or footings, depending on the bearing capacity of the soil. The stability of the soil will dictate if the caissons should be driven from the surface or from the bottom of the excavation; if, the soil is unstable, the caissons should be driven from the surface in order to avoid equipment becoming stuck due to poor soil conditions. It costs more to do that but the risks are decreased considerably. Piles are driven from the bottom of the excavation. Such work should be started as soon as there is enough room for the driving machines to operate.

Because of the unpredictable nature of soils, in general, excavation and foundation will always remain difficult to plan accurately. However, the outlined sequence of activities will help to prevent errors of logic and it should be used as a check list when the planning is done. On big sites, the work could be broken down in different areas, which would be done by following the same sequence using several equipment spreads.

2.2.3 Structure

Among all the operations that have to be executed in a building job, erection of the structure will be the one setting the rhythm of the execution of the work for the remaining trades. Physically, the structural work has to be completed on any floor before any other trade can start its own operations. Three main types of high-rise structures are currently used in the industry: steel or concrete used separately and steel and concrete. The advantages and disadvantages of each are identified at the design stage by the structural engineers and the architects but the general contractor often suggests alternatives. For example, in the Montreal area, most contractors are experienced with poured-in place reinforced concrete structures and will often "sell" it to the owner and to the architect. In general, a steel structure can be erected faster than a concrete one, but it costs more. Beyond a certain number of stories (about 50), concrete becomes less advantageous because of the tremendous weight of the structure, so that tall structures are usually made of steel. But for medium-sized buildings (20-40 storeys) the trade-offs are made between the duration of construction, the initial capital investment and also, the skills of local general contractors.

The construction processes involved in concrete structure erection differ from the ones of steel structures. They will be outlined first. Once a suitable crane system is installed and working and the foundation work completed, the formwork can be started for the columns, the walls of the perimeter and for the first slab (Fig. 2.1). The plumbing sub-contractor should be present at that stage in order to embed in the slab



Fig. 2.1 Basement Structure

the sleeves for the drainage pipes. To speed up operations, the concrete of the perimeter walls and columns could be poured directly from the trucks or by using concrete pumps. Concrete for the remaining areas could be poured by using a crane and bucket system.

The basement usually houses various vital equipment for the building such as the main domestic water pumps, sprinkler pumps, sewer pumps, electrical transformers, switches and auxiliary generator, etc. Although the bulk of their work may be months away, those contractors have to follow closely all the concreting operations in order to be on site on time to embed their sleeves or leave holes open. For example, transformers cannot be delivered soon after the contract is given out. Usually, a hole is left in the slab to facilitate their installation later on during the job. Communication plays a big role in the execution of these special areas.

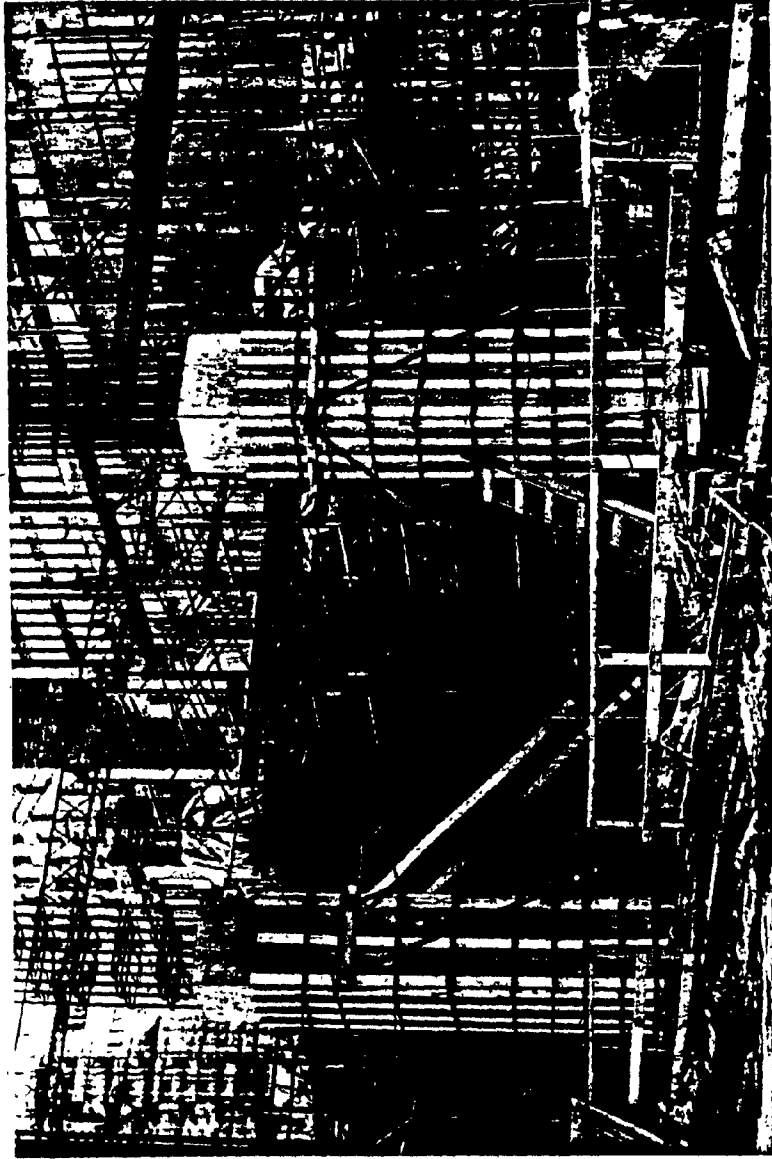
In general, all the basement floors will require more time than the typical upper floors of a building for several reasons: these floors may cover a greater area than the typical floor in order to minimize the depth of the excavation and the presence of concrete walls around the perimeter of the basement floors and the necessity of slopes between the floors to facilitate car movements increases the complexity and the volume of the concreting operations. Finally, the contractors are mobilizing their staff and are organizing themselves on the site; a few design details may also have to be reworked because they do not fit the actual job. All of these factors put together slow down the product-

ivity of the structure of the basement floors.

Normally, the ground floor, in terms of quantities and complexity, cannot be grouped with the typical floors. Its area again may cover a greater surface than the typical floor. Its characteristics include accesses to the building, ramps for cars, loading and unloading docks, a security control panel, and special requirements for specific tenants (bank branch, restaurant, etc.). Ground floors are also often characterized by high ceilings and sometimes by an atrium (more than two storeys high). When separated from the tower(s) the atrium is often made of steel which facilitates its construction. Ground floor columns made of concrete add some difficulties to the process. They have to be poured in more than one step and scaffolding has to be used to install the formwork (Fig. 2.2) and to shore the forms for the slab of the second floor or of the mezzanine. Such a situation will always happen, no matter the kind of building, and the schedule should treat the situation accordingly.

The second floor represents usually the start of the typical floor arrangement for the tower. All the design corrections should be made at that stage in order to repeat exactly the same procedures on the remaining slabs. Again, the presence of the mechanical and electrical subcontractors during the installation of the formwork is crucial.

The general sequence of operations of the concreting of a floor is described as follows (Fig. 2.3). The pre-assembled column reinforcing steel is hoisted up and installed on the top of the previous columns;



Vertical 13" x 13"

Fig. 2.2 Ground Floor Structure

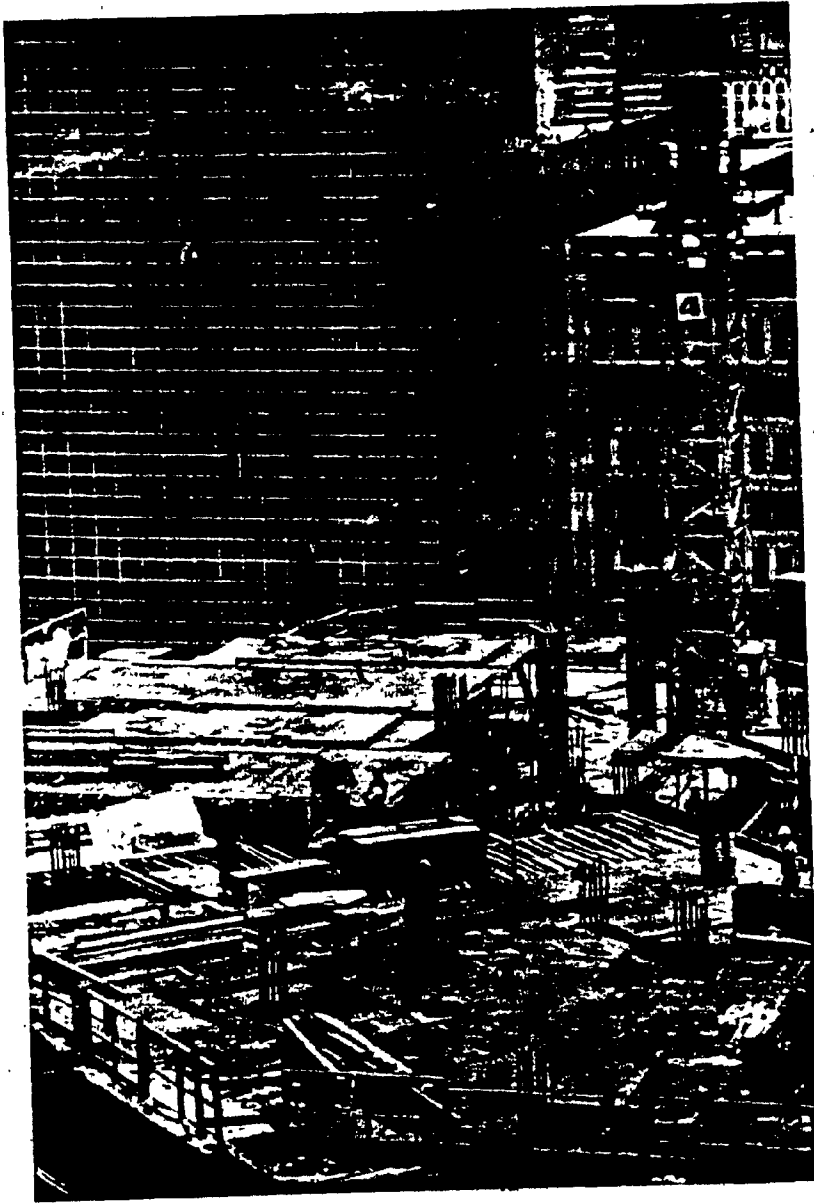


Fig. 2.3 Typical Floor Structure

formwork is done next and braced properly. The reinforcing steel and the forms for the walls of the core (if made of concrete) follow next. Then, the slab forms are installed, covering the whole area of the floor. When all the carpentry work is finished and levelled, the reinforcing bars can be installed, along with all the conduits, sleeves, steel angles, etc., that have to be embedded in the slab. The pouring of the columns and of the walls is done first, followed by the pouring of the slab. Overnight curing should enable the workers to start on the next floor the day after the pouring.

Normally, large floors are broken down in two or more sections (Fig. 2.4) which are handled separately as explained above. Completely independent crews work on their respective sections which are not necessarily executed exactly in parallel. It is preferable to have two or more pouring sessions for the same floor instead of having a big one for the whole floor. Cranes and access facilities to the site are therefore used more effectively and confusion on the floor itself is avoided.

The floor(s) which house(s) the mechanical equipment for heating and ventilation break(s) the repetitive cycle for typical floors. Thicker slabs, numerous electrical conduits, holes for pipes, and embedded bolts characterize them. The mechanical and electrical subcontractors might slow down the rhythm of the concreting operations because of the above-mentioned additional work.

Weather can influence substantially the progress of work on a

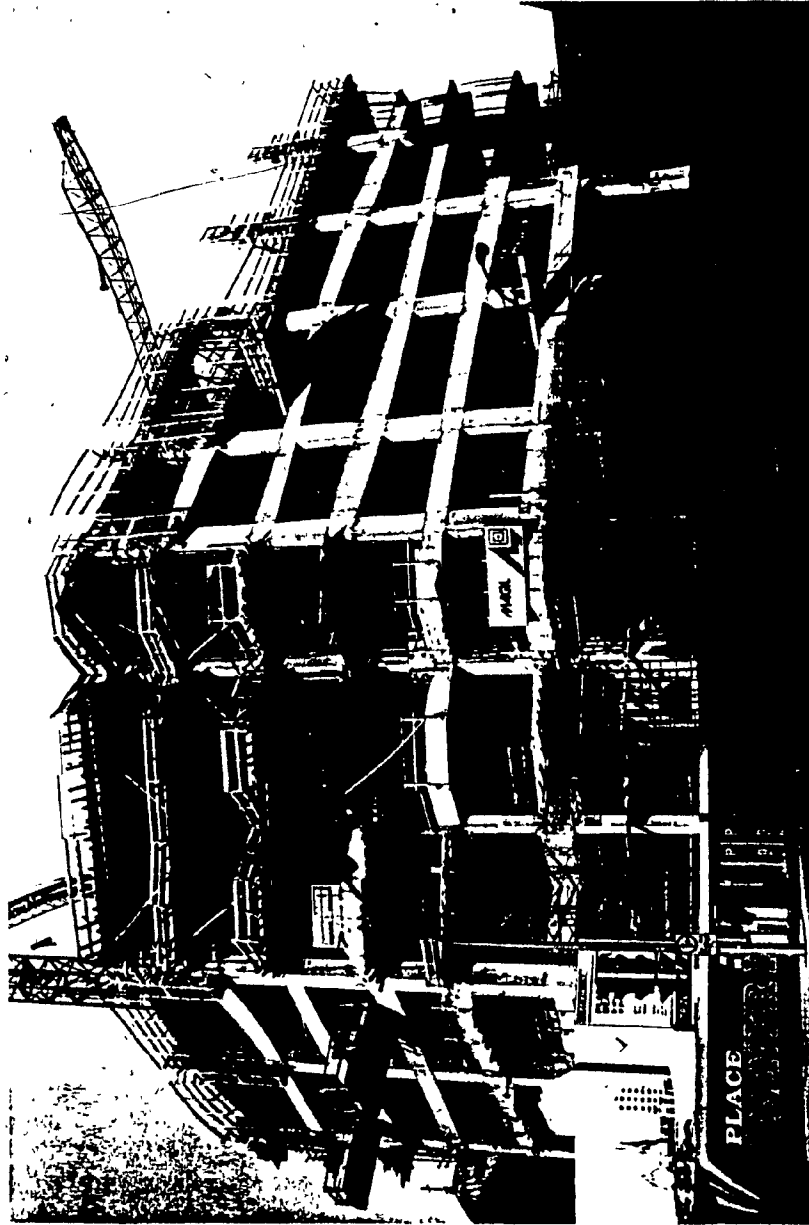
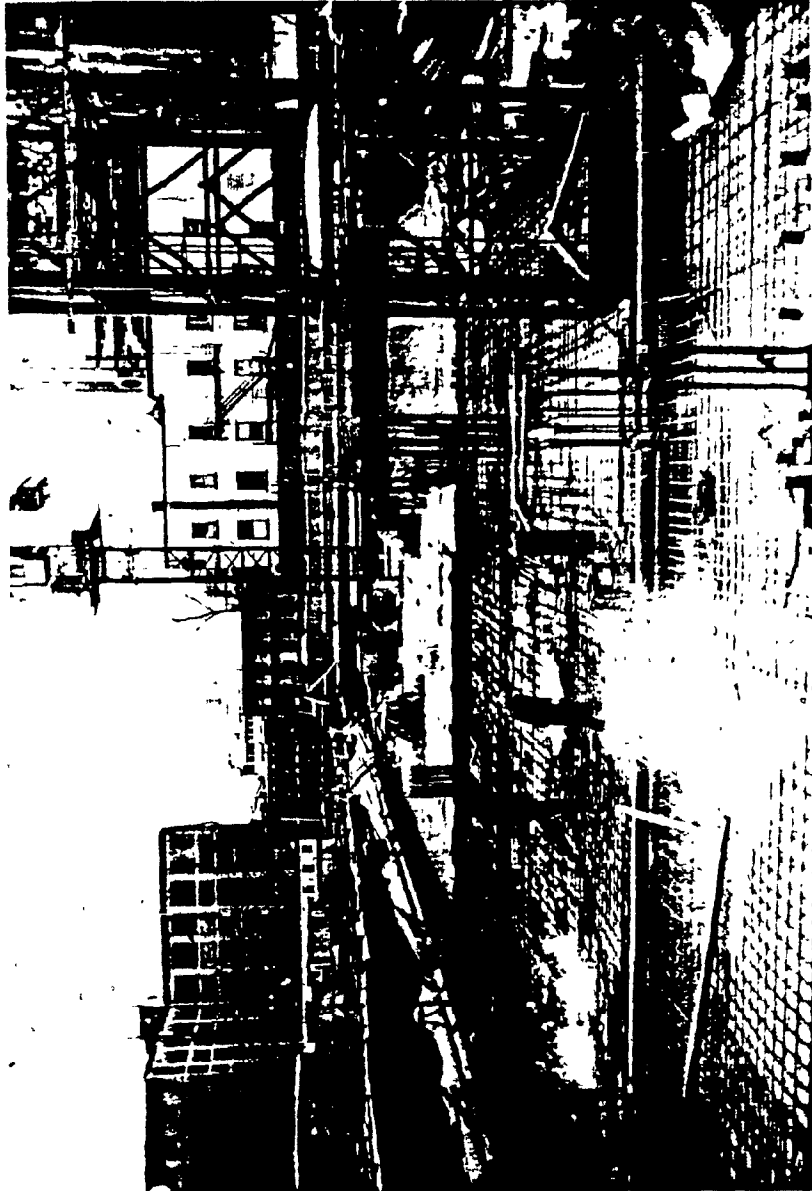


Fig. 2.4 Typical Floor poured in two sections..

reinforced concrete structure. In the summer months, the productivity of the structural work reaches its peak because of the predominately good conditions and high temperatures. Only intense rain might stop the work but usually not for long periods of time. In fall, the probability of rainy days increases, but not dramatically. However, construction costs are increased by the necessity of heating the areas of the building where the concrete is poured and where it is still curing. Contractors normally use propane burners to generate the heat but the means to insulate those areas are very limited. Usually the heating has to be done for 7 days after the pour and 24 hours a day.

Winter months remain the most difficult ones for a construction job, especially in areas where cold temperatures and heavy snow falls predominate. Snow represents a major inconvenience because it always has to be removed from the forms, meaning time lost and delays. If the reinforcing bars are installed and it then snows, compressed air is often used to finish the cleaning job (Fig. 2.5). When it snows during the concrete pouring, one might prefer to cover it as soon as possible, but the finishing of the slab suffers. Extreme cold weather and high winds paralyze job sites because of safety reasons. And it should be remembered that the concrete has to be heated to a specific temperature for curing. All these factors taken together have discouraged more than one general contractor from working during the winter months. Although direct construction costs are decreased when work is done only in summer months, most owners prefer a shorter construction period (i.e. work all year long) because of the interest charges and of the quicker delivery



JAN 22ND 82

Fig. 2.5 Clearing of snow during winter.

of the product which can generate funds.

So a subcontractor should be able to predict a rhythm of production for the structure erection, based on its area and complexity. Moreover, when the final schedule is prepared, some provision (contingency) for lost days should be included in order to evaluate better the real time needed to perform the construction work. From one or two days per month during the summer months, the provision for days lost increases to a peak of 4 or 5 days lost per month during the winter months.

The erection of a steel structure differs from a concrete one because it is performed with three different sets of operations, each usually done by a different subcontractor. The first of these activities consists of assembling the various columns, beams, joints, bracing, etc., that represent the skeleton of the building. These pieces of steel are prefabricated in the steel contractors shop and are shipped to the site where they will be lifted and bolted and/or welded together. Accurate shop drawings and corresponding fabrication are crucial to the successful erection of the structure. Everything has to fit perfectly in order to avoid creating unforeseen stresses in the structure.

The steel subcontractor usually assembles the structure in two steps. First, the "core", which consists of the main pillars of the structure, is erected. Sometimes, a crane system will be attached to it and will be used to lift the various pieces of the structure. Then, once the core is finished, the perimeter of the structure can be assembled (Fig. 2.6). The various elements are usually lighter in weight

9

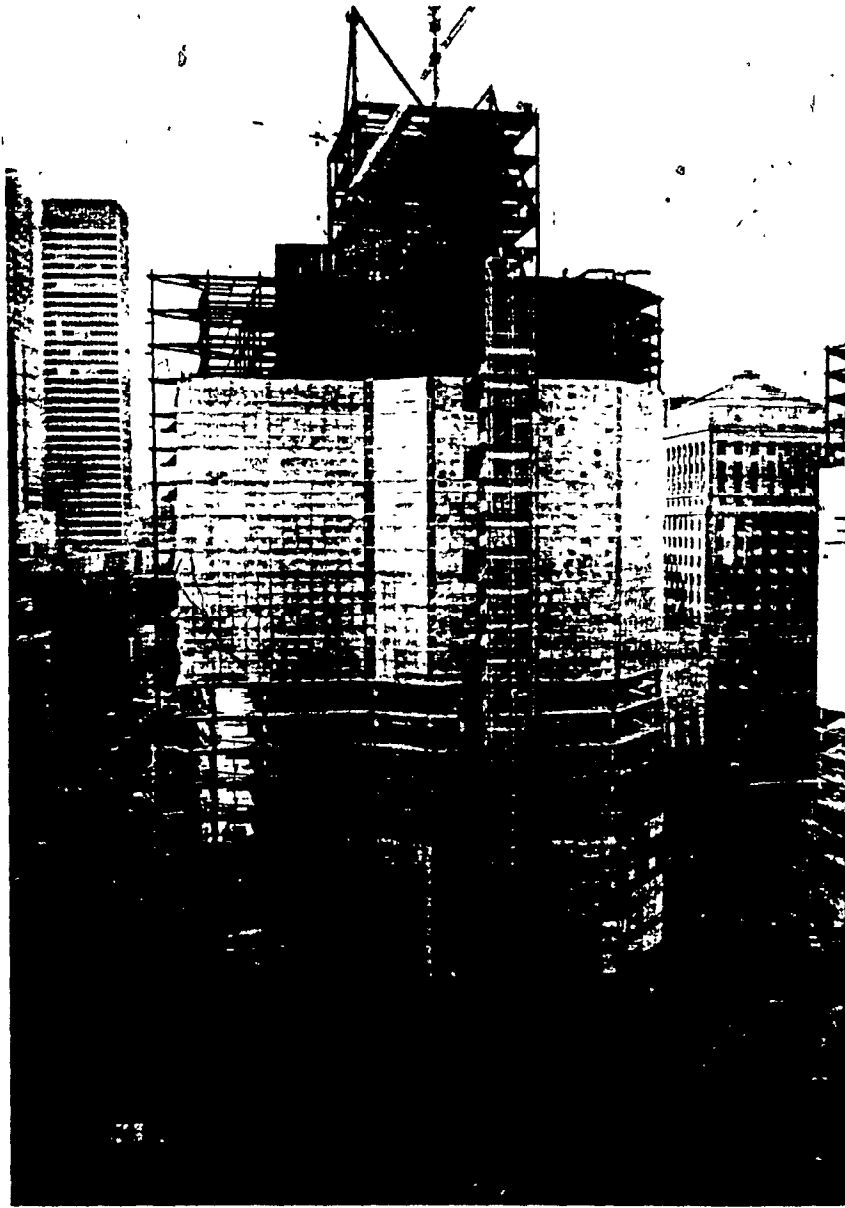


Fig. 2.6 Erection of a Steel Structure.

than the core's element because they don't have to bear the load of the mechanical systems and of the elevators. Once this is terminated, the steel work is considered done and the next set of operations can begin.

Performed by a different subcontractor, the pouring of the floor slabs follows the erection of the steel. It resembles the operations for a concrete structure except that only the deck has to be poured. The following sequence of operations describes the process involved: a metal deck is laid on the framing system and will stay there permanently. The various reinforcing steel bars and/or grid, sleeves for pipes and electrical conduits, are then installed by the various subcontractors. The pouring and finishing of concrete follow. A detail worth mentioning is that usually the crane system is owned and operated by the steel subcontractor; because of the time required to haul and to install the various pieces of the frame, the other subcontractors cannot depend on it and should organize their work accordingly. In the case of the concrete, an alternative would be a pumping system from the ground instead of a crane and bucket one, depending on the height of the building. Time could definitely be saved and conflicts could be avoided.

Finally, the steel members have to be fire-proofed which involves the spraying of fire proof material. While this task does not involve the use of complex methods or equipment, it has to follow the rhythm set by the structural steel erection. However, fire-proofing has to be done at normal room temperature (20°C) in order for it to adhere properly to the metal. Therefore, when the work is performed during the cold winter

months, the areas where the concrete is poured and cured and where the steel is fire proofed have to be heated. Because the steel beams are already installed, the plastic insulation sheets can be attached easily on the perimeter beams. In order to minimize the area exposed to the cold, it is preferable to execute the concreting and fire proofing activities back to back and to heat 3 or 4 consecutive floors instead of having a gap between the heated areas (Fig. 2.6).

While describing the activity sequencing of a reinforced concrete structure, all the different types of floor, ground floor, mezzanine, mechanical floors, typical floors, etc., were mentioned and their characteristics outlined. These characteristics still exist in the case of a steel structure and the planning operations should consider them. The sequencing for other structural configurations, such as a concrete core with a structural steel frame for the perimeter is not treated herein.

2.2.4 Mechanical Work

The mechanical work in building construction is usually broken down three distinct sections, which in some cases correspond to three different sub-contracts: ventilation, plumbing and heating and fire protection (sprinklers).

The ventilation work is mostly repetitive and present on each of the floors in the form of ductwork, diffusers and possibly a small mechanical room. Special mechanical floor(s) will contain components

such as fresh air intake and "used air" evacuation along with the fans, cooling towers, chillers, filters, etc.

Because of the size and rigidity of the duct work, its installation immediately follows the structural work. After the shop drawings are ready, the fabrication of the duct work (sheet metal) will start in the shop of the subcontractor so that it will not delay the start of his work. This activity may not be specifically indicated on the construction schedule but it should be monitored. The installation of the duct work consists of a simple method: its location on the ceiling is determined by precise measurements; several metal hang rods are drilled at regular intervals in the ceiling along the way of the duct; the ducts are then suspended from on these supports and carefully linked one with the other (Fig. 2.7). The workers normally use a small scaffolding which is mounted on wheels so it can be easily moved over the whole floor area. The start of a subsequent floor is not governed by the finishing of a previous one. For example, when a tenant wants to modify the standard arrangement on floors he occupies or when some shoring is still in place to distribute the load of the tower crane, the duct work is not installed and work on the following floor is started.

Compared to work on the upper floors of the building, work on the basement floors (which may be used for parking) is far less extensive. It consists of a small network of ducts which diffuses fresh air and evacuates used air from the basement. This system is usually not connected with the control system that diffuses fresh air in the upper



Fig. 2.7 Ventilation Ductwork Installation

floors and has its own fans, electrical coils and air intake and evacuation. The work on the ground floor and on the mezzanine represents more hours and more complicated processes because of the height of the ceiling and the normally special features of it. The ground floor is also often used as a storage area at the beginning of the job and so renders work in that area more complicated. Hence the roughing-in work of the ventilation subcontractor and of all subcontractors in general usually starts with the second floor.

The repetitive roughing-in work in ventilation also includes, in many cases for large buildings, a small mechanical room on each floor containing a fan and a heat exchanger (Fig. 2.8). Duct work will also be installed vertically for the fresh air and return air risers. The return air riser is usually located near the toilet area, where air is evacuated.

The mechanical floor(s) houses the heart of the ventilation system. The duct work consists of the intake of the atmospheric air and the evacuation of the impure air coming from the return air riser, with the main fans and filters. The ventilation subcontractor has usually to furnish the equipment for air conditioning, mainly the chillers and cooling towers. Although these items constitute a substantial portion of the contract amount in terms of value, the labour associated with them for the ventilation sub is usually very small. All that has to be done is to hoist them and put them at their respective locations. The work of connecting the pipes and wires is not included in the

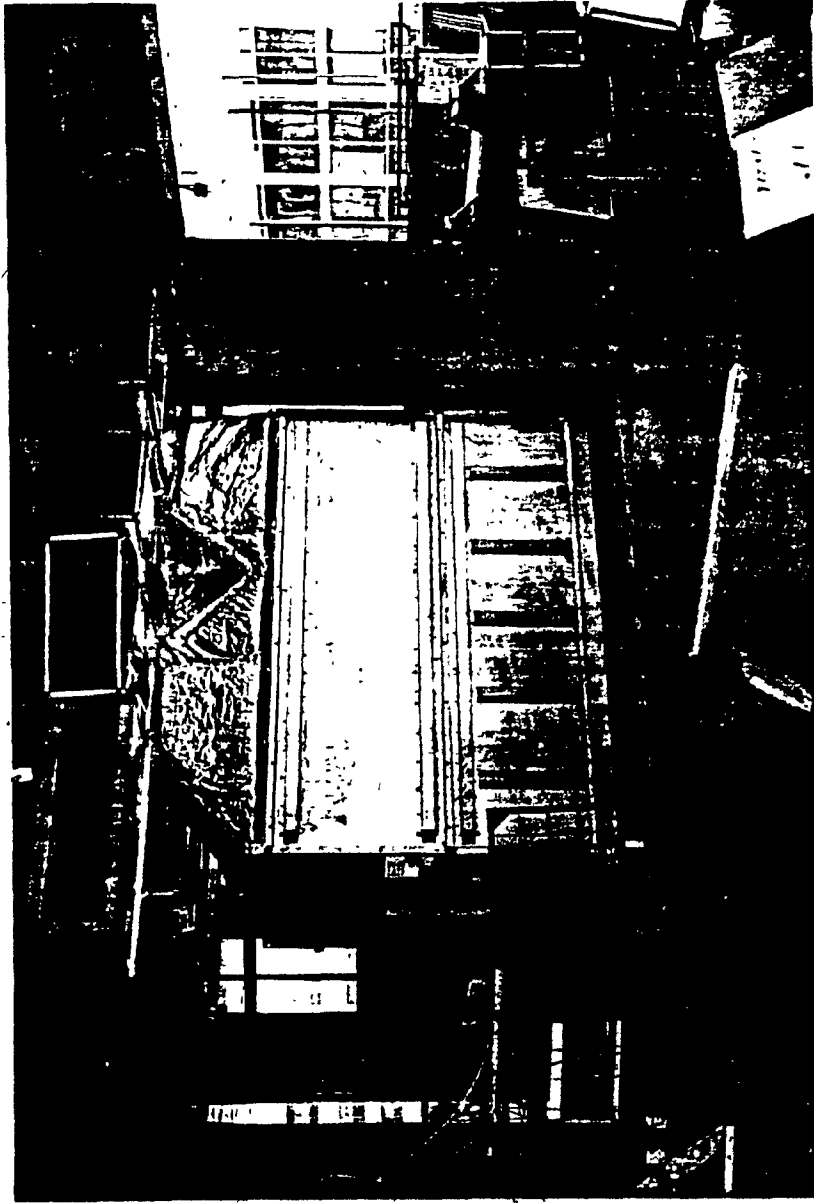


Fig. 2.8 Floor Ventilation Unit

ventilation contract.

After the duct work is properly fixed to the ceiling, it has to be insulated by gluing around it fiberglass insulation or a material with similar properties. One important feature of this work is that the glue has to be applied at normal room temperature to be effective. Therefore, insulating work under winter conditions requires heating. As mentioned before, a trade-off has to be made between heating the floors (sometimes twice - once for concrete, once for finishing) and proceeding with the work, or waiting for warmer temperatures to execute the work.

Finally, the finishing work on each floor consists of installing the diffusers and the flexible ducts, if any, and linking them to the main duct work. Start-up, testing and balancing of the various components conclude the work of the ventilation subcontractor.

The plumbing work consists of the distribution of domestic water in the structure and of the evacuation of sewage water from the building. It also includes the transport of heating and chilled water through the building. As mentioned before, the plumbing subcontractor should be present on the job during the erection of the structure in order to put his sleeves in at the right place in the deck. This is crucial for the risers because they have to be plumbed.

Once the formwork is stripped, the various risers can be erected. They can be listed under several categories: domestic water (hot and cold); storm water; sewage; heating and chilled water; and oil or gas

risers. Their installation remains relatively simple because of the vertical nature of the work. The accuracy of the embedded sleeves plays an important role in the progress of these activities.

In the basement of a building, the plumbing work consists of a network of drain pipes needed to evacuate the water on parking floors. Because those floors are located below the main sewer of the city, the water has to be raised by drain pumps which are installed at the lowest point in the basement. Other equipment located in the basement are the booster pumps that increase the pressure of the city's domestic water network in order to guarantee a reasonable pressure at the highest level of the building.

The distribution of domestic water differs a lot depending on the type of building; on a typical floor of a high-rise commercial office building, the domestic water is used only for the washrooms and drinking fountains that are located in the core of the building. In a residential type of high-rise building, the network of distribution of domestic water (and evacuation of sewer) is far more extensive because of the numerous toilets, baths, showers and kitchens found on each floor. A hospital or highly-technical building (eg. university laboratories) requires extensive plumbing work because of the enormous and complex pipe network on each floor. Although the above-mentioned examples each require a different plan of work from the plumbing subcontractor, the ideas of keeping a constant production rate for the entire building and a constant workforce for the duration of the project are central to

all. This is then accomplished by adjusting crew sizes so that the production rate agreed upon with the General Contractor can be maintained.

The mechanical floor(s) usually represent(s) a large quantity of work for the plumbing trades. Large pieces of equipment such as boilers, hot water reservoir, circulating pumps and chimneys have to be delivered and installed by this subcontractor. All the networks of pipes linking the various elements of the air conditioning system (cooling tower, chillers, condensers, etc.) have to be fabricated and installed by the same subcontractor. Coordination is very important at this stage between the ventilation and plumbing trades; the latter needs the exact dimensions and locations of the various units in order to issue his shop drawings so sleeves may be placed before the pouring of the deck. Poor coordination could affect the alignment of the pipes and therefore result in delays for everybody.

The finishing work consists of insulating the pipes and installing the toilets and the laboratory equipment on each of the floors. The commissioning of the whole system is the last step before occupation.

With respect to the fire protection or sprinkler system, the work of the sprinkler subcontractor may start very early depending on the municipal laws for fire protection. For example, a municipality might require that a fire hose be located not more than 3 floors below the upper most floor of the structure during its construction. Therefore the stand pipe has to follow the structure closely and a pipe has to

link the riser to a connection at street level, to allow a pump-truck to produce the necessary pressure. Also, the subcontractor has to follow closely the structural erection in order to put his sleeves in at the right location.

In the basement, the sprinkler subcontractor has to furnish and install booster pumps that will provide the necessary pressure in the pipe network. It should be noted that the domestic water network and the sprinkler network are completely independent.

The roughing work consists of linking the already installed riser to a network of smaller diameter horizontal pipes present on each floor of the building. Its installation resembles the ductwork network; it is suspended to the ceiling of the structure by metal supports and it is installed by a crew using scaffolding mounted on wheels. After the network is properly installed, all the connections are tested to avoid any leaks in the system.

The sprinkler work is finished by the installation of the heads or pendants at the various locations along the network of pipes. It also includes the installation of hoses and extinguishers as required by local laws. At the street level, a cross-connection and valves are installed permanently in order to link the system to the pumps of the fire trucks in the case of a major fire.

2.2.5 Electrical Work

Among the trades present in a building construction job, the electrical work probably contains the most items. One just has to think about all the wiring, panels, switches, plugs, lights, etc., that have to be delivered and installed by this subcontractor. The breakdown and the planning of the electrical subcontractors job is therefore complex.

Actually, the electrical subcontractor shows up on the site right at the beginning of the construction because he usually supplies temporary power to the various facilities used by the general contractor and the subcontractors. He has to contact the local electrical power company in order to schedule suitable dates with them for the connection to the area's network. Temporary power is also provided for power cranes, outlets on each floor for the hand tools and equipment and, when the forms are stripped, temporary lighting.

As mentioned for the mechanical subcontractors, the electrical subcontractor has to follow daily the structural work in order to embed in the slab the conduits that will eventually contain wires. This operation requires more time than the work of the mechanical subcontractors because the path of the conduits has to be laid out carefully on the forms as compared to locating only a specific point for the sleeves.

Every major building has a main electrical room that contains the main transformers and switches along with auxiliary power units in case of failure of the area's network. This room is normally located in the basement near the incoming power location. Because of the size of the

electrical elements and the long lead time necessary for their fabrication and delivery, the slab over the electrical room might not be poured until their installation is completed (Fig. 2.9). Close coordination between the electrical and formwork subcontractors is therefore crucial at this stage. Preferably, the final pouring should be done when all units are found to be properly working. Considerable work is required in the electrical room to connect the transformers and switch gear to the main feeders and bus duct. Agreements have to be reached with other subcontractors on dates at which they need permanent power for their use during the construction period (elevator motors, ventilation equipment, etc.) in order to avoid delays and conflicts between the various trades.

Large pieces of electrical equipment (control panels, switches) are also found in the main mechanical room and in the elevator control room(s). Again good lines of communication are essential between the electrical and concerned subcontractors in order to deliver electrical equipment at a suitable time for everybody. Information on the lead time necessary for this equipment should be available early in the project to avoid procurement problems for the electrical subcontractor.

As the structure goes up and is stripped, the repetitive roughing work can be executed. It consists of putting in place the vertical feeder conduits and the bus duct that will carry the power to the various floors and equipment. These elements run vertically through the building so their installation remains relatively simple. On each

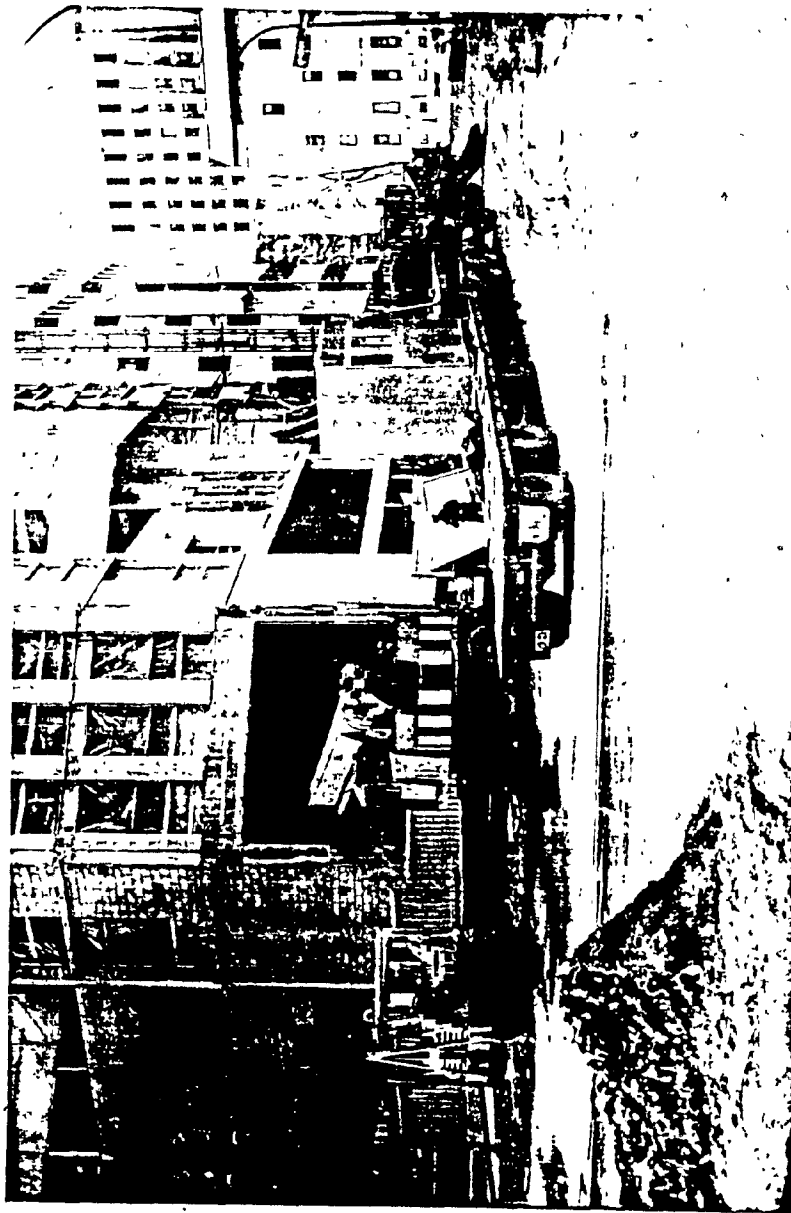


Fig. 2.9 Delivery of large transformers

floor, the branch wiring for the fixtures and the services has to be pulled in the conduits up to the breaker boxes where they all join. The panel containing the breakers themselves is installed later when the finishing is done. At the same time, the wiring for the various components of the fire alarm system (exit signs, bells, switches) can be installed.

Major electrical connections have to be made on each floor to various pieces of equipment depending on the level in the building. Switch gear for ventilation units, electrical heating, elevator motors and control rooms, etc. has to be connected and sometimes, as mentioned earlier at a specific date in order not to delay the progress of the various trades. For example, the elevator contractor will need permanent power in his motors in order for him to use his platform to do the finishing on each floor.

Finally, the finishing of the work on each floor can be summarized by installing fixtures and lamps on the ceiling grid and the various outlets (switches, lights, speakers). Because the room between the acoustic ceiling and the concrete slab is limited, close coordination between the ventilation shop drawings (duct work and diffusers) and the electrical shop drawings is of great importance if major problem in the arrangements in the ceiling is to be avoided. Fixtures have to be connected to the wires and breakers have to be properly installed on the above-mentioned boxes.

Meanwhile, the temporary power network is slowly dismantled as the

finishing work progresses in the structure. The telephone system is usually installed by the local telephone company (although the slab conduit may be installed by the electrical subcontractor). The requirements of tenants (if they are known at the time of construction) might create several delays in both the electrical and communications networks. Their impact on the execution of the job might necessitate a rescheduling of the work.

2.2.6 Enclosure

Enclosure systems of buildings have changed considerably over the last half century. From heavy, thick, brick and /or, stone bearing exterior walls they have evolved to systems of light precast-concrete or metal curtain walls. The reasons for change include the increase in the costs of materials and labour and changes in architectural styles. New materials and techniques are filling in for previous ones. Prefabricated materials, like curtain walls and precast panels have a great advantage over traditional masonry walls in that they are fabricated in a controlled environment and on-site installation requires far less labour man-hours. The effects of bad weather on the progress of the enclosure are therefore diminished considerably.

The importance of the installation of the enclosure of a building depends largely on the severity of the climate and on the materials used for the interior finishing. In cold climates, it is preferable to speed up the installation of the enclosure to protect the workers from cold

winds and to save on heating costs when necessary. In more rainy regions, the progress of the "dry trades" inside the building is directly linked with the "sealing" of the enclosure. Careful coordination is very important between those trades at the planning stage.

As mentioned for most of the previous trades, the enclosure subcontractor has to be present on the site when the structure is poured in order to embed in the slab the brackets or angles that will hold the wall to the structure. Sometimes, the subcontractor will only be responsible for the supplying of those brackets, the installation falling under the jurisdiction of the formwork subcontractor. However, the location in the slab of the brackets has to be known early in the job in order to put them exactly at the right place and to coordinate the sizes of the prefabricated items accordingly.

In the case of precast panels, the bulk of the work lies in the fabrication of the panels. Their installation represents less than 20% of the contract value. The sequence of operations for their installation depends on the hoisting equipment available. For example, if a mobile crane working from the sides of the building is used, it is preferable to do several floors on one side while the crane is there and to move around the building with the crane instead of working on one floor and doing it all around. However, if an overhead crane is used, it would be more practical to do one floor at a time all around to avoid carrying the welding equipment up and down. The installation of windows and the sealing (caulking) of the joints signal the end of the enclosure

installation.

The installation of metal curtain walls involves a more detailed sequence of activities and requires more labour on site than for a pre-cast concrete enclosure. The attachment of the grid to the structure leads off the sequence. The light material pieces of the grid are hoisted onto their respective floors and are then welded to the brackets embedded in the slab. Because of their light weight, no hoisting device is needed during the installation of the grid. The pattern of installation depends on various factors that are different on each job. For progress measurement purposes, the general contractor might prefer that the subcontractor installs everything that is possible on one floor before moving to the next one.

The installation of the rest of the curtain wall can be done by using light scaffolding suspended from upper floors. If the structural work is not completed, the enclosure subcontractor should install, prior to any work down below, security panels that would stop any falling object from hitting his workers. The curtain wall consists of basically three components: the insulation panel, the glass and the exterior panel covering the pans (could be glass or metal). The sequence of installation remains very flexible; clearly, the insulation pan has to precede the exterior panel, otherwise the pattern of installation is dictated only by the logic of the subcontractor's project manager or superintendent (Fig. 2.10).

However, through visual inspection on several sites in the Montreal

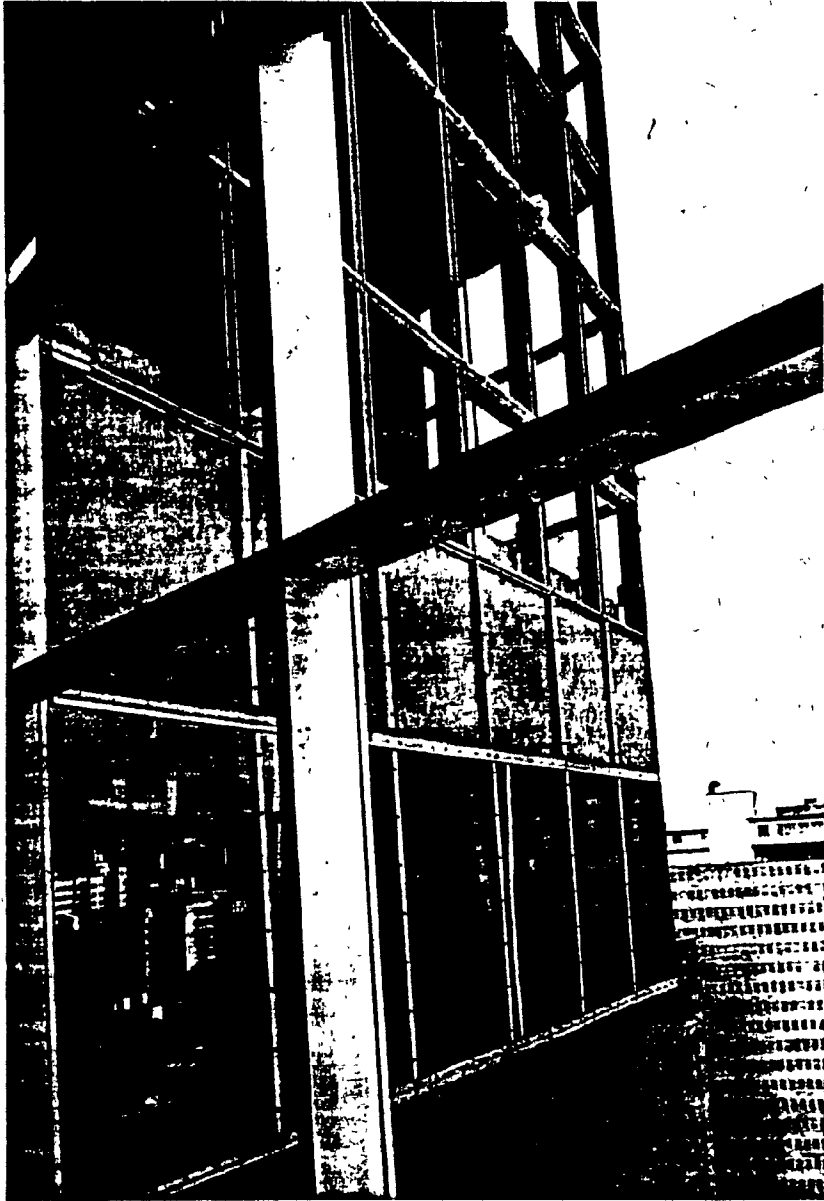


Fig. 2.10 View of a Curtain Wall

area, the work seemed to be done more vertically than horizontally. In fact, once the scaffolding was installed on one "face" of the building, the trend was to do several floors on that face and then move the scaffolding to another face in order to repeat the process (Fig. 2.11). Because the start of the next floor is not dependant on the completion of the previous one, the planning of the job and the process of progress measurement should be adapted accordingly. For example, if the desired rate is 1 floor/week, one would expect the enclosure subcontractor to produce an equivalent area of enclosure corresponding to 1 floor/week. Once again, caulking of the various joints would be the last activity for the curtain wall enclosure.

2.2.7 Vertical Transportation

All modern high rise buildings have fast, modern, motorized transportation systems composed of elevators (moved by electrical motors or hydraulic pistons) and escalators. Hydraulic elevators are very strong but very slow. One of their major characteristics (and inconvenience) lies in the fact that the cylinder containing the piston has to go as deep below the first elevation as the distance between the lowest and highest elevation of the cab's travel. As buildings became higher, hydraulic elevators were replaced by elevators moved by cables and electric motors for cost reasons. However, some hydraulic elevators are still used for short lifts requiring great load capacity. Motorized stairways (escalators) are used when a great number of individuals have



Fig. 2.11 Progress of Curtain Wall Erection

constantly to be moved for one floor or two. They are found especially in department stores, subway stations, etc. In high-rise buildings, elevators require the most attention at the planning stage compared to other vertical transportation facilities.

Elevator work is characterized by a long-lead time needed for fabrication and delivery of all the components, but especially the motors and the elements of the very complex control room. Therefore initial decisions as to the capacity, the number and the type of elevators have to be taken very early in the project's life to ensure the timely delivery of the above-mentioned items. The accuracy of shop drawings makes the difference between successful and unsuccessful installation. Those drawings have to be issued and accepted as the structure starts going up. As for several other trades, the elevator subcontractor has to follow the erection closely in order for him to embed and/or install precisely the beams that will hold the rails of the cab. Tremendous precision is required at that stage in order to avoid problems later.

Buildings composed of more than twenty floors often have several groups of elevators, each of them serving a section of the building (eg. low-rise, high-rise). This arrangement is preferable for several reasons. In terms of transportation efficiency, the tenants of the high rise portion are better served than with a conventional arrangement. For the owner and the tenants, such an arrangement produces a larger area on the upper floors because the location of the low-rise(s)

shaft(s) is (are) replaced by rentable space area. Finally, the installation work is better spread over the life of the project and enables the elevator subcontractor to level his manpower requirements, especially for the installation of the control room's equipment which requires highly skilled and competent tradesmen.

The first activity in the installation of the elevators after the structure is finished is to install the rails in the shafts that guide the cabs and counterweights. The complexity of this operation lies in the tremendous precision required. The rails have to be perfectly plumbed to ensure proper travel of the cab and of the counterweight. Simultaneously, the oil buffers at the bottom of the shaft can be installed. These serve as "shock absorbers" in case the cab goes beyond the first floor.

As soon as the slab can receive the motors, they should be lifted so that their installation can start as soon as possible. Again great precision is required in order to ensure their proper operation. The structural frame of the cab and the platform which are actually the skeleton of the finished car, can be installed on the rails along with the cables and the counterweight. Meanwhile, work in the control room can be initiated as soon as the equipment is delivered in order to make the necessary connections required to operate the motors. When this is done, the platform is equipped with a simple switch to govern the movement of the platform in the shaft.

Using the platform, the workers can travel from floor to floor and

install the frames and the doors on each of them. They can also prepare the wiring that will go from each call button and any overhead sign to the central control room. Once all the work on each floor is completed, the cab can be finished by installing all the walls, the ceiling with its lighting and ventilation system, the doors and the control panel with all the buttons. Last, but not least, all the components, especially the control room, have to be adjusted to work properly. The electronic work is performed by highly skilled technicians which might be hard to find in times of great volume of work. The idea of having control rooms in several locations in a building (low and high-rise) facilitates the planning of the adjustment work and enables the low-rise elevators to be ready at a much earlier date than the higher ones.

Installation of the rails, the doors and the finishing on each floor are repetitive activities. The remaining activities of the elevator subcontractor are mainly non-repetitive and require substantial lead time. The characteristics of such a job should be reflected in the scheduling system.

2.2.8 Interior Finishing

Before describing the activities involved in the actual finishing of the interior of a building, it is appropriate to include in this section the activities that could be labeled under "Miscellaneous iron and architectural metal." These include all the iron and steel members that are supplied and installed by a contractor other than the

structural (steel or concrete) subcontractor.

Metal stairs, if any, represent the most important items for the miscellaneous iron contractor. They are found in all structural steel framed building and sometimes in reinforced concrete ones where the architects decide not to have poured-in-place stairs. Sometimes local security laws will require that a functional stairway should be located within a certain number of floors from the last one during the erection of the structure. So this subcontractor has to follow carefully the progression of the structure in order to respect these rules. In the case of a concrete stairway, the iron work in the stairways is limited to the installation of the steel rails. However, sleeves have to be carefully located in the concrete in order to attach the rails; therefore, shop drawings for the rails, indicating the location of sleeves should be ready in advance. Other miscellaneous iron work includes frames, inserts and anchors that have to be installed before the concrete pouring. These activities have been mentioned before as falling under the jurisdiction of other contractors. Each job and contract breakdown is unique. The specific features and needs of a building will govern the delivery and installation of the miscellaneous iron items.

Architectural metals are used in the finishing of the interior and of the exterior of a building. A detailed description of the various possibilities would be useless at this stage because of the enormous differences between buildings (hotel versus commercial or residential). But the general approach to these items remains the same: shop drawings

(if any) should be issued and approved early in the project's life; orders should be placed to suppliers in order to give them enough time to fabricate the required components; delivery and installation are then performed according to schedule.

The interior finishing as such can be divided in two categories labelled "wet trades" and "dry trades". According to Stillman (60) "basically, the meaning of 'wet' trade is a trade that erects or installs a material which requires water in the process." However, the problem with these trades is the amount of debris left by them and the humidity that goes along with the use of water. These two factors might become a source of coordination problems between "wet" and "dry" trades. Generally, "wet" trades include masonry, plaster, terrazzo and ceramic tile and possibly several other materials. For the purpose of this description, these four are adequate.

The masonry items mentioned at this stage do not include the enclosure although it could be performed by the same subcontractor. Concrete block walls are erected in several areas in a building in order to partition them. They are used extensively in the basement floors of the building because of the aesthetic and functional characteristics of these areas (packing, storage, equipment rooms) and because of the high level of humidity which could damage "dry" materials. On typical floors, masonry can be found in elevator shafts, equipment rooms, etc. in order to keep the transmission of noise and vibration through the walls to a minimum. In terms of planning, careful coordination is

required between the masonry subcontractor and the contractors concerned with the rooms created by the masonry walls. In general, before enclosing a room for good, the subcontractors involved should make sure that all the major pieces of equipment are delivered in time.

Because of the increased use of easily installed and cheaper products, the use of plaster for walls and ceilings has decreased considerably along with the number of good plastering subcontractors. The sequence of work depends on the characteristics of the buildings and thus the planning should be done accordingly. It should be remembered that plaster has to be completely dry before any paint can be applied (more than 30 days). This time could be shortened by moving the air with fans and by applying moderate heat.

Terrazo is a nice and long lasting finishing material for slabs composed of marble chips and a binder which could be a Portland cement mixture or more recently an epoxy or an acrylic material. Although very attractive once finished, its installation remains a very messy process. Basically, the described mixture of terrazo is poured or cast on a base. After it is cured, the surface is ground and levelled with a grinding machine creating a great amount of unuseable "slurry" that has to be thrown away. Because of these characteristics, terrazo should only be used in the special areas of a building (ground floor lobby, luxury areas, etc.). The above-mentioned characteristics dictate at what stage it should be installed in order to diminish as much as possible the effects of its installation on other finishing work.

Ceramic tiles seem to be the only suitable material for the finishing of the walls and floors of toilet rooms and showers. The square pieces of tile are applied directly to the partitioning walls (gypsum board or masonry) and to the floor by using a waterproof tile cement. Those tiles are expensive so it is in the subcontractor's interest to minimize waste as much as possible. Soon after the tiles are installed, the entire room should be cleaned perfectly to avoid any debris drying and damaging permanently the tile and to clear the way for the plumber to undertake the last part of his work.

The activities labelled "dry" trades include dry-wall partitioning and studding, hollow metal doors and bucks, hardware, acoustic ceiling and wall covering.

Dry wall partitions are made of metal studs, which are set in a metal track, with gypsum board attached with special drive screws. Because of its cheap price and the lower skill level required to install it properly (compared to plaster) it has become very popular and is omnipresent in building construction. The structure and properties of the wall can differ depending on location. For example, partitioning between offices would only require one layer of board on each side of the studs. In the case of walls separating toilets, mechanical rooms or corridors, the noise absorption level has to be increased in order to guarantee a good quality environment. This is done by putting a second layer of gypsum board on the initial ones and/or by adding some insulating material (e.g. fibreglass) between the vertical metal studs. When

those boards are used in potentially "wet" areas (like showers), the "green" moisture resistant type is used. Besides the partitioning required by each tenant, which is unpredictable, dry wall is installed on the interior part of the enclosure, on the columns and on the various parts of the "core" (toilets, mechanical, and electrical rooms, elevator hall and shafts).

The process for installing a piece of gypsum board remains very simple: the exact location of the wall is outlined on the slab using a chalk line along which a metal track is carefully installed. The studs are then fixed to it along with the door bucks (prefabricated frames) which are described later. Once everything is carefully plumbed, the board is fixed to the studs by special screws and joints are taped and filled to make a uniform surface. Gypsum board has to be installed in a completely dry environment or it could be wasted. Work in colder months might necessitate heating for the joints, which have to be applied at normal room temperature. The sequence of installation of the dry-wall remains discretionary. However, the preceding work has to be carefully identified in order to avoid conflicts during the execution of the work.

Hollow metal doors and bucks and hardware items should be approached the same way because of their similar characteristics. In terms of importance, the bucks (metal door frames) lead those items because of their required presence during the partitioning. The doors themselves can wait but their fabrication should get underway as soon as possible, especially if it is a large building. The process of issuing and

approving shop drawings again plays a big rôle in the timely delivery of these items. Hardware includes many small items, like lock sets, hinges, door plates, door bumpers, etc. Close coordination between their shop drawing and the doors are crucial for timely finishing. Unless the architects asks for very special materials, these pieces should be readily available and even in stock. However, they should be ordered relatively soon in order to avoid delays in delivery.

Suspended acoustic ceilings are very popular in high-rise commercial office buildings. All the services (electricity, telephone, mechanical systems) are located in the space between the acoustic ceiling and the slab. This allows great flexibility for the partitioning, which is not part of the ceiling, in the case of changes in the arrangement of the floor. Residential buildings and hotels are usually designed with nicer, but less flexible ceiling. Moreover the partitions in such buildings seldom, if ever, change.

The process for installing a suspended ceiling remains fairly simple. The suspending device (either a wire or a thin rod) are located and fixed to the slab above. Along with being at the right elevation, the ceiling has to be levelled with great care. Formally done by using tapes and surveying instruments, elevations can now be given by a rotating laser beam set and levelled on a tripod. The resultant time savings are beneficial along with the increased precision. Once the structure (grid) of the ceiling is properly installed, room is given to various trades to perform their finishing work. The job of finishing the

ceiling (installing tile or else) is then only a formality.

Wall covering and painting should be executed with great care because their quality will directly reflect on the appearance of the building. It is the last operation before occupancy so priority should be given to the areas with the earliest occupation dates. Good lines of communication should be established in order to avoid mistakes in colours, quality, material (if not paint) etc. If non-standard materials are used, an early order should be placed to the supplier in order to avoid delays which are unforgivable at this stage.

2.2.9 Testing and Commissioning

Once all the components of a building are installed and connected, they have to be started up and tested to ensure proper output and that the desired building environment can be obtained. Mechanical (ventilation, plumbing and sprinkler), electrical and elevator's work require the most attention especially in the equipment rooms. Although some work might be necessary on each floor, those activities cannot be considered repetitive and could not be included in the activities found on a "typical" floor. The duration and the costs associated with such an activity are highly variable and depend a lot on the quality of the work done in the early stages of the installation. Proper installation of the equipment should yield adequate time for its start up but any difference due to errors in fabrication, in handling or storage and/or in connections will appear at that stage and could create enormous

delays in commissioning.

From the general contractor's point of view, some time should be allowed at the end of the project to correct the "latent defects" or deficiencies along with commissioning major equipment items. The exact duration cannot be properly evaluated because of the high level of uncertainty associated with it. His own experience will guide him in assessing suitable times for start up. Once again, the tenant's occupation date should be the target for complete and satisfactory operation of all equipment.

2.3 SEQUENCING OF ACTIVITIES

Once the above mentioned activities have been identified, they then must be put together in a plan of execution which will eventually be the reference or standard for the scheduling process. A review of their sequencing for the construction of high-rise buildings follows. At this point, it is relevant to define the concepts of preferential and theoretical (or absolute) logic as outlined by O'Brien (ref. 36): "When you prepare a network, there is an in-between logic which we could call preferential logic. Theoretical or absolute logic is a black or white situation. If absolute logic is referred to as the logical skeleton, which is, inflexible, then preferential logic could be considered to be the next of the project body."

2.3.1 Typical Floor Activities

As mentioned previously, we have to differentiate between repetitive activities that are found on all typical floors and non-repetitive activities that are specific only to one area or a few areas of the building. The main planning rules, as followed in the industry today will be identified here for the repetitive activities. The detailed logic of a typical floor is not treated because it varies from job to job.

Needless to say, the structure has to precede all other activities and the characteristics of the process required to build it narrow the number of possible alternatives for the schedule. The logic of the structure is absolute for the following relationships: The pouring has to be sequential (increasing floor number) and overlapping between floors is impossible (i.e. the floor above cannot start as long as the floor below is not completed). We have to understand that if the floor is broken down in sections, then each section would be treated separately and the relationships mentioned would still apply. The stripping of the forms (if applicable) is the next activity. After this, the skeleton of that floor is completed and the next sequence of activities can start.

In general, most of the trades have two phases in their work: roughing-in and finishing which are again absolute in logic, one to the other: roughing has to precede finishing. Also, the floors can be worked on in areas which are independent of each other but are

ultimately linked together upon completion. For example, in a commercial high-rise office building, the areas could be divided as follows: the elevators (shaft and lobby), the ceiling in the rentable area, the toilet area, the mechanical room, the electrical room and the exterior walls (enclosure). In each of these areas (referred later as "work categories") the sequencing of the trades should be identified and a typical arrangement would look like this:

In the elevator area, the rails would be installed in the shaft, followed by the installation of the motors, cables and the platform which would permit the installation of the door frames; at this stage the masonry subcontractor could install the masonry shaft, followed by the gyproc and the ceiling in the lobby.

In the ceiling area, the ventilation, sprinkler and electrical subcontractors have to go one after the other to do the roughing work. The logic between these trades is usually decided before hand and is really preferential. Once all the roughing work is completed, the ceiling ties can be installed in the above slab, followed by the ceiling grid. Again, sprinkler, electrical and mechanical trades come one after the other to do the "finishing" before the ceiling tiles are put on.

In the toilet area, the domestic water risers have to be installed first along with the storm drain and sewer risers.



Fig. 2.12 Rough Plumbing in the Toilet Area.

This is followed by the rough plumbing in the toilet area (Fig. 2.12). Usually, the return air riser is located in the toilet along with a small amount of ductwork. For reasons of practicality the ventilation crew should come in first so that they will have room to move their scaffolding. The next activities occur in the following order: gyproc wall, ceramic tile, plumbing fixtures and finishing (ceiling, mirrors, etc.)

In the mechanical room, the heating and chilled water risers would be installed first, followed by the delivery of the ventilation unit; the plumber would then install the pipes between the risers and the unit and in the same fashion, the electricians would connect the fan motors to a control panel linked with the electrical network. Finally, the room has to be closed in usually by a masonry wall (Fig. 2.13), to cut down the noise transmission and then covered by gyproc boards for appearance. The characteristics of the mechanical design dictate the logic after the ventilation unit is delivered (i.e. between plumbing, electrical and masonry trades).

The electrical room area is often linked with one of the above mentioned areas. For example, in one of the jobs that the author followed, the electrical room was in the mechanical room, whereas in the other one, the electrical room was located between the men's and women's washrooms. In any



Fig. 2.13 Masonry Wall to close the mechanical room

event, the installation follows this absolute logic: The bus duct and switches first, followed by the installation of the panel. Depending on its location, the installation of the panel might be preceded by other activities: for example, a wall might be needed, etc. The logic between those activities will be dictated by the architectural design.

Installation of the enclosure system is important in countries working in a tough winter environment like Canada. Depending on the type of enclosure (metal curtain walls, pre-cast etc.) the number and type of activities will differ. However, a general sequence could be as follows: enclosure "frame", glazing, caulking and dry-wall inside.

The merging point of most of these areas lies in the ceiling grid which is preceded by the installation of the gyproc on all the walls. Also, one should identify the areas where noise insulated partitions are used. In fact, those partitions have to precede installation of the ceiling because the walls are "slab to slab." A study of the architectural design specific to a job will clear up those situations.

Now that the main lines of the logic for one typical floor have been traced, the next step is to examine how these typical floors will be linked one to the other. Most of the items that are vertical in the building (structure, risers, bus-duct, rails) have to be done sequentially (floor by floor, without overlapping) whereas the other activities are not "absolutely" linked with the floors above or below. For

example, the installation of the ventilation duct work could be done in any floor sequence without technological problems and this could be applied to all the other "non-vertical" activities.

But in practice, and this will be explained later, it is desirable to identify a floor sequence prior to the job start and this sequence is followed by all the trades. However, some trades might be allowed to overlap floors when they do their work and this is why a proper plan of execution becomes important. Overlapping of floors has been identified as a problem area by general contractors because too often a subcontractor will "jump" floors, disturbing the sequence of other trades and thus the overall job plan.

2.3.2 Scheduling of Non-Repetitive Activities

Non-repetitive activities were also identified in the first section of this chapter. Again, a complete analysis of the sequencing is not appropriate because of the different nature of projects; however, the most common ones are identified along with their various relationships with other activities.

All the work preceding the start of the structure on the 1st typical floor is non-repetitive, including mobilization, excavation, foundation and the basement floors up to the ground floor. The 2nd floor, depending on the architectural design would be the start of the repetitive typical sequence. Therefore, all activities below that first typical level, besides the structure do not need to be completed

in order for the typical ones to start. In practice, activities like drains, ventilation and lighting are not definitively scheduled and are used mainly as "buffers". For example, if a trade is delayed on one of the repetitive activities on the upper floors (e.g. plumbing roughing-in), the workers, instead of staying idle, should come down in the basement to work (e.g. drain pipes) until they can keep on working upstairs. However, if the basement floors have to be completed by a specific date, proper scheduling should be done.

Along with the so-called "buffer" activities are the more important "equipment" activities whose monitoring is very important, especially if long lead times are required for design, construction and shipping. These activities are crucial for the timely completion of the mechanical, electrical, sprinkler and elevator trades in particular. Included in these activities are the booster pumps, one for plumbing and one for the sprinkler, the main electrical room equipment (transformers, emergency generators, switch gear, etc.), the elevator motors and control equipment along with the required transformers and switches, the main mechanical room components (chillers, pumps, furnaces, cooling towers, etc.), and the corresponding electrical panels and transformers. The work on site required to install those units is highly variable, ranging from a day or two to several weeks per item.

Of importance, therefore, is the identification of any logical connections between the non-repetitive activities themselves and between repetitive and non-repetitive activities. For example, the elevator

subcontractor will have to wait before the forms are stripped before delivering his motors to the site and the cables, platforms and counter-weights will not be installed before the rails are completed and the motors properly installed on their beams. Similarly, the installation of the door frames on each floor is preceded by the electrification and proper operation of the motors and of the cables, platforms, etc.

In general, the non-repetitive activities and the "equipment" activities should be identified along with the logic that ties them with the other activities of the overall plan. The procurement monitoring of activities is very crucial because delays in fabrication and/or delivery can become very difficult to recover.

2.3.3. Interfacing Between Subcontractors

The building construction industry is characterized by a large number of trades and usually a general contractor will award as many contracts as there are specialities. This leads to from 10 to 60 or more subcontractors trying to do their job the way they want and as profitably as possible at anyone time. This issue is discussed in ref. 55 as follows:

Consequently he relinquishes direct control over most of the resources of which the six M's (men, machines, materials, money, methods and management) are comprised in favour of the advantages of subcontracting the work."

And the control over the resources of the subcontractors may lead to numerous coordination problems between the various trades. In fact, each subcontractor is trying to allocate and level his resources across several projects to cut down as much as possible hiring and firing and to keep the same men as long as he can. Therefore, it is very difficult for a general contractor to dictate to his subcontractors the resource levels they should employ or utilize on a particular job.

However, the general contractor is not reticent to "suggest" to a subcontractor to increase his productivity if his work is delaying other subcontractors or the project's timely completion as a whole. As seen in the previous section, in some areas, several activities have to be done sequentially and by different subcontractors. If for any reason, one of the subcontractors slows down his rate of production then the whole flow of the tradesmen in that area will be interrupted, resulting in delays and in potential claims.

Interfacing points happen also in the arrangement of all the pieces of the construction puzzle. Coordination is required before construction starts when the various shop drawings are produced by the subcontractor. For example, the ceiling area containing the ventilation ducts and diffusers, sprinkler system and electrical fixtures requires a lot of work, and even when everything is approved and fabricated, some problems will arise the first time that the components are put together in three dimensions. Each subcontractor has to compromise in order to solve the problem but in general, they will always try to have the

others modify their arrangement which can lead to a fair degree of friction between them. In this case, the general has to act as a "mediator" in order to find the most appropriate solution.

Finally, unions play an important role in the process and the presence of shop stewards on the site can result in reduced efficiency and sometimes problems of jurisdiction over the work. One should deal with such problems with extreme care because unions are prepared to go to great lengths to gain respect and recognition.

Therefore, a realistic and detailed plan should be available well in advance so subcontractors can plan the use of their resources. If for valid reasons a given plan cannot be respected by one or more subcontractors, the general contractor usually tries to adjust his schedule. The problem of shop drawing coordination always exists. The best way to avoid major problems is to establish good lines of communication between the trades involved and to enforce regular meetings in order to exchange information and comment on it as soon as possible.

In a broad sense, the general contractor should stimulate the exchange of information between himself and the subcontractor and the subcontractors themselves in order to foresee and solve interfacing problems before they become too big.

2.4 SPECIFICATIONS OF THE SYSTEM

Now that we have a good idea of the kind of activities that a planning system for general contractors should handle, it is appropriate

to set out a specification for the system. It is important to mention at this stage that the system will form part of a Project Management Information System (PMIS) under development at the Centre for Building Studies of Concordia University and that the scheduling system will be compatible with the PMIS. A description of the level of detail and of the characteristics required is described below.

2.4.1 Level of Detail Required

One of the objectives of the PMIS is to group together the functions of estimating, planning, scheduling and monitoring (cost control) of the various construction activities. In order to do so, one has to develop a work breakdown structure that will suit all of the management processes of the contractor. Although this is not part of the scope of this thesis, it is important to examine the level of detail required for planning and scheduling purposes and see how it compares to the level of detail required for the other functions.

From the experience of the research group in performing field trials of the subcontractor control part of the system, it was found that conflicts often arise between the detail needed to break down the job in terms of costs and in terms of time. For example, the dry-wall trades do their estimates by looking at the surface they have to cover and by the relative arrangement of the studs and gyproc boards in specific areas. Therefore, non-regular arrangements should cost more per square foot of wall than a straight forward covering of a masonry

wall. Therefore, costs will be broken down according to studs, board and joints along with the labour associated with each. Monitoring will also follow a similar breakdown: a subcontractor will be paid according to the quantity of studs, board and joints he did over the last period and for cost control purposes, the general contractor will not be interested in knowing more than that.

For scheduling purposes, however, a more detailed breakdown is required because of the necessity of having some areas ready before others. For example, in one of the projects that the author followed, the gyproc wall in the toilet area was needed very early in the job because it was a prerequisite to the roughing-in of the electrical room located between the ladies and men's washrooms. However, all the other areas of the typical floor did not require the gyproc that early as its only successor was the installation of the ceiling grid.

Situations such as the above happen in other trades and vary from job to job depending on the layout of the building. So in general, the level of detail required will be dictated by the need to identify smaller parts of the work which are crucial for the sequencing of trades. For cost purposes, the smaller parts would be aggregated in a larger one in order to suit the level of detail required at that stage.

2.4.2 Characteristics

The information required by the General Contractor from the subcontractors should meet his needs for planning and control of the job at

hand and for feedback for use on future jobs but not require the subcontractor to divulge confidential information. In general, a subcontractor is not willing to commit himself to a firm delivery date for a piece of equipment and/or a production rate for a sequence of similar activities because he wishes to keep as much room to maneuver as possible. The important point however is to promote the communication of information between the general contractor and the subcontractors to force a little more discipline on the subcontractor and on the general contractor so that they have a shared view of what is expected from each party.

The user of the system would be the general contractor's project manager, although the input should be simple enough to be done by a clerk or a secretary. The system should screen all possible input mistakes in order to ease the interface between the user and the system's software. Various reports differing in format and in level of detail, but issued from the same data base should be available. It is understood that the site superintendant will require a greater level of detail and a shorter time frame than the contractor's vice-president or owner's representative. Therefore, the report formats available should be compatible with the purpose for which they are required.

The process of updating information should be simple and very functional. It should include changes in the logic or in the durations of the activities but should also track the progress of the activities and see if the trades are working at the desired rate. If not, there

should be a possibility to modify the current information in order to update the schedule. Therefore, if an activity is delayed it should be noticed and then the activities downstream should be rescheduled accordingly in order to avoid large delays. Obviously, some corrective action should be taken by the general contractor to modify the situation such as asking a subcontractor to increase his productivity, increase manpower change suppliers, etc. The actual start and finishing dates should be part of the progress report in order to observe the actual rhythm of production of the trades and to keep historical records of the job.

More importantly, the scheduling model should reflect the construction process described in this chapter. It should differentiate between repetitive and non-repetitive activities and treat each of them separately according to their respective characteristics. A non-repetitive activity should be treated discretely and be related to its predecessors and successors. A repetitive activity should, if possible, be input only once in the system, along with the predecessors. Then, the system should by itself generate the schedule for all the floors of building, based on that single input of data. Furthermore, it should be designed to reflect all the possible relationships that were mentioned in the description of the process, and not limit itself to a simple sequence of repetitive activities. In fact, although the system should treat repetitive and non-repetitive activities differently, there should be a way of having precedence relationships between these two different types of activities.

Also, the relationship between the same activity on successive floors should promote work continuity and stable production rates for the trades. The system should therefore foresee conflicts between trades that are dependent on each other, but decided to work at different production rates, and schedule these activities accordingly.

The description of the activities also highlighted the fact that the progress of some activities was influenced by weather conditions. Those activities should be identified as such and there should be a routine that includes some contingency (extra days) on their execution, if the work is performed in bad weather months. Such a routine would obviously require the presence of a calendar in the system.

Large equipment activities, although not requiring extensive work on the site, require however, several months of work before they are actually delivered on site. Each of these has its own procurement sequence, which starts from a tender call, and finishes when the equipment is delivered on site. Proper monitoring of that sequence is desirable, so the system should have the possibility of preparing a special report pertaining to that issue.

A complete analysis of the planning tools available and their compatibility with the described specification is undertaken in the next chapter.

CHAPTER III

REVIEW OF PLANNING TOOLS AND THEORIES

3.1 INTRODUCTION

To come up with an appropriate scheduling system for high-rise building construction, several steps are necessary. First, the issue of productivity in building projects is reviewed along with an exploration of the features of repetitive work and learning curve theory. Treatment of these topics will help in seeing the differences between building projects and civil engineering and/or heavy construction ones. Also, the difference between working days and actual calendar time will be studied along with updating processes.

A complete investigation of the methods and processes used at the activity level is not required for this thesis. The scheduling system basically takes the information obtained at this level in the form of a duration, crew size, etc., and incorporates it into the overall schedule. Therefore, emphasis will be placed on a scheduling system that reflects as much as possible the manner in which construction progresses. Thus, a review of planning techniques currently used in the construction industry along with their usefulness for scheduling building projects provides a key focus for this chapter. From this analysis, it will be possible to identify the basic ingredients for a planning and scheduling algorithm tailored to the specific needs and features of high-rise construction.

3.2 CONCEPTS

3.2.1 Productivity and Production Rates in Building Projects

The American Association of Cost Engineers defines productivity as follows (ref. 3): "Relative measure of labour efficiency, either good or bad, when compared to an established base or norm as determined from an area of great experience, which may be either an increase or decrease in cost." Of little concern at the beginning of the 20th century, productivity in construction has become a major concern especially in times of high interest rates and increased labour and energy costs. Large nuclear jobs seem to have the worst productivity as only 32% of the worker's time was spent to do direct work while the remaining time was split between waiting, travelling, receiving instructions, etc. (ref. 4). In residential buildings projects, the percentage of productive time increases, reaching a value of 69.7% (ref. 26). This can be explained by the low complexity of housing projects and the experience of the tradesmen who know what they have to do, especially in mass housing projects where the learning curve effect (see next section) is significant in increasing productivity because of the high level of repetitive work.

The problem of worker productivity is beyond the scope of the present thesis. Of importance, however, are the characteristics of the execution of the work in building construction projects in comparison with other projects. As stated by O'Brien (37): "Heavy construction is massed in the literal sense of the word; it can be accomplished in a

wide variety of sequences, the overall schedule being determined by the resource of supply to the massive amount of work. High-rise construction is production type scheduling in the common mass-production sense of the word. Work must be accomplished in a definite sequence on each floor. Once a successful sequence has been established, it is repeated floor by floor, thus simulating the mass-production approach."

Some principles of industrial mass-production can therefore be applied to the construction of high-rise buildings. When designing an assembly-line, each task performed by the workers is calculated so that it will take the exact same amount of time so that the set of tasks required to assemble a specific item will be performed without interruption. If one task takes twice the time of another, there should be two crews working on it, thereby yielding the same production rate. This is called "assembly-line balancing" and has been identified as "vital to the economical completion of a high-rise project" by O'Brien (ref. 37, p. 459).

In building construction, a task could be a repetitive activity of any one of the many trades involved. Trying to balance all of these production rates is unrealistic for the following reasons: (i) the different nature of construction work when compared to the manufacturing of goods (ref. 65, page. IV-223); (ii) the small size of most firms and the fact that they are different corporate entities having their own goals; (iii) some trades are influenced by weather problems; (iv) design is separate from construction and often not suited for efficient

construction; and (v) resources are limited and are not under the control of one person and/or corporate entity.

Nevertheless, efforts should be made to come up with similar production rates for sequential trades in order to develop a rhythm for execution of the work. But, when balancing production rates, proper consideration should be given to the external factors affecting the possible alternatives. For example, in the province of Québec, when a crew size goes beyond six for a specific trade, one of the crew members has to be a "shop steward" who is basically a union delegate that makes sure that all the security measures are enforced and that all the rights of the workers, negotiated in the collective agreement, are respected. Other factors might include the availability of materials delivered by suppliers, the capacity of the lifting equipment, the location of the storage area on site, the size of the working area and the availability of qualified tradesmen. When setting his crew size, the subcontractor takes into account all these factors. Also, because of these factors, the productivity is not directly proportional to the crew size; so the subcontractor will be reluctant to modify it.

A major difference between industrial production and "building" production is the number of cycles. In industrial production, the number of times a repetitive operation is performed is exceedingly large (10,000 to 1,000,000 times) whereas in building construction it is limited to the number of typical floors. Therefore, in industrial production if two successive activities have different production rates,

it is not possible to schedule them so that their execution will not be interrupted and they will not interfere with each other. In building production, it is possible because of the small number of cycles. A useful analogy is the scheduling of two trains having different speeds on the same track. If the fast one leaves first, the slow one will leave as soon as it can and arrive at the destination with a lag; if the slow one leaves first, the fast one will wait until a sufficient lag between them enables it to travel at full speed until it reaches its destination. While this may appear simplistic, it is the basis of research of several individuals on linear and repetitive projects (Ref. 27, 35, 39, 43, 57). Their theories will be explained later in this chapter.

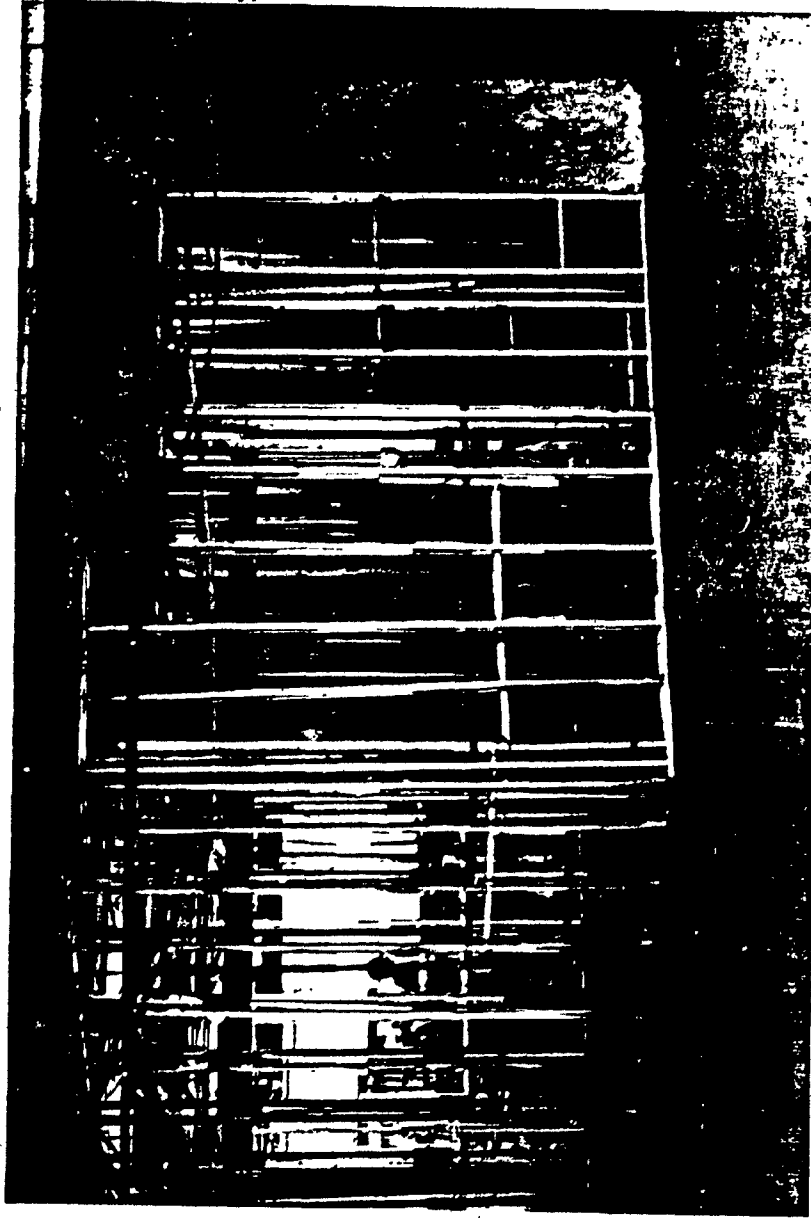
Finally, it is appropriate to explain the importance of the structure in a building project. Because of technological constraints, overlapping of the floors is impossible. And unless costs are not a constraint to the owner, it is almost impossible to speed up the rhythm of the structure because of the size of the working area, the number of operations that have to be done sequentially (shoring, column and slab formwork, placing of column and slab reinforcing steel and conduit, sleeving and pouring) and the capacity of the hauling equipment. Also, the structure leads everything and its production sets the rhythm of execution of the job. Ideally, all the trades that follow it should keep a similar production rate.

3.2.2 Repetition (Learning curve)

Most modern high-rise buildings are characterized by similar shape and arrangement for each of the floors. This saves both time and cost at the design stage and on the construction site. Architectural plans become much simpler; only one floor layout is required for several typical floors. Therefore, once a successful arrangement is designed, the work is completed for several floors at the time.

Similarly, on the construction site, considerable time is saved, especially in coordination of the installation of the various mechanical and electrical components. For example on the first typical floor, a mock-up (see Fig. 3.1(a) and (b)) of all the components of the ceiling and core will be put together to identify the several problems which usually occur such as a duct being on the path of a sprinkler pipe or a lighting fixture, etc. So at that stage, corrections to the design will be made and those corrections will serve all subsequent typical floors, thus minimizing future coordination problems and the time spent solving them.

But besides costs and time saved in correcting errors only once, repetition of work can lead to increased productivity because of "learning curve" effects. The basic principle of the "learning curve" is that skill and productivity in performing tasks improves with experience and practice (ref. 41). The concept is far from new, and has been treated in numerous psychological studies dealing with the learning process. The construction industry has been evolving in such a way that there are



(a) Studding in the Toilet Area

Fig. 3.1 Examples of Mock-up



(b) Ceiling Grid and Tiles

Fig. 3.1, Examples of Mock-up

more and more specialized trades, each focussing on a specific operation. This is called the law of the division of work: "The less different activities labour must perform, the more of the same activities labour will perform in a unit of time. But this increase in the number of repetitions in a unit time also results in increased efficiency because of the routine-acquiring effect" (ref. 20).

Gates and Scarpa (ref. 20) described two types of increase in the degree of learning: the learning curve and the experience curve. The learning curve is used when a person is acquiring skills in doing a specific operation. The first time that a person uses a typewriter, it takes a long time to write a single sentence. But after a month or two of using it everyday, the person will have acquired greater skill and the time required to type a similar sentence should be reduced significantly. The term experience curve is used when we refer to a skilled person performing a similar operation several times. For example, if we ask an experienced secretary to type the same letter several times, she should type the last one in less time than the first one. Similarly, the tenth of ten identical concrete footing pours should take less time than the first one (see Fig. 3.2).

For high-rise construction, experience curve theory explains an increased efficiency in performing a similar operation several times because in general the workers have had previous experience. But if in the course of their execution, repetitive operations are interrupted, an "unlearning curve" effect can occur. In fact, when operations resume on

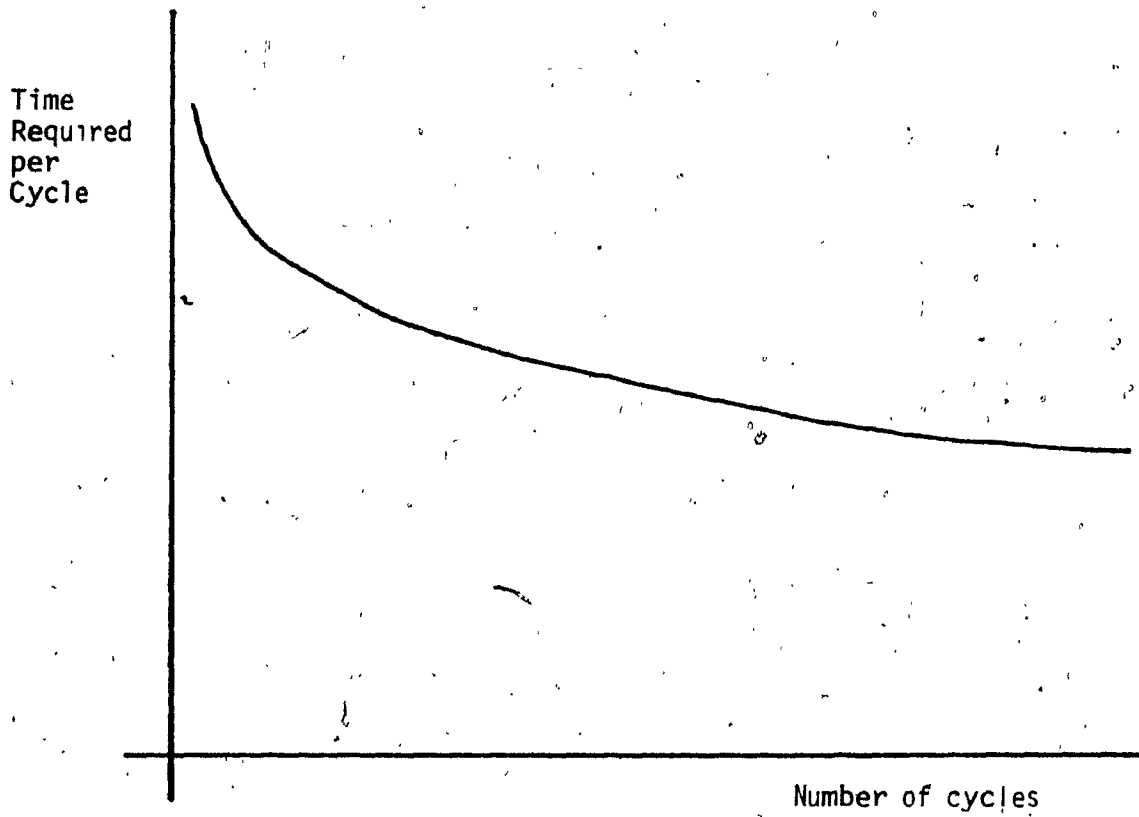


Fig. 3.2 Learning Curve Effects

that repetitive activity, it will take more time to be executed than before it was interrupted because the workers might have "forgotten" or "unlearned" parts of the process. So in order to maximize learning and experience, it is preferable to provide continuity of work on repetitive operations.

The purpose of this analysis is not to develop a model that would represent the learning curve of various building construction trades. In fact, Gates and Scarpa (ref. 20) included a mathematical model in their paper which was based on historical data. In the author's opinion, it is not terribly useful because of the deterministic nature of the model. To place too much emphasis on formulas may result in obscuring the true situation.

Therefore, in practical terms, estimates by subcontractors are based on a production rate per activity, calculated by taking into account the above mentioned external factors, but it is clear that such a production rate will only be achieved after a number of similar activities are performed and after the design deficiencies are resolved. So some allocation should be made to "correct" the production rate of an activity for the first few levels. This increased duration should be incorporated in the schedule so that it will be as realistic as possible. The degree of learning and number of corrections in the design is variable from activity to activity. A United Nations report (ref. 40) on costs of repetitive units shows that tasks that are more complex, like formwork erection have greater learning rates (reduced to

75% of cost) than concreting and form stripping (reduction to 90% of cost only) (see Fig. 3.3). So it is important to treat each individual activity and to include in the schedule some realistic allocation for learning and experience. Those allocations should be based on information gathered from previous similar projects.

3.2.3 Calendar Day Vs Working Day

The purpose of a scheduling system is to relate various activities with time; and a common frame of reference for everybody is a calendar. Therefore, it is crucial to have a final schedule of the works related to calendar dates so that all the subcontractors, suppliers, etc., will be on the same wave length as to promises, commitments, delivery dates, etc.

In general, durations of activities are expressed in working days and the various calculations required to obtain a complete schedule of activities are related to those working days. Translating a schedule from working days to calendar days requires the identification of holidays, weekends, annual vacations, etc., which are considered as "nonworkable" days.

A crucial aspect to be taken into account is the weather. Holidays and weekends are constant throughout the year and are predicted with certainty a long time before their occurrence. But weather is not and it plays a significant role in delaying the schedule, especially in winter time. A contractor should not be blamed for being behind schedule

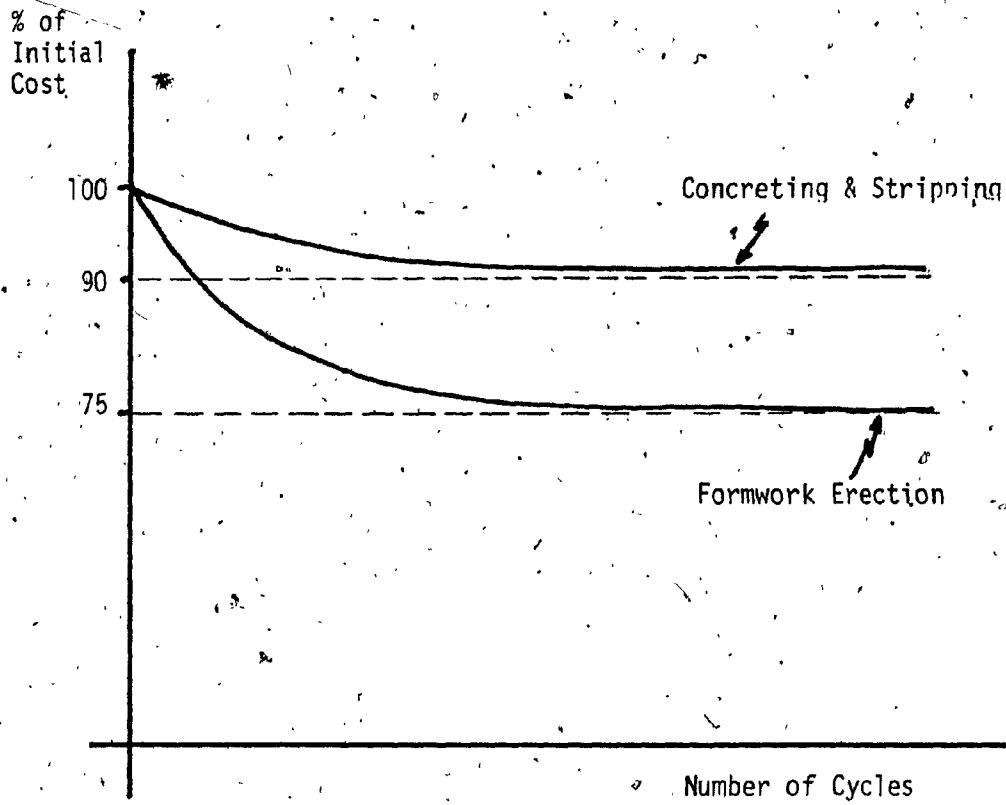


Fig. 3.3 Cost Reductions because of Learning and Improved Efficiency.

because of unforeseeable weather but he should not take the weather as an excuse. Therefore, a realistic contingency allowance should be added to the schedule, but only for activities affected by the weather. For instance, all finishing trades are normally not affected by the weather, whereas the structure and enclosure are.

O'Shea (ref. 38) reviews some of the routines that were available at the time of his publication for taking the influence of weather into account (October 1968). Some planners will deliberately increase the duration of certain activities in order to make allowance for weather delays (ref. 5, p. 200). Although this helps in establishing a realistic project duration, it creates vagueness in establishing schedule dates for individual activities. Another method is called "by-passing": when the working days are switched to calendar days, some dates (or "pulled dates") are omitted on the assumption that they will be lost due to bad weather. O'Shea sees two weaknesses in this approach: it considers that all work performed in times of bad weather will be delayed, which is false, as mentioned above and it also creates "bias". The "pulled date" disappears from the calendar, as if it was a holiday or a weekend, which is not true. One of the general contractors that the author met was using a similar way to add contingency for weather, but he had the advantage of differentiating between activities affected by weather, and those that are not. The feature can be seen in the bar-chart format shown in Fig. 3.7, where the "shaded" days correspond to days lost because of bad weather.

O'Shea (ref. 38) and Schaffer (ref. 58) each have proposed their ways of including weather factors in the critical path method (CPM) calculations. While O'Shea identifies weather factors for each month and sensitivity factors for each activity, Schaffer assigns "efficiency factors" (a percentage by which the duration is divided to give a corrected duration) for each activity, which are in practice a combination of the two factors of O'Shea. Those factors are obviously subject to the location of the project: it is clear that Winter will bring more inclement weather in Canada than in Southern California. Therefore local statistics on rain and/or snow probabilities have to be obtained.

Referring to critical path method calculations and accounting for weather delays, two problems might occur when performing the "forward" and "backward" passes. First, if the time unit is big, like weeks or even days, the duration change for an activity of small duration might be negligible. For example, if the time unit is days and we have an activity with a duration of 5 days and which is influenced by weather, and the assigned "efficiency" factor is 80%, then the corrected duration would be 5 divided by 0.80 or 6.25 days. But if we do not want to split days into quarters, 6 would be the new duration. But in better times, the factor might be 95%, giving a corrected duration of 5.26 days. It would be useless to put 5, but exaggerated to put 6. So it is difficult to draw the line.

A possible solution could be the following: if an activity occurs only once (i.e. if it is non-repetitive), its duration should be rounded

to the nearest integer. However, if it is repetitive, it would be preferable to truncate the decimal part for the first one and add it to the next repetition of the same activity. Therefore, the model would stay as close as possible to the monthly factor instead of truncating too much or adding too much in order to come back to the units used in the calculations.

The second problem arises in performing the "backward pass" and float calculations. If an activity is weather dependent but not critical, its early and late start dates will not be at the same period of the year and might therefore be calculated with different adjusted durations than with the "forward pass". The float calculations might then become confusing because of the fact that the "forward" and "backward" durations are not the same.

3.2.4 .Updating and Progress

The process of updating consists, in a first step, of recording the progress of the job, and in a second step of planning and scheduling the remaining work after some time interval has elapsed. If the job progressed as initially scheduled, the remaining work will not have to be rescheduled. However, one of the main characteristics of construction work is that it can be affected by several factors, many of which are beyond the control of the General Contractor (eg. changes in design, procurement delays, labour difficulties, accidents and severe weather). Thus the schedule should be adjusted in order to reallocate the time

lost. It may be possible to update the schedule without going beyond the target date but very often it will not be possible. In general, it is important to update the schedule as soon as possible so that the trades affected by changes will know when they have to perform their work.

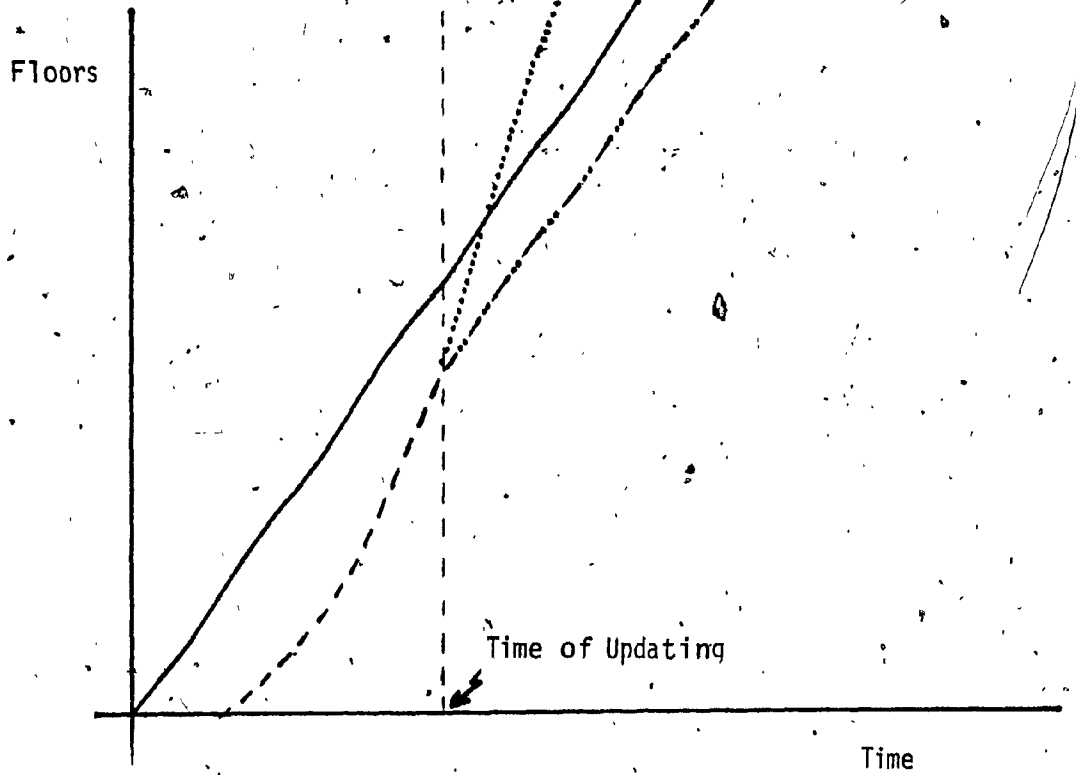
It is interesting to evaluate now a mechanism that could be used for updating. One simplistic way of doing this is to show the progress on the old schedule and to calculate the remaining dates according to "actual" start and finish dates. If delays were encountered especially on critical activities, the project target date might be changed and if possible, some corrective action should be undertaken. The duration of some activities could be shortened by requiring a bigger crew size or longer hours, or a change in the logic of the execution of the work might result in a new, shorter critical path.

Some problems may arise for activities having very long durations and which are partially complete at the time of progress assessment. How can one know if one activity is on schedule when it is not completed? Some will assume a linear relationship of progress with time i.e. 50% of the job should be performed when 50% of the time required is elapsed. This, however, is not always true. Barrie & Paulson (ref. 7, page 218) suggested a way of reporting progress which is not proportional with time. Scheduled progress percentages related to time were included on the schedule, along with the actual progress with respect to the time. Thus, one could readily see if actual progress was according

to schedule or not.

This raises the question, however, of how can one arrive at scheduled percentages. One progress model is suggested in ref. 12. It involves data gathered on the progress of form-work on several jobs and the fitting of a model to the data. In order to establish a common framework for all projects, the equation was expressed in terms of physical percent complete as a function of the percentage of total activity time elapsed. The outcome was a model which was very similar to the "S" curve which is used to represent overall project progress versus time. Such models might be useful for heavy engineering projects like road construction where activities are of long duration. For building construction, however, it is more important to measure progress as a production rate per floor instead of taking each repetitive activity as one overall activity for all floors, as suggested in ref. 12.

Instead of updating the schedule by simply reallocating the remaining activities as mentioned previously, it would be useful to record the actual dates and derive production rates for the repetitive activities. Those production rates could then be used to forecast a trend to completion of the repetitive activities. If a specific activity had a slow start but seems to be regaining the time lost at the beginning, the forecasted rate of production might turn out to be higher than what was scheduled originally (Fig. 3.4). It would then be appropriate to develop a model that would use project data and produce from it forecasts of production rates up to the completion of the project, and



- Scheduled Initially
- - - Actual-Dates
- · - · - Projected Dates, by using actual dates and adding up the Scheduled portion of what is still to be done.
- · · · · Projected Dates, by using a model based on the performance on the completed floors.

Fig. 3.4 Updating and Progress

therefore forecast the dates for the execution of the remaining activities. It would be a tool that would help the users of the system to better assess the status of the project and come up with more realistic predictions as to the completion of the work.

3.3 PLANNING TOOLS

In this section a review of planning techniques currently used in the construction industry is presented. For each technique, an analysis of its advantages and disadvantages is made along with an assessment of how it can or cannot be applied to high-rise building construction, how it can be used by the various levels in the general contractor's firm and how different levels of detail can be interfaced.

Four techniques are investigated, these being the Bar chart, network techniques (Precedence and Arrow), the line of balance and the Linear Planning Chart (or VPM scheduling, etc.).

3.3.1 Bar Chart

It was not until the 1900's that the first scientific consideration of the problem of work scheduling was initiated. At that time, Henry L. Gantt and Fredrick W. Taylor used a graphical representation of work versus time in order to schedule the output of fixed production equipment. It became an accepted tool for planning construction and recording its progress and is the basis of today's bar graphs or bar charts (ref. 36).

Statistics (ref. 50) show that the bar chart is still widely used in the construction industry. There are several reasons for its continued use: it is easily read and understood by all levels of management and supervision; one can superimpose progress on the chart and readily see the status of the project; any kind of sequence between activities is possible (complete, partial or no overlapping at all); it is easy to aggregate several activities into one; it is very useful at the early stages of a project because it traces broad lines and helps in estimating the project duration and therefore overhead requirements.

However, some of its weaknesses cast a shadow on the above-mentioned advantages. In a general sense, the bar chart is limited to what it can present, which is a link between the execution of a particular activity and time. When a scheduler or a planner prepares one, he is obviously influenced by some completion dates that are imposed and will arrange the schedule so that it meets those dates by shortening some durations and/or overlapping some activities with others. However, the plan may very well reflect more wishful thinking than actual rational planning. The main source of such freedom is the fact that activity interrelationships and interdependences are not shown on the bar chart, even if they are considered by the planner. It then becomes a poor communication tool of the planning process, because any individual looking at it is not able to go over the same thought process as the planner. Also, without dependences identified, there is no easy way of playing "what if" games in order to simulate the effects of a particular change in the plan.

Because it is not usually the result of extended calculations, and resides on paper (as opposed to computer memory), updating is a tedious process for the draftsman which explains why bar charts are not updated frequently, if at all. Finally, their effectiveness of visually communicating a plan diminishes as the number of activities increases.

Melin and Whiteaker (ref. 33) described another version of the bar chart called "Fenced Bar Chart" which has the feature of showing the logic between the various activities. It is somewhat similar to a time-scaled arrow diagram. With the presence of highly sophisticated computer graphics equipment, the generation of such a chart might become very easy to do. The application of such a tool might erase some of the disadvantages mentioned earlier.

It is now appropriate to see how a bar chart could deal with the characteristics of high-rise building construction as described in the second chapter of this thesis. In total, between 25 and 35 repetitive activities were identified for each typical floor. If there are 15 floors in the building, it means that between 375 and 525 different activities would have to be shown on the chart. Each of these activities being of relatively short duration, the resulting chart would definitely not be visually appealing and thus hard to use as a management aid. Actually, on one of the construction projects that the author had a chance to follow, the General Contractor used such a format (see Fig. 3.5) and it was terrible: for a 26 floor job, there were about 150 activities only for structural work, and they were scheduled to take

1 of

		J	J	A	S	O	N	D	J	F	H	A	H	J	J	A	S	O	N	D	
		U	U	U	E	C	O	D	E	A	E	A	P	A	U	U	U	E	C	O	D
		N	L	O	P	T	V	C	N	B	R	Y	N	L	O	P	T	V	C	N	B
SYMBOL	INDICATES	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
+	CRITICAL ACT.	5	6	3	7	5	2	7	4	1	1	5	3	7	5	2	6	4	1	6	
-	NON-CRITICAL ACT.																				
=	FREE FLOAT																				
	TOTAL FLOAT	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8	
		1	1	1	1	1	1	1	2	2	2	2	2	2	2	2	2	2	2	2	

NO.	ACTIVITY DESCRIPTION																				
1000	MOBILIZE JOB	C																			
20	PREPARATION TO 2ND FLR -SECT. A	CCCCCCCCCCCCCC																			
21	PREPARATION TO 2ND FLR -SECT. B	CCCCCCCCCCCCCC																			
22	PREPARATION TO 2ND FLR -SECT. C	CCCCCCCCCCCCCC																			
30	START STRUCTURE - 2ND FLOOR	C																			
10020	R/F CONCRETE STR - 2ND FLR -SECT. A	CCCC																			
10021	R/F CONCRETE STR - 2ND FLR -SECT. B	CC																			
10030	R/F CONCRETE STR - 3RD FLR -SECT. A	CC																			
10031	R/F CONCRETE STR - 3RD FLR -SECT. B	CC																			
10022	R/F CONCRETE STR - 2ND FLR -SECT. C	C																			
10032	R/F CONCRETE STR - 3RD FLR -SECT. C	C																			
10040	R/F CONCRETE STR - 4TH FLR -SECT. A	CC																			
10041	R/F CONCRETE STR - 4TH FLR -SECT. B	CC																			
10050	R/F CONCRETE STR - 5TH FLR -SECT. A	CC																			
10051	R/F CONCRETE STR - 5TH FLR -SECT. B	CC																			
10060	R/F CONCRETE STR - 6TH FLR -SECT. A	CC																			
10061	R/F CONCRETE STR - 6TH FLR -SECT. B	CC																			
11020	STRIP & RESHORE - 2ND FLR -SECT. A	+																			
100	SLAB ON FILL	+																			
10070	R/F CONCRETE STR - 7TH FLR -SECT. A	+																			

130	MASONRY BASEMENT	+++++																			
131	MASONRY IN CORE TO 17TH FLR	+++++																			
123	WATERPROOFING OF AT COLUMNS	+++++																			
10071	R/F CONCRETE STR - 7TH FLR -SECT. B	++																			
10080	R/F CONCRETE STR - 8TH FLR -SECT. A	++																			
11021	STRIP & RESHORE - 2ND FLR -SECT. B	++																			
11030	STRIP & RESHORE - 3RD FLR -SECT. A	++																			
10081	R/F CONCRETE STR - 8TH FLR -SECT. B	++																			
11031	STRIP & RESHORE - 3RD FLR -SECT. B	++																			
10090	R/F CONCRETE STR - 9TH FLR -SECT. A	++																			
11040	STRIP & RESHORE - 4TH FLR -SECT. A	++																			
300	START ELEVATOR SET UP	+++++																			
11041	STRIP & RESHORE - 4TH FLR -SECT. B	++																			
120	PRECAST - 3RD TO 3RD FLR	+++++																			
11050	STRIP & RESHORE - 5TH FLR -SECT. A	++																			
10091	R/F CONCRETE STR - 9TH FLR -SECT. B	++																			
11051	STRIP & RESHORE - 5TH FLR -SECT. B	++																			
10100	R/F CONCRETE STR - 10TH FLR -SECT. A	++																			
11060	STRIP & RESHORE - 6TH FLR -SECT. A	++																			
11061	STRIP & RESHORE - 6TH FLR -SECT. B	++																			
10101	R/F CONCRETE STR - 10TH FLR -SECT. B	++																			
10110	R/F CONCRETE STR - 11TH FLR -SECT. A	++																			
11070	STRIP & RESHORE - 7TH FLR -SECT. A	++																			
11071	STRIP & RESHORE - 7TH FLR -SECT. B	++																			
10111	R/F CONCRETE STR - 11TH FLR -SECT. B	++																			
121	PRECAST - 3RD TO 15TH FLR	+++++																			
10120	R/F CONCRETE STR - 12TH FLR -SECT. A	++																			
11080	STRIP & RESHORE - 8TH FLR -SECT. A	++																			
143	CURTAIN WALL - WEST & NORTH	+++++																			
10121	R/F CONCRETE STR - 12TH FLR -SECT. B	++																			
11081	STRIP & RESHORE - 8TH FLR -SECT. B	++																			
383	LD-RISE ELEVATOR INSTALLATION	+++++																			
161	TRIPLE GLAZING TO 15TH FLR	+++++																			
10130	R/F CONCRETE STR - 13TH FLR -SECT. A	++																			
11090	STRIP & RESHORE - 9TH FLR -SECT. A	++																			
382	SHUTTLE ELEVATOR	+++++																			
11091	STRIP & RESHORE - 9TH FLR -SECT. B	++																			
10131	R/F CONCRETE STR - 13TH FLR -SECT. B	++																			
10140	R/F CONCRETE STR - 14TH FLR -SECT. A	++																			
11100	STRIP & RESHORE - 10TH FLR -SECT. A	++																			
11101	STRIP & RESHORE - 10TH FLR -SECT. B	++																			
10141	R/F CONCRETE STR - 14TH FLR -SECT. B	++																			
10150	R/F CONCRETE STR - 15TH FLR -SECT. A	++																			
11110	STRIP & RESHORE - 11TH FLR -SECT. A	++																			
11111	STRIP & RESHORE - 11TH FLR -SECT. B	++																			
3700	DELIVERY ITC LOW VOLTAGE SWITCHGEAR	++																			
10151	R/F CONCRETE STR - 15TH FLR -SECT. B	++																			
10160	R/F CONCRETE STR - 16TH FLR -SECT. A	++																			
11120	STRIP & RESHORE - 12TH FLR -SECT. A	++																			
11121	STRIP & RESHORE - 12TH FLR -SECT. B	++																			
3710	DELIVERY POLYCOON TRANSFORMERS	++																			
10161	R/F CONCRETE STR - 16TH FLR -SECT. B	++																			
10170	R/F CONCRETE STR - 17TH FLR -SECT. A	++																			
11130	STRIP & RESHORE - 13TH FLR -SECT. A	++																			
11131	STRIP & RESHORE - 13TH FLR -SECT. B	++																			
10171	R/F CONCRETE STR - 17TH FLR -SECT. B	++																			
10180	R/F CONCRETE STR - 18TH FLR -SECT. A	++																			
11140	STRIP & RESHORE - 14TH FLR -SECT. A	++																			
3720	DELIVERY MERLINE OERIN SWITCHGEAR	++																			
11141	STRIP & RESHORE - 14TH FLR -SECT. B	++																			

124	WATERPROOFING TRANSFORMER ROOM	++																			
10181	R/F CONCRETE STR - 18TH FLR -SECT. B	++																			
10190	R/F CONCRETE STR - 19TH FLR -SECT. A	++																			
11150	STRIP & RESHORE - 15TH FLR -SECT. A	++																			
11151	STRIP & RESHORE - 15TH FLR -SECT. B	++																			
132	MASONRY TO P/H	+++++																			
10181	R/F CONCRETE STR - 18TH FLR -SECT. B	++																			
10200	R/F CONCRETE STR - 20TH FLR -SECT. A	++																			
11160	STRIP & RESHORE - 16TH FLR -SECT. A	++																			
11161	STRIP & RESHORE - 16TH FLR -SECT. B	++																			
10201	R/F CONCRETE STR - 20TH FLR -SECT. B	++																			
10210	R/F CONCRETE STR - 21ST FLR -SECT. A	++																			
11170	STRIP & RESHORE - 17TH FLR -SECT. A	++																			
11171	STRIP & RESHORE - 17TH FLR -SECT. B	++																			

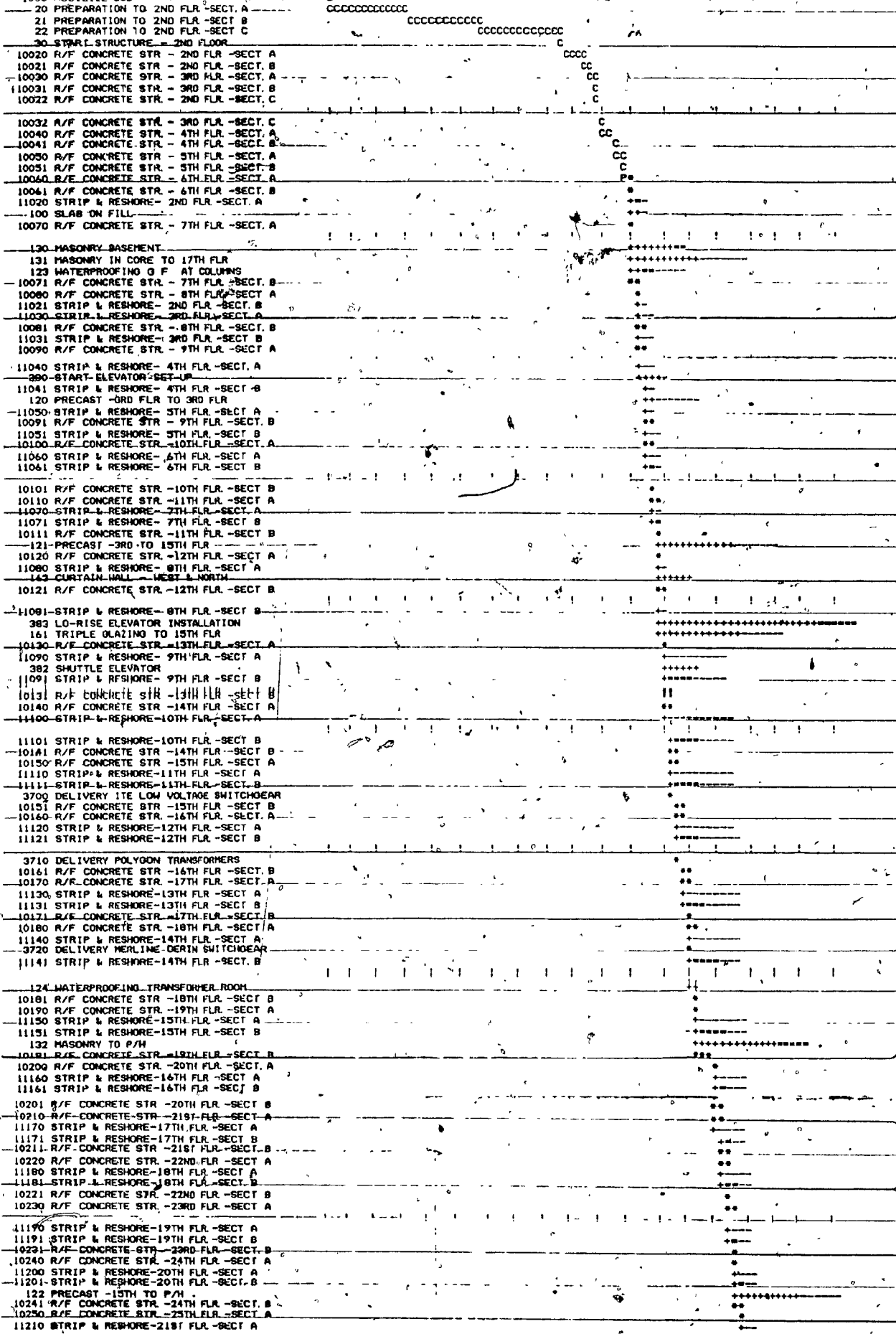


Fig. 3.5 Example of Use of Bar Chart Format (1st)

place in a short 7 month period.

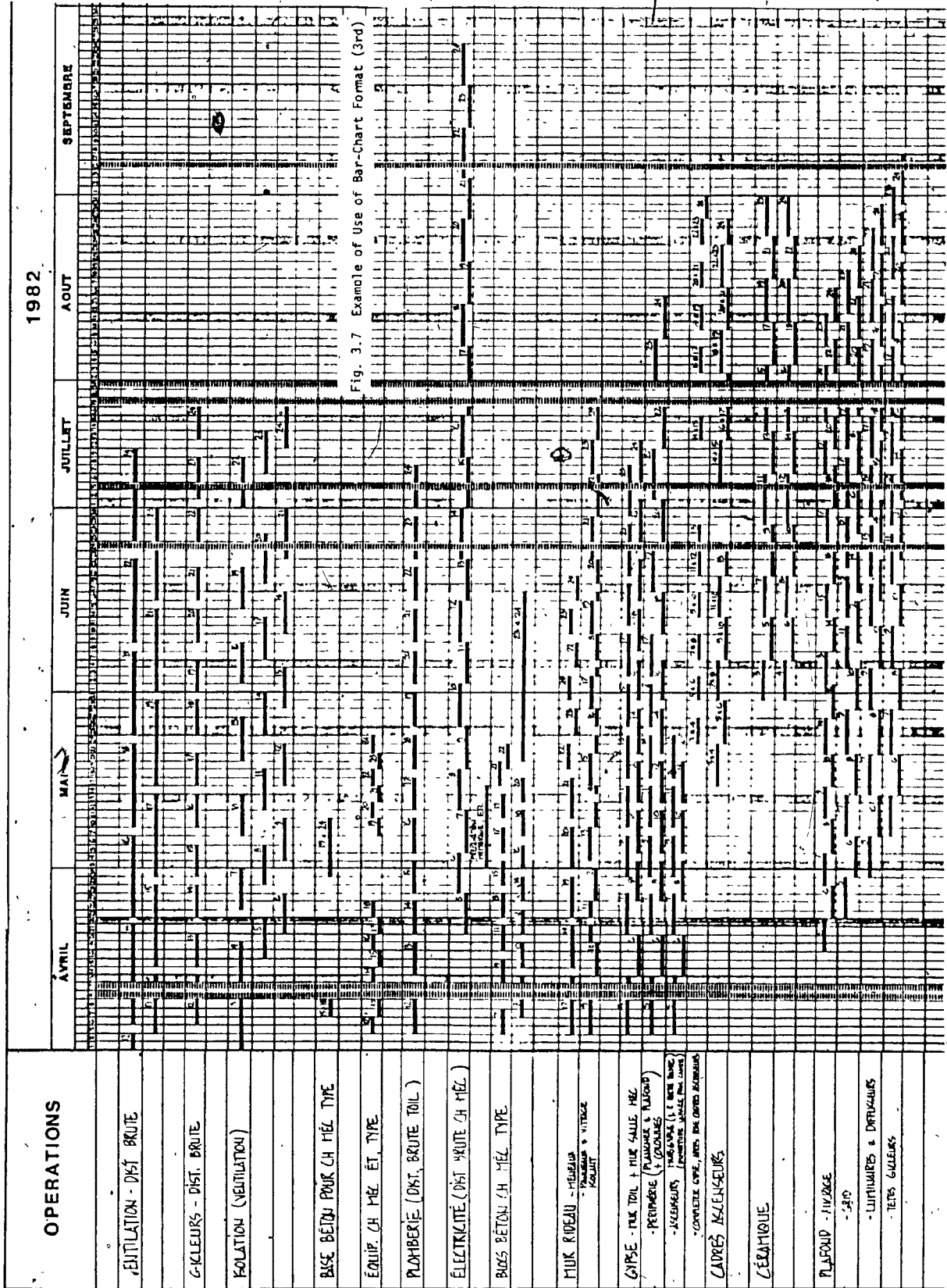
On another job that the author followed, the General Contractor initially prepared a bar chart with about 70 activities (see Fig. 3.6). Some of these activities were non-repetitive, some were repetitive. However, no distinctions were made between the two activity types. For the repetitive activities, no indication of their location in the building and time frame per floor was given. Therefore, it could not show the logic between the various repetitive activities on a given floor. Thus the subcontractors had only a time frame in which to execute their job and could do it in any manner, within that time frame. Such a schedule could not be used to identify coordination problems between the trades.

This same General Contracting firm issued a new schedule with about 6 months to go in the project. It was again a bar chart format, but with a more detailed time-frame (units were days instead of weeks) and only repetitive activities were shown. This time, however, each bar corresponding to an activity was broken down so that each section corresponded to a floor of which the number was written on top of the bar. Although the logical relationships were not shown on the schedule, one could see that the planner had gone through an examination of the predecessor relationships for the activities. The format was visible too; there were 20 activities for 24 floors (total of 480 "bars") and they were grouped on one page (Fig. 3.7). However, the absence of non-repetitive activities on that chart made that schedule incomplete but certainly more useful to the trades.

REV	DATE	DESCRIPTION	1981												1982																								
			OCT	NOV	DEC	JAN	FEV	MAR	AVR	MAI	JUN	JUILLET	AOUT	SEP	OCT	NOV	OCT	NOV	DEC	JAN	FEV	MAR	AVR	MAI	JUN	JUILLET	AOUT	SEP	OCT	NOV									
4	04/01/82	PERMISSION GENERALE																																					
3	18/08/81																																						
2	19/01/81																																						
1	24/01/81																																						

DATE	N° DU PROJET	1981												1982																	
04/12/1982		OCT	NOV	DEC	JAN	FEV	MAR	AVR	MAI	JUN	JUILLET	AOUT	SEP	OCT	NOV	OCT	NOV	DEC	JAN	FEV	MAR	AVR	MAI	JUN	JUILLET	AOUT	SEP	OCT	NOV		
ACTIVITES																															
STRUCTURE - COFFRAGE - BETON																															
MAÇONNERIE - EXTERIEURE																															
MAÇONNERIE - INTERIEURE																															
FACADE EN BRIQUE - APPRETS																															
REVESTIMENT DE PIERRE DICHAPEL																															
REVETEMENT GRANIT N° 1																															
REVETEMENT GRANIT N° 2																															
REVETEMENT GRANIT N° 3																															
REVETEMENT GRANIT N° 4																															
REVETEMENT GRANIT N° 5																															
REVETEMENT GRANIT N° 6																															
REVETEMENT GRANIT N° 7																															
REVETEMENT GRANIT N° 8																															
REVETEMENT GRANIT N° 9																															
REVETEMENT GRANIT N° 10																															
REVETEMENT GRANIT N° 11																															
REVETEMENT GRANIT N° 12																															
REVETEMENT GRANIT N° 13																															
REVETEMENT GRANIT N° 14																															
REVETEMENT GRANIT N° 15																															
REVETEMENT GRANIT N° 16																															
REVETEMENT GRANIT N° 17																															
REVETEMENT GRANIT N° 18																															
REVETEMENT GRANIT N° 19																															
REVETEMENT GRANIT N° 20																															
REVETEMENT GRANIT N° 21																															
REVETEMENT GRANIT N° 22																															
REVETEMENT GRANIT N° 23																															
REVETEMENT GRANIT N° 24																															
REVETEMENT GRANIT N° 25																															
REVETEMENT GRANIT N° 26																															
REVETEMENT GRANIT N° 27																															
REVETEMENT GRANIT N° 28																															
REVETEMENT GRANIT N° 29																															
REVETEMENT GRANIT N° 30																															
REVETEMENT GRANIT N° 31																															
REVETEMENT GRANIT N° 32																															
REVETEMENT GRANIT N° 33																															
REVETEMENT GRANIT N° 34																															
REVETEMENT GRANIT N° 35																															
REVETEMENT GRANIT N° 36																															
REVETEMENT GRANIT N° 37																															
REVETEMENT GRANIT N° 38																															
REVETEMENT GRANIT N° 39																															
REVETEMENT GRANIT N° 40																															
REVETEMENT GRANIT N° 41																															
REVETEMENT GRANIT N° 42																															
REVETEMENT GRANIT N° 43																															
REVETEMENT GRANIT N° 44																															
REVETEMENT GRANIT N° 45																															
REVETEMENT GRANIT N° 46																															
REVETEMENT GRANIT N° 47																															
REVETEMENT GRANIT N° 48																															
REVETEMENT GRANIT N° 49																															
REVETEMENT GRANIT N° 50																															
REVETEMENT GRANIT N° 51																															
REVETEMENT GRANIT N° 52																															
REVETEMENT GRANIT N° 53																															
REVETEMENT GRANIT N° 54																															
REVETEMENT GRANIT N° 55																															
REVETEMENT GRANIT N° 56																															
REVETEMENT GRANIT N° 57																															
REVETEMENT GRANIT N° 58																															
REVETEMENT GRANIT N° 59																															
REVETEMENT GRANIT N° 60																															
REVETEMENT GRANIT N° 61																															
REVETEMENT GRANIT N° 62																															
REVETEMENT GRANIT N° 63																															
REVETEMENT GRANIT N° 64																															
REVETEMENT GRANIT N° 65																															
REVETEMENT GRANIT N° 66																															
REVETEMENT GRANIT N° 67																															
REVETEMENT GRANIT N° 68																															
REVETEMENT GRANIT N° 69																															
REVETEMENT GRANIT N° 70																															
REVETEMENT GRANIT N° 71																															
REVETEMENT GRANIT N° 72																															
REVETEMENT GRANIT N° 73																															
REVETEMENT GRANIT N° 74																															
REVETEMENT GRANIT N° 75																															
REVETEMENT GRANIT N° 76																															
REVETEMENT GRANIT N° 77																															
REVETEMENT GRANIT N° 78																															
REVETEMENT GRANIT N° 79																															
REVETEMENT GRANIT N° 80																															
REVETEMENT GRANIT N° 81																															
REVETEMENT GRANIT N° 82																															
REVETEMENT GRANIT N° 83																															
REVETEMENT GRANIT N° 84																															
REVETEMENT GRANIT N° 85																															
REVETEMENT GRANIT N° 86																															
REVETEMENT GRANIT N° 87																															
REVETEMENT GRANIT N° 88																															
REVETEMENT GRANIT N° 89																															
REVETEMENT GRANIT N° 90																															
REVETEMENT GRANIT N° 91																															
REVETEMENT GRANIT N° 92																															
REVETEMENT GRANIT N° 93																															
REVETEMENT GRANIT N° 94																															
REVETEMENT GRANIT N° 95																															
REVETEMENT GRANIT N° 96																															
REVETEMENT GRANIT N° 97																															
REVETEMENT GRANIT N° 98																															
REVETEMENT GRANIT N° 99																															
REVETEMENT GRANIT N° 100																															

Fig. 3.6 Example of Use of Bar-Chart Format (2nd)



30.

As mentioned earlier in this section, the updating process of such a schedule can be very long and arduous, especially because of its size and detail. However, the idea of going into floor by floor detail and to show each activity only once is useful to keep in mind.

In terms of its acceptability, there is no doubt that a bar chart is accepted at all levels of the project, from the site superintendant to the project manager to senior management and even the client. The detail present at the site level will definitely be different than the one in the president's office but that should not create any major problem because aggregation of several activities into one is easily done.

So the bar chart technique is an interesting option when we talk about output formats or a tool for communicating the schedule (although not the thought process behind it) to the various individuals. However, it is not adequate for deriving actual dates because of the previously mentioned disadvantages: lack of information on the interrelationships between the activities and very difficult to update.

Keeping in mind that it is advisable to computerize the system, the bar chart technique will not likely be used as a means to arrive at a schedule, but rather as a tool for output purposes of data calculated using a more comprehensive model of the construction process.

3.3.2 Network Techniques

Network planning techniques were originated during the years 1956-1958 to solve two different planning problems. In the first case, the firm E.I. duPont de Nemours was concerned about developing a better scheduling tool in order to improve the construction planning of several chemical plants. Some mathematicians developed the basic relationships for a schedule, given the sequence of work and the duration of each activity. In 1957, a special team which included James E. Kelley Jr. of Remington Rand, Morgan Walker of DuPont and later Dr. John W. Mauchly, was formed in order to find a way of using these principles. They came up with a routine which was called at that time the Kelly-Walker method and which forms the basis for current CPM techniques. Actually, Kelley is generally credited with having made improvements to the network representation which made the overall concept practical (ref. 37, p. 35). This team then compared the CPM technique with older planning methods and found out that to correct the schedule because of design changes, it took the old team 40% of the original effort to update whereas it took only 10% for the CPM team, a remarkable improvement (ref. 36, p. 6).

In the second case, in January 1958, the Special Project Office of the Navy Bureau of Ordinance was concerned about monitoring and controlling the Polaris Missile Program. It was however some time after the project started that this became a problem: there were more than 3,000 contractors or agencies working on the program and it was impossible to monitor them efficiently. They therefore established a

task group to formulate a technique which became known as PERT (Program Evaluation Research Task and later Project Evaluation and Review Technique).

Less than a year after that, the group had developed detailed procedures: the first step was to identify "events that are planned to occur along the way to a successful conclusion of the project" (ref. 36 p. 97) or "milestones"; the second step was to link these events to graphically portray the dependences among them; and the third element was to estimate times to move from one event to the other, taking into account uncertainty. It was demonstrated by the group that a single estimate was not practical for research and development work. "They pointed out that circumstances are too flexible in R and D, unlike construction where time can be estimated with certainty" (ref. 36, p. 98). So, three time estimates were used: a most likely time, an optimistic time and a pessimistic time. These three times were assumed to be distributed along a Bell-shaped curve which, in turn, yielded an estimate of an "expected" duration. That duration was then used to perform calculations similar to the CPM mentioned above. It was also possible to evaluate the probability for completing a project within a defined time interval. In this case, the Polaris project finished ahead of schedule with the use of PERT.

PERT is very similar to CPM except for the time estimates. For purposes of this thesis, the author will treat both methods as one.

Basically, a CPM network is a graphic representation of a project.

At the present time, two formats are used to present the network: the activity on arrow and the activity on node or precedence diagram. The activity on arrow notation was the one used on the first versions of the CPM back in the late 1950's. The precedence diagram was suggested by John Fondahl later in 1961 (ref. 19). The author will assume that the readers have a basic knowledge of both approaches. They have been treated in various textbooks and publications (ref. 2,5,19,24,36,37). Each of the two notations have their pros and cons as described in the references.

Since the 1960's, CPM has been used more and more in the construction industry. Many owners require its use on their projects. Thus it is appropriate to identify some of the benefits of using CPM.

First of all, the CPM requires a careful study of the work logic: when identifying the various interdependences between the activities, the planner has to review the construction process and make sure that the sequence is right. However, the network presentation of the activities enables anybody to see and understand the interdependencies between the activities. So there is a clear and shared vision of the logic of the work. This might be one reason why owners like CPM: they know that the planners had to review in detail the logic and they can easily see it in the network presentation.

CPM also splits planning and scheduling. Referring to a concept mentioned earlier in this thesis, the planner has to identify in the first place, the theoretical logic which has to be respected. This

logic forms a skeleton on which the other activities, which have preferential logic, are distributed. This constitutes the planning part. For the scheduling task, durations for the activities are estimated, based on the resources available, equipment use, space constraints, etc. These durations, along with the interdependences, form the basis for the simple calculations that generate the schedule. It is only at this stage that a look at the time frame will be made, therefore diminishing the tendency of "fitting the dates" that an owner may have set.

Because most CPM calculations are usually done on computer, updating of the plan and schedule is possible, although it is difficult in most network processors. Activities can be deleted or added, the logic can be changed as can the activity durations.

If for any reasons, the project duration has to be shortened, a CPM presentation imposes more discipline than a bar chart, especially with respect to the logic. Theoretical logic will not be changed under any circumstances, but a shorter project duration could be obtained by reducing the duration of such activities or by shifting some of the logic which is preferential, only if they are on the critical path. But again, a careful study of the implications of such changes is explicitly done, therefore yielding a more realistic plan.

The CPM calculations also determine which activities are critical, and which are not. Often, a contractor will orient his efforts to keep those critical activities on schedule and will worry about the others if they encounter long delays and thus become critical. Notwithstanding

the importance of their execution in the overall project, he will manage them "by exception" and give priority to the critical activities.

Finally, CPM networks are good for showing how progress affects the schedule. If an activity is delayed for any reason, the updated schedule will readily show the downstream effects of the slow progress and if possible, revised logic could be adopted to compensate for the delay. More generally, CPM networks enable their users to play "what if" games thereby identifying the effects of schedule deviations on the overall project.

In 1962, an editorial in the Engineering News Records said that "the use of the CPM technique by construction firms would be necessary for survival in the future" (ref. 14). On the other hand, numerous software development companies designed and commercialized various CPM packages which, in general, have the same characteristics. Nevertheless, in 1974, only 22% of the senior managers of the top 400 construction companies in the United States mentioned that CPM was very important to their success (ref. 14). Similarly, in Canada, a study made in 1974 (ref. 50) revealed that only 27% of the respondents and 44% of those with a yearly volume of more than \$10M used CPM during the job. The reasons for this low usage might be found in the disadvantages of the CPM model.

One of the limitations of the CPM model lies in the fact that it is a deterministic system which treats some probabilistic data (durations, logical connections). Birell (ref. 8) states that the lack of success

of CPM models is due to "their incompatibility to the essence of the construction process". John Fondahl (ref. 17) mentions that "any model or mathematical system involves certain approximations and compromises with reality". In the case of the network model, the durations of the activities are more an approximation than anything else. It might take more or less time so the number represents an average. In the case of the interrelationships between the activities, one must be very careful when interpreting them; the model assumes that an activity is 100% complete before the following activities may be started. In order for that statement to be true, one should increase the level of detail of the activities to show all the exceptions to the 100% complete rule. For example, if some jacks have to be left in place to transmit the load of the tower crane, some ductwork might not be installed until the crane is removed. However, when the ventilation subcontractor has done all his work on the floor, he will move to the next one even if the activity is only 95% complete. In Fondahl's terms, some approximation, based on judgement, is made that "the substantial commencement of one activity will follow the substantial completion of another" (not necessarily 100% complete) (ref. 17).

Another problem lies in the fact that often scheduling calculations account only for technological restraints and assume unlimited resources that can be hired and fired freely during the construction period. Thus, the solution obtained from the model turns out to be infeasible because of resource constraints. Some software packages have resource levelling algorithms which allocate non-critical activities in such a

way that the resource requirements are as constant as possible during the length of the project. However, the assumption that non-critical activities can be shifted anywhere between their early start date and late finish date is not always realistic. Network techniques have to be used in combination with personal judgement. If bad assumptions are made, bad results come out (GIGO principle: Garbage In Garbage Out!).

In fact, on jobs with a great number of activities, the CPM calculations can result in a tremendous volume of data about early and late dates and various kinds of floats, which might never be used at the job level by the construction people. For example, one of the general contractors that the author consulted tried to use a CPM package; the level of detail was such that 450 activities comprised the plan and a "Time Analysis Report" consisted of 29 pages of output which could not be used at all levels of management, although it was appropriate for the project manager.

Now that we know more about CPM networks, it is appropriate to evaluate their suitability for high-rise building projects. As in any application there are always general rules and exceptions to the rules. Two articles published in the early 1960's (ref. 16 and 31) described very successful applications of CPM networks to high-rise building construction. However, it would be simplistic to advocate the adoption of the critical path method simply on the basis of these publications. Of importance is the ability of this model to reflect accurately the construction process.

Two types of activities present in Building construction were identified earlier: repetitive activities executed on typical floors and non-repetitive activities which are performed only once. Network formats are useful when determining the sequence of non-repetitive and repetitive activities on a typical floor. However, showing all the activities for every floor on the same network would turn out to be very clumsy, especially if we are dealing with a great number of floors. Drawing the network for a 30 storey building with each floor having 30 activities (900 activities ...) would be a very painful task on the drafting table and also at the computer terminal.

When designing the network, one would like to include precedence relationships to sequence the crews as much as possible from floor to floor. For example, fig. 3.8 shows part of an arrow diagram for a high-rise sequence. Although it is not a technological constraint, the start of the lath on the 16th floor would be preceded by the finish of the lath on the 15th floor because of the presence of only one crew. In high-rise building construction, most of the trades move from floor to floor in this fashion. So a tremendous number of precedence relationships would have to be added to an already very tight presentation, creating overlapping arrows, arrows referring to a previous page, etc.. This obviously is not a desirable format.

Moreover, even if these relationships were added to sequence the crews properly, the CPM algorithm would not take into account the timing of the activities of each floor nor would it allow for the benefits of

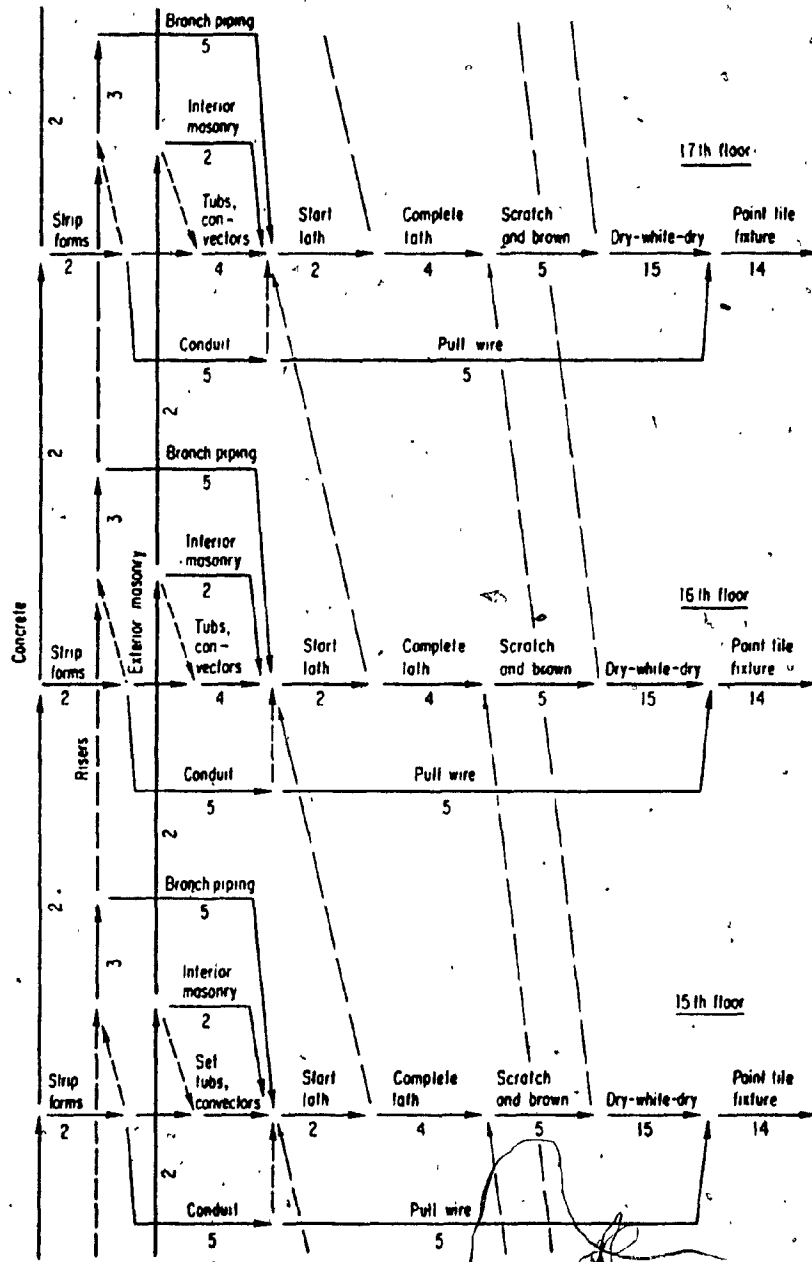


Fig. 3.8 Arrow Diagram for a High-rise Sequence (ref. 36, p. 130)

continuity and learning effects as mentioned previously in this chapter. For example, if the structure is slower than the rough-in work for plumbing, the plumbing subcontractor will let the structure go for several floors before starting in order to work continuously from floor to floor. The CPM calculations do not explicitly account for this; the rough-in work for plumbing will end up having a lot of float, but there is no indication as to where he should start his work in order to move smoothly from floor to floor without interruption.

As to their usefulness at the various management levels in a General Contracting firm, it is variable; top management and the client are more interested in seeing key milestones, rather than precedence relationships. A network format might not prove very useful to them. However, the project manager and the superintendant, who are interested in the coordination of the various trades and activities should find CPM networks useful in designing a successful sequence for the non-repetitive activities and for the typical floor repetitive activities. However, the extension of the sequence of one typical floor to all the others does not appear easily possible by using network techniques.

For the aggregation of a fine level of detail into a more general activity or subnetwork, it is possible to do it as long as the activities of the subnetwork do not have links with activities outside of the subnetwork. For example, grouping ventilation roughing-in, floor mechanical unit and air distribution (diffusers) under one activity called "ventilation" is not possible in a network because roughing-in is

a prerequisite to ceiling ties, floor unit is a prerequisite to plumbing and electrical connections etc. However, "structure" could be an aggregated activity which includes column formwork and rebar, slab form and rebar, sleeving, pouring, and concrete finishing, which are not related to other activities.

So in general, CPM network techniques have some qualities which make them very attractive: definition of activities and their relationships which can be shown in a clear format (for one floor ..); and the possibility of computer usage for the scheduling calculations. However, some of the characteristics of high-rise construction, especially repetition and continuity of the work cannot be easily handled by such a technique. Keeping these qualities in mind, what is required is to find a way to include the characteristics described. The next sections will reveal some models that may be interesting to consider for this task.

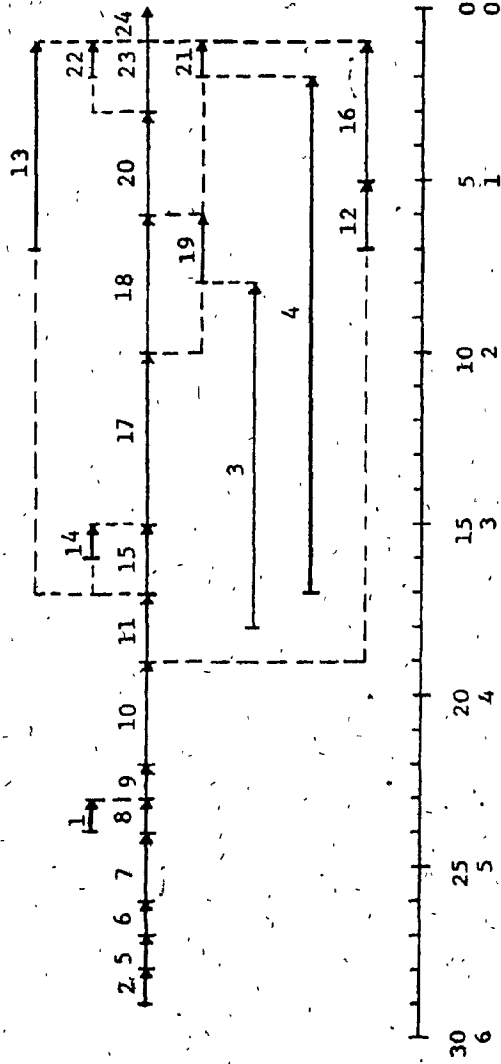
3.3.3 Line of Balance

The line of balance technique was developed by the Navy Special Projects Office in 1951 and was approved in its present form in 1962. It is based upon the establishment of a required delivery program for completed units and was aimed at planning and monitoring the manufacture of many similar units. The repetitive floors of high-rise building can be considered as separate units that have to be assembled one after the other in the exact same sequence. Thus, their construction can be compared to a manufacturing process and that is why the line of balance technique might be interesting to analyse.

A line of balance (LOB) model consists basically of three components: (1) a unit cycle network showing all the activities performed, their dependences and the time required between activity and unit completion; (2) an objective chart showing a calendar schedule for the completion of the units; (3) a progress chart showing the completion of the activities for each unit. A brief explanation of each of the components and their interrelation is given below.

The unit cycle network is very similar to a CPM network as described in the previous section. With the information mentioned in the previous paragraph, it is possible to evaluate the total time required to produce one unit, the critical path, etc. However, the LOB network is calculated differently: instead of calculating the time at which the activities are performed after the start of the first activity, calculations are made by evaluating the time required before unit completion (see Fig. 3.9). It is actually making forward pass calculations, but starting from the last activity and using on late activity times.

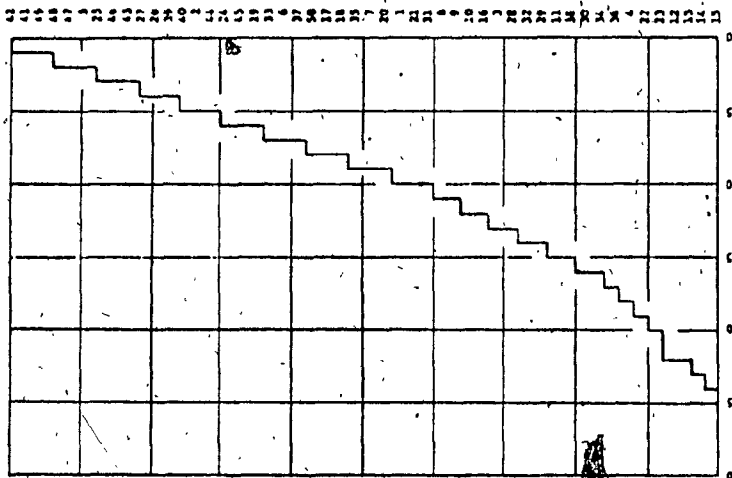
The objective chart is basically a desired completion schedule. It shows the number of units on the y-axis and the time on the x-axis (fig. 3.10). It is determined by the expectations of the owner and/or contractor rather than by the LOB model itself. It reflects one of the assumptions of the LOB technique: a target is set and all the activities are scheduled by going backwards from the target, instead of starting from a point and evaluating at which time it is possible to finish. The unit network and the objective chart represents the "planning" aspect.



Time Required before Unit Completion (days weeks)

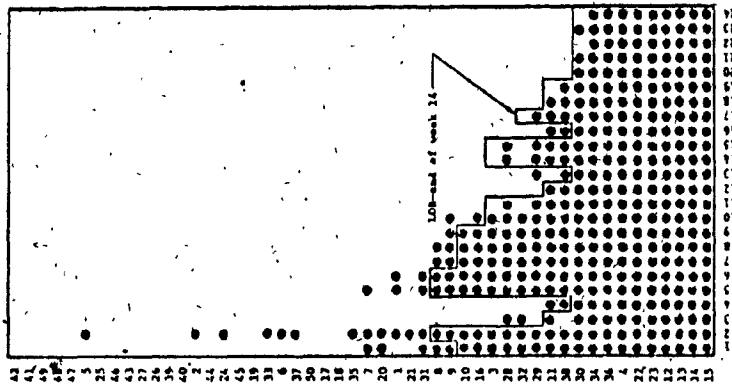
Fig. 3.9 Unit Cycle Network (ref. 11)

Units



Time from Project Start (weeks)

Fig. 3.10 Objective Chart (ref.11)



Activities

Fig. 3.11 Progress Chart (Ref. 11)

The progress chart (Fig. 3.11) is a two-dimensional chart with the number of units on the y-axis and activity numbers on the x-axis. Both variables are discrete and are shown on the chart by a dot or other symbol. When an activity for a specific unit is completed, the corresponding location on the progress chart is "darkened". It is on that chart that the line of balance is shown and it enables one to compare the current status of an activity relative to its scheduled status and therefore initiate corrective action to bring the work back on schedule.

The line of balance is shown on the progress chart by showing the activities which must be completed by a certain date (or "date of LOB") in order to meet the unit completion schedule (objective chart) according to the dependences and duration of the unit network (ref. 11). The calculation of the LOB uses the objective chart and the unit network in the following way: First a date has to be chosen for which to do the calculation. A segment of the LOB will be calculated for each activity using the following principle: the time required between the completion of the activity and a unit completion is determined from the unit network which was calculated backward previously. This time is then added to the LOB date chosen and at that resulting time, the number of completed units required is read from the objective chart. In order to be on schedule, that specific activity has to have been completed for that number of units, and it determines where the "line of balance" is. This operation is repeated for all the activities of the unit cycle network and the LOB is shown on the progress chart. Any activity that is

not completed below the line of balance is late and will most likely delay completion of the unit. If activities are completed above the line of balance, they are ahead of schedule.

For purposes of this thesis, it is not necessary to review in detail the various applications of this technique. It has been used mostly in the manufacturing industry (ref. 37,56) and also in the construction of similar housing units (ref. 11,29). Of importance here are the strengths and weaknesses of this technique and an evaluation of its suitability for scheduling high-rise building construction.

One of the main qualities of this technique is its simple presentation and also its clarity. Only three documents are needed to show the schedule of the work, the relation between the activities and the status (progress) of the work. One can readily see if the activities are on schedule or not and corrective action, if required, can be initiated as soon as the line of balance is drawn on the progress chart.

The fact that there is a network designed to show the activities forces the user to develop a logical plan, as mentioned in the characteristics of CPM networks (see previous section), and this helps in arriving at the most efficient sequence of work. The objective chart shows clearly when each of the units will be completed and indicates well the flow of work from unit to unit.

However the line of balance technique has several limitations: at any point in time it doesn't indicate the schedule of work of a particular trade (or activity) from unit to unit. The objective chart shows

the schedule of the last activity of the unit network but does not include the other activities. In order to get such a schedule, one would have to subtract from the dates of the objective chart the time gap between the completion of the activity and the completion of the whole unit, obtained from the unit network. Thus one could derive an objective chart for each and every activity.

The previous sentence illustrates a key assumption of the line of balance technique which is that all the activities are performed at the same rhythm of production. For industrial mass production and even for housing projects this may be feasible, but for high-rise building construction, it is an onerous constraint. From the description of the construction processes involved in building construction (see Chapter II), we realize that some trades might have different rates of production than others, might be affected by weather or have a longer learning period. The LOB assumption would force planners to have the construction processes fit the model rather than the opposite. Also the LOB model assumes independence between the units, which is not necessarily the case for high-rise building construction.

Carr and Meyer (ref. 11) realized the limitation of different production rates and tried to modify the model so it would allow for varying rates. Their solution was to show on the objective chart not only the line representing the completion of the units, but also the lines showing the desired completion dates of the activities having different production rates (fig. 3.12). These lines were placed on the

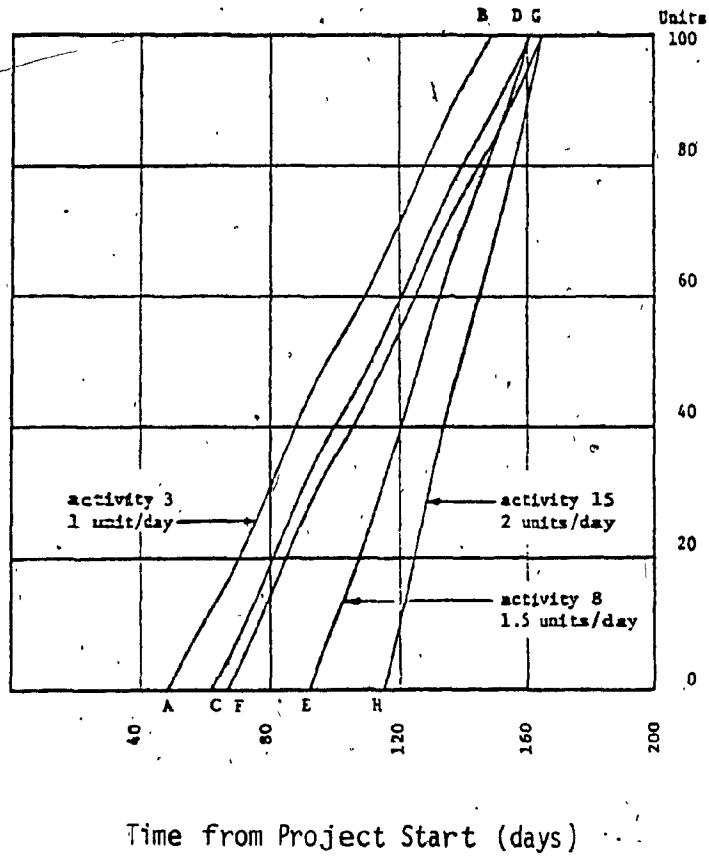


Fig. 3.12 Objective Chart With Different Production Rates (ref. 11)

chart so that they could move continuously at their rhythm, without interfering with the others. The line of balance is then calculated by looking at the scheduled progress as per the line that concerns each of the activities. Although this solution accounts for variable production rates, the objective chart becomes more complicated to interpret and the calculations of the LOB have to be done more carefully.

The LOB is designed to monitor repetitive tasks and it was shown previously that one of the characteristics of high-rise construction was non-repetitive activities that have some interdependences with some repetitive activities. The LOB technique cannot in any way account for such a characteristic and would therefore miss the most important requirement of the system, which is to have a model that is as close as possible to the actual construction process.

Other limitations are the lack of scheduling information revealed by the LOB model; it is good at showing progress, but says very little about the relation between the activities of each unit and the time of their execution.

In summary the LOB technique has some features which promote the continuity of work and account for learning phenomena, but it lacks flexibility when the production rates are different for the various activities and cannot allow for the presence of non-repetitive activities. The presence of several activities on the objective chart has great similarities with the next model that is explained.

3.3.4 Linear Planning Charts

Linear Planning charts have been the subject of several publications but under different appellations. It was referred to as the "chain method" by Popescu (ref. 48), the "linear balance chart" by Barrie and Paulson (ref. 7), the "Construction Planning Technique" by Peer and Selinger (ref. 44), the "Trade Progress Chart" by Goldhalder, Ha and Macedo (ref. 21), the "Linear Scheduling Method" by Johnston (ref. 27), the "Vertical Production Method" by O'Brien (ref. 35) and the "Time-space Scheduling Method" by Stradal and Cacha (ref. 39). It is not essential here to review in detail the characteristics of each version of the technique. Instead, a description of the general characteristics and assumptions is presented by aggregating the information present in these publications.

The exact origins of the linear planning chart are not evident. The chart itself has some similarities with the objective chart of the line of balance in that there are units on the y-axis versus time on the x-axis. The units are in fact any measure of production, depending on the field of application. In the case of high-rise buildings, the units correspond to "floors".

One of the basic assumptions of the linear representation of the work is that realization of the overall construction project has to be divided into production crews (ref. 43) and that each "work-squad" will proceed on each segment (floor in our case) one after the other in a sequence established by technological or preferential constraints (ref.

8). There are various types of relationships between the execution of the work on each segment. Stradal and Cacha (ref. 39) have described three work sequence types. The first is simultaneous work, where each section is done simultaneously. The linear planning chart does not apply in this case because no relationships exist between the segments. The second is successive work, where all activities possible are performed on one segment before any activity is started on the next one. The third is the flow line method, in which each task is performed from section to section, without interruption and is started as soon as the previous squad has completed its work (see Fig. 3.13).

The linear chart is suited to represent the latter type of relationship, which is the most desirable to efficiently execute the various activities. While simultaneous work becomes feasible after the structure is completed (see section 2.3.1 of present thesis) it is highly undesirable because of the lack of continuity, the great number of crews required (the extreme case being 1 per floor), the probable lack of equipment and site congestion. The successive method is definitely "technically" possible but would result in an extremely long project duration and tremendous lack of work continuity.

After a successful breakdown of the work into activities is established for each typical segment (e.g. floor), a "rate of production" is defined for each of these activities. The activities are then projected over all the floors at the anticipated rate of production in a linear (simplest) relationship. The basic mathematical relationships are as

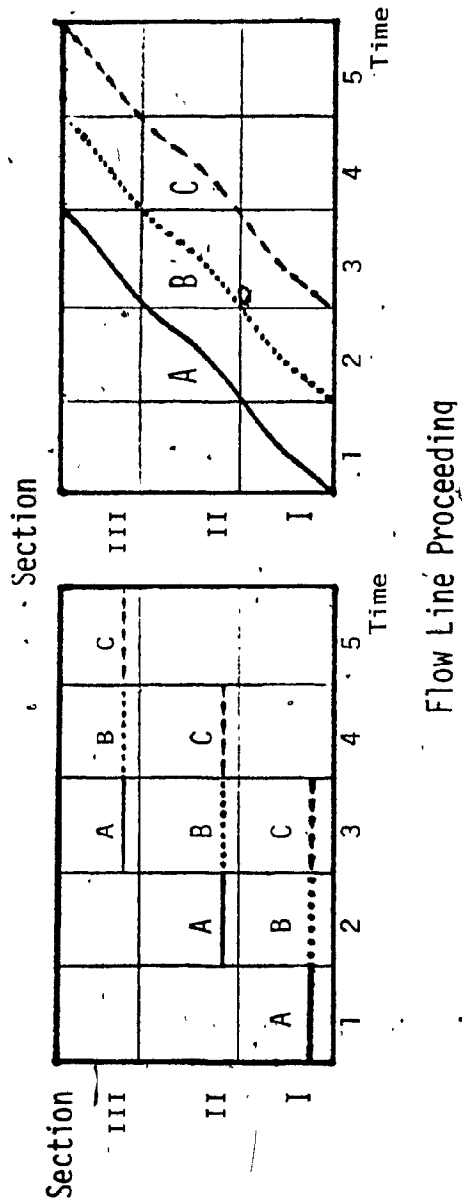
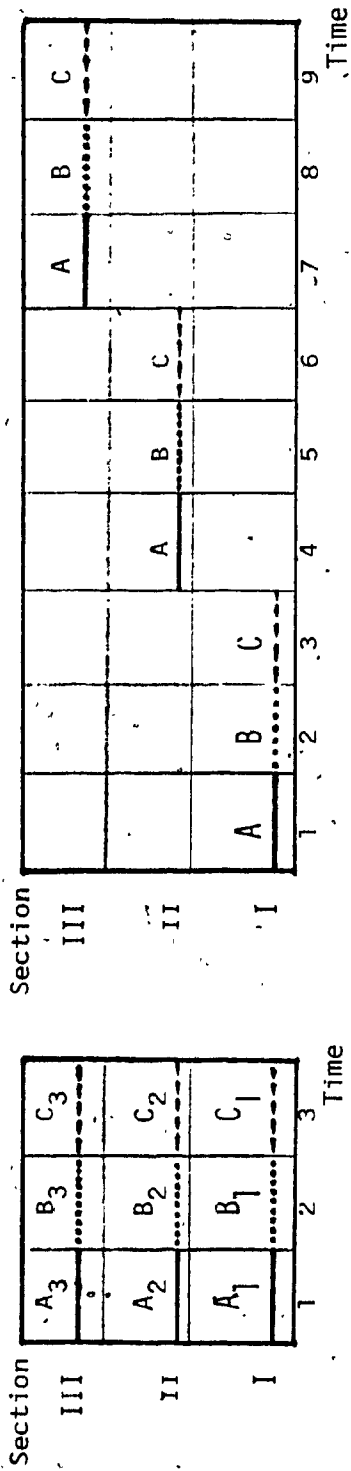


Fig. 3.13 Types of Work Sequences (Ref. 39)

follows:

i = Floor number

j = activity number

$S(i)$ = start date of the i^{th} floor

$F(i)$ = finish date of the i^{th} floor

P = production rate (days/floor)

$$F_j(i) = S_j(i) + P - 1 \quad (3.1)$$

$$S_j(i+1) = F_j(i) + 1 \quad (3.2)$$

Note: The finish date is at the end of the day and the start date is at the beginning of the day.

It is clear that this mathematical relationship is very simplistic because all the relationships between the floors are Finish-Start type with no lag and constant production rate for each floor. All the publications mentioned had such a model as the basis of their theory and it will be used herein.

Equation 3.1 however has some unknown on the first level: $S(1)$ is not calculated anywhere in these equations. There are two possibilities: either it is the first activity calculated and $S(1)$ is simply the starting date of the project, or, if the activity has a predecessor, it is the earliest time that it can start.

If the production rates of two activities are the same, the relationship will be:

$$S_j(i) = F_{j-1}(i) + 1 \quad (3.3)$$

However, if the production rates are different, this relationship

might or might not be true depending on the production rate of the predecessor. The two activities should be synchronized so that they will be continuous and executed at their earliest possible time. When the production rates are different there is normally only one floor for which the above relationship will apply, and this floor will be the basis for the calculation of all the other floors. This is commonly called the "bottleneck point" (ref. 39). If a slower rate follows a fast one, it will start as soon as it can and some lag will accumulate as it goes on (fig. 3.14) and if a fast one follows a slow one, it will wait and start at the appropriate time so that the bottleneck is on the last floor (fig. 3.15). It is similar to the two trains on the same track analogy mentioned earlier in this chapter.

O'Brien identified these situations in his paper on VPM (ref. 35) when he discusses planning alternatives: the assumption of work continuity requirements might end up creating a longer project duration if a slow rate of production follows a fast one. On fig. 3.16, we can see that for the upper floors, there is room to work but nobody is there yet because of the slow pace of the activity $j+1$. Also, we can see that activity $j+1$ is on stand by for several days before starting because of the bottleneck at the top between activities $j-1$ and j . If the fast pace of activity j (fig. 3.17) was decreased a bit, the project would be shortened by several days. So the alternatives suggested by O'Brien are either to adjust the rates so that they are as similar as possible, or to keep different production rates and schedule the activities according to the bottlenecks. In fact, Barrie and Paulson (ref. 7) identified the

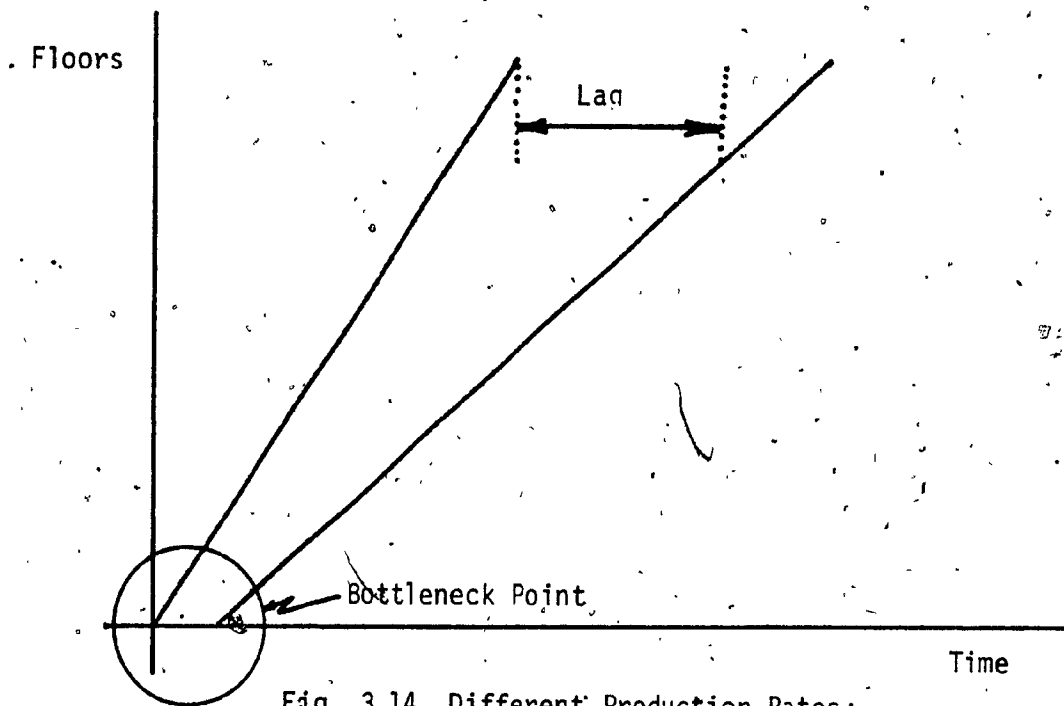


Fig. 3.14 Different Production Rates: Bottleneck at the Bottom.

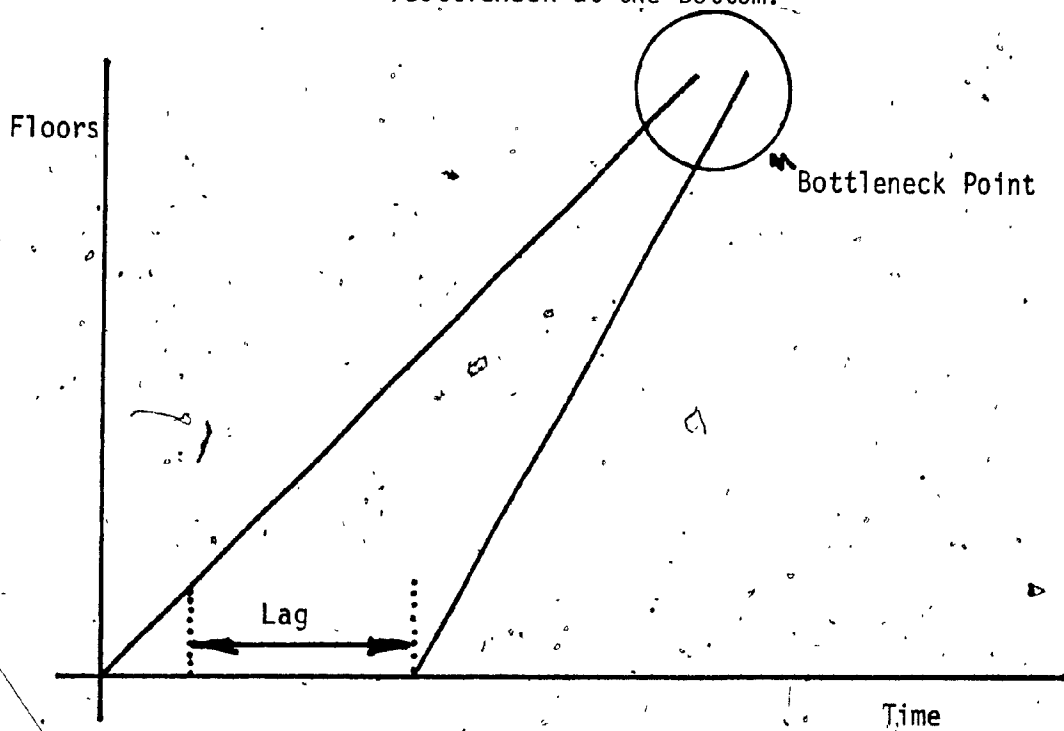


Fig. 3.15 Different Production Rates: Bottleneck at the Top.

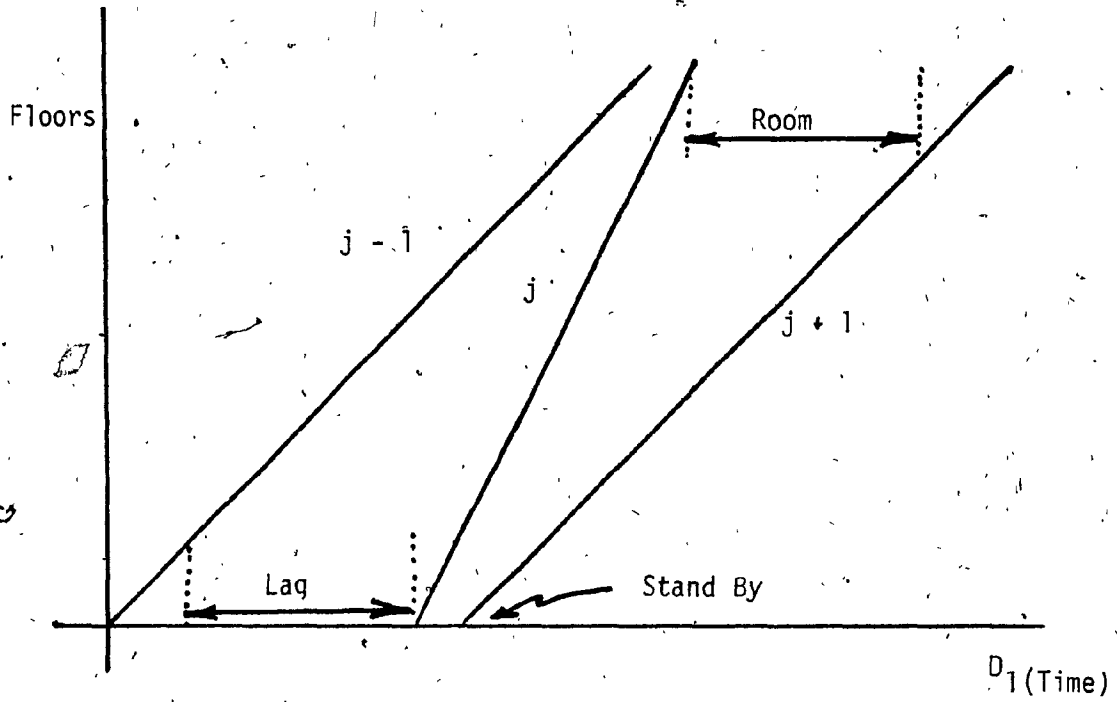


Fig. 3.16 Sequential Activities with Different Production Rates

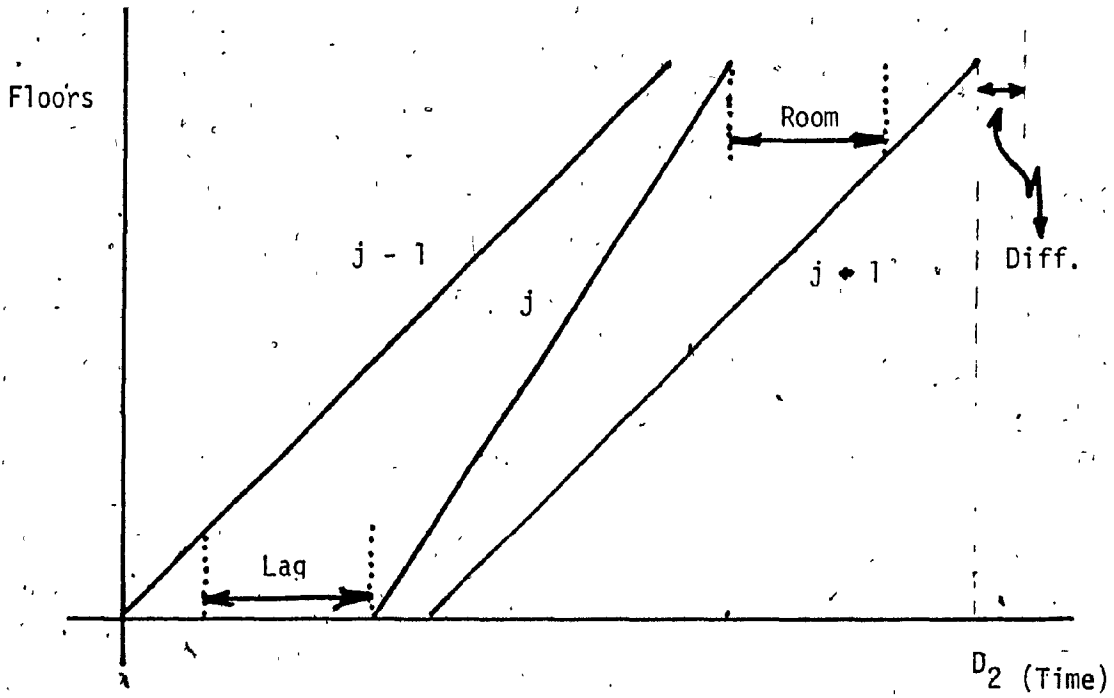


Fig. 3.17 Same as fig. 3.16, but with a shorter "Project" duration ($D_2 < D_1$).

principle that "slopes (or production rates) should be equal or decreasing as one moves along". This statement is appropriate in order to have bottlenecks on the first unit (or floor) only; however, with the idea of keeping the project's duration as short as possible, the statement should be read as follows: production rates should be equal or increasing as one moves along.

Shlomo Sellinger (ref. 57) developed algorithms to find the optimal production rate of several activities and his model allowed for non-linear relationships. In fact, each activity of each segment had its own man-hour requirements, which, when divided by different number of men would yield different duration for the segment. His model has some good features which are explained further along but one of its basic limitations is the assumption that production increases linearly with crew size. This is not necessarily true and has already been treated earlier in this chapter (section 3.2.1). However, some of the algorithms are of interest to this work.

His model applies for several activities that have to be executed in a sequence, one after the other. The first activity of the sequence is first calculated by simply using the start date as the start of the first level and by applying the same kind of mathematical relationships as in equations 3.1 and 3.2. However, in this case, the production rate, P , will not be the same for each level, because of different man-hour requirements and equation 3.3. should be as follows:

$$F_j(i) = S_j(i) + P(i) - 1 \quad (3.4)$$

Then, the next activity is calculated by assigning an arbitrary number for the start of the first level and by again using equation 3.4. Now to find the real start date of that production line, the precedence relationship with the first activity should be studied level by level to find the one or more levels where bottlenecks will be present. Therefore, the difference between the starting date of the second activity and the finish date of the first activity are calculated for each level, and the smallest difference will be the amount by which the arbitrarily calculated dates will be subtracted to become the real scheduled start and finish dates for that activity (equations 3.5 through 3.7).

n = number of floors

$$\Delta = \min [S_j(1) - F_{j-1}(1), S_j(2) - F_{j-1}(2), \dots, S_j(n) - F_{j-1}(n)] \quad (3.5)$$

$$S_j(i) = S_j(i) - \Delta \quad (3.6)$$

$$F_j(i) = F_j(i) - \Delta \quad (3.7)$$

But the main characteristic of his algorithm lies in the fact that there might be various alternatives for the production rate of a given floor for a given activity and that, by comparing all the possible combinations, one optimal solution, that would yield the shortest project duration, can be found. A detailed explanation of the algorithm can be found in refs. 44 and 57.

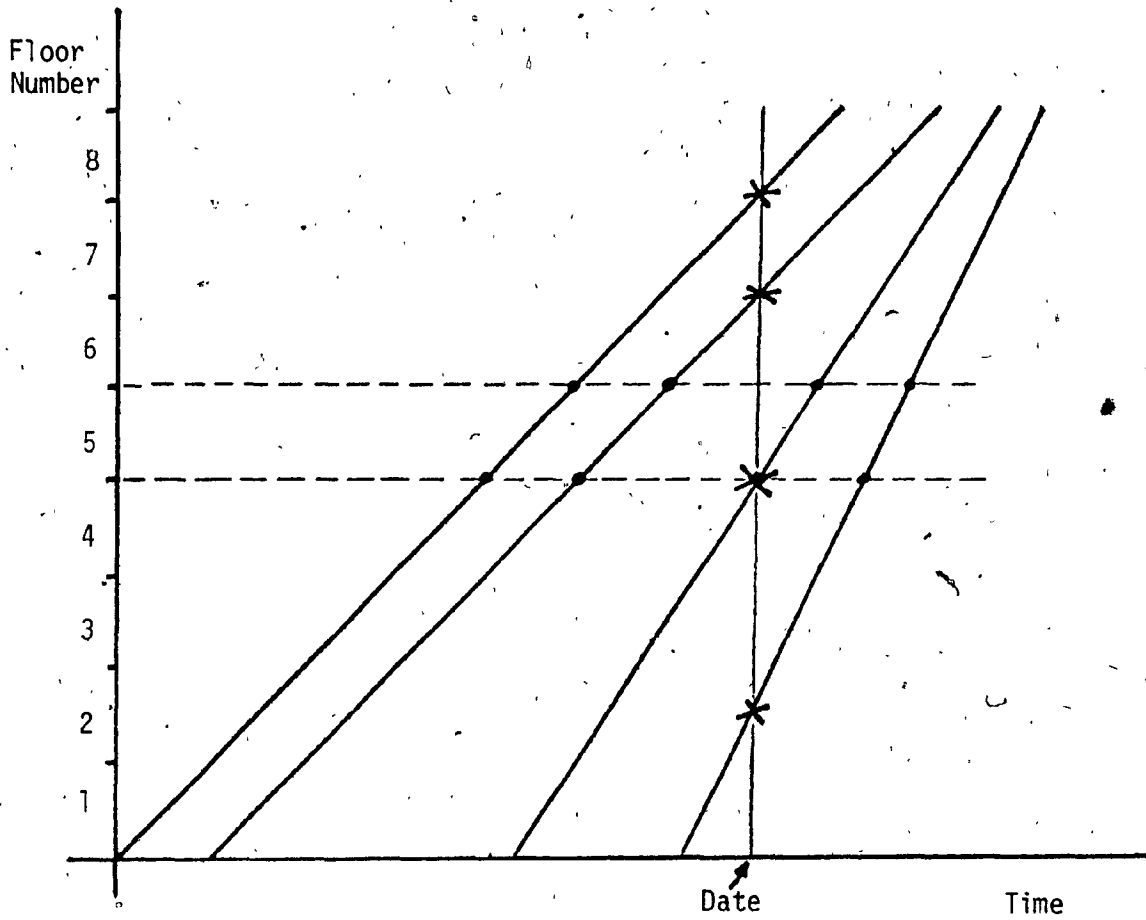
The linear planning chart has advantages and disadvantages; it is directly aimed at showing the relation between "units" which are produced one after the other, and time. It shows very clearly the order of

execution of the activities, their production rate and the bottleneck points. Therefore, simply by looking at it, one can see if some activities are slower than others and can suggest alternatives that could better synchronize the work between activities and between sub-contractors.

Without having to scan through numerous pages of numbers and dates, one can quickly find the schedule information for a given activity on a given floor because of the simplicity of presentation. In the same manner, one can easily develop a schedule for one given floor by scanning horizontally and picking out the start and finish dates for a floor, or see what the status is of each floor, at a given date by drawing a vertical line and looking where each of the trades is (Fig. 3.18).

Its main advantage, which is also its main characteristic is the fact that it promotes continuity of work for the various trades and therefore the possibility of increased efficiency because of learning effects and repetition. Although most models base their algorithms on the fact that the floors cannot overlap, some more general models have been suggested by Popescu (ref. 48) and Stradal and Cacha (ref. 39) to allow for several crews working in parallel or for one activity having several processes performed by different specialists which, sequentially, move from level to level.

However, the linear planning chart model has some limitations. All the writers on the technique used the model to show a sequence of activities done in series, one after the other. But the linear chart cannot



× Status of Activity as at "Date"

● Start and Finish Times of each Activity for the 5th floor.

Fig. 3.18 Ways of Finding Information on a Linear Planning Chart.

show in two dimensions activities in parallel. Moreover, each activity, as described in the models, could not have more than one predecessor. From the description of the previous chapter, six areas were identified on each floor and they were executed in parallel. Also, several activities, like the installation of the ceiling grid, have more than one predecessor which would complicate the application of the linear planning chart.

O'Brien (ref. 35) developed a network for a typical floor (Fig. 3.19) which formed the basis for "vertical production lines". However, on the final chart, only seven activities out of 24 activities on the network were shown on the chart (Fig. 3.20). The chart was used to show the coordination between the "critical" trades and did not show the trades that were working at the same pace as the one shown on the chart, nor the ones which were "non critical". It was suggested that the chart be used for planning the coordination of the work and not for generating a schedule for each activity of the network.

The same author also suggested that the possibility should exist of having other kinds of dependences than just the preceding repetitive activity. For example, one activity, the masonry enclosure, required that the structure for the eleventh floor be completed before it could start on the first floor which requires a greater lag than the finish to start relationship only. It is possible to show such relationships graphically and this was done in some publications (ref. 21, 35) (Fig. 3.21). However, no general mathematical relationships were derived and

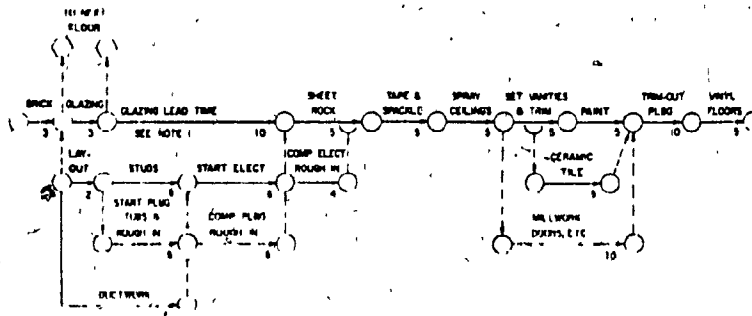


Fig. 3.19 Network for a Typical Floor (ref. 35)

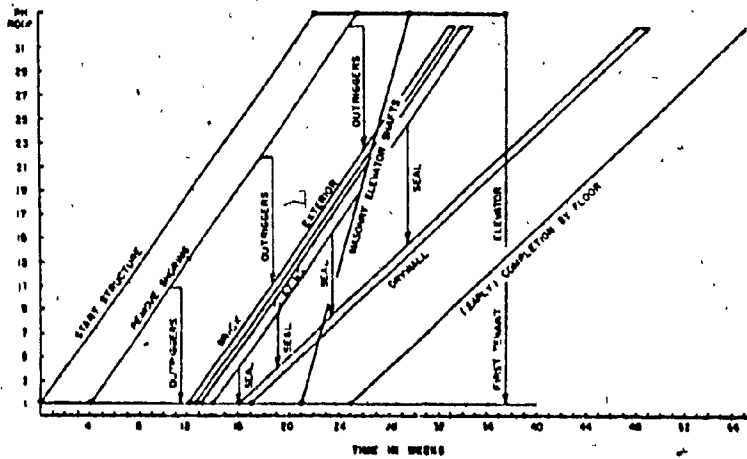
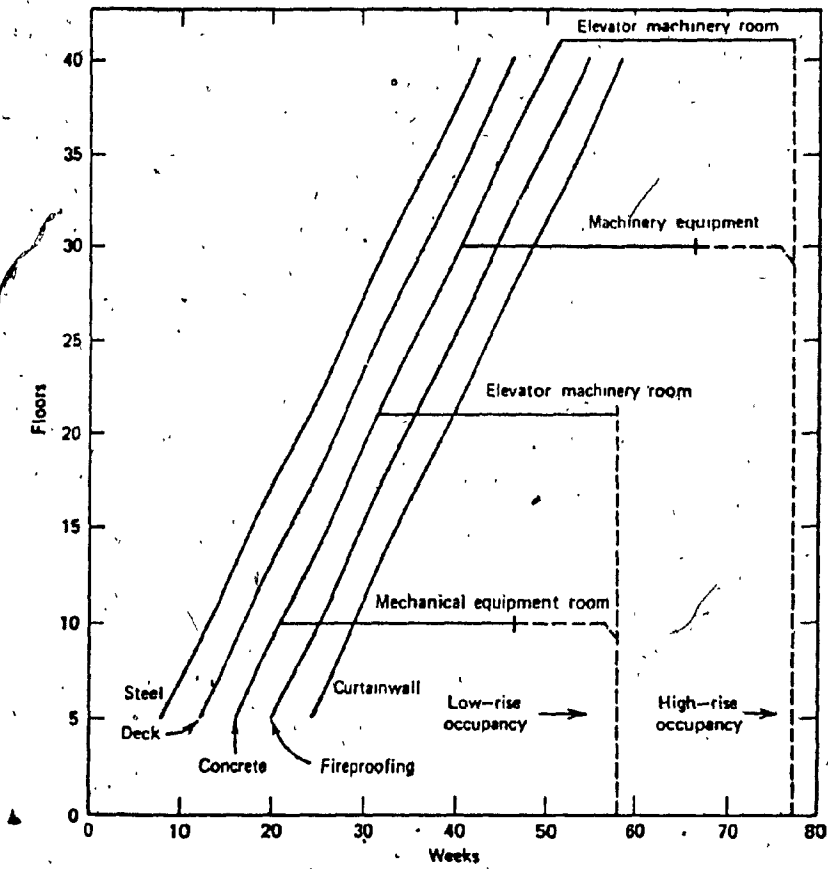
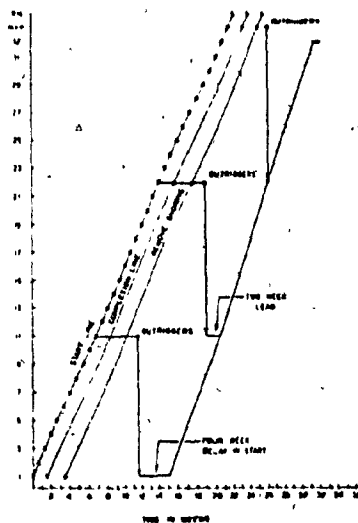


Fig. 3.20 Linear Chart for Seven Activities of the Network (ref. 35).



(a) From ref. 21



(b) From ref. 35

Fig. 3.21 Charts with Other kinds of Dependences

included in the models proposed.

As for the aggregation of several activities, the linear chart would lose its usefulness. The linear chart is designed to show the relationships between several sequential activities. If several activities were to be grouped under one activity, some overlapping would be required between the floors. We have mentioned previously that overlapping can be shown on the linear chart. However, if too much overlapping results from such an aggregation, the concept of "Flow lines" and the good visual presentation that the chart has would disappear. If the activities are not sequential on the chart, this would result in cross-overs with other activities, yielding a very bad presentation. Too much overlapping would also complicate the mathematical relationships; some of the variables of the model would have to be derived in order to be able to come up with the same schedule. Finally, its good presentation could make it attractive to upper levels of management and owners, even if it has enough detail to be used at the site level.

However, the mathematical models derived from these techniques are very limited and do not have provisions for some characteristics of high-rise construction, like non-repetitive activities, or other kinds of precedence relationships than a finish start relationship with the preceding repetitive activity. The model of O'Brien (ref. 35) is probably the most appropriate found in the literature, but it was not explicit enough in dealing with the above-mentioned limitations.

3.4 EXTENSION AND COMBINATION OF TOOLS

So far the most common planning tools used in the construction industry have been described individually along with some of the assumptions upon which they are based. It is of interest to see how some of these theories can be combined together.

It was shown that a standard Critical Path Method model was not suitable for high-rise building construction because of its inability to allow for learning and repetition and the effort required to extend the network to treat all floors. However, the model proved to be good for planning the sequence of non-repetitive activities and the one of repetitive activities for one typical floor.

On the other hand, the linear planning chart proved to be useful at showing a sequence of repetitive activities, taking into account work continuity requirements, and therefore improved productivity through learning curve effects, but was very limited in the structure of the predecessors, because it allowed only for one predecessor per activity, and that activity had to be a repetitive activity.

The problem of having only one predecessor per activity on the linear chart could be overcome by incorporating a network structure to link the repetitive activities one to the other. Therefore, an activity could have one or more predecessors, and to calculate the scheduled start and finish date of an activity, one would have to compare all the floors of all the predecessors and find the one(s) that is (are) governing. Therefore, equation 3.5 could be applied as many times as there

are predecessors, and the smallest difference found would be the one used in equations 3.6 and 3.7. Such a model could handle a network of repetitive activities like the one shown on Fig. 3.19.

The problem of non-repetitive activities, however still exists. Because of the nature of non-repetitive activities (no work-continuity nor learning curve effects), they cannot be scheduled by using a linear planning chart but could be, by using a normal CPM structure. So, non-repetitive activities, between themselves, could be presented and scheduled by using a network model.

But from the study of the construction process (Chapter II), it was shown that the repetitive and non-repetitive activities were often dependent one to the other, and that the scheduling model should include precedence relationships between the two types of activities. Two types of interfaces seem therefore possible: (i) a non-repetitive activity could be a predecessor to a specific floor of a repetitive activity, like having the first typical floor of the superstructure being preceded by the completion of the basement structure; (ii) or a specific floor of a repetitive activity could be a predecessor to a non-repetitive activity, like having the start of the work in the main mechanical room being preceded by the completion of the last typical floor of the superstructure, where it is located. Therefore, the predecessor of repetitive and non-repetitive activities could be structured in order to accommodate these kinds of precedence relationships.

A graphical representation of such a combination would require

three dimensions: one for time, one for location (unit) and a third one to show the activities in parallel. Just as the representation of a sequence of activities in series requires only one dimension for a CPM network, the representation of activities in parallel would require another dimension.

It was mentioned previously that there are two possible ways of showing a CPM network: the "arrow" diagram and the "precedence" diagram. Because of the increased complexity of the relationships between the activities and their two different characteristics (repetitive and non-repetitive), the arrow diagram would become more complicated, and computerization would be very messy. Whereas by using a precedence diagram, each activity would be identified as repetitive or non-repetitive, have its production rate or its duration, and have its predecessors for all levels or for only specific levels.

From this description, it seems that a combination of the CPM and linear planning chart models might give a very realistic planning model for high-rise building construction. A more detailed description of the model and its algorithms is explained in the next chapter.

CHAPTER IV

DESIGN OF THE SYSTEM

4.1 INTRODUCTION

It was mentioned in the previous chapter that a combination of the linear planning chart and precedence diagram could possibly yield a suitable model to represent high-rise building construction. It is now appropriate to better define the structure of the model, its characteristics and more importantly its algorithms which will form the basis for a computerized planning system.

The description of the characteristics of the system will include the difference between repetitive (or typical) and non-repetitive activities, along with the assumption of continuity for the repetitive activities. The importance of a good user interface and presentation of the results will be explained in the following section. A general outline of how the planning system may be interfaced with the existing subcontractor control system (63) will also be presented.

The next section of this chapter consists of an enumeration of the features of the scheduling system and the corresponding algorithms; precedence relationships; calculation mechanism; learning effects; weather effects; procurement schedule; short cycle schedule; and updating mechanism.

4.2 CHARACTERISTICS

4.2.1 Repetitive Activities and Continuity

At the planning stage, the repetitive activities should be identified and sequenced together as described in the second chapter of this thesis. To be considered repetitive, an activity should be present on more than one floor, but doesn't have to be on all typical floors. Also, the floors on which it is present should be sequential.

For example, an activity like the rails on the low-rise portion of the elevator doesn't appear on all the floors, but it is repetitive because it is present on sequential floors. If there are several mechanical floors in the building they could not be considered repetitive activities because the floors are not sequential. However, such activities could be linked one to the other with precedence relationships, but the system would not recognize them as "repetitive activities", because they are not performed on sequential floors and their execution does not require the "continuity" of the activities present on several or all typical floors.

But the word continuity has to be elaborated upon more because it has a great impact on the model and it is a key assumption of the mathematical relationships that will be explained in the third section of this chapter. Because each repetitive activity will usually be performed by the same crew on all the floors, and this crew will usually only be assigned to that specific work, it is important that it works at a set rhythm or production rate and that it moves to the next floor as

soon as the previous one is completed. This will also have some effects on the efficiency of the execution of the work, as stated by Ashley (ref. 6): "Maintaining a continuous flow of work for each of the identifiable crews, especially on repetitive tasks, provides stimulus for the crews to perform well and allows maximum opportunity to experience learning curve effects on production."

Most network models applied to high-rise construction fail to recognize the importance of continuity, which is not part of the CPM algorithm. Although the repetitive activities can be broken down for each of the floors, they are treated discretely, with precedence relationships with different activities on the same floor, or with that same activity but on the floor below. Consequently, there could be float between the completion of one floor and the start of the next one, which has to be avoided for continuity. Sellinger (ref. 57) mentioned such a problem by saying that: "Such a requirement (work-continuity) is ruled out in network and related methods, where relations of 'greater-than-or-equal-to' between times of activities are feasible."

The proposed model will therefore allow for continuity requirements by designing the mathematical relationships in order to eliminate float between the floors of a repetitive activity. Each repetitive activity will be extended to all the floors it concerns, but the relationship will be such that the time computed for each of them will respect the assumption that there is no float between them. In practical terms, a repetitive activity will be input only once, along with the floors it

concerns and the time required to do one floor or production rate per floor. Then the model would itself generate the time for each floor.

A repetitive activity on a given floor might be preceded by another repetitive activity on the same floor, by another repetitive activity, but from a different floor, or by any non-repetitive activity. These precedence relationships constitute the basis for determining the exact time at which an activity can be performed. They will be explained in a further section. Of importance now is the identification of the kind of relationships that can exist between floors of a repetitive activity.

In the previous chapters, several equations (3.1 to 3.7) were stated. Their main limitation was that the start of a subsequent floor was ruled by the finish of the previous one, or the continuity requirement, and that any other combination was not possible. However, it might be possible that more than one crew could work in parallel, meaning that two floors are executed at the same time. Moreover, those two crews might proceed on those floors with some lag factor. For example, the floor above might start only 2 days after the floor below is started, for all sorts of reasons. Finally, the relationship between the move to a next floor for a crew might not be "finish to start equal to zero". Keeping these issues in mind, a general model can be formulated in the following way with the variables below and as illustrated in figure 4.1.

n = number of crews

p = production rate (days/floor)

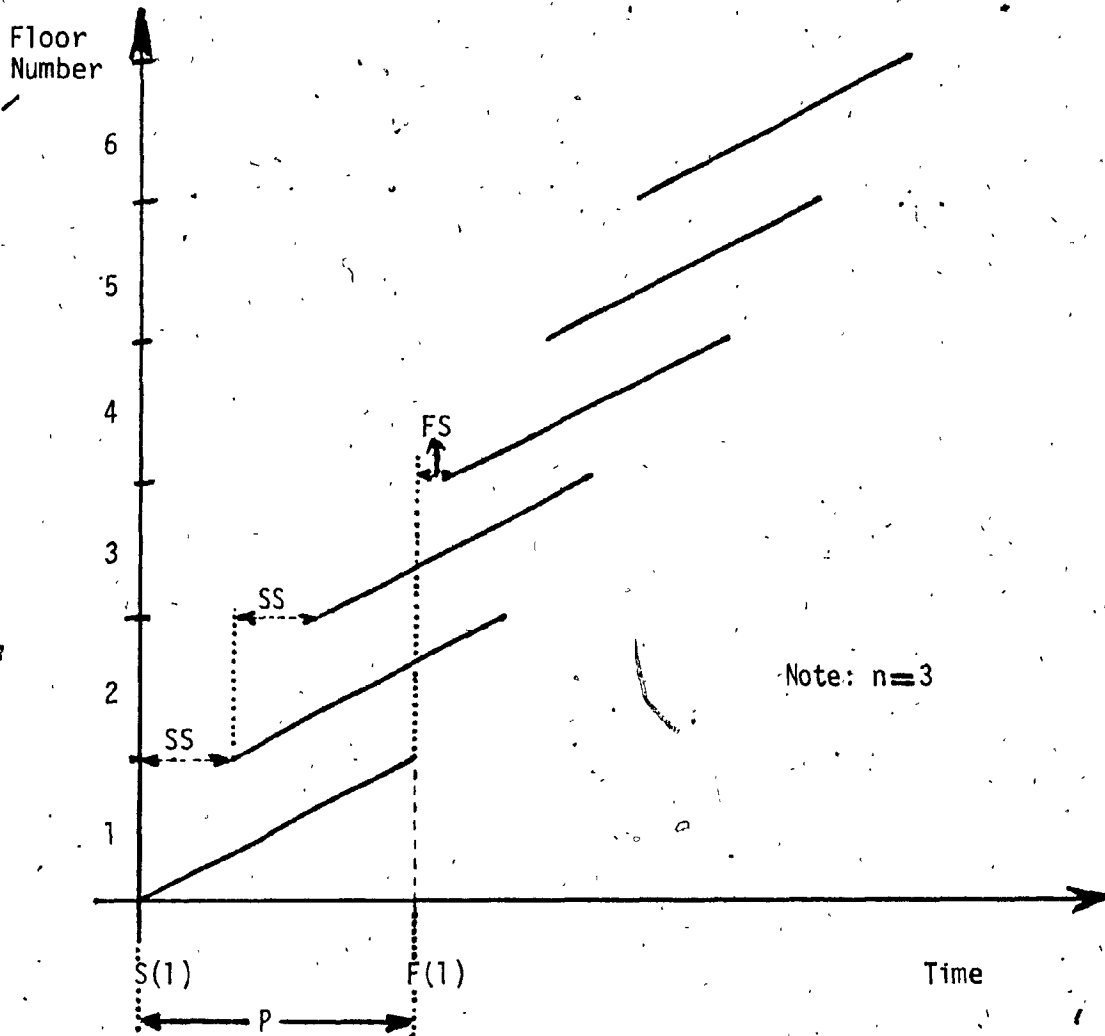


Fig. 4.1 General Variables for a Repetitive Activity

SS = start to start relationship between successive floors
of activities having more than one crew

FS = finish to start relationship between the next floor
that an individual crew has to move to

S(i) = start of ith floor

F(i) = Finish of ith floor

The relationships would be as follows:

$$F(i) = S(i) + P - 1 \quad (4.1)$$

$$S(i) = F(i-1) + FS + 1 \quad (\text{if } n = 1) \quad (4.2)$$

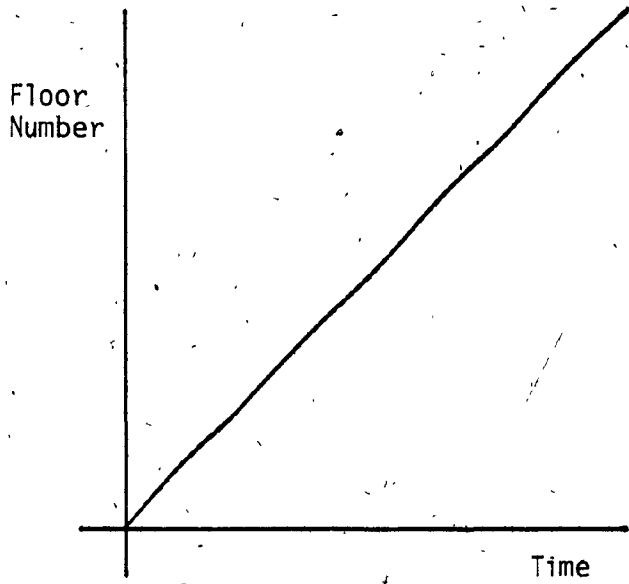
$$S(i) = S(i-1) + SS \quad (\text{if } n > 1) \quad (4.3)$$

$$S(i+n) = F(i) + FS + 1 \quad (\text{when } i = nk+1 \text{ where } k = 0,1,2,3\dots) \quad (4.4)$$

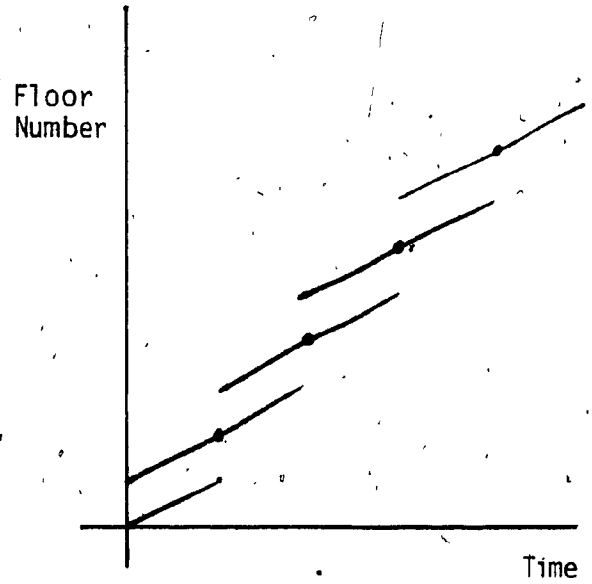
These equations only concern one activity at a time and serve only to define the quantitative relationships between the floors of that repetitive activity. Again, a starting value is required in order to generate the values for all floors. This will be explained in the calculation mechanism in the next section of this chapter. It should be mentioned that equation 4.3 is assumed to be used only if "n" is greater than one.

Most models seen in the literature to date had a linear relationship linking floors with time. This corresponds to the situation of $n = 1$, and $FS = 0$ and as depicted in Figure 4.2 (a). Other combinations of these variables (n , SS , FS) are shown in Figs. 4.2 (b)(c)(d).

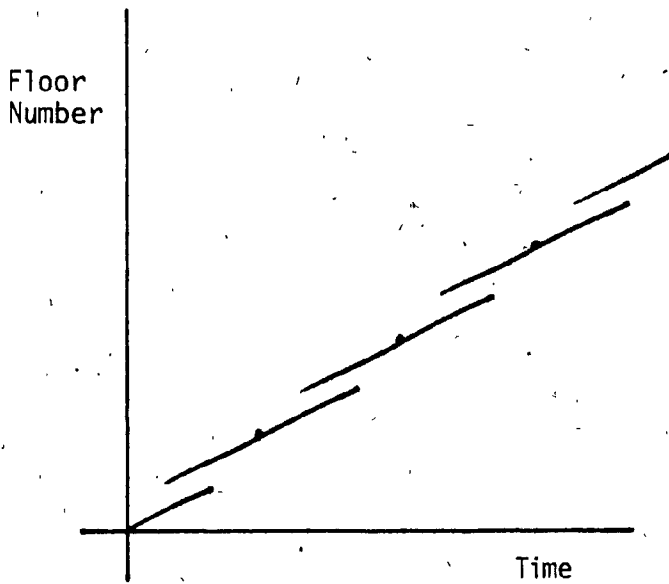
Therefore, once the repetitive activities are identified, each one has to be described as to the levels on which it is performed, its



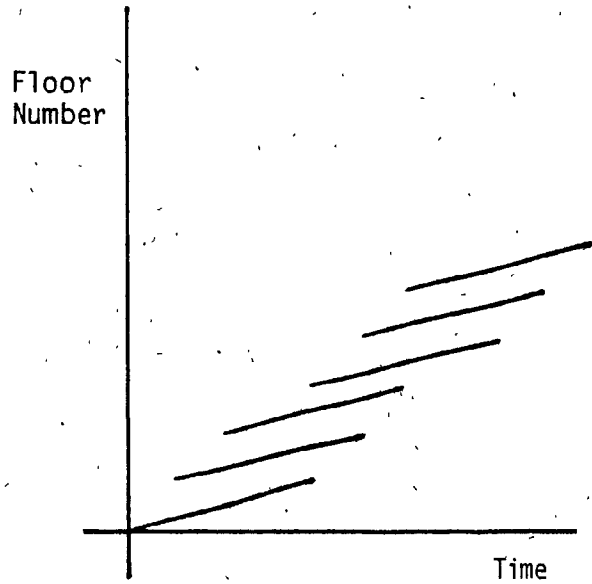
(a) $n=1, FS=0.$



(b) $n=2, FS=0, SS=0.$



(c) $n=2, FS=1, SS=1.$



(d) $n=3, FS=0, SS=1.$

Fig. 4.2 Various Combinations of Variables

production rate per floor, the number of crews (or number of floors in parallel), the start to start relationship between the parallel floors (if applicable) or the finish to start relationship between the floors performed by the same crew. This information provides the basis for generating the data relative to an activity's timing on each floor. It was mentioned previously that float between floors should be eliminated for continuity. In the foregoing model, a finish to start relationship different than zero would therefore mean a lag between the finish and the start of successive floors. The basic principle of the model is to respect the relationships between the floors. If a lag is needed for any reason, it will be added; but after the scheduling computations are performed, all the start to start and finish to start conditions between the floors will be maintained (i.e. priority is given the relationship between sequential floors) and in that sense it can be said that the work-continuity requirements are respected.

4.2.2 Non-Repetitive Activities

Non-repetitive activities only concern one floor, or one specific area and will be characterised by a duration only, and not by all the variables defined in the previous section.

This is mainly due to the fact that non-repetitive activities are not part of a continuous process as the others are; the process involved will only be done once or twice so the work could not be made more efficient by learning effects or work continuity. However, those

activities have to be part of the same scheduling system because their execution might be a prerequisite for the start of a repetitive activity, or the completion of a repetitive activity for a given floor might influence their starting dates.

Most planning and scheduling models for repetitive operations have never incorporated non-repetitive activities. Any high-rise building has non-repetitive activities that influence the execution of the repetitive portion of the work. O'Brien (ref. 35) described high-rise construction as "hybrid" because of the clear distinction between operations before the start of the typical levels and the construction of these typical levels. However, he did not generalize his model to include non-repetitive activities in the repetitive portion of the work.

As explained in the next section, the proposed model will allow for the presence of non-repetitive activities that might precede or succeed non-repetitive or repetitive activities at any stage during the job execution. Each activity will be characterized by start and finish dates, and also by a duration. Also included will be milestones. They will be used when a specific activity has to be started by a given date. An example of such a situation is when some trades, like dry wall installation, have to work in warmer periods in order to save heating costs. So although there would not be any technological constraint limiting a start before, say, April 1st, the work would not be scheduled to start until that date. So a milestone date would in fact become a predecessor to the start of any activity. It would be characterized

only by that date, and would obviously not have any predecessor, its date being fixed.

In order to avoid the possibility of having negative float, milestones will not be allowed to have predecessors. Therefore, if a section of the building is required to be completed before the completion date of the project, adjustments should be made to the logic, or the durations of the activities to meet a date set by the owner or another party. Improvements to the system should include the possibility of having milestones as "desired" intermediary completion dates, but it will not be part of the present work.

4.2.3 User Interface

In order to be applicable and understood by its potential users, the proposed model should be presented in a way that will facilitate the input of activities and any subsequent changes that might be required. It is important at this stage to identify the kind of functions that should be available to the user in order to link the mathematical relationships to the various activities and to facilitate changes in the data required for each activity.

Depending on the kind of construction that a contractor is performing, the facility should exist to minimize the effort required to input information by using a standard network (ref.22). High-rise commercial or residential buildings are usually designed with similar building systems and thus the sequence of execution of a typical floor will be

very similar from building to building unless some highly advanced techniques or elements are used.

But assuming that all projects are identical would be unrealistic, and thus some new activities or a rearrangement of existing ones may have to be contemplated. In order to limit the input data and to eliminate redundant information, each activity needs only the following information: its number, which will include a responsibility code (i.e. general contractor or a given subcontractor), its description, its predecessors and its duration or production rate plus lag factors (SS, FS, etc.) if it is repetitive. It is not necessary to input the successors of any activity because they can be derived from the predecessors. So, inputting new activities would only require the abovementioned variables. It should also be possible to delete an activity by simply "erasing" all the information describing it. Care should be taken when doing such a thing so that adjustments to other activities are made because of the deletion.

Further, the capability should exist to make changes to the data relative to one activity, without having to delete and re-input everything; so there should be a mechanism that enables one to change information such as the activity's description, its variables (duration or production rate, etc.) and its predecessors. For the latter item, it should be possible to delete or to add any predecessor.

So a good user interface is required in order to facilitate the communication between the users of the system and its algorithms.

4.2.4 Presentation of Results

The usefulness of the presentation of the calculations of any system is the key to its success and acceptance by its various users. Poor presentation of the results of network analysis is one reason why construction personnel have been scared off its use.

It was mentioned in the previous chapter that the bar chart is widely accepted in the construction industry at all levels of management. Most scheduling packages based on network methods have a "bar chart option" that prints the results of the calculations in such a format. Thus, it is appropriate that the proposed model use such a technique as one way of presenting results. Example formats were shown in figures 3.5, 3.6 and 3.7 and the latter seemed to be very appropriate for showing repetitive activities. Non-repetitive activities could be shown in a standard way, as long as they are not too numerous. Of importance also is the presence of calendar dates as a time reference.

So one possibility of presenting the results would be by the following bar-chart option: it would show the dates horizontally on the top and bottom and the activity names and descriptions written vertically. The non-repetitive activities would be represented by one single bar going from its start and finish dates, as seen in normal bar charts. The repetitive activities would be listed on as many lines as there are crews (which means the simultaneous execution on several floors) and the floor number would be written on the top of the bar, at the starting date of the floor. The float of the non-critical activities could be

shown by another means on the portion between the early finish date and the late finish date of an activity. A fenced bar chart would be an interesting alternative to study but its design goes beyond the scope of the present thesis. An example of the proposed format is shown on fig. 4.3.

Although it would not be used as a schedule document, the various dates for each non-repetitive activity and for each floor of each repetitive activity should be available in tabular form. Therefore, another format possibility would be to present the early start and finish dates and the late start and finish dates and the float, along with the activity name and number. Such a format is useful for office work or as a document to back up other kinds of presentation. See Figure 4.4 for an example format.

The linear planning chart as a presentation format should be included because of its ability to show the continuous flow of trades and "collision points" as defined in the previous section. As mentioned in the previous chapter, linear charts cannot show activities in parallel. So one way of using this graphical model would be to show only the sequential activities that are part of a specific work category of the building. Referring to chapter two, six work categories (elevator, mechanical room, toilet, enclosure, ceiling and electrical room) had been defined for a typical high-rise building. Each category is comprised of a set of specific repetitive activities. It is the relationship between those activities that have to be modelled. For

NO.	DESCRIPTION	183	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83				
		APR	APR	MAY	MAY	MAY	MAY	JUN	JUN	JUN	JUN	JUL	JUL	AUG	AUG	AUG	AUG	SEP	SEP	SEP				
		11	18	25	2	9	16	24	30	6	13	20	27	4	11	18	25	1	8	15	22	29	6	
18100	MILEST. NO.1																							
12201	NON-REP. NO.2																							
12101	NON-REP. NO.1																							
10100	REPET. NO.1																							
10100	REPET. NO.1																							
10100	REPET. NO.1																							
10400	REPET. NO.4																							
10400	REPET. NO.4																							
10300	REPET. NO.3																							
10200	REPET. NO.2																							
10500	REPET. NO.5																							
10600	REPET. NO.6																							
12406	NON-REP. NO.4																							
12300	NON-REP. NO.3																							
12506	LAST ACT.																							

LEGEND:

- * CRITICAL ACTIVITY
- X NON-CRITICAL ACTIVITY
- M MILESTONE DATE
- TOTAL FLOAT
- C COMPLETED ACTIVITY
- S START DATE OF AN ACTIVITY
- F FINISH DATE OF AN ACTIVITY

Fig. 4.3 Bar-Chart Format

NO.	DESCRIPTION	FLOOR	I	EARLY		LATE		ACTUAL		FLOAT	DURATION	
				START	FINISH	START	FINISH	START	FINISH		SCHED.	ACT.
10100	REPET. NO.1	1	I	19APR83	2 MAY83	19APR83	2 MAY83	19APR83	4 MAY83	0	10	12
10100	REPET. NO.1	2	I	26APR83	9 MAY83	26APR83	9 MAY83			0	10	0
10100	REPET. NO.1	3	I	29APR83	12MAY83	29APR83	12MAY83			0	10	0
10100	REPET. NO.1	4	I	5 MAY83	18MAY83	5 MAY83	18MAY83			0	10	0
10100	REPET. NO.1	5	I	10MAY83	24MAY83	10MAY83	24MAY83			0	10	0
10100	REPET. NO.1	6	I	13MAY83	27MAY83	13MAY83	27MAY83			0	10	0
10200	REPET. NO.2	1	I	5 MAY83	11MAY83	9 MAY83	13MAY83			2	5	0
10200	REPET. NO.2	2	I	12MAY83	18MAY83	16MAY83	20MAY83			2	5	0
10200	REPET. NO.2	3	I	19MAY83	26MAY83	24MAY83	30MAY83			2	5	0
10200	REPET. NO.2	4	I	27MAY83	2 JUN83	31MAY83	6 JUN83			2	5	0
10200	REPET. NO.2	5	I	3 JUN83	9 JUN83	7 JUN83	13JUN83			2	5	0
10200	REPET. NO.2	6	I	10JUN83	16JUN83	14JUN83	20JUN83			2	5	0
10300	REPET. NO.3	1	I	5 MAY83	11MAY83	9 MAY83	13MAY83			2	5	0
10300	REPET. NO.3	2	I	12MAY83	18MAY83	16MAY83	20MAY83			2	5	0
10300	REPET. NO.3	3	I	19MAY83	26MAY83	24MAY83	30MAY83			2	5	0
10300	REPET. NO.3	4	I	27MAY83	2 JUN83	31MAY83	6 JUN83			2	5	0
10300	REPET. NO.3	5	I	3 JUN83	9 JUN83	7 JUN83	13JUN83			2	5	0
10300	REPET. NO.3	6	I	10JUN83	16JUN83	14JUN83	20JUN83			2	5	0
10400	REPET. NO 4	1	I	10MAY83	24MAY83	10MAY83	24MAY83			0	10	0
10400	REPET. NO 4	2	I	10MAY83	24MAY83	10MAY83	24MAY83			0	10	0
10400	REPET. NO 4	3	I	25MAY83	7 JUN83	25MAY83	7 JUN83			0	10	0
10400	REPET. NO 4	4	I	25MAY83	7 JUN83	25MAY83	7 JUN83			0	10	0
10400	REPET. NO 4	5	I	8 JUN83	21JUN83	8 JUN83	21JUN83			0	10	0
10400	REPET. NO 4	6	I	8 JUN83	21JUN83	8 JUN83	21JUN83			0	10	0
10500	REPET. NO.5	1	I	12MAY83	18MAY83	16MAY83	20MAY83			2	5	0
10500	REPET. NO.5	2	I	19MAY83	26MAY83	24MAY83	30MAY83			2	5	0
10500	REPET. NO.5	3	I	27MAY83	2 JUN83	31MAY83	6 JUN83			2	5	0
10500	REPET. NO.5	4	I	3 JUN83	9 JUN83	7 JUN83	13JUN83			2	5	0
10500	REPET. NO.5	5	I	10JUN83	16JUN83	14JUN83	20JUN83			2	5	0

Fig. 4.4 List of Dates Format

example, the installation of the gyproc board on the exterior wall (enclosure) will never enter in conflict with the installation of the toilet fixtures. So, for sequencing and coordination purposes, only interdependent activities part of the same working category should appear on the same chart.

As in the bar chart presentation, the horizontal axis represents the time frame and is indicated with dates, again to refer to a standard time frame. The vertical axis represents the floors; in order to stress the appearance of levels, lines should separate each floor which corresponds to the space between two horizontal lines. Then each activity, with some identification code to differentiate them, is drawn on the chart, with the slope corresponding to the production rate. In order to show better the "flow through" the floors, the intersection of the flow line with the lower line of a floor corresponds to the start date and the finish date corresponds to the intersection with the upper line; repetitive activities having more than one crew, or with a lag would then appear clearly.

Non-repetitive activities are also shown on the chart at their corresponding level (if applicable). The activity is shown horizontally to highlight its non-repetitive nature. Thus, it is presented in a way very similar to the standard bar chart, but is not shaded in between the start and finish dates, in case one or more repetitive activities "pass through."

Criticality can be shown by a simple sign, like an asterisk.

Showing floats for non-critical activities can turn out to be very messy. One way of solving the problem is to simply compare the linear chart with a bar chart presentation of those activities, on which the float can be readily seen. Showing an early and late "line" for each repetitive activity would create some overlapping of lines, and while adding information, the chart would lose much of its clarity and readability. So float is not shown on the chart. An example of the proposed format is shown on figure 4.5.

4.2.5 Interface with Subcontractor Control System

As mentioned previously, the proposed scheduling system will eventually form part of a Project Management Information System (PMIS) now under development at the Centre for Building Studies of Concordia University. Part of this PMIS consists of a subcontractor control system (SUCS) which is aimed at better monitoring the operations of subcontractors in terms of costs, progress payments and the schedule of their activities. The planning and scheduling system developed by the author will be part of SUCS and its function will be to generate the schedule of the activities and also to update it as the project evolves. A complete description of SUCS may be found in references 54,55,62,63.

It is important, however, to evaluate where the scheduling system comes into play in SUCS, and what kind of interfaces are required. The first interface deals with the activity breakdown. Ideally, a standard work breakdown of all possible activities should be done, and any build-

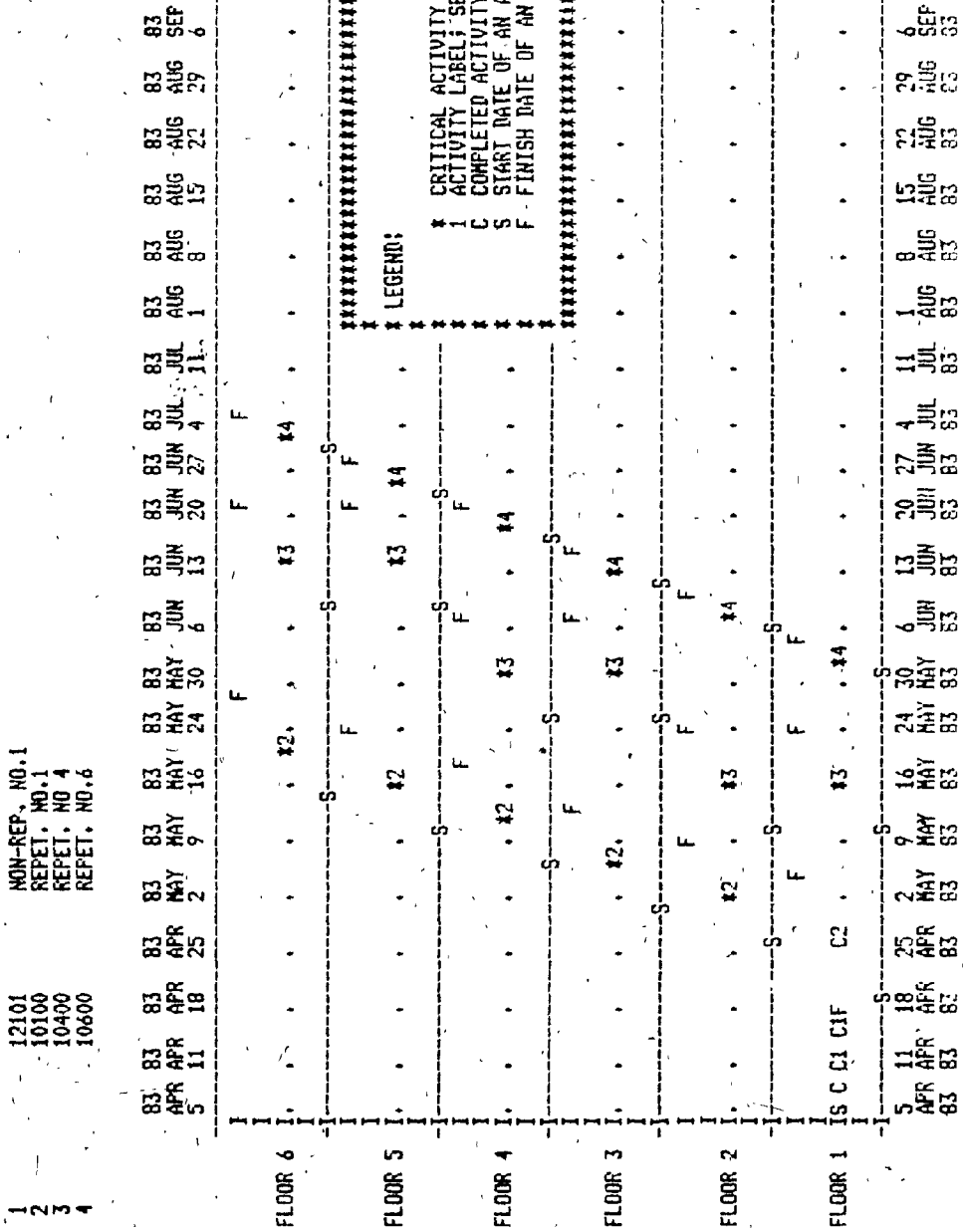


Fig. 4.5 Linear Chart Format

ing project could be broken down into activities by choosing from this exhaustive list. This breakdown should be suitable both for cost and time control purposes in order to avoid differing breakdowns for each which would eliminate the possibility of an integrated time, cost and physical progress control system. Observation of current industry practices shows that different breakdowns are used for time and cost purposes, and this leads to some problems in control. This problem is presently being studied by the research team and some conclusions should be published before the end of 1983.

Other interface points occur when it is time to produce two of the SUCS reports. The first is the subcontractor schedule and progress chart (see fig. 4.6). This matrix format enables one to quickly find the information for each activity on a given floor. The information found in each "cell" is the scheduled start and finish dates, the actual start and finish dates and the percent complete of that activity at the time of the report. The "scheduled dates" come directly from the scheduling system data base and corresponds to the early start and finish date in order to show the subcontractors at which date they can be on site, even if the activity is not critical. The actual start and finish dates are used in the updating process. So the scheduling system's database should be structured in the same way as the SUCS database in order to render possible an exchange of information.

The matrix schedule is thus another way of presenting results and focuses directly on the work of a particular subcontractor. Although

PHIS CONTRACTORS

SUBCONTRACTOR SCHEDULE AND PROGRESS CHART
FOR PERIOD ENDING :

KEY	
SCH STRT	SCH FIN
ACT STRT	ACT FIN
COMPLETE	

PROJECT: PLACE CBS
DATE:

SUBCONTRACTOR: RNLMM CONTRACTIN
SPECIALTY: SPECIALITY 1
CONTRACT NO. 0010

REPETITIVE ACTIVITIES

LEVEL	ACT.1	ACT.2	ACT.3	ACT.4	ACT.5	REMARKS
16						
15						
14						
13						
12						
11						
10						
9						
8						
7						
6						
5						
4						
3						
2						
L						
B1						
B2						

1 of

EQUIPMENT & NON-REPETITIVE ACTIVITIES

ITEM	ENR.1	ENR.2	ENR.3	ENR.4	ENR.5
------	-------	-------	-------	-------	-------

15	SA	IA			SA	IA			SA	IA
14	SA	IA			SA	IA			SA	IA
13	SA	IA			SA	IA			SA	IA
12	SA	IA			SA	IA			SA	IA
11	SA	IA			SA	IA			SA	IA
10	SA	IA			SA	IA			SA	IA
9	SA	IA			SA	IA			SA	IA
8	SA	IA			SA	IA			SA	IA
7	SA	IA			SA	IA			SA	IA
.....										
6	SA	IA			SA	IA			SA	IA
5	SA	IA			SA	IA			SA	IA
4	SA	IA			SA	IA			SA	IA
3	SA	IA			SA	IA			SA	IA
2	SA	IA			SA	IA			SA	IA
.....										
L	SA	IA			SA	IA			SA	IA
.....										
B1	SA	IA			SA	IA			SA	IA
B2	SA	IA			SA	IA			SA	IA

EQUIPMENT & NON-REPETITIVE ACTIVITIES

ITEM	ENR.1		ENR.2		ENR.3		ENR.4		ENR.5	
LOCATION	PH		BAS1		17		BAS1		PH	
QUANTITY										
SCH STRT	SCH FIN									
ACT STRT	ACT FIN									
SUPPL'D	INST'D		SA		IA		SA		IA	

Fig. 4.6 Subcontractor Schedule and Progress Chart (ref. 55)

this format does not show the interfacing between the activities, it provides an immediate comparison of the scheduled and actual status of the activities on any given floor and enables management to monitor the activities in detail and to initiate corrective action, if required.

Another document is the subcontractor milestone chart (Fig. 4.7) which portrays the information of the matrix schedule in a graphical way, in a kind of linear planning chart. The usefulness and suitability of this format has not been tested yet with a construction company. However, the initial concepts of scheduling as first outlined in references 55 and 63 have since evolved to the approach presented in this thesis. One of the main differences lies in how the generation of the linear representation is performed; in the previous publications (ref. 55, 63), the scheduling process was based on the assumption that milestones were first established and then individual dates for each of the floors would be obtained by interpolating between the milestone dates. But, the question of setting milestones became very ambiguous, because in practice they seem to be determined by experience on previous jobs or simply by wishful thinking in order to please the owner. It was shown previously that such an approach can be the cause of the non-acceptance of schedules. Instead, each repetitive activity should be assigned a realistic production rate and each non-repetitive one, a duration, and the schedule should then be calculated using these values. If the resulting schedule is not acceptable, changes in the logic of execution (if possible) and in the duration could be suggested and implemented, yielding a shorter schedule. But it should be remembered that the

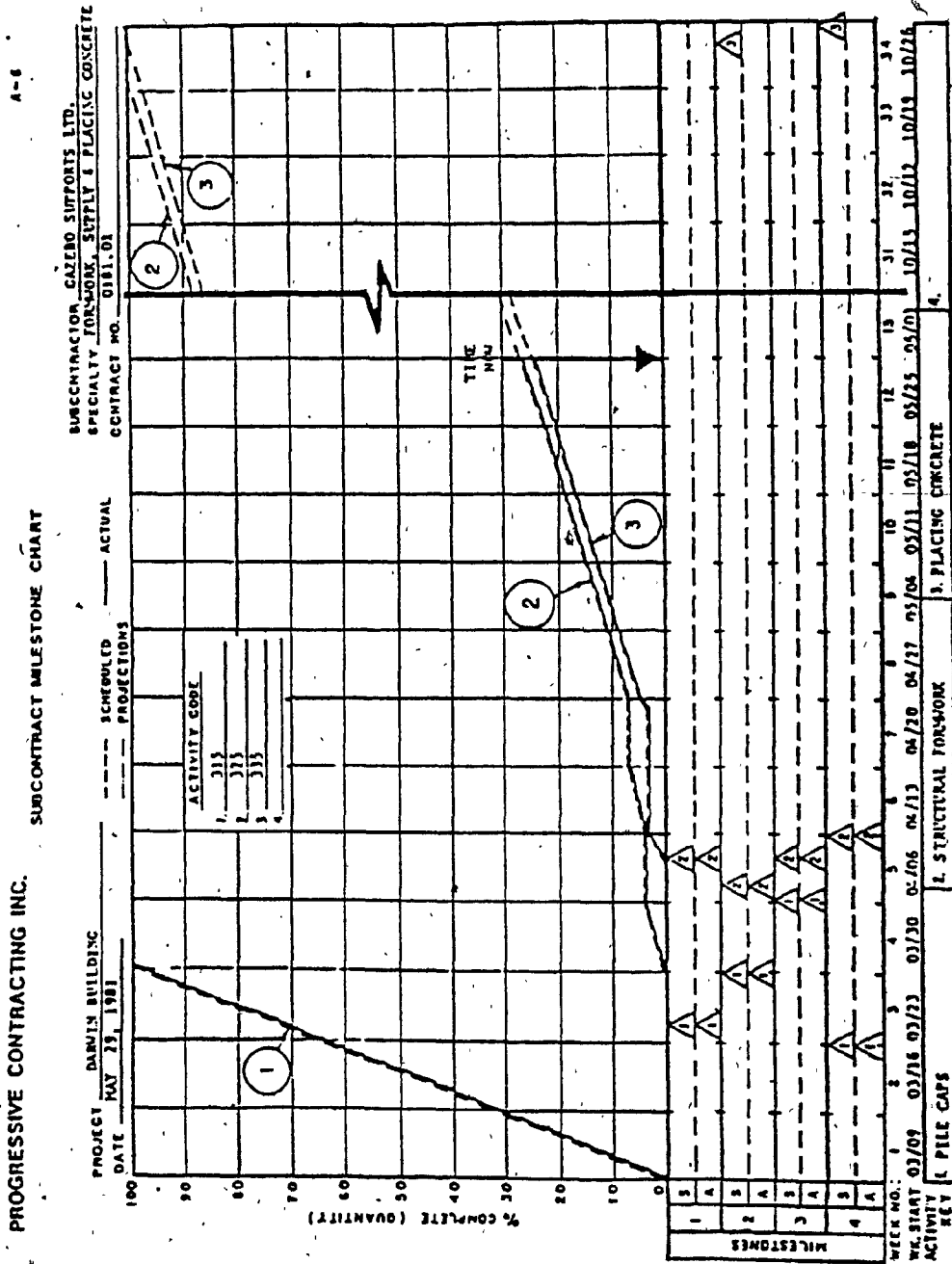


Fig. 4.7 Subcontractor Milestone Chart (ref. 55)

production rates should be determined rationally, instead of being derived by interpolating between already defined milestones.

Actually, the subcontract milestone chart should eventually be replaced by the linear planning chart as previously described by modifying the following characteristics: on the y-axis the percent complete should be replaced by the floor number, in order to see a direct relationship between the activity, the floor on which it should be at and the date at which it is scheduled to be there. This would provide more information about what is expected from the subs and therefore would enhance communication with the General Contractor. Another modification would be the presentation of the non-repetitive activities. On Fig. 4.7, activity 1 is non-repetitive but still appears on the chart as a two-dimensional "line", which cannot be differentiated from the other repetitive activities. Also, there is no indication of the location of that activity, which creates confusion. Such a format was designed probably to put more emphasis on the monitoring aspect, i.e. on progress, rather than on the planning aspect. It appears unnecessary to present a non-repetitive activity in two dimensions which means elimination of the floor number, which is very important information to have. So floor number should replace percent complete on the y-axis, and a non-repetitive activity should be presented horizontally, its y-coordinate corresponding to the floor number where it is executed. Hence the chart would become a better format for presenting the schedule of the subcontractor's activities as mentioned in the section on presentation of the results.

Some functions of the subcontractor control system, dealing with price breakdown, progress assessment and progress claim generation have already been implemented and tested satisfactorily on a major building construction site in Montreal. The actual interface of the scheduling system with SUCS is beyond the scope of the present work. The remaining part of this thesis deals with algorithms of the scheduling system and its computerization as an independent system.

4.3 FEATURES AND ALGORITHMS

4.3.1 Precedence Relationships

The precedence relationships of a standard precedence diagram are very straight forward; each activity can have any number of predecessors, or zero if it is a starting activity or a milestone. These precedence relationships simply indicate the activities whose completion is required in order for the current activity to start.

However, the proposed model has both repetitive and non-repetitive activities, and the type of precedence relationships possible necessitate a different approach than the one explained in the previous paragraph.

It is appropriate to recall here that although a repetitive activity is only entered once into the system for all the floors, it is possible to identify start and finish dates for each floor, and that this information could be treated discretely, as if there were no relationship between the floors. We will see later that the calculation

mechanism treats all the floors together in a very strict way, but that once the calculation is done for each floor of a repetitive activity, the dates of a specific floor can be looked upon independently of the other floors.

The precedence relationships are different for repetitive and non-repetitive activities. For repetitive activities, two kinds of predecessors are possible and will be referred to as "typical" and "non-typical" predecessors.

A typical predecessor can be a repetitive activity only and when such a predecessor is specified, it means that there will be a precedence "link" between all the common floors of the activities joined through precedence relationships. In other words, a typical precedence link between two repetitive activities will mean that for each floor, the predecessor has to be completed before the activity on that specific floor can start; this precedence relationship is of "Finish to Start" type only, with no lag (precedence diagram terminology). However, because of the work continuity requirements, only one of these floors might govern, if the activities have different production rates; therefore the start and finish dates of this floor will influence the scheduled start and finish dates of all the floors of that repetitive activity. So, a floor that doesn't govern will not start as soon as the typical predecessor on the same floor is completed, but will rather start with a "lag" dictated by the floor that governs (see fig. 3.14 and 3.15).

For example, the installation of the ceramic tile in the toilets has to follow the erection of the gyproc walls in the toilet area. So, the ceramic tile, a repetitive activity, will have as a typical predecessor the repetitive activity gyproc walls and this relationship will mean that on all the floors where both activities are present, the gyproc walls will have to be done before the ceramic tile can start. (See Fig. 4.8). So by inputting only two activities and one precedence relationship, we get, say for a 20 storey building, 40 activities and 20 precedence relationships. In the case where the two linked activities are not present on all floors, relationships will only exist for the floors that both are present. For example, a special ceiling performed by a different subcontractor, present only on bottom half of the building cannot be started before the insulation on the ductwork is completed; so the insulation would be a typical predecessor for the special ceiling, meaning that on all floors where the special ceiling and the insulation are present, there will be a precedence link. However, the insulation completion on the upper half of the building will not influence the start of the special ceiling (See Fig. 4.9).

A non-typical predecessor can be a non-repetitive activity, a milestone, or a specific floor of a repetitive activity, and will mean that there is a precedence link between one or more activities and a specific floor of the current activity (each non-typical predecessor "precedes" its own specific floor of the repetitive activity). In other words, the non-typical predecessor has to be completed (or "happened" if a milestone) in order for the specified floor of the repetitive activity to

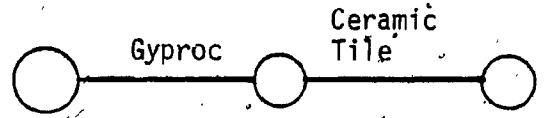
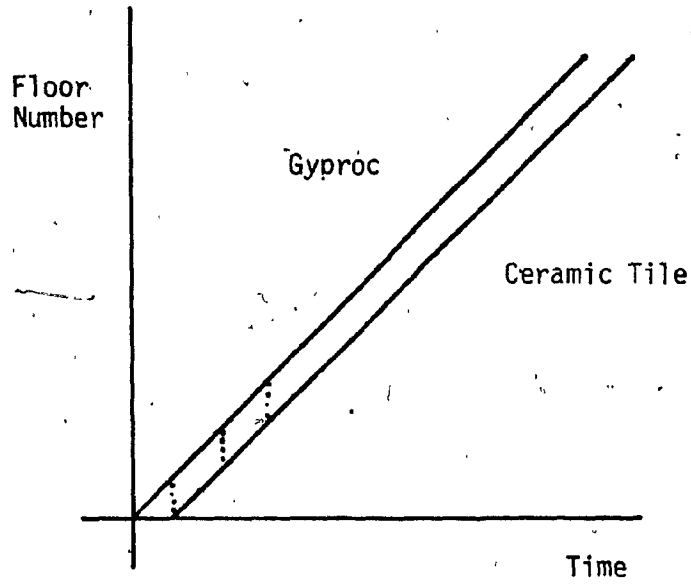


Fig. 4.8 Typical Predecessor

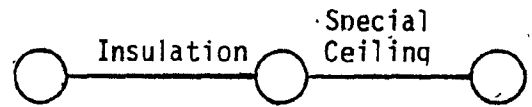
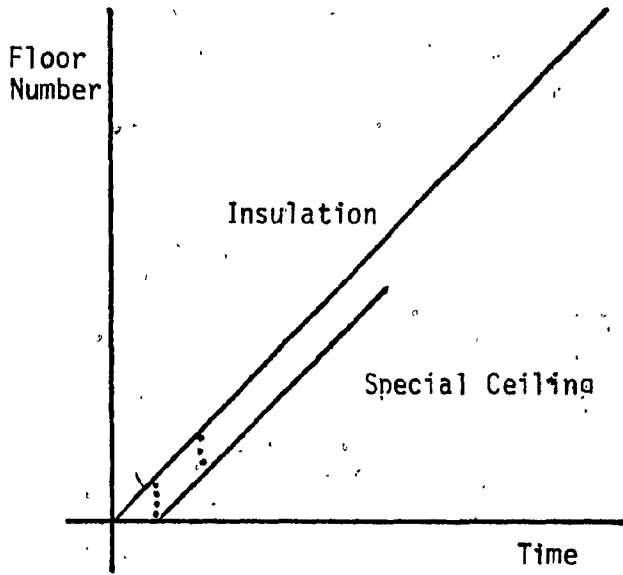


Fig. 4.9 Typical Predecessor (diff. number of floors)

start. Once again, this relationship is of finish to start type with no lag.

For example, the start of the installation of the high-rise elevator's doors and frames is preceded by the installation of motors, cables and platform, a non-repetitive activity. So the first floor of the repetitive activity called "doors and frames" will have as non-typical predecessor the non-repetitive activity "motors, cables, and platform" (see Fig. 4.10). Another example is simply the start of the structure for the typical floor: it is preceded by the completion of the structure for the basement floors, considered a non-repetitive activity. So the structure for the typical floors, a repetitive activity, will not have any "typical" predecessors because it is the first repetitive structural activity of the construction phase. But it will have as "non-typical predecessor" the non-repetitive activity called "Basement structure" and the dependency will be for the first floor only, as shown in fig. 4.11.

When a milestone is a non-typical predecessor, a "date" becomes the constraint for a given floor. For example, the start of the gyproc wall installation might have to wait until April 1st, as mentioned before. So the installation of gyproc walls will have as a non-typical predecessor, for the 1st floor, the date April 1st, as shown in Fig. 4.12.

Finally, a non-typical predecessor can be a repetitive activity on a specific floor. For example, in order to plumb the rails properly, and for safety reasons, elevator rails will not be started until the

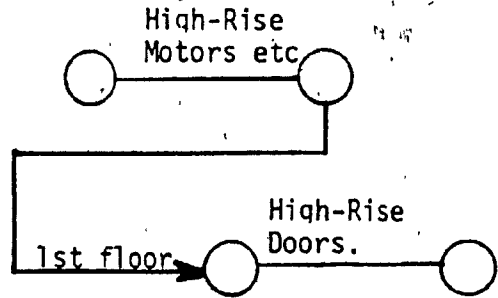
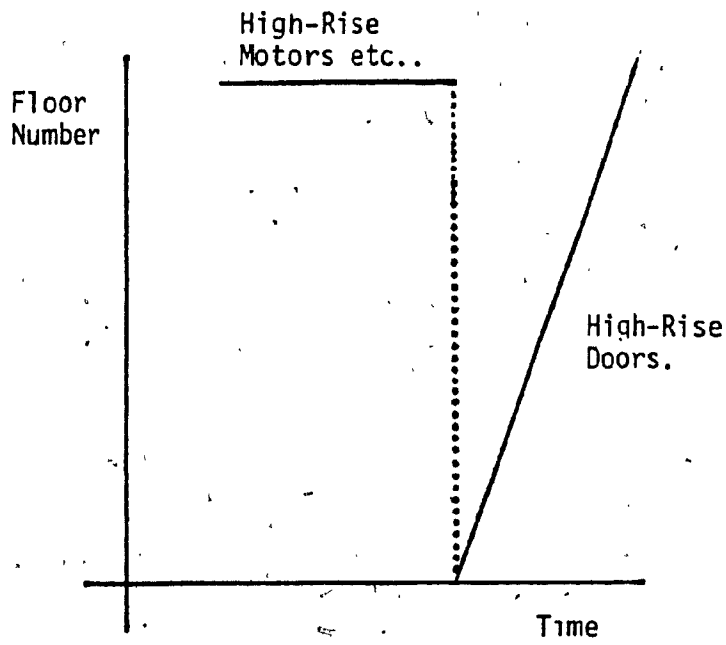


Fig. 4.10 Non-typical Predecessor

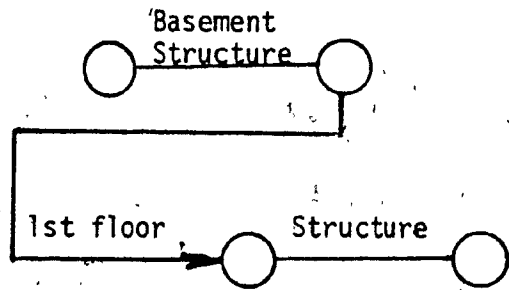
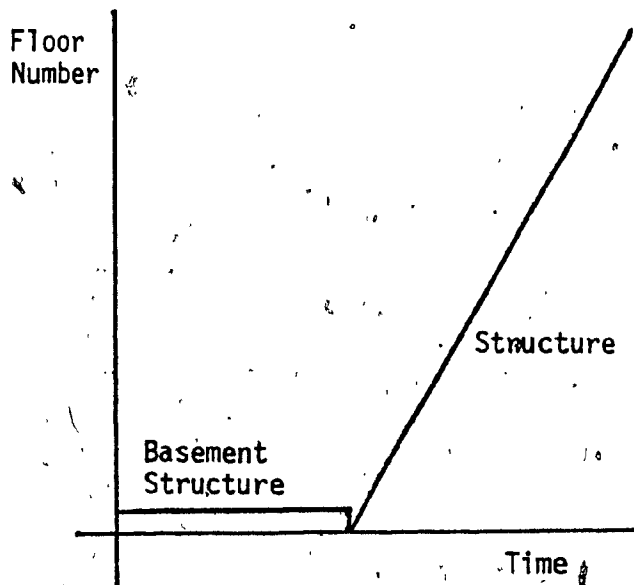


Fig. 4.11 Non-typical Predecessor (diff. case)

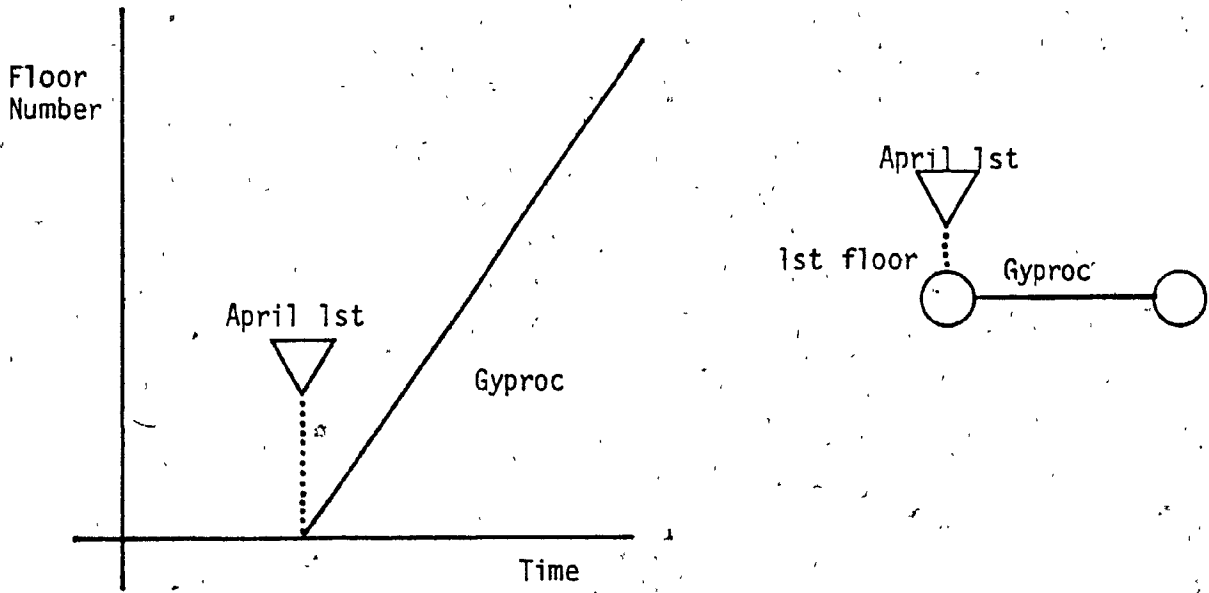


Fig. 4.12 A Milestone as a Non-typical Predecessor

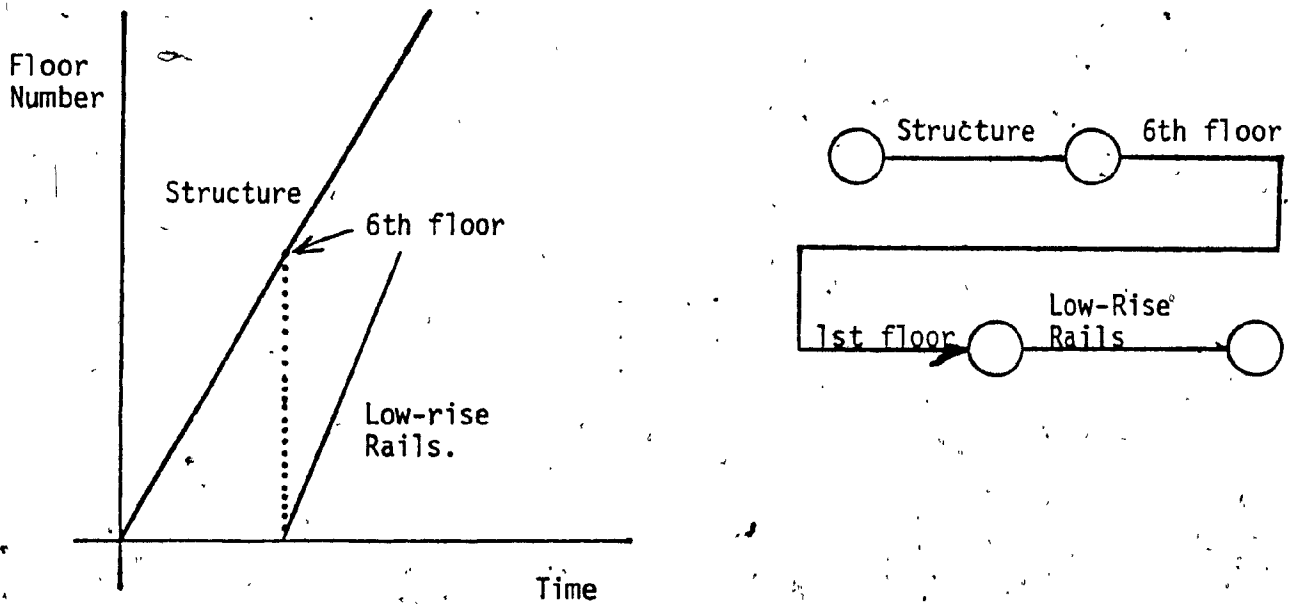


Fig. 4.13 A Specific Floor of a Repetitive Activity as a Non-typical Predecessor

structure is completed on the floor where its motors are. If the motors are on the 6th floor, it means that the rails on the first floor cannot be started until the structure is completed on the 6th floor. So the low-rise rails on the first floor will have as a non-typical predecessor, the completion of the sixth floor of the structure, as shown in fig. 4.13. Another example of such relationships is when a subtrade wants to level its resources. For example, the plumbing subcontractor might prefer to start the installation of the toilet fixtures only when the roughing-in is completed for all the floors. So the installation of the fixtures on the first floor will have as a non-typical predecessor, the completion of the plumbing roughing on the last floor, as shown in Fig. 4.14. The typical and non-typical predecessors are only applicable for repetitive activities and should handle any kind of possible dependencies.

There is only one kind of predecessor for a non-repetitive activity, and it is similar to the non-typical predecessor for the repetitive activities explained above. A non-repetitive activity could be dependent on another non-repetitive activity, on a milestone or on a repetitive activity of one given floor.

For example, the pouring of the footings follows the completion of the excavation. So the "footings" activity will have as predecessor the "excavation" and both of these activities are non-repetitive (one could look at footings as a repetitive activity, but in the horizontal plane, a refinement we need not consider here). A milestone could also precede

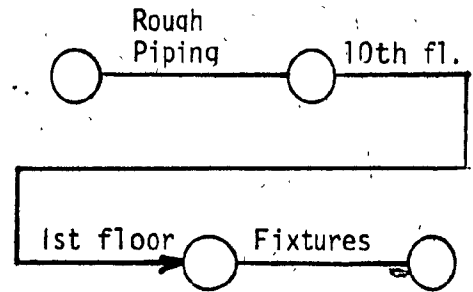
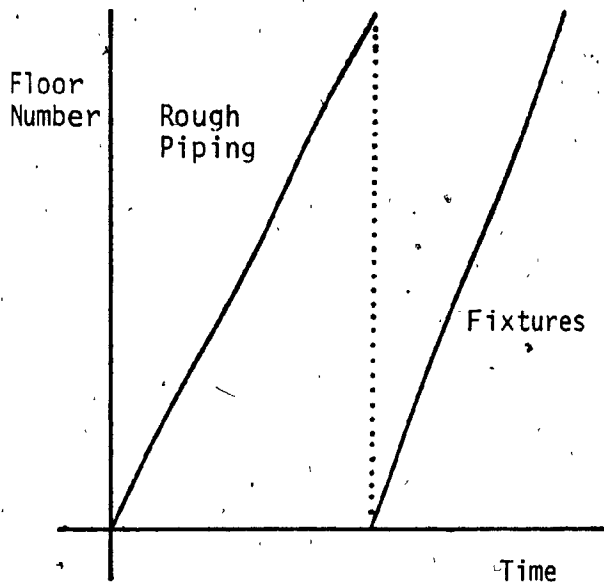


Fig. 4.14 A Specific Floor of a Repetitive Activity as a Non-typical Predecessor (other case).

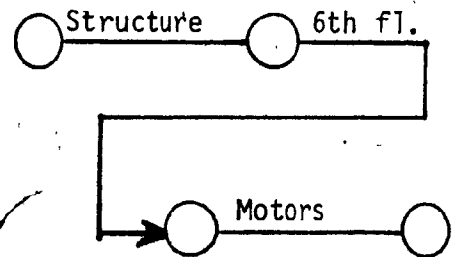
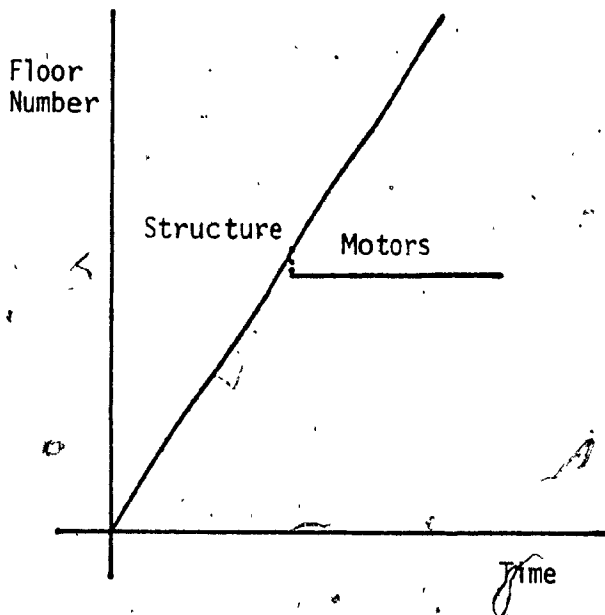


Fig. 4.15 A Specific Floor of a Repetitive Activity as a Predecessor to a Non-Repetitive Activity.

a non-repetitive activity. As we will see later, procurement activities do not form part of the construction network, but rather are treated in a specific report. Therefore, milestones will be used to schedule the delivery on site of large equipment, and the procurement report will be based on the delivery date. So if a large piece of equipment cannot be delivered to the site before a given date, that date could be entered as a milestone preceding that activity. For example, if the transformers for the main electrical room cannot be delivered before, say, June 15th, a milestone would be entered as a predecessor of the installation of those transformers. Finally, a repetitive activity of a given floor can precede a non-repetitive activity; for example, the installation of the low-rise motors for the elevator will not start until the structure is completed on the floor where they are, say the 6th floor, as shown in Fig. 4.15.

So any kind of dependencies possible between the activities for high-rise building construction can be handled by the kind of precedence relationships described in this section.

4.3.2 Calculation Mechanism

Before explaining the mathematical relationships used to generate the schedule of activities, some preliminary operations have to be performed. It was said previously that the information that would be input for a given activity was its number, its name, its predecessors and its duration or production rate and some lag factors (SS,FS) if

repetitive. The proposed model will follow a procedure similar to that for network models to arrange the activities in the order in which they will be calculated, or what could be referred to as "sequence step order" (ref. 24).

The first operation for each activity is to generate the list of its successors. This is done by going from activity to activity, one by one, and assigning to each predecessor, a successor that is the current activity. For example, if activity 2 has as predecessor activity 1, activity 1 will obviously have activity 2 as a successor.

The activities can be put into sequence order once their successors have been identified. This is done by first counting for each activity the number of predecessors of every kind. Those with a count of zero will be the first in the order, because they do not have any predecessor. For the first activity(ies), the successors will be looked at and the counter of the number of predecessors will be decreased by one for each successor. If, after decreasing it, the counter becomes zero, that activity will be put at the end of the list of the activities with a count of zero and will be next in the order. When all the successors are looked at for the first activity, the next activity in the order will be studied by doing the same thing, until no more activities are left. The order in which the counter became zero for each activity will be the sequence step order. A flow chart of this algorithm is presented in fig. 4.16.

$N(A)$: Number of Predecessors of Activity No. A
 $O(I)$: Ith Activity (its number) in the order of input.
 $S(I)$: Ith Activity (its number) in the Sequential Step Order
 N : Number of Activities.

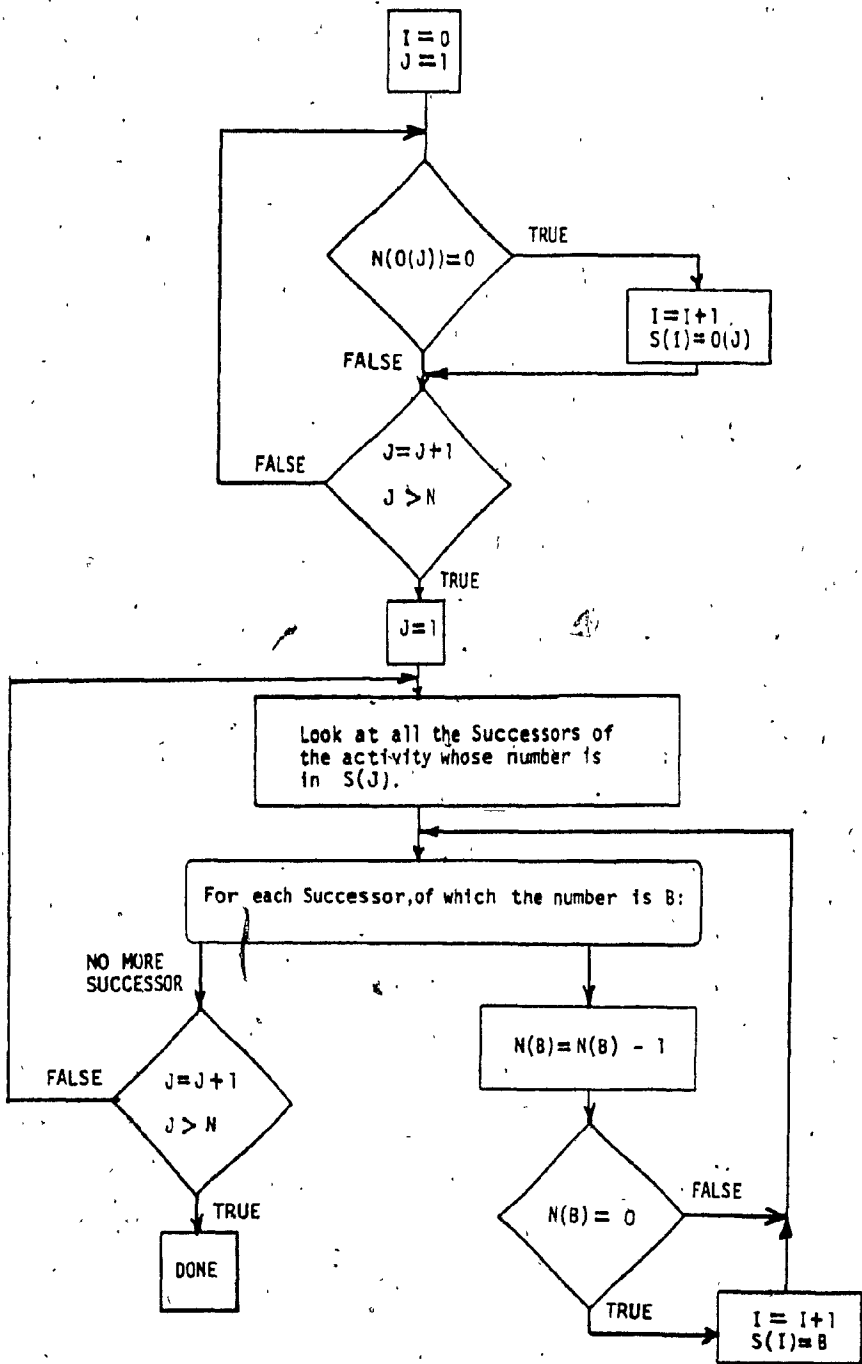


Fig. 4.16 Sequential Step Algorithm

The calculation algorithm is very different for the repetitive activities, compared to the non-repetitive ones, even if, when put in sequence step order, no difference is made between the two. It should be noted that all the following relationships use working days as the basic time unit.

The algorithm for non-repetitive activities is explained first. When calculations are to be made for a non-repetitive activity one has to look at its predecessors. The early start and finish dates of its predecessors (repetitive, non repetitive and milestone) are assumed to have already been computed. Then among those predecessors, the one that governs must be identified as follows. First, define the following items:

S = start of activity

F = finish of activity

D = duration of activity

F_i = finish time of ith predecessor

M = milestone date

n = number of predecessors

m = number of milestones

Note: A start date is always at the beginning of the day and a finish date, at the end of the day.

Then, the earliest start date and earliest finish date of the activity at hand are given by:

$$S = \max [F_1+1, F_2+1, F_3+1, \dots, F_n+1, M_1, M_2, \dots, M_m] \quad (4.5)$$

$$F = S + D - 1 \quad (4.6)$$

So the start date of any non-repetitive activity will be either the greatest finish date of any predecessor +1 or the greatest milestone date, as shown in equation 4.5. The finish date of that activity is then calculated by standard CPM calculations, i.e. the finish date of the activity is equal to the summation of its starting date and its duration minus 1 in order to satisfy beginning and end of day conventions (eq. 4.6).

The calculation of the dates for a repetitive activity is more complicated and follows a three step procedure. In order to respect work continuity requirements, arbitrary dates for all the floors of the repetitive activity are calculated first by choosing an arbitrary date for the first floor, and then computing times for the remaining floors by applying the type of relationships defined previously. In the second step, each of the floors is compared to its corresponding predecessors and the smallest difference found for all the floors will be the one by which the arbitrarily calculated dates are decreased in the third step, to yield the actual scheduled dates. Such a procedure is very similar to the one used by Shlomo Sellinger (ref. 57) but for a different application: he was comparing alternatives, instead of comparing predecessors.

Here is a more detailed explanation of the mathematical relationships involved in the three steps. Recalling equations 4.1 to 4.4. of

section 4.2.1., a set of arbitrary dates which satisfy the continuity requirements stipulated by the various variables that characterize each repetitive activity is calculated. The following information is required to describe each repetitive activity (see Fig. 4.1):

- n = number of crews
- P = production rate (days/floor)
- SS = start to start relationships between successive floors, when there is more than one crew
- FS = finish to start relationship between the next floor that a crew has to move to.
- F1 = first floor on which the activity is present
- FL = last floor on which the activity is present
- S(i) = start time of ith floor
- F(i) = finish time of ith floor
- A = arbitrary chosen date (any number)

The following equations provide the basis for calculating arbitrary start and finish dates for each floor:

$$S(F1) = A \quad (\text{eq. 4.7})$$

$$\text{for any floor } F(i) = S(i) + P - 1 \quad (\text{eq. 4.1})$$

$$\text{if } n = 1 \quad S(i) = F(i-1) + FS + 1 \quad (\text{eq. 4.2})$$

$$\text{if } n > 1 \quad S(i) = S(i-1) + SS \quad (\text{eq. 4.3})$$

$$\text{when } i = nk+1 \quad S(i+n) = F(i) + FS + 1 \quad (\text{eq. 4.4})$$

where $k=0,1,2,3,\dots, FL/n$.

These relationships are evaluated for $i = F1$ to FL to determine arbitrary start and finish dates for each floor. An example of the use of those equations is shown on figure 4.17.

Now, the dates generated for an activity using the foregoing equations have to be compared with all the predecessors of that activity. The comparison mechanism is different for typical versus non-typical predecessors. For each typical predecessor, the comparison is made for each of the common floors of the predecessor and of the activity under consideration. A difference is calculated for each floor, and the smallest difference found equals the difference (or spread) for that typical predecessor. This process may be represented as follows. Let:

Δ_k = difference for k^{th} typical predecessor

F_{ik} = finish date of the i^{th} floor of k^{th} predecessor

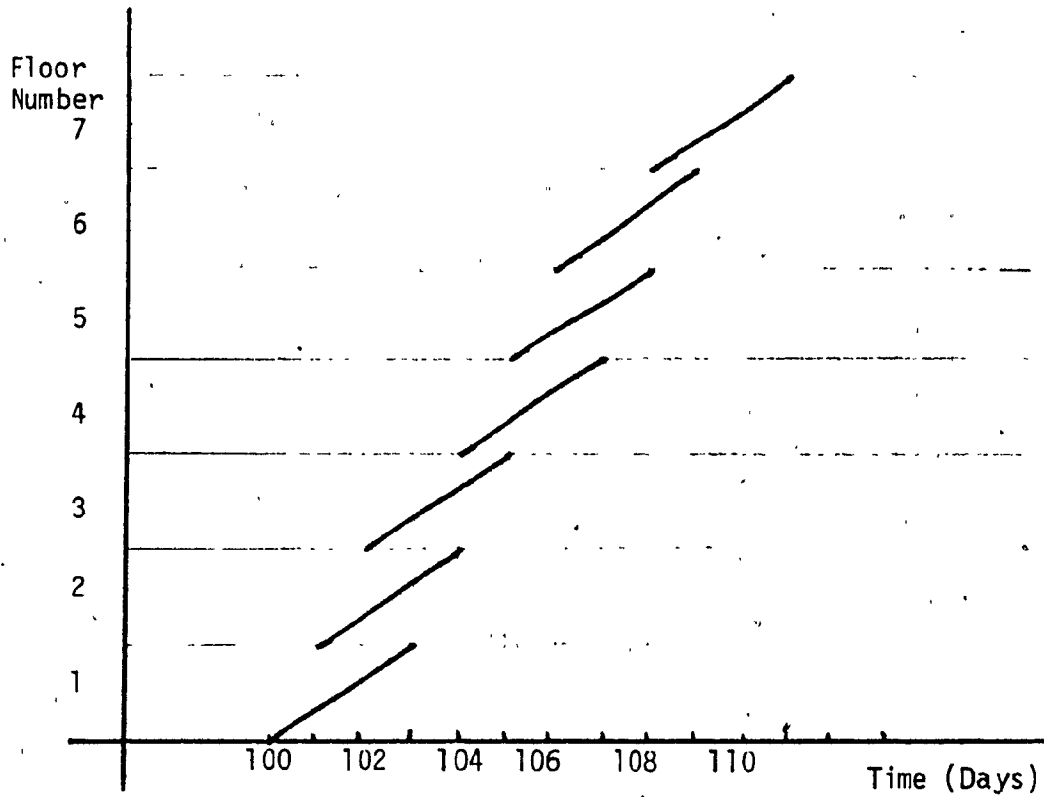
S_i = start date on i^{th} floor of the current activity

$F1$ = first common level

FL = last common level

$$\text{Then } \Delta_k = \min [S_{F1} - F_{F1k}, S_{(F1+1)} - F_{(F1+1)k}, S_{(F1+2)} - F_{(F1+2)k}, \dots, S_{FL} - F_{FLk}] \quad (\text{eq. 4.8})$$

This difference has to be calculated for each of the k typical predecessors. The non-typical predecessors must also be compared with the start date of the specific floor they are preceding. This is done through the following relationships:



In this case: $n=3$, $SS=1$, $FS=0$, $P=4$.

$$S(1) = 100 \quad (4.7)$$

$$F(1) = S(1)+P-1 = 100+4-1 = 103 \quad (4.1)$$

$$S(2) = S(1)+SS = 100+1 = 101 \quad (4.3)$$

$$F(2) = S(2)+P-1 = 101+4-1 = 104 \quad (4.1)$$

$$S(3) = S(2) + SS = 101+1 = 102 \quad (4.3)$$

$$F(3) = S(3)+P-1 = 102+4-1 = 105 \quad (4.1)$$

$$S(4) = F(1)+FS+1 = 103+0+1 = 104 \quad (4.4)$$

$$F(4) = S(4)+P-1 = 104+4-1 = 107 \quad (4.1)$$

⋮

$$S(7) = F(4)+FS+1 = 107+0+1 = 108 \quad (4.4)$$

Fig. 4.17 Example of use of Equations

Δ_{NT} : difference for the non-typical predecessors

F_k : finish date of the k^{th} non-typical predecessor

Note: if the k^{th} non-typical predecessor is a milestone date, the following relationship should be applied:

$$F_k = \text{date} - 1 \quad \text{eq. 4.9}$$

S_k = start date of the specific floor that the k^{th} non-typical predecessor is preceding

m = number of non-typical predecessors.

$$\Delta_{NT} = \min [S_1 - F_1, S_2 - F_2, \dots, S_m - F_m] \quad \text{(eq. 4.10)}$$

Now that the arbitrary dates have been compared with all possible predecessors, the one that will set the actual dates has to be determined, by finding the smallest difference of all, as shown in equation 4.11.

$$\Delta = \min [\Delta_1, \Delta_2, \dots, \Delta_k, \Delta_{NT}] \quad \text{eq. 4.11}$$

Thus value of delta (Δ) is the smallest difference found by comparing the start times of the activity with the finish times of each predecessor; it is therefore the amount by which the arbitrary dates, for each floor, can be subtracted in order to arrive at the actual schedule dates. The last mathematical relationship to get schedule dates is the subtraction of Δ from the arbitrary dates to obtain start and finish times, as expressed in equation 4.12:

$$S_S(i) = S_A(i) - \Delta + 1 \quad \text{eq. 4.12}$$

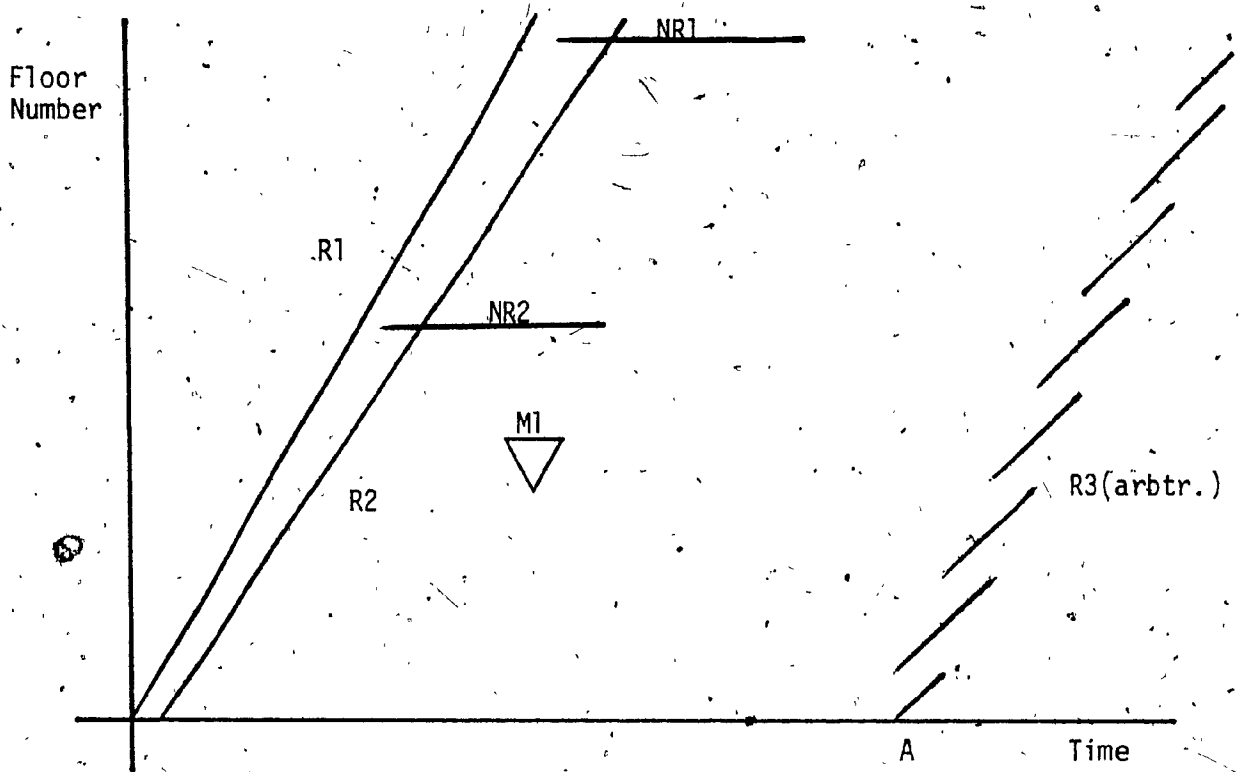
$$F_S(i) = F_A(i) - \Delta + 1$$

where subscripts s and A mean scheduled and arbitrary, respectively.

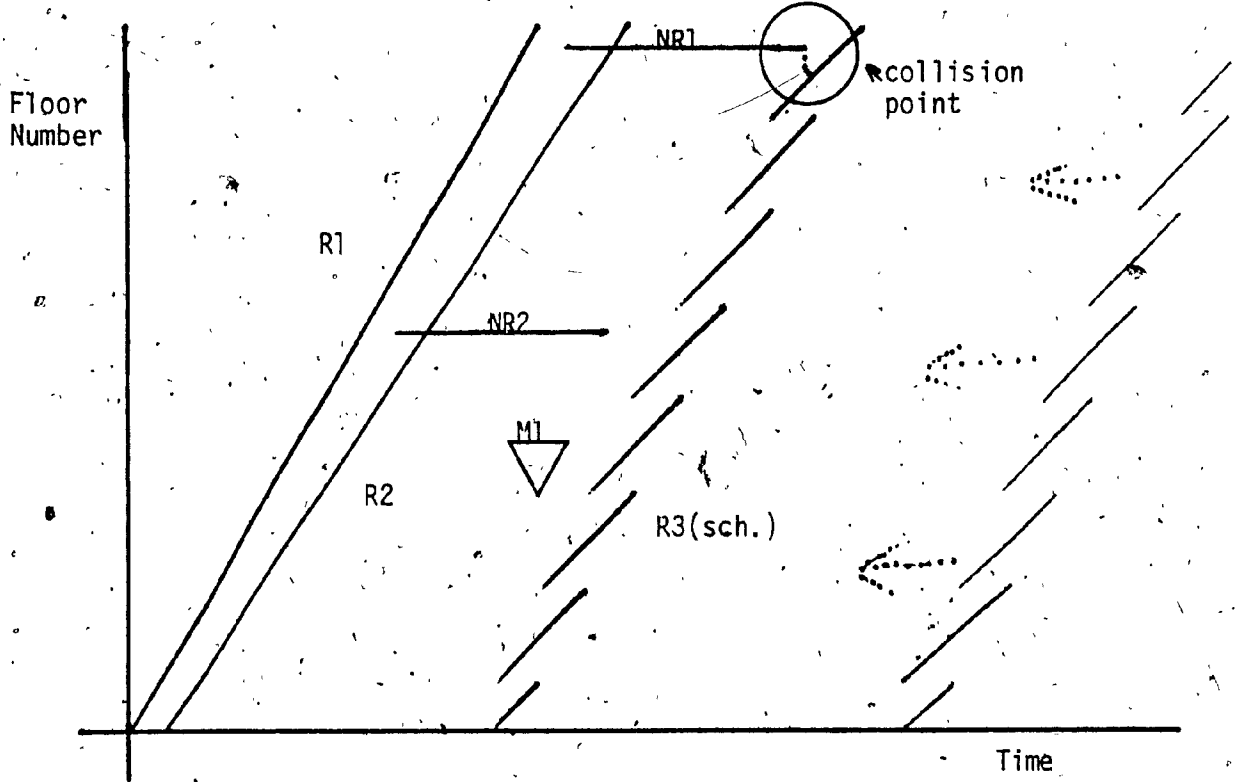
Because the dates of each floor are reduced by the same amount, they keep exactly the same relationships as defined by equations 4.1 to 4.4 which ensure continuity of the work. In fact, the smallest difference found will be the "collision point" as defined in the previous chapter.

Fig. 4.18 shows graphically the mathematical relationships. The repetitive activity R3 is the current candidate for scheduling. By using equations 4.1 to 4.4 and an arbitrary starting date A, we obtain arbitrary start and finish dates, as shown on Fig. 4.18(a). Also shown are the predecessors of R3; there are two "typical predecessors", R1 and R2 and three non-typical predecessors: non-repetitive activities NR1 and NR2, and the milestone M1. Applying the mathematical relationships explained before results in "shifting" activity R3 to the left of the graph until it "hits" one of its predecessors, namely NR1 in this case. The point where activity R3 stops becomes its actual schedule.

Once the calculations are performed for all the activities, the latest finish date will be the completion date of the project. Using CPM terminology, these calculations would be described as the "forward pass computations". When developing the model, activities in parallel are allowed, and therefore the notions of criticality and float exist.



(a) R3, with arbitrary dates.



(b) R3, at its "scheduled" position (after shifting).

Fig. 4.18 Graphical Explanation of the Calculation Mechanism

A backward pass should be performed in order to identify critical activities and float times for non-critical ones. These two notions are crucial for monitoring the job and planning resource requirements.

The backward pass algorithms are very similar to the forward pass ones. The sequence step order defined earlier is used, except that the order of the activities is from the last activity to the first one.

For the non-repetitive activities, the dates are determined by the successors. If an activity does not have any successors, it means that it is the last one of the network, and its finish date corresponds to the completion date of the project. Because of the convention of having milestones as predecessors only, it is not possible to have a milestone as a successor. For activities other than the last one, all the successors have to be looked at in order to find which one governs.

Using the same definitions as before, we have the following relationships:

$$LF = \min. [LS_1-1, LS_2-1, \dots, LS_n-1] \quad \text{eq. 4.13}$$

$$LS = LF - D + 1 \quad \text{eq. 4.14}$$

where LS_i = late start date of i^{th} successor
 LF = late finish date of the activity
 LS = late start date of the activity
 D = duration of the activity
 n = number of successors

The computations for the repetitive activities are again done in three separate steps. For the first one, an arbitrary date is selected and arbitrary dates for each floor are generated using equations 4.1 to 4.4 and 4.7. After this is done, these dates have to be compared with all the successors. Because there are typical and non-typical predecessors, there are also typical and non-typical successors, which are structured exactly the same way. For all typical successors, the difference is found by the following equation (4.15):

Δ_k = difference for the k^{th} typical successor

F_i = finish of the i^{th} floor of the calculated activity

LS_{ik} = late start date of the i^{th} floor of the k^{th} successor

F_1 = first common level

FL = last common level

$$\Delta_k = \min [LS_{F_1 k} - F_{F_1}, LS_{(F_1+1)k} - F_{(F_1+1)}, \dots, LS_{FLk} - F_{FL}] \text{ eq. 4.15}$$

For the non-typical successors, their dates have to be compared with the finish date of the specific floor they succeed; the special case of milestones that was present in the forward pass is not present here, because of the previously mentioned assumption. So the difference for these non-typical successors is calculated as follows:

Δ_{NS} = difference for non typical successors

LS_k = start date of the k^{th} non-typical successor

F_k = finish date of the specific floor for the k^{th} non-typical successor

m = number of non-typical successors.

Then,

$$\Delta_{NS} = \min [LS_1 - F_1, LS_2 - F_2, \dots, LS_m - F_m] \quad \text{eq. 4.16}$$

and the smallest difference is determined by equation 4.17.

$$\Delta = \min [\Delta_1, \Delta_2, \Delta_3, \dots, \Delta_{NS}] \quad \text{eq. 4.17}$$

To find the actual late start and finish dates of the current activity, the value of " Δ " has to be subtracted, as shown in equation 4.18:

$$\begin{aligned} LS(i) &= S(i) - \Delta + 1 \\ LF(i) &= F(i) - \Delta + 1 \end{aligned} \quad \text{eq. 4.18}$$

This process is repeated for all activities. No more calculations are required to obtain dates. The other features of the system make use the data from these calculations.

For example, by computing the difference between the early start and late start dates, the value of the total float can be obtained. If it is zero, the activity is critical and should be identified as such. Most CPM models also output values for free float, interfering float and independent float (ref. 24). Because of the assumptions of continuity for the repetitive activity, some of these calculations might yield incorrect results. For example, if two repetitive activities follow one another and have different production rates, there will only be one "collision point, as shown on fig. 4.19. If the network consists of only those two activities, early and late dates would be the same for each activity and both would be critical; therefore, the total float

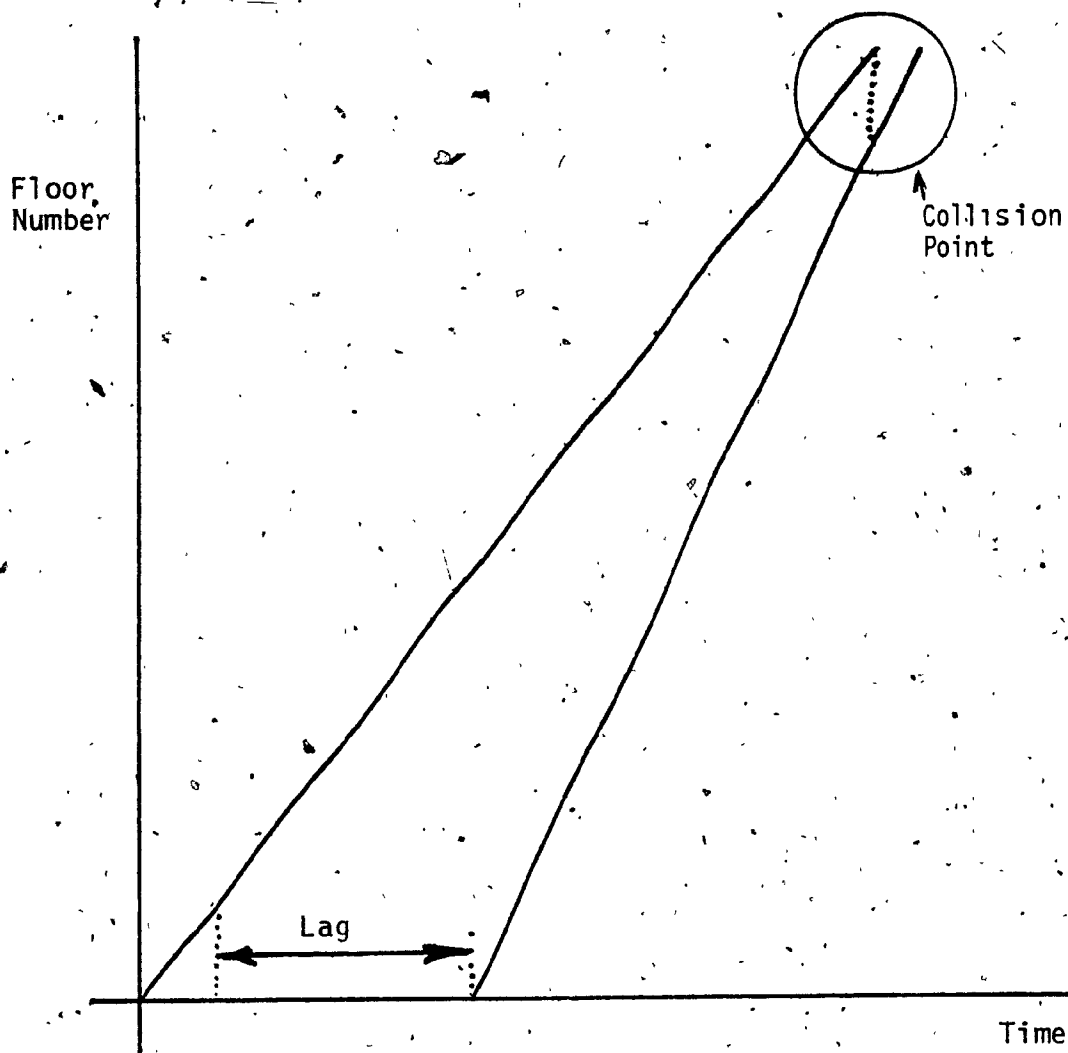


Fig. 4.19 Lag and Float for Two Critical Activities.

would be zero for all floors. However, the definition of free float is as follows (ref. 24):

$$FF = ESD_{i+1} - EFD_i \quad \text{eq. 4.19}$$

i = activity number

In our example, the free float, on the first floor, would be different than zero, and would in fact be equal to the "lag" between the two activities on that first floor. But the lag cannot be considered as float in the proposed model if continuity is to be maintained. It is recommended that the issue of float in linear planning algorithms be investigated in more detail in follow-up work to this thesis. Only the total float will be calculated in the present work.

4.3.3 Learning Effects

So far, the production rate of a repetitive activity was assumed to be the same for all the floors. For example, if the production rate was set at 4 days per floor, with one crew and a finish to start relationship between floors of 0, it would take 40 days to do 10 floors for that specific activity.

However, as explained in the previous chapter, learning curve effects are present in such a sequence. Consideration of these effects should form part of the proposed scheduling system for repetitive activities especially if the work is assumed to be continuous. This consideration differentiates the planning system described herein from those described in the literature.

Most learning curve models have been developed for manufacturing industries where the cycle time of an operation is very small and the number of units produced is very high. The application of such models to the construction industry remains doubtful and is not pursued in the present research.

But one does not really need a mathematical model to include learning effects in a scheduling system. In fact, the use of estimated coefficients of efficiency for the first few floors of a repetitive activity could yield a good approximation for a learning curve. Because a different learning curve would be required for each repetitive activity, such an approach would be very simple and easy to use.

The meaning of production rate has therefore to be refined at this stage: it is taken to mean the "expected" production rate, or the production rate that will be reached when the learning time is passed. For example, if an activity has a production rate of 4 days per floor, the first few floors might require 6, 7 or even 8 days to be performed, depending on the degree of complexity of the operation and the skills required to perform it. Coefficients of efficiency could be estimated in advance by the persons responsible for executing the activity and the production rates for the first few floors would be determined by adjusting the initially estimated production by the coefficients.

These coefficients are probably best expressed as percentages: a 50% value for the coefficient would mean that the production rate for that specific floor would be multiplied by 2 ($1/.5$). Therefore, a value

of 100% means that the learning period is over.

Because only a few floors are affected by a learning period, most floors of a repetitive activity will have a coefficient of efficiency of 100%. In order to limit the input of data, all the floors of a repetitive activity will be assumed to have a value of 100%, unless otherwise noted. So only the coefficients that are different than 100% have to be input.

In terms of mathematical relationships, only equation 4.1 requires modification, by the addition in the equation of the coefficient of efficiency:

$F(i)$ = finish of i th floor

$S(i)$ = start of i th floor

P = "expected" production rate (days/floor).

$L(i)$ = coefficient of efficiency of i th floor (in percent).

$$F(i) = S(i) + \frac{P}{L(i)} \times 100 - 1 \quad \text{eq. 4.20}$$

So equation 4.20 replaces equation 4.1 in the previously explained calculation mechanism. This calculation might give non-integer results for a Finish date. For this case, the date should be rounded to the next integer, but with some care, as explained in the next chapter.

4.3.4 Calendar Days and Weather Effects

Although all the calculations are performed with "working days", the schedule has to be presented in a calendar day framework in order to

be communicable, as explained in the previous chapter. This requires that a calendar of working days be generated, by eliminating weekends, holidays and vacation so that each working day corresponds to a calendar day.

The only other input required is the determination of the actual starting date of construction. Once known, it corresponds to the first working day. And then, the second working day corresponds to the next "workable" day, the third, to the next, etc., until the number of working days corresponds to the project's duration. Although all the relationships are in working days, the results would be presented by finding the equivalent calendar day using the process just described.

As explained in the previous chapter, the conversion of working days to calendar days is important for communications purposes, but also to add some contingency when work is performed during winter months. In fact each month of the year would have its own "weather factor" that would adjust the duration or the production rate according to the time of the year an activity is performed. An example of such coefficients is shown in table 4.1. The factors shown are used in the present thesis for illustrative purposes but should not be considered as standard. In fact, different activities should have different factors, but this is not treated in the present model.

The procedure for adjusting the durations of non-repetitive activities affected by weather differs from the one for the production rates of repetitive activities. However, in both cases, the early start

and finish dates are calculated using the previously mentioned mechanism before any adjustments are made to the values.

For each non-repetitive activity affected by weather, the calendar date corresponding to the early start date, which is in working days, is found first. The month of that date is then used to find the weather factor from table 4.1. If the duration of the activity is greater than

MONTH	FACTOR
January	70%
February	70%
March	75%
April	80%
May	90%
June	100%
July	100%
August	100%
September	90%
October	80%
November	75%
December	70%

Table 4.1

Weather Factors for the 12 months of the year

20 working days (or 1 calendar month), the execution of the activity will be spread over more than one month, and therefore over possibly different weather factors. So the weather factor that is used to adjust the duration should be an average of the factors of the months during which the activity is performed. So equation 4.6 would be replaced by equation 4.21:

F = finish date of activity

S = start date of activity

D = duration of activity

n = number of months over which activity is spread

W = weather factor for the month of the start date.

where
$$W = \frac{W_1 + W_2 + W_3 + \dots + W_n}{n}$$

$$F = S + \frac{D}{W} \times 100 - 1 \quad \text{eq. 4.21}$$

For the repetitive activities, the adjustment procedure is more complicated. Once the dates are determined by the calculation algorithms mentioned before, each floor has to be taken one by one, and adjusted accordingly. But, after each successive floor is adjusted, the dates of the remaining floors have to be increased by the adjustment amount for the current floor, in order for the weather factors to be consistent with the months in which the activities will be performed. Thus for the activity at hand:

$$F(i) = S(i) + \frac{P}{L(i) \times W} \times 10000 - 1 \quad \text{eq. 4.22}$$

and, if the difference between the adjusted finish date and the original one is "d", this should be added to all the remaining floors, as in eq. 4.23.

For all i's $\geq i+1$ up to the number of levels:

$$S(i) = S(i) + d \quad \text{eq. 4.23}$$

$$F(i) = F(i) + d$$

For these calculations, the fractions should be carried forward in order for the results to be as meaningful as possible. When all iterations are complete, the dates obtained should be rounded to the nearest integer.

After the activity's schedule dates have been adjusted, a check has to be made of the activity's position vis-a-vis its predecessors. Consider the situation shown on fig. 4.20: activity 2 is a successor to activity 1 and the unadjusted calculations have found a "collision point" on the last floor, and a set of dates represented as 2a. Then, by performing the routine explained above, the dates are adjusted, and the new schedule is shown as 2b. It can readily be seen that there is no longer a collision point on the last floor, and that the activity could start at a much earlier date. So the dates have to be adjusted again.

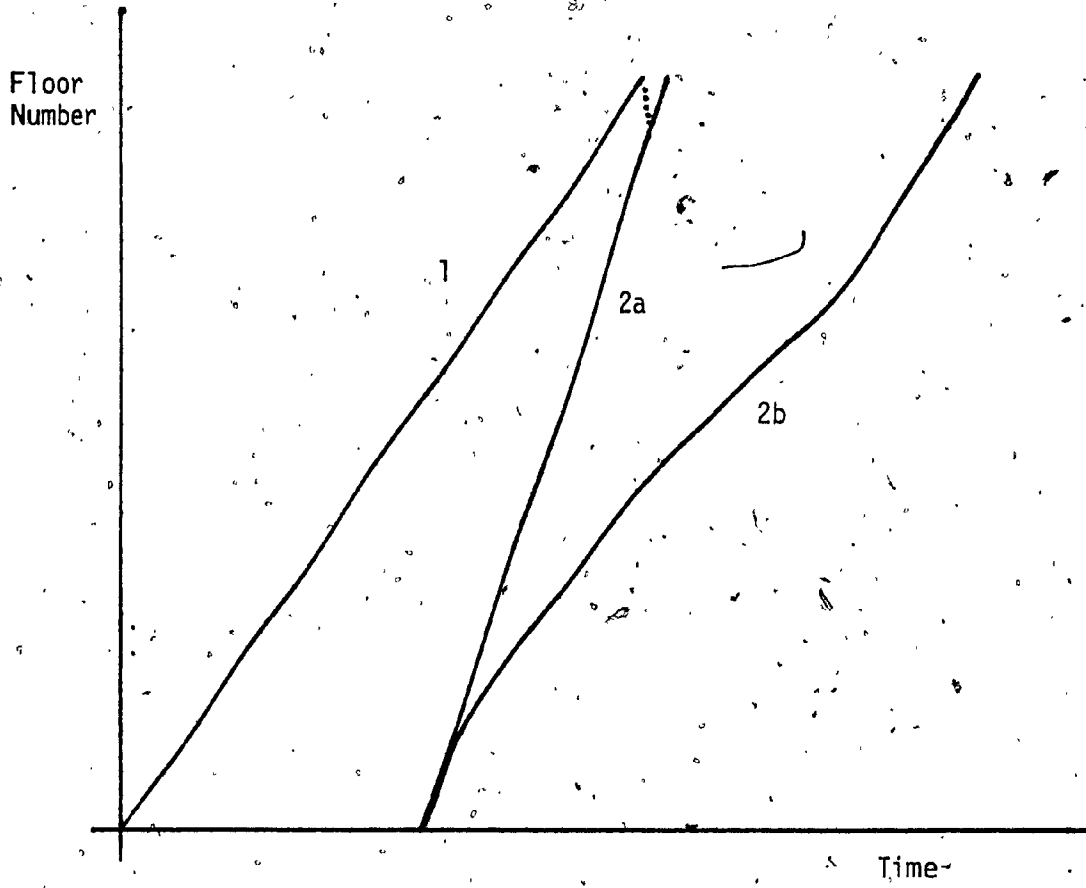


Fig. 4.20 Weather Effects on the Production Rate and Scheduling of a Repetitive Activity.

Therefore, The next step is to compare the activity with all its predecessors, to find a new "collision point" and to modify its schedule dates. It is the same as treating the schedule dates denoted by 2b as "arbitrary dates", as before, and then finding the smallest difference by which they have to be modified. Therefore, equations 4.8 to 4.12 are used again to come up with the results.

However, if the difference by which the dates are modified is relatively big, the weather factors by which the dates have been adjusted might not be the ones corresponding to the month in which the activity is now scheduled, yielding again unsatisfactory results. Therefore, a new set of computations should be performed. The starting date of the first floor is kept and used as an arbitrary starting date as in the first step of the calculations for the repetitive activities. Thus, equations 4.1 to 4.4, 4.7 and 4.20 are used to generate a new set of arbitrary dates. The next step consists of adjusting those dates by using the corresponding weather factors, and therefore use again equations 4.22 and 4.23.

The resulting dates are then compared with all the predecessors, as before, and adjusted accordingly. However, this time, the difference should be very small, and therefore the scheduled dates will be correct. Although this second series of operation seems to be redundant, it has to be done in order for the schedule to be accurate.

4.3.5 Procurement Schedule

As seen in the second chapter of this thesis, some activities are very labour intensive, and their timely completion depends on the productivity of the men on site. However, other activities, mainly non-repetitive, require few labour hours on site, but depend on the timely delivery of some pieces of equipment. Examples of such activities are major electrical equipment (main transformers and switches), mechanical equipment (pumps, chillers, boilers, etc.); transportation equipment (escalators, elevators, etc.), and many others, depending on the characteristics of the building. So in order to be delivered on site at required dates, it is important to monitor their procurement activities, from the time a decision is made on the supplier up to when the final product arrives on site. The procurement activities prior to delivery at the site do not form part of the network but should be derived by backtracking in time from the moment that the equipment is needed on the site.

The actual tasks that properly describe a procurement sequence might differ from activity to activity, but they should be chosen from a list of all possible ones. Each of these tasks would be associated with a duration, so that, by subtracting from the start date on site, one might derive a procurement schedule. In order to simplify the model, all these tasks are treated as sequential and would not have any overlapping. In fact, this model resembles the line of balance theory (see previous chapter) where a schedule is derived by knowing the date of the

last activity of a sequence, the dates of the others being derived by backtracking in time.

Here is a list of the kind of tasks that might be part of a procurement sequence (ref. 7):

- 1) Preparation of bid documents
- 2) Call for Tenders
- 3) Examination of bids and contract award
- 4) Vendor's preparation and submission of shop drawings
- 5) Review and approval of shop drawings
- 6) Fabrication by the vendor or subcontractor
- 7) Shipping
- 8) Custom clearances
- 9) Delivery and inspection.

Obviously, some activities will not require all of these tasks and some very special pieces of equipment might require the addition of very specialized tasks such as inspection and expediting in a manufacturer's plant. Of importance here is the treatment of the procurement function and its integration into the scheduling system.

The algorithm for generating the procurement schedule is very similar to the backward pass explained earlier in this chapter. However, in order to simplify the quantity of information that appears on the report, each of the tasks will be associated only with a start date, instead of with early and late start and finish dates, as in the schedule. Because all the tasks are sequential, one can readily find

the finish date by looking at the start of the next task. Also, the notions of criticality, and float are not appropriate in this case.

From the author's experience on two sites in the city of Montreal, it became evident that repetitive activities do not require formal treatment of a procurement sequence because of low-complexity of the material or equipment that are associated with them; therefore only the non-repetitive activities will have the option of having such a sequence associated with them. This assumption is very important in the computerization of the model (see next chapter).

When an activity has a procurement sequence, some information has to be input: the tasks that will form the sequence have to be chosen from the list mentioned before and each of them will be assigned a duration. Once the dates are calculated for that activity, dates of the procurement tasks can be evaluated by starting from the last task in the chronological sequence, and finding its start date by the following relationship (eq. 4.24):

$SP(i)$: start date of i^{th} procurement task

NP : number of procurement tasks

$D(i)$: duration of i^{th} procurement task

ES : early start of the activity for which this sequence is calculated

$$SD(NP) = ES - D(NP) \quad \text{eq. 4.24}$$

$$SD(i) = SD(i+1) - D(i) \quad \text{eq. 4.25}$$

The other task times of the procurement sequence would be calculated by subtracting the duration of the task from the date of its successor, as shown in equation 4.25. As in all calculations presented before, all these times are in working days and should be changed to calendar dates for presenting the report.

Such a procurement status report will be mainly used as a checklist by the general contractor and the subcontractor. Therefore any deviation from the planned schedule will be detected early and corrective action could be initiated as soon as possible to diminish or eliminate the impact of procurement delays on the construction site schedule. However, if a delay occurs, the impact on the overall schedule can be readily determined.

4.3.6 Short Cycle Schedules

Short cycle schedules have been widely used in the manufacturing industry as a tool for short term planning and monitoring of mainly routine operations. Smith (ref. 59) defined short cycle scheduling in the following way: "Simply stated, short interval scheduling is a method for assigning a planned quantity of work to be completed by a specific time and is a means to determine that the quantity of work has been completed within the specific time limit". Actual application of such procedure in construction is limited, and very few articles have been published on this subject (ref. 28 47 and 51).

The objectives of using short cycle schedules are three-fold (ref. 10):

- 1) To encourage site management to look ahead, to foresee immediate requirements, and hence avoid delays;
- 2) To review the actual progress achieved, to check performance, and either to take corrective action for shortcomings or take advantage of any gains; and
- 3) To incorporate any design modifications (change orders) or to facilitate improved production techniques in the light of fuller information or further investigation, such as that obtained from work study methods.

Ponce-Campos and Pawley (ref. 47) and Kelley (ref. 28) described short cycle schedules as a tool to control construction operations and processes on a day-to-day basis, at a level of detail beyond that reached in network models. These authors asserted that a short cycle schedule had to include work assignments and short term work goals for line supervision. The planning and scheduling system proposed in this thesis is to be used by a General Contractor who is interested in controlling the work of his subcontractors but not to the level of detail of work assignments. Thus, a short cycle schedule would simply pick up from the overall detailed schedule, only the activities that are to be done over the next week, for example, and on which he could put emphasis. Such a document could be very useful at the regular site meetings. The activities that are listed would be the center of interest of the meeting as to what each subcontractor has to do over the next period. If anyone foresees problems, it could be raised at the meeting in order to avoid delays.

The second objective of short cycle schedules is to review the progress achieved and check performance. Therefore, the activities that should have been done during that last week should also be present on the schedule so they can be examined at the site meeting to determine if everything was executed as per what was on the schedule. So the schedule should contain the activities of the week before, the ones for the present week and probably the ones for the coming week, in order to have a better window on the future.

Practically, the short cycle schedule would consist of inputting a calendar date, say the beginning of a week; then, a window would be set as one week before that date and two weeks after that date, and all the activities having a part or all of their execution over that three week period would be listed on the short order schedule. So its algorithm would consist of taking all the activities, one by one to see if it is executed during that three week period. A possible format for presenting the results would be as on Fig. 4.4. However, this report might be improved by refining the format or the information appearing on it; although not part of the present thesis, a good starting point for future work is found in refs. 47 and 51.

4.3.7 Updating

As mentioned before, updating of the schedule is a very important feature in order for the system to be used on a real construction project. As the job is executed, it is crucial to evaluate if the

activities are performed according to the plan, and if not, how the time delays or gains affect the remaining activities. Simply stated, updating consists of "planning and scheduling the remaining work after some time has elapsed" (ref. 24). In the proposed model, updating would be done in a sequence of three steps.

The first step is to record the actual start and finish dates of the activities. This should be done on a very regular basis, and would not have any effect on the schedule; it is a scorekeeping task in order to get an image of how the job is performed. Therefore, each non-repetitive activity, and each floor of a repetitive activity would eventually be assigned "actual" start and finish dates. Those dates would appear on the matrix format (fig. 4.6) or eventually on the bar chart or the linear chart presentations, in order to show a graphical comparison of the scheduled versus actual dates.

At that stage, one could assess the performance on these activities by comparing the dates with the scheduled dates, and also by studying if the completed activities have followed the logic established in the initial plan. This is crucial for evaluating the impact of slippages on the remaining activities and also, for keeping historical records for use on similar future jobs.

The second step consists of generating a new "updated" schedule incorporating all these actual start and finish dates in the calculation, but keeping intact the logic and the durations of the activities which have not been executed yet. The link with actual dates in the

calculation of the updated schedule will be different for repetitive versus non-repetitive activities.

For the non-repetitive activities, if a predecessor is a completed activity (as indicated by its status), the comparison is not made with the early finish date, but rather with the actual finish date. So, a verification would be made before any calculation to see if the activity is completed or not. The relationships and equations to do this will be the same as the ones explained before (eq. 4.5 and 4.6).

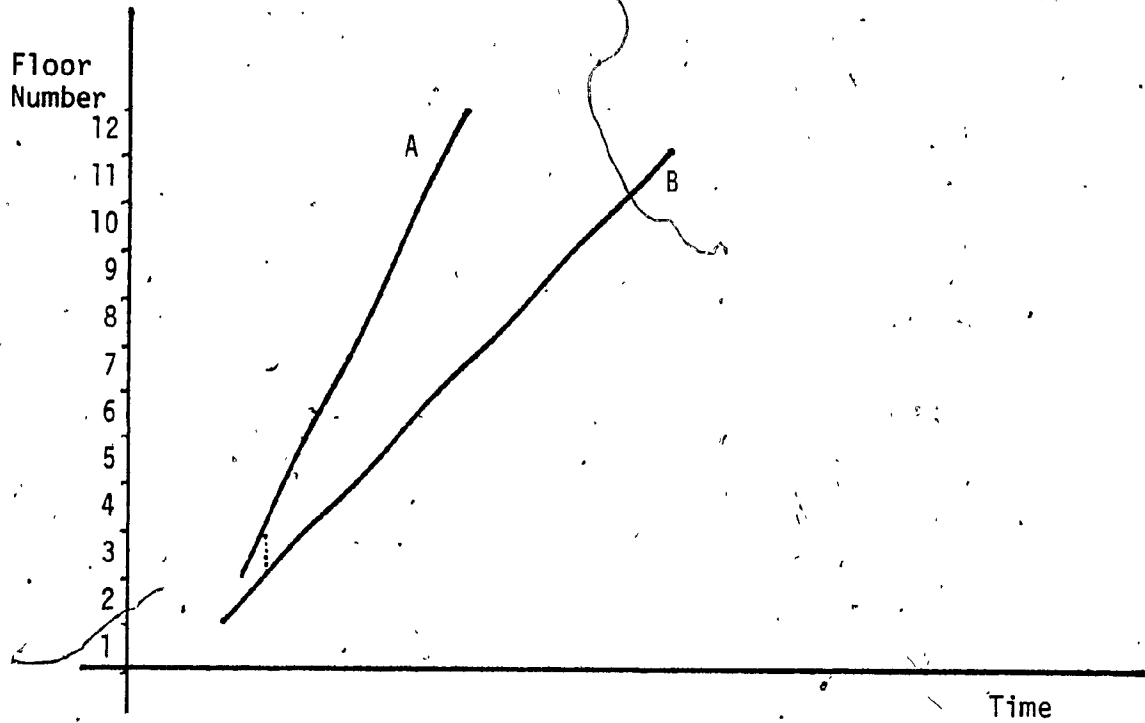
For the repetitive activities, the calculation for the non-typical predecessor will be the same as explained in the previous paragraph. However, things are different when it is time to compare the arbitrary dates with the typical predecessors. An additional piece of information that has to be included for each repetitive activity is the "current level". At the beginning of a job, the current level corresponds to the first level for that repetitive activity. But as the job progresses and lower levels are completed, the current level becomes the level following the last completed level. For example, if 5 floors of the structure are completed at the end of the month, and the sixth one has started, the current level will be 6. If all the levels of a repetitive activity are completed, the current level is equal to one plus the last level: for example, if a repetitive activity is completed on all levels, and that the last one is 12, the current level is set to be 13.

So as explained in the calculations section, the arbitrary dates will be calculated again, using equations 4.1 to 4.4 and 4.7. Now,

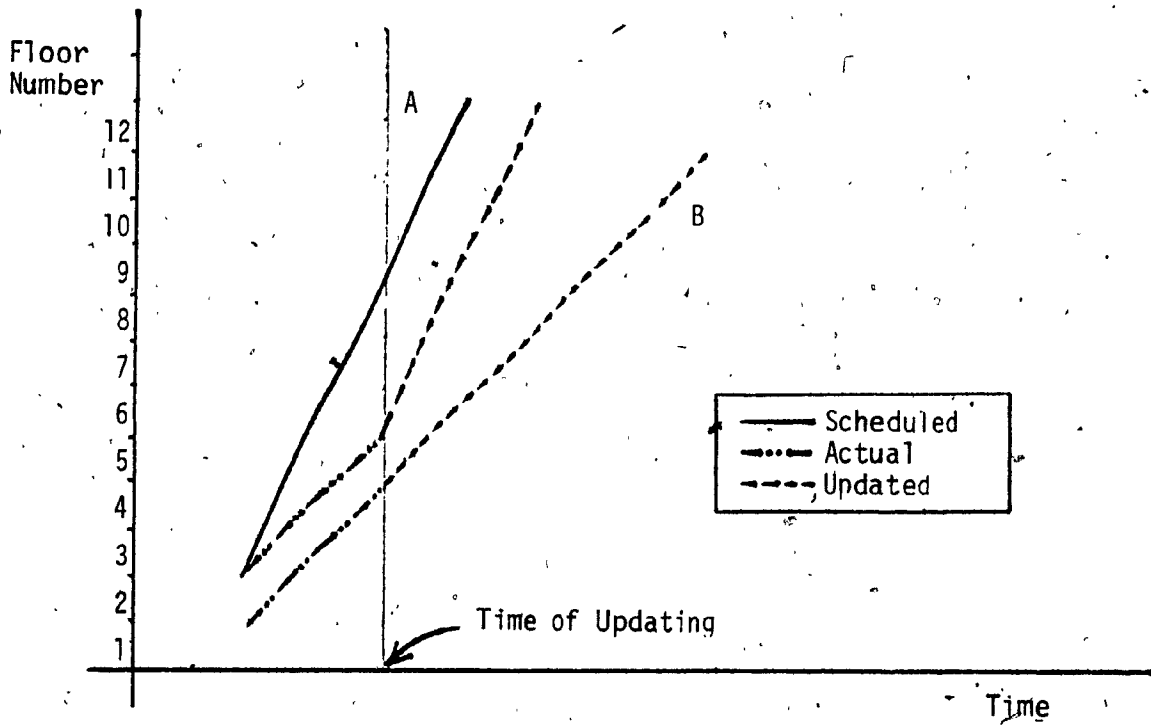
instead of comparing all the levels of the activity with the ones of its predecessors, only the common levels between the current one and the last one will be compared. Moreover, a new dependency will exist: the current level will have as a predecessor the actual finish of the preceding level, in order to "update" that repetitive activity. Again all the calculations are in working days.

For example, consider the situation shown in Fig. 4.21: repetitive activity B is to be done on floors 2 to 10 of an 11 storey building; its predecessor, A, is to be done on floors 3 to 11. After the job is started, the schedule is updated and the current level of activity A is the 6th Floor and the one of B is the 4th floor. When compared to the mentioned predecessor, only floors 4 to 10 will be updated, because they are common to both, and above the current level of B. The 4th floor will also be compared to the actual finish date of the third floor. When a comparison is made, if the floor is completed (i.e. it is below the current level), comparison will be made with the actual start and finish dates, rather than with the early start and finish dates, like in the case of the 4th and 5th floor of B being compared with the 4th and 5th of A, which are completed (below the current level) at the time of the calculation.

All these calculations lead to the production of a new updated schedule, incorporating the actual start and finish dates of the completed activities. The impact on the remaining activities of delays or changes in the work execution will readily be shown.



(a) Scheduled Production Rates



(b) Actual Dates and Updating

Fig. 4.21 Updating Process

The third step of the updating process will consist of taking corrective action and revising the schedule by changing durations or logic, where possible, in order to meet (if possible) the project's target date. Moreover, updating should also include corrections to duration or logic because of poor planning, unforeseen conditions or poor productivity. If one realizes that a planned production rate or duration is unrealistic, it should be reassessed and incorporated in the calculations. The "final" updated schedule issued from this process will then show a forecast of the time required to completion of the project.

It was mentioned in the previous chapter that it would be useful to develop a routine that could predict the production rates of the remaining floors of a repetitive activity by studying the performance on the completed floors, instead of using the production rates decided upon at the planning stage, for the process of forecasting time to complete, as explained above. Such a routine would have to consider several factors in order to be realistic: the nature of the activity, its complexity, its learning curve, the time of the year at which it has been performed, if it was subject to any external factors (slow deliveries of materials, union problems, etc.), the location of the site, etc. However, several of these variables are hard to quantify. The issue of using trend data for updating and forecasting is left for future work by others.

CHAPTER V

COMPUTERIZATION OF THE SYSTEM

5.1 INTRODUCTION

All the mathematical relationships described in the previous chapter were incorporated into a computer program, the design of which is described in this chapter. A part of the subcontractor control system (ref. 55, 63) has already been programmed on a micro-computer and the results have been satisfactory. In theory, the scheduling system should have been programmed on the same microcomputer, in order to interface it with the subcontractor control system. However, because of the low accessibility of the microcomputer, the author decided to do the program development on the Centre for Building Studies mini-computer, a Perkin-Elmer 3220.

In the early stages of the research project, the team analysed several computer languages and a decision was taken in favour of BASIC (ref. 63). In order to remain as close as possible to the existing programs, the Basic Level II version, available on the Perkin-Elmer 3220, was used for programming the scheduling system.

In the first section, the fundamentals of the computer programs are explained: the data structure and the organization of the files, the structure of the program through a series of menus, the input, changes to existing data, the processing and the output. Programs are not explained step by step, but are listed in Appendix III.

In another section, the operation of the system is explained by the use of a simple example of a 16 storey building. First, all the data are input and compiled so that a first schedule can be generated. The logic and activity-data are then adjusted slightly and a new run done, to show the approach of a project manager trying to get the "best arrangement" of the activities. Then some actual start and finish dates are input, to simulate the construction work in progress, and a new "updated" schedule, showing the completed activities is generated. In fact, the example simulates the use of the system, as if it was actively used for a job.

5.2 DATA STRUCTURE

5.2.1 Coding System

Each activity is designated by a unique number, composed of six digits:

xxyyzz

in which xx: identifies a subcontractor number

yy: identifies an activity number for subcontractor xx

zz: is a level number for activity yy of subcontractor xx.

The activity number, yy, determines the type of activity:

For a repetitive activity : from 1 to 20

For a non-repetitive activity: from 21 to 80

For a milestone : from 81 to 99

When a repetitive activity is referred to as a whole entity, for example at the time of input or when mentioned as a typical predecessor or when it is time to print, etc., the zz digits have to be 00. However, if a reference is made to a specific floor of that repetitive activity, as in the case of a specific floor of a repetitive activity being a non-typical predecessor, or being a predecessor to a non-repetitive activity, etc., the zz digits are set equal to the corresponding floor number.

In the case of a non-repetitive activity, the zz digits equal the floor number, if applicable. For example, excavation is not done on a specific floor, so the last two digits should be 00. However, the mechanical equipment of the 26th Floor should have as its last two digits 26. Table 5.1 shows some examples of activity numbers and their meaning.

Creating a file with as many records as there are possible activity numbers would waste a lot of file space. Therefore, the six-digit activity number is reduced to a number between 0 to 200 by means of a hashing routine, and this number corresponds to the record of that specific activity. It should be understood that the 200 limit for the number of records is arbitrary, and that if more records are needed, this number could be increased as long as the hashing routine is modified accordingly (see Appendix III). The file containing the various start and finish dates of the activities will require more space than the activity file, mainly because each repetitive activity requires as

many records as there are floors; therefore the number of records for that file has been chosen to be 1700, which is again arbitrary. The flow-chart of the algorithm of the hashing routine is shown on Fig. 5.1.

Activity Number	Meaning
010100	Repetitive activity number one of subcontractor no. 1. Treated as a whole entity..
020101	Repetitive activity no. 1 of subcontractor no. 2, referring to the first level only.
062100	Non-repetitive activity no. 21 of the subcontractor No. 6. Not located on a specific level.
098100	A milestone for subcontractor no. 9.
012116	Non-repetitive activity no. 21 of the subcontractor no. 1, located on the 16 th Floor.

Table 5.1 Example of Activity Numbers

5.2.2. Activity Files

All the activities of a project are written on one file, containing 200 records, for a possibility of 200 activities. The record number for an activity is computed from the activity's number by using a hashing routine as explained previously. In order to keep track of the activities as they are input, one item of the record consists of a pointer to

H : Record Number
H0 : Hashing Number (199 or 1699 in our case)
N : Activity Number

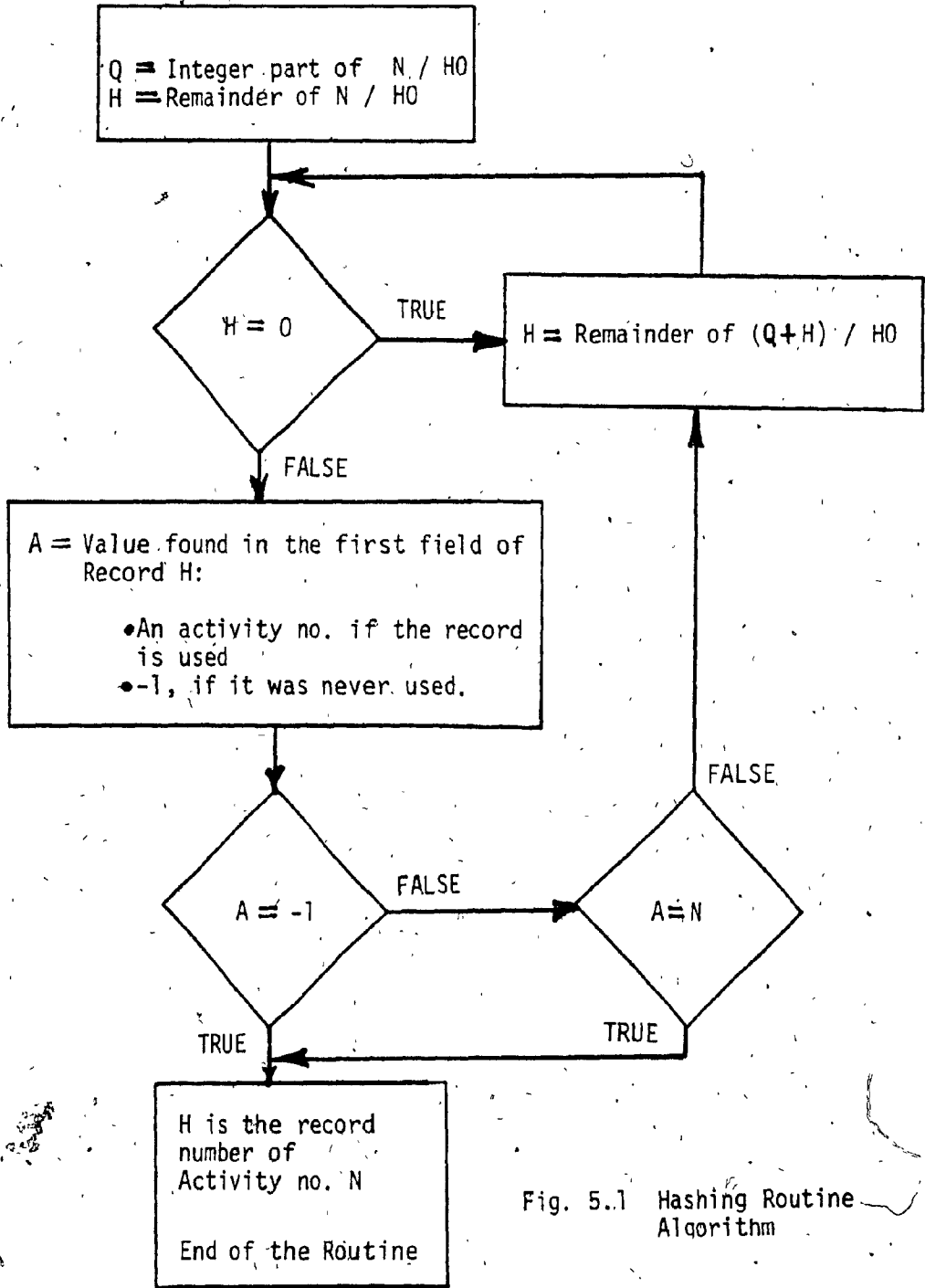


Fig. 5.1 Hashing Routine Algorithm

the record where the next activity is located, in the order of input. The record "0" of the file contains the number of activities, and the location of the first activity; the last activity has "-1" as a pointer. The explanation of the linkage of the activities is shown in fig. 5.2:

The structure of the data of one activity is very similar to one used by Tong (ref. 61). He designed a precedence network processor, in partial fulfilment of his master's degree at the Center for Building Studies of Concordia University. He suggested that the information

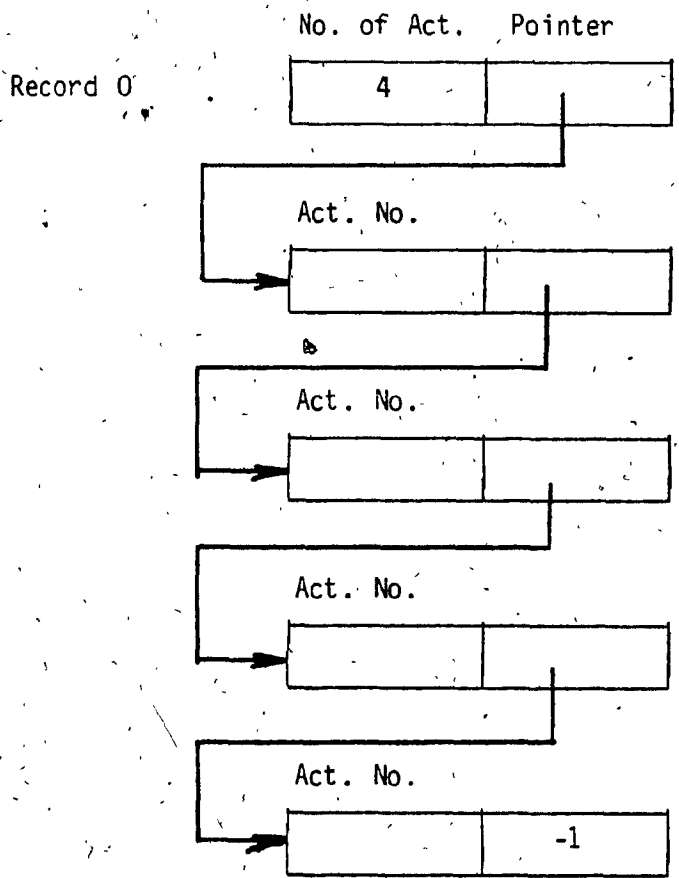


Fig. 5.2: Linkage of Activities

pertinent to one activity should be minimal and consist only of a number, a description, a duration, the number of predecessors, and those predecessors. From that information, all the processing and output could be done without adding further data.

The principle of minimal information still applies in this case, but each activity needs more than the five variables mentioned in the previous paragraph to describe it fully. In fact, a repetitive activity needs a minimum of 16 variables, in order for all the previously mentioned features to be present. At the time of the design of the system, these variables were spread over two files, although they could have been put into one larger file. In the actual version of the system, the data is still spread over two files, which contain different information depending on the type of activity (repetitive, non-repetitive, milestone).

Repetitive Activity:

1st File:

A	B	C	D	E	F	G	H	I
---	---	---	---	---	---	---	---	---

Where:

- A: Activity number
- B: Pointer to the record containing the next activity in the order of input
- C: Number of typical predecessors
- D: Pointer to the linked list of typical predecessors

- E: Pointer to the linked list of typical successors (not part of input: derived from predecessors)
- F: Number of non-typical predecessors
- G: Pointer to the linked list of non-typical predecessors
- H: Pointer to the linked list of non-typical successors (not part of input: derived from predecessors)
- I: Description of activity (character string).

2nd File:

A	B	C	D	E	F	G	H	I
---	---	---	---	---	---	---	---	---

- A: Starting Level
- B: Current level
- C: Ending level
- D: Number of crews
- E: Production rate
- F: Start to start relationship between floors
- G: Finish to start relationship between floors performed by the same crew
- H: Pointer to the linked list of coefficients of efficiency
- I: Weather factor (0 or 1 for no or yes).

Non-repetitive Activity:

1st File:

A	B	C	D	E	F
---	---	---	---	---	---

- A: Activity number
- B: Pointer to record containing the next activity in the order of input
- C: Number of predecessors
- D: Pointer to the linked list of predecessors
- E: Pointer to the linked list of successors (not input but derived from predecessors)
- F: Description of activity (character string)

2nd File:

A	B	C	D
---	---	---	---

- A: Duration
- B: Pointer to the linked list of the procurement activities
- C: Weather factor (1 or 0 for yes or no)
- D: Status (1 or 0 for completed or not)

Milestones:

1st. File:

A	B	C	D
---	---	---	---

- A: Number of the milestone
- B: Pointer to the record containing the next activity in the order of input
- C: Pointer to the linked list of successors
- D: Description (character string)

2nd File:

A

A: date (the input is a date, but it is immediately changed to its working day equivalent, from the calendar).

Two other files (the 3rd and 4th) are used to store the various linked lists mentioned in the above description. One of these files has two fields (the 3rd), and the other one (the 4th) will have three fields in order to suit the different applications. Each link list requiring the use of one of these two files will now be explained. The mechanism by which the record number is chosen from the list of available records and by which a record that is no longer needed is returned to the list of available records will not be explained here. More information on this issue can be found in any book on data structures (ref. 25, page 114).

5.2.2.1 Repetitive Activity:

1st File:

A	B	C	D	E	F	G	H	I
---	---	---	---	---	---	---	---	---

Recall: D, E, G and H were pointers to linked lists.

D is a pointer to the linked list of typical predecessors. If there is no typical predecessor, D is set equal to -1. If predecessors

exist, D will be the number of the record in file 3 in which the activity number of the first predecessor is located.

For example, suppose activity No. 010100 has three predecessors, activity numbers 020100, 030300 and 110100. The data is assigned as shown in Figure 5.3. One field of the record contains the activity number of the predecessor, and the other field contains a pointer to the next predecessor. The last predecessor has a pointer of -1. As we can see, there is no limit to the number of predecessors that an activity can have.

E is also a pointer to a linked list, but this time to one of the typical successors of that activity, which is derived from the predecessors. The structure of the list is exactly the same as in Fig. 5.3, i.e. one field contains the activity number, and the other field, a pointer to the next record.

G is a pointer to the list of non-typical predecessors. This time however, three fields are required, so the records of file #4 have to be used. As before, one field contains the activity number of the predecessor, and the other, a pointer to the record where the next non-typical predecessor is located (if any). However, a non-typical predecessor imposes a dependence on only a specific floor of a repetitive activity; so the other field contains the floor number which is dependent on that non-typical predecessor.

For example, assume that activity 010100, a repetitive activity has 3 non-typical predecessors: the first one is a milestone, No. 098100,

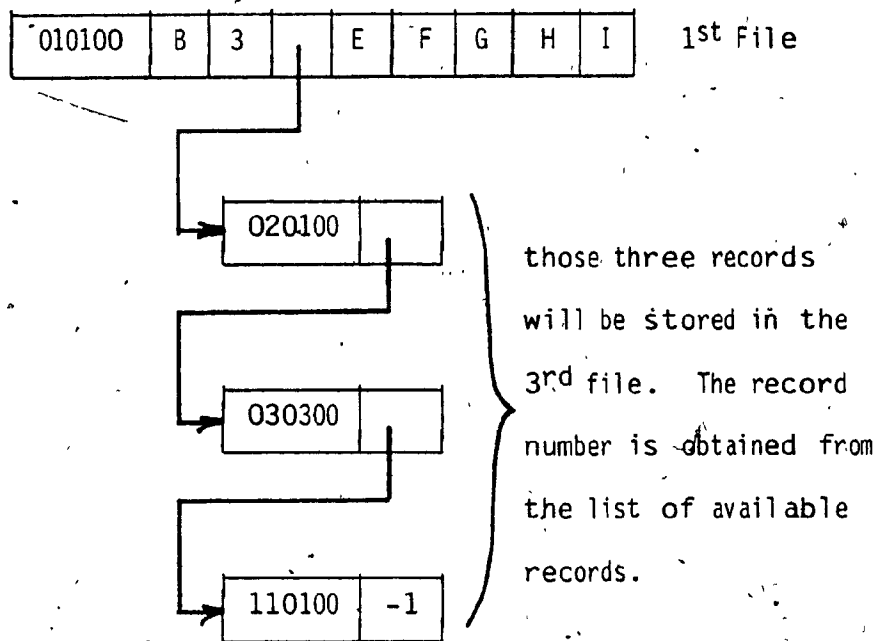


Fig. 5.3 Typical Predecessor Arrangement.

which precedes the first floor of 010100, the second one is a non-repetitive activity, No. 012106, which precedes the 6th floor, and the last one is the 12th floor of activity 090200, a repetitive activity, which precedes the 1st Floor of activity 010100. The arrangement of these non-typical predecessors is shown in Fig. 5.4(a).

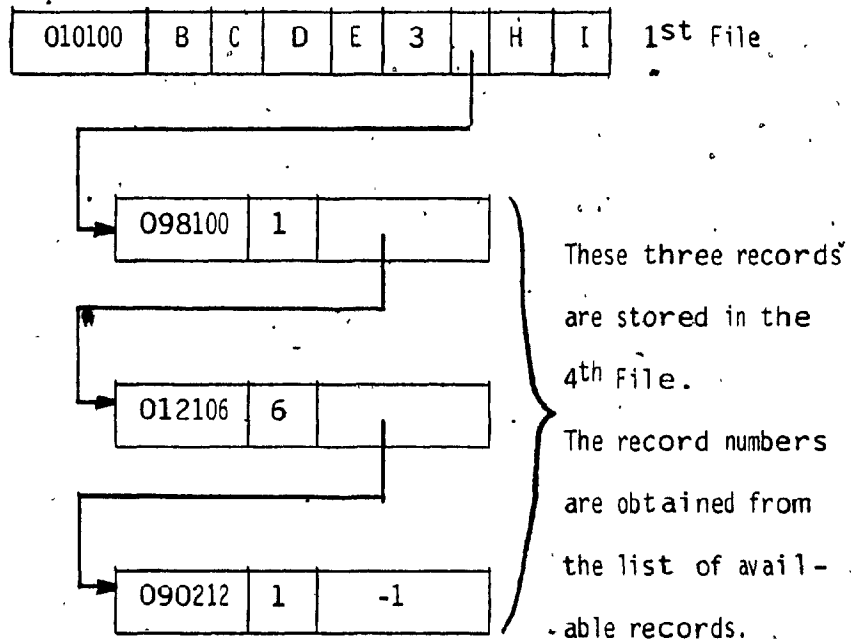
Finally, H is a pointer to the linked list of the non-typical successors of that activity, which are derived from the predecessors of the activities. The structure is again similar, but this time, the floor number is the one which is followed by that successor. For example, in Fig. 5.4(a) activity 010100 is preceded by the 12th floor of the repetitive activity 090200; therefore, activity 090200 should have among its non-typical successors, the 1st Floor of activity 010100, and

this successor will follow floor No. 12. This situation is shown in Fig. 5.4(b).

2nd file:



"H" is a pointer to the linked list of coefficients of efficiency. The coefficients are used to increase the production rate of some floors of a repetitive activity to account for learning effects (see section 4.3.3). Each record in the list should contain three fields: one for the floor number, one for its coefficient of efficiency



Note: reference is made to the 12th floor of repetitive activity 090200

Fig. 5.4(a) Non-typical Predecessor Arrangement

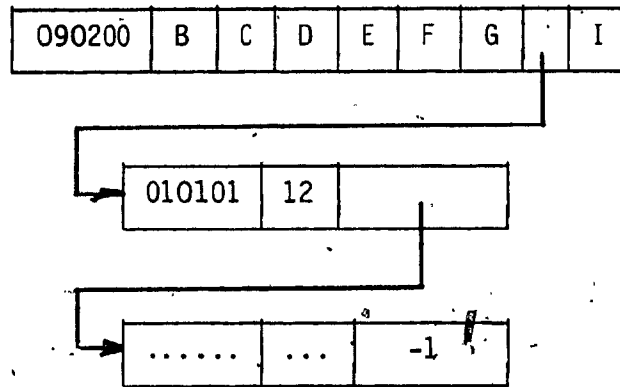


Fig. 5.4(b) Non-typical Successor Arrangement

(as a percentage) and the last one is a pointer. If there are no learning effects, H is set equal to -1. For example, assume floors 1, 2, 3 and 4 have coefficients of 50%, 60%, 75% and 90%, respectively. The linked list structure would then be arranged as in Fig. 5.5. As in the case of the predecessors, there is no limit to the number of items that the list can contain.

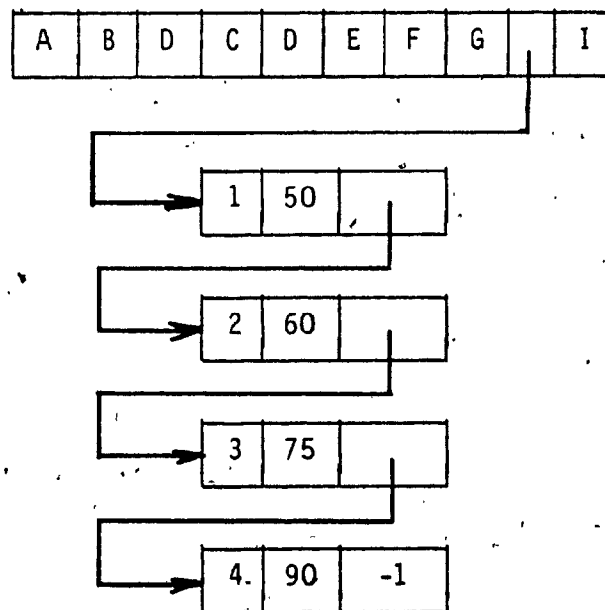


Fig. 5.5 Arrangement of List of Production Coefficients

5.2.2.2 Non-Repetitive Activities

1st File:

A	B	C	D	E	F
---	---	---	---	---	---

Non-repetitive activities have only one kind of predecessor, and the only information that is required is an activity number. Therefore, the list of predecessors contains only 2 fields: one for the activity number, and the other for the pointer to the next activity on the list. So the list is formed by using the records of file #3; "D" is its pointer.

For example, assume activity 012106, a non-repetitive activity, has 4 predecessors: the first one is milestone No. 018200, the second, non-repetitive activity 012201, the third, floor No. 6 of the repetitive activity 010200 and finally, floor No. 12 of the repetitive activity 060100. The linked list structure would be arranged as in Fig. 5.6.

Moreover, the field "E" is also a pointer to a linked list. But this time it points to the list of the successors of activity number "A". The structure of the list is identical to the one for the predecessors, and the records, requiring only 2 fields, are stored in the 3rd file. Again this list is not input, but rather derived from the predecessors.

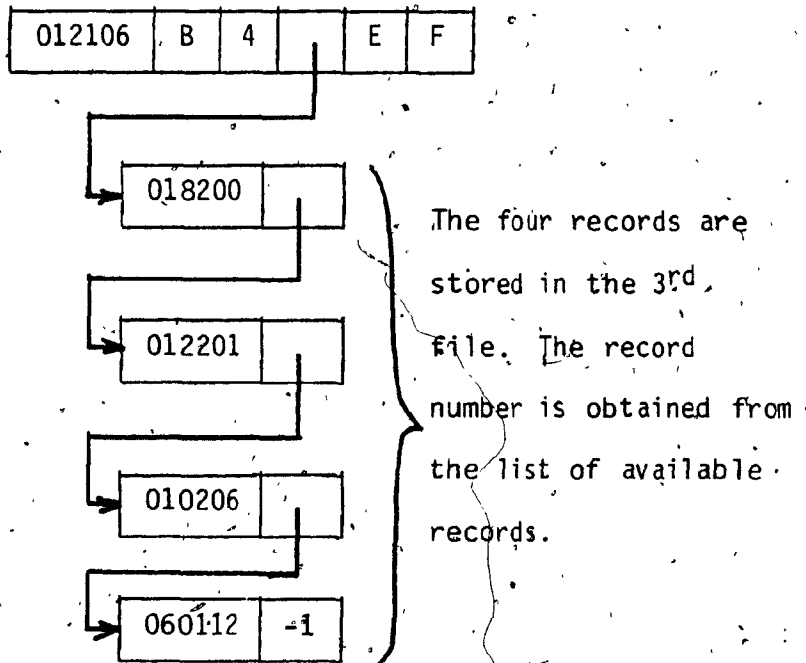
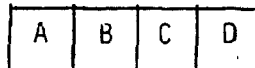


Fig. 5.6 Arrangement of Predecessors of a Non-Repetitive Activity

2nd File:



The field "B" of the second file for a non-repetitive activity also contains a pointer to a linked list. This one contains the sequence of procurement activities, which are chosen from a menu of 9 tasks, as mentioned in the previous chapter (section 4.3.5). The records of this list require three fields: one for the number of the procurement task, one for its duration (in working days) and the third one is a pointer to the next item of the procurement sequence. If an activity does not have a procurement sequence, the field "B" will have a value of -1.

For example, assume activity number 012106, has 3 items in its procurement sequence, which correspond to numbers 6,7 and 9 of the list of the procurement activities (i.e. fabrication by the vendor, shipping and delivery/inspection, respectively). These tasks have durations of 25,10 and 5 days, respectively. They would therefore be arranged in a linked list as shown in fig. 5.7.

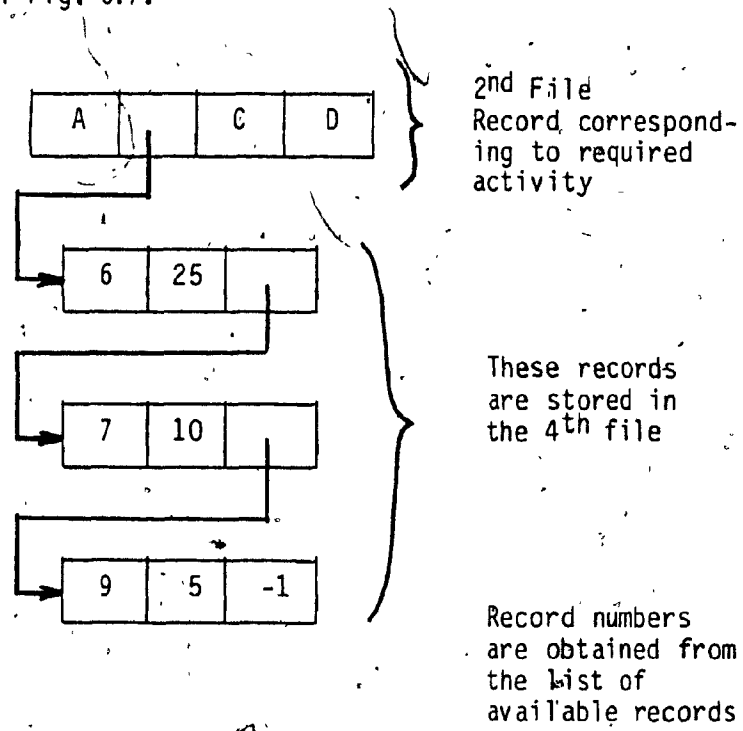
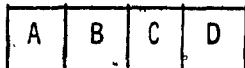


Fig. 5.7 - Arrangement of the Procurement Sequence of a Non-Repetitive Activity

5.2.2.3 Milestones

1st File:



The field "C" corresponds to a pointer to a linked list, containing its successors. The successors of a milestone are basically similar to the successors of a non-repetitive activity. Therefore, the structure of the items is identical: one field for the activity number, and another one for the pointer to the next item on the list. Once again, the successors are not part of the input routine, but rather derived from the predecessors. The arrangement of the successors of a milestone is very similar to the arrangement shown in fig. 5.6, except that the pointer is in the 3rd field, instead of the 4th one.

5.2.3 Other Files

The scheduling system, as programmed by the author accesses also three other files: one contains the record numbers of the activity sorted in two different ways: increasing activity number, and sequential step order; another one contains all the activity start and finish dates; and the last one contains the equivalent of working days to calendar days. Besides the holidays that are input to generate the "working" calendar days, and the start and finish dates that are input as the job goes along, the fields only contain information which has been calculated by the various programs of the system. They are mainly used to save time, when one wants to reproduce an output or only recalculate the dates, without changing the logic.

5.2.3.1 File of Sorted Activity Numbers

Record No: i

A	B
---	---

The record number i of the file contains 2 fields: A is the record number of the i^{th} activity in the sequential step order and B is the record number of the i^{th} activity in the increasing activity number order.

For example, assume that a network has 5 activities whose numbers are: 010100, 010200, 062100, 098100, 012216. After all the information is entered, stored in the activity files and compiled, it is found that the sequential step order is (say): 098100, 010100, 010200, 012216 and 062100. Suppose also that the activity data is stored (respectively) in the following records of files 1 and 2 (obtained from hashing routine): 192, 150, 51, 77 and 12. Therefore, this file would contain the following information (Table 5.2).

Record	Sequential Step (A)	Increasing Activity Number (B)
1	192	150
2	150	51
3	51	77
4	77	12
5	12	192

Table 5.2 - File of Sorted Activity Numbers

5.2.3.2 File of Dates

A	B	C	D	E	F	G
---	---	---	---	---	---	---

This file contains the most records, because each non-repetitive activity has one record, and each floor of a repetitive activity also has a record. So, for example, if a network has 20 non-repetitive activities, and 30 repetitive activities over 25 floors, a total of 770 ($20 + 25 \times 30$) records will be required to store all the dates that will eventually be computed. This is why this file has presently a size of 1700 records.

Each record of the file has seven fields, described as follows:

A: activity number (XXYYZZ).

Note: if the activity is repetitive ZZ will be the floor number that is specified.

B: Early start date	}	computed
C: Early finish date		
D: Late start date		
E: Late finish date		
F: Actual start date	}	input by user
G: Actual finish date		

In order to facilitate the calculation mechanism, all the dates are expressed in "working days after the start of the project". They are converted to calendar dates for output purposes, by accessing the "calendar dates" file. Even the actual start and finish dates, which are input by the user in a calendar date format (year/month/day) are changed to working days at the time they are input.

The record numbers are again determined by a hashing routine, which generates this time a number between 0 and 1700. In order to avoid confusion, the two files containing the activity data (file 1 and 2) and this file of dates should be considered completely independent.

5.2.3.3 File of Calendar Dates

Record i:

A	B.
---	----

Each record of this file corresponds to one working day and contains two fields: the first one (A) is a number from 1 to 5, representing the day of the week (1 = Monday, 2 = Tuesday, etc.), the second one (B) contains a six digit number, representing a date (YYMMDD) where YY is the year, MM is the month and DD the day. So March 1st, 1983, would be represented as 830301. This notation has been chosen in order to facilitate generation of the calendar.

The only information that is required to generate the calendar is a start date, which corresponds to the first working day, and all the

holidays, other than weekends (Saturdays and Sundays). The program then finds, for each working day the next available "workable" day of the calendar. A slight modification to the algorithm could treat weekends as "workable day", but changes in the software are required (see Program "Calendar" in appendix III).

For example, if a project starts on August 29th, 1983 (Monday), the first 10 records of the calendar file correspond to the first 10 working days. In fact, the i^{th} record of the calendar file has the calendar date of the i^{th} working day. Knowing that September 5, 1983 is a holiday because of labour day, the first ten calendar dates corresponding to the first ten working days are shown in table 5.3.

Record No.	Day of the Week	Date
1	1	830829
2	2	830830
3	3	830831
4	4	830901
5	5	830902
6	2	830906
7	3	830907
8	4	830908
9	5	830909
10	1	830912

TABLE 5.3: File of Calendar Dates

5.3 FUNDAMENTALS OF THE SYSTEM

The scheduling system is composed of ten programs, of which nine are called by a main program labeled "main". This program is similar to a main program calling nine different subroutines, depending on the requirements of the user. The programs have been designed to facilitate as much as possible the use of the system. For decisions that have to be made by the user, there is a menu that outlines the possible alternatives. The program "main" contains the first menu in the hierarchy which contains the following options:

MENU

- 1) Start a new project
- 2) Input new activities
- 3) Delete activities
- 4) Change precedence
- 5) Change activity name
- 6) List activities
- 7) Compile data
- 8) Execute data
- 9) Print results
- 10) Input or change activity data
- 11) Short cycle schedule
- 12) Procurement status report
- 13) Prepare calendar
- 14) Quit

Each of these options has its own submenu, orienting the user towards his needs. Whenever the program "main" calls one of the sub-programs, a "Name of File?" question will appear before any operations are performed. This question will not be included in the explanation of the various menus, although it appears in almost every case. Fig. 5.8 shows the structure of the main menu. Each of these options is explained below, along with the related submenus. They are grouped under five main headings: starting a new project, input of data, processing, changes to the data and output of data.

5.3.1 Starting A New Project

When starting a new project, two options of the menu have to be executed: the files have to be created (item 1, main menu) and the calendar has to be prepared (item 13, main menu).

5.3.1.1. Start A New Project

This option calls the program "new". The user is asked if he wants a standard network, previously stored in a file, to be copied into the new file as a starting point. The program then creates all the required files and indexes them properly so that they can be used in the other programs. Once these operations are completed, execution returns to the main program and the main menu reappears. Fig. 5.9 shows the structure of that first option of the main menu.

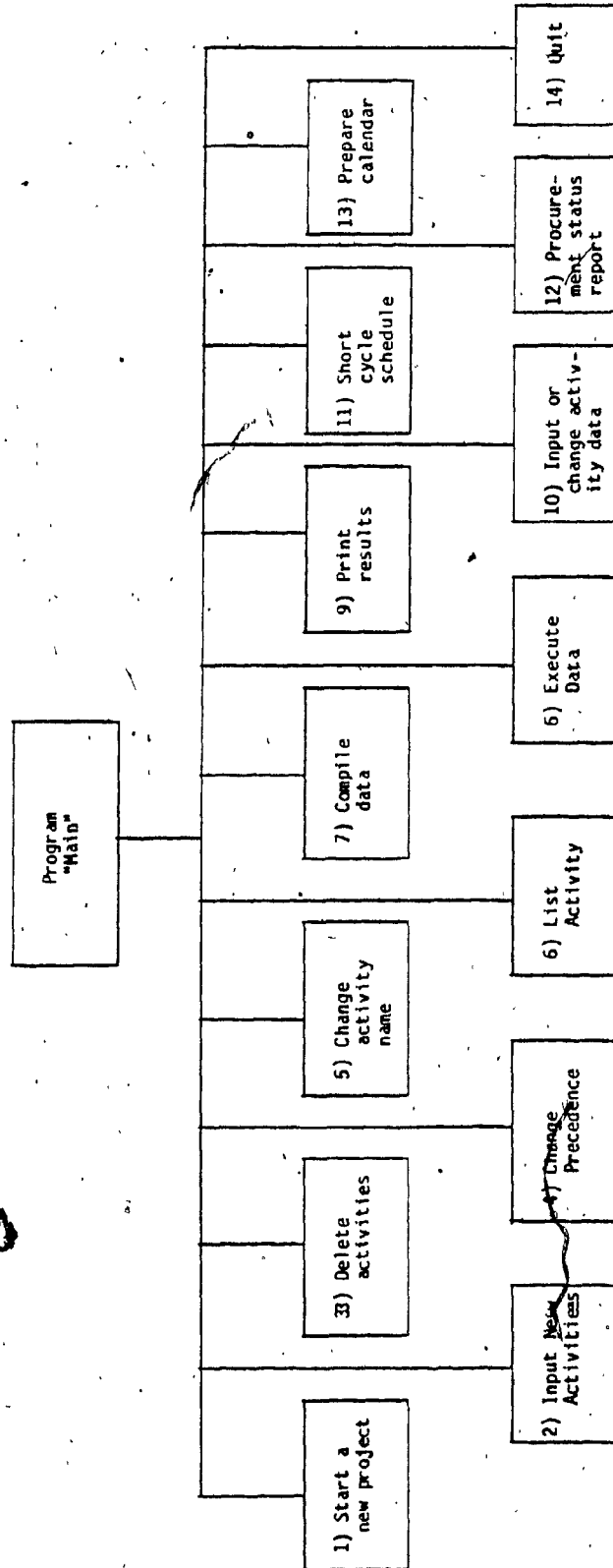


Fig. 5.8 - Structure of the Main Menu

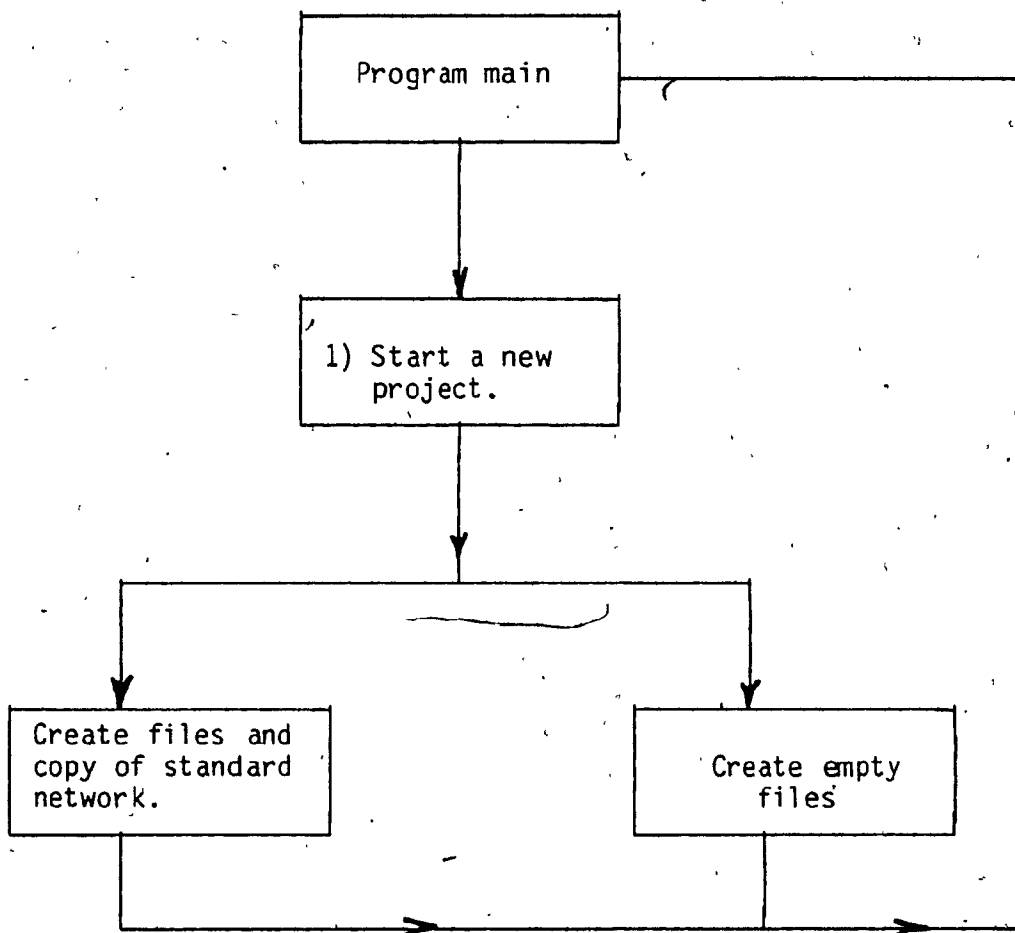


Fig. 5.9 Start a New Project

5.3.1.2 Prepare the Calendar

This is the 13th option of the menu and it calls the program "Calendar". This routine first asks for the starting date of the project and the day of the week that date corresponds to. Then, all the holidays during the construction period are input along with the number of working days for which calendar dates should be determined. The order of input of these holidays is of no importance, because the program orders them before starting the computations.

Starting at day 1 and going up to the number of working days required by the user (could be a very large number), the program finds the corresponding calendar date. After execution is completed, it is transferred back to the main program and the main menu reappears. The structure of the program is shown in Fig. 5.10.

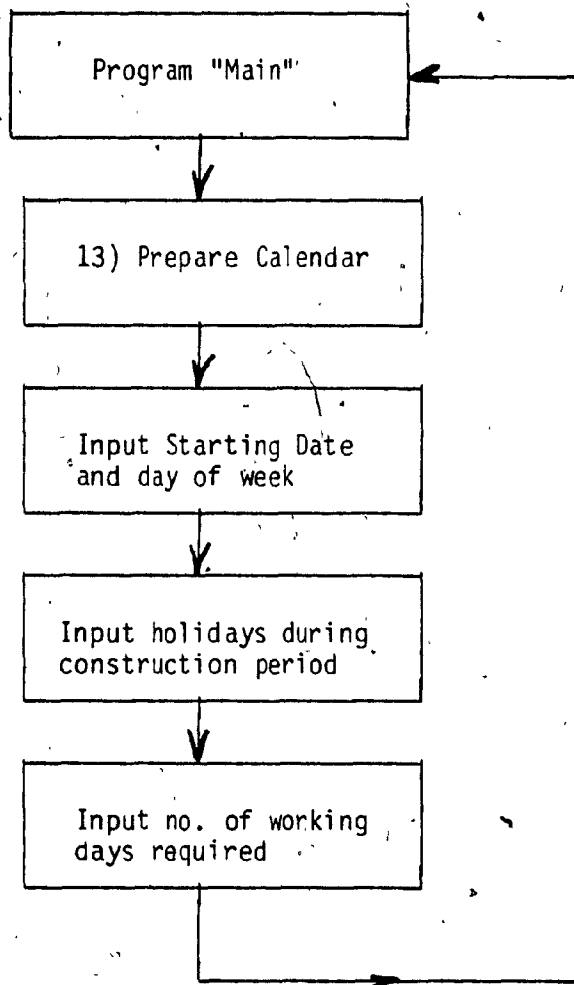


Fig. 5.10 Prepare Calendar

5.3.2 Input of Data

The input of data is done using two options of the menu which correspond to the two activity files mentioned in the data structure. One of these files contains the information about the activity and its relation with others: Activity number, predecessors (typical or non-typical), and the description of the activity. The other file, contains information about the activity itself: the duration (production rate), weather effects, learning effects; etc. The structure of these options is now explained.

5.3.2.1. Input New Activities

This is the 2nd option of the menu and is part of the main program. It is used whenever new activities have to be input into the system, either at the beginning of a job or midway through a job, when some activities have to be added. The main identifier of an activity is its number, so great care must be taken when it is input. The following rules apply: the two middle digits define the type of activity, as mentioned in the coding system (see section 5.2.1). If an activity is repetitive, the last two digits have to be "00".

The first item input by the user is the activity number. This number defines the type of activity and is used to direct the execution of the program through one of three different sequences of statements depending on whether the activity is repetitive, non-repetitive or a milestone. The description of the activity is entered after the

activity number.

If the activity is repetitive, the number of typical predecessors is the next item input, followed by the activity numbers of the predecessors. Then the number of non-typical predecessors is entered, followed by the activity number of each predecessor, and in each case, the level that it precedes. Following this input, execution of the program returns to the top of the program to read another activity number.

If the activity is non-repetitive, only the number of predecessors and those predecessors is input, because there is only one type of predecessor. In the case of a milestone, it does not have any predecessor by definition, so execution returns to the top to read another number. A value of zero (0) as an activity number stops the input and returns execution to the main menu. Before printing the menu, the total number of activities is shown on the screen. Fig. 5.11 shows the structure of this option. It should be noted that there is no specific order for the input of the activities, or of their predecessors. It is only when the data is compiled, that the suitability of the relationships is checked.

5.3.2.2. Input or Change Activity Data

This is the 10th option of the menu and it calls the program "DATA". Because this program is used to enter new information and update old information, it first asks the user if he wants to enter new information or update. The difference between the two is that in the

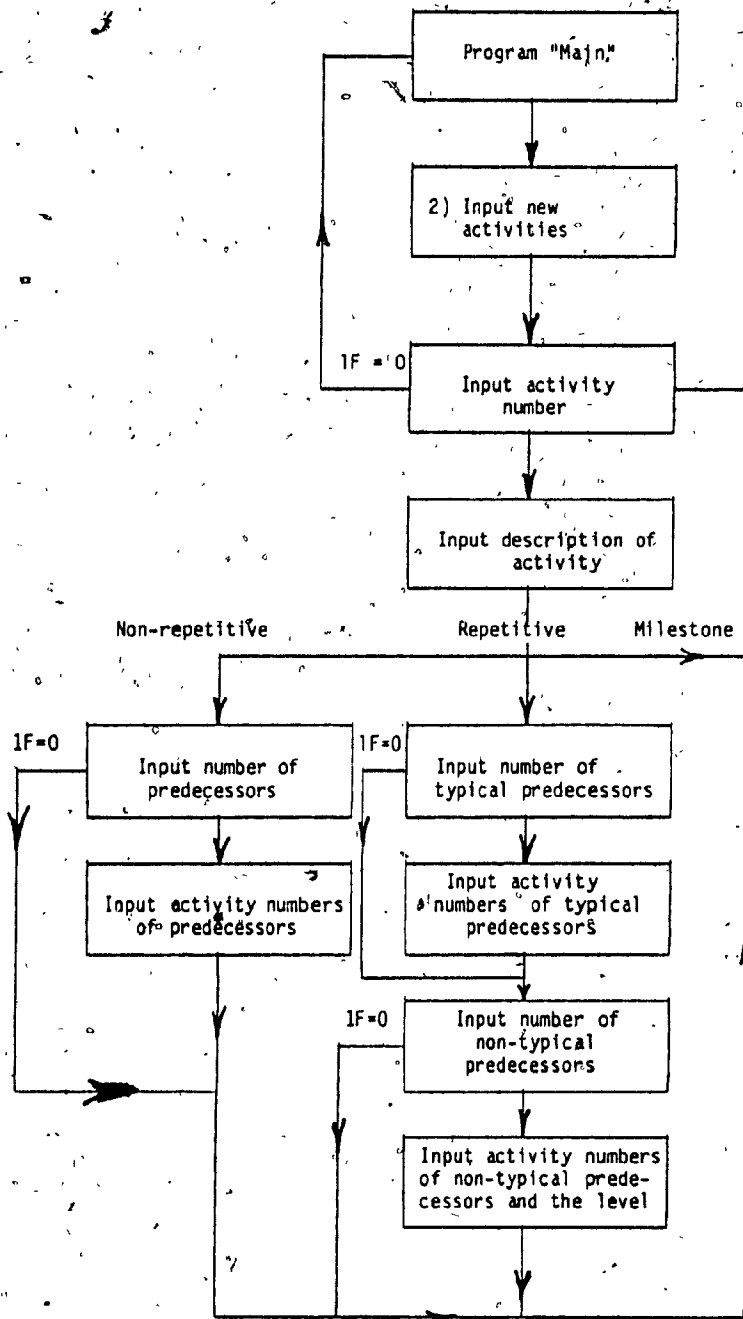


Fig. 5.11 . Input New Activities

case of updating, the old information is shown first, whereas in the case of new information, the data is input right away. This mechanics is used to input the weather factors, which are used in correcting the durations of activities influenced by weather, and actual start and finish dates of activities as the job is executed. Treatment of the input for updating is done in a later section, although the input of actual start and finish dates is explained herein.

When inputting activity data, the user has two choices: either to input it randomly (i.e. the user picks the activity number he wants to refer to) or to input it sequentially. In this case the user selects the sequence in which he would like to enter activity data: in the order of input, the sequential step order or the increasing activity numbers. The operations required to input the activity data are independent of how the activities are sequenced.

For a repetitive activity, the program asks the user to input, one after the other, the following nine items: the starting level, the current level (equal to the starting level in the case of new data), the last level, the number of crews, the production rate per floor, the start to start relationship, the finish to start relationship, the production coefficient sequence and the weather factor. All these variables require the input of only one numerical value except for the sequence of production coefficients. In this case, two values are entered per floor: the floor number and the production coefficient. The program keeps prompting for these two values until two zeros (0,0)

are entered. In the case of no floors requiring adjustment, zeros are entered as the first item and the list will be empty.

Once all the values have been input, they reappear on the screen (Fig. 5.12 (b)) in order for the user to check them; if any modifications are required, the user just has to input the number corresponding to the item he would like to modify; in the case of the production coefficient sequence, only the pointer appears; if it is minus one, it means that the list is empty; if it is different than minus one, choosing that item leads to the list being displayed followed by the user being asked for changes; asking for changes will delete all the old list, and thus a new sequence should be input. If everything is correct, choosing 10 (quit) will get the next activity if it is sequential, or ask the user for another activity if it is randomly accessed. Putting a value of zero for the starting level at any time stops the input and sends the execution up to the first menu, without storing any values. This enables the user to get out of the sequential input without having to go down to the last activity.

For a non-repetitive activity, only four items have to be input: the duration of the activity, the procurement sequence, the weather factor and the status. All these variables, except the procurement sequence require the input of only one value. The case of procurement activities is very similar to the sequence of production coefficients explained previously. First, the nine procurement tasks appear on the screen in order to guide the user; then, the procurement tasks are input

in chronological sequence by entering item number and the duration. Entering 0,0 will stop the input. If an activity does not have a procurement sequence, 0,0 should be input as the first two entries.

After the four items are entered, they reappear on the screen as a check point (fig. 5.12 (b)) and any item could be modified by inputting the number corresponding to it; again, in the case of the list of procurement activities, only the pointer appears; if it is minus one, the list is empty; if it is greater than zero, it means that there is a list of procurement activities that can be displayed by choosing the item number 2. Once it is printed, the user asks if he wants changes (Fig. 5.12 (b)); again, asking for changes will delete the old list and a new procurement sequence should be input. Choosing item 5, quit, results in that activity being left and the next one obtained. At any time, inputting a negative value for the duration stops the input and sends the execution to the top of the first menu.

In the case of a milestone, only one variable, the date, has to be input. It is entered in the following format: YYMMDD where YY is the year, MM the month and DD the day. For example, April 3rd, 1983 would be input as 830403. After it is input, the program checks with the calendar to see if that date exists, and if so, stores the equivalent working day. If that date does not correspond to a working day, an error message is written asking the user to input a new date. Inputting zero as a date sends execution of the program to the first menu.

Part of that first menu includes the input of weather factors and actual start and finish dates; the input of weather factors simply consists of inputting sequentially 12 values between 0 and 100, corresponding to the percentage of efficiency for each month starting with January. Suggested percentages were shown in Table 4.1 and are used in this thesis.

Finally, the input of actual start and finish dates which are really part of the updating process, starts by asking the user to input an activity number. It should be remembered that in this case, repetitive activities are input with the last two digits being the level number, because a repetitive activity as a whole entity cannot have a start and finish date; therefore, the specific level has to be identified. The next step is to enter two dates which are checked to make sure that they correspond to working days. The input of these dates is terminated by entering zero as an activity number.

Figure 5.12 (a) and 5.12 (b) show the configuration of this option of the main menu.

5.3.3. Processing

The processing part of this program does not require any input by the user and is separated into two parts which correspond to two items of the menu: compile data and execute data. Both of these procedures could have been put together in one program, but one part would have been redundant in the case of minor changes to the data. So, in order to save execution time, the programs have been kept distinct.

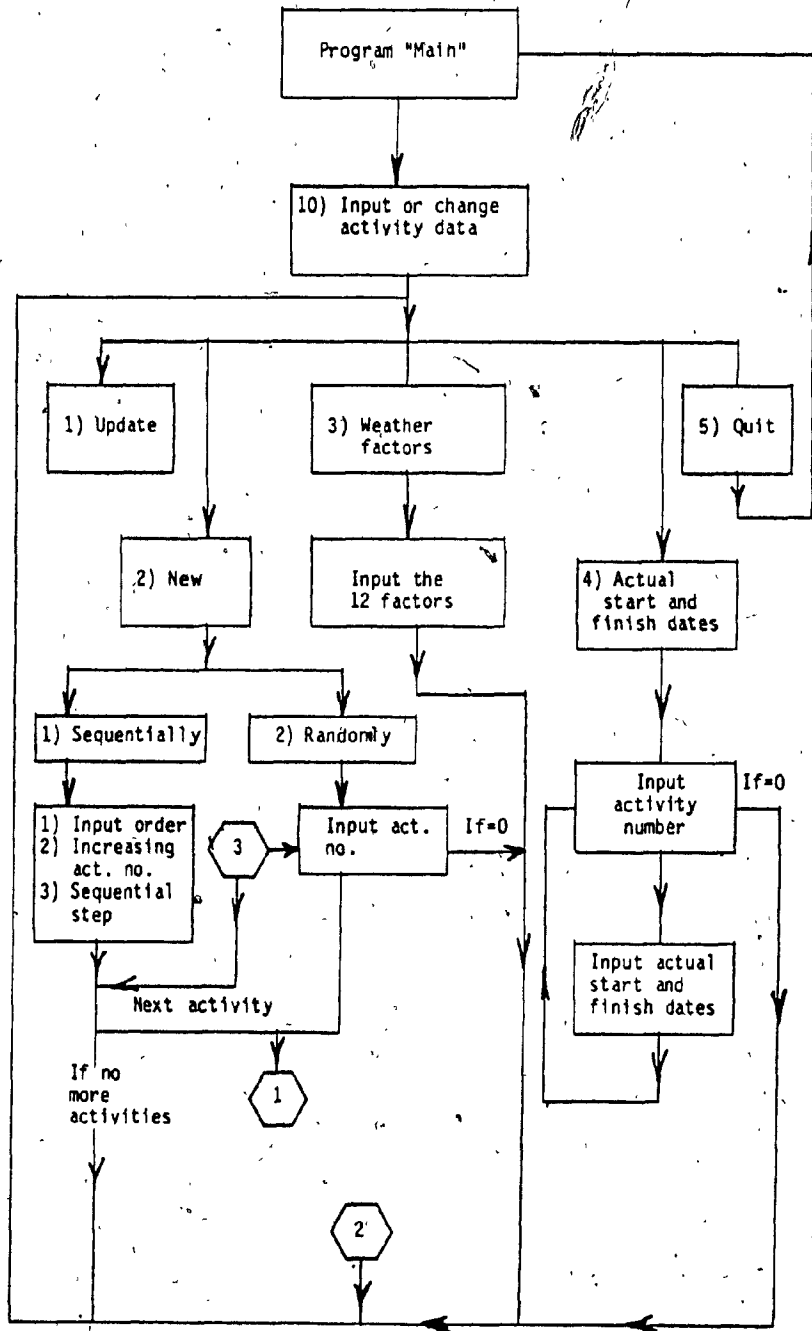


Fig. 5.12(a) - Input or Change Activity Data

⬡ : represents a transfer to fig. 5.12(b) or fig. 5.15

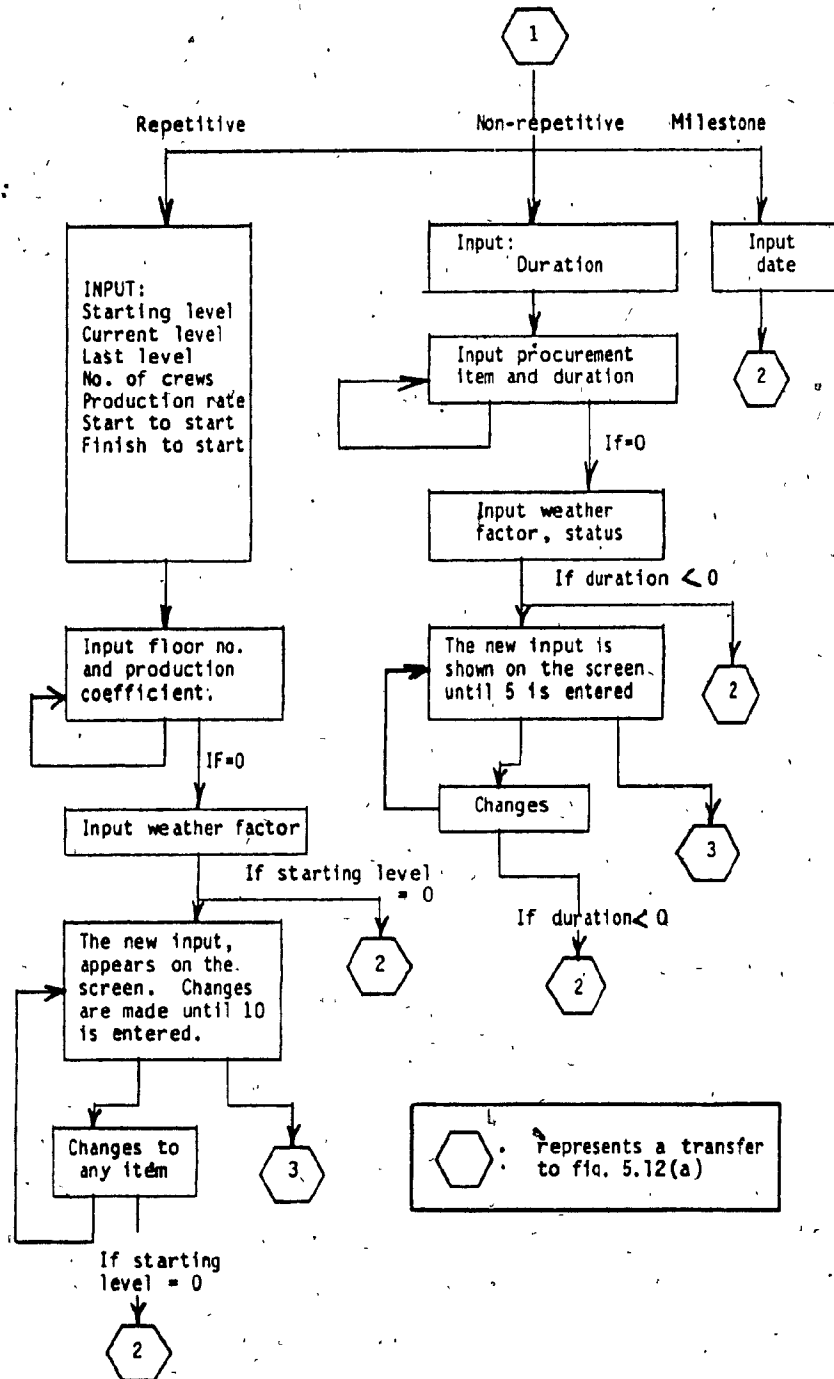


Fig. 5.12(b) - Input or Change Activity Data (cont'd)

5.3.3.1 Compile Data

This is the seventh option of the main menu and it calls the program "SUCS". This routine performs several operations which include checking the validity of the precedence links and sorting the activities. Only the data contained in the first activity file, activity number, number of predecessors and predecessor identities are required at this stage. Therefore, this routine can be executed without inputting the activity data of the second file (option 10 of the menu).

The program first deletes all the previously generated successors of the activities, if any, and returns the records to the list of available records (this was done by the author to facilitate the programming of that section). Then, all the predecessors are checked to make sure that they refer to an existing activity number; if such an activity number does not exist, the predecessor is deleted, but the program does not warn the user about it. Then, a new list of successors is formed by looking at the predecessors of each activity.

Now that each activity has a list of successors, the activities are put in sequential step order, as explained before and finally, the activity numbers are sorted in increasing order for output purposes. The results of the last two operations are stored in a file in order to avoid repeating them whenever one of the foregoing sequences of activities is required.

Note that none of these operations require the use of the activity data of the second file. Therefore, if no change in the number of

activities or their logic is made, it is not necessary to compile the data again. Once a job is started and the logic is well defined and "frozen", one is more likely to change the duration or production rates, not the logic. In this case, only the "execute data" option needs to be performed. The structure of the "compile data" option is self explanatory, because it does not require any input. After it is executed, the program is transferred to the main menu.

5.3.3.2 Execute Data

This is the eighth option of the menu and it calls the program "COMP". This program uses data which is found in the various files, but does not require any input by the user, except before the start of execution: a question will appear on the screen: "REARRANGE FILE? Yes or No". Answering yes to that question eliminates all obsolete data, such as dates of activities that do not exist, etc. This procedure is not required if no changes were made to the activities.

This program requires that the procedure "SUCS" be done previously and that all data specific to any activity has been already input. It is the program in which all the previously explained algorithms (section 4.3.2) are executed. Without going in further detail, a forward pass is done by accessing each activity, one by one in the sequential step order, followed by a backward pass using the latest finish date computed as the project duration. This is done by accessing each activity in the reverse of the sequential order (i.e. last one = first one). Also

included in this program are the adjustments for weather (which requires generation of the calendar) and learning effects for the repetitive activities.

The results of the calculations are stored in the file of dates which are accessed later for output presentations. After execution, the program returns to the main menu.

5.3.4. CHANGES TO EXISTING DATA

The ability to modify easily the data base of the system is essential for its application in a real situation. As it is now, any information in the files can be modified, but the interaction with the user could be improved (this might represent future work). Four options of the menu enable the user to modify information: delete activities, change precedence, change activity name and input or change activity data. Each of these options is now explained.

5.3.4.1 Delete Activities

This is the third option of the menu and its code is included in the program "main". This routine is used to delete activities from the network. If an activity number has to be modified for any reason, the activity should first be deleted, and then re-input with its new number.

The program first asks the user to input the activity number that is to be deleted; then the program returns all the records of the various linked lists to the list of available records and adjusts the

linked list of the activities between themselves. The counter of the number of activities is also decreased by one. The program then asks the user to input another activity number that is to be deleted. Entering zero as an activity number stops the process and brings the execution to the main menu. It should be mentioned that when an activity is deleted, no modification is made to the activities that had that activity as a predecessor; therefore great care should be taken in checking the required adjustments.

5.3.4.2 Change Precedence

This is the fourth option of the menu, and it calls the program "CHPRE". In this option, the user can either delete a predecessor or add a predecessor to any activity. The linked list structure, besides being efficient in terms of storage requirements also facilitates addition or deletion of any element in the list (ref. 25, pages 26 and 27).

In any case, the user will be asked to input an activity number and a predecessor number; if the activity number corresponds to a repetitive activity, the user will be asked to specify if the predecessor is typical or non-typical. This is used to designate the pointer to the right linked list.

For the case of deleting a predecessor, the action of the program consists of verifying if the activity number exists and then screening linked list of predecessors to see where it is located. If the number is not found an error message "Predecessor not found" appears and

execution returns to the top of the program. If the number is found, the record is deleted from the list, returned to the list of available records, and the linked list of predecessors is adjusted. Again, execution of the program continues at the start of the program.

In the case of adding a predecessor, the program inserts the new predecessor in the previous list of predecessors. In the case of a non-typical predecessor for a repetitive activity, the user also has to input the level that it precedes, as when a new activity is input. The program asks the user "For which level?" at that stage. When the lists are adjusted, the execution again moves to the top of the program.

The third choice of the sub menu is "Quit", and it brings the user back to the main menu. The structure of that option is shown on Fig. 5.13.

5.3.4.3 Change Activity Name

This is the third option of the menu and its code is included in the program "main". This routine is used to modify the name of any activity. The activity number is input, and the current name is printed on the screen. Then the user inputs the new name and execution returns to the initial point to get another activity number. Entering zero as an activity number stops the input and returns the execution to the top of the main menu. The simple structure of this option is shown in Fig. 5.14.

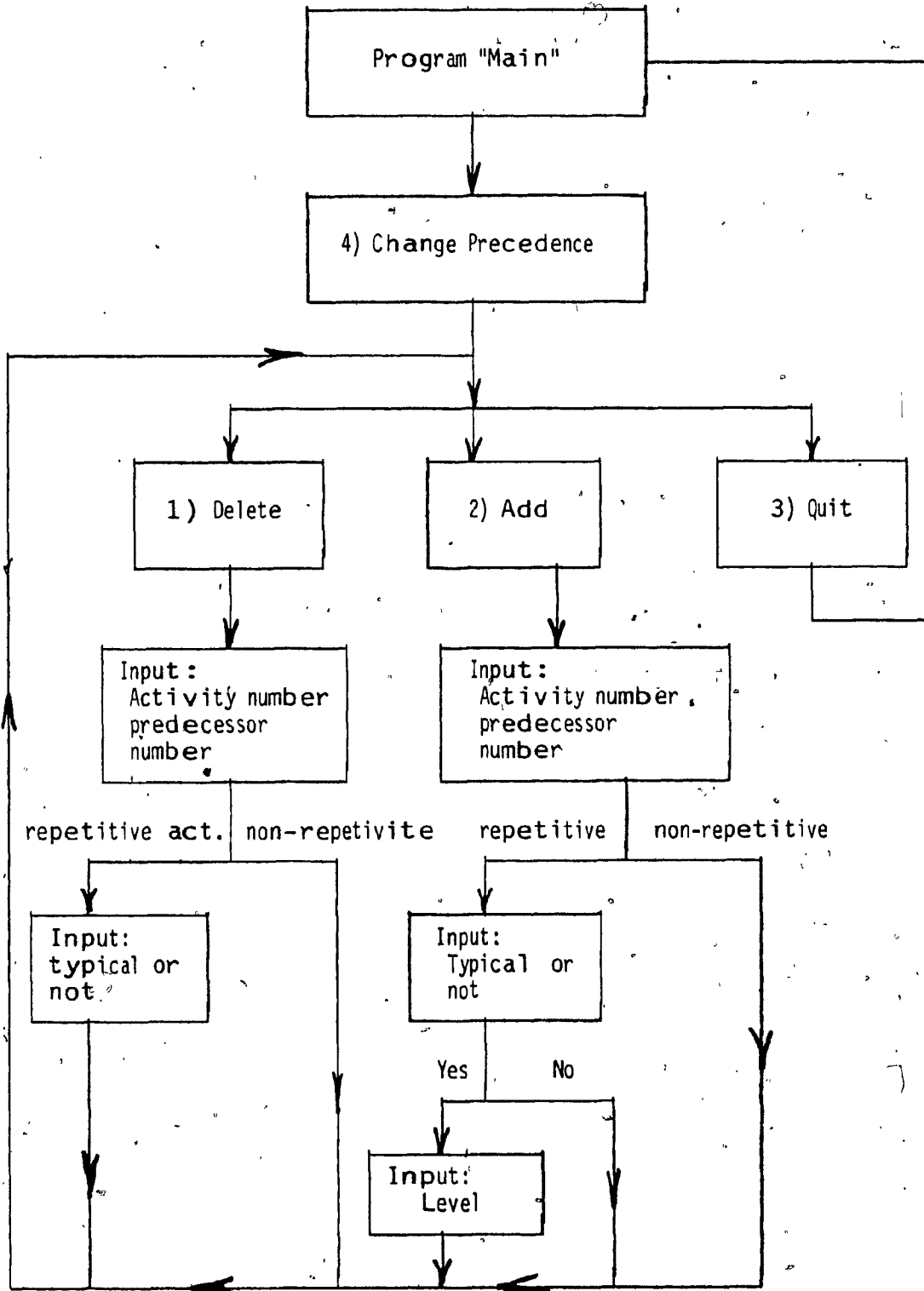


Fig. 5.13 Change Precedence

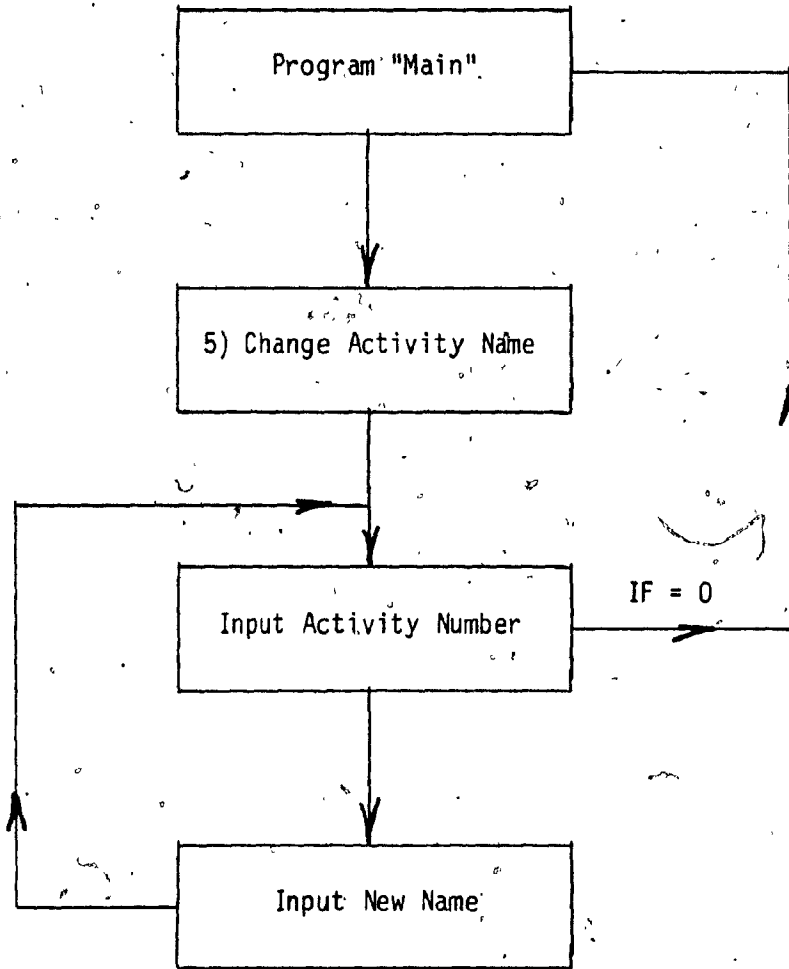


Fig. 5.14 Change Activity Name

5.3.4.4 Input or Change Activity Data

This option of the menu has already been treated in section 5.3.2.2 for the case of the input of new activity data. But one item of the submenu (see Fig. 5.12(a)), "update" had been deliberately left aside for treatment in this part of the description, because of its characteristics. The sequence of the "submenus" of the option "update" is exactly the same as for the option new, up to the point where activity data is to be input. So, the program asks the user if he wants to go through the activities sequentially or randomly. In the case of the former, it asks the user to specify the type of sequence (order of input, increasing activity number or sequential step order), and for the latter, it asks for an activity number.

The main difference between the "new" and "update" option is that in the "update" option, the old data readily appears on the screen, and the user has the choice to access the item he wishes, without having to go through each of them. From this point on, the program execution is identical to the "new" option, and the corresponding section (5.3.2.2) should be referred to. The structure of the option is shown in Fig. 5.15.

5.3.5 OUTPUT OF DATA

In this section the various output options available in the system are explained. In fact, four options of the menu produce hard copy output: list activities, print results, short cycle schedule and

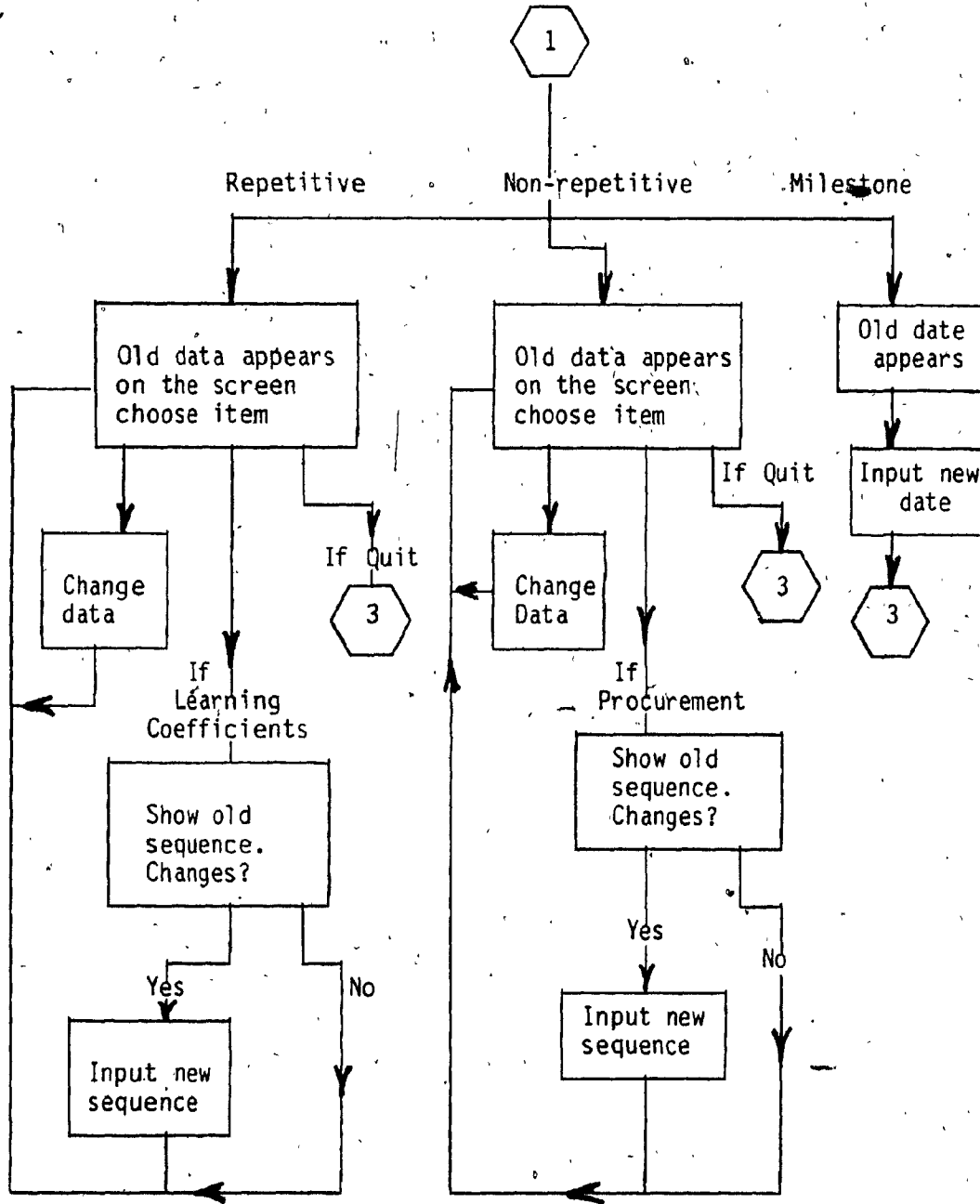
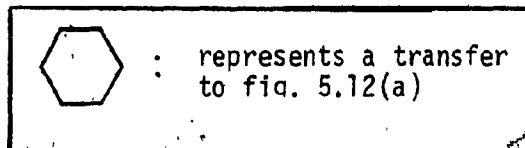


Fig. 5.15 - Update Information (refer to Fig. 5.12(a) and (b))



procurement status report. It should be understood that the various output formats have been designed by the author to be functional, and that some improvements to them might be required, especially if the system is eventually tested on a real job. This could be the subject of further research. The formats, as they are now, will be shown in the example of the next section.

5.3.5.1 List Activities

This is the sixth option of the menu and its statements form part of the program "main". It consists of showing the data that describe each of the activities and which were input by the user. Therefore, no computed dates as such are shown on this report. First, the user is asked the sequence in which he would like to see the activities appear: the order of input, the sequential step order or the increasing activity number order. Then the program searches the files and prints all the data relevant to each activity.

The activities are presented in three main blocks: repetitive activities, non-repetitive activities and milestones. For the repetitive activities, the data shown are: the starting, current and last levels, the number of crews, the production rate, their start to start and finish to start relationships, the learning sequence and the weather influence (0 or 1). Also shown is the list of typical predecessors and the list of non-typical predecessors and their corresponding levels.

For the non-repetitive activities, the duration, the procurement status (0 or 1 is written for no or yes), the weather influence (0 or 1) and the status (1 or 0 for completed or not). Also included is the list of the predecessors of each activity. Finally, the milestones are printed out and the only information associated with them is their dates. A short statement ends this report by saying "For a total of X activities" where x is the number of activities.

5.3.5.2 Print Results

This is the ninth option of the menu and it calls the program "OUT". This program enables the user to print the results of the computations in three different ways, as explained in the previous chapter (section 4.2.4): a list of dates; a linear planning chart; and a bar chart. Before any computations are performed by the program, the user is asked to enter the number of levels of the project. This information could eventually be included in a "project" file which would have information that could appear on the headings of the above reports. However, the author did not include this aspect in the present version of the system.

-When choosing the "list of dates" option, the user is asked in which order he would like to see the activities printed out: increasing activity number; sequential steps; and randomly. The latter option then asks the user to input the activity numbers he would like to see on the print out. Then for each activity, the early, late and actual (if any)

start and finish dates is printed along with the float and the scheduled and actual durations (if any) of the activity. The scheduled duration includes corrections for learning and weather, if applicable.

The linear planning chart option is used to show very specific activities; therefore each time that one is generated, the user has to input the activity numbers one by one. First, the user inputs the number of activities that he would like to see on the chart and then he enters the activity numbers, one by one. After a chart is printed, the program asks again for a number of activities. If no additional charts are required, inputting zero returns the execution to the initial menu of the printing options.

The bar chart option prints all the activities in sequential step order in bar chart form. Critical activities, non-critical activities and their floats, and completed activities all appear. In the present version of the system, no sorting alternatives exist for printing the bar chart, such as early start or early finish date, criticality etc. This could be done in future work.

Actual outputs of the system are shown in the next section. The structure of this option is shown in Fig. 5.16.

5.3.5.3 Short Cycle Schedule

This is the eleventh option of the menu, and it calls the program "SHORT". Given a specific date, the program looks in the file of dates and prints out any activity for which the early start or early finish

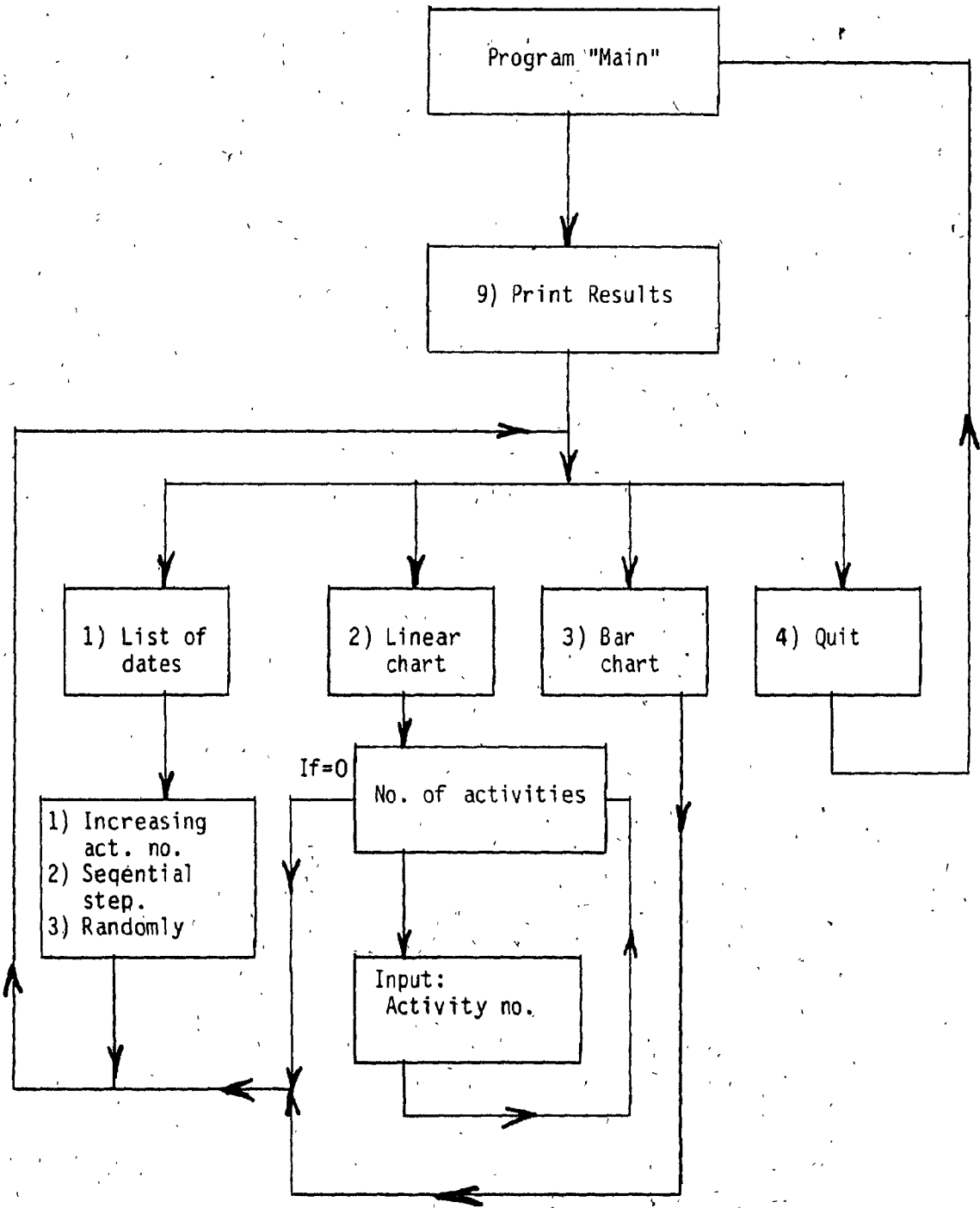


Fig. 5.16 - Print Results

dates are in a window one week before that date and two weeks after that date. The presentation of the data is done in a way exactly similar to the "list of dates" option mentioned earlier.

The heading of the print out will be "short cycle schedule as of XX MMM YY" and the activities follow. It should be mentioned that the activities will appear in a totally random order, which corresponds to the order in which they appear in the file. A sample output is shown in the example of the next section.

5.3.5.4 Procurement Status Report

This is the twelfth option of the menu, and it calls the program "PROC". This program generates the procurement status report for the activities input by the user. The heading consists of the nine activities mentioned in section 4.3.5, in chronological order.

For each activity, the program scans the list of procurement tasks and calculates the date at which each task should start, according to the duration of each specific task. Because each activity has its own procurement sequence, blanks are left in the case of one or several of the procurement tasks not being part of the procurement sequence.

The program then asks for activity numbers until a 0 is entered. Then, the report is printed, and execution returns to the main menu.

5.4 EXAMPLE OF USE

It is now appropriate to go through an example in order to understand how to use the various features mentioned in the previous section. The author considered a hypothetical building project: a sixteen storey building, with a reinforced concrete frame and a precast enclosure (see Fig. 5.17 for details). The activities, the logic of execution and the durations have been designed by the author, and should not be considered as coming from a specific job although the problem definition has benefited from the author's experience with office building projects in Montreal, as described previously. Because most building projects have very similar activities, it is clear that most of the logical relationships between the activities in the example could be applicable to other jobs.

5.4.1 The Activities and Their Relationships

Referring to the description of Chapter 2, the author defined a series of activities that would be considered as "repetitive". It is not appropriate at this stage to explain the various dependences, especially because they are very straight forward. The graphical representation of the network of repetitive activities per level is shown on Fig. 5.18. Some activities are preceded or followed by non-repetitive activities which are shown on subsequent figures. It should be mentioned however, that high-rise and low-rise elevator activities have been split, because each of them have their own dependences and their own specific floors.

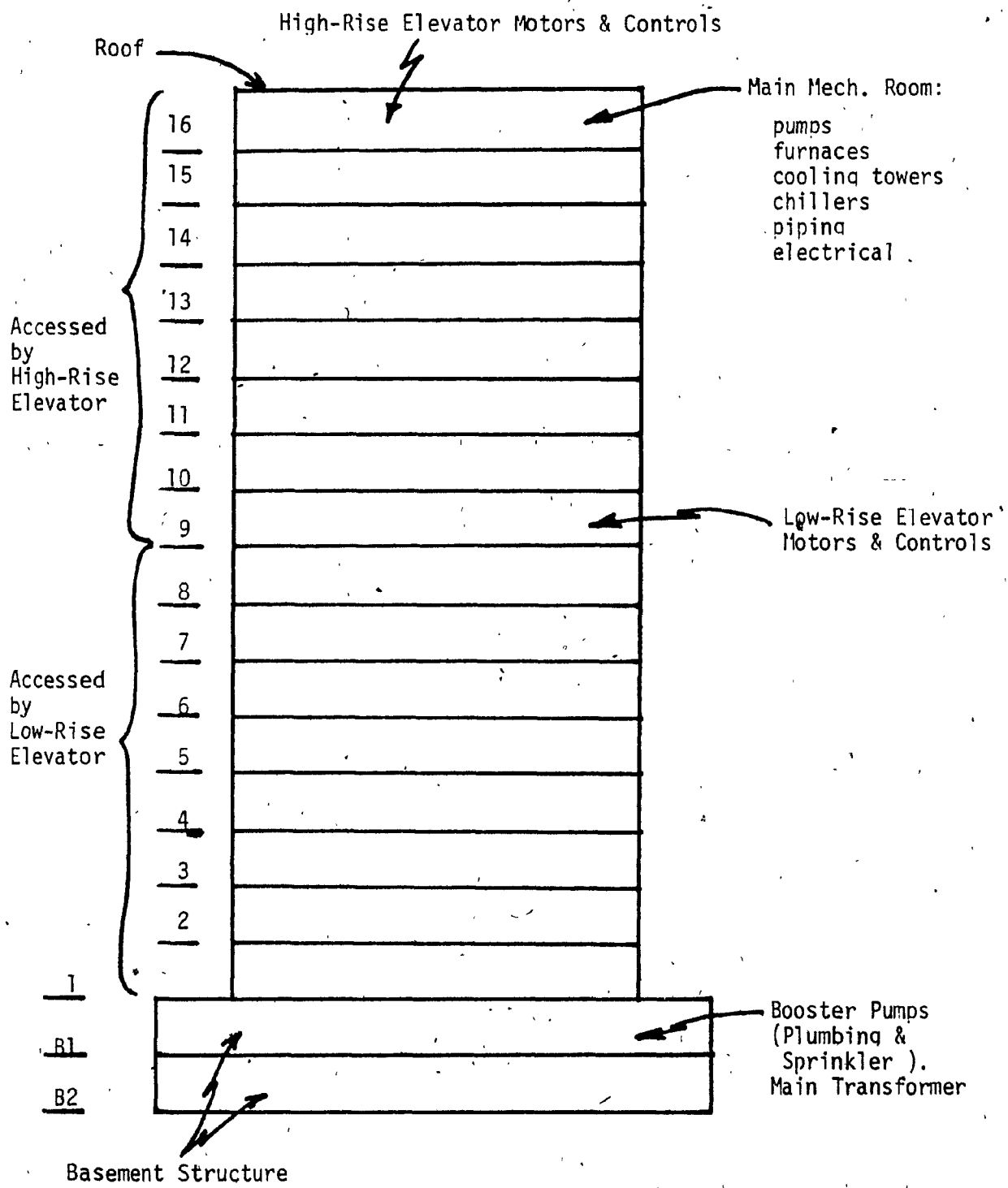
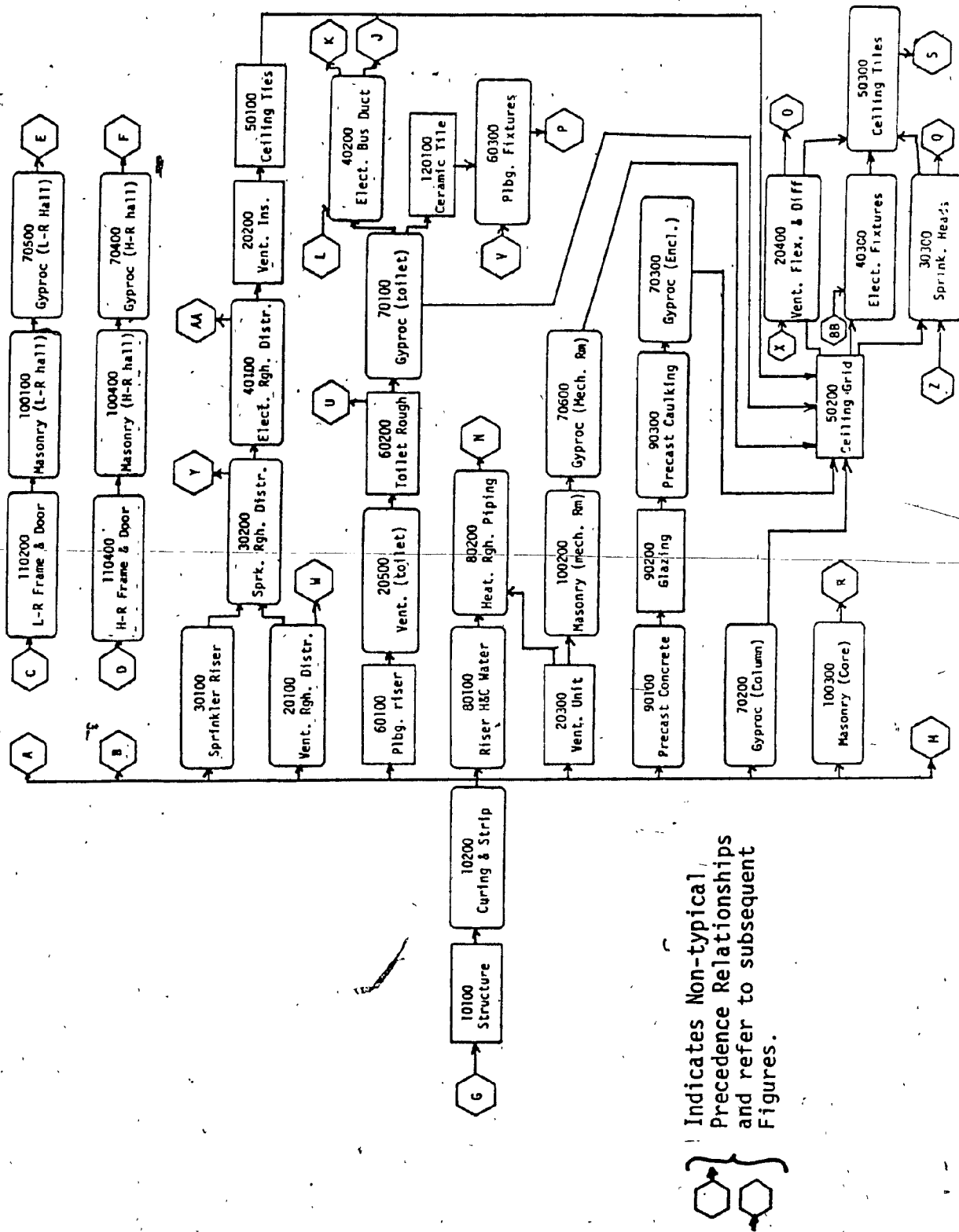


Fig. 5.17 Sketch of Hypothetical Building



Indicates Non-typical Precedence Relationships and refer to subsequent Figures.

Fig. 5.18 Precedence Diagram of Repetitive Activities

Before the structure starts on the first typical floor, some non-repetitive activities have to be performed: mobilization; excavation; foundation; and basement structure. Mobilization is preceded by a milestone, to specify the start of the project. Also included at this stage are some of the equipment items that are located in the basement, e.g. the booster pumps for the sprinkler system and the domestic water, and the main transformers in the electrical room. The arrangement of these activities is shown in Fig. 5.19.

Another series of non-repetitive activities is the elevator's activities, which include the motors, cables and platform and finish and test. It should be mentioned that in order to be plumbed properly, the installation of the rails cannot be started until the floor, on which the motors are located is completed. Therefore, instead of having the structure as a typical predecessor, the low-rise and high rise rails will have as predecessors the 9th floor and the 16th floor of the structure, respectively. These floors house the elevator's machine rooms.

Also important for this non-repetitive sequence is the presence of electric power to operate the platform: transformer and bus duct are therefore required at this stage. Finally, after the testing is satisfactorily done, the next activity is elevator crew demobilization. The sequence of activities, for high-rise and low-rise are shown in Fig. 5.20.

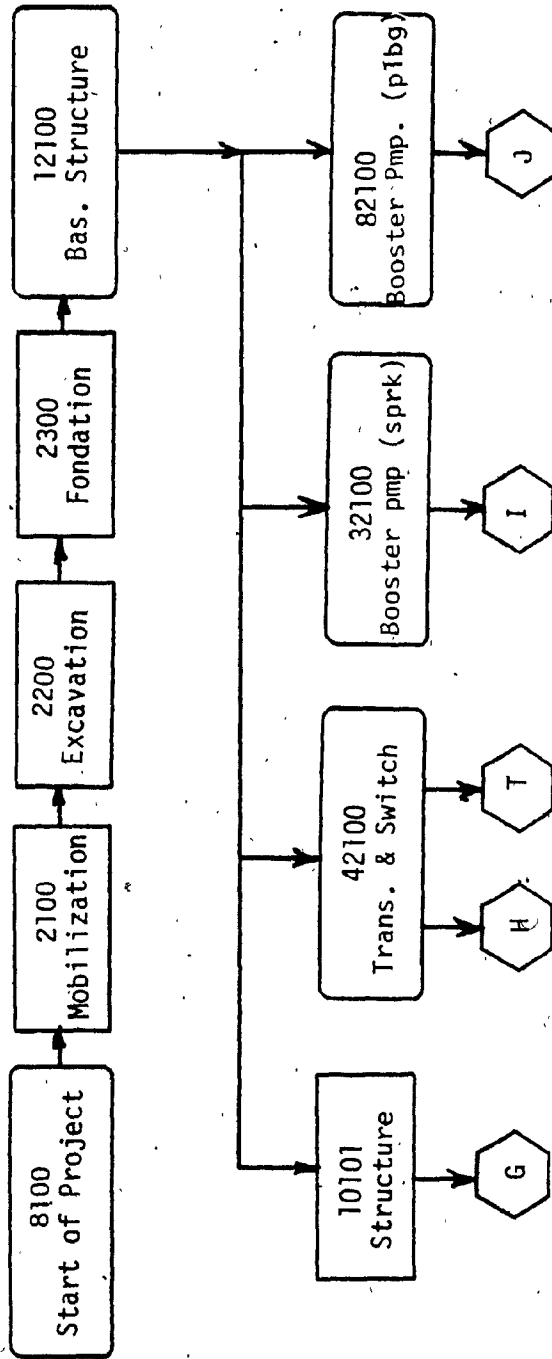


Fig. 5.19 Precedence Diagram of Non-repetitive Activities before the Structure.

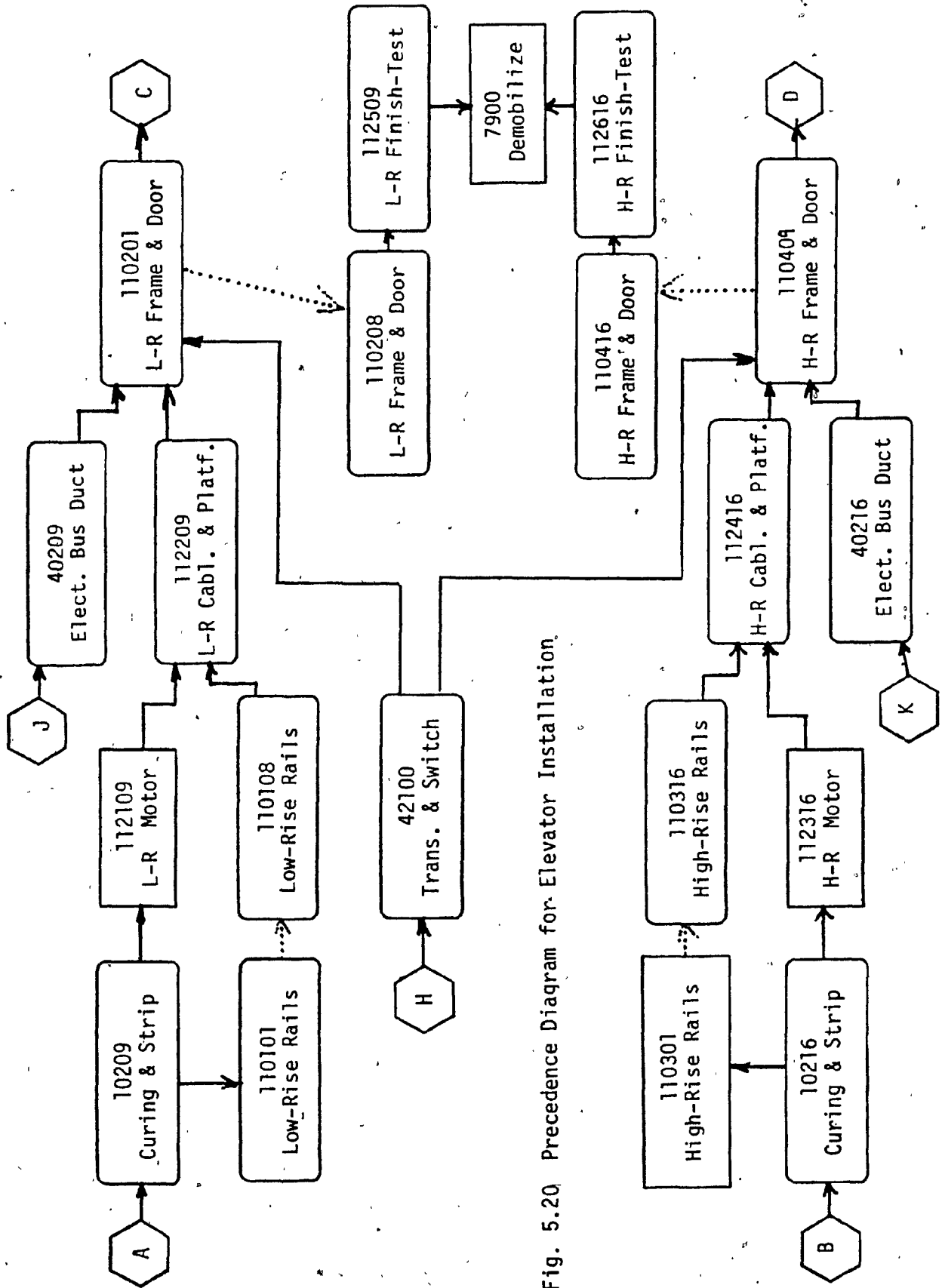


Fig. 5.20 Precedence Diagram for Elevator Installation.

Another area of attention is the main mechanical room, located on the sixteenth floor. As soon as the structure is stripped, the slab can receive the various items like the pumps, furnaces, cooling towers and the chillers. When those are in, the electricity and the piping in that room are done, followed by the balancing, which requires the completion of the air distribution system and the circulation of hot and cold water. Following the stripping of the last floor is also the roof, which precedes the arrival of the bus-duct on the last floor; the sequence is shown in Fig. 5.21.

Other components of the building have to be tested, like the plumbing and the sprinkler system. Both activities require the installation of all the piping in both cases, and finishing (plumbing fixtures and sprinkler heads). Normally, the fire alarm is tested with the sprinkler system, but for purposes of this example, it has not been included. Finally, an activity labelled miscellaneous finish follows four interior finishing activities, and the last activity of the network is demobilize. These sequences are shown in Fig. 5.22.

Finally, some of the finishing activities require that the finishing on the first floor only starts when the roughing is completed on the last floor for resource levelling purposes. Such activities are: toilet rough piping and plumbing fixtures; sprinkler rough and sprinkler heads, ventilation roughing and ventilation flexible duct and diffusers, electrical roughing and electrical fixtures. Those would be non-typical predecessors, as explained in the previous section (see Fig. 5.23).

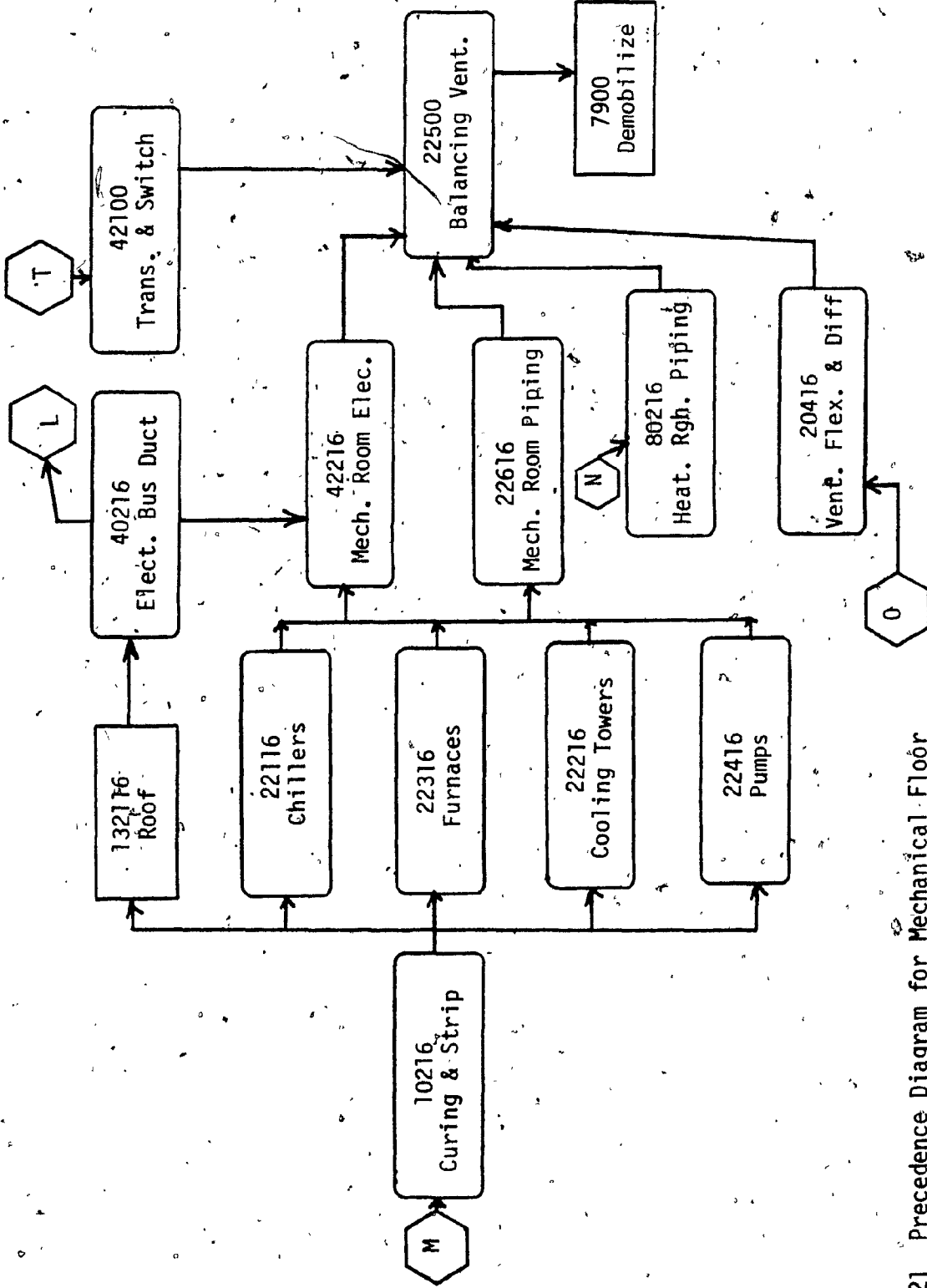


Fig. 5.21 Precedence Diagram for Mechanical Floor

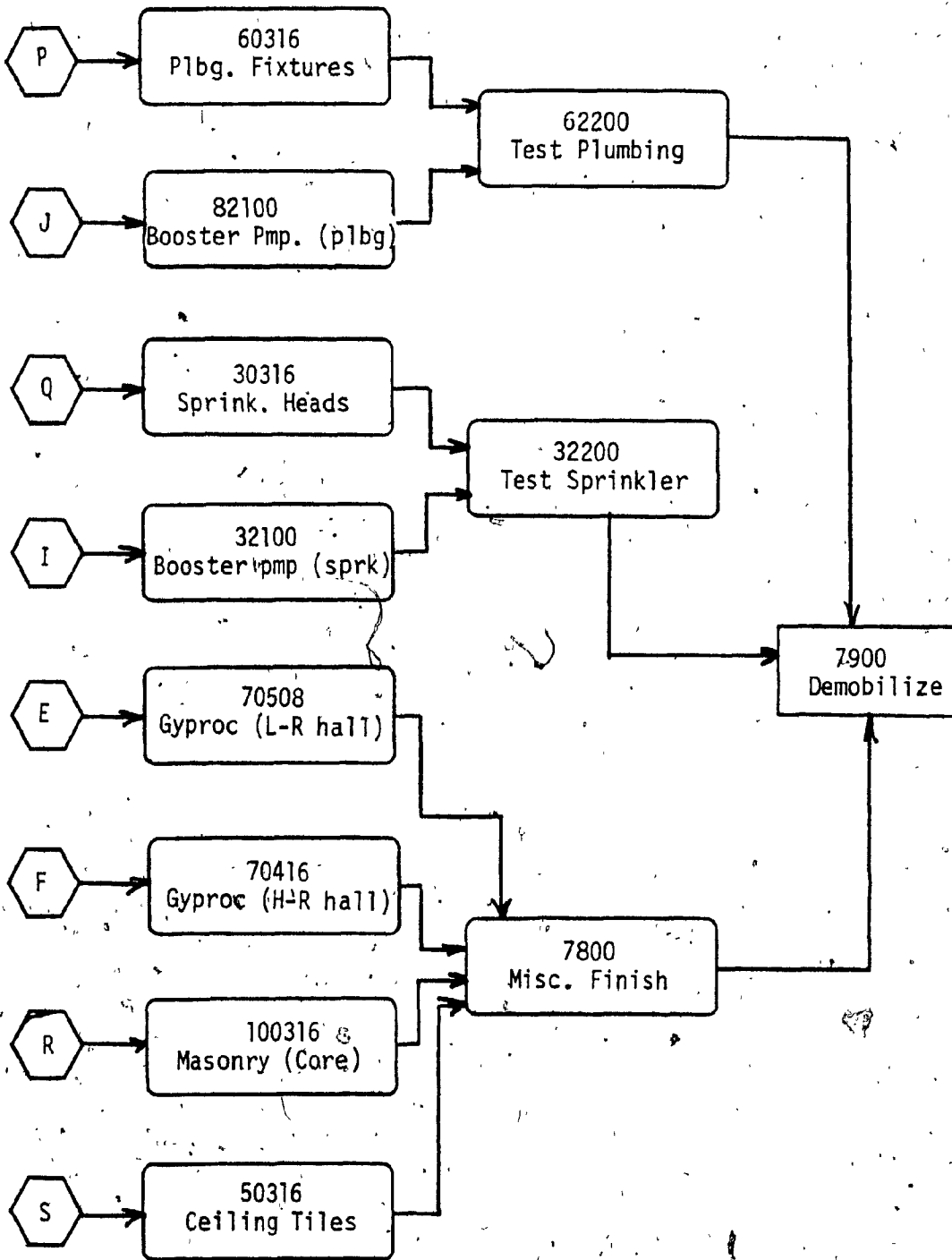


Fig. 5.22 Precedence Diagram for Finishing Activities

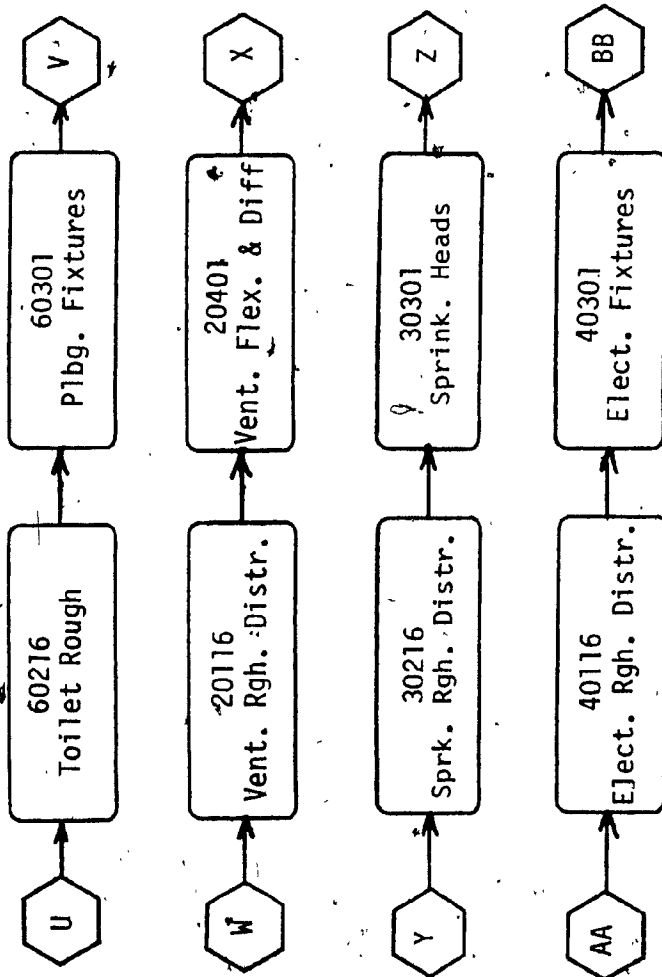


Fig. 5.23 Diagram of Other Non-typical Predecessors

5.4.2 Start, Input of Data and A First Run

Once signed on the Perkin Elmer 3220, the user has to type BASIC and then RUN "MAIN". A complete terminal sequence of all the steps described in this section is shown in the appendix at the end of this chapter which is broken into sections for easy reference.

As mentioned in the previous section, the first thing to do is to create the files for the project; in our case, the name "JOB" which is less than 4 characters will be used. Because there is no standard network in the system now, we cannot copy it. Instead empty files are created.

As a second step, the calendar has to be prepared for the project. It starts right after the Easter break, on the Tuesday (day 2), April 5, 1983. Holidays are input up to the end of 1984, in order to cover the entire project. For this case they consist of all fixed holidays (Easter, Victoria day, St. Jean-Baptiste, Canada day, Labour day, Thanksgiving day and Christmas) and two weeks vacation in the summer and during Christmas. This sequence is shown in part A of the Appendix I.

Finally, the weather factors for each of the months have to be input once for the project, so it is preferable to do it now. They are input sequentially, from January to December. The factors that have been input correspond to the ones of table 4.1 and are again arbitrary.

Activities can now be input one by one. Because of the great quantity of data and the redundancy of listing the information now, one

should refer to the list of activities in figures 5.24 (a) and (b). The sequence of the input of the number, description and predecessors is done first and is shown in the Appendix IB. Although 65 activities were input for that project, only 21 are shown in the Appendix in order to understand how to input the data.

Also to be input is all the activity data as described in the previous section. Again, the detailed data is not listed here, but can be found in the list of activities in Fig. 5.24. In Appendix IC, the sequence on the terminal, as it would appear to the user is presented. Input for several activities is not shown in order to minimize the extent of the presentation. The activities shown were chosen to represent each of the possible options.

After all the data is input, it is appropriate to list all the activities, in the order of input, to see if there were any errors or omissions. The table is shown in Fig. 5.24. In this case everything is correct. So the next step is to compile and execute the data and print a first bar chart to see the schedule generated by the set of data.

The sequence of the input of the remaining data, the listing of the activities, the compiling, execution and print out of a bar chart (Fig. 5.25) is shown in Appendix ID. The list of activities and the bar chart do not appear on the screen, but are assigned to a line-printer hooked up to the computer.

REPETITIVE ACTIVITIES

NO.	DESCRIPTION	START	CURRENT	LAST	CREWS	RATE	SS	PS	LEARN	WEATHER	TYPICAL	NON-TYP
10100	STRUCTURE	1	1	16	1	6	0	0	6 90 3 75 2 40 1 50	1	0 0 0 0	1 12100 0 0 0 0 0 0
70200	GYPROC (COLUMN)	1	1	16	1	4	0	0	0 0	0	10200	0 0
110100	L-R ELEV. RAILS	1	1	8	1	3	0	0	1 80	0	0	1 10209
110200	L-R ELEV. FR. & DOOR	1	1	8	1	2	0	0	1 90 0 0 0 0	0	0 0 0	1 112209 1 42100 1 40209
100100	MASONRY (L-R HALL)	1	1	8	1	4	0	0	1 90	0	110200	0 0
70500	GYPROC (L-R HALL)	1	1	8	1	3	0	0	0 0	0	100100	0 0
110300	H-R ELEV. RAILS	1	1	16	1	2	0	0	2 75 1 50	0	0 0	1 10216 1 110108
110400	H-R ELEV. FR. & DOOR	9	9	16	1	3	0	0	0 0 0 0 0 0 0 0	0	0 0 0 0	9 110203 9 112476 9 42100 9 40216
100400	MASONRY (H-R HALL)	9	9	16	1	4	0	0	0 0	0	110400	0 0
70400	GYPROC (H-R HALL)	9	9	16	1	3	0	0	0 0	0	100400	0 0
30100	SPRINKLER RISER	1	1	16	1	6	0	0	2 90 1 75	1	10200 0	0 0 0 0
20100	VENT. RGM DISTR.	1	1	16	1	5	0	0	1 80	0	10200	0 0
30200	SPRINK. RGM DISTR.	1	1	16	1	5	0	0	1 80 0 0	0	30100 20100	0 0 0 0
40100	ELECTR. RGM DISTR.	1	1	16	1	5	0	0	1 80	0	30200	0 0
20200	VENT. INSULATION	1	1	16	1	4	0	0	1 75	0	40100	0 0
50100	CEILING TIES	1	1	16	1	4	0	0	0 0	0	20200	0 0
60100	RISER (DOM. WATER)	1	1	16	1	2	0	3	1 50	0	10200	0 0
20500	VENT RGM (TOILET)	1	1	16	1	2	0	3	1 80	0	60100	0 0
60200	TOILET RGM PIPING	1	1	16	1	5	0	0	1 80	0	20500	0 0
70100	GYPROC (TOILET)	1	1	16	1	5	0	0	1 75	0	60200	0 0
40200	EL. BUS JUCT & PAN.	1	1	16	1	5	0	0	2 90 1 75	0	70100 0	16 132116 0 0
120100	CERAMIC TILE	1	1	16	1	3	0	0	1 90	0	70100	0 0
60300	PLUMBING FIXTURES	1	1	16	1	4	0	0	1 80	0	120100	1 60216
80100	RISER (M & C WATER)	1	1	16	1	2	0	3	1 90	0	10200	0 0
20300	VENT. UNIT	1	1	16	1	4	0	0	1 75	0	10200	0 0
60200	HEAT. RGM PIPING	1	1	16	1	4	0	0	1 80 0 0	0	80100 20300	0 0 0 0
100200	MASONRY (MECH. RM)	1	1	16	1	4	0	0	0 0	0	20300	0 0
70600	GYPROC (MECH RM)	1	1	16	1	3	0	0	0 0	0	100200	0 0
90100	PRECAST PANELS	1	1	16	3	15	0	0	6 90 5 90 4 90 3 70 2 70 1 70	1	10200 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0
90200	GLAZING	1	1	16	1	5	0	0	1 90	1	90100	0 0
90300	PRECAST LAULKING	1	1	16	1	5	0	0	1 80	0	90200	0 0
70300	GYPROC (ENCLOSURE)	1	1	16	1	4	0	0	0 0	0	90300	0 0
100300	MASONRY (CORE)	1	1	16	1	4	0	0	0 0	0	10200	0 0
50200	CEILING JACO	1	1	16	1	4	0	0	2 90 1 70 0 0 0 0 0 0	0	70200 50100 70100 70400 70300	0 0 0 0 0 0 0 0 0 0
40300	ELECT. FIXTURES	1	1	16	1	3	0	0	2 85 1 40	0	50200 0	1 40116 0 0
20400	VENT FLEX. & DIPP.	1	1	16	1	3	0	0	2 85 1 40	0	50200 0	1 20316 0 0
30300	SPRINKLER HEADS	1	1	16	1	3	0	0	2 85 1 40	0	50200 0	1 30216 0 0
50300	TILES (CEILING)	1	1	16	1	3	0	0	0 0 0 0 0 0	0	40300 20400 30300	0 0 0 0 0 0
18200	CURING & STRIP.	1	1	16	1	4	0	0	3 90 2 75 1 40	1	10100 0 0	0 0 0 0 0 0

EXPLANATION OF THE HEADINGS:

Start : Starting level of the repetitive activity
 Current : Current level of the repetitive activity
 Last : Last level of the repetitive activity
 Crews : Number of crews (or floors in parallel)

1 of

110300	H-R ELEV. RAILS	1	1	16	1	2	0	0	2 75	0	1 10216	1 110108
110400	H-R ELEV. FR. & DOOR	9	9	16	1	3	0	0	0 0	0	9 110205	9 112416
									0 0	0	0 42100	9 40216
									0 0	0	0 0	0 0
100400	MASONRY (H-R HALL)	9	9	16	1	4	0	0	0 0	0	110400	0 0
70400	GYPROC (H-R HALL)	9	9	16	1	3	0	0	0 0	0	100400	0 0
30100	SPRINKLER RISER	1	1	16	1	6	0	0	2 90	1	10200	0 0
									1 75	0	0 0	0 0
20100	VENT. RGH DISTR.	1	1	16	1	5	0	0	1 80	0	10200	0 0
30200	SPRINK. RGH DISTR.	1	1	16	1	5	0	0	1 80	0	30100	0 0
									0 0	0	20100	0 0
40100	ELECTR. RGH DISTR.	1	1	16	1	5	0	0	1 80	0	30200	0 0
20200	VENT. INSULATION	1	1	16	1	4	0	0	1 75	0	40100	0 0
50100	CEILING TIES	1	1	16	1	4	0	0	0 0	0	20200	0 0
60100	RISER (DJN. WATER)	1	1	16	1	2	0	3	1 50	0	10200	0 0
20500	VENT RGH (TOILEY)	1	1	16	1	2	0	3	1 80	0	40100	0 0
60200	TOILEY RGH PIPING	1	1	16	1	5	0	0	1 80	0	20500	0 0
70100	GYPROC (TOILEY)	1	1	16	1	5	0	0	1 75	0	60200	0 0
40200	EL. BUS DUCT & PAN.	1	1	16	1	5	0	0	2 90	0	70100	16 132116
									1 75	0	0 0	0 0
120100	CERAMIC TILE	1	1	16	1	3	0	0	1 90	0	70100	0 0
60300	PLUMBING FIXTURES	1	1	16	1	4	0	0	1 80	0	120100	1 40216
80100	RISER (H & C WATER)	1	1	16	1	2	0	3	1 90	0	10200	0 0
20300	VENT. UNIT	1	1	16	1	4	0	0	1 75	0	10200	0 0
80200	HEAT. ROJ.H PIPING	1	1	16	1	4	0	0	1 80	0	80100	0 0
									0 0	0	20300	0 0
100200	MASONRY (MECH. RM)	1	1	16	1	4	0	0	0 0	0	20300	0 0
70400	GYPROC (MECH RM)	1	1	16	1	3	0	0	0 0	0	100200	0 0
90100	PRECAST PANELS	1	1	16	3	15	0	0	4 90	1	10200	0 0
									5 90	0	0 0	0 0
									4 90	0	0 0	0 0
									3 70	0	0 0	0 0
									2 70	0	0 0	0 0
									1 70	0	0 0	0 0
90200	GLAZING	1	1	16	1	5	0	0	1 90	1	90100	0 0
90300	PRECAST LAULING	1	1	16	1	5	0	0	1 80	0	90200	0 0
70300	GYPROC (ENCLOSURE)	1	1	16	1	4	0	0	0 0	0	90300	0 0
100300	MASONRY (CORE)	1	1	16	1	4	0	0	0 0	0	10200	0 0
50200	CEILING GRID	1	1	16	1	4	0	0	2 90	0	70200	0 0
									1 70	0	50100	0 0
									0 0	0	70100	0 0
									0 0	0	70400	0 0
									0 0	0	70300	0 0
40300	ELECT. FEATURES	1	1	16	1	3	0	0	2 85	0	50200	1 40116
									1 40	0	0 0	0 0
20400	VENT FLEC. & DIFF.	1	1	16	1	3	0	0	2 85	0	50200	1 20116
									1 40	0	0 0	0 0
30300	SPRINKLER HEADS	1	1	16	1	3	0	0	2 85	0	50200	1 30216
									1 40	0	0 0	0 0
50300	TILES (CEILING)	1	1	16	1	3	0	0	0 0	0	40300	0 0
									0 0	0	20400	0 0
									0 0	0	50300	0 0
10200	CURING & STRIP.	1	1	16	1	6	0	0	3 90	1	10100	0 0
									2 75	0	0 0	0 0
									1 40	0	0 0	0 0

EXPLANATION OF THE HEADINGS:

Start : Starting level of the repetitive activity
 Current : Current level of the repetitive activity
 Last : Last level of the repetitive activity
 Crews : Number of crews (or floors in parallel)
 Rate : Production Rate (Days/floor)
 SS : Start to start relationship between successive floors done by different crews (when crew is one, SS does not apply and is entered as zero).
 FS : Finish to start relationship between two floors done by the same crew.
 Learn : Sequence of learning coefficients: the first number is the floor number and the second, the corresponding "coefficient of efficiency" (in %)
 Weather : Weather Factor (1 or 0 for yes or no)
 Typical : Activity number(s) or the typical predecessor(s)
 Non-typ : Consists of two numbers: the first one is the level preceded by the "predecessor", and the second, the activity number of that predecessor(s).

Fig. 5.24(a) List of Activities (1st version)

NON-REPETITIVE ACTIVITIES

NO.	DESCRIPTION	I	DURATION	PROCUREMENT	WEATHER	STATUS	PREDECESSORS
2100	MOBILIZATION	I	10	0	0	0	8100
2200	EXCAVATION	I	40	0	1	0	2100
2300	FOUNDATION	I	20	0	1	0	2200
12100	BASEMENT STRUCT.	I	30	0	1	0	2300
42100	TRANSF. & SWITCH	I	20	1	0	0	12100
32100	BOOSTER PUMP (SPRK)	I	10	1	0	0	12100
62100	BOOSTER PUMP (PLUMB)	I	20	1	0	0	12100
112109	LOW-RISE MOTOR	I	20	1	0	0	10209
112209	L-R CABLES & PLATF.	I	20	1	0	0	110108 112109
112316	HIGH-RISE MOTOR	I	20	1	0	0	10216 112109
112416	H-R CABLES & PLATF.	I	20	1	0	0	112209 110316 112316
112509	L-R FINISH & TEST	I	30	0	0	0	110208
112616	H-R FINISH & TEST	I	30	0	0	0	112509 110416
132116	ROOF	I	20	0	1	0	10216
22116	CHILLERS	I	10	1	0	0	10216
22216	COOLING TOWERS	I	10	1	0	0	10216
22316	FURNACES	I	20	1	0	0	10216
22416	PUMPS	I	10	1	0	0	10216
22500	BALANCING VENT.	I	20	0	0	0	42100 42216 22416 80216 20416
22616	MECH ROOF PIPING	I	15	0	0	0	22116 22216 22316 22416
42216	MECH ROOF ELECTR.	I	15	1	0	0	22116 22216 22316 22416 40216
62200	TEST PLUMBING	I	20	0	0	0	62100 60316
32200	TEST SPRINKLER	I	15	0	0	0	30316 32100
7800	MISCELL. FINISH	I	15	0	0	0	70508 70416 100316 50316
7900	DEMOBILIZ.	I	10	0	0	0	112616 7800 62200 32200 22500

MILESTONES

NO.	DESCRIPTION	I	DATE
8100	START OF PROJECT	I	330405

FOR A TOTAL OF 55 ACTIVITIES

EXPLANATION OF THE HEADINGS:

- Duration : Duration of the activity (days)
- Procurement : 1 or 0 for yes or no.
- Weather : 1 or 0 for yes or no.
- Predecessors : Activity number(s) of the predecessor(s) of the activity.

Fig. 5.24(b) List of Activities (1st version) (cont'd)

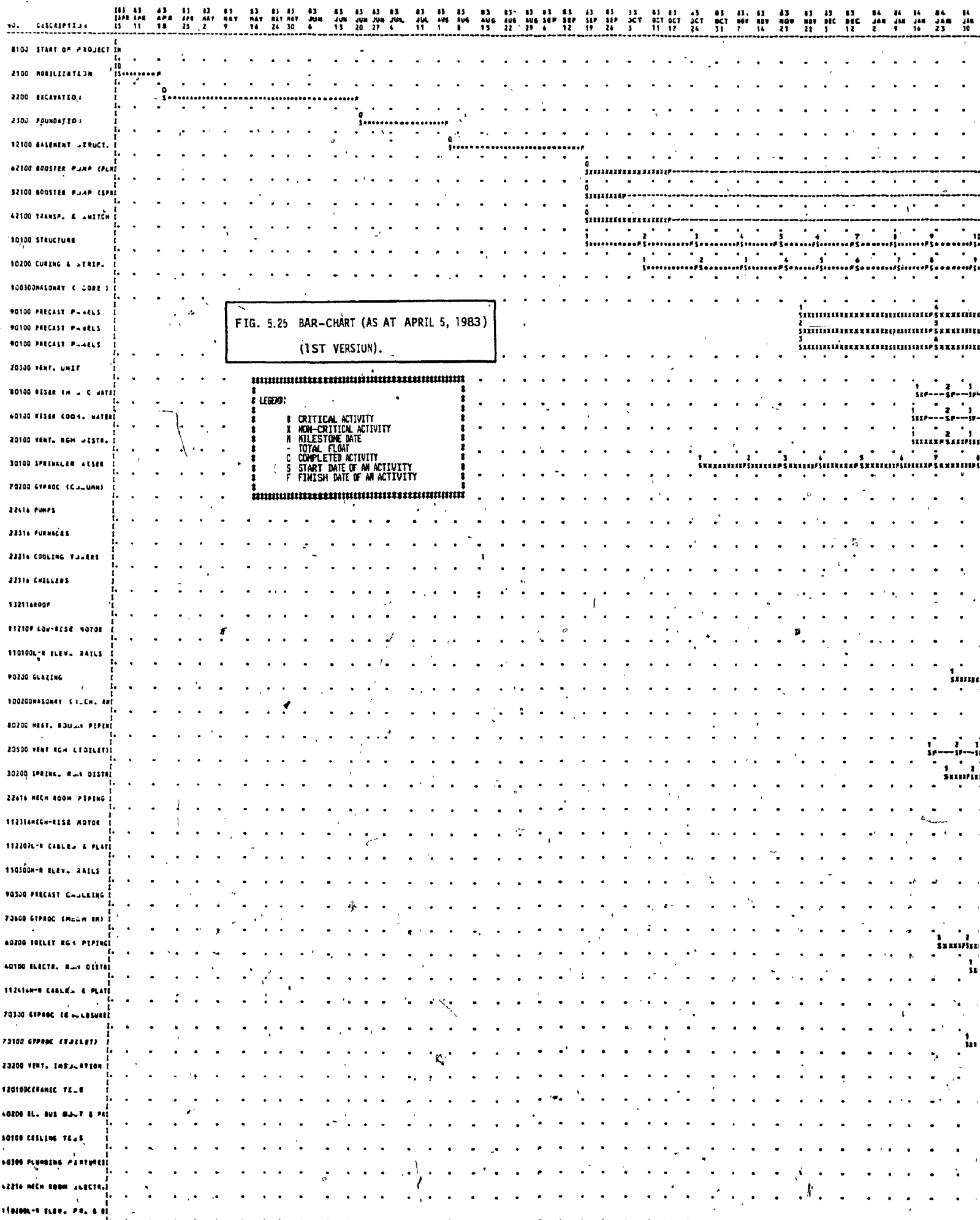
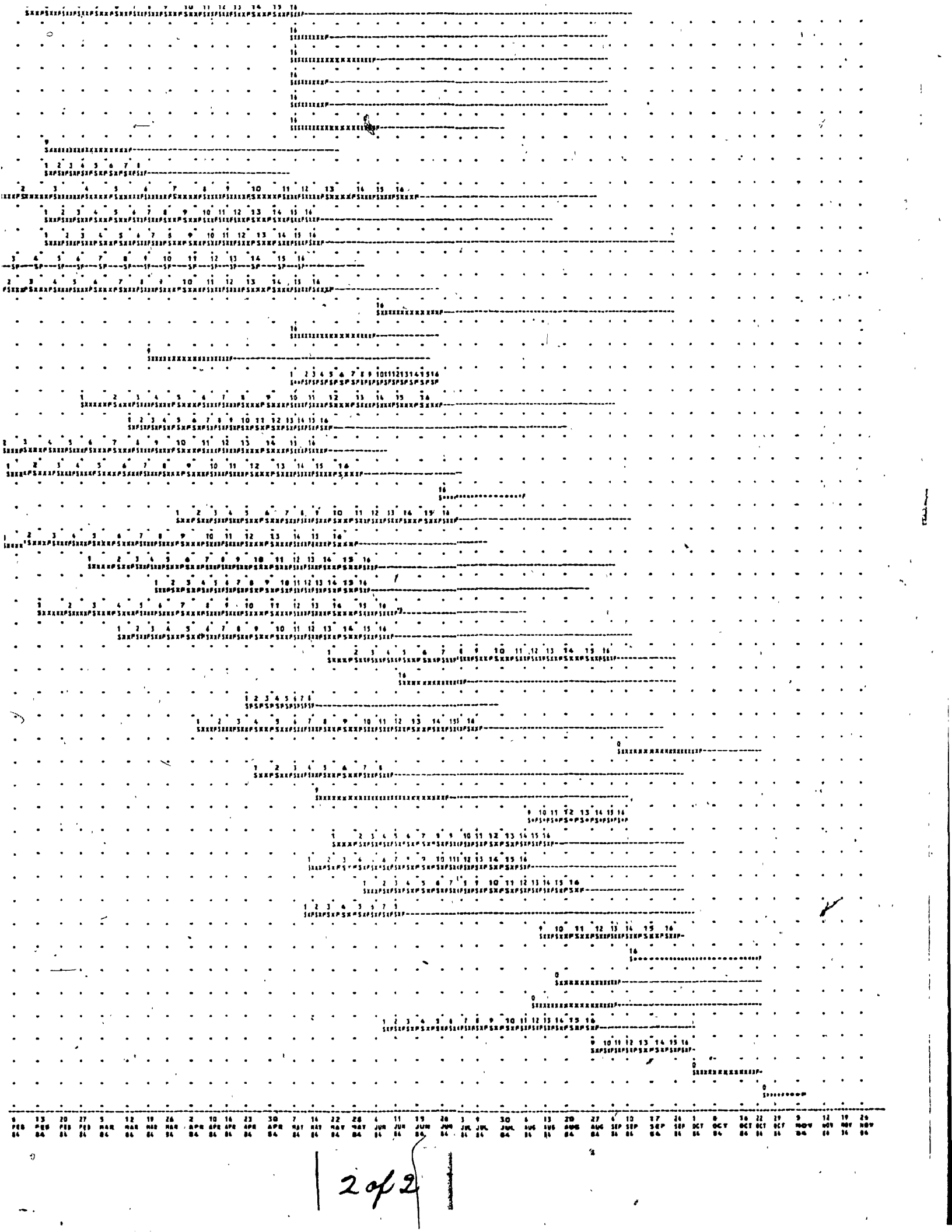


FIG. 5.25 BAR-CHART (AS AT APRIL 5, 1983)
(1ST VERSION).

■ CRITICAL ACTIVITY
 □ NON-CRITICAL ACTIVITY
 H MILESTONE DATE
 - TOTAL FLOAT
 C COMPLETED ACTIVITY
 S START DATE OF AN ACTIVITY
 F FINISH DATE OF AN ACTIVITY



16

16

16

16

0

9 10 11 12 13 14 15 16

9 10 11 12 13 14 15 16

0

9 10 11 12 13 14 15 16

0

0

8 FEB 04 13 FEB 04 20 FEB 04 27 FEB 04 5 MAR 04 12 MAR 04 19 MAR 04 26 MAR 04 2 APR 04 9 APR 04 16 APR 04 23 APR 04 30 APR 04 7 MAY 04 14 MAY 04 22 MAY 04 28 MAY 04 4 JUN 04 11 JUN 04 19 JUN 04 26 JUN 04 30 JUN 04 6 JUL 04 13 JUL 04 20 JUL 04 27 JUL 04 31 AUG 04 6 AUG 04 13 AUG 04 20 AUG 04 27 SEP 04 3 SEP 04 10 SEP 04 17 SEP 04 24 SEP 04 30 OCT 04 7 OCT 04 14 OCT 04 21 OCT 04 28 NOV 04 4 NOV 04 11 NOV 04 18 NOV 04 25

5.4.3 Changes In The Data And A Second Run

A first glance at the bar-chart points out that the current completion date is November 6th 1984 and it is satisfactory to the owner. However, a lot of the wet trades, masonry, gyproc and ceramic tile, have start dates in the winter months, meaning a lot of heating required. So a milestone called "no heating required", with number 8200, and representing the date April 2nd 1984 is input and precedes several of the wet trades, mainly : 70200 Gyproc (column), 100100 masonry (L-R Hall), 100400 masonry (H-R Hall), 120100 ceramic tile, 100200 masonry (mech. room), 70300 Gyproc (enclosure), 100300 Masonry (core).

Also, the three main pieces of equipment that are located in the basement, the two pumps and the electrical equipment, cannot be delivered before April 2nd 1984. Therefore, milestone 8200 also becomes a predecessor to those three main pieces of equipment (a different milestone could have been used if the dates did not coincide). Therefore, the completion of the basement structure is no longer needed for those three activities, and that precedence can be deleted.

Appendix IE presents the sequence on the terminal to add all the above-mentioned predecessors, to delete the predecessor "Basement structure" to the three pieces of equipment and to input the new milestone and its date.

Now, everything is set up for a new run. Because some changes were made to the precedence relationships, the data has to be compiled again,

by calling number 7 on the main menu. Then, the results are calculated by calling the "execute data" command.

Again, the results are printed on a bar chart; the user wants a linear chart for each of the five areas mentioned in the second chapter of this thesis: the branch mechanical room, the elevator, the enclosure, the toilets and the ceiling. For each of these areas, specific activities are to be shown on the chart. They are listed in table 5.4.

AREA	NUMBER OF ACTIVITIES	ACTIVITY NO.
Branch Mechanical Room	9	10100, 10200, 80100, 80200, 22316, 22616, 20300, 100200, 70600
Elevator	16	10100, 10200, 110100, 110200, 70500, 110300, 110400, 70400, 112109, 112209, 112316, 112416, 112509, 112616, 100100, 100400
Enclosure	6	10100, 10200, 90100, 90200, 90300, 70300
Toilet	9	10100, 10200, 60100, 20500, 60200, 70100, 120100, 40200, 60300
Ceiling	11	10100, 10200, 20100, 30100, 30200, 40100, 20200, 50100, 50200, 50300, 30300

TABLE 5.4

Activities corresponding to the five areas

The sequence on the terminal to produce the linear charts is shown in Appendix IF. Although only 3 sequences are shown, the five linear charts were actually printed. Also required at this stage is the procurement status report for the non-repetitive activities that have a procurement sequence. The sequence on the terminal is also shown in Appendix IF.

Two other reports could have been produced: the list of dates and the short cycle schedule. Because it is the beginning of the project, and only one activity (mobilization) has to be monitored, a short cycle schedule would contain only that activity; therefore the author decided not to print it. The list of dates has not been printed out this time simply because of its size (21 pages of output).

The various outputs are shown in the following pages: the list of activities (Fig. 5.26), the bar-chart (Fig. 5.27), the five linear charts (Fig. 5.28 (a) to (e)), and the procurement status report (5.29).

5.4.4. Progress and Updating

It is assumed here that an update is made on December 16th, 1983, just before the Christmas vacation.

In the first place, the actual start and finish dates of the completed activities have to be input, one by one. (See Appendix IG). Note that for the repetitive activities, the activity number should have the floor number as its last two digits.

REPETITIVE ACTIVITIES

NO.	DESCRIPTION	START	CURRENT	LAST	CREWS	RATE	SS	PS	LEARN	WEATHER	TYPICAL	NON-TYP
10100	STRUCTURE	1	1	16	1	6	0	0	4 90 3 75 2 60 1 50	1	0 0 0 0	1 12100 0 0 0 0 0 0
10200	CURING & STRIP.	1	1	16	1	6	0	0	3 90 2 75 1 60	1	10100 0 0	0 0 0 0 0 0
20100	VENT. RCM DISTR.	1	1	16	1	5	0	0	1 80	0	10200	0 0
20200	VENT. INSULATION	1	1	16	1	4	0	0	1 75	0	40100	0 0
20300	VENT. UNIT	1	1	16	1	4	0	0	1 75	0	10200	0 0
20400	VENT FLEX. & DIFF.	1	2	16	1	3	0	0	2 85 1 60	0	30200 0	1 20116 0 0
20500	VENT RGM (TOILET)	1	1	16	1	2	0	3	1 80	0	40100	0 0
30100	SPRINKLER RISER	1	1	16	1	6	0	0	2 90 1 75	1	10200 0	0 0 0 0
30200	SPRINK. RCM DISTR.	1	1	16	1	5	0	0	1 80 0 0	0	30100 20100	0 0 0 0
30300	SPRINKLER HEADS	1	1	16	1	3	0	0	2 85 1 60	0	30200 0	1 30216 0 0
40100	ELECTR. RCM DISTR.	1	1	16	1	5	0	0	1 80	0	30200	0 0
40200	EL. BUS JUCT & PAN.	1	1	16	1	5	0	0	2 90 1 75	0	70100 0	16 132116 0 0
40300	ELECT. FIXTURES	1	1	16	1	3	0	0	2 85 1 60	0	30200 0	1 40116 0 0
50100	CEILING FIES	1	1	16	1	4	0	0	0 0	0	20200	0 0
50200	CEILING JACO	1	1	16	1	4	0	0	2 90 1 70 0 0 0 0 0 0	0	70200 30100 70100 70600 70300	0 0 0 0 0 0 0 0 0 0
50300	TILES (CeILING)	1	1	16	1	3	0	0	0 0 0 0 0 0	0	40300 20400 30300	0 0 0 0 0 0
60100	RISER (DWN. WATER)	1	1	16	1	2	0	3	1 50	0	10200	0 0
60200	TOILET RUN PIPING	1	1	16	1	5	0	0	1 80	0	20500	0 0
60300	PLUMBING FIXTURES	1	1	16	1	4	0	0	1 80	0	120100	1 60216
70100	GYPROC (TOILET)	1	1	16	1	5	0	0	1 75	0	40200	0 0
70200	GYPROC (COLUMN)	1	1	16	1	4	0	0	0 0	0	10200	1 8200
70300	GYPROC (ENCLOSURE)	1	1	16	1	4	0	0	0 0	0	90300	1 8200
70400	GYPROC (L-R HALL)	9	9	16	1	3	0	0	0 0	0	100400	0 0
70500	GYPROC (L-R HALL)	1	1	8	1	3	0	0	0 0	0	100100	0 0
70600	GYPROC (L-R HALL)	1	1	16	1	3	0	0	0 0	0	100200	0 0
80100	RISER (H & C WATER)	1	1	16	1	2	0	3	1 90	0	10200	0 0
80200	HEAT. ROUGH PIPING	1	1	16	1	4	0	0	1 80 3 0	0	80100 20300	0 0 0 0
90100	PRECAST PANELS	1	1	16	3	15	0	0	6 90 5 90 4 90 3 70 2 70 1 70	1	10200 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0
90200	GLAZING	1	1	16	1	5	0	0	1 90	1	90100	0 0
90300	PRECAST CAULKING	1	1	16	1	5	0	0	1 80	0	90200	0 0
100100	MASONRY (L-R HALL)	1	1	8	1	4	0	0	1 90	0	110200	1 8200
100200	MASONRY (MECH. RM)	1	1	16	1	4	0	0	0 0	0	20300	1 8200
100300	MASONRY (CORE)	1	1	16	1	4	0	0	0 0	0	10200	1 8200
100400	MASONRY (L-R HALL)	9	9	16	1	4	0	0	0 0	0	110400	9 8200
110100	L-R ELEV. RAISLS	1	1	8	1	3	0	0	1 80	0	0	1 10209
110200	L-R ELEV. FR. & DOOR	1	1	8	1	2	0	0	1 90 3 0 0 0	0	0 0 0	1 112209 1 42100 1 40209
110300	M-R ELEV. RAISLS	1	1	16	1	2	0	0	2 75 1 50	0	0 0	1 10216 1 110108
110400	M-R ELEV. FR. & DOOR	9	9	16	1	3	0	0	0 0 0 0 0 0 0 0	0	0 0 0 0	9 110208 9 112416 9 42100 9 40216
120100	CERAMIC TILE	1	1	16	1	3	0	0	1 90	0	70100	1 8200

1 of

20100	VENT. RGN DISTR	I	1	1	16	1	4	0	0	1 75	0	40100	0 0
20200	VENT. INFLATON	I	1	1	16	1	4	0	0	1 75	0	10200	0 0
20300	VENT. UNIV.	I	1	1	16	1	4	0	0	1 75	0	10200	0 0
20400	VENT PLEA. & DIFF.	I	1	1	16	1	3	0	0	2 85	0	30200	1 20116
										1 60	0	0	0 0
20500	VENT RGN (TOILET)	I	1	1	16	1	2	0	3	1 80	0	40100	0 0
30100	SPRINKLER RISER	I	1	1	16	1	4	0	0	2 90	1	10200	0 0
										1 75	0	0	0 0
30200	SPRINK. RGN DISTR.	I	1	1	16	1	5	0	0	1 80	0	30100	0 0
										0 0	0	20100	0 0
30300	SPRINKLER HEADS	I	1	1	16	1	3	0	0	2 85	0	50200	1 30216
										1 60	0	0	0 0
40100	ELECTR. RGN DISTR.	I	1	1	16	1	5	0	0	1 80	0	30200	0 0
40200	EL. BUS JUCT & PAN.	I	1	1	16	1	3	0	0	2 90	0	70100	14 132116
										1 75	0	0	0 0
40300	ELECT. FIXTURES	I	1	1	16	1	3	0	0	2 85	0	50200	1 40116
										1 60	0	0	0 0
50100	CEILING TIES	I	1	1	16	1	4	0	0	0 0	0	20200	0 0
50200	CEILING JOIST	I	1	1	16	1	4	0	0	2 90	0	70200	0 0
										1 70	0	50100	0 0
										0 0	0	70100	0 0
										0 0	0	70400	0 0
										0 0	0	70300	0 0
50300	TILES (CEILING)	I	1	1	16	1	3	0	0	0 0	0	40300	0 0
										0 0	0	20400	0 0
										0 0	0	30300	0 0
60100	RISER (CON. WATER)	I	1	1	16	1	2	0	3	1 50	0	10200	0 0
60200	TOILET RGN PIPING	I	1	1	16	1	3	0	0	1 80	0	20500	0 0
60300	PLUMBING FIXTURES	I	1	1	16	1	4	0	0	1 80	0	120100	1 60214
70100	GYPROC (TOILET)	I	1	1	16	1	3	0	0	1 75	0	60200	0 0
70200	GYPROC (COLUMN)	I	1	1	16	1	4	0	0	0 0	0	10200	1 8200
70300	GYPROC (ENCLOSURE)	I	1	1	16	1	4	0	0	0 0	0	90300	1 8200
70400	GYPROC (M-R HALL)	I	9	9	16	1	3	0	0	0 0	0	100400	0 0
70500	GYPROC (L-R HALL)	I	1	1	8	1	3	0	0	0 0	0	100100	0 0
70600	GYPROC (ELEV RM)	I	1	1	16	1	3	0	0	0 0	0	100200	0 0
80100	RISER (H & C WATER)	I	1	1	16	1	2	0	3	1 90	0	10200	0 0
80200	HEAT. ROUGH PIPING	I	1	1	16	1	4	0	0	1 80	0	80100	0 0
										0 0	0	20300	0 0
90100	PRECAST PANELS	I	1	1	16	3	15	0	0	4 90	1	10200	0 0
										3 90	0	0	0 0
										4 90	0	0	0 0
										3 70	0	0	0 0
										2 70	0	0	0 0
										1 70	0	0	0 0
90200	GLAZING	I	1	1	16	1	5	0	0	1 90	0	90100	0 0
90300	PRECAST LAULKING	I	1	1	16	1	5	0	0	1 80	0	90200	0 0
100100	MASONRY (M-R HALL)	I	1	1	8	1	4	0	0	1 90	0	110200	1 8200
100200	MASONRY (MECH. RM)	I	1	1	16	1	4	0	0	0 0	0	20300	1 8200
100300	MASONRY (CORE)	I	1	1	16	1	4	0	0	0 0	0	10200	1 8200
100400	MASONRY (M-R HALL)	I	9	9	16	1	4	0	0	0 0	0	110400	9 8200
110100	L-R ELEV. RAILS	I	1	1	8	1	3	0	0	1 80	0	0	1 10209
110200	L-R ELEV. FR. & DOOR	I	1	1	8	1	2	0	0	1 90	0	0	1 112209
										0 0	0	0	1 42100
										0 0	0	0	1 40209
110300	M-R ELEV. RAILS	I	1	1	16	1	2	0	0	2 75	0	0	1 10216
										1 50	0	0	1 110100
110400	M-R ELEV. FR. & DOOR	I	9	9	16	1	3	0	0	0 0	0	0	9 110208
										0 0	0	0	9 112416
										0 0	0	0	9 42100
										0 0	0	0	9 40216
120100	CERAMIC TILE	I	1	1	16	1	3	0	0	1 90	0	70100	1 8200

Fig. 5.26(a) List of Activities (2nd version)

(see fig. 5.24(a) for explanation of the headings).

NON-REPETITIVE ACTIVITIES

NO.	DESCRIPTION	I	DURATION	PROCUREMENT	WEATHER	STATUS	PREDECESSORS
2100	MOBILIZATION	I	10	0	0	0	8100
2200	EXCAVATION	I	40	0	1	0	2100
2300	FOUNDATION	I	20	0	1	0	2200
7800	MISCELL. FINISH	I	15	0	0	0	70508 70416 100316 50316
7900	DEMOLITION	I	10	0	0	0	112616 7800 62200 32200 22500
12100	BASEMENT STRUCT.	I	30	0	1	0	2300
22116	CHILLERS	I	10	1	0	0	10216
22216	COOLING TOWERS	I	10	1	0	0	10216
22316	FURNACES	I	20	1	0	0	10216
22416	PUMPS	I	10	1	0	0	10216
22500	BALANCING VENT.	I	20	0	0	0	42100 42216 22616 80216 20416
22616	MECH ROOF PIPING	I	15	0	0	0	22116 22216 22316 22416
32100	BOOSTER PUMP (SPRK)	I	10	1	0	0	8200
32200	TEST SPRENNLER	I	15	0	0	0	30316 32100
42100	TRANSF. SWITCH	I	20	1	0	0	8200
42216	MECH ROOF ELECTR.	I	15	1	0	0	22116 22216 22316 22416 40216
62100	BOOSTER PUMP (PLUMB)	I	20	1	0	0	8200
62200	TEST PLUMBING	I	20	0	0	0	62100 60316
112109	LOW-RISE MOTOR	I	20	1	0	0	10209
112209	L-R CABLES & PLATF.	I	20	1	0	0	110108 112109
112316	HIGH-RISE MOTOR	I	20	1	0	0	10216 112109
112416	H-R CABLES & PLATF.	I	20	1	0	0	112209 110316 112316
112509	L-R FINISH & TEST	I	30	0	0	0	110208
112616	H-R FINISH & TEST	I	30	0	0	0	112509 110416
132116	ROOF	I	20	0	1	0	10216

MILESTONES

NO.	DESCRIPTION	I	DATE
8100	START OF PROJECT	I	830405
8200	NO HEATING REQ'D	I	840402

(see fig. 5.24(b) for explanation of the headings)

FOR A TOTAL OF 55 ACTIVITIES

Fig. 5.26(b) List of Activities (2nd version) (cont'd)

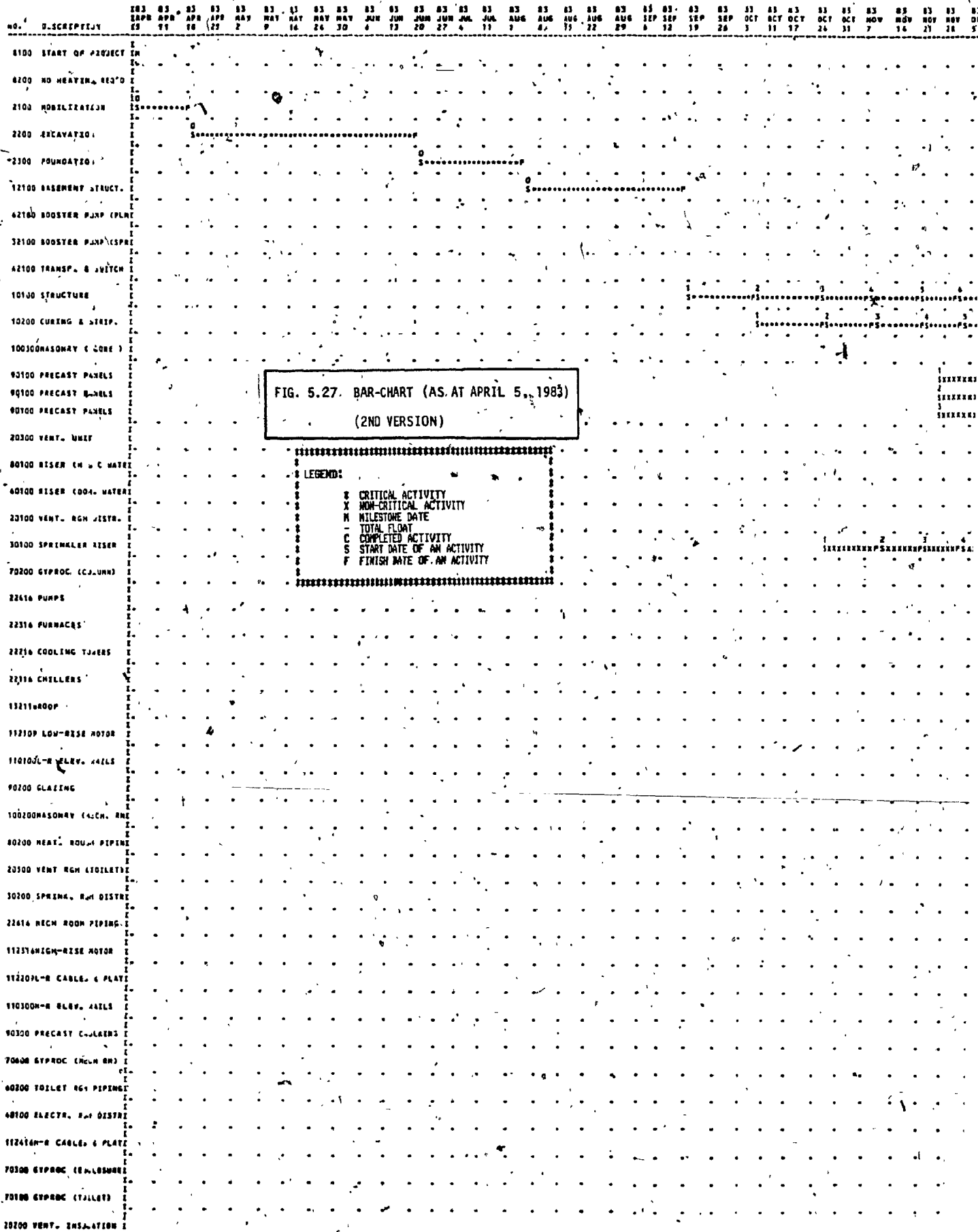


FIG. 5.27. BAR-CHART (AS AT APRIL 5, 1983)
(2ND VERSION)

LEGEND:

- o CRITICAL ACTIVITY
- x NON-CRITICAL ACTIVITY
- M MILESTONE DATE
- TOTAL FLOAT
- C COMPLETED ACTIVITY
- S START DATE OF AN ACTIVITY
- F FINISH DATE OF AN ACTIVITY

STRUCTURE
WATER SUPPLY
SEWER (DRAIN, WATERS)
VENT AND EXHAUST
APPROX. TOILET
CERAMIC TILE & GR.
PLUMBING FIXTURES

STRUCTURE
WATER SUPPLY
SEWER (DRAIN, WATERS)
VENT AND EXHAUST
APPROX. TOILET
CERAMIC TILE & GR.
PLUMBING FIXTURES

STRUCTURE
WATER SUPPLY
SEWER (DRAIN, WATERS)
VENT AND EXHAUST
APPROX. TOILET
CERAMIC TILE & GR.
PLUMBING FIXTURES

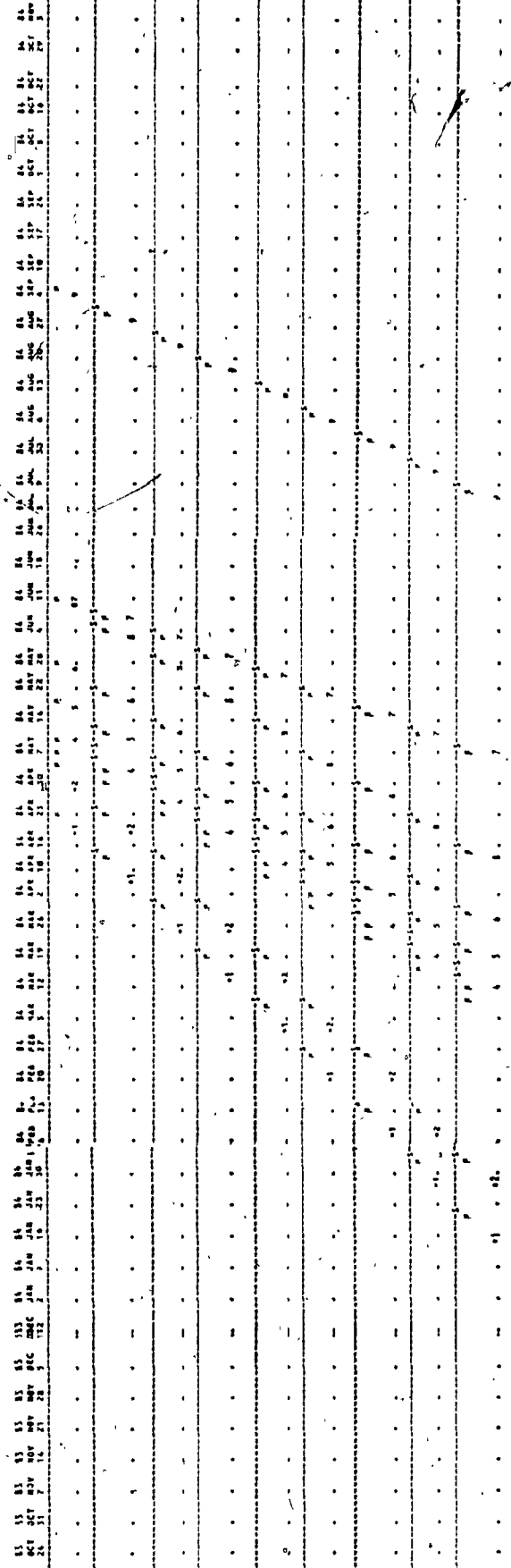
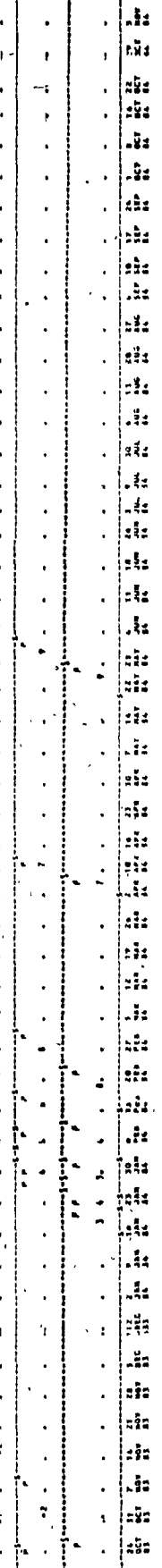


FIG 5.28(a) LINEAR CHART FOR THE
TOILET AREA
(AS AT APRIL 5, 1983)

LEGEND:
 A CRITICAL ACTIVITY
 B ACTIVITY LABELS SEE AT THE TOP
 C COMPLETED ACTIVITY
 D START DATE OF AN ACTIVITY
 E FINISH DATE OF AN ACTIVITY



10f

STRUCTURE
 COILING & STRIP
 41184 (800, 44185)
 41187 424 (70141)
 41188 424 (70141)
 41189 424 (70141)
 41190 424 (70141)
 41191 424 (70141)
 41192 424 (70141)
 41193 424 (70141)
 41194 424 (70141)
 41195 424 (70141)
 41196 424 (70141)
 41197 424 (70141)
 41198 424 (70141)
 41199 424 (70141)
 41200 424 (70141)

STRUCTURE
 COILING & STRIP
 41184 (800, 44185)
 41187 424 (70141)
 41188 424 (70141)
 41189 424 (70141)
 41190 424 (70141)
 41191 424 (70141)
 41192 424 (70141)
 41193 424 (70141)
 41194 424 (70141)
 41195 424 (70141)
 41196 424 (70141)
 41197 424 (70141)
 41198 424 (70141)
 41199 424 (70141)
 41200 424 (70141)

STRUCTURE
 COILING & STRIP
 41184 (800, 44185)
 41187 424 (70141)
 41188 424 (70141)
 41189 424 (70141)
 41190 424 (70141)
 41191 424 (70141)
 41192 424 (70141)
 41193 424 (70141)
 41194 424 (70141)
 41195 424 (70141)
 41196 424 (70141)
 41197 424 (70141)
 41198 424 (70141)
 41199 424 (70141)
 41200 424 (70141)

STRUCTURE
 COILING & STRIP
 41184 (800, 44185)
 41187 424 (70141)
 41188 424 (70141)
 41189 424 (70141)
 41190 424 (70141)
 41191 424 (70141)
 41192 424 (70141)
 41193 424 (70141)
 41194 424 (70141)
 41195 424 (70141)
 41196 424 (70141)
 41197 424 (70141)
 41198 424 (70141)
 41199 424 (70141)
 41200 424 (70141)

STRUCTURE
 COILING & STRIP
 41184 (800, 44185)
 41187 424 (70141)
 41188 424 (70141)
 41189 424 (70141)
 41190 424 (70141)
 41191 424 (70141)
 41192 424 (70141)
 41193 424 (70141)
 41194 424 (70141)
 41195 424 (70141)
 41196 424 (70141)
 41197 424 (70141)
 41198 424 (70141)
 41199 424 (70141)
 41200 424 (70141)

STRUCTURE
 COILING & STRIP
 41184 (800, 44185)
 41187 424 (70141)
 41188 424 (70141)
 41189 424 (70141)
 41190 424 (70141)
 41191 424 (70141)
 41192 424 (70141)
 41193 424 (70141)
 41194 424 (70141)
 41195 424 (70141)
 41196 424 (70141)
 41197 424 (70141)
 41198 424 (70141)
 41199 424 (70141)
 41200 424 (70141)

STRUCTURE
 COILING & STRIP
 41184 (800, 44185)
 41187 424 (70141)
 41188 424 (70141)
 41189 424 (70141)
 41190 424 (70141)
 41191 424 (70141)
 41192 424 (70141)
 41193 424 (70141)
 41194 424 (70141)
 41195 424 (70141)
 41196 424 (70141)
 41197 424 (70141)
 41198 424 (70141)
 41199 424 (70141)
 41200 424 (70141)

STRUCTURE
 COILING & STRIP
 41184 (800, 44185)
 41187 424 (70141)
 41188 424 (70141)
 41189 424 (70141)
 41190 424 (70141)
 41191 424 (70141)
 41192 424 (70141)
 41193 424 (70141)
 41194 424 (70141)
 41195 424 (70141)
 41196 424 (70141)
 41197 424 (70141)
 41198 424 (70141)
 41199 424 (70141)
 41200 424 (70141)

STRUCTURE
 COILING & STRIP
 41184 (800, 44185)
 41187 424 (70141)
 41188 424 (70141)
 41189 424 (70141)
 41190 424 (70141)
 41191 424 (70141)
 41192 424 (70141)
 41193 424 (70141)
 41194 424 (70141)
 41195 424 (70141)
 41196 424 (70141)
 41197 424 (70141)
 41198 424 (70141)
 41199 424 (70141)
 41200 424 (70141)

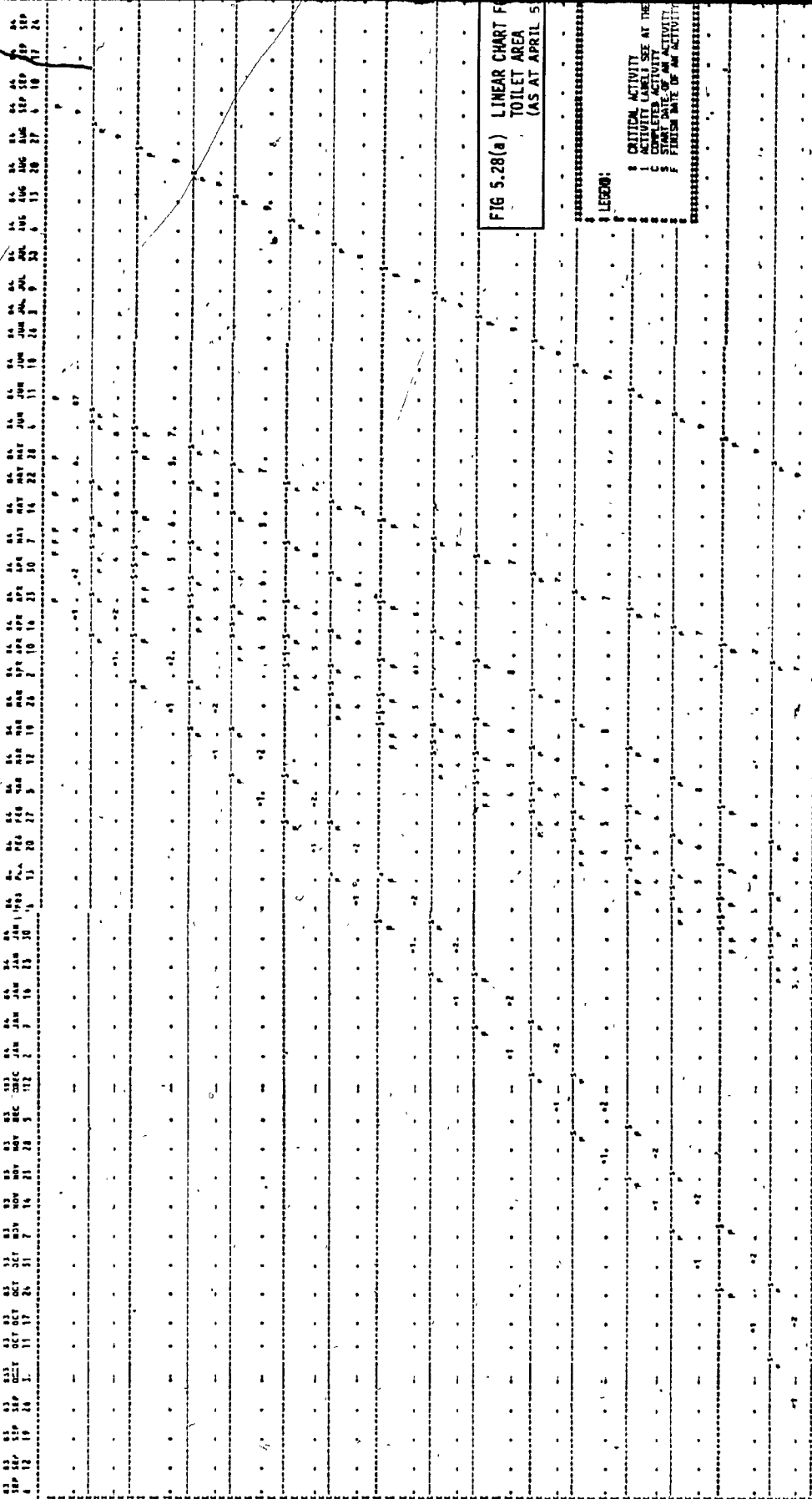


FIG 5.28(a) LINEAR CHART FOR TOILET AREA (AS AT APRIL 5)

LEGEND:
 1 CRITICAL ACTIVITY
 2 ACTIVITY AT THE
 3 COMPLETION DATE AT THE
 4 START DATE OF AN ACTIVITY
 5 FINISH DATE OF AN ACTIVITY

POOR COPY
 COPIE DE QUALITEE INFERIEURE

2 of 3

1-100	STRUCTURE	1-100	STRUCTURE
1-101	CONCRETE	1-101	CONCRETE
1-102	STEEL	1-102	STEEL
1-103	MECH. ROOM PIPING	1-103	MECH. ROOM PIPING
1-104	MECH. ROOM PIPING	1-104	MECH. ROOM PIPING
1-105	MECH. ROOM PIPING	1-105	MECH. ROOM PIPING
1-106	MECH. ROOM PIPING	1-106	MECH. ROOM PIPING
1-107	MECH. ROOM PIPING	1-107	MECH. ROOM PIPING
1-108	MECH. ROOM PIPING	1-108	MECH. ROOM PIPING
1-109	MECH. ROOM PIPING	1-109	MECH. ROOM PIPING
1-110	MECH. ROOM PIPING	1-110	MECH. ROOM PIPING
1-111	MECH. ROOM PIPING	1-111	MECH. ROOM PIPING
1-112	MECH. ROOM PIPING	1-112	MECH. ROOM PIPING
1-113	MECH. ROOM PIPING	1-113	MECH. ROOM PIPING
1-114	MECH. ROOM PIPING	1-114	MECH. ROOM PIPING
1-115	MECH. ROOM PIPING	1-115	MECH. ROOM PIPING
1-116	MECH. ROOM PIPING	1-116	MECH. ROOM PIPING
1-117	MECH. ROOM PIPING	1-117	MECH. ROOM PIPING
1-118	MECH. ROOM PIPING	1-118	MECH. ROOM PIPING
1-119	MECH. ROOM PIPING	1-119	MECH. ROOM PIPING
1-120	MECH. ROOM PIPING	1-120	MECH. ROOM PIPING
1-121	MECH. ROOM PIPING	1-121	MECH. ROOM PIPING
1-122	MECH. ROOM PIPING	1-122	MECH. ROOM PIPING
1-123	MECH. ROOM PIPING	1-123	MECH. ROOM PIPING
1-124	MECH. ROOM PIPING	1-124	MECH. ROOM PIPING
1-125	MECH. ROOM PIPING	1-125	MECH. ROOM PIPING
1-126	MECH. ROOM PIPING	1-126	MECH. ROOM PIPING
1-127	MECH. ROOM PIPING	1-127	MECH. ROOM PIPING
1-128	MECH. ROOM PIPING	1-128	MECH. ROOM PIPING
1-129	MECH. ROOM PIPING	1-129	MECH. ROOM PIPING
1-130	MECH. ROOM PIPING	1-130	MECH. ROOM PIPING
1-131	MECH. ROOM PIPING	1-131	MECH. ROOM PIPING
1-132	MECH. ROOM PIPING	1-132	MECH. ROOM PIPING
1-133	MECH. ROOM PIPING	1-133	MECH. ROOM PIPING
1-134	MECH. ROOM PIPING	1-134	MECH. ROOM PIPING
1-135	MECH. ROOM PIPING	1-135	MECH. ROOM PIPING
1-136	MECH. ROOM PIPING	1-136	MECH. ROOM PIPING
1-137	MECH. ROOM PIPING	1-137	MECH. ROOM PIPING
1-138	MECH. ROOM PIPING	1-138	MECH. ROOM PIPING
1-139	MECH. ROOM PIPING	1-139	MECH. ROOM PIPING
1-140	MECH. ROOM PIPING	1-140	MECH. ROOM PIPING
1-141	MECH. ROOM PIPING	1-141	MECH. ROOM PIPING
1-142	MECH. ROOM PIPING	1-142	MECH. ROOM PIPING
1-143	MECH. ROOM PIPING	1-143	MECH. ROOM PIPING
1-144	MECH. ROOM PIPING	1-144	MECH. ROOM PIPING
1-145	MECH. ROOM PIPING	1-145	MECH. ROOM PIPING
1-146	MECH. ROOM PIPING	1-146	MECH. ROOM PIPING
1-147	MECH. ROOM PIPING	1-147	MECH. ROOM PIPING
1-148	MECH. ROOM PIPING	1-148	MECH. ROOM PIPING
1-149	MECH. ROOM PIPING	1-149	MECH. ROOM PIPING
1-150	MECH. ROOM PIPING	1-150	MECH. ROOM PIPING

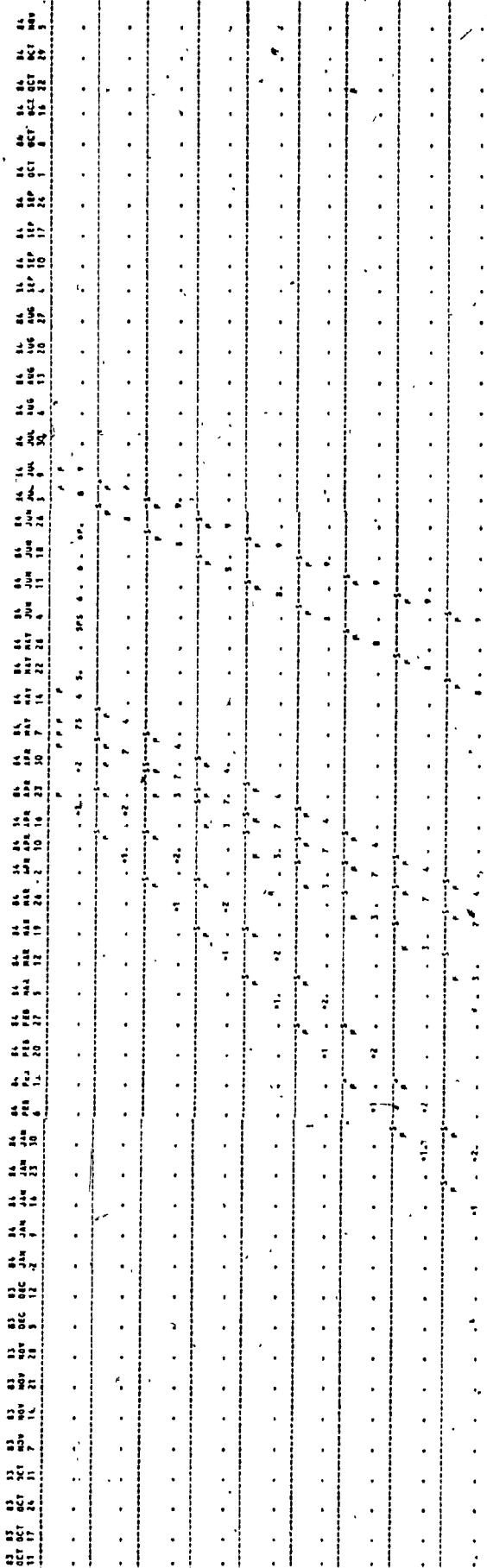


FIG. 5.28(b) LINEAR CHART FOR THE
MECH. ROOM AREA
(AS AT APRIL 5, 1983)

LEGEND:

- A CRITICAL ACTIVITY
- B ACTIVITY LABEL SEE AT THE TOP
- C COMPLETED ACTIVITY
- S START DATE OF AN ACTIVITY
- F FINISH DATE OF AN ACTIVITY

1 of

TOBE
 W.S. STEEL
 37 PANELS
 37 ENCLOSURE

1-100
 2-100
 3-100
 4-100
 5-100
 6-100
 7-100
 8-100
 9-100
 10-100
 11-100
 12-100
 13-100
 14-100
 15-100
 16-100
 17-100
 18-100
 19-100
 20-100
 21-100
 22-100
 23-100
 24-100
 25-100
 26-100
 27-100
 28-100
 29-100
 30-100
 31-100
 32-100
 33-100
 34-100
 35-100
 36-100
 37-100

ENCLOSURE
 CURING & STRIP
 PRECAST PANELS
 GROUTING
 CURING
 STRIP (ENCLOSURE)

1-100
 2-100
 3-100
 4-100
 5-100
 6-100
 7-100
 8-100
 9-100
 10-100
 11-100
 12-100
 13-100
 14-100
 15-100
 16-100
 17-100
 18-100
 19-100
 20-100
 21-100
 22-100
 23-100
 24-100
 25-100
 26-100
 27-100
 28-100
 29-100
 30-100
 31-100
 32-100
 33-100
 34-100
 35-100
 36-100
 37-100

ENCLOSURE
 CURING & STRIP
 PRECAST PANELS
 GROUTING
 CURING
 STRIP (ENCLOSURE)

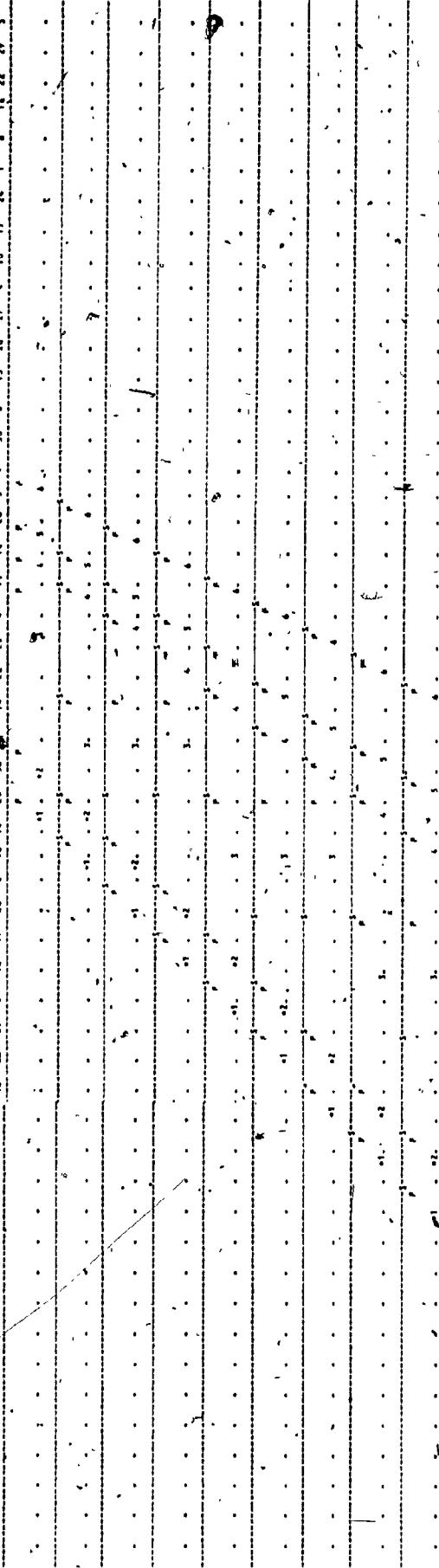
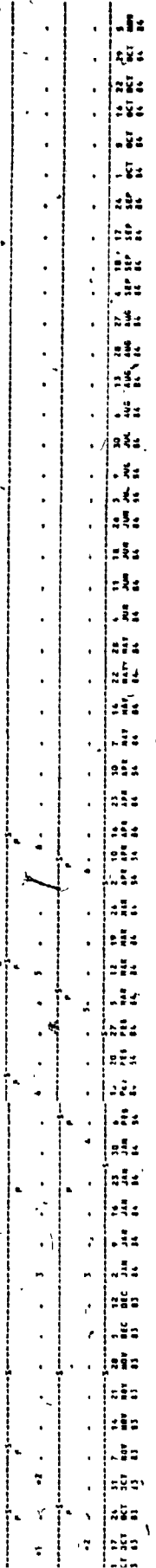


FIG. 5.28(C) LINEAR CHART FOR THE ENCLOSURE AREA (AS AT APRIL 5, 1983)

LEGEND:

- █ CRITICAL ACTIVITY LABEL SEE AT THE TOP
- COMPLETED ACTIVITY
- S START DATE OF AN ACTIVITY
- F FINISH DATE OF AN ACTIVITY



1 of

STRUCTURE
 CARING & STRIP
 PRECAST PANELS
 PRECAST CONCRETE
 STRIP (ENCLOSURE)

1-10
 1-10
 1-10
 1-10
 1-10

STRUCTURE
 CARING & STRIP
 PRECAST PANELS
 PRECAST CONCRETE
 STRIP (ENCLOSURE)

1-10
 1-10
 1-10
 1-10
 1-10

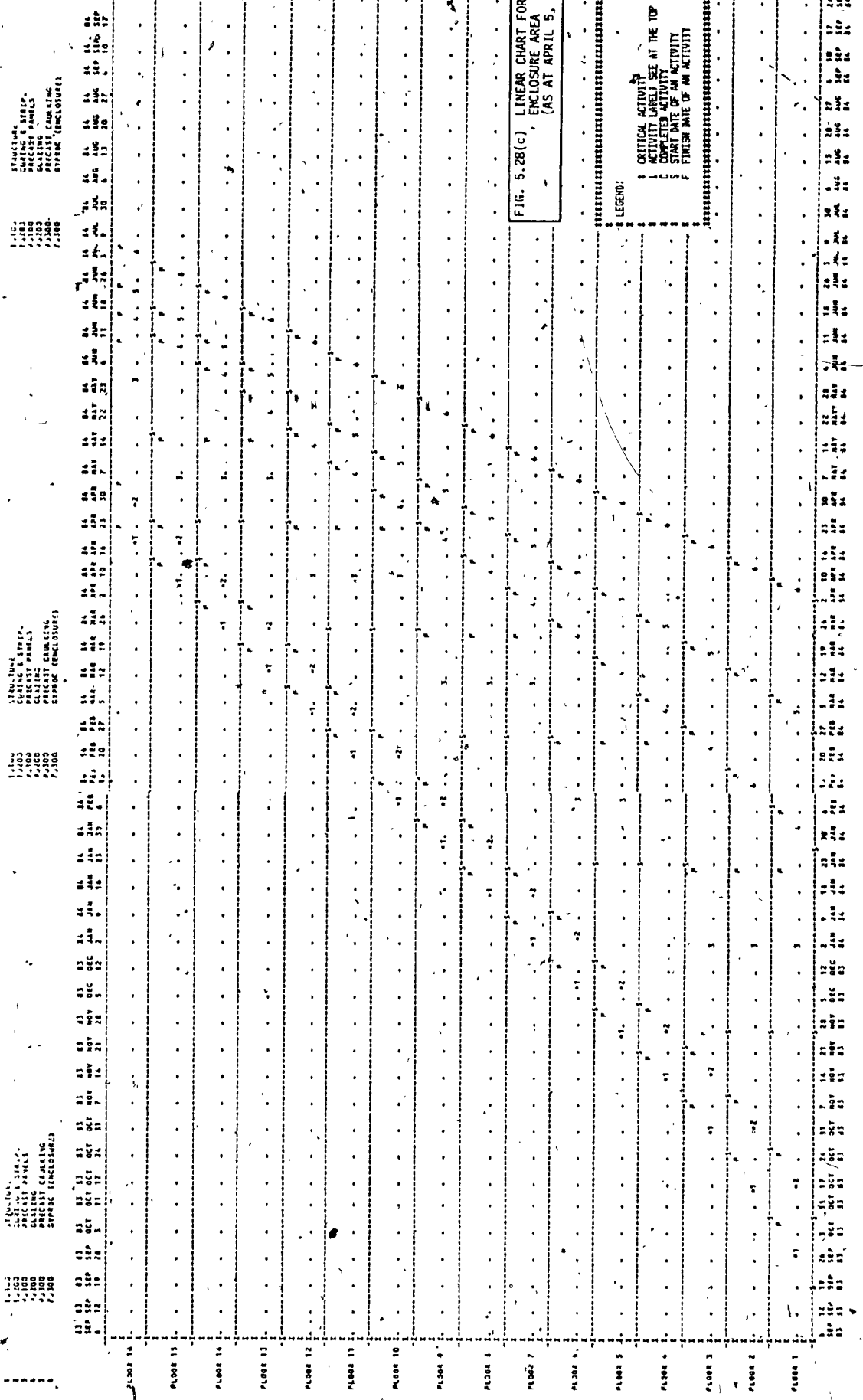
STRUCTURE
 CARING & STRIP
 PRECAST PANELS
 PRECAST CONCRETE
 STRIP (ENCLOSURE)

1-10
 1-10
 1-10
 1-10
 1-10

FIG. 5.28(c) LINEAR CHART FOR THE ENCLOSURE AREA (AS AT APRIL 5, 1988)

LEGEND:

- 1 CRITICAL ACTIVITY
- 2 ACTIVITY
- 3 COMPLETED ACTIVITY
- 4 START DATE OF AN ACTIVITY
- 5 FINISH DATE OF AN ACTIVITY



2 of 3

PROCUREMENT STATUS REPORT

NO.	DESCRIPTION	PREPAR. I	TENDER CALL	CONTRACT AWARD	SHOP DWG SUBMIT	SHOP DWG APPROV.	FABRIC-EQUIP.	SHIPPING EQUIP.	CUSTOM CLEAR	DELIVERY INSPECT.
62100	BOOSTER PUMP (PLI)	I		25JAN84			31 FEB84	14MAR84		28MAR84
32100	BOOSTER PUMP (SPI)	I		23JAN84			6 FEB84	19MAR84	26MAR84	29MAR84
42100	TRANSF. & SWITCH	I	16JAN84	26JAN84			30JAN84	12MAR84		26MAR84
22416	PUMPS	I			24FEB84	9 MAR84	13MAR84	12APR84	26APR84	1 MAY84
22316	FURNACES	I					29FEB84	13APR84		27APR84
22216	COOLING TOWERS	I	9 FEB84	23FEB84	28FEB84	13MAR84	16MAR84	17APR84		1 MAY84
22116	CHILLERS	I	19JAN84	2 FEB84	7 FEB84	21FEB84	24FEB84	10APR84	24APR84	1 MAY84
112109	LOW-RISE MOTOR	I			2 DEC83	16DEC83	6 JAN84	3 FEB84		10FEB84
112316	HIGH-RISE MOTOR	I			20FEB84	19MAR84	26MAR84	18APR84		2 MAY84
112209	L-R CABLES & PLAI	I					15FEB84	29FEB84		14MAR84
112416	H-R CABLES & PLAI	I					10MAY84	8 JUN84		19JUN84
42216	MECH ROOF ELECTRI	I					24APR84	23MAY84		6 JUN84

Fig. 5.29 Procurement Status Report

After those dates are input, the status of the non-repetitive activities and the current levels of the repetitive activities have to be updated: non-repetitive activities 2100, 2200, 2300, and 12100 now have a status of completed (or (1)). Repetitive activity 10100, the structure, is now completed on 6 floors; therefore the current level is 7. Repetitive activities 10200 and 30100 are now completed on floors 4 and 5 respectively; therefore their current levels are 5 and 6 respectively.

Also, a change in the design of the ventilation units on each of the floors will delay their delivery by one month so that activity cannot start before March 5th, 1984, necessitating a new activity, milestone No. 8300, called "START DEL. OF VENT", which precedes activity 20300 on the first floor.

Also delayed was the start of the precast panel erection, promised now for January 2nd 1984. So another milestone, No. 8400, called "START PANELS", and bearing that date, would be input and precede the start of activity 90100 on the first floor. Finally, milestone 8100, "START OF THE PROJECT" is no longer needed and can be deleted.

After all this input is performed, the data has to be compiled again, because changes were made in the predecessors. It is then executed and the results printed on a bar-chart (Fig. 5.30). The sequence on the terminal for all these changes is shown in Appendix IG. Because one activity was deleted, the file should be rearranged when the data is executed (option 8 of menu).

104

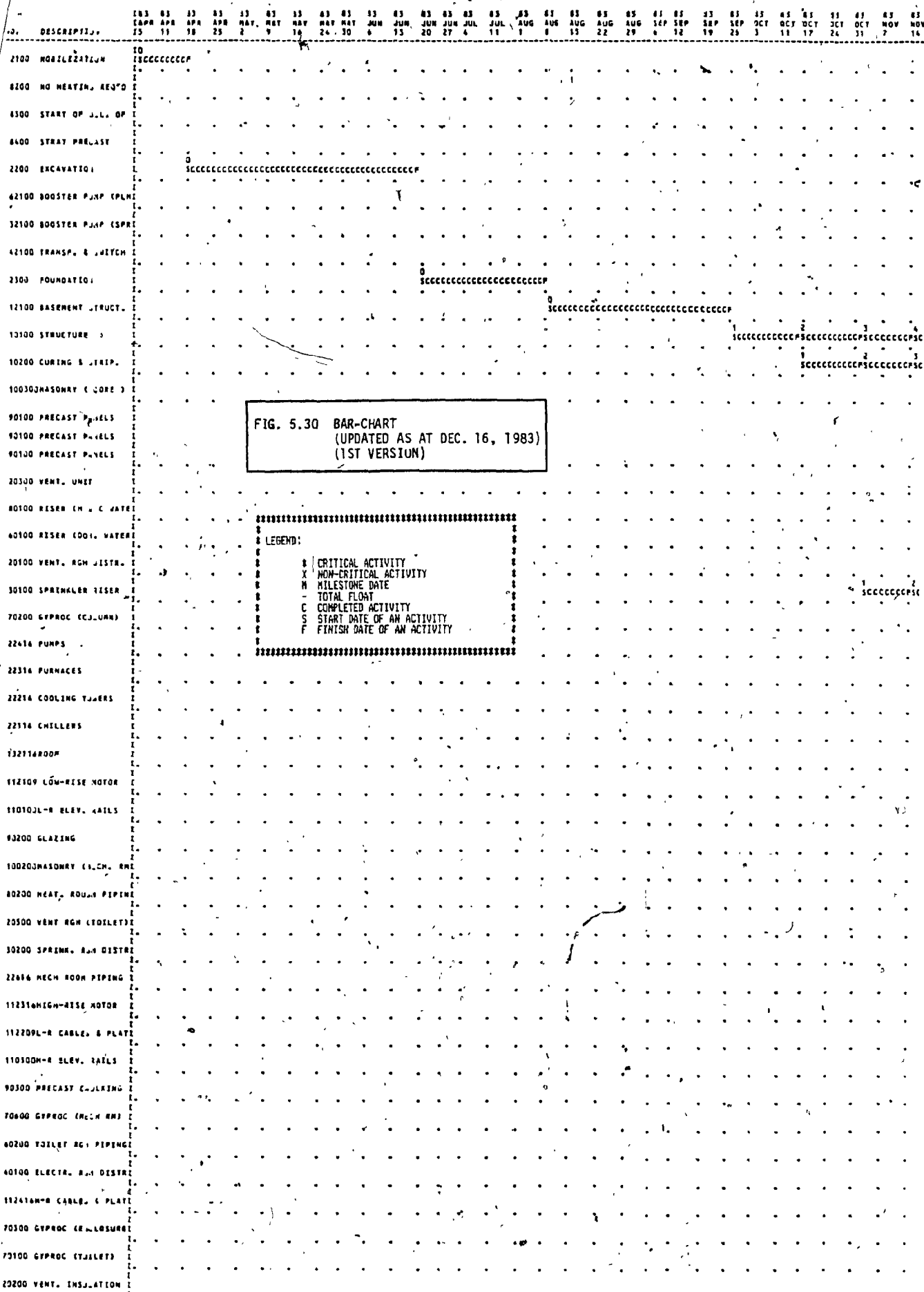


FIG. 5.30 BAR-CHART
(UPDATED AS AT DEC. 16, 1983)
(1ST VERSION)

LEGEND:

- █ CRITICAL ACTIVITY
- X NON-CRITICAL ACTIVITY
- M MILESTONE DATE
- TOTAL FLOAT
- C COMPLETED ACTIVITY
- S START DATE OF AN ACTIVITY
- F FINISH DATE OF AN ACTIVITY

SXXXXXXXXXXXXXXXXXXXX
14
SXXXXXXXXXXXXXXXXXXXX
14
SXXXXXXXXXXXXXXXXXXXX
14
SXXXXXXXXXXXXXXXXXXXX

9
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

16
SXXXXXXXXXXXXXXXXXXXX
16
SXXXXXXXXXXXXXXXXXXXX

9
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

16
SXXXXXXXXXXXXXXXXXXXX
16
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8
SXXXXXXXXXXXXXXXXXXXX

9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8
SXXXXXXXXXXXXXXXXXXXX

9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
16
SXXXXXXXXXXXXXXXXXXXX

9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

TIME OF UPDATING

14 NOV 83 21 NOV 83 28 NOV 83 5 DEC 83 12 DEC 83 2 JAN 84 9 JAN 84 16 JAN 84 23 JAN 84 30 JAN 84 6 FEB 84 13 FEB 84 20 FEB 84 27 FEB 84 5 MAR 84 12 MAR 84 19 MAR 84 26 MAR 84 2 APR 84 3 APR 84 10 APR 84 17 APR 84 24 APR 84 30 APR 84 7 MAY 84 14 MAY 84 22 MAY 84 28 MAY 84 4 JUN 84 11 JUN 84 18 JUN 84 26 JUN 84 30 JUN 84 6 JUL 84 13 JUL 84 20 JUL 84 27 JUL 84 3 AUG 84 6 AUG 84 13 AUG 84 20 AUG 84 27 AUG 84 3 SEP 84 10 SEP 84 17 SEP 84 24 SEP 84 30 SEP 84

5 of 1

14
SXXXXXXXXXXXXXXXXXXXX
14
SXXXXXXXXXXXXXXXXXXXX
14
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

14
SXXXXXXXXXXXXXXXXXXXX
14
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX
14
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8
SXXXXXXXXXXXXXXXXXXXX
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8
SXXXXXXXXXXXXXXXXXXXX

SXXXXXXXXXXXXXXXXXXXX
9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8
SXXXXXXXXXXXXXXXXXXXX

9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

14
SXXXXXXXXXXXXXXXXXXXX

0
SXXXXXXXXXXXXXXXXXXXX

0
SXXXXXXXXXXXXXXXXXXXX

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

9 10 11 12 13 14 15 16
SXXXXXXXXXXXXXXXXXXXX

0
SXXXXXXXXXXXXXXXXXXXX

12 19 26 2 9 16 23 30 7 14 22 28 4 11 18 25 3 9 10 13 20 27 4 10 17 24 1 8 16 22 29 5 12 19 26
MAR MAR MAR APR APR APR MAY MAY MAY JUN JUN JUN JUL JUL JUL AUG AUG AUG SEP SEP SEP SEP OCT OCT OCT OCT OCT NOV NOV NOV NOV
16 24 31 01 08 15 22 29 05 12 19 26 02 09 16 23 30 06 13 20 27 04 11 18 25 01 08 15 22 29 05 12 19 26

6 of 6

A first look at the bar-chart shows that, although the foundations and basement structure were delayed by a total of 6 working days, the structure was executed very well and recovered 3 working days by having a faster rate than scheduled (see list of dates in appendix II). Also two other days were recovered because the structure finishes in better weather months, March and April, which have better weather coefficients than January and February. Thus, as of December 16, 1983, the schedule is only one day off the initial one and the current completion date is now November 7th 1984.

However, after discussing the schedule with the subcontractors, further modifications were discovered: the elevator subcontractor said that he could do the high-rise elevator rails at a rhythm of 2 days per floor, instead of 3, as input. So activity No. 110400 would have to be updated by changing its production rate.

Similarly, the masonry subcontractor said that he would work on 2 floors at the time, in parallel, for the high-rise masonry wall with two crews. So the "number of crews" of activity 100400, which is now 1 would be modified to 2. The start to start and finish to start relationships remain at zero.

After entering these changes, the data can be executed again. Because no changes were made to the predecessors, it is not necessary to compile the data again. Also, several reports will be produced: the list of activities in increasing activity number for quicker reference (Fig. 5.31), a bar-chart (Fig. 5.32), a list of dates in increasing

activity number (appendix II), the 5 linear charts (Fig. 5.33(a) to (e)), a short cycle schedule for January 2nd, 1984 (Fig. 5.34) and the procurement status report (Fig. 5.35). Appendix IH show the sequence on the terminal to execute the above mentioned options.

A quick look at these reports shows us that the projected completion date is now October 29th, 1984, more than a week earlier than the previous one, and that the critical path is modified slightly. The masonry and the gyproc of the high-rise elevator hall are now critical. However, the high-rise elevator finish and test activity is very important and hard to "crash" so it should be considered as critical. In fact, it has a total float of only 1 day which is very small.

The procurement status report shows that the transformers and switch and the chillers should have their bid documents started very soon (January 9 and 6, 1984, respectively), and that the shop drawings for the low-rise elevator motors should be completed within the coming week (January 4th, 1984). The short cycle schedule gives the superintendent an idea of the activities to be performed at this stage: the structure is on the 7th floor, and the 6th floor is stripped; the pre-cast panels should start on the first three floors.

Finally, a study of the list of dates (appendix II) enables the project manager to compare actual and scheduled start and finish dates, but also to compare the scheduled and actual durations. This might indicate to him that one subcontractor is really below the expected productivity and should initiate corrective action.

REPETITIVE ACTIVITIES

NO.	DESCRIPTION	I	START	CURRENT	LAST	CREWS	RATE	SS	FS	LEARN	WEATHER	TYPICAL	NON-TYP
10100	STRUCTURE	I	1	7	16	1	4	0	0	4 90 3 75 2 60 1 50	1	0 0 0 0	1 12100 0 0 0 0 0 0
10200	CURING & STRIP.	I	1	6	16	1	4	0	0	3 90 2 75 1 60	1	10100 0 0	0 0 0 0 0 0
20100	VENT. RGH DISTR.	I	1	1	16	1	5	0	0	1 80	0	10200	0 0
20200	VENT. INSULATION	I	1	1	16	1	4	0	0	1 75	0	40100	0 0
20300	VENT. UNIT	I	1	1	16	1	4	0	0	1 75	0	10200	1 8300
20400	VENT FLEA. & DIFF.	I	1	1	16	1	3	0	0	2 85 1 60	0	50200 0	1 20116 0 0
20500	VENT RGH (TOILET)	I	1	1	16	1	2	0	3	1 80	0	60100	0 0
30100	SPRINKLER RISER	I	1	3	16	1	6	0	0	2 90 1 75	1	10200 0	0 0 0 0
30200	SPRINK. RGH DISTR.	I	1	1	16	1	5	0	0	1 80 0 0	0	30100 20100	0 0 0 0
30300	SPRINKLER HEADS	I	1	1	16	1	3	0	0	2 85 1 60	0	50200 0	1 30216 0 0
40100	ELECTR. RGH DISTR.	I	1	1	16	1	5	0	0	1 80	0	30200	0 0
40200	EL. BUS JUCT & PAN.	I	1	1	16	1	5	0	0	2 90 1 75	0	70100 0	16 132116 0 0
40300	ELECT. FEATURES	I	1	1	16	1	3	0	0	2 85 1 60	0	50200 0	1 40116 0 0
50100	CEILING TIES	I	1	1	16	1	4	0	0	0 0	0	20200	0 0
50200	CEILING GRID	I	1	1	16	1	4	0	0	2 90 1 70 0 0 0 0 0 0	0	70200 50100 70100 70400 70300	0 0 0 0 0 0 0 0 0 0
50300	TILES (CEILING)	I	1	1	16	1	3	0	0	0 0 0 0 0 0	0	40300 20400 30300	0 0 0 0 0 0
60100	RISER (COUN. WATER)	I	1	1	16	1	2	0	3	1 50	0	10200	0 0
60200	TOILET RGH PIPING	I	1	1	16	1	5	0	0	1 80	0	20500	0 0
60300	PLUMBING FIXTURES	I	1	1	16	1	4	0	0	1 80	0	120100	1 60216
70100	GYPROC (TOILET)	I	1	1	16	1	5	0	0	1 75	0	60200	0 0
70200	GYPROC (COLUMN)	I	1	1	16	1	4	0	0	0 0	0	10200	1 8200
70300	GYPROC (ENCLOSURE)	I	1	1	16	1	4	0	0	0 0	0	90300	1 8200
70400	GYPROC (L-R HALL)	I	9	9	16	1	3	0	0	0 0	0	100400	0 0
70500	GYPROC (L-R HALL)	I	1	1	8	1	3	0	0	0 0	0	100100	0 0
70600	GYPROC (MECH RM)	I	1	1	16	1	3	0	0	0 0	0	100200	0 0
80100	RISER (M. & C. WATER)	I	1	1	16	1	2	0	3	1 90	0	10200	0 0
80200	HEAT. ADJ. RGH PIPING	I	1	1	16	1	4	0	0	1 80 0 0	0	80100 20300	0 0 0 0
90100	PRECAST PANELS	I	1	1	16	3	15	0	0	6 90 5 90 4 90 3 70 2 70 1 70	1	10200 0 0 0 0 0	1 8400 0 0 0 0 0 0 0 0 0 0
90200	GLAZING	I	1	1	16	1	5	0	0	1 90	1	90100	0 0
90300	PRECAST WALKING	I	1	1	16	1	5	0	0	1 80	0	90200	0 0
100100	MASONRY (L-R HALL)	I	1	1	8	1	4	0	0	1 90	0	110200	1 8200
100200	MASONRY (MECH. RM)	I	1	1	16	1	4	0	0	0 0	0	20300	1 8200
100300	MASONRY (CORE)	I	1	1	16	1	4	0	0	0 0	0	10200	1 8200
100400	MASONRY (L-R HALL)	I	9	9	16	2	4	0	0	0 0	0	110400	9 8200
110100	L-R ELEV. RAILS	I	1	1	8	1	3	0	0	1 80	0	0	1 10209
110200	L-R ELEV. FR. & DOOR	I	1	1	8	1	2	0	0	1 90 0 0 0 0	0	0 0 0	1 112209 1 42100 1 40209
110300	M-R ELEV. RAILS	I	1	1	16	1	2	0	0	2 75 1 50	0	0 0	1 10216 1 110108
110400	M-R ELEV. FR. & DOOR	I	9	9	16	1	2	0	0	0 0 0 0 0 0	0	0 0 0	9 110209 9 112416 9 42100 9 40216
120100	CERAMIC TILE	I	1	1	16	1	3	0	0	1 90	0	70100	1 8200

1 of

20100	VENT. RGH DISTR.	1	1	16	1	5	0	0	1 80	0	10200	0	0
20200	VENT. INSULATION	1	1	16	1	4	0	0	1 75	0	40100	0	0
20300	VENT. UNIT	1	1	16	1	4	0	0	1 75	0	10200	1	8300
20400	VENT FLEK. & DIPP.	1	1	16	1	3	0	0	2 85 1 40	0	50200	1	20116
20500	VENT RGH (TOILET)	1	1	16	1	2	0	3	1 80	0	40100	0	0
30100	SPRINKLER RISER	1	1	16	1	8	0	0	2 90 1 75	1	10200	0	0
30200	SPRINK. 4-M DISTR.	1	1	16	1	5	0	0	1 80 0 0	0	30100	0	0
30300	SPRINKLER HEADS	1	1	16	1	3	0	0	2 85 1 40	0	50200	1	30216
40100	ELECTR. RGH DISTR.	1	1	16	1	5	0	0	1 80	0	30200	0	0
40200	EL. BUS JUCT & PAN.	1	1	16	1	5	0	0	2 90 1 75	0	70100	16	132116
40300	ELECT. FEATURES	1	1	16	1	3	0	0	2 85 1 40	0	50200	1	40116
50100	CEILING TIES	1	1	16	1	4	0	0	0 0	0	20200	0	0
50200	CEILING GRID	1	1	16	1	4	0	0	2 90 1 70 0 0 0 0 0 0	0	70200	0	0
50300	TILES (CEILING)	1	1	16	1	3	0	0	0 0 0 0 0 0	0	40300	0	0
60100	RISER, (DJK. WATER)	1	1	16	1	2	0	3	1 50	0	10200	0	0
60200	TOILET RGH PIPING	1	1	16	1	5	0	0	1 80	0	20500	0	0
60300	PLUMBING FIXTURES	1	1	16	1	4	0	0	1 80	0	120100	1	40216
70100	GYPROC (TOILET)	1	1	16	1	5	0	0	1 75	0	40200	0	0
70200	GYPROC (COLURN)	1	1	16	1	4	0	0	0 0	0	10200	1	8200
70300	GYPROC (ENCLOSURE)	1	1	16	1	4	0	0	0 0	0	90300	1	8200
70400	GYPROC (L-R HALL)	9	9	16	1	3	0	0	0 0	0	100400	0	0
70500	GYPROC (L-R HALL)	1	1	8	1	3	0	0	0 0	0	100100	0	0
70600	GYPROC (MECH RM)	1	1	16	1	3	0	0	0 0	0	100200	0	0
80100	RISER (H & C WATER)	1	1	16	1	2	0	3	1 90	0	10200	0	0
80200	HEAT. ROUGH PIPING	1	1	16	1	4	0	0	1 80 0 0	0	80100	0	0
90100	PRECAST PANELS	1	1	16	3	15	0	0	6 90 5 90 4 90 3 70 2 70 1 70	1	10200	1	8400
90200	GLAZING	1	1	16	1	5	0	0	1 90	1	90100	0	0
90300	PRECAST LAULKING	1	1	16	1	5	0	0	1 80	0	90200	0	0
100100	MASONRY (L-R HALL)	1	1	8	1	4	0	0	1 90	0	110200	1	8200
100200	MASONRY (MECH. RM)	1	1	16	1	4	0	0	0 0	0	20300	1	8200
100300	MASONRY (CORE)	1	1	16	1	4	0	0	0 0	0	10200	1	8200
100400	MASONRY (L-R HALL)	9	9	16	2	4	0	0	0 0	0	110400	9	8200
110100	L-R ELEV. RAILS	1	1	8	1	3	0	0	1 80	0	0	1	10209
110200	L-R ELEV. FR. & DOOR	1	1	8	1	2	0	0	1 90 0 0 0 0	0	0	1	112209
110300	M-R ELEV. RAILS	1	1	16	1	2	0	0	2 75 1 50	0	0	1	10216
110400	M-R ELEV. FR. & DOOR	9	9	16	1	2	0	0	0 0 0 0 0 0	0	0	1	119109
120100	CERAMIC TILE	1	1	16	1	3	0	0	1 90	0	70100	1	8200

Fig. 5.31(a) List of Activities (Updated as Dec. 16, 1983)
 (See fig. 5.24(a) for the explanation of the headings)

20/3

NON-REPETITIVE ACTIVITIES

NO.	DESCRIPTION	I	DURATION	PROGRESS	WEATHER	STATUS	PREDECESSORS
2100	Mobilization	I	10	0	0	1	0
2200	Excavation	I	40	0	1	1	2100
2300	Foundation	I	20	0	1	1	2200
7300	Miscell. Finish	I	15	0	0	0	70508 70416 100316 50316
7900	Demobilize	I	10	0	0	0	112616 7400 62200 32200 22500
12100	Basement Struct.	I	30	0	1	1	2300
22116	Chillers	I	10	1	0	0	10216
22216	Cooling Pwrs	I	10	1	0	0	10216
22316	Furnaces	I	20	1	0	0	10216
22416	Pumps	I	10	1	0	0	10216
22500	Balancing Vent.	I	20	0	0	0	42100 42216 22616 80216 20416
22616	Mech Room Piping	I	15	0	0	0	22116 22216 22316 22416
32100	Booster Pump (Sprk)	I	10	1	0	0	8200
32200	Test Sprinkler	I	15	0	0	0	30316 32100
42100	Transp. Switch	I	20	1	0	0	8200
42216	Mech Room Electr.	I	15	1	0	0	22116 22216 22316 22416 40216
62100	Booster Pump (Plmb)	I	20	1	0	0	8200
62200	Test Plumbing	I	20	0	0	0	42100 60316
112109	Low-Rise Motor	I	20	1	0	0	10209
112209	L-R Cables & Platf.	I	20	1	0	0	110108 112109
112316	High-Rise Motor	I	20	1	0	0	10216 112109
112416	H-R Cables & Platf.	I	20	1	0	0	112209 110316 112316
112509	L-R Finish & Test	I	30	0	0	0	110208
112616	H-R Finish & Test	I	30	0	0	0	112509 110416
132116	Roof	I	20	0	1	0	10216

MILESTONES

NO.	DESCRIPTION	I	DATE
8200	NO HEATING REQ'D	I	340402
8300	START OF DEL. OF VENT	I	840305
8400	STRAT PRECAST	I	340102

Fig. 5.31(b) List of Activities (cont'd).
(Updated as at Dec 16, 1983).

FOR A TOTAL OF 57 ACTIVITIES (See fig. 5.24(b) for the explanation of the headings).

22210 COOLING TOWER
 22116 CHILLERS
 132116 ROOF
 112109 LOW-RISE MOTOR
 110103L-R ELEV. JAILS
 90200 GLAZING
 100203 MASONRY (1/2" CH. RM)
 80200 HEAT. ROU. PIPE
 20500 VENT. RCH. TOILETS
 30200 SPRINK. R. & DISTR.
 22616 MECH. ROOF PIPING
 112316 HIGH-RISE MOTOR
 112209L-R CABLE & PLATE
 110300M-R ELEV. JAILS
 90300 PRECAST CASTING
 70400 GYPROC (RCH. RM)
 80200 TOILET RM. PIPING
 40100 ELECTR. R. & DISTR.
 112416M-R CABLE & PLATE
 70300 GYPROC (ENCLOSURE)
 70100 GYPROC (TOILET)
 20200 VENT. INSULATION
 120100 CERAMIC TILE
 40200 EL. BUS DUCT & PANEL
 30100 CEILING TISS
 43300 PLUMBING FIXTURES
 42216 MECH. ROOF ELECTR.
 110200L-R ELEV. FR. & D.
 30200 CEILING GRID
 42200 TEST PLUMBING
 100100 MASONRY (L-R HALL)
 112909L-R FINISH & TEST
 110400M-R ELEV. FR. & D.
 30300 SPRINKLER HEADS
 20400 VENT. FLEX. & DIPP.
 40300 ELECT. FIXTURES
 70500 GYPROC (L-R HALL)
 100400 MASONRY (L-R HALL)
 100400 MASONRY (M-R HALL)
 112616M-R FINISH & TEST
 32200 TEST SPRINKLER
 22500 BALANCING VENT.
 30300 TILES (CEILING)
 70400 GYPROC (M-R HALL)
 7800 MISCELL. FINISH
 7900 DEMOBILIZATION

S	11	18	25	2	9	16	24	30	6	13	20	27	4	11	1	8	15	22	29	6	12	19	26	3	10	17	24	31	7	14	21	28	5	12	2	
APR	APR	APR	APR	MAY	MAY	MAY	MAY	MAY	JUN	JUN	JUN	JUN	JUL	JUL	AUG	AUG	AUG	AUG	AUG	SEP	SEP	SEP	SEP	OCT	OCT	OCT	OCT	OCT	NOV	NOV	NOV	NOV	NOV	DEC	DEC	JAN
83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	83	84	

TIME OF UPDATING

4 of

1401 STRUCK OFF
 1402 RISE IN S.C. WATER
 1403 MEAS. ROUGH PIPING
 1404 MECH ROOM PIPING
 1405 VERT. UNIT
 1406 ASSMNT (MECH. RM)
 1407 STRUCK (MECH. RM)

1407
 1408
 1409
 1410
 1411
 1412
 1413
 1414
 1415
 1416
 1417
 1418
 1419
 1420

1421 STRUCK OFF
 1422 RISE IN S.C. WATER
 1423 MEAS. ROUGH PIPING
 1424 MECH ROOM PIPING
 1425 VERT. UNIT
 1426 ASSMNT (MECH. RM)
 1427 STRUCK (MECH. RM)

1428
 1429
 1430
 1431
 1432
 1433
 1434
 1435
 1436
 1437
 1438
 1439
 1440

TIME OF UPDATING

FIG. 5.33(b) LINEAR CHART FOR THE MECH. ROOM AREA (UPDATED AS AT DEC. 16, 1983)

LEGEND:

- F CRITICAL ACTIVITY
- C ACTIVITY LABEL - SEE AT THE TOP
- S COMPLETED ACTIVITY
- START DATE OF AN ACTIVITY
- F FINISH DATE OF AN ACTIVITY

POOR COPY
COPIE DE QUALITEE INFÉRIEURE

1 of

STRUCTURE:
 CURING & STRIP.
 ERECTOR (H & C WATER)
 MECH. ROOM PIPING
 MECH ROOM PIPING
 MECH ROOM PIPING
 WENT. UNIT
 AIRBORNE (MECH. RM)
 STRENGTH (MECH. RM)

1-102
 1-103
 1-104
 1-105
 1-106
 1-107
 1-108
 1-109
 1-110
 1-111
 1-112
 1-113
 1-114
 1-115
 1-116
 1-117
 1-118
 1-119
 1-120

STRUCTURE:
 CURING & STRIP.
 ERECTOR (H & C WATER)
 MECH. ROOM PIPING
 MECH ROOM PIPING
 MECH ROOM PIPING
 WENT. UNIT
 AIRBORNE (MECH. RM)
 STRENGTH (MECH. RM)

1-101
 1-102
 1-103
 1-104
 1-105
 1-106
 1-107
 1-108
 1-109
 1-110
 1-111
 1-112
 1-113
 1-114
 1-115
 1-116
 1-117
 1-118
 1-119
 1-120

1-101	1-102	1-103	1-104	1-105	1-106	1-107	1-108	1-109	1-110	1-111	1-112	1-113	1-114	1-115	1-116	1-117	1-118	1-119	1-120
SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP	SEP
19	19	19	19	19	19	19	19	19	19	19	19	19	19	19	19	19	19	19	19

TIME OF UPDATING

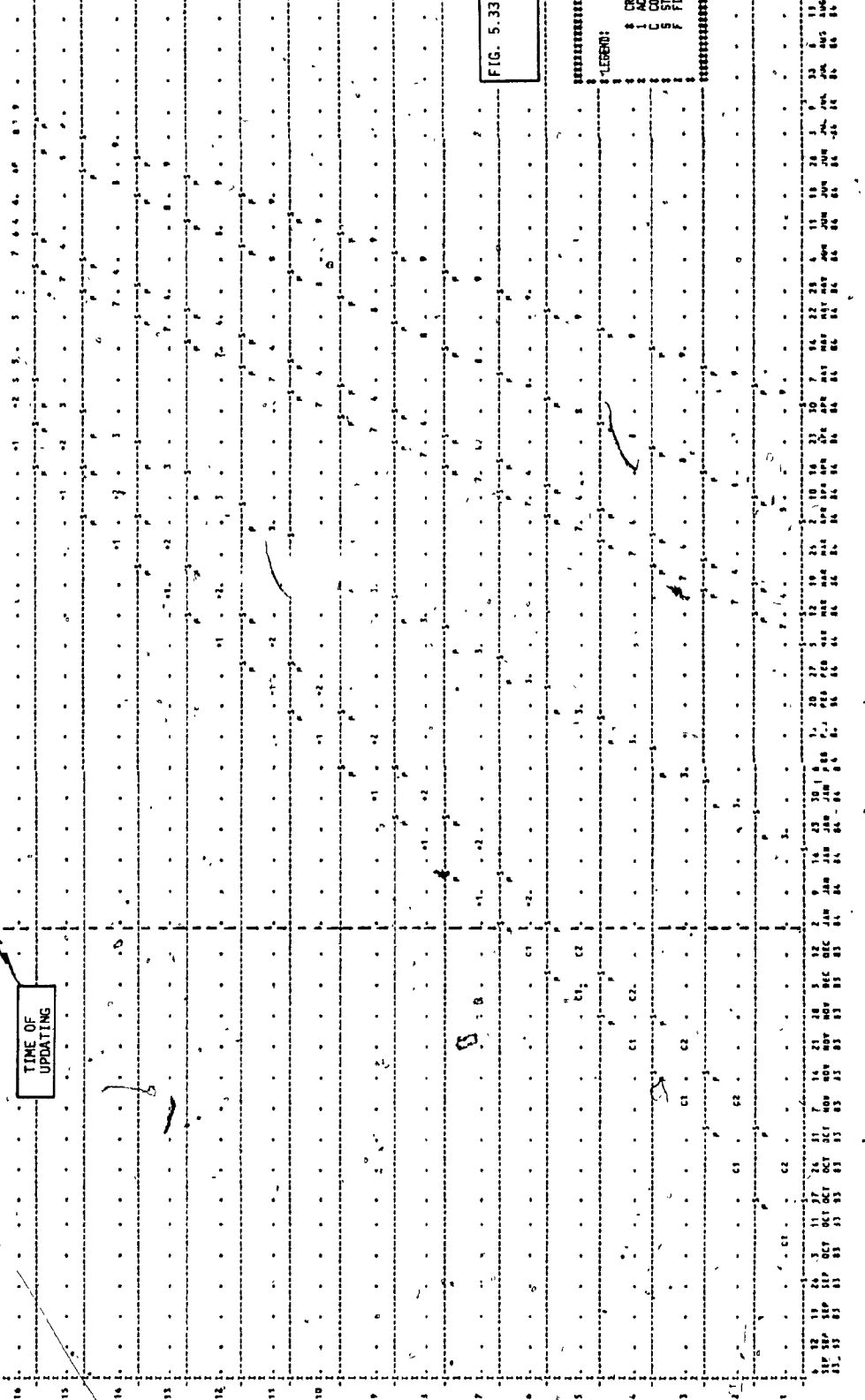


FIG. 5.33(b). LINEAR CHART FOR MECH., ROOM-AREA (UPDATED AS AT DE)

LEGEND:

- 8 CRITICAL ACTIVITY
- 9 ACTIVITY LABELS SEE AT THE TOP
- 10 COMPLETED ACTIVITY
- 11 START DATE OF AN ACTIVITY
- 12 FINISH DATE OF AN ACTIVITY

POOR COPY
 COPIE DE QUALITEE INFÉRIEURE

29/3

STRIP PANELS
 CABLES
 ENCLOSURE
 1-100
 1-200
 2-100
 2-200
 3-100
 3-200

STRIP PANELS
 CABLES
 ENCLOSURE
 1-100
 1-200
 2-100
 2-200

STRIP PANELS
 CABLES
 ENCLOSURE
 1-100
 1-200
 2-100
 2-200

STRIP PANELS
 CABLES
 ENCLOSURE
 1-100
 1-200
 2-100
 2-200

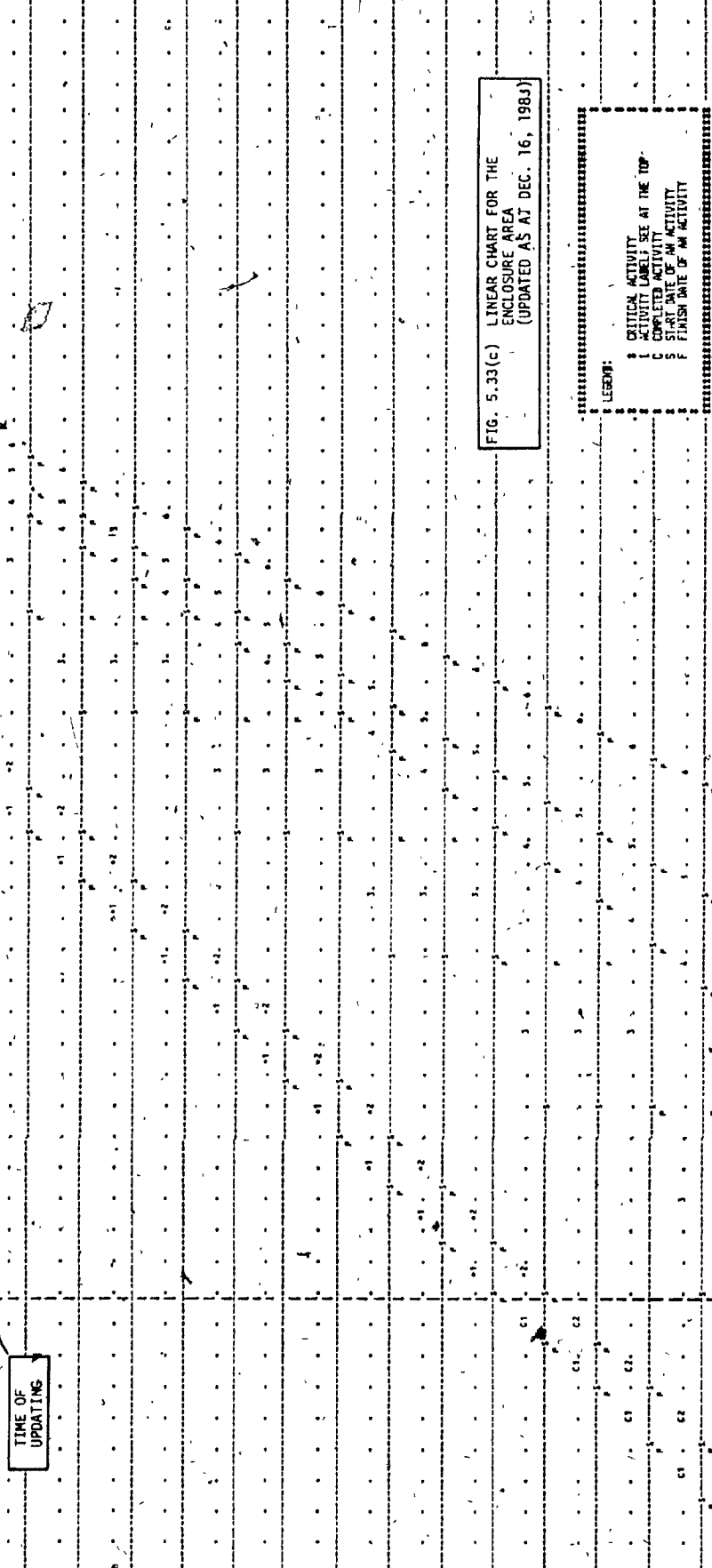


FIG. 5.33(c) LINEAR CHART FOR THE ENCLOSURE AREA (UPDATED AS AT DEC. 16, 1983)

LEGEND:
 C CRITICAL ACTIVITY
 S ACTIVITY LABEL SEE AT THE TOP
 F COMPLETED ACTIVITY
 S START DATE OF AN ACTIVITY
 F FINISH DATE OF AN ACTIVITY

109

1-100
1-200
1-300
1-400
1-500
1-600
1-700
1-800
1-900
1-1000

STRUCTURE
CORING & STRIP
PRECISET PANELS
PRECISET CONCRETE
CIPRAC (ENCLOSURE)

1-100
1-200
1-300
1-400
1-500
1-600
1-700
1-800
1-900
1-1000

STRUCTURE
CORING & STRIP
PRECISET PANELS
PRECISET CONCRETE
CIPRAC (ENCLOSURE)

1-100
1-200
1-300
1-400
1-500
1-600
1-700
1-800
1-900
1-1000

STRUCTURE
CORING & STRIP
PRECISET PANELS
PRECISET CONCRETE
CIPRAC (ENCLOSURE)

1-100
1-200
1-300
1-400
1-500
1-600
1-700
1-800
1-900
1-1000

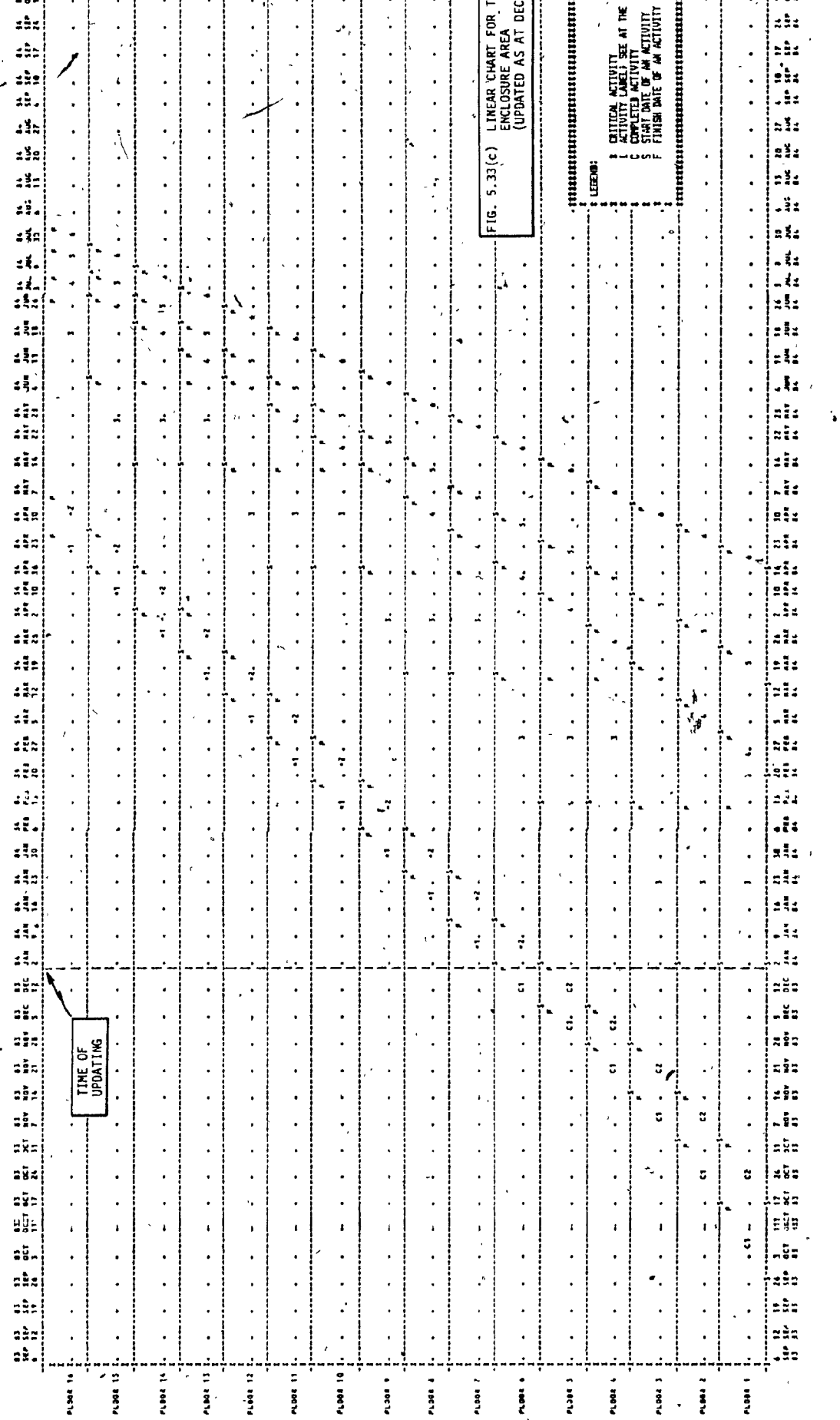


FIG. 5.33(c) LINEAR CHART FOR THE ENCLOSURE AREA (UPDATED AS AT DEC.)

LEGEND:

- A. CRITICAL ACTIVITY
- B. ACTIVITY AT THE
- C. COMPLETED ACTIVITY
- D. START DATE OF AN ACTIVITY
- E. FINISH DATE OF AN ACTIVITY

POOR COPY
COPIE DE QUALITEE INFIERIEURE

2 of 2

1-103 CURTAIN L. STAIRS.
 1-104 L-2 ELEV. HALLS.
 1-105 L-2 ELEV. HALLS.
 1-106 CYPRESS (L-2 HALLS).
 1-107 M-2 ELEV. HALLS.
 1-108 M-2 ELEV. HALLS.
 1-109 L-2 CHARLES & PLATYP.
 1-110 L-2 CHARLES & PLATYP.
 1-111 M-2 CHARLES & PLATYP.
 1-112 M-2 CHARLES & PLATYP.
 1-113 M-2 CHARLES & PLATYP.
 1-114 M-2 CHARLES & PLATYP.
 1-115 M-2 CHARLES & PLATYP.
 1-116 M-2 CHARLES & PLATYP.
 1-117 M-2 CHARLES & PLATYP.
 1-118 M-2 CHARLES & PLATYP.
 1-119 M-2 CHARLES & PLATYP.
 1-120 M-2 CHARLES & PLATYP.

1-103 CURTAIN L. STAIRS.
 1-104 L-2 ELEV. HALLS.
 1-105 L-2 ELEV. HALLS.
 1-106 CYPRESS (L-2 HALLS).
 1-107 M-2 ELEV. HALLS.
 1-108 M-2 ELEV. HALLS.
 1-109 L-2 CHARLES & PLATYP.
 1-110 L-2 CHARLES & PLATYP.
 1-111 M-2 CHARLES & PLATYP.
 1-112 M-2 CHARLES & PLATYP.
 1-113 M-2 CHARLES & PLATYP.
 1-114 M-2 CHARLES & PLATYP.
 1-115 M-2 CHARLES & PLATYP.
 1-116 M-2 CHARLES & PLATYP.
 1-117 M-2 CHARLES & PLATYP.
 1-118 M-2 CHARLES & PLATYP.
 1-119 M-2 CHARLES & PLATYP.
 1-120 M-2 CHARLES & PLATYP.

1-103 CURTAIN L. STAIRS.
 1-104 L-2 ELEV. HALLS.
 1-105 L-2 ELEV. HALLS.
 1-106 CYPRESS (L-2 HALLS).
 1-107 M-2 ELEV. HALLS.
 1-108 M-2 ELEV. HALLS.
 1-109 L-2 CHARLES & PLATYP.
 1-110 L-2 CHARLES & PLATYP.
 1-111 M-2 CHARLES & PLATYP.
 1-112 M-2 CHARLES & PLATYP.
 1-113 M-2 CHARLES & PLATYP.
 1-114 M-2 CHARLES & PLATYP.
 1-115 M-2 CHARLES & PLATYP.
 1-116 M-2 CHARLES & PLATYP.
 1-117 M-2 CHARLES & PLATYP.
 1-118 M-2 CHARLES & PLATYP.
 1-119 M-2 CHARLES & PLATYP.
 1-120 M-2 CHARLES & PLATYP.

TIME OF UPDATING

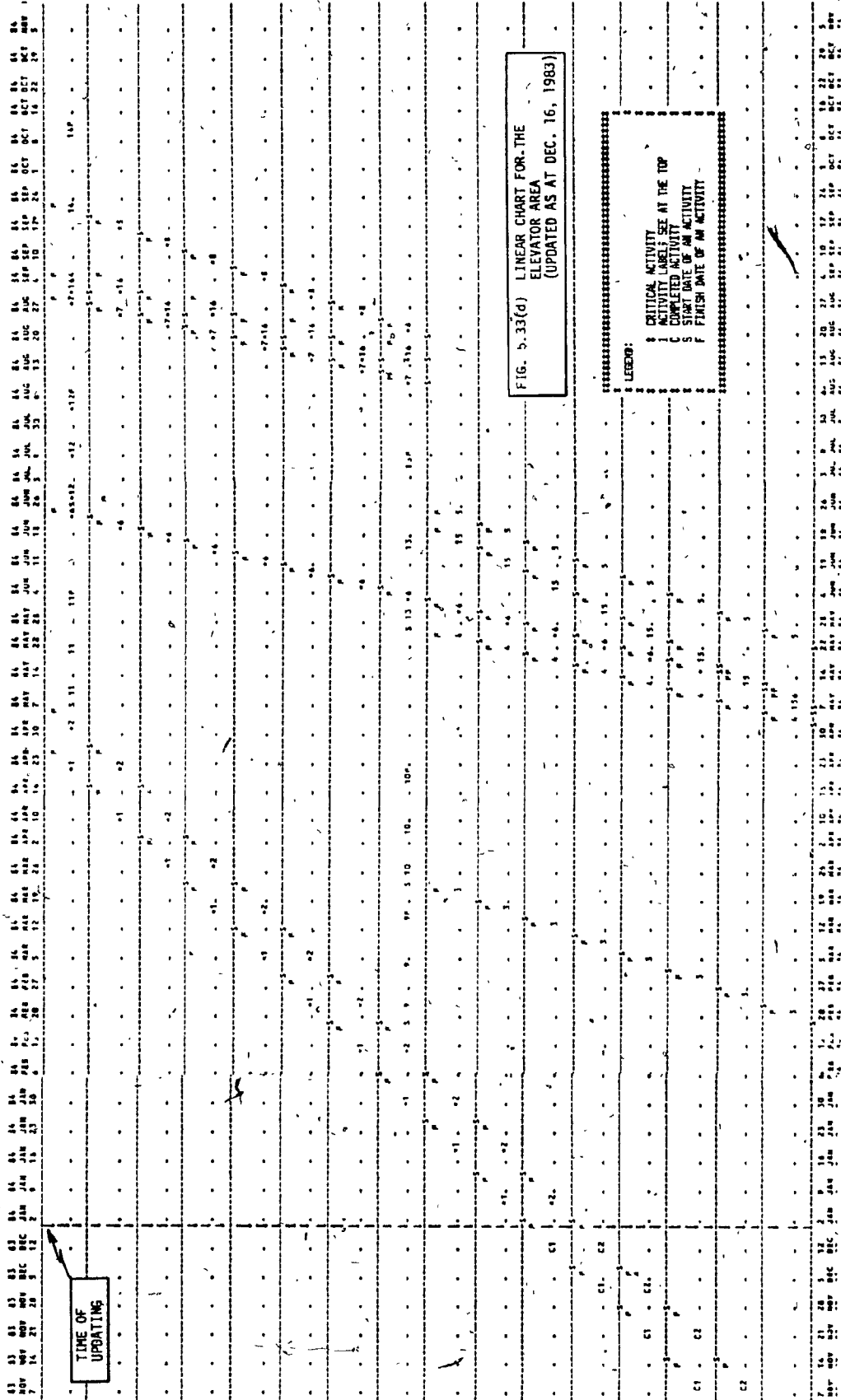


FIG. 5-33(d) LINEAR CHART FOR THE
 ELEVATOR AREA
 (UPDATED AS AT DEC. 16, 1983)

LEGEND:
 CRITICAL ACTIVITY
 I ACTIVITY LABEL SIZE AT THE TOP
 C COMPLETE UP TO AM ACTIVITY
 S START DATE OF AM ACTIVITY
 F FINISH DATE OF AM ACTIVITY

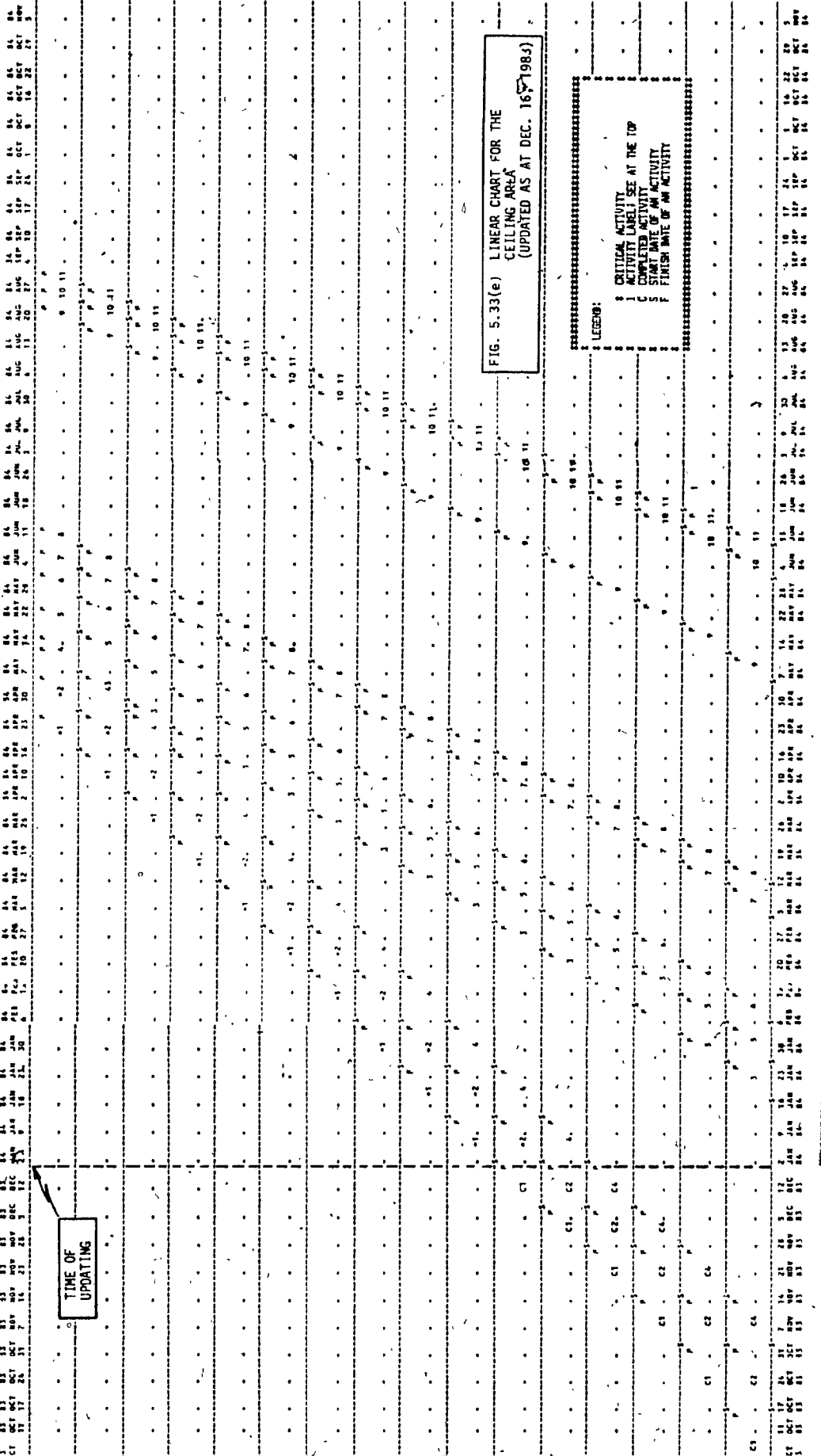
POOR COPY /
 COPIE DE QUALITEE INFERIEURE

1 of

- STRUCTURE
- CEILING & STRIP
- VENT. RM DISTR.
- SPRINKLER STRIP
- SPRING. RM DISTR.
- ELECTR. RM DISTR.
- VENT. INSULATION
- CEILING STRIP
- SPRINKLER HEADS
- FILES (CEILING)

- 1-103
- 1-203
- 1-303
- 1-403
- 1-503
- 1-603
- 1-703
- 1-803
- 1-903
- 1-1003
- 1-1103
- 1-1203
- 1-1303
- 1-1403
- 1-1503
- 1-1603
- 1-1703
- 1-1803
- 1-1903
- 1-2003
- 1-2103
- 1-2203
- 1-2303
- 1-2403
- 1-2503
- 1-2603
- 1-2703
- 1-2803
- 1-2903
- 1-3003
- 1-3103
- 1-3203
- 1-3303
- 1-3403
- 1-3503
- 1-3603
- 1-3703
- 1-3803
- 1-3903
- 1-4003
- 1-4103
- 1-4203
- 1-4303
- 1-4403
- 1-4503
- 1-4603
- 1-4703
- 1-4803
- 1-4903
- 1-5003
- 1-5103
- 1-5203
- 1-5303
- 1-5403
- 1-5503
- 1-5603
- 1-5703
- 1-5803
- 1-5903
- 1-6003
- 1-6103
- 1-6203
- 1-6303
- 1-6403
- 1-6503
- 1-6603
- 1-6703
- 1-6803
- 1-6903
- 1-7003
- 1-7103
- 1-7203
- 1-7303
- 1-7403
- 1-7503
- 1-7603
- 1-7703
- 1-7803
- 1-7903
- 1-8003
- 1-8103
- 1-8203
- 1-8303
- 1-8403
- 1-8503
- 1-8603
- 1-8703
- 1-8803
- 1-8903
- 1-9003
- 1-9103
- 1-9203
- 1-9303
- 1-9403
- 1-9503
- 1-9603
- 1-9703
- 1-9803
- 1-9903
- 1-10003

- 1-103
- 1-203
- 1-303
- 1-403
- 1-503
- 1-603
- 1-703
- 1-803
- 1-903
- 1-1003
- 1-1103
- 1-1203
- 1-1303
- 1-1403
- 1-1503
- 1-1603
- 1-1703
- 1-1803
- 1-1903
- 1-2003
- 1-2103
- 1-2203
- 1-2303
- 1-2403
- 1-2503
- 1-2603
- 1-2703
- 1-2803
- 1-2903
- 1-3003
- 1-3103
- 1-3203
- 1-3303
- 1-3403
- 1-3503
- 1-3603
- 1-3703
- 1-3803
- 1-3903
- 1-4003
- 1-4103
- 1-4203
- 1-4303
- 1-4403
- 1-4503
- 1-4603
- 1-4703
- 1-4803
- 1-4903
- 1-5003
- 1-5103
- 1-5203
- 1-5303
- 1-5403
- 1-5503
- 1-5603
- 1-5703
- 1-5803
- 1-5903
- 1-6003
- 1-6103
- 1-6203
- 1-6303
- 1-6403
- 1-6503
- 1-6603
- 1-6703
- 1-6803
- 1-6903
- 1-7003
- 1-7103
- 1-7203
- 1-7303
- 1-7403
- 1-7503
- 1-7603
- 1-7703
- 1-7803
- 1-7903
- 1-8003
- 1-8103
- 1-8203
- 1-8303
- 1-8403
- 1-8503
- 1-8603
- 1-8703
- 1-8803
- 1-8903
- 1-9003
- 1-9103
- 1-9203
- 1-9303
- 1-9403
- 1-9503
- 1-9603
- 1-9703
- 1-9803
- 1-9903
- 1-10003



POOR COPY /
COPIE DE QUALITEE INFERIEURE

1 of

1-1003 STRUCTURE STRIP
 1-1004 CEILING STRIP
 1-1005 VENT. RGN. DIST. 1
 1-1006 SPANWELLS RISER
 1-1007 ELECT. RGN. DIST. 1
 1-1008 VENT. INSULATION
 1-1009 CEILING TIES
 1-1010 CEILING GRID
 1-1011 SPANWELLS RISER
 1-1012 FILES (CEILING)
 1-1013
 1-1014
 1-1015
 1-1016
 1-1017
 1-1018
 1-1019
 1-1020
 1-1021
 1-1022
 1-1023
 1-1024
 1-1025
 1-1026
 1-1027
 1-1028
 1-1029
 1-1030
 1-1031
 1-1032
 1-1033
 1-1034
 1-1035
 1-1036
 1-1037
 1-1038
 1-1039
 1-1040
 1-1041
 1-1042
 1-1043
 1-1044
 1-1045
 1-1046
 1-1047
 1-1048
 1-1049
 1-1050
 1-1051
 1-1052
 1-1053
 1-1054
 1-1055
 1-1056
 1-1057
 1-1058
 1-1059
 1-1060
 1-1061
 1-1062
 1-1063
 1-1064
 1-1065
 1-1066
 1-1067
 1-1068
 1-1069
 1-1070
 1-1071
 1-1072
 1-1073
 1-1074
 1-1075
 1-1076
 1-1077
 1-1078
 1-1079
 1-1080
 1-1081
 1-1082
 1-1083
 1-1084
 1-1085
 1-1086
 1-1087
 1-1088
 1-1089
 1-1090
 1-1091
 1-1092
 1-1093
 1-1094
 1-1095
 1-1096
 1-1097
 1-1098
 1-1099
 1-1100
 1-1101
 1-1102
 1-1103
 1-1104
 1-1105
 1-1106
 1-1107
 1-1108
 1-1109
 1-1110
 1-1111
 1-1112
 1-1113
 1-1114
 1-1115
 1-1116
 1-1117
 1-1118
 1-1119
 1-1120
 1-1121
 1-1122
 1-1123
 1-1124
 1-1125
 1-1126
 1-1127
 1-1128
 1-1129
 1-1130
 1-1131
 1-1132
 1-1133
 1-1134
 1-1135
 1-1136
 1-1137
 1-1138
 1-1139
 1-1140
 1-1141
 1-1142
 1-1143
 1-1144
 1-1145
 1-1146
 1-1147
 1-1148
 1-1149
 1-1150
 1-1151
 1-1152
 1-1153
 1-1154
 1-1155
 1-1156
 1-1157
 1-1158
 1-1159
 1-1160
 1-1161
 1-1162
 1-1163
 1-1164
 1-1165
 1-1166
 1-1167
 1-1168
 1-1169
 1-1170
 1-1171
 1-1172
 1-1173
 1-1174
 1-1175
 1-1176
 1-1177
 1-1178
 1-1179
 1-1180
 1-1181
 1-1182
 1-1183
 1-1184
 1-1185
 1-1186
 1-1187
 1-1188
 1-1189
 1-1190
 1-1191
 1-1192
 1-1193
 1-1194
 1-1195
 1-1196
 1-1197
 1-1198
 1-1199
 1-1200

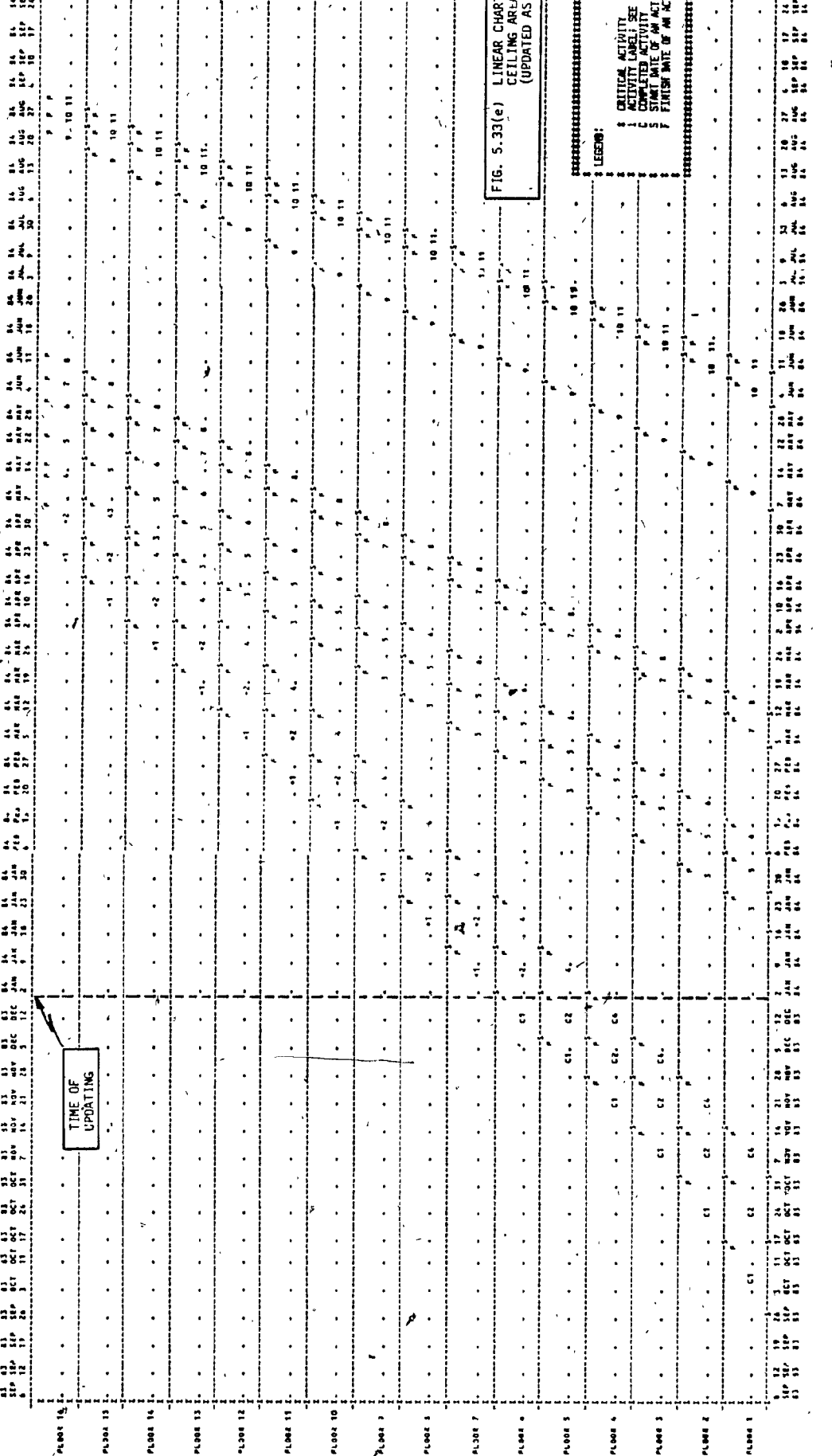


FIG. 5.33(e) LINEAR CHART
CEILING AREA
(UPDATED AS)

1 CRITICAL ACTIVITY
 2 COMPLETED ACTIVITY
 3 START DATE OF AN ACTIVITY
 4 FINISH DATE OF AN ACTIVITY

POOR COPY
COPIE DE QUALITEE INFERIEURE

2 of 3

SHORT CYCLE SCHEDULE AS OF 2 JAN 84

NO.	DESCRIPTION	FLOOR	I	E A R L Y		L A T E		A C T U A L		DURATION		
				START	FINISH	START	FINISH	START	FINISH	FLOAT	SCHED.	ACTUAL
10200	CURING & STRIP.	5	I	2 DEC83	13DEC83	2 DEC83	13DEC83	7 DEC83	16DEC83	0	8	8
10200	CURING & STRIP.	6	I	2 JAN84	11JAN84	2 JAN84	11JAN84			0	8	0
10200	CURING & STRIP.	7	I	12JAN84	24JAN84	12JAN84	24JAN84			0	9	0
90100	PRECAST PANELS	1	I	2 JAN84	10FEB84	1 FEB84	13MAR84			22	30	0
90100	PRECAST PANELS	2	I	2 JAN84	10FEB84	1 FEB84	13MAR84			22	30	0
90100	PRECAST PANELS	3	I	2 JAN84	10FEB84	1 FEB84	13MAR84			22	30	0
30100	SPRINKLER RISER	2	I	10NOV83	21NOV83	12DEC83	4 JAN84	15NOV83	25NOV83	22	8	9
30100	SPRINKLER RISER	3	I	22NOV83	1 DEC83	5 JAN84	16JAN84	28NOV83	6 DEC83	22	8	7
30100	SPRINKLER RISER	4	I	2 DEC83	14DEC83	17JAN84	27JAN84	7 DEC83	16DEC83	22	9	8
30100	SPRINKLER RISER	5	I	2 JAN84	11JAN84	23JAN84	1 FEB84			15	8	0
30100	SPRINKLER RISER	6	I	12JAN84	24JAN84	2 FEB84	14FEB84			15	9	0
8400	STRAT PRECAST	0	I			2 JAN84				0	0	0
10100	STRUCTURE	6	I	1 DEC83	13DEC83	1 DEC83	13DEC83	7 DEC83	16DEC83	0	9	9
10100	STRUCTURE	7	I	2 JAN84	11JAN84	2 JAN84	11JAN84			0	8	0
10100	STRUCTURE	8	I	12JAN84	24JAN84	12JAN84	24JAN84			0	9	0

Fig. 5.34 Short Cycle Schedule (as at Jan. 2, 1984)

PROCUREMENT STATUS REPORT												
NO.	DESCRIPTION	PREPAR. I BID DOC.	TENDER CALL	CONTRACT AMARO	SHOP DWG SUBMIT	SHOP DWG APPROV.	FABRIC. EQUIP.	SHIPPING EQUIP.	CUSTOM CLEAR	DELIVERY INSPECT.		
42100	BOOSTER PUMP (PLI)	I		25JAN84			1 FEB84	14MAR84		28MAR84		
32100	BOOSTER PUMP (SPI)	I		23JAN84			6 FEB84	19MAR84	26MAR84	29MAR84		
42100	TRANSF. & SWITCH	I	9 JAN84	26JAN84			30JAN84	12MAR84		26MAR84		
22416	PUMPS	I			27FEB84	12MAR84	14MAR84	13APR84	27APR84	2 MAY84		
22316	FURNACE	I					1 MAR84	16APR84		30APR84		
22216	COOLING TOWERS	I	27JAN84	24FEB84	29FEB84	14MAR84	19MAR84	18APR84		2 MAY84		
22116	CHILLERS	I	6 JAN84	20JAN84	8 FEB84	22FEB84	27FEB84	11APR84	25APR84	2 MAY84		
112109	LOW-RISE MOTOR	I			7 DEC83	4 JAN84	11JAN84	8 FEB84		15FEB84		
112316	HIGH-RISE MOTOR	I			21FEB84	20MAR84	27MAR84	19APR84		3 MAY84		
112209	L-R CASLES & PLAI	I					20FEB84	5 MAR84		19MAR84		
112416	M-R CABLES & PENT	I					11MAY84	11JUN84		20JUN84		
42216	MECH ROOF ELECTRI	I					23APR84	24MAY84		7 JUN84		

Fig. 5.35. Procurement Status Report (as at Dec. 16, 1983)

5.5 SUGGESTIONS FOR IMPROVEMENT TO THE PROGRAMS

All the computer code has been programmed by the author in order to test the algorithms of the planning and scheduling system. Even if the basic mathematical relationships and the data processing are handled satisfactorily by the present code, improvements are necessary to facilitate an immediate use of the system.

First, file space should be allocated to store information about the project: the name of the project; the number of levels (floors); the name of the owner; the number of subcontractors, their trade, etc. Then, the output formats (bar-chart, linear chart, list of dates, list of activities, short-cycle schedule and procurement status report) should be modified to include headings containing that information, where relevant and also data like the date the report was printed or updated, the current project completion date, a key, explaining the meaning of the characters used on the formats, etc.

Second, some formats require some adjustments. For the bar chart, it should be possible to print the activities in different orders: sorted by early start or sorted by criticality. It should also be possible to print selective activities like for a given subcontractor or trade. For the linear chart, one could find a way around the input of each activity number that appears on a chart. The activities being part of a "work category" or area should be identified as such, and then the user would have just to specify the area, and not all the activities to get the chart printed out. Also, the presence of overlapping of

activities on a linear chart creates problems of interpretation: on Fig. 5.28 (a), activity No. 3 is very close to activity No. 4 on the chart and the result is that the label "3" disappear on floors 2 to 16; on Fig. 5.28 (b), the start of activity No. 5 is at the same time than the execution of activity 7 on the 16th floor, which makes the start of 5 disappear from the chart. Some improvements are required to get around this difficulty. The procurement status report should also show the actual dates that the tasks occurred for monitoring. File space should be allocated to store that data, and the format should be modified accordingly.

Third, improvements could be done to facilitate the delay of the start of an activity. In the present version of the system, if the start of an activity is delayed because of external factors, a new milestone has to be introduced, and precedence relationships have to be added. On the long run, such a procedure might require a lot of file space for milestones which contain only a date as information. Therefore, as a suggestion, each activity might have another field called "earliest possible start date", which would be input by the user and would depend on external factors. During the forward pass calculations, such a date would become a predecessor, like a milestone, and this would avoid the use of file space. So, in the case of the delay of the start of precast panels, in the example of use of the previous section, the date "January 2nd 1984", would be input in that field.

Finally, some improvements are required to the software itself: all possible user input errors should be screened in order to avoid getting a system error that might affect the files and in general previous input in the system. This is crucial for a successful use of the system by a "non-computer" person. Also, the data structure was designed to minimize the amount of memory space required to operate the system (less than 25 K bytes). Moreover, computer time is affected because data never stays in primary memory but is constantly "read" and "written" to a secondary storage device (disk drive in the case of the Perkin Elmer 3220), which takes a considerable amount of time. With the increased primary memory of microcomputers (256 K and more ..) it might be possible to have enough space to avoid using a secondary storage device during the execution, which would considerably cut computing time.

CHAPTER VI

CONCLUSIONS AND RECOMMENDATIONS

6.1 CONCLUSIONS

The need for a planning and scheduling system for high-rise building construction was identified when the attributes of a Construction Project Management Information System (CPMIS) were examined. The main objective of the present thesis was to develop such a planning and scheduling system.

However, in order for it to be useful, it had to be designed by incorporating into its specification input gained from the study of the construction process and feedback from the construction people who would eventually end up using it. Of importance also was an extensive review of all possible planning techniques in order to develop a system with the most realistic algorithms possible.

This goal has been met. Based on the specification built up by studying the construction process, a planning and scheduling model has been designed and its algorithms have been included in a computer program. The programs have been designed to facilitate the interface between the user and the machine, both for the initial planning process and for updating, once construction has started.

The algorithms include salient characteristics of high-rise building construction, such as the repetitiveness of several activities on typical floors, the work continuity concept for those activities, learning curve effects and the influence of inclement weather on activity

progress. These characteristics are not handled adequately by current planning techniques.

The example presented showed that even if only 64 activities were used to model the construction process of a sixteen storey building, a good level of detail was obtained, and would be comparable to inputting about 500 activities in a standard CPM system. The bar chart and linear chart formats proved to be readable and should be useful to a general contractor. The capability of producing a short cycle schedule, should prove valuable to site level management which is interested in short term tasks. The procurement status report is useful for reminding sub-contractors to work on the delivery of major items, even if their arrival on the site is months away. Finally, the updating and the generation of a new updated schedule showed the flexibility of the system and its suitability for high-rise building construction.

6.2 RECOMMENDATION FOR FUTURE WORK

Topics which could be treated in future work include:

- i) A field trial of the system on a job from beginning to end, to see what modifications and refinements in the algorithms and/or presentation formats are required (see section 5.5);
- ii) A refinement of the software in order to make the program "fool-proof". Further, some analysis should be

undertaken to see how computing time could be reduced and how the program could be implemented on a micro-computer;

iii) An integration of the system with the subcontractor control system, in order to tie into the matrix format for schedule and physical progress control and to facilitate cash flow planning;

iv) An investigation on the possibility of having other kinds of relationships between the activities, like finish to finish, or start to start with lag factors; or comparing two repetitive activities by looking at the floors discretely, and not all together as the current model assumes, etc;

v) The development of learning curve models, for the various types of repetitive activity; and

vi) The development of a model to forecast time to complete, for a repetitive activity, based on the performance of the completed floors and on historical data.

REFERENCES

1. Adrian, James J., "Quantitative Methods in Construction Management", American Elsevier Publishing Company, Inc., New York, 1973.
2. Ahuja, H.N., "Construction Management Control by Networks", John Wiley and Sons, New York, 1976.
3. American Association of Cost Engineering, "Cost Engineering Terminology", Index No. AA-4.000, dated 5/71, Revision 2, dated 1/78.
4. American Association for Civil Engineering, "Productivity on the Construction Site", Civil Engineering, January 1977, pp. 74 to 79.
5. Antill, James M. and Woodhead, Ronald W., "Critical Path Methods in Construction Practice", John Wiley and Sons, New York, 1982.
6. Ashley, David, B., "Simulation of Repetitive-Unit Construction", Journal of the Construction Division, ASCE, June 1980, Vol. 106, No. C02, pp. 185 to 194.
7. Barrie, D.S., and Paulson, B.C., "Professional Construction Management", McGraw-Hill, New York, 1978.
8. Birell, George S., "Construction Planning-Beyond the Critical Path", Journal of the Construction Division, ASCE, No. C03, Vol. 106, September 1980, pp. 389 to 407.
9. Bonny, J.B. and Frein, J.P., "Handbook of Construction Management and Organization", Van Nostrand Reinhold Company, pp. 9 and 411 to 440.
10. Calvert, R.E., "Introduction to Building Management", Newnes-Butterworths, London, 1970, pp. 138 to 158.
11. Carr, R. and Meyer, W.L., "Planning Construction of Repetitive Building Units", Journal of the Construction Division, ASCE, September 1974, Vol. 100, No. C03, pp. 403 to 412.
12. Carr, Robert I., Brightman, Thomas O., and Johnson, Franklin B., "Progress Model for Construction Activity", Journal of the Construction Division, ASCE, March 1974, Vol. 100, No. C01, pp. 59 to 64.
13. Clough, R.S. and Sears, G.A., "Construction Project Management", 2nd edition, John Wiley and Sons, New York, 1979.

14. Davis, Edward W., "CPM Use in Top 400 Construction Firms", Journal of the Construction Division, ASCE, Vol. 100, No. C01, March 1974, pp. 39 to 49.
15. Davis, Edward, W. and Hogle, Betty Anne, "A Look at the Status of Network-based Management Techniques in one Industry", PMI, Proceedings of the 1970 annual meeting, St-Louis, Missouri, October 1970.
16. "Equipment Oriented Planning Uses More Material: less time", Building Construction, February 1963.
17. Fondahl, John W., "Some Problem Areas in Current Network Planning Practices and Related Comments on Legal Applications", Technical Report No. 193, The Construction Institute, Department of Civil Engineering, Stanford University, April 1975.
18. Fondahl, John, W., "Methods for Extending The Range of Noncomputer Critical Path Application", Technical Report No. 47, The Construction Institute, Department of Civil Engineering, Stanford University, 1964.
19. Fondahl, John, W., "A Non-Computer Approach to the Critical Path Method for the Construction Industry", Technical Report No. 9, The Construction Institute, Dept. of Civil Eng., Stanford University, 1961.
20. Gates, Marvin and Scarpa, Amerigo, "Learning and Experience Curve Theories", Journal of the Construction Division, ASCE, March 1972, Vol. 98, No. C01, pp. 79 to 101.
21. Goldhaber, S., Jha, C.K., and Macedo, M.C., "Construction Management", John Wiley and Sons, New York, 1977.
22. Gray, Clifford F., Woodworth, Bruce and Shanahan, Shean, "Standardized Networks: An Extension for Further Reducing Input Requirements", Project Management Quarterly, September 1982, pp. 32 to 34.
23. Halpin, D.W. and Woodhead, R.W., "Design of Construction Process Operations", John Wiley and Sons, New York, 1976.
24. Harris, Robert B., "Precedence and Arrow Networking Techniques for Construction", John Wiley and Sons, New York, 1978.
25. Horowitz, Ellis and Sahni, Sartaj, "Fundamentals of Data Structure", Computer Science Press Inc., Potomac, Maryland, 1976.
26. Huot, Jean-Claude, "Productivity Defined", AACE, Transactions 1981, pp. I.4.1 to I.4.7.

27. Johnston, David J., "Linear Scheduling Method for Highway Construction", Journal of the Construction Division, ASCE, Vol. 107, No. C02, June 1981, pp. 247 to 261.
28. Kelley, James E., "Converting Network Plans into Action", Internet Proceedings, Sweden, May 1972, Volume 1, pp. 14 to 24.
29. Khisty, C.J., "The Application of Line of Balance Technique to the Construction Industry", Indian Concrete Journal, Vol. 44, No. 7, July 1970, pp. 297-300.
30. Kirittopoulos, M., "Some Considerations for Reporting Systems for Medium-sized Contractors", Master's thesis, report no. CBS-31, Centre for Building Studies, Concordia University, Montreal, November 1977.
31. LaPorta, Rocco A., "CPM: Computer Scheduling and Management of High-Rise Construction", Building Construction, October 1963.
32. McGough, Elise Hosten, "Scheduling: Effective Methods and Techniques", Journal of the Construction Division, ASCE, Vol. 108, No. C01, March 1982, pp. 75 to 84.
33. Melin, John W. and Whiteaker, Barry, "Fencing a Bar Chart", Journal of the Construction Division, ASCE, September 1981, Vol. 107, pp. 497 to 507.
34. Mueller, Frederic W., "Simplified Integrated Comparative Methods of Cost and Schedule Control for Commercial and Industrial Building Construction", AACE, Transactions 1981, pp. A-0.1 to A-0.10.
35. O'Brien, James J., "VPM-Scheduling for High-Rise Buildings", Journal of the Construction Division, ASCE, December 1975, Vol. 101, No. C04, pp. 895 to 905.
36. O'Brien, James J., "CPM in Construction Management", McGraw-Hill Book Company, New York, 1965.
37. O'Brien, James J., "Scheduling Handbook", McGraw-Hill, New York, 1969.
38. O'Shea, John B., "The CPM-Calendar Algorithm", Journal of the Construction Division, ASCE, Vol. 94, No. C02, October 1968, pp. 139 to 160.
39. Oldrich Stradal and Josef Cacha, "Time-space Scheduling Method", Journal of the Construction Division, ASCE, Vol. 108, No. C03, September 1982, pp. 445 to 457.
40. Parker, Henry W. and Oglesby, Clarkson H., "Methods Improvement for Construction Managers", McGraw-Hill Book Co., New York, 1972.

41. Paulson, B.C., "Estimation and Control of Construction Labor Costs", Journal of the Construction Division, ASCE, September 1975, pp. 628 to 633.
42. Pedersen, Halvor, "Network Planning of Repetitive Processes in Housing Construction Industry", Internet Proceedings, Sweden, May 1972, Vol. II, pp. 381 to 392.
43. Peer, Shlomo, "Network Analysis and Construction Planning", Journal of the Construction Division, ASCE, September 1974, Vo. 100, No. C03, pp. 203 to 210.
44. Peer, Shlomo and Selinger, Shlomo, "CPT-New Approach to Construction Planning", Proceedings of the CIB W-65 Symposium on Organization and Management of Construction, Washington, D.C., May 1976, pp. IV-156 to IV-163.
45. Pilcher, Roy, "Principles of Construction Management", McGraw-Hill Book Co., London, 1976.
46. Ponce-Campos, Gui, "Problems in the Implementation of Scheduling Systems", AACE, Transactions 1975, Orlando, Florida, July 1975, pp. 187 to 191.
47. Ponce-Campos, Gui and Pauley, Edward E., "Short Cycle Methods for Improved Construction Control", AACE, Transactions 1980, pp. 125 to 129.
48. Popescu, Calvin (Dr.), "A Planning Method for Linear Projects", PMI, Proceedings of the 1979 annual meeting, Atlanta, October 1979, pp. 265 to 274.
49. Project Management Institute, "Letters to the Editor", Project Management Quarterly, June 1982, pp. 3 and 4.
50. Revay and Associates Ltd., "A Study of Project Planning and Progress Control Practices in the Canadian Construction Industry", Canadian Construction Association, 1974.
51. Revay, S.G., "Improved Productivity Through Integrating Work Instructions with Progress Control", AACE, Transactions 1978, pp. 8 to 13.
52. Russell, A.D. and Triassi, E., "General Contractor Project Control Practices and MIS", Journal of the Construction Division, ASCE, Vol. 108, No. C03, Sept. 1982, pp. 419-437.
53. Russell, A.D. and Triassi, E., "Requirements for Building Contractor Project Management Information Systems", Proceedings of the 6th INTERNET Congress, Garmish-Partenkirchen, 1979, Vol. 3, pp. 247-261.

54. Russell, Alan, D. and McGowan Neill, J., "A Framework for analysis of Information systems for Medium-Size Building Contractors", CIB, Third symposium, June 1981, Dublin Ireland.
55. Russell, Alan D., McGowan, Neill J. and Katsanis, C., "A Sub-contractor Control System for the General Contractor", Centre for Building Studies, Concordia University, Montreal, 1980.
56. Schoderbek, P.P. and Digman, L.A., "Third Generation PERT/LOB", Harvard Business Review, Vol. 45, No. 5, Sept-Oct. 1967, pp. 100-110.
57. Sellinger, Shlomo, "Construction Planning for Linear Projects", Journal of the Construction Division, ASCE, Vol. 106, No. C02, June 1980, pp. 195 to 205.
58. Shaffer, L.R., "Calendar-day CPM", Civil Engineering, ASCE, Vol. 39, No. 8, Aug. 1969, pp. 65-68.
59. Smith, Martin, R., "Short Interval Scheduling: A systematic Approach to Cost Reductions", McGraw-Hill, New York, 1968.
60. Stillman, J.W., "Construction Practices for Project Managers and Superintendants", Reston Publishing Companies Ltd., 1978.
61. Tong, Thomas, "Precedence Network Processor", Technical Report, Center for Building Studies, Concordia University, Montreal, 1982.
62. Triassi, E., "The Building Contractor and Project Control: Case Study", Master's thesis, Center for Building Studies, Concordia University, Montreal, November 1977.
63. Waldman, Asher, "Refinement and Development of a Subcontractor Control System", Technical Report, Center for Building Studies, Concordia University, Montreal, June 1982.
64. West, Jerome D., "Project Networks Models-Past, Present, Future", Project Management Quarterly, Dec. 1977, pp. 27 to 36.
65. Whitehead, B., "Use of Productivity Improvement Techniques in the Building Industry in Great Britain", Proceedings of the CIB W-65 symposium on Organization and Management of Construction, Washington, D.C., 1976, pp. IV 223-230.

APPENDIX I

Sample Session on the Terminal
for the Example in Chapter V

NAME OF FILE ? (4 CHAR.)
>JOB

Note: What follows a ">"
is input by the user.

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

Menu displayed by terminal

CHOOSE ANY NUMBER:
>1

NAME OF FILE ? (4 CHAR.)
>JOB

COPY OF STANDARD NETWORK ? (1) YES OR (2) NO
>2

Creation of job file
called "JOB".

NAME OF FILE ? (4 CHAR.)
>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>13

INPUT DAY OF WEEK AND DATE THAT PROJECT STARTS
>2,830405

← Start date of the project

INPUT HOLIDAYS (0 TO END)

- >830523
- >830624
- >830701
- >830718
- >830719

Input of holidays (one at a time)

Format is important:YYMMDD

>

- 841231
- >850101
- >850102
- >850103
- >850104

>0

INPUT NO OF WORKING DAYS
>500

→ Estimated by the user (arbitrary)

NAME OF FILE ? (4 CHAR.)
>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>10

NAME OF FILE ? (4 CHAR.)
>JOB

- 1) UPDATE
 - 2) NEW
 - 3) WEATHER FACTORS
 - 4) ACTUAL START AND FINISH DATES
 - 5) QUIT
- >3

INPUT WEATHER FACTORS
>70,70,75,80,90,100,100,100,90,80,75,70

- 1) UPDATE
 - 2) NEW
 - 3) WEATHER FACTORS
 - 4) ACTUAL START AND FINISH DATES
 - 5) QUIT
- >5

NAME OF FILE ? (4 CHAR.)
>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>14

STOP 370

>

Input of weather factors;
done once .

The first number corresponds to
January, the second, to February,
etc...

End of the session.

NAME OF FILE ? (4 CHAR.)
>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>2

ENTER ACTIVITY NO.
>10100
ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 10100
>STRUCTURE
ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
10100
>0
ENTER NO. OF NON-TYPICAL PREDECESSORS
>1
ENTER ACT.NO AND LEVEL IT PRECEDES
>12100,1

New activities are input in the system

Repetitive activity: the last two diqits of the number have to be 00.

ENTER ACTIVITY NO.
>70200
ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 70200
>BYPROC (COLUMN)
ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
70200
>1
ENTER ACT. NO. OF THE PREDECESSORS
>10200
ENTER NO. OF NON-TYPICAL PREDECESSORS
>0

Repetitive without non-typical predecessor.

ENTER ACTIVITY NO.
>110100
ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 110100
>L-R ELEV. RAILS
ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
110100
>0
ENTER NO. OF NON-TYPICAL PREDECESSORS
>1
ENTER ACT.NO AND LEVEL IT PRECEDES
>10209,1

A repetitive activity as a non-typical predecessor; the last two digits are the floor number.

ENTER ACTIVITY NO.
>110200
ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 110200
>L-R ELEV. FR. & DOOR
ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
110200
>0
ENTER NO. OF NON-TYPICAL PREDECESSORS
>3
ENTER ACT.NO AND LEVEL IT PRECEDES
>112209,1
>42100,1
>40209,1

Repetitive activity without typical predecessor

For non-typical predecessors, activity number and level are input together, for each predecessor.

ENTER ACTIVITY NO.
 >100100
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 100100
 >MASONRY (L-R HALL)
 ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
 100100
 >1
 ENTER ACT. NO. OF THE PREDECESSORS
 >110200
 ENTER NO. OF NON-TYPICAL PREDECESSORS
 >0
 ENTER ACTIVITY NO.
 >70500
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 70500
 >GYPROC (L-R HALL)
 ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
 70500
 >1
 ENTER ACT. NO. OF THE PREDECESSORS
 >100100
 ENTER NO. OF NON-TYPICAL PREDECESSORS
 >0

ENTER ACTIVITY NO.
 >110300
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 110300
 >H-R ELEV. RAILS
 ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
 110300
 >0
 ENTER NO. OF NON-TYPICAL PREDECESSORS
 >2
 ENTER ACT. NO AND LEVEL IT PRECEDES
 >10216,1
 >110108,1

ENTER ACTIVITY NO.
 >110400
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 110400
 >H-R ELEV. FR & DOOR
 ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
 110400
 >0
 ENTER NO. OF NON-TYPICAL PREDECESSORS
 >4
 ENTER ACT. NO AND LEVEL IT PRECEDES
 >110208,9
 >112416,9
 >42100,9
 >40216,9

ENTER ACTIVITY NO.
 >50200
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 50200
 >CEILING GRID
 ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
 50200
 >5
 ENTER ACT. NO. OF THE PREDECESSORS
 >70200
 >50100
 >70100
 >70600
 >70300
 ENTER NO. OF NON-TYPICAL PREDECESSORS
 >0

} Typical predecessors are
 input one by one.

ENTER ACTIVITY NO.
 >40300
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 40300
 >ELECT. FIXTURES
 ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
 40300
 >1
 ENTER ACT. NO. OF THE PREDECESSORS
 >50200
 ENTER NO. OF NON-TYPICAL PREDECESSORS
 >1
 ENTER ACT.NO AND LEVEL IT PRECEDES
 >40116,1
 ENTER ACTIVITY NO.,
 >20400
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 20400
 >VENT FLEX. & DIFF.
 ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
 20400
 >1
 ENTER ACT. NO. OF THE PREDECESSORS
 >50200
 ENTER NO. OF NON-TYPICAL PREDECESSORS
 >1
 ENTER ACT.NO AND LEVEL IT PRECEDES
 >20116,1

ENTER ACTIVITY NO.
 >30300
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 30300
 >SPRINKLER HEADS
 ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
 30300
 >1
 ENTER ACT. NO. OF THE PREDECESSORS
 >50200
 ENTER NO. OF NON-TYPICAL PREDECESSORS
 >1
 ENTER ACT.NO AND LEVEL IT PRECEDES
 >30216,1

ENTER ACTIVITY NO.
 >50300
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 50300
 >TILES (CEILING)
 ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY
 50300
 >3
 ENTER ACT. NO. OF THE PREDECESSORS
 >40300
 >20400
 >30300
 ENTER NO. OF NON-TYPICAL PREDECESSORS
 >0

ENTER ACTIVITY NO.
 >2100
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 2100
 >MOBILIZATION
 ENTER NO OF PREDECESSOR FOR ACTIVITY 2100
 >1
 ENTER ACT. NO. OF THE PREDECESSORS
 >8100

Non-repetitive activity:
 21 > 20.

ENTER ACTIVITY NO.
 >2200
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 2200
 >EXCAVATION
 ENTER NO OF PREDECESSOR FOR ACTIVITY 2200
 >1
 ENTER ACT. NO. OF THE PREDECESSORS
 >2100

ENTER ACTIVITY NO.
 >22116
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 22116
 >CHILLERS
 ENTER NO OF PREDECESSOR FOR ACTIVITY 22116
 >1
 ENTER ACT. NO. OF THE PREDECESSORS
 >10216

ENTER ACTIVITY NO.
 >22216
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 22216
 >COOLING TOWERS
 ENTER NO OF PREDECESSOR FOR ACTIVITY 22216
 >1
 ENTER ACT. NO. OF THE PREDECESSORS
 >10216

ENTER ACTIVITY NO.
 >22316
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 22316
 >FURNACES
 ENTER NO OF PREDECESSOR FOR ACTIVITY 22316
 >1
 ENTER ACT. NO. OF THE PREDECESSORS
 >10216

ENTER ACTIVITY NO.
 >7800
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 7800
 >MISCELL. FINISH
 ENTER NO OF PREDECESSOR FOR ACTIVITY 7800
 >4
 ENTER ACT. NO. OF THE PREDECESSORS
 >70508
 >70416
 >100316
 >50316

} Predecessors are input
 one by one.

ENTER ACTIVITY NO.
 >7900
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 7900
 >DEMOBILIZE
 ENTER NO OF PREDECESSOR FOR ACTIVITY 7900
 >5
 ENTER ACT. NO. OF THE PREDECESSORS
 >112616
 >7800
 >62200
 >32200
 >22500

ENTER ACTIVITY NO.
 >8100
 ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 8100
 >START OF PROJECT

→ Milestone : 81 > 80
 No predecessor

ENTER ACTIVITY NO.
 >0
 END OF INPUT

→ "0" stops the input.

FOR A TOTAL OF 65 ACTIVITIES

Back to the main menu.

MENU.....

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:

>10

NAME OF FILE ? (4 CHAR.)

>JOB

- 1) UPDATE
- 2) NEW
- 3) WEATHER FACTORS
- 4) ACTUAL START AND FINISH DATES
- 5) QUIT

>2

- 1) SEQUENTIALLY
- 2) RANDOMLY

>1

- 1) ORDER OF INPUT
- 2) INCREASING ACTIVITY NO.
- 3) SEQUENTIAL STEP ORDER

>1

ACTIVITY NO. 10100
STARTING LEVEL ?

>1

CURRENT LEVEL ?

>1

LAST LEVEL ?

>16

NO. OF CREWS ?

>1

PRODUCTION RATE ?

>6

START TO START ?

>0

FINISH TO START ?

>0

ENTER FLOOR NO. AND PRODUCTION COEFFICIENT

>1,50

>2,60

>3,75

>4,90

>0,0

WEATHER ? (1)YES OR (0) NO

>1

- 1) STARTING LEVEL: 1
- 2) CURRENT LEVEL: 1
- 3) LAST LEVEL: 16
- 4) NO. OF CREWS: 1
- 5) PRODUCTION RATE: 6
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING: 18
- 9) WEATHER: 1
- 10) QUIT

>10

New activity data is input here.

...in the order of input.

Input one number for each of these variables.

Floor number and production coefficient are input two by two, until "0,0" is entered.

Data reappears for a quick check;

"Quit"(10) moves to the next activity.

Learning is "18", which is different than "-1". (18 is in fact the pointer to the first record of the list.)

ACTIVITY NO. 70200
STARTING LEVEL ?

>1
CURRENT LEVEL ?

>1
LAST LEVEL ?

>16
NO. OF CREWS ?

>1
PRODUCTION RATE ?

>4
START TO START ?

>0
FINISH TO START ?

>0
ENTER FLOOR NO. AND PRODUCTION COEFFICIENT → If no Learning, "0,0" is input right away, and the list is empty.

>0,0
WEATHER ? (1)YES OR (0) NO

- >0
- 1) STARTING LEVEL: 1
- 2) CURRENT LEVEL: 1
- 3) LAST LEVEL: 16
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE: 4
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING : -1
- 9) WEATHER : 0
- 10) QUIT

→ "-1" means that the list is empty (no learning)

>10
ACTIVITY NO. 110100
STARTING LEVEL ?

>1
CURRENT LEVEL ?

>1
LAST LEVEL ?

>8
NO. OF CREWS ?

>1
PRODUCTION RATE ?

>4
START TO START ?

>0
FINISH TO START ?

>0
ENTER FLOOR NO. AND PRODUCTION COEFFICIENT

>1,90

>0,0
WEATHER ? (1)YES OR (0) NO

- >0
- 1) STARTING LEVEL: 1
- 2) CURRENT LEVEL: 1
- 3) LAST LEVEL: 8
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE: 4
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING : 19
- 9) WEATHER : 0
- 10) QUIT

→ Production rate was not entered properly; choosing "5" will allow the user to modify it.

>5
PRODUCTION RATE ?

- >3
- 1) STARTING LEVEL: 1
- 2) CURRENT LEVEL: 1
- 3) LAST LEVEL: 8
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE: 3
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING : 19
- 9) WEATHER : 0

} Data is displayed again.

ACTIVITY NO. 110400

STARTING LEVEL ?

>9

CURRENT LEVEL ?

>9

LAST LEVEL ?

>16

NO. OF CREWS ?

>1

PRODUCTION RATE ?

>3

START TO START ?

>0

FINISH TO START ?

>0

ENTER FLOOR NO. AND PRODUCTION COEFFICIENT

>0,0

WEATHER ? (1)YES OR (0) NO

>0

- 1) STARTING LEVEL: 9
- 2) CURRENT LEVEL: 9
- 3) LAST LEVEL: 16
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE: 3
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING : -1
- 9) WEATHER : 0
- 10) QUIT

ACTIVITY NO. 50300

STARTING LEVEL ?

>1

CURRENT LEVEL ?

>1

LAST LEVEL ?

>16

NO. OF CREWS ?

>1

PRODUCTION RATE ?

>3

START TO START ?

>0

FINISH TO START ?

>0

ENTER FLOOR NO. AND PRODUCTION COEFFICIENT

>0,0

WEATHER ? (1)YES OR (0) NO

>0

- 1) STARTING LEVEL: 1
- 2) CURRENT LEVEL: 1
- 3) LAST LEVEL: 16
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE: 3
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING : -1
- 9) WEATHER : 0
- 10) QUIT

ACTIVITY NO. 2100

ENTER DURATION

>10

- 1) PREPARATION OF BID DOCUMENTS
- 2) CALL FOR TENDERS
- 3) EXAMINATION OF BIDS AND CONTRACT AWARD
- 4) VENDOR'S PREPARATION AND SUBMISSION OF SHOP DRAWINGS
- 5) REVIEW AND APPROVAL OF SHOP DRAWINGS
- 6) FABRICATION BY THE VENDOR
- 7) SHIPPING
- 8) CUSTOM CLEARANCES
- 9) DELIVERY AND INSPECTION

} Non-repetitive activity

} The possible procurement tasks appear to guide the user in choosing them.

>0,0
WEATHER ? (1)YES OR (0) NO
>0
STATUS (1) COMPLETED (0) NOT
>0

1) DURATION : 10
2) PROCUREMENT: -1 → no procurement
3) WEATHER : 0
4) STATUS : 0
5) QUIT
>
5

ACTIVITY NO. 2200
ENTER DURATION

>40
1) PREPARATION OF BID DOCUMENTS
2) CALL FOR TENDERS
3) EXAMINATION OF BIDS AND CONTRACT AWARD
4) VENDOR'S PREPARATION AND SUBMISSION OF SHOP DRAWINGS
5) REVIEW AND APPROVAL OF SHOP DRAWINGS
6) FABRICATION BY THE VENDOR
7) SHIPPING
8) CUSTOM CLEARANCES
9) DELIVERY AND INSPECTION

ENTER ITEM NUMBER AND DURATION
>0,0
WEATHER ? (1)YES OR (0) NO
>1
STATUS (1) COMPLETED (0) NOT
>0

1) DURATION : 40
2) PROCUREMENT: -1
3) WEATHER : 1
4) STATUS : 0
5) QUIT
>5
Data reappear.

ACTIVITY NO. 22116
ENTER DURATION

>10
1) PREPARATION OF BID DOCUMENTS
2) CALL FOR TENDERS
3) EXAMINATION OF BIDS AND CONTRACT AWARD
4) VENDOR'S PREPARATION AND SUBMISSION OF SHOP DRAWINGS
5) REVIEW AND APPROVAL OF SHOP DRAWINGS
6) FABRICATION BY THE VENDOR
7) SHIPPING
8) CUSTOM CLEARANCES
9) DELIVERY AND INSPECTION

ENTER ITEM NUMBER AND DURATION
>1,10
>2,10
>3,3
>4,10
>5,3
>6,30
>7,10
>8,5
>9,3
>0,0

Item number and duration of the task corresponding to that number are input one by one, in chronological order

"0,0" stops the input.

WEATHER ? (1)YES OR (0) NO
>0
STATUS (1) COMPLETED (0) NOT
>0

1) DURATION : 10
2) PROCUREMENT: 28 → A number different than "-1" means that there is a procurement sequence. (in fact, 28 is a pointer to the first record of the list).
3) WEATHER : 0
4) STATUS : 0
5) QUIT
>5

ACTIVITY NO. 22216

ENTER DURATION

>10

- 1) PREPARATION OF BID DOCUMENTS
- 2) CALL FOR TENDERS
- 3) EXAMINATION OF BIDS AND CONTRACT AWARD
- 4) VENDOR'S PREPARATION AND SUBMISSION OF SHOP DRAWINGS
- 5) REVIEW AND APPROVAL OF SHOP DRAWINGS
- 6) FABRICATION BY THE VENDOR
- 7) SHIPPING
- 8) CUSTOM CLEARANCES
- 9) DELIVERY AND INSPECTION

ENTER ITEM NUMBER AND DURATION

>1,10

>2,10

>3,3

>4,10

>5,3

>6,20

>7,10

>9,3

>0,0

WEATHER ? (1) YES OR (0) NO

>0

STATUS (1) COMPLETED (0) NOT

>0

1) DURATION : 10

2) PROCUREMENT: 36

3) WEATHER : 0

4) STATUS : 0

5) QUIT

>5

ACTIVITY NO. 22316

ENTER DURATION

>20

- 1) PREPARATION OF BID DOCUMENTS
- 2) CALL FOR TENDERS
- 3) EXAMINATION OF BIDS AND CONTRACT AWARD
- 4) VENDOR'S PREPARATION AND SUBMISSION OF SHOP DRAWINGS
- 5) REVIEW AND APPROVAL OF SHOP DRAWINGS
- 6) FABRICATION BY THE VENDOR
- 7) SHIPPING
- 8) CUSTOM CLEARANCES
- 9) DELIVERY AND INSPECTION

ENTER ITEM NUMBER AND DURATION

>9,5

>0,0

WEATHER ? (1) YES OR (0) NO

>0

STATUS (1) COMPLETED (0) NOT

>0

1) DURATION : 20

2) PROCUREMENT: 37

3) WEATHER : 0

4) STATUS : 0

5) QUIT

>2

- 1) PREPARATION OF BID DOCUMENTS
- 2) CALL FOR TENDERS
- 3) EXAMINATION OF BIDS AND CONTRACT AWARD
- 4) VENDOR'S PREPARATION AND SUBMISSION OF SHOP DRAWINGS
- 5) REVIEW AND APPROVAL OF SHOP DRAWINGS
- 6) FABRICATION BY THE VENDOR
- 7) SHIPPING
- 8) CUSTOM CLEARANCES
- 9) DELIVERY AND INSPECTION

ENTER ITEM NUMBER AND DURATION

>6,30

>7,10

>9,5

>0,0

} Can input any of these tasks, but it has to be in chronological order.

- 1) DURATION : 20
- 2) PROCUREMENT: 40
- 3) WEATHER : 0
- 4) STATUS : 0
- 5) QUIT

>5

ACTIVITY NO. 7800

ENTER DURATION

>15

- 1) PREPARATION OF BID DOCUMENTS
- 2) CALL FOR TENDERS
- 3) EXAMINATION OF BIDS AND CONTRACT AWARD
- 4) VENDOR'S PREPARATION AND SUBMISSION OF SHOP DRAWINGS
- 5) REVIEW AND APPROVAL OF SHOP DRAWINGS
- 6) FABRICATION BY THE VENDOR
- 7) SHIPPING
- 8) CUSTOM CLEARANCES
- 9) DELIVERY AND INSPECTION

ENTER ITEM NUMBER AND DURATION

>0,0

WEATHER ? (1)YES OR (0) NO

>0

STATUS (1) COMPLETED (0) NOT

>0

- 1) DURATION : 15
- 2) PROCUREMENT: -1
- 3) WEATHER : 0
- 4) STATUS : 0
- 5) QUIT

>5

ACTIVITY NO. 7900

ENTER DURATION

>10

- 1) PREPARATION OF BID DOCUMENTS
- 2) CALL FOR TENDERS
- 3) EXAMINATION OF BIDS AND CONTRACT AWARD
- 4) VENDOR'S PREPARATION AND SUBMISSION OF SHOP DRAWINGS
- 5) REVIEW AND APPROVAL OF SHOP DRAWINGS
- 6) FABRICATION BY THE VENDOR
- 7) SHIPPING
- 8) CUSTOM CLEARANCES
- 9) DELIVERY AND INSPECTION

ENTER ITEM NUMBER AND DURATION

>0,0

WEATHER ? (1)YES OR (0) NO

>0

STATUS (1) COMPLETED (0) NOT

>0

- 1) DURATION : 10
- 2) PROCUREMENT: -1
- 3) WEATHER : 0
- 4) STATUS : 0
- 5) QUIT

>5

MILESTONE NO. 8100

INPUT NEW DATE

>830405

} Case of a milestone:
only a date (YYMMDD)
is input.

- 1) UPDATE
- 2) NEW
- 3) WEATHER FACTORS
- 4) ACTUAL START AND FINISH DATES
- 5) QUIT

>5

} When all the activities have been
accessed, the menu is displayed.

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:

>6

- 1) ORDER OF INPUT
- 2) SEQUENTIAL STEP
- 3) INCREASING ACTIVITY NO.

>1

Activities are listed in the order of Input.

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:

>7

NAME OF FILE ? (4 CHAR.)

>JOB

Data are compiled

START CALCULATION
START SORTING

Displayed

NAME OF FILE ? (4 CHAR.)

>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

>8
NAME OF FILE ? (4 CHAR.)
>JOB

Data are calculated

REARRANGE FILE ? YES (1) OR NO (2)
>2

It is the first run; The file does not need to be rearranged.

NAME OF FILE ? (4 CHAR.)
>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>9

Printing results

NAME OF FILE ? (4 CHAR.)
>JOB
NO. OF LEVELS FOR THE PROJECT ?
>16

Number of levels (floors) is input now and every time this option is chosen.

- 1) LIST OF DATES
- 2) LINEAR CHART
- 3) BAR CHART
- 4) QUIT

The bar-chart is printed.

- 1) LIST OF DATES
- 2) LINEAR CHART
- 3) BAR CHART
- 4) QUIT

NAME OF FILE ? (4 CHAR.)
>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>14

End of Session.

NAME OF FILE ? (4 CHAR.)
>JOB

App. I(E).

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>4

Modifications are required to the precedence relationships.

NAME OF FILE ? (4 CHAR.)
>JOB

1) DELETE PRECEDENCE
 2) ADD PRECEDENCE
 3) QUIT
 >2
 ACTIVITY NO. AN PREDECESSOR NO.?
 >70200,8200
 IS THE PREDECESSOR TYPICAL (1) OR NOT (2)
 >2
 FOR WHICH LEVEL

Addition of non-typical predecessor 8200 to the first floor of Activity 70200.

>1
 1) DELETE PRECEDENCE
 2) ADD PRECEDENCE
 3) QUIT
 >2
 ACTIVITY NO. AN PREDECESSOR NO.?
 >100100,8200
 IS THE PREDECESSOR TYPICAL (1) OR NOT (2)

Activity number and predecessor number are input together.

>2
 FOR WHICH LEVEL
 >1
 1) DELETE PRECEDENCE
 2) ADD PRECEDENCE
 3) QUIT
 >2
 ACTIVITY NO. AN PREDECESSOR NO.?
 >100400,8200
 IS THE PREDECESSOR TYPICAL (1) OR NOT (2)
 >2
 FOR WHICH LEVEL
 >1
 9

1) DELETE PRECEDENCE
 2) ADD PRECEDENCE
 3) QUIT
 >2
 ACTIVITY NO. AN PREDECESSOR NO.?
 >120100,8200
 IS THE PREDECESSOR TYPICAL (1) OR NOT (2)
 >2
 FOR WHICH LEVEL
 >1

1) DELETE PRECEDENCE
 2) ADD PRECEDENCE
 3) QUIT
 >2
 ACTIVITY NO. AN PREDECESSOR NO.?
 >100200,8200
 IS THE PREDECESSOR TYPICAL (1) OR NOT (2)
 >2
 FOR WHICH LEVEL

```

>1
1) DELETE PRECEDENCE
2) ADD PRECEDENCE
3) QUIT
>2
ACTIVITY NO. AN PREDECESSOR NO.?
>70300,8200
IS THE PREDECESSOR TYPICAL (1) OR NOT (2)
>2
FOR WHICH LEVEL

```

```

>1
1) DELETE PRECEDENCE
2) ADD PRECEDENCE
3) QUIT
>2
ACTIVITY NO. AN PREDECESSOR NO.?
>100300,8200
IS THE PREDECESSOR TYPICAL (1) OR NOT (2)
>2
FOR WHICH LEVEL

```

```

>1
1) DELETE PRECEDENCE
2) ADD PRECEDENCE
3) QUIT
>2
ACTIVITY NO. AN PREDECESSOR NO.?
>42100,8200
1) DELETE PRECEDENCE
2) ADD PRECEDENCE
3) QUIT

```

Addition of predecessor no. 8200 to non-repetitive activity 42100.

```

> 2
ACTIVITY NO. AN PREDECESSOR NO.?
>32100,8200
1) DELETE PRECEDENCE
2) ADD PRECEDENCE
3) QUIT

```

```

>8
ACTIVITY NO. AN PREDECESSOR NO.?
>62100,8200
1) DELETE PRECEDENCE
2) ADD PRECEDENCE
3) QUIT
>1
ACTIVITY NO. AN PREDECESSOR NO.?
>32100,12100
PRECEDENCE 12100 IS DELETED
1) DELETE PRECEDENCE
2) ADD PRECEDENCE
3) QUIT

```

Predecessor no. 12100 of activity no. 32100 is deleted.

```

>1
ACTIVITY NO. AN PREDECESSOR NO.?
>42100,12100
PRECEDENCE 12100 IS DELETED
1) DELETE PRECEDENCE
2) ADD PRECEDENCE
3) QUIT

```

```

>1
ACTIVITY NO. AN PREDECESSOR NO.?
>62100,12100
PRECEDENCE 12100 IS DELETED
1) DELETE PRECEDENCE
2) ADD PRECEDENCE
3) QUIT
>3

```

Return to main menu.

```

NAME OF FILE ? (4 CHAR.)
>JOB

```

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:

>2

ENTER ACTIVITY NO.

>8200

ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 8200

>NO HEATING REQ'D

ENTER ACTIVITY NO.

>0

END OF INPUT

FOR A TOTAL OF 66 ACTIVITIES

Milestone no. 8200 is added to the activities in the system.

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:

>10

NAME OF FILE ? (4 CHAR.)

>JOB

- 1) UPDATE
 - 2) NEW
 - 3) WEATHER FACTORS
 - 4) ACTUAL START AND FINISH DATES
 - 5) QUIT
- >2

1) SEQUENTIALLY

2) RANDOMLY

>2

Randomly accessed because only the date of 8200 is entered.

ACTIVITY NO.

>8200

MILESTONE NO. 8200

INPUT NEW DATE

>840402

ACTIVITY NO.

>0

"0" stops the input

- 1) UPDATE
 - 2) NEW
 - 3) WEATHER FACTORS
 - 4) ACTUAL START AND FINISH DATES
 - 5) QUIT
- >5

MENU

App. I(F).

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:

>9

NAME OF FILE ? (4 CHAR.)

>JOB

NO. OF LEVELS FOR THE PROJECT ?

>16

1) LIST OF DATES

2) LINEAR CHART

3) BAR CHART

4) QUIT

>2

Printing the results.

in a linear chart format:

NO. OF ACTIVITIES TO PRINT ON THE SAME CHART ?

>9

INPUT ACTIVITY NO.

>10100

INPUT ACTIVITY NO.

>10200

INPUT ACTIVITY NO.

>80100

INPUT ACTIVITY NO.

>80200

INPUT ACTIVITY NO.

>22316

INPUT ACTIVITY NO.

>22616

INPUT ACTIVITY NO.

>20300

INPUT ACTIVITY NO.

>100200

INPUT ACTIVITY NO.

>70600

First, input the number of activities to print on the same chart.

Activity numbers are input one by one.

NO. OF ACTIVITIES TO PRINT ON THE SAME CHART ?

>16

INPUT ACTIVITY NO.

>10100

INPUT ACTIVITY NO.

>10200

INPUT ACTIVITY NO.

>110100

INPUT ACTIVITY NO.

>110200

INPUT ACTIVITY NO.

>70500

INPUT ACTIVITY NO.

>110300

INPUT ACTIVITY NO.

>110400

INPUT ACTIVITY NO.

>70400

INPUT ACTIVITY NO.

>112109

Another chart...

App. I(F)...

NO. OF ACTIVITIES TO PRINT ON THE SAME CHART ?

>6
INPUT ACTIVITY NO.
>10100
INPUT ACTIVITY NO.
>10200
INPUT ACTIVITY NO.
>90100
INPUT ACTIVITY NO.
>90200
INPUT ACTIVITY NO.
>90300
INPUT ACTIVITY NO.
>70300

NO. OF ACTIVITIES TO PRINT ON THE SAME CHART ?

>0

"0" stops the input and execution goes to the printing menu.

- 1) LIST OF DATES
 - 2) LINEAR CHART
 - 3) BAR CHART
 - 4) QUIT
- >4

NAME OF FILE ? (4 CHAR.)
>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>12

} Production of the procurement status report.

NAME OF FILE ? (4 CHAR.)
>JOB

ACTIVITY NO. ?
>62100
ACTIVITY NO. ?
>32100
ACTIVITY NO. ?
>42100
ACTIVITY NO. ?
>22416
ACTIVITY NO. ?
>22316
ACTIVITY NO. ?
>22216
ACTIVITY NO. ?
>22116
ACTIVITY NO. ?
>112109
ACTIVITY NO. ?
>112316
ACTIVITY NO. ?
>112209
ACTIVITY NO. ?
>112416
ACTIVITY NO. ?
>42216
ACTIVITY NO. ?
>0

Activity numbers, that are to appear on the report are input one by one.

"0" stops the input and execution returns to the main menu.

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

UPDATING:

First: input actual start and finish dates (option 10).

CHOOSE ANY NUMBER:
>10

NAME OF FILE ? (4 CHAR.)
>JOB

- 1) UPDATE
 - 2) NEW
 - 3) WEATHER FACTORS
 - 4) ACTUAL START AND FINISH DATES
 - 5) QUIT
- >4

INPUT ACTIVITY NO.
>2100
INPUT ACTUAL START AND FINISH DATES
>830405,830418

Input activity number and then both actual start and finish dates. (YYMMDD)

INPUT ACTIVITY NO.
>2200
INPUT ACTUAL START AND FINISH DATES
>830418,830617

INPUT ACTIVITY NO.
>2300
INPUT ACTUAL START AND FINISH DATES
>830620,830808

INPUT ACTIVITY NO.
>12100
INPUT ACTUAL START AND FINISH DATES
>830809,830926

INPUT ACTIVITY NO.
>10101
INPUT ACTUAL START AND FINISH DATES
>830927,831014

For a repetitive activity, the last two digits are the floor number.

INPUT ACTIVITY NO.
>10102
INPUT ACTUAL START AND FINISH DATES
>831017,831101

INPUT ACTIVITY NO.
>10103
INPUT ACTUAL START AND FINISH DATES
>831102,831114

INPUT ACTIVITY NO.
>10104
INPUT ACTUAL START AND FINISH DATES
>831115,831125

INPUT ACTIVITY NO.
>10105
INPUT ACTUAL START AND FINISH DATES
>831128,831206

INPUT ACTIVITY NO.
>10106
INPUT ACTUAL START AND FINISH DATES
>831207,831216

INPUT ACTIVITY NO.
>10201
INPUT ACTUAL START AND FINISH DATES
>831017,831101

INPUT ACTIVITY NO.
>10202
INPUT ACTUAL START AND FINISH DATES
>831102,831114

INPUT ACTIVITY NO.
>10203
INPUT ACTUAL START AND FINISH DATES
>831115,831125

INPUT ACTIVITY NO.
>10204
INPUT ACTUAL START AND FINISH DATES
>831128,831206

INPUT ACTIVITY NO.
>10205
INPUT ACTUAL START AND FINISH DATES
>831207,831216

INPUT ACTIVITY NO.
>30101
INPUT ACTUAL START AND FINISH DATES
>831102,831114

INPUT ACTIVITY NO.
>30102
INPUT ACTUAL START AND FINISH DATES
>831115,831125

INPUT ACTIVITY NO.
>30103
INPUT ACTUAL START AND FINISH DATES
>831128,831206

INPUT ACTIVITY NO.
>30104
INPUT ACTUAL START AND FINISH DATES
>831207,831216

INPUT ACTIVITY NO.
>0 → "0" stops the input of dates

1) UPDATE
2) NEW
3) WEATHER FACTORS
4) ACTUAL START AND FINISH DATES
5) QUIT
>1 } Here, the status of non-repetitive activities that are completed and the current floor of the repetitive activities are modified.

1) SEQUENTIALLY
2) RANDOMLY
>2 → Randomly accessed...

ACTIVITY NO.
>2100 → Number is input by user
ACTIVITY NO. 2100

1) DURATION : 10
2) PROCUREMENT: -1
3) WEATHER : 0
4) STATUS : 0
5) QUIT
>4 } Data is displayed

STATUS (1) COMPLETED (0) NOT
>1

Status is modified

1) DURATION : 10
2) PROCUREMENT: -1
3) WEATHER : 0
4) STATUS : 1
5) QUIT
>5

Data reappears for a check.

ACTIVITY NO.
>2200
ACTIVITY NO. 2200

1) DURATION : 40
2) PROCUREMENT: -1
3) WEATHER : 1
4) STATUS : 0
5) QUIT
>4

STATUS (1) COMPLETED (0) NOT
>1

1) DURATION : 40
2) PROCUREMENT: -1
3) WEATHER : 1
4) STATUS : 1
5) QUIT
>5

ACTIVITY NO.
>2300-
ACTIVITY NO. 2300

1) DURATION : 20
2) PROCUREMENT: -1
3) WEATHER : 1
4) STATUS : 0
5) QUIT
>4

STATUS (1) COMPLETED (0) NOT
>1

1) DURATION : 20
2) PROCUREMENT: -1
3) WEATHER : 1
4) STATUS : 1
5) QUIT
>5

ACTIVITY NO.
>12100
ACTIVITY NO. 12100

1) DURATION : 30
2) PROCUREMENT: -1
3) WEATHER : 1
4) STATUS : 0
5) QUIT
>4

STATUS (1) COMPLETED (0) NOT
>1

1) DURATION : 30
2) PROCUREMENT: -1
3) WEATHER : 1
4) STATUS : 1
5) QUIT
>5

ACTIVITY NO.
>10100

ACTIVITY NO. 10100

- 1) STARTING LEVEL: 1
- 2) CURRENT LEVEL: 1
- 3) LAST LEVEL: 16
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE: 6
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING : 37
- 9) WEATHER : 1
- 10) QUIT
- >2
- CURRENT LEVEL ?
- >7

For a repetitive activity, the user has to modify the current level.

Activity no. 10100 is completed up to and including floor no. 6; therefore the current level is now 7.

- 1) STARTING LEVEL: 1
- 2) CURRENT LEVEL: 7
- 3) LAST LEVEL: 16
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE: 6
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING : 37
- 9) WEATHER : 1
- 10) QUIT
- >10

ACTIVITY NO.

>10200

ACTIVITY NO. 10200

- 1) STARTING LEVEL: 1
- 2) CURRENT LEVEL: 1
- 3) LAST LEVEL: 16
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE: 6
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING : 161
- 9) WEATHER : 1
- 10) QUIT
- >2
- CURRENT LEVEL ?
- >6

Data always reappears for a check.

- 1) STARTING LEVEL: 1
- 2) CURRENT LEVEL: 6
- 3) LAST LEVEL: 16
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE: 6
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING : 161
- 9) WEATHER : 1
- 10) QUIT
- >10

ACTIVITY NO.

>30100

ACTIVITY NO. 30100

- 1) STARTING LEVEL: 1
- 2) CURRENT LEVEL: 1
- 3) LAST LEVEL: 16
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE: 6
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING : 163
- 9) WEATHER : 1
- 10) QUIT
- >2

CURRENT LEVEL ?

App. i(G)...

- >5
- 1) STARTING LEVEL : 1
- 2) CURRENT LEVEL : 5
- 3) LAST LEVEL : 16
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE : 6
- 6) START TO START : 0
- 7) FINISH TO FIN. : 0
- 8) LEARNING : 163
- 9) WEATHER : 1
- 10) QUIT
- >10

ACTIVITY NO.
>0

No more modification is required.

- 1) UPDATE
- 2) NEW
- 3) WEATHER FACTORS
- 4) ACTUAL START AND FINISH DATES
- 5) QUIT
- >5

Return to the main menu.

NAME OF FILE ? (4 CHAR.)
>JOB

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

In the updating, 2 milestones have to be added.

CHOOSE ANY NUMBER:
>2

ENTER ACTIVITY NO.
>8300
ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 8300
>START OF DEL. OF VENT
ENTER ACTIVITY NO. 8
>8400
ENTER DESCRIPTION (MAX. 20) OF ACTIVITY 8400
>STRAT PRECAST
ENTER ACTIVITY NO.
>0
END OF INPUT
FOR A TOTAL OF 68 ACTIVITIES

They are input here.

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:

>3
ACTIVITY NUMBER ? (0 TO QUIT)
>8100

ACTIVITY NO. 8100 IS DELETED
ACTIVITY NUMBER ? (0 TO QUIT)
>0

-331-

App. 1(G)...

Milesone 8100 is deleted here.

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>4

NAME OF FILE ? (4 CHAR.)
>JOB

- 1) DELETE PRECEDENCE
 - 2) ADD PRECEDENCE
 - 3) QUIT
- >2

ACTIVITY NO. AN PREDECESSOR NO.?
>20300,8300

IS THE PREDECESSOR TYPICAL (1) OR NOT (2)
>2
FOR WHICH LEVEL
>1

- 1) DELETE PRECEDENCE
 - 2) ADD PRECEDENCE
 - 3) QUIT
- >2

ACTIVITY NO. AN PREDECESSOR NO.?
>90300,8400
IS THE PREDECESSOR TYPICAL (1) OR NOT (2)
>2
FOR WHICH LEVEL
>1

- 1) DELETE PRECEDENCE
 - 2) ADD PRECEDENCE
 - 3) QUIT
- >3

NAME OF FILE ? (4 CHAR.)
>JOB

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>10

Milestones 8300 and 8400 are entered as predecessor to activities 20300 and 90300, respectively to delay their start.

Both are non-typical predecessors.

NAME OF FILE ? (4 CHAR.)

>JOB

- 1) UPDATE
- 2) NEW
- 3) WEATHER FACTORS
- 4) ACTUAL START AND FINISH DATES
- 5) QUIT

- >2
- 1) SEQUENTIALLY
- 2) RANDOMLY

ACTIVITY NO.
 >8300
 MILESTONE NO. 8300
 INPUT NEW DATE
 >830305

} Dates of the new milestones are input here.

DATE NOT FOUND
 INPUT NEW DATE
 >840305

→ The program checks if the date exists.

ACTIVITY NO.
 >8400
 MILESTONE NO. 8400
 INPUT NEW DATE
 >840102

ACTIVITY NO.
 >0

- 1) UPDATE
- 2) NEW
- 3) WEATHER FACTORS
- 4) ACTUAL START AND FINISH DATES
- 5) QUIT

NAME OF FILE ? (4 CHAR.)

>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
 >7

} Data are compiled again, because changes were made to the precedence relationships.

NAME OF FILE ? (4 CHAR.)

>JOB

START CALCULATION
 START SORTING

NAME OF FILE ? (4 CHAR.)
>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>8

} Compute the dates

NAME OF FILE ? (4 CHAR.)
>JOB

REARRANGE FILE ? YES (1) OR NO (2)
>1

→ Rearrange the file because an activity was deleted.

NAME OF FILE ? (4 CHAR.)
>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>9

NAME OF FILE ? (4 CHAR.)
>JOB

NO. OF LEVELS FOR THE PROJECT ?
>16

- 1) LIST OF DATES
- 2) LINEAR CHART
- 3) BAR CHART
- 4) QUIT

} A Bar-chart (updated) is printed here.

- 1) LIST OF DATES
- 2) LINEAR CHART
- 3) BAR CHART
- 4) QUIT

MENU.....

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>10

NAME OF FILE ? (4 CHAR.)
>JOB

- 1) UPDATE
 - 2) NEW
 - 3) WEATHER FACTORS
 - 4) ACTUAL START AND FINISH DATES
 - 5) QUIT
- >1

Change activity data of two activities

- 1) SEQUENTIALLY
 - 2) RANDOMLY
- >2

ACTIVITY NO.
>100400
ACTIVITY NO. 100400

Number of crews of 100400

- 1) STARTING LEVEL: 9
- 2) CURRENT LEVEL: 9
- 3) LAST LEVEL: 16
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE: 4
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING : -1
- 9) WEATHER : 0
- 10) QUIT

>4
NO. OF CREWS ?
>2

- 1) STARTING LEVEL: 9
 - 2) CURRENT LEVEL: 9
 - 3) LAST LEVEL: 16
 - 4) NO. OF CREWS : 2
 - 5) PRODUCTION RATE: 4
 - 6) START TO START: 0
 - 7) FINISH TO FIN.: 0
 - 8) LEARNING : -1
 - 9) WEATHER : 0
 - 10) QUIT
- >10

ACTIVITY NO.
>110400

ACTIVITY NO. 110400

- 1) STARTING LEVEL: 9
- 2) CURRENT LEVEL: 9

>5
PRODUCTION RATE ?
>2

- 1) STARTING LEVEL: 9
- 2) CURRENT LEVEL: 9
- 3) LAST LEVEL: 16
- 4) NO. OF CREWS : 1
- 5) PRODUCTION RATE: 2
- 6) START TO START: 0
- 7) FINISH TO FIN.: 0
- 8) LEARNING : -1
- 9) WEATHER : 0
- 10) QUIT

Production rate of 110400

ACTIVITY NO.
>0

- 1) UPDATE
- 2) NEW
- 3) WEATHER FACTORS
- 4) ACTUAL START AND FINISH DATES
- 5) QUIT

NAME OF FILE ? (4 CHAR.)
>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>8

NAME OF FILE ? (4 CHAR.)
>JOB

REARRANGE FILE ? YES (1) OR NO (2)
>2

NAME OF FILE ? (4 CHAR.)
>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>6

Reexecute data; do not need to compile because the precedence relationships are the same as the previous run.

Activities are listed..

- 1) ORDER OF INPUT
 - 2) SEQUENTIAL STEP
 - 3) INCREASING ACTIVITY NO.
- >3



In increasing activity number

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:
>9

New schedules are printed

NAME OF FILE ? (4 CHAR.)
>JOB

NO. OF LEVELS FOR THE PROJECT ?
>16

- 1) LIST OF DATES
 - 2) LINEAR CHART
 - 3) BAR CHART
 - 4) QUIT
- >3



A bar-chart....

- 1) LIST OF DATES
 - 2) LINEAR CHART
 - 3) BAR CHART
 - 4) QUIT
- >1



The list of dates (see Appendix II)

- 1) INCREASING ACTIVITY NO.
 - 2) SEQUENTIAL STEP
 - 3) RANDOMLY
- >1



In increasing activity number

- 1) LIST OF DATES
 - 2) LINEAR CHART
 - 3) BAR CHART
 - 4) QUIT
- >2



The 5 linear charts...

NO. OF ACTIVITIES TO PRINT ON THE SAME CHART ?
>16

•
•
•
•
•

- 1) LIST OF DATES
 - 2) LINEAR CHART
 - 3) BAR CHART
 - 4) QUIT
- >4

NAME OF FILE ? (4 CHAR.)
>JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:

>11
 NAME OF FILE ? (4 CHAR.)
 >JOB

Short cycle schedule

FOR WHICH DATE ?
 >840102

as at Jan. 2, 1984 (840102)

NAME OF FILE ? (4 CHAR.)
 >JOB

MENU

- 1) START A NEW PROJECT
- 2) INPUT NEW ACTIVITIES
- 3) DELETE ACTIVITIES
- 4) CHANGE PRECEDENCE
- 5) CHANGE ACTIVITY NAME
- 6) LIST ACTIVITIES
- 7) COMPILE DATA
- 8) EXECUTE DATA
- 9) PRINT RESULTS
- 10) INPUT OR CHANGE ACTIVITY DATA
- 11) SHORT CYCLE SCHEDULE
- 12) PROCUREMENT STATUS REPORT
- 13) PREPARE CALENDAR
- 14) QUIT

CHOOSE ANY NUMBER:

>12
 NAME OF FILE ? (4 CHAR.)
 >JOB

and the procurement status report...

ACTIVITY NO. ?
 >

.....
 ;

ACTIVITY NO. ?
 >0

MENU.....

End of the Session.

APPENDIX II

List of Dates for the Last Run
in the Example in Chapter V.

NO.	DESCRIPTION	FLOOR	E A R L Y		L A T E		A C T U A L		D U R A T I O N		
			START	FINISH	START	FINISH	START	FINISH	SCHED.	ACTUAL	
2100	MOBILIZATION	0	5 APR83	18APR83	5 APR83	18APR83	5 APR83	18APR83	0	10	10
2200	EXCAVATION	0	19APR83	20JUN83	19APR83	20JUN83	18APR83	17JUN83	0	44	44
2300	FOUNDATION	0	21JUN83	3 AUG83	21JUN83	3 AUG83	20JUN83	8 AUG83	0	20	24
7800	MISCELL. FINISH	0	26SEP84	12OCT84	24SEP84	12OCT84			0	15	0
7900	DEMOLITION	0	16OCT84	29OCT84	16OCT84	29OCT84			0	10	0
8200	NO HEATING REQ'D	0	2 APR84						0	0	0
8300	START OF JEL. OF V	0	5 MAR84						0	0	0
8400	STRAIT PRE-CAST	0	2 JAN84						0	0	0
10100	STRUCTURE	1	19SEP83	5 OCT83	19SEP83	5 OCT83	27SEP83	16OCT83	0	13	13
10100	STRUCTURE	2	6 OCT83	24OCT83	6 OCT83	24OCT83	17OCT83	1 NOV83	0	12	12
10100	STRUCTURE	3	25OCT83	7 NOV83	25OCT83	7 NOV83	2 NOV83	14NOV83	0	10	9
10100	STRUCTURE	4	8 NOV83	18NOV83	8 NOV83	18NOV83	15NOV83	25NOV83	0	9	9
10100	STRUCTURE	5	21NOV83	30NOV83	21NOV83	30NOV83	28NOV83	6 DEC83	0	5	7
10100	STRUCTURE	6	1 DEC83	13DEC83	1 DEC83	13DEC83	7 DEC83	16DEC83	0	9	8
10100	STRUCTURE	7	2 JAN84	11JAN84	2 JAN84	11JAN84			0	5	0
10100	STRUCTURE	8	12JAN84	24JAN84	12JAN84	24JAN84			0	9	0
10100	STRUCTURE	9	25JAN84	3 FEB84	25JAN84	3 FEB84			0	5	0
10100	STRUCTURE	10	6 FEB84	16FEB84	6 FEB84	16FEB84			0	9	0
10100	STRUCTURE	11	17FEB84	28FEB84	17FEB84	28FEB84			0	8	0
10100	STRUCTURE	12	29FEB84	9 MAR84	29FEB84	9 MAR84			0	8	0
10100	STRUCTURE	13	12MAR84	21MAR84	12MAR84	21MAR84			0	8	0
10100	STRUCTURE	14	22MAR84	2 APR84	22MAR84	2 APR84			0	8	0
10100	STRUCTURE	15	3 APR84	16APR84	3 APR84	16APR84			0	8	0
10100	STRUCTURE	16	17APR84	25APR84	17APR84	25APR84			0	7	0
10200	CURING & STRIP.	1	6 OCT83	25OCT83	6 OCT83	25OCT83	17OCT83	1 NOV83	0	13	12
10200	CURING & STRIP.	2	26OCT83	9 NOV83	26OCT83	9 NOV83	2 NOV83	14NOV83	0	10	9
10200	CURING & STRIP.	3	9 NOV83	21NOV83	9 NOV83	21NOV83	15NOV83	25NOV83	0	9	9
10200	CURING & STRIP.	4	22NOV83	1 DEC83	22NOV83	1 DEC83	28NOV83	6 DEC83	0	8	7
10200	CURING & STRIP.	5	2 DEC83	13DEC83	2 DEC83	13DEC83	7 DEC83	16DEC83	0	5	5

NO.	DESCRIPTION	FLOOR	EARLY		LATE		ACTUAL		DURATION		
			START	FINISH	START	FINISH	START	FINISH	SCHED.	ACTUAL	
10200	CURING & STRIP.	6	2 JAN84	11JAN84	2 JAN84	11JAN84			0	8	0
10200	CURING & STRIP.	7	12JAN84	24JAN84	12JAN84	24JAN84			0	9	0
10200	CURING & STRIP.	8	25JAN84	3 FEB84	25JAN84	3 FEB84			0	8	0
10200	CURING & STRIP.	9	6 FEB84	16FEB84	6 FEB84	16FEB84			0	9	0
10200	CURING & STRIP.	10	17FEB84	28FEB84	17FEB84	28FEB84			0	8	0
10200	CURING & STRIP.	11	29FEB84	9 MAR84	29FEB84	9 MAR84			0	8	0
10200	CURING & STRIP.	12	12MAR84	21MAR84	12MAR84	21MAR84			0	8	0
10200	CURING & STRIP.	13	22MAR84	2 APR84	22MAR84	2 APR84			0	8	0
10200	CURING & STRIP.	14	3 APR84	16APR84	3 APR84	16APR84			0	8	0
10200	CURING & STRIP.	15	17APR84	25APR84	17APR84	25APR84			0	7	0
10200	CURING & STRIP.	16	26APR84	4 MAY84	26APR84	4 MAY84			0	7	0
12100	BASEMENT STRUCT.	0	4 AUG83	16SEP83	4 AUG83	16SEP83	9 AUG83	26SEP83	0	31	34
20100	VENT. RG1 DISTR.	1	17JAN84	25JAN84	7 FEB84	15FEB84			15	7	0
20100	VENT. RG1 DISTR.	2	26JAN84	1 FEB84	16FEB84	22FEB84			15	5	0
20100	VENT. RG1 DISTR.	3	2 FEB84	8 FEB84	23FEB84	29FEB84			15	5	0
20100	VENT. RG1 DISTR.	4	9 FEB84	15FEB84	1 MAR84	7 MAR84			15	5	0
20100	VENT. RG1 DISTR.	5	16FEB84	22FEB84	9 MAR84	14MAR84			15	5	0
20100	VENT. RG1 DISTR.	6	23FEB84	29FEB84	15MAR84	21MAR84			15	5	0
20100	VENT. RG1 DISTR.	7	1 MAR84	7 MAR84	22MAR84	28MAR84			15	5	0
20100	VENT. RG1 DISTR.	8	8 MAR84	14MAR84	29MAR84	4 APR84			15	5	0
20100	VENT. RG1 DISTR.	9	15MAR84	21MAR84	5 APR84	13APR84			15	5	0
20100	VENT. RG1 DISTR.	10	22MAR84	28MAR84	16APR84	20APR84			15	5	0
20100	VENT. RG1 DISTR.	11	29MAR84	4 APR84	23APR84	27APR84			15	5	0
20100	VENT. RG1 DISTR.	12	5 APR84	13APR84	30APR84	4 MAY84			15	5	0
20100	VENT. RG1 DISTR.	13	16APR84	20APR84	7 MAY84	11MAY84			15	5	0
20100	VENT. RG1 DISTR.	14	23APR84	27APR84	14MAY84	18MAY84			15	5	0
20100	VENT. RG1 DISTR.	15	30APR84	4 MAY84	22MAY84	28MAY84			15	5	0
20100	VENT. RG1 DISTR.	16	7 MAY84	11MAY84	29MAY84	4 JUN84			15	5	0
20200	VENT. INSULATION	1	2 MAR84	9 MAR84	7 MAY84	16MAY84			46	6	0

NO.	DESCRIPTION	FLOOR	EARLY		LATE		ACTUAL		DURATION		
			START	FINISH	START	FINISH	START	FINISH	FLOAT	SCHED. ACTUAL	
20200	VENT. INSULATION	2	12MAR84	15MAR84	17MAY84	23MAY84			46	44	0
20200	VENT. INSULATION	3	16MAR84	21MAR84	26MAY84	29MAY84			46	44	0
20200	VENT. INSULATION	4	22MAR84	27MAR84	30MAY84	4 JUN84			46	44	0
20200	VENT. INSULATION	5	28MAR84	2 APR84	5 JUN84	8 JUN84			46	44	0
20200	VENT. INSULATION	6	3 APR84	10APR84	11JUN84	16JUN84			46	44	0
20200	VENT. INSULATION	7	11APR84	16APR84	15JUN84	20JUN84			46	44	0
20200	VENT. INSULATION	8	17APR84	20APR84	21JUN84	27JUN84			46	44	0
20200	VENT. INSULATION	9	23APR84	26APR84	28JUN84	4 JUL84			46	44	0
20200	VENT. INSULATION	10	27APR84	2 MAY84	5 JUL84	10JUL84			46	44	0
20200	VENT. INSULATION	11	3 MAY84	3 MAY84	11JUL84	10JUL84			46	44	0
20200	VENT. INSULATION	12	9 MAY84	14MAY84	31JUL84	3 AUG84			46	44	0
20200	VENT. INSULATION	13	15MAY84	18MAY84	4 AUG84	9 AUG84			46	44	0
20200	VENT. INSULATION	14	22MAY84	25MAY84	10AUG84	15AUG84			46	44	0
20200	VENT. INSULATION	15	28MAY84	31MAY84	16AUG84	21AUG84			46	44	0
20200	VENT. INSULATION	16	1 JUN84	6 JUN84	22AUG84	27AUG84			46	44	0
20300	VENT. UNIT	1	5 MAR84	9 MAR84	16APR84	20APR84			28	28	0
20300	VENT. UNIT	2	12MAR84	15MAR84	23APR84	26APR84			28	28	0
20300	VENT. UNIT	3	16MAR84	21MAR84	27APR84	2 MAY84			28	28	0
20300	VENT. UNIT	4	22MAR84	27MAR84	3 MAY84	8 MAY84			28	28	0
20300	VENT. UNIT	5	28MAR84	2 APR84	9 MAY84	14MAY84			28	28	0
20300	VENT. UNIT	6	3 APR84	10APR84	15MAY84	18MAY84			28	28	0
20300	VENT. UNIT	7	11APR84	16APR84	22MAY84	25MAY84			28	28	0
20300	VENT. UNIT	8	17APR84	20APR84	28MAY84	31MAY84			28	28	0
20300	VENT. UNIT	9	23APR84	26APR84	1 JUN84	6 JUN84			28	28	0
20300	VENT. UNIT	10	27APR84	2 MAY84	7 JUN84	12JUN84			28	28	0
20300	VENT. UNIT	11	3 MAY84	5 MAY84	13JUN84	18JUN84			28	28	0
20300	VENT. UNIT	12	9 MAY84	14MAY84	19JUN84	22JUN84			28	28	0
20300	VENT. UNIT	13	15MAY84	18MAY84	26JUN84	29JUN84			28	28	0
20300	VENT. UNIT	14	22MAY84	25MAY84	3 JUL84	6 JUL84			28	28	0

NO.	DESCRIPTION	FLOOR	E A R L Y		L A T E		A C T U A L		FLOAT	DURATION	
			START	FINISH	START	FINISH	START	FINISH		SCHED.	ACTUAL
20300	VENT. UNIT	15	28MAY84	31MAY84	9 JUL84	12 JUL84			28	4	0
20300	VENT. UNIT	16	1 JUN84	6 JUN84	13 JUL84	1 AUG84			28	4	0
20400	VENT FLEA. & DIFF. 1	1	31MAY84	6 JUN84	19JUN84	26JUN84			13	5	0
20400	VENT FLEA. & DIFF. 2	1	7 JUN84	12JUN84	27JUN84	3 JUL84			13	4	0
20400	VENT FLEA. & DIFF. 3	1	13JUN84	15JUN84	4 JUL84	6 JUL84			13	3	0
20400	VENT FLEA. & DIFF. 4	1	18JUN84	20JUN84	9 JUL84	11 JUL84			13	3	0
20400	VENT FLEA. & DIFF. 5	1	21JUN84	26JUN84	12 JUL84	30 JUL84			13	3	0
20400	VENT FLEA. & DIFF. 6	1	27JUN84	29JUN84	31 JUL84	2 AUG84			13	3	0
20400	VENT FLEA. & DIFF. 7	1	3 JUL84	5 JUL84	3 AUG84	7 AUG84			13	3	0
20400	VENT FLEA. & DIFF. 8	1	6 JUL84	10 JUL84	8 AUG84	10 AUG84			13	3	0
20400	VENT FLEA. & DIFF. 9	1	11 JUL84	13 JUL84	13 AUG84	15 AUG84			13	3	0
20400	VENT FLEA. & DIFF. 10	1	30 JUL84	1 AUG84	16 AUG84	20 AUG84			13	3	0
20400	VENT FLEA. & DIFF. 11	1	2 AUG84	6 AUG84	21 AUG84	23 AUG84			13	3	0
20400	VENT FLEA. & DIFF. 12	1	7 AUG84	9 AUG84	24 AUG84	28 AUG84			13	3	0
20400	VENT FLEA. & DIFF. 13	1	10 AUG84	14 AUG84	29 AUG84	31 AUG84			13	3	0
20400	VENT FLEA. & DIFF. 14	1	15 AUG84	17 AUG84	4 SEP84	6 SEP84			13	3	0
20400	VENT FLEA. & DIFF. 15	1	20 AUG84	22 AUG84	7 SEP84	11 SEP84			13	3	0
20400	VENT FLEA. & DIFF. 16	1	23 AUG84	27 AUG84	12 SEP84	16 SEP84			13	3	0
20500	VENT RGH (TOILET)	1	23JAN84	24JAN84	31JAN84	1 FEB84			6	2	0
20500	VENT RGH (TOILET)	2	30JAN84	31JAN84	7 FEB84	8 FEB84			6	2	0
20500	VENT RGH (TOILET)	3	6 FEB84	7 FEB84	14 FEB84	15 FEB84			6	2	0
20500	VENT RGH (TOILET)	4	13 FEB84	14 FEB84	21 FEB84	22 FEB84			6	2	0
20500	VENT RGH (TOILET)	5	20 FEB84	21 FEB84	28 FEB84	29 FEB84			6	2	0
20500	VENT RGH (TOILET)	6	27 FEB84	28 FEB84	6 MAR84	7 MAR84			6	2	0
20500	VENT RGH (TOILET)	7	5 MAR84	6 MAR84	13 MAR84	14 MAR84			6	2	0
20500	VENT RGH (TOILET)	8	12 MAR84	13 MAR84	20 MAR84	21 MAR84			6	2	0
20500	VENT RGH (TOILET)	9	19 MAR84	20 MAR84	27 MAR84	28 MAR84			6	2	0
20500	VENT RGH (TOILET)	10	26 MAR84	27 MAR84	3 APR84	4 APR84			6	2	0
20500	VENT RGH (TOILET)	11	2 APR84	3 APR84	12 APR84	13 APR84			6	2	0

NO.	DESCRIPTION	FLOOR	E A R L Y		L A T E		A C T U A L		DURATION		
			START	FINISH	START	FINISH	START	FINISH	SCHED.	ACTUAL	
20500	VENT RGM (TOILET)	12	11APR84	12APR84	19APR84	20APR84			6	2	0
20500	VENT RGM (TOILET)	13	18APR84	19APR84	26APR84	27APR84			6	2	0
20500	VENT RGM (TOILET)	14	25APR84	26APR84	3 MAY84	6 MAY84			6	2	0
20500	VENT RGM (TOILET)	15	2 MAY84	3 MAY84	10MAY84	11MAY84			6	2	0
20500	VENT RGM (TOILET)	16	9 MAY84	10MAY84	17MAY84	18MAY84			6	2	0
22316	CHILLERS	16	7 MAY84	18MAY84	10AUG84	23AUG84			56	10	0
22216	COOLING TOWERS	16	7 MAY84	18MAY84	10AUG84	23AUG84			56	10	0
22316	FURNACES	18	7 MAY84	6 JUN84	13JUL84	23AUG84			46	20	0
22416	PUMPS	16	7 MAY84	18MAY84	10AUG84	23AUG84			56	10	0
22500	BALANCING VENT.	0	28AUG84	25SEP84	17SEP84	12OCT84			13	20	0
22616	MECH ROOF PIPING	16	5 JUN84	26JUN84	24AUG84	14SEP84			46	15	0
30100	SPRINKLER RISER	1	26OCT83	9 NOV83	25NOV83	9 DEC83	2 NOV83	14NOV83	22	11	9
30100	SPRINKLER RISER	2	10NOV83	21NOV83	12DEC83	4 JAN84	15NOV83	25NOV83	22	8	9
30100	SPRINKLER RISER	3	22NOV83	1 DEC83	5 JAN84	16JAN84	28NOV83	6 DEC83	22	8	7
30100	SPRINKLER RISER	4	2 DEC83	14DEC83	17JAN84	27JAN84	7 DEC83	16DEC83	22	9	3
30100	SPRINKLER RISER	5	2 JAN84	11JAN84	23JAN84	1 FEB84			15	8	0
30100	SPRINKLER RISER	6	12JAN84	24JAN84	2 FEB84	14FEB84			15	9	0
30100	SPRINKLER RISER	7	25JAN84	3 FEB84	15FEB84	24FEB84			15	8	0
30100	SPRINKLER RISER	8	6 FEB84	16FEB84	27FEB84	8 MAR84			15	9	0
30100	SPRINKLER RISER	9	17FEB84	28FEB84	9 MAR84	20MAR84			15	8	0
30100	SPRINKLER RISER	10	29FEB84	9 MAR84	21MAR84	30MAR84			15	8	0
30100	SPRINKLER RISER	11	12MAR84	21MAR84	2 APR84	13APR84			15	8	0
30100	SPRINKLER RISER	12	22MAR84	2 APR84	16APR84	25APR84			15	8	0
30100	SPRINKLER RISER	13	3 APR84	16APR84	26APR84	7 MAY84			15	8	0
30100	SPRINKLER RISER	14	17APR84	25APR84	8 MAY84	10MAY84			15	7	0
30100	SPRINKLER RISER	15	26APR84	6 MAY84	17MAY84	28MAY84			15	7	0
30100	SPRINKLER RISER	16	7 MAY84	15MAY84	29MAY84	6 JUN84			15	7	0
30200	SPRINK. 4-M DISTR.	1	26JAN84	3 FEB84	16FEB84	24FEB84			15	7	2
30200	SPRINK. 4-M DISTR.	2	6 FEB84	10FEB84	27FEB84	2 MAR84			15	5	0

NO.	DESCRIPTION	FLOOR	EARLY		LATE		ACTUAL		DURATION		
			START	FINISH	START	FINISH	START	FINISH	SCHED.	ACTUAL	
30200	SPRINK. RHM DISTR.	3	13FEB84	17FEB84	5 MAR84	9 MAR84			15	5	0
30200	SPRINK. RHM DISTR.	4	20FEB84	24FEB84	12MAR84	16MAR84			15	5	0
30200	SPRINK. RHM DISTR.	5	27FEB84	2 MAR84	19MAR84	23MAR84			15	5	0
30200	SPRINK. RHM DISTR.	6	5 MAR84	9 MAR84	26MAR84	30MAR84			15	5	0
30200	SPRINK. RHM DISTR.	7	12MAR84	16MAR84	2 APR84	10 APR84			15	5	0
30200	SPRINK. RHM DISTR.	8	19MAR84	23MAR84	11APR84	17APR84			15	5	0
30200	SPRINK. RHM DISTR.	9	26MAR84	30MAR84	18APR84	24APR84			15	5	0
30200	SPRINK. RHM DISTR.	10	2 APR84	10APR84	25APR84	1 MAY84			15	5	0
30200	SPRINK. RHM DISTR.	11	11APR84	17APR84	2 MAY84	8 MAY84			15	5	0
30200	SPRINK. RHM DISTR.	12	18APR84	24APR84	9 MAY84	15MAY84			15	5	0
30200	SPRINK. RHM DISTR.	13	25APR84	1 MAY84	16MAY84	23MAY84			15	5	0
30200	SPRINK. RHM DISTR.	14	2 MAY84	8 MAY84	24MAY84	30MAY84			15	5	0
30200	SPRINK. RHM DISTR.	15	9 MAY84	15MAY84	31MAY84	6 JUN84			15	5	0
30200	SPRINK. RHM DISTR.	16	16MAY84	23MAY84	7 JUN84	13JUN84			15	5	0
30300	SPRINKER HEADS	1	31MAY84	6 JUN84	21JUN84	28JUN84			15	5	0
30300	SPRINKER HEADS	2	7 JUN84	12JUN84	29JUN84	5 JUL84			15	4	0
30300	SPRINKER HEADS	3	13JUN84	15JUN84	6 JUL84	10JUL84			15	3	0
30300	SPRINKER HEADS	4	18JUN84	20JUN84	11JUL84	15JUL84			15	3	0
30300	SPRINKER HEADS	5	21JUN84	26JUN84	30JUL84	1 AUG84			15	3	0
30300	SPRINKER HEADS	6	27JUN84	29JUN84	2 AUG84	6 AUG84			15	3	0
30300	SPRINKER HEADS	7	3 JUL84	5 JUL84	7 AUG84	9 AUG84			15	3	0
30300	SPRINKER HEADS	8	6 JUL84	10JUL84	10AUG84	14AUG84			15	3	0
30300	SPRINKER HEADS	9	11JUL84	13JUL84	15AUG84	17AUG84			15	3	0
30300	SPRINKER HEADS	10	30JUL84	1 AUG84	20AUG84	22AUG84			15	3	0
30300	SPRINKER HEADS	11	2 AUG84	6 AUG84	23AUG84	27AUG84			15	3	0
30300	SPRINKER HEADS	12	7 AUG84	9 AUG84	28AUG84	30AUG84			15	3	0
30300	SPRINKER HEADS	13	10AUG84	14AUG84	31AUG84	5 SEP84			15	3	0
30300	SPRINKER HEADS	14	15AUG84	17AUG84	5 SEP84	10SEP84			15	3	0
30300	SPRINKER HEADS	15	20AUG84	22AUG84	11SEP84	13SEP84			15	3	0

NO.	DESCRIPTION	FLOOR	E A R L Y		L A T E		ACTUAL START	ACTUAL FINISH	FLOAT	DURATION	
			START	FINISH	START	FINISH				SCHED.	ACTUAL
30300	SPRINKLER HEADS	16	23AUG84	27AUG84	14SEP84	18SEP84		15	3	0	0
32100	BOOSTER PUMP	0	2 APR84	17APR84	10SEP84	21SEP84		99	10	0	0
32200	TEST SPRINKLER	0	28AUG84	18SEP84	24SEP84	12OCT84		18	15	0	0
40100	ELECTR. R3M DISTR. 1	1	6 FEB84	13FEB84	27FEB84	5 MAR84		15	6	0	0
40100	ELECTR. R3M DISTR. 2	2	14FEB84	20FEB84	6 MAR84	12MAR84		15	5	0	0
40100	ELECTR. R3M DISTR. 3	3	21FEB84	27FEB84	13MAR84	19MAR84		15	5	0	0
40100	ELECTR. R3M DISTR. 4	4	28FEB84	5 MAR84	20MAR84	26MAR84		15	5	0	0
40100	ELECTR. R3M DISTR. 5	5	6 MAR84	12MAR84	27MAR84	2 APR84		15	5	0	0
40100	ELECTR. R3M DISTR. 6	6	13MAR84	19MAR84	3 APR84	11APR84		15	5	0	0
40100	ELECTR. R3M DISTR. 7	7	20MAR84	26MAR84	12APR84	18APR84		15	5	0	0
40100	ELECTR. R3M DISTR. 8	8	27MAR84	2 APR84	19APR84	25APR84		15	5	0	0
40100	ELECTR. R3M DISTR. 9	9	3 APR84	11APR84	26APR84	2 MAY84		15	5	0	0
40100	ELECTR. R3M DISTR. 10	10	12APR84	18APR84	3 MAY84	9 MAY84		15	5	0	0
40100	ELECTR. R3M DISTR. 11	11	19APR84	25APR84	10MAY84	16MAY84		15	5	0	0
40100	ELECTR. R3M DISTR. 12	12	26APR84	2 MAY84	17MAY84	24MAY84		15	5	0	0
40100	ELECTR. R3M DISTR. 13	13	3 MAY84	9 MAY84	25MAY84	31MAY84		15	5	0	0
40100	ELECTR. R3M DISTR. 14	14	10MAY84	16MAY84	1 JUN84	7 JUN84		15	5	0	0
40100	ELECTR. R3M DISTR. 15	15	17MAY84	24MAY84	5 JUN84	14JUN84		15	5	0	0
40100	ELECTR. R3M DISTR. 16	16	25MAY84	31MAY84	15JUN84	21JUN84		15	5	0	0
40200	EL. BUS JUCT & PAN 1	1	14FEB84	22FEB84	23MAR84	2 APR84		28	7	0	0
40200	EL. BUS JUCT & PAN 2	2	23FEB84	1 MAR84	3 APR84	12APR84		28	6	0	0
40200	EL. BUS JUCT & PAN 3	3	2 MAR84	8 MAR84	13APR84	19APR84		28	5	0	0
40200	EL. BUS JUCT & PAN 4	4	9 MAR84	15MAR84	20APR84	26APR84		28	5	0	0
40200	EL. BUS JUCT & PAN 5	5	16MAR84	22MAR84	27APR84	3 MAY84		28	5	0	0
40200	EL. BUS JUCT & PAN 6	6	23MAR84	29MAR84	4 MAY84	10MAY84		28	5	0	0
40200	EL. BUS JUCT & PAN 7	7	30MAR84	5 APR84	11MAY84	17MAY84		28	5	0	0
40200	EL. BUS JUCT & PAN 8	8	10APR84	16APR84	18MAY84	25MAY84		28	5	0	0
40200	EL. BUS JUCT & PAN 9	9	17APR84	23APR84	28MAY84	1 JUN84		28	5	0	0
40200	EL. BUS JUCT & PAN 10	10	24APR84	30APR84	4 JUN84	8 JUN84		28	5	0	0

NO.	DESCRIPTION	FLOOR	I	E A R L Y		L A T E		ACT U A L	START	FINISH	FLOAT	DURATION	
				START	FINISH	START	FINISH					SCHED.	ACTUAL
40200	EL. BUS JUCT & PAN	11	I	1 MAY84	7 MAY84	11 JUN84	15 JUN84				28	5	0
40200	EL. BUS JUCT & PAN	12	I	8 MAY84	14 MAY84	18 JUN84	22 JUN84				28	5	0
40200	EL. BUS JUCT & PAN	13	I	15 MAY84	22 MAY84	26 JUN84	3 JUL84				28	5	0
40200	EL. BUS JUCT & PAN	14	I	23 MAY84	29 MAY84	6 JUL84	10 JUL84				28	5	0
40200	EL. BUS JUCT & PAN	15	I	30 MAY84	5 JUN84	11 JUL84	31 JUL84				28	5	0
40200	EL. BUS JUCT & PAN	16	I	6 JUN84	12 JUN84	1 AUG84	7 AUG84				28	5	0
40300	ELECT. FIXTURES	1	I	1 JUN84	7 JUN84	22 JUN84	29 JUN84				15	5	0
40300	ELECT. FIXTURES	2	I	8 JUN84	12 JUN84	3 JUL84	5 JUL84				15	3	0
40300	ELECT. FIXTURES	3	I	13 JUN84	15 JUN84	6 JUL84	10 JUL84				15	3	0
40300	ELECT. FIXTURES	4	I	18 JUN84	20 JUN84	11 JUL84	13 JUL84				15	3	0
40300	ELECT. FIXTURES	5	I	21 JUN84	26 JUN84	30 JUL84	1 AUG84				15	3	0
40300	ELECT. FIXTURES	6	I	27 JUN84	29 JUN84	2 AUG84	6 AUG84				15	3	0
40300	ELECT. FIXTURES	7	I	3 JUL84	5 JUL84	7 AUG84	9 AUG84				15	3	0
40300	ELECT. FIXTURES	8	I	6 JUL84	10 JUL84	10 AUG84	14 AUG84				15	3	0
40300	ELECT. FIXTURES	9	I	11 JUL84	13 JUL84	15 AUG84	17 AUG84				15	3	0
40300	ELECT. FIXTURES	10	I	30 JUL84	1 AUG84	20 AUG84	22 AUG84				15	3	0
40300	ELECT. FIXTURES	11	I	2 AUG84	6 AUG84	23 AUG84	27 AUG84				15	3	0
40300	ELECT. FIXTURES	12	I	7 AUG84	9 AUG84	28 AUG84	30 AUG84				15	3	0
40300	ELECT. FIXTURES	13	I	10 AUG84	14 AUG84	31 AUG84	5 SEP84				15	3	0
40300	ELECT. FIXTURES	14	I	15 AUG84	17 AUG84	6 SEP84	10 SEP84				15	3	0
40300	ELECT. FIXTURES	15	I	20 AUG84	22 AUG84	11 SEP84	13 SEP84				15	3	0
40300	ELECT. FIXTURES	16	I	23 AUG84	27 AUG84	14 SEP84	18 SEP84				15	3	0
42100	TRANSF. SWITCH	0	I	2 APR84	1 MAY84	14 MAY84	11 JUN84				28	20	0
42216	MECH ROOF ELECTR.	16	I	13 JUN84	5 JUL84	28 AUG84	14 SEP84				40	15	0
50100	CEILING TILES	1	I	12 MAR84	15 MAR84	17 MAY84	23 MAY84				46	4	0
50100	CEILING TILES	2	I	16 MAR84	21 MAR84	24 MAY84	29 MAY84				46	4	0
50100	CEILING TILES	3	I	22 MAR84	27 MAR84	30 MAY84	4 JUN84				46	4	0
50100	CEILING TILES	4	I	28 MAR84	2 APR84	5 JUN84	8 JUN84				46	4	0
50100	CEILING TILES	5	I	3 APR84	10 APR84	11 JUN84	16 JUN84				46	4	0

NO.	DESCRIPTION	FLOOR	E A R L Y START	L A T E FINISH	A C T U A L		DURATION	
					START	FINISH	SCHEM.	ACTUAL
50100	CEILING TILES	6	11 APR 84	16 APR 84	20 JUN 84	46	4	0
50100	CEILING TILES	7	17 APR 84	20 APR 84	27 JUN 84	46	4	0
50100	CEILING TILES	8	23 APR 84	26 APR 84	4 JUL 84	46	4	0
50100	CEILING TILES	9	27 APR 84	2 MAY 84	10 JUL 84	46	4	0
50100	CEILING TILES	10	3 MAY 84	8 MAY 84	30 JUL 84	46	4	0
50100	CEILING TILES	11	9 MAY 84	14 MAY 84	3 AUG 84	46	4	0
50100	CEILING TILES	12	15 MAY 84	18 MAY 84	9 AUG 84	46	4	0
50100	CEILING TILES	13	22 MAY 84	25 MAY 84	15 AUG 84	46	4	0
50100	CEILING TILES	14	28 MAY 84	31 MAY 84	21 AUG 84	46	4	0
50100	CEILING TILES	15	1 JUN 84	6 JUN 84	27 AUG 84	46	4	0
50100	CEILING TILES	16	7 JUN 84	12 JUN 84	31 AUG 84	46	4	0
50200	CEILING TILES	1	4 MAY 84	10 MAY 84	30 MAY 84	13	5	0
50200	CEILING TILES	2	11 MAY 84	17 MAY 84	6 JUN 84	13	5	0
50200	CEILING TILES	3	18 MAY 84	24 MAY 84	12 JUN 84	13	6	0
50200	CEILING TILES	4	25 MAY 84	30 MAY 84	18 JUN 84	13	6	0
50200	CEILING TILES	5	31 MAY 84	5 JUN 84	22 JUN 84	13	6	0
50200	CEILING TILES	6	6 JUN 84	11 JUN 84	29 JUN 84	13	6	0
50200	CEILING TILES	7	12 JUN 84	15 JUN 84	6 JUL 84	13	6	0
50200	CEILING TILES	8	18 JUN 84	21 JUN 84	12 JUL 84	13	6	0
50200	CEILING TILES	9	22 JUN 84	28 JUN 84	1 AUG 84	13	6	0
50200	CEILING TILES	10	29 JUN 84	5 JUL 84	7 AUG 84	13	6	0
50200	CEILING TILES	11	6 JUL 84	11 JUL 84	13 AUG 84	13	6	0
50200	CEILING TILES	12	12 JUL 84	31 JUL 84	17 AUG 84	13	6	0
50200	CEILING TILES	13	1 AUG 84	6 AUG 84	23 AUG 84	13	6	0
50200	CEILING TILES	14	7 AUG 84	10 AUG 84	29 AUG 84	13	6	0
50200	CEILING TILES	15	13 AUG 84	16 AUG 84	5 SEP 84	13	6	0
50200	CEILING TILES	16	17 AUG 84	22 AUG 84	11 SEP 84	13	6	0
50300	TILES (CEILING)	1	3 JUN 84	12 JUN 84	3 JUL 84	15	3	0
50300	TILES (CEILING)	2	13 JUN 84	15 JUN 84	10 JUL 84	15	3	0

ACTUAL FINISH FLOAT SCHED. ACTUAL

NO.	DESCRIPTION	FLOOR	E A R L Y START	FINISH	L A T E START	FINISH	FLOAT	SCHED.	ACTUAL
50300	TILES (CELLING)	3	18 JUN 84	20 JUN 84	11 JUL 84	13 JUL 84	15	3	0
50300	TILES (CELLING)	4	21 JUN 84	26 JUN 84	30 JUL 84	1 AUG 84	15	3	0
50300	TILES (CELLING)	5	27 JUN 84	29 JUN 84	2 AUG 84	6 AUG 84	15	3	0
50300	TILES (CELLING)	6	3 JUL 84	5 JUL 84	7 AUG 84	9 AUG 84	15	3	0
50300	TILES (CELLING)	7	6 JUL 84	10 JUL 84	10 AUG 84	14 AUG 84	15	3	0
50300	TILES (CELLING)	8	11 JUL 84	13 JUL 84	15 AUG 84	17 AUG 84	15	3	0
50300	TILES (CELLING)	9	30 JUL 84	1 AUG 84	20 AUG 84	22 AUG 84	15	3	0
50300	TILES (CELLING)	10	2 AUG 84	6 AUG 84	23 AUG 84	27 AUG 84	15	3	0
50300	TILES (CELLING)	11	7 AUG 84	9 AUG 84	28 AUG 84	30 AUG 84	15	3	0
50300	TILES (CELLING)	12	10 AUG 84	14 AUG 84	31 AUG 84	5 SEP 84	15	3	0
50300	TILES (CELLING)	13	15 AUG 84	17 AUG 84	6 SEP 84	10 SEP 84	15	3	0
50300	TILES (CELLING)	14	20 AUG 84	22 AUG 84	11 SEP 84	13 SEP 84	15	3	0
50300	TILES (CELLING)	15	23 AUG 84	27 AUG 84	14 SEP 84	18 SEP 84	15	3	0
50300	TILES (CELLING)	16	28 AUG 84	30 AUG 84	19 SEP 84	21 SEP 84	15	3	0
60100	RISER (D.J.N. WATER)	1	17 JAN 84	20 JAN 84	25 JAN 84	30 JAN 84	6	4	0
60100	RISER (D.J.N. WATER)	2	26 JAN 84	27 JAN 84	3 FEB 84	6 FEB 84	6	2	0
60100	RISER (D.J.N. WATER)	3	2 FEB 84	3 FEB 84	10 FEB 84	13 FEB 84	6	2	0
60100	RISER (D.J.N. WATER)	4	9 FEB 84	10 FEB 84	17 FEB 84	20 FEB 84	6	2	0
60100	RISER (D.J.N. WATER)	5	16 FEB 84	17 FEB 84	24 FEB 84	27 FEB 84	6	2	0
60100	RISER (D.J.N. WATER)	6	23 FEB 84	24 FEB 84	2 MAR 84	5 MAR 84	6	2	0
60100	RISER (D.J.N. WATER)	7	1 MAR 84	2 MAR 84	9 MAR 84	12 MAR 84	6	2	0
60100	RISER (D.J.N. WATER)	8	8 MAR 84	9 MAR 84	16 MAR 84	19 MAR 84	6	2	0
60100	RISER (D.J.N. WATER)	9	15 MAR 84	16 MAR 84	23 MAR 84	26 MAR 84	6	2	0
60100	RISER (D.J.N. WATER)	10	22 MAR 84	23 MAR 84	30 MAR 84	2 APR 84	6	2	0
60100	RISER (D.J.N. WATER)	11	29 MAR 84	30 MAR 84	10 APR 84	11 APR 84	6	2	0
60100	RISER (D.J.N. WATER)	12	5 APR 84	10 APR 84	17 APR 84	18 APR 84	6	2	0
60100	RISER (D.J.N. WATER)	13	16 APR 84	17 APR 84	24 APR 84	25 APR 84	6	2	0
60100	RISER (D.J.N. WATER)	14	23 APR 84	24 APR 84	1 MAY 84	2 MAY 84	6	2	0
60100	RISER (D.J.N. WATER)	15	30 APR 84	1 MAY 84	8 MAY 84	9 MAY 84	6	2	0

NO.	DESCRIPTION	FLOOR	EARLY		LATE		ACTUAL		DURATION		
			START	FINISH	START	FINISH	START	FINISH	FLAT	SCHED.	ACTUAL
60100	RISER (OJN. JAYER)	16	7 MAY84	8 MAY84	15MAY84	16MAY84			6	2	0
60200	TOILET R-J PIPING	1	25JAN84	1 FEB84	2 FEB84	9 FEB84			6	6	0
60200	TOILET R-J PIPING	2	2 FEB84	3 FEB84	10FEB84	16FEB84			6	5	0
60200	TOILET R-J PIPING	3	9 FEB84	15FEB84	17FEB84	23FEB84			6	5	0
60200	TOILET R-J PIPING	4	16FEB84	22FEB84	24FEB84	1 MAR84			6	5	0
60200	TOILET R-J PIPING	5	23FEB84	29FEB84	2 MAR84	8 MAR84			6	5	0
60200	TOILET R-J PIPING	6	1 MAR84	7 MAR84	9 MAR84	15MAR84			6	5	0
60200	TOILET R-J PIPING	7	8 MAR84	14MAR84	16MAR84	22MAR84			6	5	0
60200	TOILET R-J PIPING	8	15MAR84	21MAR84	23MAR84	29MAR84			6	5	0
60200	TOILET R-J PIPING	9	22MAR84	28MAR84	30MAR84	5 APR84			6	5	0
60200	TOILET R-J PIPING	10	29MAR84	4 APR84	10APR84	16APR84			6	5	0
60200	TOILET R-J PIPING	11	5 APR84	13APR84	17APR84	23APR84			6	5	0
60200	TOILET R-J PIPING	12	16APR84	20APR84	24APR84	30APR84			6	5	0
60200	TOILET R-J PIPING	13	23APR84	27APR84	1 MAY84	7 MAY84			6	5	0
60200	TOILET R-J PIPING	14	30APR84	4 MAY84	8 MAY84	14MAY84			6	5	0
60200	TOILET R-J PIPING	15	7 MAY84	11MAY84	15MAY84	22MAY84			6	5	0
60200	TOILET R-J PIPING	16	14MAY84	18MAY84	23MAY84	29MAY84			6	5	0
60300	PLUMBING FIXTURES	1	22MAY84	28MAY84	30MAY84	5 JUN84			6	5	0
60300	PLUMBING FIXTURES	2	29MAY84	1 JUN84	6 JUN84	11JUN84			6	6	0
60300	PLUMBING FIXTURES	3	6 JUN84	7 JUN84	12JUN84	15JUN84			6	6	0
60300	PLUMBING FIXTURES	4	8 JUN84	13JUN84	18JUN84	21JUN84			6	6	0
60300	PLUMBING FIXTURES	5	14JUN84	19JUN84	22JUN84	28JUN84			6	6	0
60300	PLUMBING FIXTURES	6	20JUN84	26JUN84	29JUN84	5 JUL84			6	6	0
60300	PLUMBING FIXTURES	7	27JUN84	3 JUL84	6 JUL84	11JUL84			6	6	0
60300	PLUMBING FIXTURES	8	4 JUL84	9 JUL84	12JUL84	31JUL84			6	6	0
60300	PLUMBING FIXTURES	9	10JUL84	13JUL84	1 AUG84	6 AUG84			6	6	0
60300	PLUMBING FIXTURES	10	30JUL84	2 AUG84	7 AUG84	10AUG84			6	6	0
60300	PLUMBING FIXTURES	11	3 AUG84	8 AUG84	13AUG84	16AUG84			6	6	0
60300	PLUMBING FIXTURES	12	9 AUG84	14AUG84	17AUG84	22AUG84			6	6	0

NO.	DESCRIPTION	FLOOR	EARLY		LATE		ACTUAL		DURATION		
			START	FINISH	START	FINISH	START	FINISH	SCHED.	ACTUAL	
60300	PLUMBING FIXTURES	13	15AUG84	20AUG84	23AUG84	28AUG84			6	4	0
60300	PLUMBING FIXTURES	14	21AUG84	26AUG84	29AUG84	4 SEP84			6	4	0
60300	PLUMBING FIXTURES	15	27AUG84	30AUG84	5 SEP84	10SEP84			6	4	0
60300	PLUMBING FIXTURES	16	31AUG84	6 SEP84	11SEP84	14SEP84			6	4	0
62100	BOOSTER PUMP (PLMB)	0	2 APR84	1 MAY84	17AUG84	14SEP84			54	20	0
62200	TEST PLUJING	0	7 SEP84	4 OCT84	17SEP84	12OCT84			6	20	0
70100	GYPROC (TJILET)	1	2 FEB84	9 FEB84	15MAR84	22MAR84			30	6	0
70100	GYPROC (TJILET)	2	10FEB84	16FEB84	23MAR84	29MAR84			30	5	0
70100	GYPROC (TJILET)	3	17FEB84	23FEB84	30MAR84	5 APR84			30	5	0
70100	GYPROC (TJILET)	4	24FEB84	1 MAR84	10APR84	16APR84			30	5	0
70100	GYPROC (TJILET)	5	3 MAR84	8 MAR84	17APR84	23APR84			30	5	0
70100	GYPROC (TJILET)	6	9 MAR84	15MAR84	24APR84	30APR84			30	5	0
70100	GYPROC (TJILET)	7	16MAR84	22MAR84	1 MAY84	7 MAY84			30	5	0
70100	GYPROC (TJILET)	8	23MAR84	29MAR84	3 MAY84	14MAY84			30	5	0
70100	GYPROC (TJILET)	9	30MAR84	5 APR84	15MAY84	22MAY84			30	5	0
70100	GYPROC (TJILET)	10	10APR84	16APR84	23MAY84	29MAY84			30	5	0
70100	GYPROC (TJILET)	11	17APR84	23APR84	30MAY84	5 JUNE84			30	5	0
70100	GYPROC (TJILET)	12	24APR84	30APR84	6 JUNE84	12JUNE84			30	5	0
70100	GYPROC (TJILET)	13	1 MAY84	7 MAY84	13JUNE84	19JUNE84			30	5	0
70100	GYPROC (TJILET)	14	8 MAY84	14MAY84	20JUNE84	27JUNE84			30	5	0
70100	GYPROC (TJILET)	15	15MAY84	22MAY84	28JUNE84	5 JUL84			30	5	0
70100	GYPROC (TJILET)	16	23MAY84	29MAY84	6 JUL84	12JUL84			30	5	0
70200	GYPROC (COLUMN)	1	2 APR84	5 APR84	17MAY84	23MAY84			31	4	0
70200	GYPROC (COLUMN)	2	10APR84	13APR84	24MAY84	29MAY84			31	4	0
70200	GYPROC (COLUMN)	3	16APR84	19APR84	30MAY84	4 JUNE84			31	4	0
70200	GYPROC (COLUMN)	4	20APR84	23APR84	5 JUNE84	9 JUNE84			31	4	0
70200	GYPROC (COLUMN)	5	26APR84	1 MAY84	11JUNE84	14JUNE84			31	4	0
70200	GYPROC (COLUMN)	6	2 MAY84	7 MAY84	15JUNE84	20JUNE84			31	4	0
70200	GYPROC (COLUMN)	7	5 MAY84	11MAY84	21JUNE84	27JUNE84			31	4	0

NO.	DESCRIPTION	FLOOR	E A R L Y		L A T E		A C T U A L		DURATION		
			START	FINISH	START	FINISH	START	FINISH	FLOAT	SCHED.	ACTUAL
70200	GYPROC (COLUMNS)	8	16MAY84	17MAY84	28JUN84	4 JUL84			31	4	0
70200	GYPROC (COLUMNS)	9	18MAY84	24MAY84	5 JUL84	10JUL84			31	4	0
70200	GYPROC (COLUMNS)	10	25MAY84	30MAY84	11JUL84	30JUL84			31	4	0
70200	GYPROC (COLUMNS)	11	31MAY84	5 JUN84	31JUL84	3 AUG84			31	4	0
70200	GYPROC (COLUMNS)	12	6 JUN84	11JUN84	6 AUG84	9 AUG84			31	4	0
70200	GYPROC (COLUMNS)	13	12JUN84	15JUN84	10AUG84	15AUG84			31	4	0
70200	GYPROC (COLUMNS)	14	18JUN84	21JUN84	16AUG84	21AUG84			31	4	0
70200	GYPROC (COLUMNS)	15	22JUN84	28JUN84	22AUG84	27AUG84			31	4	0
70200	GYPROC (COLUMNS)	16	29JUN84	5 JUL84	28AUG84	31AUG84			31	4	0
70300	GYPROC (ENCLOSURE)	1	17APR84	20APR84	17MAY84	23MAY84			22	4	0
70300	GYPROC (ENCLOSURE)	2	23APR84	26APR84	24MAY84	29MAY84			22	4	0
70300	GYPROC (ENCLOSURE)	3	27APR84	2 MAY84	30MAY84	4 JUN84			22	4	0
70300	GYPROC (ENCLOSURE)	4	3 MAY84	8 MAY84	5 JUN84	8 JUN84			22	4	0
70300	GYPROC (ENCLOSURE)	5	9 MAY84	14MAY84	11JUN84	14JUN84			22	4	0
70300	GYPROC (ENCLOSURE)	6	15MAY84	18MAY84	15JUN84	20JUN84			22	4	0
70300	GYPROC (ENCLOSURE)	7	22MAY84	25MAY84	21JUN84	27JUN84			22	4	0
70300	GYPROC (ENCLOSURE)	8	28MAY84	31MAY84	28JUN84	4 JUL84			22	4	0
70300	GYPROC (ENCLOSURE)	9	1 JUN84	6 JUN84	5 JUL84	10JUL84			22	4	0
70300	GYPROC (ENCLOSURE)	10	7 JUN84	12JUN84	11JUL84	30JUL84			22	4	0
70300	GYPROC (ENCLOSURE)	11	13JUN84	18JUN84	31JUL84	3 AUG84			22	4	0
70300	GYPROC (ENCLOSURE)	12	19JUN84	22JUN84	6 AUG84	9 AUG84			22	4	0
70300	GYPROC (ENCLOSURE)	13	26JUN84	29JUN84	10AUG84	15AUG84			22	4	0
70300	GYPROC (ENCLOSURE)	14	3 JUL84	6 JUL84	16AUG84	21AUG84			22	4	0
70300	GYPROC (ENCLOSURE)	15	9 JUL84	12JUL84	22AUG84	27AUG84			22	4	0
70300	GYPROC (ENCLOSURE)	16	13JUL84	1 AUG84	28AUG84	31AUG84			22	4	0
70400	GYPROC (1-R HALL)	9	20AUG84	22AUG84	20AUG84	22AUG84			0	3	0
70400	GYPROC (1-R HALL)	10	23AUG84	27AUG84	23AUG84	27AUG84			0	3	0
70400	GYPROC (1-R HALL)	11	28AUG84	30AUG84	28AUG84	30AUG84			0	3	0
70400	GYPROC (1-R HALL)	12	31AUG84	5 SEP84	31AUG84	5 SEP84			0	3	0

NO.	DESCRIPTION	FLOOR	E A R L Y		L A T E		A C T U A L		DURATION		
			START	FINISH	START	FINISH	START	FINISH	FLOAT	SCHED.	ACTUAL
70400	GYPROC (L-R HALL)	13	6 SEP84	10 SEP84	6 SEP84	10 SEP84			0	3	0
70400	GYPROC (L-R HALL)	14	11 SEP84	13 SEP84	11 SEP84	13 SEP84			0	3	0
70400	GYPROC (L-R HALL)	15	14 SEP84	18 SEP84	14 SEP84	18 SEP84			0	3	0
70400	GYPROC (L-R HALL)	16	19 SEP84	21 SEP84	19 SEP84	21 SEP84			0	3	0
70500	GYPROC (L-R HALL)	1	22 MAY84	24 MAY84	20 AUG84	22 AUG84			52	3	0
70500	GYPROC (L-R HALL)	2	25 MAY84	29 MAY84	23 AUG84	27 AUG84			52	3	0
70500	GYPROC (L-R HALL)	3	30 MAY84	1 JUN84	28 AUG84	30 AUG84			52	3	0
70500	GYPROC (L-R HALL)	4	4 JUN84	6 JUN84	31 AUG84	5 SEP84			52	3	0
70500	GYPROC (L-R HALL)	5	7 JUN84	11 JUN84	6 SEP84	10 SEP84			52	3	0
70500	GYPROC (L-R HALL)	6	12 JUN84	14 JUN84	11 SEP84	13 SEP84			52	3	0
70500	GYPROC (L-R HALL)	7	15 JUN84	19 JUN84	14 SEP84	18 SEP84			52	3	0
70500	GYPROC (L-R HALL)	8	20 JUN84	22 JUN84	19 SEP84	21 SEP84			52	3	0
70600	GYPROC (1:2CH RM)	1	1 MAY84	3 MAY84	18 MAY84	23 MAY84			13	3	0
70600	GYPROC (1:2CH RM)	2	4 MAY84	8 MAY84	24 MAY84	28 MAY84			13	3	0
70600	GYPROC (1:2CH RM)	3	9 MAY84	11 MAY84	29 MAY84	31 MAY84			13	3	0
70600	GYPROC (1:2CH RM)	4	14 MAY84	16 MAY84	1 JUN84	5 JUN84			13	3	0
70600	GYPROC (1:2CH RM)	5	17 MAY84	22 MAY84	6 JUN84	8 JUN84			13	3	0
70600	GYPROC (1:2CH RM)	6	23 MAY84	25 MAY84	11 JUN84	13 JUN84			13	3	0
70600	GYPROC (1:2CH RM)	7	28 MAY84	30 MAY84	14 JUN84	16 JUN84			13	3	0
70600	GYPROC (1:2CH RM)	8	31 MAY84	4 JUN84	19 JUN84	21 JUN84			13	3	0
70600	GYPROC (1:2CH RM)	9	5 JUN84	7 JUN84	22 JUN84	27 JUN84			13	3	0
70600	GYPROC (1:2CH RM)	10	8 JUN84	12 JUN84	28 JUN84	3 JUL84			13	3	0
70600	GYPROC (1:2CH RM)	11	13 JUN84	15 JUN84	4 JUL84	6 JUL84			13	3	0
70600	GYPROC (1:2CH RM)	12	18 JUN84	20 JUN84	9 JUL84	11 JUL84			13	3	0
70600	GYPROC (1:2CH RM)	13	21 JUN84	26 JUN84	12 JUL84	30 JUL84			13	3	0
70600	GYPROC (1:2CH RM)	14	27 JUN84	29 JUN84	31 JUL84	2 AUG84			13	3	0
70600	GYPROC (1:2CH RM)	15	3 JUL84	5 JUL84	3 AUG84	7 AUG84			13	3	0
70600	GYPROC (1:2CH RM)	16	6 JUL84	10 JUL84	8 AUG84	10 AUG84			13	3	0
80100	RISE (M C WATER)	1	18 JAN84	20 JAN84	4 MAY84	9 MAY84			75	3	0

NO.	DESCRIPTION	FLOOR	E A R L Y		U L T I M A T E		START	FINISH	FLOAT	DURATION	
			START	FINISH	START	FINISH				SCHED.	ACTUAL
80100	RISER (H & C WATER	2	26JAN84	27JAN84	14MA784	15MAY84			75	2	0
80100	RISER (H & C WATER	3	2 FEB84	3 FEB84	22ME784	23MAY84			75	2	0
80100	RISER (H & C WATER	4	9 FEB84	10FEB84	29ME784	30MAY84			75	2	0
80100	RISER (H & C WATER	5	16FEB84	17FEB84	5 JUN84	6 JUN84			75	2	0
80100	RISER (H & C WATER	6	23FEB84	24FEB84	12JUN84	13JUN84			75	2	0
80100	RISER (H & C WATER	7	1 MAR84	2 MAR84	19JUN84	20JUN84			75	2	0
80100	RISER (H & C WATER	8	8 MAR84	9 MAR84	27JUN84	28JUN84			75	2	0
80100	RISER (H & C WATER	9	15MAR84	16MAR84	5 JUL84	6 JUL84			75	2	0
80100	RISER (H & C WATER	10	22MAR84	23MAR84	12JUL84	13JUL84			75	2	0
80100	RISER (H & C WATER	11	29MAR84	30MAR84	2 AUG84	3 AUG84			75	2	0
80100	RISER (H & C WATER	12	5 APR84	10APR84	9 AUG84	10AUG84			75	2	0
80100	RISER (H & C WATER	13	16APR84	17APR84	16AUG84	17AUG84			75	2	0
80100	RISER (H & C WATER	14	23APR84	24APR84	23AUG84	24AUG84			75	2	0
80100	RISER (H & C WATER	15	30APR84	1 MAY84	30AUG84	31AUG84			75	2	0
80100	RISER (H & C WATER	16	7 MAY84	8 MAY84	7 SEPT84	10SEPT84			75	2	0
80200	HEAT. ROJSH PIPING	1	12MAR84	16MAR84	30MAY84	5 JUN84			56	5	0
80200	HEAT. ROJSH PIPING	2	19MAR84	22MAR84	6 JUN84	11JUN84			56	6	0
80200	HEAT. ROJSH PIPING	3	23MAR84	28MAR84	12JUN84	15JUN84			56	6	0
80200	HEAT. ROJSH PIPING	4	29MAR84	3 APR84	18JUN84	21JUN84			56	6	0
80200	HEAT. ROJSH PIPING	5	6 APR84	11APR84	22JUN84	28JUN84			56	6	0
80200	HEAT. ROJSH PIPING	6	12APR84	17APR84	29JUN84	5 JUL84			56	6	0
80200	HEAT. ROJSH PIPING	7	18APR84	23APR84	5 JUL84	11JUL84			56	6	0
80200	HEAT. ROJSH PIPING	8	24APR84	27APR84	12JUL84	31JUL84			56	6	0
80200	HEAT. ROJSH PIPING	9	30APR84	3 MAY84	1 AUG84	5 AUG84			56	6	0
80200	HEAT. ROJSH PIPING	10	6 MAY84	9 MAY84	7 AUG84	10AUG84			56	6	0
80200	HEAT. ROJSH PIPING	11	10MAY84	15MAY84	13AUG84	16AUG84			56	6	0
80200	HEAT. ROJSH PIPING	12	16MAY84	22MAY84	17AUG84	22AUG84			56	6	0
80200	HEAT. ROJSH PIPING	13	23MAY84	28MAY84	23AUG84	28AUG84			56	6	0
80200	HEAT. ROJSH PIPING	14	29MAY84	1 JUN84	29AUG84	6 SEPT84			56	6	0

NO.	DESCRIPTION	FLOOR	EARLY		LATE		ACTUAL		FLOAT	DURATION	
			START	FINISH	START	FINISH	START	FINISH		SCHED.	ACTUAL
80200	HEAT. ROUGH PIPING 15	I	4 JUN84	7 JUN84	5 SEP84	10 SEP84			54	4	0
80200	HEAT. ROUGH PIPING 16	I	8 JUN84	13 JUN84	11 SEP84	14 SEP84			54	4	0
90100	PRECAST PANELS	I	2 JAN84	10 FEB84	10 FEB84	13 MAR84			22	30	0
90100	PRECAST PANELS	I	2 JAN84	10 FEB84	10 FEB84	13 MAR84			22	30	0
90100	PRECAST PANELS	I	2 JAN84	10 FEB84	10 FEB84	13 MAR84			22	30	0
90100	PRECAST PANELS	I	13 FEB84	15 MAR84	14 MAR84	18 APR84			22	24	0
90100	PRECAST PANELS	I	13 FEB84	15 MAR84	14 MAR84	18 APR84			22	24	0
90100	PRECAST PANELS	I	13 FEB84	15 MAR84	14 MAR84	18 APR84			22	24	0
90100	PRECAST PANELS	I	16 MAR84	16 APR84	19 APR84	16 MAY84			22	20	0
90100	PRECAST PANELS	I	16 MAR84	16 APR84	19 APR84	16 MAY84			22	20	0
90100	PRECAST PANELS	I	16 MAR84	16 APR84	19 APR84	16 MAY84			22	20	0
90100	PRECAST PANELS	I	17 APR84	11 MAY84	17 MAY84	13 JUN84			22	19	0
90100	PRECAST PANELS	I	17 APR84	11 MAY84	17 MAY84	13 JUN84			22	19	0
90100	PRECAST PANELS	I	17 APR84	11 MAY84	17 MAY84	13 JUN84			22	19	0
90100	PRECAST PANELS	I	14 MAY84	5 JUN84	14 JUN84	9 JUL84			22	16	0
90100	PRECAST PANELS	I	14 MAY84	5 JUN84	14 JUN84	9 JUL84			22	16	0
90100	PRECAST PANELS	I	14 MAY84	5 JUN84	14 JUN84	9 JUL84			22	16	0
90100	PRECAST PANELS	I	6 JUN84	27 JUN84	10 JUL84	13 AUG84			22	15	0
90200	GLAZING	I	20 FEB84	29 FEB84	21 MAR84	30 MAR84			22	8	0
90200	GLAZING	I	1 MAR84	8 MAR84	2 APR84	11 APR84			22	6	0
90200	GLAZING	I	9 MAR84	19 MAR84	12 APR84	20 APR84			22	7	0
90200	GLAZING	I	20 MAR84	28 MAR84	23 APR84	1 MAY84			22	8	0
90200	GLAZING	I	29 MAR84	5 APR84	2 MAY84	9 MAY84			22	6	0
90200	GLAZING	I	10 APR84	17 APR84	10 MAY84	17 MAY84			22	6	0
90200	GLAZING	I	18 APR84	25 APR84	18 MAY84	28 MAY84			22	6	0
90200	GLAZING	I	26 APR84	3 MAY84	29 MAY84	5 JUN84			22	6	0
90200	GLAZING	I	6 MAY84	11 MAY84	6 JUN84	13 JUN84			22	6	0
90200	GLAZING	I	14 MAY84	18 MAY84	14 JUN84	20 JUN84			22	5	0
90200	GLAZING	I	22 MAY84	29 MAY84	21 JUN84	29 JUN84			22	6	0

NO.	DESCRIPTION	FLOOR	EARLY		LATE		ACTUAL		DURATION		
			START	FINISH	START	FINISH	START	FINISH	FLOAT	SCHED.	ACTUAL
90200	GLAZING	12	30MAY84	5 JUN84	3 JUL84	9 JUL84			22	5	0
90200	GLAZING	13	6 JUN84	12JUN84	10JUL84	30JUL84			22	5	0
90200	GLAZING	14	13JUN84	19JUN84	31JUL84	6 AUG84			22	5	0
90200	GLAZING	15	20JUN84	27JUN84	7 AUG84	13AUG84			22	5	0
90200	GLAZING	16	28JUN84	5 JUL84	14AUG84	20AUG84			22	5	0
90300	PRECAST CAULKING	1	14MAR84	22MAR84	17APR84	25APR84			22	7	0
90300	PRECAST CAULKING	2	23MAR84	29MAR84	26APR84	2 MAY84			22	5	0
90300	PRECAST CAULKING	3	30MAR84	5 APR84	3 MAY84	9 MAY84			22	5	0
90300	PRECAST CAULKING	4	10APR84	16APR84	10MAY84	16MAY84			22	5	0
90300	PRECAST CAULKING	5	17APR84	23APR84	17MAY84	24MAY84			22	5	0
90300	PRECAST CAULKING	6	24APR84	30APR84	25MAY84	31MAY84			22	5	0
90300	PRECAST CAULKING	7	1 MAY84	7 MAY84	1 JUN84	7 JUN84			22	5	0
90300	PRECAST CAULKING	8	5 MAY84	14MAY84	8 JUN84	14JUN84			22	5	0
90300	PRECAST CAULKING	9	15MAY84	22MAY84	15JUN84	21JUN84			22	5	0
90300	PRECAST CAULKING	10	23MAY84	29MAY84	22JUN84	29JUN84			22	5	0
90300	PRECAST CAULKING	11	30MAY84	5 JUN84	3 JUL84	9 JUL84			22	5	0
90300	PRECAST CAULKING	12	6 JUN84	12JUN84	10JUL84	30JUL84			22	5	0
90300	PRECAST CAULKING	13	13JUN84	19JUN84	31JUL84	6 AUG84			22	5	0
90300	PRECAST CAULKING	14	20JUN84	27JUN84	7 AUG84	13AUG84			22	5	0
90300	PRECAST CAULKING	15	28JUN84	5 JUL84	14AUG84	20AUG84			22	5	0
90300	PRECAST CAULKING	16	6 JUL84	12JUL84	21AUG84	27AUG84			22	5	0
100100	MASONRY (L-R HALL)	1	4 MAY84	9 MAY84	3 AUG84	8 AUG84			52	4	0
100100	MASONRY (L-R HALL)	2	10MAY84	15MAY84	9 AUG84	14AUG84			52	4	0
100100	MASONRY (L-R HALL)	3	16MAY84	22MAY84	15AUG84	20AUG84			52	4	0
100100	MASONRY (L-R HALL)	4	23MAY84	28MAY84	21AUG84	24AUG84			52	4	0
100100	MASONRY (L-R HALL)	5	29MAY84	1 JUN84	27AUG84	30AUG84			52	4	0
100100	MASONRY (L-R HALL)	6	6 JUN84	7 JUN84	31AUG84	6 SEP84			52	4	0
100100	MASONRY (L-R HALL)	7	5 JUN84	13JUN84	7 SEP84	12SEP84			52	4	0
100100	MASONRY (L-R HALL)	8	14JUN84	19JUN84	13SEP84	18SEP84			52	4	0

NO. DESCRIPTION FLOOR I E A R L Y U A L L A T E A C T U A L F L O A T D U R A T I O N
 START FINISH START FINISH START FINISH START FINISH SCHED. ACTUAL

NO.	DESCRIPTION	FLOOR	I	E	A	R	L	Y	U	A	L	L	A	T	E	A	C	T	U	A	L	F	L	O	A	T	D	U	R	A	T	I	O	N		
				START	FINISH	START	FINISH	START	FINISH	START	FINISH	START	FINISH	START	FINISH	START	FINISH	START	FINISH	START	FINISH					SCHED.	ACTUAL									
100200	MASONRY (MECH. RM)	1	I	2 APR84	5 APR84	23APR84	26APR84																			13	4	0								
100200	MASONRY (MECH. RM)	2	I	10APR84	13APR84	27APR84	2 MAY84																				13	4	0							
100200	MASONRY (MECH. RM)	3	I	16APR84	19APR84	3 MA-Y84	8 MAY84																				13	4	0							
100200	MASONRY (MECH. RM)	4	I	20APR84	25APR84	9 MA-Y84	14MAY84																				13	4	0							
100200	MASONRY (MECH. RM)	5	I	26APR84	1 MAY84	15MA-Y84	18MAY84																				13	4	0							
100200	MASONRY (MECH. RM)	6	I	2 MAY84	7 MAY84	22MA-Y84	25MAY84																				13	4	0							
100200	MASONRY (MECH. RM)	7	I	8 MAY84	11MAY84	28MA-Y84	31MAY84																				13	4	0							
100200	MASONRY (MECH. RM)	8	I	14MAY84	17MAY84	1 JUM84	6 JUM84																				13	4	0							
100200	MASONRY (MECH. RM)	9	I	18MAY84	24MAY84	7 JUM84	12JUN84																				13	4	0							
100200	MASONRY (MECH. RM)	10	I	25MAY84	30MAY84	13JUN84	18JUN84																				13	4	0							
100200	MASONRY (MECH. RM)	11	I	31MAY84	5 JUM84	19JUL84	22JUN84																				13	4	0							
100200	MASONRY (MECH. RM)	12	I	6 JUM84	11JUN84	26JUL84	29JUN84																				13	4	0							
100200	MASONRY (MECH. RM)	13	I	12JUN84	15JUN84	3 JUL84	6 JUL84																				13	4	0							
100200	MASONRY (MECH. RM)	14	I	18JUN84	21JUN84	9 JUL84	12JUL84																				13	4	0							
100200	MASONRY (MECH. RM)	15	I	22JUN84	28JUN84	13JUL84	1 AUG84																				13	4	0							
100200	MASONRY (MECH. RM)	16	I	29JUN84	5 JUL84	2 AUG84	7 AUG84																				13	4	0							
100300	MASONRY (CORE)	1	I	2 APR84	5 APR84	7 JUM84	12JUN84																				45	4	0							
100300	MASONRY (CORE)	2	I	10APR84	13APR84	13JUN84	18JUN84																					45	4	0						
100300	MASONRY (CORE)	3	I	16APR84	19APR84	19JUN84	22JUN84																					45	4	0						
100300	MASONRY (CORE)	4	I	20APR84	25APR84	26JUN84	29JUN84																					45	4	0						
100300	MASONRY (CORE)	5	I	26APR84	1 MAY84	3 JUL84	6 JUL84																					45	4	0						
100300	MASONRY (CORE)	6	I	2 MAY84	7 MAY84	9 JUL84	12JUL84																					45	4	0						
100300	MASONRY (CORE)	7	I	8 MAY84	11MAY84	13JUL84	1 AUG84																					45	4	0						
100300	MASONRY (CORE)	8	I	14MAY84	17MAY84	2 AUG84	7 AUG84																					45	4	0						
100300	MASONRY (CORE)	9	I	18MAY84	24MAY84	8 AUG84	13AUG84																					45	4	0						
100300	MASONRY (CORE)	10	I	25MAY84	30MAY84	14AUG84	17AUG84																					45	4	0						
100300	MASONRY (CORE)	11	I	31MAY84	5 JUM84	20AUG84	23AUG84																					45	4	0						
100300	MASONRY (CORE)	12	I	5 JUM84	11JUN84	24AUG84	29AUG84																					45	4	0						
100300	MASONRY (CORE)	13	I	12JUN84	15JUN84	30AUG84	5 SEPR84																					45	4	0						

NO.	DESCRIPTION	FLOOR	EARLY		LATE		ACTUAL		FLOAT	DURATION	
			START	FINISH	START	FINISH	START	FINISH		SCHED.	ACTUAL
100300	MASONRY (CORE)	14	18JUN84	21JUN84	26SEP84	11SEP84			45	4	0
100300	MASONRY (CORE)	15	22JUN84	28JUN84	12SEP84	17SEP84			45	4	0
100300	MASONRY (CORE)	16	29JUN84	5JUL84	18SEP84	21SEP84			45	4	0
100400	MASONRY (H-R HALL)	9	14AUG84	17AUG84	7AUG84	17AUG84			0	4	0
100400	MASONRY (H-R HALL)	10	14AUG84	17AUG84	7AUG84	17AUG84			0	4	0
100400	MASONRY (H-R HALL)	11	20AUG84	23AUG84	20AUG84	23AUG84			0	4	0
100400	MASONRY (H-R HALL)	12	20AUG84	23AUG84	20AUG84	23AUG84			0	4	0
100400	MASONRY (H-R HALL)	13	24AUG84	29AUG84	24AUG84	29AUG84			0	4	0
100400	MASONRY (H-R HALL)	14	24AUG84	29AUG84	24AUG84	29AUG84			0	4	0
100400	MASONRY (H-R HALL)	15	30AUG84	5SEP84	30AUG84	5SEP84			0	4	0
100400	MASONRY (H-R HALL)	16	30AUG84	5SEP84	30AUG84	5SEP84			0	4	0
110100	L-R ELEV. RAILS	1	17FEB84	21FEB84	30MAR84	3APR84			30	3	0
110100	L-R ELEV. RAILS	2	22FEB84	24FEB84	4APR84	10APR84			30	3	0
110100	L-R ELEV. RAILS	3	27FEB84	29FEB84	11APR84	13APR84			30	3	0
110100	L-R ELEV. RAILS	4	11MAR84	5MAR84	16APR84	18APR84			30	3	0
110100	L-R ELEV. RAILS	5	30MAR84	5MAR84	19APR84	23APR84			30	3	0
110100	L-R ELEV. RAILS	6	30MAR84	13MAR84	26APR84	26APR84			30	3	0
110100	L-R ELEV. RAILS	7	14MAR84	16MAR84	27APR84	1MAY84			30	3	0
110100	L-R ELEV. RAILS	8	19MAR84	21MAR84	2MAY84	6MAY84			30	3	0
110200	L-R ELEV. FR. & DOOR	1	2MAY84	3MAY84	12JUN84	13JUN84			28	2	0
110200	L-R ELEV. FR. & DOOR	2	4MAY84	7MAY84	14JUN84	15JUN84			28	2	0
110200	L-R ELEV. FR. & DOOR	3	3MAY84	9MAY84	18JUN84	19JUN84			28	2	0
110200	L-R ELEV. FR. & DOOR	4	10MAY84	11MAY84	20JUN84	21JUN84			28	2	0
110200	L-R ELEV. FR. & DOOR	5	14MAY84	15MAY84	22JUN84	26JUN84			28	2	0
110200	L-R ELEV. FR. & DOOR	6	16MAY84	17MAY84	27JUN84	28JUN84			28	2	0
110200	L-R ELEV. FR. & DOOR	7	18MAY84	22MAY84	29JUN84	3JUL84			28	2	0
110200	L-R ELEV. FR. & DOOR	8	23MAY84	24MAY84	4JUL84	5JUL84			28	2	0
110300	H-R ELEV. RAILS	1	7MAY84	10MAY84	7MAY84	10MAY84			0	4	0
110300	H-R ELEV. RAILS	2	11MAY84	16MAY84	11MAY84	14MAY84			0	2	0

NO.	DESCRIPTION	FLOOR	E A R L Y		L A T E		A C T U A L		FLOAT	DURATION	
			START	FINISH	START	FINISH	START	FINISH		SCHED.	ACTUAL
110300	H-R ELEV. RAILS	3	15MAY84	16MAY84	15MAY84	16MAY84	16MAY84	16MAY84	0	2	0
110300	H-R ELEV. RAILS	4	17MAY84	18MAY84	17MAY84	18MAY84	18MAY84	18MAY84	0	2	0
110300	H-R ELEV. RAILS	5	22MAY84	23MAY84	22MAY84	23MAY84	23MAY84	23MAY84	0	2	0
110300	H-R ELEV. RAILS	6	24MAY84	25MAY84	24MAY84	25MAY84	25MAY84	25MAY84	0	2	0
110300	H-R ELEV. RAILS	7	28MAY84	29MAY84	28MAY84	29MAY84	29MAY84	29MAY84	0	2	0
110300	H-R ELEV. RAILS	8	30MAY84	31MAY84	30MAY84	31MAY84	31MAY84	31MAY84	0	2	0
110300	H-R ELEV. RAILS	9	1 JUN84	4 JUN84	1 JUN84	4 JUN84	4 JUN84	4 JUN84	0	2	0
110300	H-R ELEV. RAILS	10	5 JUN84	6 JUN84	5 JUN84	6 JUN84	6 JUN84	6 JUN84	0	2	0
110300	H-R ELEV. RAILS	11	7 JUN84	8 JUN84	7 JUN84	8 JUN84	8 JUN84	8 JUN84	0	2	0
110300	H-R ELEV. RAILS	12	11JUN84	12JUN84	11JUN84	12JUN84	12JUN84	12JUN84	0	2	0
110300	H-R ELEV. RAILS	13	13JUN84	14JUN84	13JUN84	14JUN84	14JUN84	14JUN84	0	2	0
110300	H-R ELEV. RAILS	14	15JUN84	18JUN84	15JUN84	18JUN84	18JUN84	18JUN84	0	2	0
110300	H-R ELEV. RAILS	15	19JUN84	20JUN84	19JUN84	20JUN84	20JUN84	20JUN84	0	2	0
110300	H-R ELEV. RAILS	16	21JUN84	22JUN84	21JUN84	22JUN84	22JUN84	22JUN84	0	2	0
110400	H-R ELEV. FR. & DO 9	9	5 AUG84	9 AUG84	8 AUG84	9 AUG84	9 AUG84	9 AUG84	0	2	0
110400	H-R ELEV. FR. & DO 10	10	10AUG84	13AUG84	10AUG84	13AUG84	13AUG84	13AUG84	0	2	0
110400	H-R ELEV. FR. & DO 11	11	14AUG84	15AUG84	14AUG84	15AUG84	15AUG84	15AUG84	0	2	0
110400	H-R ELEV. FR. & DO 12	12	16AUG84	17AUG84	16AUG84	17AUG84	17AUG84	17AUG84	0	2	0
110400	H-R ELEV. FR. & DO 13	13	20AUG84	21AUG84	20AUG84	21AUG84	21AUG84	21AUG84	0	2	0
110400	H-R ELEV. FR. & DO 14	14	22AUG84	23AUG84	22AUG84	23AUG84	23AUG84	23AUG84	0	2	0
110400	H-R ELEV. FR. & DO 15	15	24AUG84	27AUG84	24AUG84	27AUG84	27AUG84	27AUG84	0	2	0
110400	H-R ELEV. FR. & DO 16	16	28AUG84	29AUG84	28AUG84	29AUG84	29AUG84	29AUG84	0	2	0
112109	LOW-RISE MOTOR	9	17FEB84	15MAR84	16APR84	11MAY84	11MAY84	11MAY84	39	20	0
112209	L-R CABLES & PLATF	9	22MAR84	20APR84	16MAY84	11JUN84	11JUN84	11JUN84	35	20	0
112316	HIGH-RISE MOTOR	16	7 MAY84	6 JUN84	28MAY84	22JUN84	22JUN84	22JUN84	14	20	0
112416	H-R CABLES & PLATF	16	26JUN84	7 AUG84	26JUN84	7 AUG84	7 AUG84	7 AUG84	0	20	0
112509	L-R FINISH & TEST	9	25MAY84	9 JUL84	6 JUL84	30AUG84	30AUG84	30AUG84	28	30	0
112616	H-R FINISH & TEST	16	30AUG84	11OCT84	31AUG84	12OCT84	12OCT84	12OCT84	1	30	0
120100	CERAMIC TILE	1	2 APR84	4 APR84	25MAY84	29MAY84	29MAY84	29MAY84	34	3	0

NO.	DESCRIPTION	FLOOR	EARLY		LATE		ACTUAL		FLOAT	DURATION	
			START	FINISH	START	FINISH	START	FINISH		SCHE.	ACTUAL
120100	CERAMIC TILE	2	I	5 APR84	11 APR84	30 MAY84	1 JUN84		36	3	0
120100	CERAMIC TILE	3	I	12 APR84	16 APR84	4 JUN84	6 JUN84		36	3	0
120100	CERAMIC TILE	4	I	17 APR84	19 APR84	7 JUN84	11 JUN84		36	3	0
120100	CERAMIC TILE	5	I	20 APR84	24 APR84	12 JUN84	14 JUN84		36	3	0
120100	CERAMIC TILE	6	I	25 APR84	27 APR84	15 JUN84	19 JUN84		36	3	0
120100	CERAMIC TILE	7	I	30 APR84	2 MAY84	20 JUN84	22 JUN84		36	3	0
120100	CERAMIC TILE	8	I	3 MAY84	7 MAY84	26 JUN84	28 JUN84		36	3	0
120100	CERAMIC TILE	9	I	8 MAY84	10 MAY84	29 JUN84	4 JUL84		36	3	0
120100	CERAMIC TILE	10	I	11 MAY84	15 MAY84	5 JUL84	9 JUL84		36	3	0
120100	CERAMIC TILE	11	I	16 MAY84	18 MAY84	10 JUL84	12 JUL84		36	3	0
120100	CERAMIC TILE	12	I	22 MAY84	24 MAY84	13 JUL84	31 JUL84		36	3	0
120100	CERAMIC TILE	13	I	25 MAY84	29 MAY84	1 AUG84	3 AUG84		36	3	0
120100	CERAMIC TILE	14	I	30 MAY84	1 JUN84	6 AUG84	8 AUG84		36	3	0
120100	CERAMIC TILE	15	I	4 JUN84	6 JUN84	9 AUG84	13 AUG84		36	3	0
120100	CERAMIC TILE	16	I	7 JUN84	11 JUN84	14 AUG84	16 AUG84		36	3	0
132116	ROOF	16	I	7 MAY84	5 JUN84	15 JUN84	31 JUL84		28	21	0

0

APPENDIX III

Computer Code Listings

Following is the computer code listings as they were for the example in chapter V. It is appropriate, however, to list the most important variables. Unfortunately, some of these variables do not have the same meaning in different programs.

- A : Pointer to the first record in which the first activity in the order of input is stored.
- C1 : Current level of a repetitive activity
- D : Date for the short cycle schedule
- D\$: Description of the activity
- D1 : Duration of a non-repetitive activity or Date of a milestone.
- D2 : Date
- E1 : Last level of a repetitive activity.
- F(I) : Finish date of the ith floor of a repetitive activity.
- F1 : Finish to finish relationship for a repetitive activity.
- F2 : Early finish date.
- F3 : Actual finish date.
- F4 : Late finish date.
- F8,F9 : Project's latest date.
- H : Record number obtained from the hashing routine.
- H0 : Hashing number.
- H1 : Pointer to the next activity in the order of input
- H2 : Pointer to the next activity in the order of input
- L : Level preceded by a non-typical predecessor
- L1 : Level preceded by a non-typical predecessor (in "main") or the first level of a repetitive activity

- L1 : or coefficient of efficiency
or duration of a procurement task for a non-repetitive activity.
- L9 : Level preceded by a non-typical predecessor.
- M1\$ to M7\$: Arrays of characters used for printing data.
- N : Total number of activities.
- NO : Pointer to the list of coefficients of efficiency
- N1 : Activity number
or number of crews.
- N2 : Activity number (in "main")
or pointer to the next activity in the order of input (others).
- N9 : Activity number (argument for the hashing routine).
- P : Next available record in the pool for the linked lists.
- P(I) : Production rate for the ith floor of a repetitive activity.
- P0 : Number of predecessor(s) for a non-repetitive activity
or number of typical predecessor(s) for a repetitive activity.
- P1 : Production rate of a repetitive activity
or pointer to the linked list of the procurement sequence.
- P5 : Number of non-typical predecessor(s) for a repetitive activity.
- P7 : Predecessor number to be changed or added (in "chpre")
or -1 to see if a predecessor exists (in "sucs")
- P8 : Pointer to the next record in the linked list of predecessors
(or list of coefficients of efficiency, or list of procurement
tasks.)
- P9 : Activity number of a predecessor
or floor number for the coefficient of efficiency
or procurement task number.
- Q : Quotient of N9 divided by H0 (in the hashing routine)
- R1 : Record number in the file of dates.
- R2 : Record number in the file of dates.
- S : Next available record in the pool for the linked lists
or status of a non-repetitive activity.

- S(I) : Start date of the ith floor of a repetitive activity.
- S0 : Arbitrary start date.
- S1 : Starting level of a repetitive activity
or start to start relationship for a repetitive activity.
- S2 : Early start date
- S3 : Actual ~~Start~~ date.
- S4 : Late start date.
- S8 : Successor number.
- S9 : Pointer to the next record in the linked list of successors.
- T1 : Pointer to the linked list of typical predecessors for a repetitive activity or to the list of predecessors for a non-repetitive activity.
- T2 : Same as T1, but for the list of successors.
- T5 : Pointer to the linked list of non-typical predecessors for a repetitive activity.
- T6 : Pointer to the linked list of non-typical successors for a repetitive activity.
- T9 : First field of the record H, from the hashing routine.
- W : Weather factor (0 or 1).
- W(I) : Weather correction factor for the ith month of the year.
- W0 : pointer to the list of coefficient of efficiency.
- W8 : Weather factor (0 or 1).
- X : Difference subtracted from arbitrary dates to get scheduled dates.

In the explanation of the data structure, six files were mentioned; here is some information about the way they appear in the programs (see table on the next page). Assume the user inputs "JOB" as the "Name of File".

FILE NAME	LOGICAL UNIT *	NUMBER OF RECORDS PER FILE	NUMBER OF FIELDS PER RECORD	DESCRIPTION
JOB	7	200	9	Activity data (1st file)
JOB1	1	1000	2	Contains records of linked lists (3rd file)
JOB2	2	1000	3	Contains records of linked lists (4th file)
JOB3	3	200	2	File of sorted activity numbers.
JOB4	4	1700	7	File of dates
JOB5	5	200	9	Activity data (2nd file)
CAL	6	Working days Required	3	File of Calendar dates
PR:	6	-	-	Line Printer

* under which the file is normally opened.

Table III.1 Information on Files

As seen in the previous table, the files have a limited number of records of 200, for the activity data, of 1000 for the files of records of linked lists, and of 1700 for the file of dates. These numbers appear in several places in the programs; if modifications are required to the sizes of the files, here is where changes would be required:

PROGRAM NAME	LINE NUMBER (Basic) TO BE MODIFIED	NUMBER TO BE CHANGED
MAIN	1230	199
	1310	199
NEW	260	199
	370	1000
	480	999
	520	1000
	530	1000
	540	199
CHPRE	592	1699
	160	199
SUCS	160	199
	1840	200
	2510	199
COMP	250	1699
	2950	199
	3030	1699
	3130	200
	3390	1699
OUT	1880	199
	1960	1699
DATA	620	200
	2320	199
	2400	1699
SHORT	500	1699
	940	199
PROC	780	199
	990	1699

Table III.2 Modifications required to change sizes of files

```
1  REM
2  REM      PROGRAM "MAIN"
3  REM      AUTHOR: JEAN B. LARAMEE,
4  REM      CENTER FOR BUILDING STUDIES
5  REM      CONCORDIA UNIVERSITY
6  REM      FEBRUARY 1983.
7  REM
8  REM      *A SCHEDULING SYSTEM FOR HIGH-RISE BUILDING CONSTRUCTION*
9  REM
10 REM      DECLARE VARIABLES AND FUNCTIONS
11 REM
12 DIM F$(4),F1$(5),F2$(5),F3$(5),F4$(5),F5$(5)
13 DIM D$(20)
14 REM
15 REM      FNM: MOD FUNCTION
16 REM
17 DEF FNM(X,Y)=INT((X/Y-INT(X/Y))*Y+.5)
18 REM
19 REM      FNA: GET THE MIDDLE DIGITS OF NUMBER A WHICH HAS 6 DIGITS
20 REM
21 DEF FNA(A)=INT(INT(A/100)-(INT(A/10000)*100)+.5)
22 REM
23 REM      FNS: GET THE FIRST TWO DIGITS OF A WHICH HAS 6 DIGITS
24 REM
25 DEF FNS(A)=INT(A/10000)
26 REM
27 REM      FNL: GET THE LAST TWO DIGITS OF A WHICH HAS 6 DIGITS
28 REM
29 DEF FNL(A)=INT(A-(INT(A/100)*100)+.5)
30 REM
31 REM      INPUT THE NAME OF THE FILE
32 REM
33 PRINT "NAME OF FILE ? (4 CHAR.)"
34 INPUT F$
35 REM
36 REM      GENERATE THE NAMES OF ALL THE FILES
37 REM
38 F1$=F$+"1"
39 F2$=F$+"2"
40 F3$=F$+"3"
41 F4$=F$+"4"
42 F5$=F$+"5"
43 PRINT ""
44 PRINT "          MENU"
45 PRINT ""
46 PRINT "1) START A NEW PROJECT"
47 PRINT "2) INPUT NEW ACTIVITIES"
48 PRINT "3) DELETE ACTIVITIES"
49 PRINT "4) CHANGE PRECEDENCE"
50 PRINT "5) CHANGE ACTIVITY NAME"
51 PRINT "6) LIST ACTIVITIES"
52 PRINT "7) COMPILE DATA"
53 PRINT "8) EXECUTE DATA"
54 PRINT "9) PRINT RESULTS"
55 PRINT "10) INPUT OR CHANGE ACTIVITY DATA"
56 PRINT "11) SHORT CYCLE SCHEDULE"
57 PRINT "12) PROCUREMENT STATUS REPORT"
58 PRINT "13) PREPARE CALENDAR"
59 PRINT "14) QUIT"
60 PRINT ""
61 PRINT "CHOOSE ANY NUMBER:"
62 INPUT A9
63 ON A9 GOTO 390,400,1390,1930,1940,2080,2700,2710,2720,2730,2740,
2750
64 ON (A9-12) GOTO 380
65 REM
66 REM      EXECUTION OF PROGRAM "MAIN" STOPS HERE
67 REM
68 STOP
69 CHAIN "CALENDAR"
70 CHAIN "NEW"
71 REM
72 REM      IN THIS SECTION, NEW ACTIVITIES ARE INPUT IN THE SYSTEM.
73 REM      OPEN THE FILES
74 REM
75 OPEN F$,7,0
```

```
76 410 OPEN F1$,1,0
77 420 OPEN F2$,2,0
78 430 INFILE ON (7,0) N,A
79 437 REM
80 438 REM SEE IF THERE ARE SOME ACTIVITIES IN THE FILE
81 439 REM
82 440 IF A=0 GOTO 490
83 447 REM
84 448 REM SCAN THE LIST OF THE ACTIVITIES TO FIND THE LAST ONE
85 449 REM
86 450 INFILE ON (7,A) N2,H1,P0,T1,T2,P5,T5,T6,D$
87 460 IF H1>0 THEN A=H1: GOTO 450
88 470 H2=A
89 480 GOTO 570
90 487 REM
91 488 REM THERE IS NO ACTIVITY: INPUT THE FIRST ONE
92 489 REM
93 490 PRINT 'ENTER ACTIVITY NO.'
94 500 INPUT N1
95 510 N7=N1
96 520 GOSUB 1310
97 530 IF T9<1 THEN GOSUB 1230 ELSE PRINT 'PLEASE REENTER NO.': GOTO 50
0
98 537 REM
99 538 REM STORE IN RECORD '0' THE POINTER(H) TO THE FIRST ACTIVITY
100 539 REM
101 540 OUTFILE ON (7,0) N,H
102 550 H1=H
103 560 GOTO 650
104 567 REM
105 568 REM ASK FOR ANOTHER NUMBER
106 569 REM
107 570 PRINT 'ENTER ACTIVITY NO.'
108 580 INPUT N1
109 590 N7=N1
110 597 REM
111 598 REM A VALUE OF ZERO AS ACTIVITY NUMBER WILL STOP THE INRUT
112 599 REM
113 600 IF N1>0 THEN GOSUB 1310 ELSE H=0: GOTO 630
114 607 REM
115 608 REM CHECK IF NUMBERS ARE DUPLICATED
116 609 REM
117 610 IF T9>=0 OR N1=N2 THEN PRINT 'CHOOSE ANOTHER NUMBER': GOTO 580
118 620 GOSUB 1230
119 621 OUTFILE ON (7,H) N1
120 630 H1=H
121 637 REM
122 638 REM STORE THE INFORMATION ON THE FILE
123 639 REM
124 640 OUTFILE ON (7,H2) N2,H1,P0,T1,-1,P5,T5,-1,D$
125 650 IF N1<=0 GOTO 1150
126 657 REM
127 658 REM READJUST THE POINTERS AND INCREASE COUNTER OF ACTIVITIES
128 659 REM
129 660 N=N+1
130 670 N2=N1
131 680 H2=H1
132 687 REM
133 688 REM ENTER THE INFORMATION ABOUT THIS ACTIVITY
134 689 REM
135 690 PRINT 'ENTER DESCRIPTION (MAX. 20) OF ACTIVITY ';N1
136 700 INPUT D$
137 707 REM
138 708 REM FIND THE TYPE OF THE ACTIVITY BY ITS NUMBER
139 709 REM
140 710 Y=FNA(N1)
141 720 IF Y>20 THEN 730 ELSE 930
142 730 IF Y<80 THEN 740 ELSE 1120
143 737 REM
144 738 REM CASE OF A NON-REPETITIVE ACTIVITY
145 739 REM
146 740 PRINT 'ENTER NO OF PREDECESSOR FOR ACTIVITY ';N1
147 750 INPUT P0
148 760 IF P0>=1 THEN 770 ELSE T1=-1: GOTO 920
149 770 PRINT 'ENTER ACT. NO. OF THE PREDECESSORS'
150 777 REM
```

```
151 778 REM GET NEXT AVAILABLE RECORD
152 779 REM
153 780 INFILE ON (1,0) P
154 790 T1=P
155 800 FOR I=1 TO P0
156 810 INFILE ON (1,P) P9,P8
157 820 INPUT P9
158 830 L9=P
159 837 REM
160 838 REM STORE THE PREDECESSORS IN THE LINKED LIST
161 839 REM
162 840 OUTFILE ON (1,P) P9,P8
163 850 P=P8
164 860 NEXT I
165 870 INFILE ON (1,L9) P9,P8
166 877 REM
167 878 REM THE LAST ITEM OF THE LIST HAS A POINTER OF -1
168 879 REM
169 880 OUTFILE ON (1,L9) P9,-1
170 890 OUTFILE ON (1,0) P
171 900 P5=0
172 910 T5=-1
173 916 REM
174 917 REM FIND WHERE TO GO AFTER
175 918 REM THE SAME SEQUENCE IS USED FOR REP. AND NON-REP. ACT.
176 919 REM
177 920 IF Y>20 THEN 930 ELSE 950
178 927 REM
179 928 REM CASE OF A REPETITIVE ACTIVITY
180 929 REM
181 930 PRINT "ENTER NO. OF TYPICAL PREDECESSORS FOR ACTIVITY ";N1
182 940 GOTO 750
183 950 PRINT "ENTER NO. OF NON-TYPICAL PREDECESSORS".
184 960 INPUT P5
185 970 IF P5=0 THEN T5=-1: GOTO 570
186 980 PRINT "ENTER ACT.NO AND LEVEL IT PRECEDES"
187 990 INFILE ON (2,0) P
188 1000 T5=P
189 1010 FOR I=1 TO P5
190 1020 INFILE ON (2,P) P9,L1,P8
191 1027 REM
192 1028 REM INPUT NON-TYPICAL PREDECESSORS AND THE LEVEL PRECEDED
193 1029 REM
194 1030 INPUT P9,L
195 1040 L9=P
196 1047 REM
197 1048 REM STORE ON THE FILE
198 1049 REM
199 1050 OUTFILE ON (2,P) P9,L,P8
200 1060 P=P8
201 1070 NEXT I
202 1080 INFILE ON (2,L9) P9,L1,P8
203 1090 OUTFILE ON (2,L9) P9,L1,-1
204 1100 OUTFILE ON (2,0) P
205 1110 GOTO 570
206 1117 REM
207 1118 REM CASE OF A MILESTONE: NO PREDECESSOR
208 1119 REM
209 1120 P0=0:P5=0
210 1130 T1=-1:T5=-1
211 1140 GOTO 570
212 1150 INFILE ON (7,0) A1,N1
213 1157 REM
214 1158 REM STORE THE NUMBER OF ACTIVITIES IN RECORD "0"
215 1159 REM
216 1160 OUTFILE ON (7,0) N,N1
217 1170 PRINT "END OF INPUT"
218 1180 PRINT "FOR A TOTAL OF ";N;" ACTIVITIES"
219 1190 CLOSE 1
220 1200 CLOSE 2
221 1210 CLOSE 7
222 1217 REM
223 1218 REM RETURN TO THE MENU
224 1219 REM
225 1220 GOTO 150
```

```
226 1227 REM
227 1228 REM SUBROUTINE TO FIND IF THE NUMBER N9 IS AVAILABLE
228 1229 REM
229 1230 H0=199
230 1240 Q=INT(N9/H0)
231 1250 H=FNM(N9,H0)
232 1260 IF H=0 THEN H=FNM((Q+H),H0): GOTO 1260
233 1270 INFILE ON (7,H) T9
234 1280 IF T9<=1 THEN RETURN
235 1290 IF T9=N9 THEN T9=2: RETURN
236 1300 H=FNM((Q+H),H0): GOTO 1260
237 1306 REM
238 1307 REM HASHING ROUTINE:
239 1308 REM SUBROUTINE TO FIND THE RECORD NUMBER (H) OF ACTIVITY N9
240 1309 REM
241 1310 H0=199
242 1320 Q=INT(N9/H0)
243 1330 H=FNM(N9,H0)
244 1340 IF H=0 THEN H=FNM((Q+H),H0): GOTO 1340
245 1350 INFILE ON (7,H) T9
246 1360 IF T9<0 THEN RETURN
247 1370 IF T9=N9 THEN T9=0: RETURN
248 1380 H=FNM((Q+H),H0): GOTO 1340
249 1386 REM
250 1387 REM THIS SECTION OF THE PROGRAM IS TO DELETE ACTIVITIES
251 1388 REM
252 1390 OPEN F$,Z,0
253 1400 OPEN F1$,1,0
254 1410 OPEN F2$,2,0
255 1411 OPEN F5$,5,0
256 1420 PRINT "ACTIVITY NUMBER ? (0 TO QUIT)"
257 1430 INPUT N1
258 1440 IF N1=0 GOTO 1890
259 1450 N9=N1
260 1460 GOSUB 1310
261 1467 REM
262 1468 REM CHECK IF ACTIVITY EXISTS
263 1469 REM
264 1470 IF T9<0 THEN PRINT "ACTIVITY ",N1," DOES NOT EXIST": GOTO 1420
265 1480 INFILE ON (7,H) N1,H2,P0,T1,T2,P5,T5,T6,D$
266 1490 INFILE ON (1,0) P
267 1500 IF T1<0 GOTO 1540
268 1507 REM
269 1508 REM RETURN THE RECORDS OF THE LINKED LIST TO THE POOL
270 1509 REM
271 1510 OUTFILE ON (1,0) T1
272 1520 INFILE ON (1,T1) P8,P9
273 1530 IF P9<0 THEN OUTFILE ON (1,T1) T1,P ELSE T1=P9: GOTO 1520
274 1540 INFILE ON (2,0) P
275 1550 IF T5<0 GOTO 1590
276 1560 OUTFILE ON (2,0) T5
277 1570 INFILE ON (2,T5) P8,L1,P9
278 1580 IF P9<0 THEN OUTFILE ON (2,T5) T5,0,P ELSE T5=P9: GOTO 1570
279 1587 REM
280 1588 REM FIND THE TYPE OF ACTIVITY
281 1589 REM
282 1590 Y=FNA(N1)
283 1600 IF Y>20 GOTO 1680
284 1606 REM
285 1607 REM CASE OF A REPETITIVE ACTIVITY:
286 1608 REM RETURN THE RECORDS OF THE LIST OF PRODUCTION COEFF.
287 1609 REM
288 1610 INFILE ON (5,H) Z1,Z2,Z3,Z4,Z5,Z6,Z7,Z8
289 1620 IF Z8<.1 GOTO 1750
290 1630 INFILE ON (2,0) P
291 1640 OUTFILE ON (2,0) Z8
292 1650 INFILE ON (2,Z8) P8,L1,P9
293 1660 IF P9<0 THEN OUTFILE ON (2,Z8) Z8,0,P ELSE Z8=P9: GOTO 1650
294 1670 GOTO 1750
295 1680 IF Y>80 GOTO 1750
296 1685 REM
297 1686 REM CASE OF A NON-REPETITIVE ACTIVITY
298 1687 REM RETURN THE RECORDS OF THE LIST OF PROCUREMENT ACTIVITIES
299 1688 REM
300 1690 INFILE ON (5,H) Z1,Z2
```

```
301 1700 IF Z2<.1 GOTO 1750
302 1710 INFILE ON (2,0) P
303 1720 OUTFILE ON (2,0) Z2
304 1730 INFILE ON (2,Z2) P8,L1,P9
305 1740 IF P9<0 THEN OUTFILE ON (2,Z2) Z2,0,P ELSE Z2=P9: GOTO 1730
306 1747 REM
307 1748 REM FIND WHERE THE ACTIVITY IS IN THE LIST OF ACTIVITIES
308 1749 REM
309 1750 INFILE ON (7,0) N,A
310 1760 IF A=H THEN 1770 ELSE 1800
311 1767 REM
312 1768 REM CASE WHEN THE ACTIVITY IS THE FIRST OF THE LINKED LIST
313 1769 REM
314 1770 INFILE ON (7,A) N9,H2
315 1780 OUTFILE ON (7,A)1
316 1790 A=H2: GOTO 1860
317 1800 INFILE ON (7,A) N9,A1,P0,T1,T2,P5,T5,T6,D$
318 1810 IF A1=H GOTO 1830
319 1820 A=A1: GOTO 1800
320 1827 REM
321 1828 REM --MODIFY THE POINTER OF THE PRECEDING ACT. IN THE LIST
322 1829 REM
323 1830 OUTFILE ON (7,A) N9,H2,P0,T1,T2,P5,T5,T6,D$
324 1840 OUTFILE ON (7,H)1
325 1847 REM
326 1848 REM DECREASE THE COUNTER OF ACTIVITIES
327 1849 REM
328 1850 INFILE ON (7,0) N,A
329 1860 OUTFILE ON (7,0)(N-1),A
330 1870 PRINT "ACTIVITY NO. ;N1;" IS DELETED"
331 1877 REM
332 1878 REM RETURN TO GET ANOTHER ACTIVITY
333 1879 REM
334 1880 GOTO 1420
335 1890 CLOSE 1
336 1900 CLOSE 2
337 1901 CLOSE 5
338 1910 CLOSE 7
339 1917 REM
340 1918 REM RETURN TO THE MENU
341 1919 REM
342 1920 GOTO 150
343 1930 CHAIN "CHPRE"
344 1937 REM
345 1938 REM THIS PART OF THE PROGRAM IS TO CHANGE THE ACTIVITY NAME
346 1939 REM
347 1940 OPEN F$,7,0
348 1950 PRINT "ACTIVITY NO.?"
349 1960 INPUT N1
350 1970 IF N1=0 GOTO 2060
351 1980 N9=N1
352 1990 GOSUB 1310
353 2000 IF T9<0 THEN PRINT "ACTIVITY NO. ;N1;" DOESN'T EXIST": GOTO 1950
354 2010 INFILE ON (7,H) N2,H2,P0,T1,T2,P5,T5,T6,D$
355 2020 PRINT "OLD NAME IS ;D$;" INPUT NEW ONE"
356 2030 INPUT D$
357 2040 OUTFILE ON (7,H) N2,H2,P0,T1,T2,P5,T5,T6,D$
358 2050 GOTO 1950
359 2060 CLOSE 7
360 2067 REM
361 2068 REM RETURN TO THE MENU
362 2069 REM
363 2070 GOTO 150
364 2076 REM
365 2077 REM THIS SECTION OF THE PROGRAM IS TO LIST THE ACTIVITIES
366 2078 REM AND THEIR RESPECTIVE DATA
367 2079 REM
368 2080 OPEN F$,7,0
369 2090 OPEN F1$,1,0
370 2100 OPEN F2$,2,0
371 2110 OPEN F3$,3,0
372 2120 OPEN "CAL",4,0
373 2130 OPEN F5$,5,0
374 2140 OPEN "PR:",6,1
375 2150 INFILE ON (7,0) N,A
```

```
376 2157 REM
377 2158 REM PRINT THE HEADING
378 2159 REM
379 2160 PRINT ON (6)"REPETITIVE ACTIVITIES"
380 2170 PRINT ON (6)
381 2180 PRINT ON (6)" NO. DESCRIPTION";TAB(29),"I START CURRENT
";
382 2190 PRINT ON (6)" LAST CREWS RATE SS FS ";
383 2200 PRINT ON (6)" LEARN WEATHER TYPICAL NON-TYP"
384 2210 FOR I=1 TO 125: PRINT ON (6)"-";: NEXT I
385 2220 PRINT ON (6)"-"
386 2227 REM
387 2228 REM CHOOSE THE ORDER OF PRINTING
388 2229 REM
389 2230 PRINT " 1)ORDER OF INPUT"
390 2240 PRINT " 2)SEQUENTIAL STEP"
391 2250 PRINT " 3)INCREASING ACTIVITY NO."
392 2260 INPUT A1
393 2267 REM
394 2268 REM SCAN FOR REPETITIVE ACTIVITY (C=1)
395 2269 REM
396 2270 C=1
397 2280 ON A1 GOTO 2290,2350,2350.
398 2287 REM
399 2288 REM ORDER OF INPUT: FOLLOW THE LINKED LIST
400 2289 REM
401 2290 INFILE ON (7,0) N,A
402 2300 INFILE ON (7,A) N2,H2,P0,T1,T2,P5,T5,T6,D$
403 2310 GOSUB 2760
404 2320 A=H2
405 2330 IF A>0 GOTO 2300
406 2340 GOTO 2410
407 2347 REM
408 2348 REM SEQUENTIAL STEP OR INCREASING ACT. NO: REFER TO THE FILE
409 2349 REM
410 2350 FOR I=1 TO N
411 2360 INFILE ON (3,I) Z1,Z2
412 2370 IF A1=2 THEN A=Z1 ELSE A=Z2
413 2380 INFILE ON (7,A) N2,H2,P0,T1,T2,P5,T5,T6,D$
414 2390 GOSUB 2760
415 2400 NEXT I
416 2407 REM
417 2408 REM SCAN FOR NON-REPETITIVE ACTIVITIES (C=2): DO IT OVER
418 2409 REM
419 2410 C=C+1
420 2420 ON C GOTO 2440,2440,2520,2590
421 2430 PRINT ON (6)
422 2440 PRINT ON (6)
423 2450 PRINT ON (6)" NON-REPETITIVE ACTIVITIES"
424 2460 PRINT ON (6)
425 2470 PRINT ON (6)" NO. DESCRIPTION";TAB(29),"I DURATION ";
426 2480 PRINT ON (6)" PROCUREMENT WEATHER STATUS PREDECESSORS"
427 2490 FOR I=1 TO 80: PRINT ON (6)"-";: NEXT I
428 2500 PRINT ON (6)"-"
429 2510 GOTO 2280
430 2517 REM
431 2518 REM SCAN FOR MILESTONES (C=3)
432 2519 REM
433 2520 PRINT ON (6)
434 2530 PRINT ON (6)"MILESTONES"
435 2540 PRINT ON (6)
436 2550 PRINT ON (6)"NO. DESCRIPTION";TAB(29),"I DATE"
437 2560 FOR I=1 TO 60: PRINT ON (6)"-";: NEXT I
438 2570 PRINT ON (6)"-"
439 2580 GOTO 2280
440 2590 PRINT ON (6)
441 2600 PRINT ON (6)
442 2610 PRINT ON (6)"FOR A TOTAL OF ";N;" ACTIVITIES"
443 2620 CLOSE 1
444 2630 CLOSE 2
445 2640 CLOSE 3
446 2650 CLOSE 7
447 2660 CLOSE 4
448 2670 CLOSE 5
449 2680 CLOSE 6
450 2687 REM
```



```
451 2688 REM RETURN TO THE MENU
452 2689 REM
453 2690 GOTO 150
454 2700 CHAIN "SUCS"
455 2710 CHAIN "COMP"
456 2720 CHAIN "OUT"
457 2730 CHAIN "DATA"
458 2740 CHAIN "SHORT"
459 2750 CHAIN "PROC"
460 2755 REM
461 2756 REM THIS SUBROUTINE EXTRACT THE DATA FROM THE FILES AND
462 2757 REM PRINTS IT. IT GOES THROUGH EACH LINKED LISTS.
463 2758 REM CHECK FOR C(1,2 OR 3) TO GET THE RELEVANT DATA
464 2759 REM
465 2760 Y=FNA(N2)
466 2770 ON C GOTO 2780,3030,3190
467 2780 IF Y<20 THEN RETURN
468 2787 REM
469 2788 REM CASE OF A REPETITIVE ACTIVITY: 3 LINKED LISTS TO CHECK
470 2789 REM
471 2790 Z=0
472 2800 INFILE ON (5,A) S1,C1,L1,N4,P1,S2,F2;L3,W
473 2810 IF L3<.1 THEN N7=0;C2=0; GOTO 2840
474 2820 INFILE ON (2,L3) N7,C2,D9
475 2830 L3=D9
476 2840 IF T1<0 THEN N8=0; GOTO 2870
477 2850 INFILE ON (1,T1) N8,D8
478 2860 T1=D8
479 2870 IF T5<0 THEN N9=0;L=0; GOTO 2900
480 2880 INFILE ON (2,T5) N9,L,D7
481 2890 T5=D7
482 2900 T0=N7+N8+N9
483 2910 IF Z>0 GOTO 2980
484 2917 REM
485 2918 REM PRINT THE DATA
486 2919 REM
487 2920 PRINT ON (6)TAB(29),"I"
488 2930 PRINT ON (6) N2,TAB(9),D#;TAB(29),"I";TAB(33),S1;TAB(40),C1;
489 2940 PRINT ON (6)TAB(48),L1;TAB(57),N4;TAB(66),P1;TAB(75),S2;
490 2950 PRINT ON (6)TAB(84),F2;TAB(90),N7;C2;TAB(102),W;TAB(109),N8;
491 2960 PRINT ON (6)TAB(116),L;N9
492 2970 IF T0<=0 THEN RETURN ELSE 3010
493 2980 IF T0=0 THEN RETURN
494 2990 PRINT ON (6)TAB(29),"I",TAB(90),N7;C2;TAB(109),N8;
495 3000 PRINT ON (6)TAB(116),L;N9
496 3010 Z=Z+1
497 3020 GOTO 2810
498 3030 IF Y<20 OR Y>80 THEN RETURN
499 3037 REM
500 3038 REM CASE OF A NON-REPETITIVE ACTIVITY
501 3039 REM
502 3040 INFILE ON (5,A) D1,P1,W1,S
503 3050 Z=0
504 3057 REM
505 3058 REM 2 LINKED LISTS TO CHECK
506 3059 REM
507 3060 IF T1<0 THEN N8=0; GOTO 3090
508 3070 INFILE ON (1,T1) N8,D8
509 3080 T1=D8
510 3090 IF P1<.1 THEN P1=0 ELSE P1=1
511 3100 IF Z>0 GOTO 3150
512 3110 PRINT ON (6)TAB(29),"I"
513 3120 PRINT ON (6) N2,TAB(9),D#;TAB(29),"I",TAB(32),D1;
514 3130 PRINT ON (6)TAB(43),P1;TAB(56),W1;TAB(65),S;TAB(75),N8
515 3140 IF N8=0 THEN RETURN ELSE 3170
516 3150 IF N8=0 THEN RETURN
517 3160 PRINT ON (6)TAB(29),"I";TAB(75),N8
518 3170 Z=Z+1
519 3180 GOTO 3060
520 3190 IF Y<80 THEN RETURN
521 3197 REM
522 3198 REM CASE OF A MILESTONE
523 3199 REM
524 3200 INFILE ON (5,A) D
525 3210 INFILE ON (4,D) Q,D1
```

```
526 3220 PRINT ON (6)TAB(29),'I'  
527 3230 PRINT ON (6) N2,TAB(9),D$;TAB(29),'I',TAB(32),D1  
528 3240 RETURN  
529 3247 REM  
530 3248 REM   END OF PROGRAM 'MAIN'  
531 3249 REM  
532 3250 END
```

```
1  REM
2  REM   PROGRAM "NEW"
3  REM   CREATES AND INITIALIZE FILES FOR A NEW PROJECT
4  REM   POSSIBILITY OF COPYING A FILE (STANDARD NETWORK )
5  REM
6  REM   AUTHOR: JEAN B. LARAMEE
7  REM   CENTER FOR BUILDING STUDIES
8  REM   CONCORDIA UNIVERSITY
9  REM   FEBRUARY 1983
10 REM
11 REM   THIS PROGRAM IS CALLED BY THE PROGRAM "MAIN" AND RETURNS
12 REM   TO IT AFTER ITS EXECUTION
13 REM
14 REM   DECLARE VARIABLES
15 REM
16 DIM F$(4),F1$(5),F2$(5),F3$(5),F4$(5),F5$(5)
17 DIM D$(20)
18 PRINT "NAME OF FILE ? (4 CHAR.)"
19 INPUT F$
20 F1%=F$+"1"
21 F2%=F$+"2"
22 F3%=F$+"3"
23 F4%=F$+"4"
24 F5%=F$+"5"
25 REM
26 REM   CREATES THE 6 FILES REQUIRED
27 REM
28 CREATE F$,2,90
29 CREATE F1$,2,16
30 CREATE F2$,2,24
31 CREATE F3$,2,16
32 CREATE F4$,2,56
33 CREATE F5$,2,72
34 OPEN F$,2,0
35 OPEN F1$,3,0
36 OPEN F2$,4,0
37 REM
38 REM   POSSIBILITY OF COPYING
39 REM
40 PRINT "COPY OF STANDARD NETWORK ? (1) YES OR (2) NO"
41 INPUT A9
42 ON A9 GOTO 230,470
43 REM
44 REM   THE STANDARD NETWORK IS IN FILE "STAN"
45 REM
46 OPEN "STAN",1,0
47 OPEN F5$,5,0
48 REM
49 REM COPY THE DATA
50 REM
51 INFILE ON (1,0) N,A
52 OUTFILE ON (2,0) N,A
53 OUTFILE ON (5,0)
54 FOR I=1 TO 199
55   INFILE ON (1,I) N1
56   IF N1<0 THEN OUTFILE ON (2,I) N1: GOTO 281
57   INFILE ON (1,I) N1,N2,P0,T1,T2,P5,T5,T6,D$
58   OUTFILE ON (2,I) N1,N2,P0,I1,T2,P5,T5,T6,D$
59   OUTFILE ON (5,I)
60 NEXT I
61 CLOSE 1
62 CLOSE 5
63 OPEN "STAN1",1,0
64 OPEN "STAN2",5,0
65 INFILE ON (1,0) S
66 OUTFILE ON (3,0) S
67 INFILE ON (5,0) P
68 OUTFILE ON (4,0) P
69 FOR I=1 TO 1000
70   INFILE ON (1,I) S1,S2
71   OUTFILE ON (3,I) S1,S2
72   INFILE ON (5,I) P5,T5,T6
73   OUTFILE ON (4,I) P5,T5,T6
74 NEXT I
75 PRINT "NETWORK COPIED"
```

```
76 440 CLOSE 1
77 450 CLOSE 5
78 460 GOTO 590
79 467 REM
80 468 REM INITIALIZE THE LINKED LIST OF AVAILABLE RECORDS
81 469 REM
82 470 OPEN F5$,5,0
83 480 FOR I=0 TO 999
84 490 OUTFILE ON (3,I)(I+1),(I+1)
85 500 OUTFILE ON (4,I)(I+1),0,(I+1)
86 510 NEXT I
87 520 OUTFILE ON (3,1000)0,-1
88 530 OUTFILE ON (4,1000)0,0,-1
89 537 REM
90 538 REM INITIALIZE THE FILES CONTAINING ACTIVITY DATA
91 539 REM
92 540 FOR I=0 TO 199
93 550 OUTFILE ON (2,I)-1
94 560 OUTFILE ON (5,I)0
95 570 NEXT I
96 580 OUTFILE ON (2,0)0,0
97 590 CLOSE 2
98 591 OPEN F4$,2,0
99 592 FOR I=0 TO 1699
100 593 OUTFILE ON (2,I)-1,0,0,0,0,0,0
101 594 NEXT I
102 595 CLOSE 2
103 600 CLOSE 3
104 610 CLOSE 4
105 620 CLOSE 5
106 627 REM
107 628 REM RETURN TO THE PROGRAM 'MAIN'
108 629 REM
109 630 CHAIN 'MAIN'
110 637 REM
111 638 REM END OF PROGRAM 'NEW'
112 639 REM
113 640 END
```

```
1  REM
2  REM      PROGRAM 'CHPRE'
3  REM      CHANGES THE PREDECESSORS OF AN ACTIVITY
4  REM      POSSIBILITY OF ADDING OR DELETING A PREDECESSOR
5  REM
6  REM      AUTHOR: JEAN B. LARAMEE
7  REM      CENTER FOR BUILDING STUDIES
8  REM      CONCORDIA UNIVERSITY
9  REM      FEBRUARY 1983
10 REM
11 REM      THIS PROGRAM IS CALLED BY THE PROGRAM 'MAIN' AND
12 REM      RETURN TO IT AFTER ITS EXECUTION
13 REM
14 REM      DECLARES VARIABLES AND FUNCTIONS
15 REM
16 REM      20 DIM F$(4),F1$(5),F2$(5),F3$(5),F4$(5),F5$(5)
17 REM      30 DIM D$(20)
18 REM      40 DEF FNM(X,Y)=INT((X/Y-INT(X/Y))*Y+.5)
19 REM      50 DEF FNA(A)=INT(INT(A/100)-(INT(A/10000)*100)+.5)
20 REM      60 DEF FNS(A)=INT(A/10000)
21 REM      70 DEF FNL(A)=INT(A-(INT(A/100)*100)+.5)
22 REM      80 PRINT 'NAME OF FILE ? (4 CHAR.)'
23 REM      90 INPUT F$
24 REM      100 F1$=F$+'1'
25 REM      110 F2$=F$+'2'
26 REM      120 F3$=F$+'3'
27 REM      130 F4$=F$+'4'
28 REM      140 F5$=F$+'5'
29 REM      150 GOTO 240
30 REM      157 REM
31 REM      158 REM      SUBROUTINE THAT GETS THE RECORD NUMBER: HASHING ROUTINE
32 REM      159 REM
33 REM      160 H0=199
34 REM      170 Q=INT(N9/H0)
35 REM      180 H=FNM(N9,H0)
36 REM      190 IF H=0 THEN H=FNM((Q+H),H0): GOTO 190
37 REM      200 INFILE ON (7,H) T9
38 REM      210 IF T9<0 THEN RETURN
39 REM      220 IF T9=N9 THEN T9=0: RETURN
40 REM      230 H=FNM((Q+H),H0): GOTO 190
41 REM      237 REM
42 REM      238 REM      START THE PROGRAM: OPEN THE FILES
43 REM      239 REM
44 REM      240 OPEN F1$,1,0
45 REM      250 OPEN F2$,2,0
46 REM      260 OPEN F3$,7,0
47 REM      267 REM
48 REM      268 REM      ASK THE USER FOR THE OPTION HE WANTS
49 REM      269 REM
50 REM      270 PRINT '1) DELETE PRECEDENCE'
51 REM      280 PRINT '2) ADD PRECEDENCE'
52 REM      290 PRINT '3) QUIT'
53 REM      300 INPUT A1
54 REM      310 IF A1=3 GOTO 1320
55 REM      320 PRINT 'ACTIVITY NO. AN PREDECESSOR NO.?'
56 REM      330 INPUT N1,F7
57 REM      340 N9=N1
58 REM      350 GOSUB 160
59 REM      360 H9=H
60 REM      367 REM
61 REM      368 REM      GET THE ACTIVITY DATA
62 REM      369 REM
63 REM      370 IF T9<0 THEN PRINT 'ACTIVITY NOT FOUND': GOTO 270
64 REM      380 INFILE ON (7,H) N2,H2,P0,T1,T2,P5,T5,T6,D$
65 REM      390 Y=FNA(N1)
66 REM      400 IF Y>20 THEN Z=1: GOTO 430
67 REM      406 REM
68 REM      407 REM      CASE OF A REPETITIVE ACTIVITY
69 REM      408 REM      IDENTIFY IF THE PREDECESSOR IS TYPICAL OR NOT
70 REM      409 REM
71 REM      410 PRINT 'IS THE PREDECESSOR TYPICAL (1) OR NOT (2)?'
72 REM      420 INPUT Z
73 REM      430 ON A1 GOTO 440,1170
74 REM      437 REM
75 REM      438 REM      CASE OF DELETING A PREDECESSOR
```

```
76 439 REM
77 440 ON Z GOSUB 470,820
78 450 IF A2=1 THEN PRINT "PREDECESSOR NOT FOUND": GOTO 270
79 460 IF A2=2 THEN PRINT "PRECEDENCE";P7;"IS DELETED": GOTO 270
80 465 REM
81 466 REM THIS SUBROUTINE LOOKS FOR THE PREDECESSOR
82 467 REM AND DELETES IT FROM THE LINKED LIST
83 468 REM IF IT DOESN'T FIND IT, IT SENDS AN ERROR MESSAGE: LINE 450
84 469 REM
85 470 IF T1<0 THEN A2=1: RETURN
86 480 T3=T1
87 490 INFILE ON (1,T3) P8,P9
88 500 N9=P8
89 510 Y1=FNA(N9)
90 515 REM
91 516 REM CASE OF A NON-REPETITIVE ACTIVITY THAT HAS A REPETITIVE
92 517 REM ACTIVITY AS A PREDECESSOR: FIND THE ACTIVITY NUMBER BY
93 518 REM SUBTRACTING THE LEVEL NUMBER
94 519 REM
95 520 IF Y1<20 THEN N9=N9-FNL(P8)
96 530 GOSUB 160
97 540 IF T9<0 THEN P8=-1
98 546 REM
99 547 REM CHECK IF THIS PREDECESSOR IS THE ONE WE LOOK FOR
100 548 REM
101 550 IF P8=P7 THEN T1=P9: GOTO 750
102 556 REM
103 557 REM THE PREDECESSOR WE LOOK FOR IS NOT THE FIRST OF THE LIST
104 558 REM
105 560 T1=T3
106 570 T3=P9
107 577 REM
108 578 REM KEEP SCANNING THE LIST UNTIL WE FIND IT OR UNTIL THE END
109 579 REM
110 580 IF P9<0 THEN A2=1: RETURN
111 590 INFILE ON (1,T3) P8,P9
112 600 N9=P8
113 610 Y1=FNA(N9)
114 620 IF Y1<20 THEN N9=N9-FNL(P8)
115 630 GOSUB 160
116 640 IF T9<0 THEN P8=-1
117 650 IF P8=P7 THEN 660 ELSE 560
118 657 REM
119 658 REM THE PREDECESSOR IS FOUND: ITS RECORD IS RET. TO THE POOL
120 659 REM
121 660 INFILE ON (1,0) P
122 670 OUTFILE ON (1,0) T3
123 680 OUTFILE ON (1,T3) T3,P
124 690 INFILE ON (1,T1) P8,Z
125 700 OUTFILE ON (1,T1) P8,P9
126 710 INFILE ON (7,H9) N2,H2,P0,T1,T2,P5,T5,T6,D$
127 717 REM
128 718 REM DECREASE THE NUMBER OF PREDECESSORS BY ONE
129 719 REM
130 720 OUTFILE ON (7,H9) N2,H2,(P0-1),T1,T2,P5,T5,T6,D$
131 730 IF P7>0 THEN A2=2: RETURN
132 740 GOTO 570
133 747 REM
134 748 REM CASE WHEN THE PREDECESSOR IS THE FIRST OF THE LIST
135 749 REM
136 750 INFILE ON (7,H9) N2,H2,P0
137 760 OUTFILE ON (7,H9) N2,H2,(P0-1),T1,T2,P5,T5,T6,D$
138 770 INFILE ON (1,0) P
139 780 OUTFILE ON (1,0) T3
140 790 OUTFILE ON (1,T3) T3,P
141 800 IF P7>0 THEN A2=2: RETURN
142 810 GOTO 470
143 817 REM
144 818 REM CASE OF A NON-TYPICAL PREDECESSOR OF A REPETITIVE ACT.
145 819 REM
146 820 IF T5<0 THEN A2=1: RETURN
147 830 T3=T5
148 840 INFILE ON (2,T3) P8,L1,P9
149 850 N9=P8
150 860 Y1=FNA(N9)
```

```
151 867 REM
152 868 REM CHECK IF THE PREDECESSOR IS A REPETITIVE ACTIVITY
153 869 REM
154 870 IF Y1<20 THEN N9=N9-FNL(P8)
155 880 GOSUB 160
156 890 IF T9<0 THEN P8=-1
157 900 IF P8=PZ THEN T5=P9: GOTO 1100
158 907 REM
159 908 REM KEEP ON SCANNING THE LIST
160 909 REM
161 910 T5=T3
162 920 T3=P9
163 930 IF P9<0 THEN A2=1: RETURN
164 940 INFILE ON (2,T3) P8,L,P9
165 950 N9=P8
166 960 Y1=FNA(N9)
167 970 IF Y1<20 THEN N9=N9-FNL(P8)
168 980 GOSUB 160
169 990 IF T9<0 THEN P8=-1
170 997 REM
171 998 REM CHECK IF WE HAVE FOUND THE PREDECESSOR
172 999 REM
173 1000 IF P8=P7 THEN 1010 ELSE 910
174 1007 REM
175 1008 REM RETURN THE RECORD TO THE LIST OF AVAILABLE RECORDS
176 1009 REM
177 1010 INFILE ON (2,0) P
178 1020 OUTFILE ON (2,0) T3
179 1030 OUTFILE ON (2,T3) T3,0,P
180 1040 INFILE ON (2,T5) P8,L,Z
181 1050 OUTFILE ON (2,T5) P8,L,P9
182 1060 INFILE ON (7,H9) N2,H2,P0,T1,T2,P5,T5,T6,D$
183 1067 REM
184 1068 REM ADJUST THE ACTIVITY DATA
185 1069 REM
186 1070 OUTFILE ON (7,H9) N2,H2,P0,T1,T2,(P5-1),T5,T6,D$
187 1080 IF P7>0 THEN A2=2: RETURN
188 1090 GOTO 920
189 1097 REM
190 1098 REM CASE WHEN THE PREDECESSOR IS THE FIRST OF THE LIST
191 1099 REM
192 1100 INFILE ON (7,H9) N2,H2,P0,T1,T2,P5
193 1110 OUTFILE ON (7,H9) N2,H2,P0,T1,T2,(P5-1),T5,T6,D$
194 1120 INFILE ON (2,0) P
195 1130 OUTFILE ON (2,0) T3
196 1140 OUTFILE ON (2,T3) T3,0,P
197 1150 IF P7>0 THEN A2=2: RETURN
198 1160 GOTO 820
199 1167 REM
200 1168 REM CASE OF ADDING A PREDECESSOR TO THE LIST
201 1169 REM
202 1170 ON Z GOTO 1180,1240
203 1177 REM
204 1178 REM CASE OF A TYPICAL PREDECESSOR OR ONE OF A NON-REPET. ACT.
205 1179 REM
206 1180 INFILE ON (1,0) P
207 1190 INFILE ON (1,P) P8,P9
208 1200 OUTFILE ON (1,0) P9
209 1210 OUTFILE ON (1,P) P7,T1
210 1217 REM
211 1218 REM ADD THE PREDECESSOR TO THE LIST AND ADJUST ACTIVITY DATA
212 1219 REM
213 1220 OUTFILE ON (7,H9) N2,H2,(P0+1),P,T2,P5,T5,T6,D$
214 1230 GOTO 270
215 1237 REM
216 1238 REM CASE OF A NON-TYPICAL PREDECESSOR
217 1239 REM
218 1240 INFILE ON (2,0) P
219 1250 INFILE ON (2,P) P8,L,P9
220 1260 OUTFILE ON (2,0) P9
221 1267 REM
222 1268 REM ASK FOR THE LEVEL IT PRECEDES
223 1269 REM
224 1270 PRINT "FOR WHICH LEVEL"
225 1280 INPUT L1
```

```
226 1290 OUTFILE ON (2,P) P7,L1,T5
227 1297 REM
228 1298 REM ADD THE PREDECESSOR TO THE LIST AND ADJUST THE DATA
229 1299 REM
230 1300 OUTFILE ON (7,H9) N2,H2,P0,T1,T2,(P5+1),P,T6,D$
231 1307 REM
232 1308 REM RETURN TO THE TOP OF THE PROGRAM
233 1309 REM
234 1310 GOTO 270
235 1320 CLOSE 1
236 1330 CLOSE 7
237 1337 REM
238 1338 REM RETURN TO THE PROGRAM "MAIN"
239 1339 REM
240 1340 CHAIN "MAIN"
241 1347 REM
242 1348 REM END OF PROGRAM "CHPRE"
243 1349 REM
244 1350 END
```



```
1 REM
2 REM      PROGRAM 'SUCS'
3 REM      CHECKS IF THE PREDECESSORS NUMBERS CORRESPOND TO
4 REM      ACTIVITY NUMBERS; CREATE THE LINKED LIST OF SUC-
5 REM      CESSORS; DETERMINE THE SEQUENTIAL STEP ORDER OF
6 REM      THE ACTIVITIES; SORT THE ACTIVITY BY THEIR NUM-
7 REM      BERS.
8 REM
9 REM      AUTHOR: JEAN B. LARAMEE
10 REM     CENTER FOR BUILDING STUDIES
11 REM     CONCORDIA UNIVERSITY
12 REM     FEBRUARY 1983
13 REM
14 REM     THIS PROGRAM IS CALLED BY THE PROGRAM 'MAIN' AND
15 REM     RETURNS TO IT AFTER ITS EXECUTION
16 REM
17 REM     DECLARES VARIABLES AND FUNCTIONS
18 REM
19 DIM F$(4),F1$(5),F2$(5),F3$(5),F4$(5),F5$(5)
20 DIM D$(20)
21 DEF FNM(X,Y)=INT((X/Y-INT(X/Y))*Y+.5)
22 DEF FNA(A)=INT(INT(A/100)-(INT(A/10000)*100)+.5)
23 DEF FNS(A)=INT(A/10000)
24 DEF FNL(A)=INT(A-(INT(A/100)*100)+.5)
25 PRINT "NAME OF FILE ? (4 CHAR.)"
26 INPUT F$
27 F1$=F$+'1'
28 F2$=F$+'2'
29 F3$=F$+'3'
30 F4$=F$+'4'
31 F5$=F$+'5'
32
33 REM     THE EXECUTION OF THE PROGRAM STARTS AT LINE 940
34
35 GOTO 940
36
37 REM     SUBROUTINE THAT GETS A RECORD NUMBER : HASHING ROUTINE
38
39 H0=199
40 Q=INT(N9/H0)
41 H=FNM(N9,H0)
42 IF H=0 THEN H=FNM((Q+H),H0): GOTO 190
43 INFILE ON (7,H) T9
44 IF T9<0 THEN RETURN
45 IF T9=N9 THEN T9=0: RETURN
46 H=FNM((Q+H),H0): GOTO 190
47
48 REM     THIS SUBROUTINE CHECKS IF THE PREDECESSORS NUMBERS
49 REM     EXIST: IF THEY DON'T THEY ARE DELETED.
50 REM     IT IS EXACTLY SIMILAR TO THE SUBROUTINE IN PROGRAM
51 REM     'CHPRE' THAT LOOKS FOR A PREDECESSOR (THIS TIME P7=-1)
52
53 IF T1<0 THEN A2=1: RETURN
54 T3=T1
55 INFILE ON (1,T3) P8,P9
56 N9=P8
57 Y1=FNA(N9)
58 IF Y1<20 THEN N9=N9-FNL(P8)
59 GOSUB 160
60
61 REM     CASE WHEN A PREDECESSOR DOESN'T EXIST.
62
63 IF T9<0 THEN P8=-1
64
65 REM     IT IS DELETED (LINE 520)
66
67 IF P8=P7 THEN T1=P9: GOTO 520
68 T1=T3
69 T3=P9
70
71 REM     THE END OF THE LIST IS REACHED: RETURN
72
73 IF P9<0 THEN A2=1: RETURN
74 INFILE ON (1,T3) P8,P9
75 N9=P8
```

```
76 380 Y1=FNA(N9)
77 390 IF Y1<20 THEN N9=N9-FNL(P8)
78 400 GOSUB 160
79 410 IF T9<0 THEN P8=-1
80 417 REM
81 418 REM A PREDECESSOR DOESN'T EXIST; IT IS DELETED.
82 419 REM
83 420 IF P8=P7 THEN 430 ELSE 330
84 430 INFILE ON (1,0) P
85 440 OUTFILE ON (1,0) T3
86 450 OUTFILE ON (1,T3) T3,P
87 460 INFILE ON (1,T1) P8,Z
88 470 OUTFILE ON (1,T1) P8,P9
89 480 INFILE ON (7,H9) N2,H2,P0,T1,T2,P5,T5,T6,D$
90 490 OUTFILE ON (7,H9) N2,H2,(P0-1),T1,T2,P5,T5,T6,D$
91 500 IF P7>0 THEN A2=2: RETURN
92 510 GOTO 340
93 520 INFILE ON (7,H9) N2,H2,P0
94 530 OUTFILE ON (7,H9) N2,H2,(P0-1),T1,T2,P5,T5,T6,D$
95 540 INFILE ON (1,0) P
96 550 OUTFILE ON (1,0) T3
97 560 OUTFILE ON (1,T3) T3,P
98 570 IF P7>0 THEN A2=2: RETURN
99 577 REM
100 578 REM EVEN IF A PRED. IS DELETED, HAVE TO REACH END OF LIST
101 579 REM
102 580 GOTO 240
103 587 REM
104 588 REM CHECK THE NON-TYPICAL PREDECESSORS
105 589 REM
106 590 IF T5<0 THEN A2=1: RETURN
107 600 T3=T5
108 610 INFILE ON (2,T3) P8,L1,P9
109 620 N9=P8
110 630 Y1=FNA(N9)
111 640 IF Y1<20 THEN N9=N9-FNL(P8)
112 650 GOSUB 160
113 660 IF T9<0 THEN P8=-1
114 670 IF P8=P7 THEN T5=P9: GOTO 870
115 680 T5=T3
116 690 T3=P9
117 700 IF P9<0 THEN A2=1: RETURN
118 710 INFILE ON (2,T3) P8,L,P9
119 720 N9=P8
120 730 Y1=FNA(N9)
121 740 IF Y1<20 THEN N9=N9-FNL(P8)
122 750 GOSUB 160
123 760 IF T9<0 THEN P8=-1
124 770 IF P8=P7 THEN 780 ELSE 680
125 780 INFILE ON (2,0) P
126 790 OUTFILE ON (2,0) T3
127 800 OUTFILE ON (2,T3) T3,0,P
128 810 INFILE ON (2,T5) P8,L,Z
129 820 OUTFILE ON (2,T5) P8,L,P9
130 830 INFILE ON (7,H9) N2,H2,P0,T1,T2,P5,T5,T6,D$
131 840 OUTFILE ON (7,H9) N2,H2,P0,T1,T2,(P5-1),T5,T6,D$
132 850 IF P7>0 THEN A2=2: RETURN
133 860 GOTO 690
134 870 INFILE ON (7,H9) N2,H2,P0,T1,T2,P5
135 880 OUTFILE ON (7,H9) N2,H2,R0,T1,T2,(P5-1),T5,T6,D$
136 890 INFILE ON (2,0) P
137 900 OUTFILE ON (2,0) T3
138 910 OUTFILE ON (2,T3) T3,0,P
139 920 IF P7>0 THEN A2=2: RETURN
140 930 GOTO 590
141 936 REM
142 937 REM START OF THE PROGRAM "SUCS"
143 938 REM OPEN THE FILES.
144 939 REM
145 940 OPEN F$,7,0
146 950 OPEN F1$,1,0
147 960 OPEN F2$,2,0
148 970 INFILE ON (7,0) N,A
149 980 INFILE ON (7,A) N2,H2,P0,T1,T2,P5,T5,T6,D$
150 990 H9=A
```

```
151 1000 P7=-1
152 1007 REM
153 1008 REM CHECK IF PREDECESSORS EXIST
154 1009 REM
155 1010 IF P0>0 THEN GOSUB 240
156 1020 IF P5>0 THEN GOSUB 590
157 1030 INFILE ON (7,A) N1,N2,P0,T1,T2,P5,T5,T6,D#
158 1036 REM
159 1037 REM ELIMINATE THE PREVIOUS LISTS OF SUCCESSORS
160 1038 REM RETURN THE RECORDS TO THE LIST OF AVAILABLE RECORDS
161 1039 REM
162 1040 IF T2<0 GOTO 1110
163 1050 INFILE ON (1,0) S
164 1060 OUTFILE ON (1,0) T2
165 1070 INFILE ON (1,T2) S8,S9
166 1080 IF S9>0 THEN T2=S9: GOTO 1070
167 1090 OUTFILE ON (1,T2) S8,S
168 1100 OUTFILE ON (7,A) N1,N2,P0,T1,-1,P5,T5,T6,D#
169 1107 REM
170 1108 REM NON-TYPICAL SUCCESSOR
171 1109 REM
172 1110 IF T6<0 GOTO 1180
173 1120 INFILE ON (2,0) S
174 1130 OUTFILE ON (2,0) T6
175 1140 INFILE ON (2,T6) S8,L/S9
176 1150 IF S9>0 THEN T6=S9: GOTO 1140
177 1160 OUTFILE ON (2,T6) T6,0,S
178 1170 OUTFILE ON (7,A) N1,N2,P0,T1,-1,P5,T5,-1,D#
179 1176 REM
180 1177 REM NEXT ACTIVITY IN THE ORDER OF INPUT
181 1178 REM DO THE SAME THING OVER: LINE 980
182 1179 REM
183 1180 IF N2>0 THEN A=N2: GOTO 980
184 1187 REM
185 1188 REM BUILD THE LIST OF SUCC. BY LOOKING AT EACH ACT.'S PRED.
186 1189 REM
187 1190 INFILE ON (7,0) N,A
188 1200 IF A<=0 GOTO 1810
189 1210 INFILE ON (7,A) N1,N2,P0,T1,T2,P5,T5,T6
190 1220 Y=FNA(N1)
191 1230 IF Y>20 GOTO 1390
192 1237 REM
193 1238 REM LOOK AT THE TYPICAL PREDECESSORS
194 1239 REM
195 1240 IF T1<0 GOTO 1300
196 1250 INFILE ON (1,T1) N8,P8
197 1260 L1=0
198 1270 GOSUB 1600
199 1280 T1=P8
200 1290 GOTO 1240
201 1297 REM
202 1298 REM LOOK AT THE NON-TYPICAL PREDECESSORS
203 1299 REM
204 1300 IF T5<0 GOTO 1530
205 1310 INFILE ON (2,T5) N8,L1,P8
206 1320 Y1=FNA(N8)
207 1330 IF Y1>20 GOTO 1370
208 1340 GOSUB 1690
209 1350 T5=P8
210 1360 GOTO 1300
211 1370 GOSUB 1600
212 1380 GOTO 1350
213 1387 REM
214 1388 REM LOOK AT PREDECESSORS OF NON-REPETITIVE ACTIVITIES
215 1389 REM
216 1390 IF T1<0 GOTO 1530
217 1400 INFILE ON (1,T1) N8,P8
218 1410 Y1=FNA(N8)
219 1420 IF Y1>20 GOTO 1470
220 1430 L1=0
221 1440 GOSUB 1690
222 1450 T1=P8
223 1460 GOTO 1390
224 1470 L1=0
225 1480 GOSUB 1600
```

```
226 1490 GOTO 1450
227 1530 INFILE ON (7,A) N1,N2
228 1540 A=N2
229 1547 REM
230 1548 REM GO GET THE NEXT ACTIVITY
231 1549 REM
232 1550 GOTO 1200
233 1596 REM
234 1597 REM THIS SUBROUTINE ADDS A SUCCESSOR TO ONE ACT. (2 FIELDS)
235 1598 REM
236 1600 N9=NB
237 1610 GOSUB 160
238 1620 INFILE ON (1,0) S
239 1630 INFILE ON (1,S) S9,S8
240 1640 OUTFILE ON (1,0) S8
241 1650 INFILE ON (7,H) X1,X2,X3,X4,T2,X5,X6,X7,D$
242 1656 REM
243 1657 REM THE LEVEL HAS TO BE CORRECT...
244 1658 REM
245 1660 OUTFILE ON (1,S)(N1+1),T2
246 1670 OUTFILE ON (7,H) X1,X2,X3,X4,S,X5,X6,X7,D$
247 1680 RETURN
248 1686 REM
249 1687 REM THIS SUBROUTINE ADDS A NON-TYPICAL SUCCESSOR TO A
250 1688 REM REPETITIVE ACTIVITY.
251 1689 REM
252 1690 N9=NB-FNL(NB)
253 1700 GOSUB 160
254 1710 INFILE ON (2,0) S
255 1720 INFILE ON (2,S) S9,L0,S8
256 1730 OUTFILE ON (2,0) S8
257 1740 INFILE ON (7,H) X1,X2,X3,X4,X5,X6,X7,T6,D$
258 1745 REM
259 1746 REM THE LEVEL WHICH IS SUCCEEDED BY THIS "SUCCESSOR" IS THE
260 1747 REM LEVEL WHICH WAS INDICATED IN THE PREDECESSOR...
261 1748 REM
262 1750 OUTFILE ON (2,S)(N1+1),FNL(NB),T6
263 1760 OUTFILE ON (7,H) X1,X2,X3,X4,X5,X6,X7,S,D$
264 1770 RETURN
265 1799 REM
266 1800 REM START PUTTING THE ACTIVITIES IN SEQUENTIAL STEP ORDER
267 1801 REM
268 1810 OPEN F3$,3,0
269 1820 INFILE ON (7,0) N,A
270 1830 OUTFILE ON (3,0) N
271 1840 DIM C(200),K(N),Q(N)
272 1850 I=1
273 1860 IF A<=0 GOTO 1930
274 1870 INFILE ON (7,A) N1,N2,P0,T1,T2,P5,T5,T6
275 1875 REM
276 1876 REM K(I) CONTAINS THE Ith RECORD NUMBER IN THE ORDER OF INPUT
277 1877 REM
278 1880 K(I)=A
279 1881 REM
280 1887 REM C(I) CONTAINS THE NUMBER OF PREDECESSORS OF ACTIVITY
281 1888 REM STORED IN RECORD I.
282 1889 REM
283 1890 C(A)=P0+P5
284 1900 A=N2
285 1910 I=I+1
286 1920 GOTO 1860
287 1930 I=0
288 1940 FOR J=1 TO N
289 1946 REM
290 1947 REM LOOK FOR ACTIVITIES THAT DO NOT HAVE ANY PREDECESSOR
291 1948 REM THEY WILL BE THE FIRST IN THE SEQUENTIAL STEP ORDER
292 1949 REM
293 1950 IF C(K(J))>0 GOTO 1980
294 1960 I=I+1
295 1966 REM
296 1967 REM Q(I) CONTAINS THE RECORD NUMBER OF THE Ith ACTIVITY IN
297 1968 REM THE SEQUENTIAL STEP ORDER
298 1969 REM
299 1970 Q(I)=K(J)
300 1980 NEXT J
```

```
301 1986 REM
302 1987 REM 0 CONTAINS THE SEQUENTIAL STEP NUMBER
303 1988 REM
304 1990 O=1
305 2000 PRINT "START CALCULATION"
306 2010 FOR J=1 TO N
307 2016 REM
308 2017 REM FOR EACH ACTIVITY FROM Q; GET THE SUCCESSORS AND
309 2018 REM DECREASE THEIR COUNTER OF PREDECESSORS (C) BY ONE.
310 2019 REM
311 2020 INFILE ON (7,Q(O)) N1,N2,P0,T1,T2,P5,T5,T6
312 2030 IF T2<0 GOTO 2150
313 2040 INFILE ON (1,T2) S8,S9
314 2050 T2=S9
315 2060 Y=FNA(S8)
316 2070 IF Y>20 THEN N9=S8 ELSE N9=S8-FNL(S8)
317 2080 GOSUB 2510
318 2090 S8=H
319 2100 C(S8)=C(S8)-1
320 2110 IF C(S8)>=1 GOTO 2030
321 2116 REM
322 2117 REM WHEN C=0, THAT ACT. IS THE NEXT IN THE SEQUENTIAL STEP
323 2118 REM ORDER (I.E. ALL ITS PREDECESSORS HAVE BEEN REFERRED TO)
324 2119 REM
325 2120 I=I+1
326 2130 Q(I)=S8
327 2140 GOTO 2030
328 2146 REM
329 2147 REM NOW LOOK AT THE NON-TYPICAL SUCCESSORS, IF ANY.
330 2148 REM
331 2150 IF T6<0 GOTO 2270
332 2160 INFILE ON (2,T6) S8,L,S9
333 2170 Y=FNA(S8)
334 2180 IF Y>20 THEN N9=S8 ELSE N9=S8-FNL(S8)
335 2190 GOSUB 2510
336 2200 S8=H
337 2210 T6=S9
338 2217 REM
339 2218 REM DECREASE C THE SAME WAY AND CHECK IF IT IS ZERO.
340 2219 REM
341 2220 C(S8)=C(S8)-1
342 2230 IF C(S8)>=1 GOTO 2150
343 2240 I=I+1
344 2250 Q(I)=S8
345 2260 GOTO 2150
346 2267 REM
347 2268 REM NO MORE SUCCESSORS FOR THAT ACTIVITY; NEXT ONE.
348 2269 REM
349 2270 O=O+1
350 2280 NEXT J
351 2287 REM
352 2288 REM ACT. ARE IN SEQUENTIAL STEP ORDER; TRANSFER TO THE FILE
353 2289 REM
354 2290 FOR J=1 TO N
355 2300 OUTFILE ON (3,J) Q(J),Q(J)
356 2310 NEXT J
357 2320 PRINT "START SORTING"
358 2330 I9=0
359 2337 REM
360 2338 REM USE OF A BUBBLE SORT ALGORITHM TO SORT THE ACT. NUMBERS
361 2339 REM
362 2340 FOR I=1 TO N-1
363 2350 INFILE ON (3,I) Z1,O1
364 2360 INFILE ON (3,I+1) Z2,O2
365 2370 INFILE ON (7,O1) N1
366 2380 INFILE ON (7,O2) N2
367 2390 IF N1<N2 GOTO 2430
368 2400 OUTFILE ON (3,I) Z1,O2
369 2410 OUTFILE ON (3,I+1) Z2,O1
370 2420 I9=1
371 2430 NEXT I
372 2440 N=N-1
373 2450 IF I9=1 GOTO 2330
374 2460 CLOSE 1
375 2470 CLOSE 2
```

```
376 2480 CLOSE 3
377 2490 CLOSE 7
378 2497 REM
379 2498 REM RETURN TO THE PROGRAM 'MAIN'
380 2499 REM
381 2500 CHAIN 'MAIN'
382 2507 REM
383 2508 REM SUBROUTINE THAT GETS A RECORD NUMBER; HASHING ROUTINE
384 2509 REM
385 2510 H0=199
386 2511 IF N9=0 THEN RETURN
387 2520 Q=INT(N9/H0)
388 2530 H=FNM(N9,H0)
389 2540 IF H=0 THEN H=FNM((Q+H),H0): GOTO 2540
390 2550 INFILE ON (7,H) T9
391 2560 IF T9<0 THEN RETURN
392 2570 IF T9=N9 THEN T9=0: RETURN
393 2580 H=FNM((Q+H),H0): GOTO 2540
394 2587 REM
395 2588 REM END OF THE PROGRAM 'SUCS'
396 2589 REM
397 2590 END
```

```
1 REM
2 REM PROGRAM 'COMP'
3 REM AUTHOR: JEAN B. LARAMEE
4 REM CENTER FOR BUILDING STUDIES
5 REM CONCORDIA UNIVERSITY
6 REM FEBRUARY 1983
7 REM
8 REM
9 REM THIS PROGRAM PERFORMS THE FORWARD AND BACKWARD
10 REM PASS TO CALCULATE THE START AND FINISH DATES
11 REM OF ALL THE ACTIVITIES.
12 REM
13 REM IT IS CALLED BY THE PROGRAM 'MAIN' AND RETURNS
14 REM TO IT AFTER ITS EXECUTION.
15 REM
16 REM DECLARE VARIABLES AND FUNCTIONS
17 REM
18 DIM F$(4),F1$(5),F2$(5),F3$(5),F4$(5),F5$(5)
19 DIM F(40),S(40),P(40),W(13)
20 DIM D$(20)
21 DEF FNM(X,Y)=INT((X/Y-INT(X/Y))*Y+.5)
22 DEF FNA(A)=INT(INT(A/100)-(INT(A/10000)*100)+.5)
23 DEF FNL(A)=INT(A-(INT(A/100)*100)+.5)
24 PRINT "NAME OF FILE ? (4 CHAR.)"
25 INPUT F$
26 F1$=F$+'1'
27 F2$=F$+'2'
28 F3$=F$+'3'
29 F4$=F$+'4'
30 F5$=F$+'5'
31 OPEN F$,7,0
32 OPEN F1$,1,0
33 OPEN F2$,2,0
34 OPEN F3$,3,0
35 OPEN F4$,4,0
36 OPEN F5$,5,0
37 OPEN "CAL",6,0
38 REM
39 REM ASK THE USER IF HE NEEDS TO RESTRUCTURE THE FILE.
40 REM
41 PRINT "REARRANGE FILE ? YES (1) OR NO (2) "
42 INPUT A
43 ON A GOTO 250,610
44 REM
45 REM SCAN ALL THE RECORDS AND SEE IF THEY ARE OCCUPIED
46 REM BY AN EXISTING ACTIVITY. IF NOT, PUT '1' AS THE KEY.
47 REM
48 FOR I=1 TO 1699
49 INFILE ON (4,I) A
50 IF A=1 GOTO 350
51 Y=FNA(A)
52 IF Y>20 THEN A9=A ELSE A9=A-FNL(A)
53 GOSUB 2950
54 IF T9<0 THEN OUTFILE ON (4,I)1,0,0,0,0,0,0: GOTO 350
55 IF Y>20 GOTO 350
56 INFILE ON (5,H) S1,C1,L1
57 IF FNL(A)<S1 OR FNL(A)>L1 THEN OUTFILE ON (4,I)1,0,0,0,0,0,0
58 NEXT I
59 INFILE ON (7,0) N
60 REM
61 REM FOR EACH ACTIVITY, SEE IF A DELETED DATE RECORD
62 REM WAS ON THE PATH TO THAT RECORD. IF SO, EXCHANGE
63 REM THE RECORDS.
64 REM
65 FOR I=1 TO N
66 INFILE ON (3,I) A
67 INFILE ON (7,A) N1
68 Y=FNA(N1)
69 IF Y<20 THEN 420 ELSE 480
70 INFILE ON (5,A) S1,C1,L1
71 FOR J=S1 TO L1
72 R9=N1+J
73 GOSUB 520
74 NEXT J
75 GOTO 500
76 R9=N1
```

```
76 490 GOSUB 520
77 500 NEXT I
78 510 GOTO 610
79 515 REM
80 516 REM THIS SUBROUTINE CHECKS IF A DELETED RECORD WAS ON
81 517 REM THE PATH TO AN ACTIVITY RECORD, IF SO, IT CHANGES
82 518 REM THE ADDRESS OF THAT ACTIVITY DATA.
83 519 REM
84 520 GOSUB 3390
85 530 R1=H
86 540 GOSUB 3030
87 550 R2=H
88 560 IF R1=R2 THEN RETURN
89 570 INFILE ON (4,R2) Z,Z1,Z2,Z3,Z4,Z5,Z6
90 580 OUTFILE ON (4,R1) Z,Z1,Z2,Z3,Z4,Z5,Z6
91 590 OUTFILE ON (4,R2)1,0,0,0,0,0,0
92 600 RETURN
93 610 INFILE ON (3,0) N
94 617 REM
95 618 REM START OF THE FORWARD PASS CALCULATIONS
96 619 REM
97 620 F2=0;S0=1
98 630 FOR I1=1 TO N
99 631 REM
100 632 REM GET THE NEXT ACTIVITY IN THE SEQUENTIAL STEP ORDER
101 633 REM
102 640 INFILE ON (3,I1) A
103 650 INFILE ON (7,A) N1,N2,P0,T1,T2,P5,T5,T6
104 660 Y=FNA(N1)
105 661 REM
106 662 REM CHECK THE TYPE OF ACTIVITY
107 663 REM
108 670 IF Y>80 GOTO 2010
109 680 IF Y>20 GOTO 1610
110 681 REM
111 682 REM CASE OF A REPETITIVE ACTIVITY
112 683 REM
113 690 INFILE ON (5,A) L1,C1,E1,N1,P1,S1,F1,W0,W8
114 691 REM
115 692 REM CHECK IF ACTIVITY IS COMPLETED
116 693 REM
117 700 IF C1/E1 GOTO 2050
118 701 REM
119 702 REM FIND THE PRODUCTION RATE FOR EACH FLOOR
120 703 REM
121 710 FOR I=L1 TO E1
122 720 P(I)=P1
123 730 NEXT I
124 740 IF W0=0 GOTO 790
125 750 INFILE ON (2,W0) W1,W2,W3
126 760 W0=W3
127 770 P(W1)=100*P1/W2
128 780 GOTO 740
129 781 REM
130 782 REM CALCULATE START AND FINISH DATES WITH ARBITRARY START
131 783 REM DATE OF S0, WHICH IS EQUAL TO 1 IN THIS CASE.
132 784 REM
133 790 S(L1)=S0
134 800 FOR I=L1 TO E1 STEP N1
135 810 FOR J=0 TO N1-1
136 820 F(I+J)=S(I+J)+F(I+J)-1
137 830 S(I+J+1)=S(I+J)+S1
138 840 NEXT J
139 850 S(I+N1)=F(I)+F1+1
140 860 NEXT I
141 870 F9=0
142 871 REM
143 872 REM CHECK IF THE ACTIVITY HAS PREDECESSORS
144 873 REM
145 880 IF T1<0 AND T5<0 THEN X=1 ELSE X=1000
146 881 REM
147 882 REM LOOK AT THE LIST OF TYPICAL PREDECESSORS
148 883 REM
149 890 IF T1<0 GOTO 1060
150 900 INFILE ON (1,T1) P9,P8
```



```
151 910 T1=F8
152 920 A9=P9
153 930 GOSUB 2950
154 931 REM
155 932 REM FIND THE LEVELS COMMON TO BOTH ACTIVITIES
156 933 REM
157 940 INFILE ON (5,H) L2,C2,E2
158 950 IF C1<L2 THEN C3=L2 ELSE C3=C1
159 960 IF E2<E1 THEN E3=E2 ELSE E3=E1
160 961 REM
161 962 REM COMPARE EACH COMMON LEVELS AND FIND THE SMALLEST DIFF.
162 963 REM
163 970 FOR J=C3 TO E3
164 980 R9=P9+J
165 990 GOSUB 3030
166 1000 R1=H
167 1010 INFILE ON (4,R1) Z,S1,F1,S4,F4,S3,F3
168 1020 IF J<C2 THEN X1=S(J)-F3 ELSE X1=S(J)-F1
169 1030 IF X1<X THEN X=X1
170 1040 NEXT J
171 1041 REM
172 1042 REM GO TO THE NEXT PREDECESSOR IN THE LIST
173 1043 REM
174 1050 GOTO 890
175 1051 REM
176 1052 REM CHECK THE LIST OF NON-TYPICAL PREDECESSORS
177 1053 REM
178 1060 IF T5=0 GOTO 1240
179 1070 INFILE ON (2,T5) P9,L9,P8
180 1080 T5=P8
181 1081 REM
182 1082 REM CHECK IF THE LEVEL SPECIFIED IS BELOW THE CURRENT LEV.
183 1083 REM
184 1090 IF L9<C1 GOTO 1060
185 1100 R9=P9
186 1110 GOSUB 3030
187 1120 R1=H
188 1130 Y1=FNA(P9)
189 1131 REM
190 1132 REM CHECK THE TYPE OF ACTIVITY OF THE PREDECESSOR
191 1133 REM
192 1140 IF Y1<20 THEN A9=P9-FNL(P9) ELSE A9=P9
193 1150 GOSUB 2950
194 1160 INFILE ON (4,R1) Z,S1,F1,S4,F4,S3,F3
195 1170 INFILE ON (5,H) Z1,Z2,Z3,Z4
196 1171 REM
197 1172 REM CHECK IF THE PREDECESSOR IS COMPLETED
198 1173 REM
199 1180 IF Y1<20 THEN IF FNL(P9)<Z2 THEN F5=F3 ELSE F5=F1
200 1190 IF Y1>80 THEN F5=F1
201 1200 IF Y1>20 AND Y1<80 THEN IF Z4=1 THEN F5=F3 ELSE F5=F1
202 1201 REM
203 1202 REM CALCULATE THE DIFFERENCE AND COMPARE IT WITH THE
204 1203 REM SMALLEST ONE COMPUTED SO FAR
205 1204 REM
206 1210 X1=S(L9)-F5
207 1220 IF X1<X THEN X=X1
208 1221 REM
209 1222 REM GO GET THE NEXT NON-TYPICAL PREDECESSOR IN THE LIST
210 1223 REM
211 1230 GOTO 1060
212 1231 REM
213 1232 REM SEE IF THAT REPETITIVE ACTIVITY HAS SOME LEVELS
214 1233 REM COMPLETED. IF SO, FIND THE DIFFERENCE.
215 1234 REM
216 1240 IF L1=C1 GOTO 1440
217 1250 INFILE ON (7,A) A1
218 1260 INFILE ON (5,A) L1,C1,E1,N1,P1,S1,F1
219 1270 X0=FNM(C1-1,N1)
220 1280 IF X0=0 THEN 1290 ELSE 1340
221 1290 R9=A1+C1-N1
222 1300 GOSUB 3030
223 1310 INFILE ON (4,H) Z,Z1,Z2,Z3,Z4,S3,F3
224 1320 X1=S(C1)-F3-F1
225 1330 GOTO 1430
```

```
226 1340 R9=A1+C1-1
227 1350 GOSUB 3030
228 1360 INFILE ON (4,H) Z,Z1,Z2,Z3,Z4,S3,F3
229 1370 X1=S(C1)-S3-S1
230 1380 R9=A1+C1-X0
231 1390 GOSUB 3030
232 1400 INFILE ON (4,H) Z,Z1,Z2,Z3,Z4,S3,F3
233 1410 X2=S(C1+N1-X0)-F3-F1
234 1420 IF X2<X1 THEN X1=X2
235 1430 IF X1<X THEN X=X1
236 1431 REM
237 1432 REM ADJUST THE ARBITRARY DATES BY SUBTRACTING THE DIFF.
238 1433 REM
239 1440 INFILE ON (7,A) A1
240 1450 FOR J=L1 TO E1
241 1460 S(J)=S(J)-X+1
242 1470 F(J)=F(J)-X+1
243 1480 NEXT J
244 1481 REM
245 1482 REM LOOK IF THE ACTIVITY HAS TO BE ADJUSTED FOR WEATHER
246 1483 REM
247 1490 IF F9<=1 AND W8>0 GOTO 3110
248 1491 REM
249 1492 REM STORE THE RESULTS IN THE FILE OF DATES
250 1493 REM
251 1500 FOR J=C1 TO E1
252 1510 R9=A1+J
253 1520 GOSUB 3030
254 1530 R=H
255 1540 INFILE ON (4,R) Z,S1,F1,S4,F4,S3,F3
256 1541 REM
257 1542 REM ROUND OFF THE VALUES OF S1 AND F1
258 1543 REM
259 1550 S1=INT(S(J))
260 1560 F1=INT(F(J))
261 1570 OUTFILE ON (4,R) R9,S1,F1,S4,F4,S3,F3
262 1580 F8=F1
263 1590 NEXT J
264 1591 REM
265 1592 REM CALCULATE NEXT ACTIVITY
266 1593 REM
267 1600 GOTO 2050
268 1601 REM
269 1602 REM CASE OF A NON-REPETITIVE ACTIVITY
270 1603 REM INITIALIZE THE START AND FINISH VARIABLES
271 1604 REM
272 1610 S2=0:F2=0
273 1620 INFILE ON (5,A) Z1,Z2,Z3,Z4
274 1621 REM
275 1622 REM CHECK THE STATUS OF THE ACTIVITY (COMPLETED ?)
276 1623 REM
277 1630 IF Z4>0 GOTO 2050
278 1631 REM
279 1632 REM COMPARE WITH THE PREDECESSORS
280 1633 REM
281 1640 IF T1=0 GOTO 2050
282 1650 INFILE ON (1,T1) P9,P8
283 1660 Y1=FNA(P9)
284 1670 IF Y1<20 THEN A9=P9-FNL(P9) ELSE A9=P9
285 1680 T1=F8
286 1690 R9=P9
287 1700 GOSUB 3030
288 1710 R1=H
289 1711 REM
290 1712 REM EXAMINE THE DATES OF THE PREDECESSOR
291 1713 REM
292 1720 INFILE ON (4,R1) Z,S1,F1,S4,F4,S3,F3
293 1730 GOSUB 2950
294 1740 INFILE ON (5,H) Z1,Z2,Z3,Z4
295 1741 REM
296 1742 REM CHECK THE STATUS OF THE PREDECESSOR
297 1743 REM
298 1750 IF Y1<20 THEN IF FNL(P9)<Z2 THEN F5=F3 ELSE F5=F1
299 1760 IF Y1>80 THEN F5=F1
300 1770 IF Y1>20 AND Y1<80 THEN IF Z4=1 THEN F5=F3 ELSE F5=F1
```

```
301 1780 INFILE ON (5,A) D1,D2,W3
302 1781 REM
303 1782 REM CHECK IF THE ACTIVITY IS WEATHER DEPENDANT
304 1783 REM
305 1790 IF W3>.1 THEN GOSUB 3120 ELSE 1910
306 1800 IF F5=0 THEN INFILE ON (6,1) Z,W ELSE INFILE ON (6,F5) Z,W
307 1801 REM
308 1802 REM FIND THE MONTH OF THE YEAR IN WHICH IT STARTS
309 1803 REM AND THE NUMBER OF MONTHS OVER WHICH IT IS EXECUTED
310 1804 REM
311 1810 M0=FNA(W)
312 1820 K=INT(D1/20)+1
313 1830 K2=0
314 1840 FOR K1=0 TO K-1
315 1850 M1=M0+K1
316 1860 IF M1=13 THEN M1=1 ELSE M1=FNM(M1,13)
317 1870 K2=K2+W(M1)
318 1880 NEXT K1
319 1881 REM
320 1882 REM EVALUATE THE WEATHER FACTOR OVER THE DURATION
321 1883 REM
322 1890 W=K2/K
323 1900 D1=INT(100*D1/W)
324 1901 REM
325 1902 REM SEE IF THE PREDECESSOR RULES
326 1903 REM
327 1910 IF S2<(F5+1) THEN S2=F5+1
328 1920 IF F2<(S2+D1-1) THEN F2=S2+D1-1
329 1921 REM
330 1922 REM PUT THE RESULTS IN THE FILE OF DATES
331 1923 REM
332 1930 INFILE ON (7,A) N1
333 1940 R9=N1
334 1950 GOSUB 3030
335 1960 R2=H
336 1970 INFILE ON (4,R2) Z,S1,F1,S4,F4,S3,F3
337 1980 OUTFILE ON (4,R2) R9,S2,F2,S4,F4,S3,F3
338 1990 F9=F2
339 1991 REM
340 1992 REM CHECK THE NEXT PREDECESSOR
341 1993 REM
342 2000 GOTO 1640
343 2001 REM
344 2002 REM CASE OF A MILESTONE
345 2003 REM
346 2010 INFILE ON (5,A) D1
347 2020 INFILE ON (7,A) R9
348 2030 GOSUB 3030
349 2031 REM
350 2032 REM PUT ON FILE THE DATE-1 TO SATISFY END OF DAY ASSUMPT.
351 2033 REM
352 2040 OUTFILE ON (4,H) R9,D1,(D1-1)
353 2041 REM
354 2042 REM END OF LOOP: GO CALCULATE THE NEXT ACTIVITY
355 2043 REM
356 2050 NEXT I1
357 2051 REM
358 2052 REM FIND THE LATEST DATE OF THE PROJECT AND START
359 2053 REM THE BACKWARD PASS CALCULATIONS.
360 2054 REM
361 2060 IF F9<F8 THEN S0=F8 ELSE S0=F9
362 2070 FOR I1=N TO 1 STEP -1
363 2080 INFILE ON (3,I1) A
364 2090 INFILE ON (7,A) N1,N2,P0,T1,T2,P5,T5,T6
365 2100 Y=FNA(N1)
366 2101 REM
367 2102 REM CHECK THE TYPE OF THE ACTIVITY
368 2103 REM
369 2110 IF Y>80 GOTO 2870
370 2120 IF Y>20 GOTO 2650
371 2121 REM
372 2122 REM CASE OF A REPETITIVE ACTIVITY
373 2123 REM
374 2130 INFILE ON (5,A) L1,C1,E1
375 2131 REM
```

```
376 2132 REM CHECK IF THE ACTIVITY IS COMPLETED
377 2133 REM
378 2140 IF C1>E1 GOTO 2870
379 2141 REM
380 2142 REM USE THE EARLY START AND FINISH DATES AND SHIFT
381 2143 REM THE ACTIVITY AS FAR 'RIGHT' AS POSSIBLE
382 2144 REM
383 2150 FOR I=C1 TO E1
384 2160 R9=N1+I
385 2170 GOSUB 3030
386 2180 INFILE ON (4,H) Z1,S1,F1
387 2190 S(I)=S1
388 2200 F(I)=F1
389 2210 NEXT I
390 2220 X=1000
391 2230 FOR J=C1 TO E1
392 2240 X1=S0-F(J)
393 2250 IF X1>X THEN X=X1
394 2260 NEXT J
395 2270 FOR J=C1 TO E1
396 2280 S(J)=S(J)+X
397 2290 F(J)=F(J)+X
398 2300 NEXT J
399 2301 REM
400 2302 REM CHECK IF THE ACTIVITY HAS SUCCESSORS
401 2303 REM
402 2310 IF T2<0 AND T6<0 THEN X=-1 ELSE X=-500
403 2311 REM
404 2312 REM CHECK THE TYPICAL SUCCESSORS
405 2313 REM
406 2320 IF T2<0 GOTO 2440
407 2330 INFILE ON (1,T2) S9,S8
408 2340 T2=S8
409 2350 FOR J=C1 TO E1
410 2360 R9=S9+J
411 2370 GOSUB 3030
412 2380 R1=H
413 2381 REM
414 2382 REM COMPARE WITH THE LATE START OF THE SUCCESSOR
415 2383 REM
416 2390 INFILE ON (4,R1) Z,Z1,Z2,S1,F1
417 2400 X1=F(J)-S1
418 2410 IF X1>X THEN X=X1
419 2420 NEXT J
420 2430 GOTO 2320
421 2431 REM
422 2432 REM CHECK THE NON-TYPICAL SUCCESSORS
423 2433 REM
424 2440 IF T6<0 GOTO 2530
425 2450 INFILE ON (2,T6) S9,L9,S8
426 2460 T6=S8
427 2470 R9=S9
428 2480 GOSUB 3030
429 2490 INFILE ON (4,H) Z,Z1,Z2,S1,F1
430 2491 REM
431 2492 REM COMPUTE THE DIFFERENCE AND SEE IF IT RULES.
432 2493 REM
433 2500 X1=F(L9)-S1
434 2510 IF X1>X THEN X=X1
435 2520 GOTO 2440
436 2521 REM
437 2522 REM COMPUTE THE LATE DATES AND STORE IN THE FILE
438 2523 REM
439 2530 INFILE ON (7,A) A1
440 2540 FOR J=C1 TO E1
441 2550 R9=A1+J
442 2560 GOSUB 3030
443 2570 R=H
444 2580 IF X<0 THEN X=-1
445 2590 S1=S(J)-X-1
446 2600 F1=F(J)-X-1
447 2610 INFILE ON (4,R) Z,Z1,Z2,Z3,Z4,Z5,Z6
448 2620 OUTFILE ON (4,R) Z,Z1,Z2,S1,F1,Z5,Z6
449 2630 NEXT J
450 2640 GOTO 2870
```

```
451 2641 REM
452 2642 REM CASE OF A NON-REPETITIVE ACTIVITY
453 2643 REM
454 2650 S2=S0;F2=S0
455 2660 INFILE ON (5,A) Z1,Z2,Z3,Z4
456 2661 REM
457 2662 REM CHECK THE STATUS OF THE ACTIVITY
458 2663 REM
459 2670 IF Z4>.1 GOTO 2870
460 2680 INFILE ON (7,A) N1
461 2690 R9=N1
462 2700 GOSUB 3030
463 2710 R2=H
464 2720 INFILE ON (4,R2) Z9,S6,F6
465 2721 REM
466 2722 REM EVALUATE DURATION OF ACTIVITY
467 2723 REM
468 2730 D1=F6-S6+1
469 2731 REM
470 2732 REM CHECK THE SUCCESSORS OF THE ACTIVITY
471 2733 REM
472 2740 IF T2<0 GOTO 2830
473 2750 IF T2<0 GOTO 2870
474 2760 INFILE ON (1,T2) S9,S8
475 2770 T2=S8
476 2780 R9=S9
477 2790 GOSUB 3030
478 2800 R1=H
479 2801 REM
480 2802 REM COMPARE WITH THE LATE START OF THE SUCCESSOR
481 2803 REM
482 2810 INFILE ON (4,R1) Z,Z1,Z2,S1,Z2
483 2820 IF F2>(S1-1) THEN F2=S1-1
484 2830 IF S2>(F2-D1+1) THEN S2=F2-D1+1
485 2840 INFILE ON (4,R2) Z,Z1,Z2,Z3,Z4,Z5,Z6
486 2850 OUTFILE ON (4,R2) Z,Z1,Z2,S2,F2,Z5,Z6
487 2860 GOTO 2750
488 2861 REM
489 2862 REM END OF THE LOOP OF THE BACKWARD PASS
490 2863 REM
491 2870 NEXT I1
492 2880 CLOSE 2
493 2890 CLOSE 3
494 2900 CLOSE 4
495 2910 CLOSE 5
496 2920 CLOSE 6
497 2930 CLOSE 7
498 2931 REM
499 2932 REM RETURN TO THE PROGRAM "MAIN"
500 2933 REM
501 2940 CHAIN "MAIN"
502 2941 REM
503 2942 REM HASHING ROUTINE TO GET THE ACTIVITY RECORD
504 2943 REM
505 2950 H0=199
506 2960 Q=INT(A9/H0)
507 2970 H=FNM(A9,H0)
508 2980 IF H=0 THEN H=FNM((Q+H),H0): GOTO 2980
509 2990 INFILE ON (7,H) T9
510 3000 IF T9<0 THEN RETURN
511 3010 IF T9=A9 THEN RETURN
512 3020 H=FNM((Q+H),H0): GOTO 2980
513 3021 REM
514 3022 REM HASHING ROUTINE TO GET THE RECORD OF THE DATES
515 3023 REM
516 3030 H0=1699
517 3040 Q=INT(R9/H0)
518 3050 H=FNM(R9,H0)
519 3060 IF H=0 THEN H=FNM((Q+H),H0): GOTO 3060
520 3070 INFILE ON (4,H) T9
521 3080 IF T9<0 THEN RETURN
522 3090 IF T9=R9 THEN RETURN
523 3100 H=FNM((Q+H),H0): GOTO 3060
524 3101 REM
525 3102 REM THIS SECTION ADJUSTS THE PRODUCTION RATES FOR THE
```

```
526 3103 REM REPETITIVE ACTIVITIES AFFECTED BY WEATHER.
527 3104 REM
528 3110 IF F9=1 GOTO 3300
529 3111 REM
530 3112 REM GO GET THE WEATHER FACTORS
531 3113 REM
532 3120 INFILE ON (5,0) W(1),W(2),W(3),W(4),W(5),W(6),W(7),W(8)
533 3130 INFILE ON (5,200) W(9),W(10),W(11),W(12)
534 3131 REM
535 3132 REM IN THE CASE OF A NON-REPETITIVE ACT. RETURN
536 3133 REM
537 3140 IF Y>20 THEN RETURN
538 3141 REM
539 3142 REM CORRECT THE PRODUCTION RATES DEPENDING ON THE
540 3143 REM MONTH IN WHICH THE ACTIVITY IS EXECUTED.
541 3144 REM
542 3150 FOR J=C1 TO E1
543 3160 INFILE ON (6,S(J)) Z,W
544 3170 Y2=FNA(W)
545 3180 Z=F(J)
546 3190 F(J)=S(J)+100*(F(J)-S(J)+1)/W(Y2)-1
547 3200 D9=F(J)-Z
548 3210 IF J+N1>E1 GOTO 3260
549 3220 FOR J1=J+N1 TO E1 STEP N1
550 3230 F(J1)=F(J)+D9
551 3240 S(J1)=S(J)+D9
552 3250 NEXT J1
553 3260 NEXT J
554 3270 INFILE ON (7,A) N1,N2,P0,T1,T2,P5,T5,T6
555 3271 REM
556 3272 REM RETURN TO THE TOP AND COMPARE AGAIN WITH THE
557 3273 REM PREDECESSORS TO SEE IF IT CHANGES ITS START.
558 3274 REM
559 3280 F9=F9+1
560 3290 GOTO 880
561 3291 REM
562 3292 REM SECOND TIME AROUND;FIND THE NEW DATES
563 3293 REM
564 3300 INFILE ON (5,A) L1,C1,E1,N1,F1,S1,F1
565 3310 FOR I=L1 TO E1 STEP N1
566 3320 FOR J=0 TO N1-1
567 3330 F(I+J)=S(I+J)+P(I+J)-1
568 3340 S(I+J+1)=S(I+J)+S1
569 3350 NEXT J
570 3360 S(I+N1)=F(I)+F1+1
571 3370 NEXT I
572 3371 REM
573 3372 REM AND FIND THE NEW WEATHER FACTORS....
574 3373 REM
575 3380 GOTO 3120
576 3381 REM
577 3382 REM HASHING ROUTINE USED TO READJUST THE RECORDS
578 3383 REM OF THE FILE OF DATES
579 3384 REM
580 3390 H0=1699
581 3400 Q=INT(R9/H0)
582 3410 H=FNM(R9,H0)
583 3420 IF H=0 THEN H=FNM((Q+H),H0): GOTO 3420
584 3430 INFILE ON (4,H) T9
585 3440 IF T9<=1 THEN RETURN
586 3450 IF T9=R9 THEN RETURN
587 3460 H=FNM((Q+H),H0): GOTO 3420
588 3461 REM
589 3462 REM END OF THE PROGRAM "COMP"
590 3463 REM
591 3470 END
```

```
1 REM
2 REM      PROGRAM "OUT"
3 REM      AUTHOR: JEAN B. LARAMEE
4 REM      CENTER FOR BUILDING STUDIES
5 REM      CONCORDIA UNIVERSITY
6 REM      FEBRUARY 1983
7 REM
8 REM      THIS PROGRAM TAKES THE FILE OF DATES
9 REM      AND PRINTS IT IN THREE DIFFERENT FOR-
10 REM     MATS: LIST OF DATES, LINEAR CHART AND
11 REM     BAR CHART.
12 REM
13 REM     IT IS CALLED BY THE PROGRAM "MAIN" AND
14 REM     RETURNS TO IT AFTER ITS EXECUTION.
15 REM
16 REM     DECLARE VARIABLES AND FUNCTIONS.
17 REM
18 REM     20 DIM F$(4),F1$(5),F2$(5),F3$(5),F4$(5),F5$(5)
19 REM     30 DIM M1$(103),M2$(103),M3$(103),M4$(103),M5$(103),M6$(103)
20 REM     40 DIM N7$(103),D$(20),A$(3)
21 REM     50 DEF FNM(X,Y)=INT((X/Y-INT(X/Y))*Y+.5)
22 REM     60 DEF FNA(A)=INT(INT(A/100)-(INT(A/10000)*100)+.5)
23 REM     70 DEF FNL(A)=INT(A-(INT(A/100)*100)+.5)
24 REM     80 DEF FNS(A)=INT(A/10000)
25 REM     90 PRINT "NAME OF FILE ? (4 CHAR.)"
26 REM     100 INPUT F$
27 REM     110 F1$=F$+"1"
28 REM     120 F2$=F$+"2"
29 REM     130 F3$=F$+"3"
30 REM     140 F4$=F$+"4"
31 REM     150 F5$=F$+"5"
32 REM     160 OPEN F$,7,0
33 REM     170 OPEN "CAL",1,0
34 REM     180 OPEN F3$,3,0
35 REM     190 OPEN F4$,4,0
36 REM     200 OPEN F5$,5,0
37 REM     210 OPEN "PR:",6,2
38 REM
39 REM     212 REM      INPUT THE NUMBER OF LEVELS FOR THE PROJECT
40 REM     213 REM
41 REM     220 PRINT "NO. OF LEVELS FOR THE PROJECT ?"
42 REM     230 INPUT N9
43 REM     240 DIM C(30),F(50)
44 REM     241 REM
45 REM     242 REM      ASK THE USER FOR THE OPTION HE WANTS
46 REM     243 REM
47 REM     250 PRINT "1) LIST OF DATES"
48 REM     260 PRINT "2) LINEAR CHART"
49 REM     270 PRINT "3) BAR CHART"
50 REM     280 PRINT "4) QUIT"
51 REM     290 INPUT Z0
52 REM     300 ON Z0 GOTO 930,310,2040,1800
53 REM     301 REM
54 REM     302 REM      (CASE OF THE LINEAR PLANNING CHART
55 REM     303 REM      ASK THE USER TO INPUT THE NUMBER OF
56 REM     304 REM      ACTIVITIES HE WANTS TO SEE ON THE SAME CHART.
57 REM     305 REM
58 REM     310 PRINT "NO. OF ACTIVITIES TO PRINT ON THE SAME CHART ?"
59 REM     320 INPUT N
60 REM     321 REM
61 REM     322 REM      ZERO WILL STOP THE INPUT AND RETURN TO THE MENU
62 REM     323 REM
63 REM     330 IF N<=0 GOTO 250
64 REM     340 FOR I=1 TO N
65 REM     350 PRINT "INPUT ACTIVITY NO."
66 REM     360 INPUT A
67 REM     370 A9=A
68 REM     380 GOSUB 1880
69 REM     390 IF T9<0 THEN PRINT "ACTIVITY NOT FOUND": GOTO 350
70 REM     400 C(I)=H
71 REM     410 NEXT I
72 REM     420 W=0
73 REM     421 REM
74 REM     422 REM      INITIALIZE THE FLAG THAT SAYS IF AN ACTIVITY WAS PRINTED
75 REM     423 REM
```

```
76 430 FOR I=1 TO N9
77 440 F(I)=1
78 450 NEXT I
79 451 REM
80 452 REM PRINT THE HEADING AND THE CALENDAR DATES
81 453 REM
82 460 PRINT ON (6) "12"
83 470 FOR I=1 TO N
84 480 INFILE ON (7,C(I)) N1,N2,P0,T1,T2,P5,T5,T6,D$
85 490 PRINT ON (6) I,N1,D$
86 500 NEXT I
87 510 PRINT ON (6)
88 520 PRINT ON (6)
89 530 GOSUB 2130
90 540 PRINT ON (6)TAB(11),M5$
91 550 PRINT ON (6)TAB(11),M4$
92 560 PRINT ON (6)TAB(11),M3$
93 570 M1$="-"
94 580 FOR J=1 TO 102
95 590 M1$=M1$+"-"
96 600 NEXT J
97 610 PRINT ON (6)TAB(9);M1$
98 611 REM
99 612 REM GET THE "POINTS" FOR EACH FLOOR AND PRINT IT
100 613 REM
101 620 FOR I=N9 TO 1 STEP -1
102 621 REM
103 622 REM INITIALIZE THE CHARACTER ARRAYS
104 623 REM
105 630 M3$=M1$
106 640 M4$=M6$
107 650 M5$=M7$
108 651 REM
109 652 REM TAKE THE ACTIVITIES ONE BY ONE
110 653 REM
111 660 FOR J=1 TO N
112 670 INFILE ON (7,C(J)) N1
113 680 Y=FNA(N1)
114 690 IF Y>20 GOTO 750
115 691 REM
116 692 REM CASE OF A REPETITIVE ACTIVITY
117 693 REM
118 700 R9=N1+I
119 710 A$=STR$(J)
120 720 GOSUB 3180
121 730 NEXT J
122 740 GOTO 780
123 741 REM
124 742 REM CASE OF A NON-REPETITIVE ACTIVITY
125 743 REM
126 750 Y1=FNL(N1)
127 751 REM
128 752 REM CHECK IF THE ACTIVITY IS ON THE LEVEL THAT IS PRINTED
129 753 REM
130 760 IF Y1=I THEN R9=N1: GOTO 710
131 770 GOTO 730
132 771 REM
133 772 REM PRINT THAT FLOOR
134 773 REM
135 780 PRINT ON (6)TAB(10),"I";M5$
136 790 PRINT ON (6)TAB(10),"I";M7$
137 800 PRINT ON (6)"FLOOR";I;TAB(10),"I";M4$
138 810 PRINT ON (6)TAB(10),"I";M7$
139 820 PRINT ON (6)TAB(9),"-I";M3$
140 930 NEXT I
141 840 GOSUB 2130
142 841 REM
143 842 REM PRINT THE BOTTOM CALENDAR DATES
144 843 REM
145 850 PRINT ON (6)TAB(11),M3$
146 860 PRINT ON (6)TAB(11),M4$
147 870 PRINT ON (6)TAB(11),M5$
148 880 K=0
149 881 REM
150 882 REM CHECK IF ALL THE ACTIVITIES WERE PRINTED ENTIRELY
```



```
151 883 REM
152 890 FOR I=1 TO N9
153 900 K=K+F(I)
154 910 NEXT I
155 911 REM
156 912 REM IF NOT, PRINT ON NEXT PAGE AND RESTART
157 913 REM
158 920 IF K<1 THEN 310 ELSE W=B9-1: GOTO 460
159 921 REM
160 922 REM CASE IF THE LIST OF DATES: ASK FOR THE ORDER
161 923 REM
162 930 PRINT "1) INCREASING ACTIVITY NO."
163 940 PRINT "2) SEQUENTIAL STEP"
164 950 PRINT "3) RANDOMLY"
165 960 INPUT A1
166 961 REM
167 962 REM INITIALIZE THE CHARACTER ARRAY
168 963 REM
169 970 M2$=""
170 980 FOR N=1 TO 60
171 990 M2$="" +M2$
172 1000 NEXT N
173 1001 REM
174 1002 REM INITIALIZE THE NUMBER OF PAGES AND PRINT THE HEADING
175 1003 REM
176 1010 P1=-1:P=1
177 1020 GOSUB 1040
178 1030 GOTO 1170
179 1031 REM
180 1032 REM THAT SUBROUTINE PRINTS THE HEADING ON THE TOP OF THE PAGE
181 1033 REM
182 1040 PRINT ON (6) "12"
183 1050 PRINT ON (6) TAB(31), "I"; TAB(38), "E A R L Y";
184 1060 PRINT ON (6) TAB(59), "L A T E"; TAB(77), "A C T U A L";
185 1070 PRINT ON (6) TAB(105), "DURATION PAGE ";
186 1080 PRINT ON (6) USING "00", P
187 1090 PRINT ON (6) " NO. DESCRIPTION FLOOR", TAB(31), "I";
188 1100 PRINT ON (6) " START FINISH START FINISH ";
189 1110 PRINT ON (6) " START FINISH FLOAT SCHED. ACTUAL ";
190 1120 FOR I1=1 TO 120
191 1130 PRINT ON (6) "-";
192 1140 NEXT I1
193 1150 PRINT ON (6) "-";
194 1160 RETURN
195 1170 ON A1 GOTO 1180, 1180, 1490
196 1171 REM
197 1172 REM CASE OF THE INCR. ACT. NO. OR THE SEQUENT. STEP ORDER
198 1173 REM
199 1180 INFILE ON (3,0) N
200 1190 FOR I=1 TO N
201 1200 INFILE ON (3,I) Z1,Z2
202 1201 REM
203 1202 REM CHOOSE THE RIGHT ONE...
204 1203 REM
205 1210 IF A1=1 THEN Z=Z2 ELSE Z=Z1
206 1220 INFILE ON (7,Z) N1,N2,P0,T1,T2,P5,T5,T6,D$
207 1230 Y=FNA(N1)
208 1240 IF Y>20 GOTO 1380
209 1241 REM
210 1242 REM CASE OF A REPETITIVE ACTIVITY
211 1243 REM
212 1250 FOR J=1 TO N9
213 1260 R9=N1+J
214 1270 GOSUB 1960
215 1280 IF T9<0 GOTO 1360
216 1290 P1=P1+1
217 1300 IF P1>28 THEN P1=0:P=P+1: GOSUB 1040
218 1310 M1$=M2$
219 1311 REM
220 1312 REM GO GET THE VARIOUS DATES
221 1314 REM
222 1320 GOSUB 3610
223 1321 REM
224 1322 REM PRINT THE DATES
225 1323 REM
```

```
226 1330 PRINT ON (6)TAB(31), "I"
227 1340 PRINT ON (6) N1, TAB(9), D$; TAB(27), J; TAB(31), "I "; M1$; F9;
228 1350 PRINT ON (6)TAB(104), F8; TAB(112), F7
229 1360 NEXT J
230 1370 GOTO 1470
231 1371 REM
232 1372 REM CASE OF A NON-REPRTITIVE ACTIVITY
233 1373 REM
234 1380 F9=N1
235 1390 GOSUB 1960
236 1400 F1=F1+1
237 1410 IF F1>28 THEN F1=0:F=F+1: GOSUB 1040
238 1420 M1$=M2$
239 1430 GOSUB 3610
240 1440 PRINT ON (6)TAB(31), "I"
241 1450 PRINT ON (6) N1, TAB(9), D$; TAB(27), FNL(N1); TAB(31), "I "; M1$;
F9;
242 1460 PRINT ON (6)TAB(104), F8; TAB(112), F7
243 1470 NEXT I
244 1480 GOTO 250
245 1481 REM
246 1482 REM CASE OF RANDOMLY INPUTTING THE ACTIVITIES
247 1483 REM
248 1490 PRINT "ACTIVITY NO."
249 1500 INPUT A9
250 1501 REM
251 1502 REM ZERO WILL STOP THE INPUT
252 1503 REM
253 1510 IF A9=0 GOTO 250
254 1520 GOSUB 1880
255 1530 IF T9<0 THEN PRINT "ACTIVITY NOT FOUND"; GOTO 1490
256 1540 INFILE ON (7;H) N1, N2, P0, J1, T2, P3, T5, T6, D$
257 1550 Y=FNA(N1)
258 1551 REM
259 1552 REM SIMILAR PROCEDURE AS ABOVE...
260 1553 REM
261 1560 IF Y>20 GOTO 1700
262 1570 FOR J=1 TO N9
263 1580 R9=N1+J
264 1590 GOSUB 1960
265 1600 IF T9<0 GOTO 1680
266 1610 F1=F1+1
267 1620 IF F1>28 THEN F1=0:F=F+1: GOSUB 1040
268 1630 M1$=M2$
269 1640 GOSUB 3610
270 1650 PRINT ON (6)TAB(31), "I"
271 1660 PRINT ON (6) N1, TAB(9), D$; TAB(27), J; TAB(31), "I "; M1$; F9;
272 1670 PRINT ON (6)TAB(104), F8; TAB(112), F7
273 1680 NEXT J
274 1690 GOTO 1490
275 1700 R9=N1
276 1710 GOSUB 1960
277 1720 F1=F1+1
278 1730 IF F1>28 THEN F1=0:F=F+1: GOSUB 1040
279 1740 M1$=M2$
280 1750 GOSUB 3610
281 1760 PRINT ON (6)TAB(31), "I"
282 1770 PRINT ON (6) N1, TAB(9), D$; TAB(27), FNL(N1); TAB(31), "I "; M1$; F9;
;
283 1780 PRINT ON (6)TAB(104), F8; TAB(112), F7
284 1790 GOTO 1490
285 1800 CLOSE 1
286 1810 CLOSE 2
287 1820 CLOSE 3
288 1830 CLOSE 4
289 1840 CLOSE 5
290 1850 CLOSE 6
291 1860 CLOSE 7
292 1861 REM
293 1862 REM RETURN TO THE PROGRAM "MAIN"
294 1863 REM
295 1870 CHAIN "MAIN"
296 1871 REM
297 1872 REM HASING ROUTINE TO GET THE ACTIVITY NUMBER
298 1873 REM
299 1880 H0=199
300 1890 Q=INT(A9/H0)
```

```
301 1900 H=FNM(A9,H0)
302 1910 IF H=0 THEN H=FNM((Q+H),H0): GOTO 1910
303 1920 INFILE ON (7,H) T9
304 1930 IF T9<0 THEN RETURN
305 1940 IF T9=A9 THEN T9=0: RETURN
306 1950 H=FNM((Q+H),H0): GOTO 1910
307 1951 REM
308 1952 REM HASHING ROUTINE TO GET THE RECORD OF THE DATES
309 1953 REM
310 1960 H0=1699
311 1970 Q=INT(R9/H0)
312 1980 H=FNM(R9,H0)
313 1990 IF H=0 THEN H=FNM((Q+H),H0): GOTO 1990
314 2000 INFILE ON (4,H) T9
315 2010 IF T9<0 THEN RETURN
316 2020 IF T9=R9 THEN RETURN
317 2030 H=FNM((Q+H),H0): GOTO 1990
318 2031 REM
319 2032 REM CASE OF THE BAR-CHART
320 2033 REM
321 2040 INFILE ON (3,0) N
322 2040 W=0
323 2061 REM
324 2062 REM INITIALIZE THE FLAG
325 2063 REM
326 2070 FOR I=1 TO N
327 2080 F(I)=1
328 2090 NEXT I
329 2091 REM
330 2092 REM PRINT THE CALENDAR DATES ON THE TOP
331 2093 REM
332 2100 PRINT ON (6)"<12"
333 2110 GOSUB 2130
334 2120 GOTO 2150
335 2121 REM
336 2122 REM THIS SUBROUTINE GETS THE DATE OF THE START OF THE WEEK
337 2123 REM
338 2130 M1$=""
339 2140 FOR I=1 TO 101
340 2150 M1$=M1$+" "
341 2160 NEXT I
342 2170 M2$=M1$
343 2180 M3$=M1$
344 2190 M4$=M1$
345 2200 M5$=M1$
346 2210 M6$=M1$
347 2220 M7$=M1$
348 2230 FOR J=(W+1) TO (W+100)
349 2240 IF J=W+1 THEN 2250 ELSE 2260
350 2250 INFILE ON (1,J) A2,B2: GOTO 2300
351 2260 INFILE ON (1,J-1) A1,B1
352 2270 INFILE ON (1,J) A2,B2
353 2280 IF A2>A1 GOTO 2250
354 2290 B9=J
355 2300 D1=FNL(B2)
356 2310 M1=FNA(B2)
357 2320 Y1=FNS(B2)
358 2330 I=J-W
359 2340 M3$(I,(I+1))=STR$(D1)
360 2350 GOSUB 2370
361 2360 GOTO 2520
362 2361 REM
363 2362 REM THIS SUBROUTINE CHANGES THE MONTH NUMBER INTO ITS NAME
364 2363 REM
365 2370 ON M1 GOTO 2390,2400,2410,2420,2430,2440
366 2380 ON (M1-6) GOTO 2450,2460,2470,2480,2490,2500
367 2390 A$="JAN": GOTO 2510
368 2400 A$="FEB": GOTO 2510
369 2410 A$="MAR": GOTO 2510
370 2420 A$="APR": GOTO 2510
371 2430 A$="MAY": GOTO 2510
372 2440 A$="JUN": GOTO 2510
373 2450 A$="JUL": GOTO 2510
374 2460 A$="AUG": GOTO 2510
375 2470 A$="SEP": GOTO 2510
```

```
376 2480 A$="OCT": GOTO 2510
377 2490 A$="NOV": GOTO 2510
378 2500 A$="DEC": GOTO 2510
379 2510 RETURN
380 2520 M7$(I,(I+1))=STR$(Y1)
381 2530 M4$(I,(I+2))=A$
382 2531 REM
383 2532 REM A DOT "." WILL IDENTIFY THE START OF THE WEEK
384 2533 REM
385 2540 M6$(I,I)=". "
386 2550 NEXT J
387 2560 RETURN
388 2561 REM
389 2562 REM PRINT THE HEADING OF THE BAR-CHART
390 2563 REM
391 2570 PRINT ON (6)TAB(25),"I";M5$
392 2580 PRINT ON (6)TAB(25),"I";M4$
393 2590 PRINT ON (6):NO. DESCRIPTION,TAB(25),"I";M3$
394 2600 FOR I=1 TO 126
395 2610 PRINT ON (6)"-";
396 2620 NEXT I
397 2630 PRINT ON (6)"--"
398 2631 REM
399 2632 REM START PRINTING THE ACTIVITY ONE AFTER THE OTHER
400 2633 REM
401 2640 FOR I=1 TO N
402 2650 M1$=M7$
403 2660 M2$=M7$
404 2661 REM
405 2662 REM THEY ARE PRINTED IN SEQUENTIAL STEP ORDER
406 2663 REM
407 2670 INFILE ON (3,I) Z
408 2680 INFILE ON (7,Z) Z1,N2,P0,T1,T2,P5,T5,T6,D$
409 2690 Y=FNA(Z1)
410 2700 IF Y>20 GOTO 2800
411 2701 REM
412 2702 REM CASE OF A REPETITIVE ACTIVITY
413 2703 REM
414 2710 INFILE ON (5,Z) L1,C1,E1,N8
415 2711 REM
416 2712 REM PRINT THE FLOOR IN PARALLEL ON SEPARATE LINES
417 2713 REM
418 2720 FOR U=1 TO N8
419 2730 FOR J=L1+U-1 TO E1 STEP N8
420 2740 R9=Z1+J
421 2750 Y2=J
422 2760 A$="X"
423 2770 GOSUB 3180
424 2780 NEXT J
425 2790 GOTO 2930
426 2800 IF Y>80 GOTO 2860
427 2801 REM
428 2802 REM CASE OF A NON-REPETITIVE ACTIVITY
429 2803 REM
430 2810 R9=Z1
431 2820 Y2=FNL(R9)
432 2830 A$="X"
433 2840 GOSUB 3180
434 2850 GOTO 2930
435 2851 REM
436 2852 REM CASE OF A MILESTONE
437 2853 REM
438 2860 IF F(I)=0 GOTO 2930
439 2870 R9=Z1
440 2880 GOSUB 1960
441 2890 INFILE ON (4,H) Z1,D,D1
442 2900 D1=D1+1
443 2910 IF D1>(W+101) THEN 2930 ELSE F(I)=0
444 2920 M1$((D1-W),(D1-W))="M"
445 2921 REM
446 2922 REM PRINT THAT LINE
447 2923 REM
448 2930 PRINT ON (6)TAB(25),"I";M2$
449 2940 PRINT ON (6) Z1;TAB(8),D$;TAB(25),"I";M1$
450 2950 IF Y>20 GOTO 2990
```

```
451 2960 M1$=M7$
452 2970 M2$=M7$
453 2980 NEXT U
454 2990 PRINT ON (6)TAB(25), 'I';M6$
455 3000 GOTO 3040
456 3010 PRINT ON (6)TAB(25), 'I'
457 3020 PRINT ON (6)TAB(25), 'I'
458 3030 PRINT ON (6)TAB(25), 'I';M6$
459 3040 NEXT I
460 3041 REM
461 3042 REM PRINT THE CALENDAR AT THE BOTTOM
462 3043 REM
463 3050 FOR I=1 TO 100
464 3060 PRINT ON (6)TAB(I+25), '-';
465 3070 NEXT I
466 3080 PRINT ON (6) '-';
467 3090 PRINT ON (6)TAB(26), M3$
468 3100 PRINT ON (6)TAB(26), M4$
469 3110 PRINT ON (6)TAB(26), M5$
470 3120 K=0
471 3121 REM
472 3122 REM CHECK IF THE ACTIVITIES WERE COMPLETELY PRINTED
473 3123 REM
474 3130 PRINT 'NEXT PAGE'
475 3140 FOR I=1 TO N
476 3150 K=K+F(I)
477 3160 NEXT I
478 3170 IF K<1 THEN 250 ELSE W=B9-1: GOTO 2100
479 3171 REM
480 3172 REM THIS SUBROUTINE PUTS IN THE ARRAYS OF CHARACTER
481 3173 REM THE SIGNS ('*', 'X', 'C', ETC...) AT THEIR RESPECTIVE
482 3174 REM RATES. IT ALSO MODIFIES THE FLAG TO ENABLE THE
483 3175 REM ACTIVITIES TO BE PRINTED ON THE RIGHT PAGE.
484 3176 REM
485 3180 GOSUB 1960
486 3190 IF T9=0 THEN RETURN
487 3200 INFILE ON (4,H) R,S,F,S3,F3,S4,F4
488 3201 REM
489 3202 REM CHECK IF THE ACTIVITY IS COMPLETED
490 3203 REM
491 3210 IF S4=0 AND F4=0 THEN A$='C'+A$ ELSE 3240
492 3220 IF Z0=2 THEN IF J<10 THEN A$=' '+A$
493 3230 S=S4:F=F4: GOTO 3360
494 3231 REM
495 3232 REM CHECK IF THE ACTIVITY IS CRITICAL
496 3233 REM
497 3240 IF S3=S THEN A$='*'+A$ ELSE A$=' '+A$
498 3250 IF Z0=3 AND S3=S THEN A$='X'
499 3260 IF Z0=2 THEN IF J<10 THEN A$=' '+A$
500 3270 IF Z0=2 OR S3=S GOTO 3360
501 3271 REM
502 3272 REM PRINT THE FLOAT ON THE BAR-CHART
503 3273 REM
504 3280 S3=F
505 3290 IF S3>=(W+101) THEN F(I)=1: GOTO 3360
506 3300 IF F3>=(W+101) THEN F(I)=0 ELSE F(I)=1:F3=W+101
507 3310 IF F3<=W GOTO 3360
508 3320 IF S3<=W THEN S3=W+1
509 3330 FOR K=S3 TO F3
510 3340 M1$((K-W),(K-W))='-';
511 3350 NEXT K
512 3360 S1=S:F1=F
513 3361 REM
514 3362 REM CHECK IF THE ACTIVITY HAS TO BE PRINTED ON THAT PAGE
515 3363 REM
516 3370 IF S>=(W+101) THEN F(I)=1: RETURN
517 3380 IF F<=(W+101) AND S3=S AND Z0=3 AND S4=0 THEN F(I)=0: GOTO 3400
518 3390 IF F<=(W+101) THEN F(I)=0 ELSE F(I)=1:F=W+101
519 3400 IF F<=W THEN RETURN
520 3410 IF S<=W THEN S=W+1: GOTO 3440
521 3420 IF Z0=2 GOTO 3510
522 3421 REM
523 3422 REM PUT THE FLOOR NUMBER OVER THE BAR
524 3423 REM
525 3430 M2$((S-W),(S-W+1))=STR$(Y2)
```

```
526 3440 IF Z0=2 GOTO 3510
527 3441 REM
528 3442 REM PUT THE CHARACTERS IN THE ARRAY TO FORM THE BAR
529 3443 REM
530 3450 FOR K=S TO F
531 3460 IF K=S THEN IF S1>=W+1 THEN M1$((K-W),(K-W))='S': GOTO 3490
532 3470 IF K=F THEN IF F1<=W+101 THEN M1$((K-W),(K-W))='F': GOTO 3490
533 3480 M1$((K-W),(K-W))=A$
534 3490 NEXT K
535 3500 RETURN
536 3501 REM
537 3502 REM CASE OF THE LINEAR PLANNING CHART
538 3503 REM
539 3510 IF Y>80 THEN M4$((S1-W),(S1-W+1))=A$: RETURN
540 3520 IF Y<20 THEN 3530 ELSE 3560
541 3521 REM
542 3522 REM CASE OF A NON-REPETITIVE ACTIVITY
543 3523 REM
544 3530 IF F1<=W+101 THEN M4$((F1-W-3),(F1-W))=A$+'F'
545 3540 IF S1>=W+1 THEN M4$((S1-W),(S1-W+3))='S'+A$
546 3550 GOTO 3580
547 3551 REM
548 3552 REM CASE OF A REPETITIVE ACTIVITY
549 3553 REM
550 3560 IF S1>=W+1 THEN M3$((S1-W),(S1-W))='S'
551 3570 IF F1<=W+101 THEN M5$((F1-W),(F1-W))='F'
552 3580 K=INT((S1+F1)/2)
553 3590 IF K<=W+101 AND K>=W+1 THEN M4$((K-W-1),(K-W+1))=A$
554 3600 RETURN
555 3601 REM
556 3602 REM THIS SUBROUTINE PUTS THE DATES IN A CHARACTER STRING
557 3603 REM
558 3610 INFILE ON (4,H) Q,D(0),D(1),D(2),D(3),D(4),D(5)
559 3620 IF Y>80 THEN K=1:D(1)=D(1)+1: GOTO 3640
560 3630 FOR K=0 TO 5
561 3640 IF D(K)<=0 GOTO 3730
562 3650 INFILE ON (1,D(K)) D,D1
563 3660 A=FNL(D1)
564 3670 M1$((K*10+1),(K*10+2))=STR$(A)
565 3680 M1=FNA(D1)
566 3690 GOSUB 2370
567 3700 M1$((K*10+3),(K*10+5))=A$
568 3710 A=FNS(D1)
569 3720 M1$((K*10+6),(K*10+7))=STR$(A)
570 3730 IF Y<80 THEN F9=0:F8=0:F7=0: GOTO 3780
571 3740 NEXT K
572 3750 F9=D(2)-D(0)
573 3760 F8=D(1)-D(0)+1
574 3770 IF D(5)<=0 AND D(4)<=0 THEN F7=D(5)-D(4)+1 ELSE F7=0
575 3780 RETURN
576 3781 REM
577 3782 REM END OF PROGRAM 'OUT'
578 3783 REM
579 3790 END
```

```
1 REM
2 REM PROGRAM 'DATA'
3 REM AUTHOR: JEAN B. LARAMEE
4 REM CENTER FOR BUILDING STUDIES
5 REM CONCORDIA UNIVERSITY
6 REM FEBRUARY 1983
7 REM
8 REM THIS PROGRAM ENABLES THE USER TO INPUT NEW ACTIVITY
9 REM DATA OR TO UPDATE IT. HE CAN ALSO INPUT THE WEATHER
10 REM FACTORS AND THE ACTUAL START AND FINISH DATES.
11 REM
12 REM IT IS CALLED BY THE PROGRAM 'MAIN' AND RETURNS TO
13 REM IT AFTER ITS EXECUTION.
14 REM
15 REM DECLARE VARIABLES AND FUNCTIONS.
16 REM
17 REM 20 DIM F$(4),F1$(5),F2$(5),F3$(5),F4$(5),F5$(5)
18 REM 30 DEF FNM(X,Y)=INT((X/Y-INT(X/Y))*Y+.5)
19 REM 40 DEF FNA(A)=INT(INT(A/100)-(INT(A/10000)*100)+.5)
20 REM 50 PRINT 'NAME OF FILE ? (4 CHAR.)'
21 REM 60 INPUT F$
22 REM 70 F2%=F$+2
23 REM 80 F3%=F$+3
24 REM 90 F4%=F$+4
25 REM 100 F5%=F$+5
26 REM 110 OPEN F$,7,0
27 REM 120 OPEN F2$,2,0
28 REM 130 OPEN F3$,3,0
29 REM 140 OPEN F4$,4,0
30 REM 150 OPEN F5$,5,0
31 REM 160 OPEN "CAL",6,0
32 REM
33 REM 162 REM ASK THE USER FOR THE OPTION HE WANTS
34 REM 163 REM
35 REM 170 PRINT '1) UPDATE'
36 REM 180 PRINT '2) NEW'
37 REM 190 PRINT '3) WEATHER FACTORS'
38 REM 200 PRINT '4) ACTUAL START AND FINISH DATES'
39 REM 210 PRINT '5) QUIT'
40 REM 220 INPUT Z
41 REM 230 ON Z GOTO 240,240,590,2480,640
42 REM 240 PRINT '1) SEQUENTIALLY'
43 REM 250 PRINT '2) RANDOMLY'
44 REM 260 INPUT A
45 REM 270 ON A GOTO 280,490
46 REM 280 PRINT '1) ORDER OF INPUT'
47 REM 290 PRINT '2) INCREASING ACTIVITY NO.'
48 REM 300 PRINT '3) SEQUENTIAL STEP ORDER'
49 REM 310 INPUT A1
50 REM 320 ON A1 GOTO 330,400,400
51 REM 321 REM
52 REM 322 REM CASE OF THE ORDER OF INPUT
53 REM 323 REM
54 REM 330 INFILE ON (7,0) N,A
55 REM 340 INFILE ON (7,A) N1,N2
56 REM 350 GOSUB 700
57 REM 360 IF L1=0 THEN GOTO 170
58 REM 370 A=N2
59 REM 380 IF A=0 GOTO 170
60 REM 390 GOTO 340
61 REM 391 REM
62 REM 392 REM CASE OF THE INCREASING ACT. NO OR THE SEQUENTIAL STEP
63 REM 393 REM
64 REM 400 INFILE ON (7,0) N
65 REM 410 I=1
66 REM 420 INFILE ON (3,I) Z1,Z2
67 REM 430 IF A1=2 THEN A=Z2 ELSE A=Z1
68 REM 440 INFILE ON (7,A) N1
69 REM 450 GOSUB 700
70 REM 460 IF L1=0 GOTO 170
71 REM 470 I=I+1
72 REM 480 IF I>N THEN 170 ELSE 420
73 REM 481 REM
74 REM 482 REM CASE OF RANDOMLY ACCESSING THE ACTIVITIES
75 REM 483 REM
```

```
76 490 PRINT "ACTIVITY NO."
77 500 INPUT N9
78 501 REM
79 502 REM INPUTTING ZERO WILL RETURN TO THE MENU.
80 503 REM
81 510 IF N9=0 THEN GOTO 170
82 520 GOSUB 2320
83 530 IF T9=0 THEN PRINT "ACTIVITY NOT FOUND"; GOTO 490
84 540 INFILE ON (7,H) N1
85 550 A=H
86 560 GOSUB 700
87 570 IF L1=0 GOTO 170
88 580 GOTO 490
89 581 REM
90 582 REM CASE OF INPUTTING THE WEATHER FACTORS
91 583 REM
92 590 PRINT "INPUT WEATHER FACTORS"
93 600 INPUT W,W1,W2,W3,W4,W5,W6,W7,W8,W9,W0,Z
94 610 OUTFILE ON (5,0) W,W1,W2,W3,W4,W5,W6,W7
95 620 OUTFILE ON (5,200) W8,W9,W0,Z
96 630 GOTO 170
97 640 CLOSE 2
98 650 CLOSE 3
99 660 CLOSE 4
100 670 CLOSE 5
101 680 CLOSE 7
102 681 REM
103 682 REM RETURN TO THE PROGRAM "MAIN"
104 683 REM
105 690 CHAIN "MAIN"
106 691 REM
107 692 REM THIS SUBROUTINE ENABLES THE USER TO INPUT OR MODIFY
108 693 REM THE DATA FOR A SPECIFIC ACTIVITY.
109 694 REM
110 700 Y=FNA(N1)
111 710 IF Y>80 GOTO 1190
112 720 IF Y>20 GOTO 980
113 721 REM
114 722 REM CASE OF A REPETITIVE ACTIVITY
115 723 REM
116 730 PRINT "ACTIVITY NO.":N1
117 731 REM
118 732 REM IF IT IS A NEW ACTIVITY, GO RIGHT AWAY TO THE INPUT.
119 733 REM IF NOT, SHOW EXISTING DATA.
120 734 REM
121 740 IF Z=2 GOTO 920
122 750 INFILE ON (5,A) L1,C1,E1,N1,P1,S1,F1,N0,W
123 760 PRINT
124 770 PRINT "1) STARTING LEVEL: ";L1
125 780 PRINT "2) CURRENT LEVEL: ";C1
126 790 PRINT "3) LAST LEVEL: ";E1
127 800 PRINT "4) NO. OF CREWS : ";N1
128 810 PRINT "5) PRODUCTION RATE: ";P1
129 820 PRINT "6) START TO START: ";S1
130 830 PRINT "7) FINISH TO FIN.: ";F1
131 840 PRINT "8) LEARNING : ";N0
132 850 PRINT "9) WEATHER : ";W
133 860 PRINT "10) QUIT"
134 861 REM
135 862 REM THE USER SPECIFIES THE ITEM HE WANTS TO MODIFY.
136 863 REM
137 870 INPUT Z1
138 880 ON Z1 GOSUB 1360,1390,1420,1450,1480,1510,1540,1600,1570
139 881 REM
140 882 REM INPUTTING ZERO AS STARTING LEVEL WILL STOP THE INPUT.
141 883 REM
142 890 IF L1=0 THEN RETURN
143 900 OUTFILE ON (5,A) L1,C1,E1,N1,P1,S1,F1,N0,W
144 910 IF Z1=10 THEN RETURN ELSE GOTO 750
145 911 REM
146 912 REM CASE OF NEW DATA:GO THROUGH EACH ITEM
147 913 REM
148 920 FOR I1=1 TO 9
149 930 ON I1 GOSUB 1360,1390,1420,1450,1480,1510,1540,1600,1570
150 940 NEXT I1
```



```
151 950 IF L1=0 THEN RETURN
152 960 OUTFILE ON (5,A) L1,C1,E1,N1,P1,S1,F1,N0,W
153 970 GOTO 750
154 971 REM
155 972 REM CASE OF A NON-REPETITIVE ACTIVITY
156 973 REM
157 980 PRINT "ACTIVITY NO.;"N1
158 990 L1=1
159 1000 IF Z=2 GOTO 1130
160 1010 INFILE ON (5,A) D1,P1,W,S
161 1020 PRINT
162 1030 PRINT "1) DURATION : ;D1
163 1040 PRINT "2) PROCUREMENT : ;P1
164 1050 PRINT "3) WEATHER : ;W
165 1060 PRINT "4) STATUS : ;S
166 1070 PRINT "5) QUIT"
167 1080 INPUT Z1
168 1090 ON Z1 GOSUB 1870,1930,1570,1900
169 1100 IF D1=0 THEN L1=0: RETURN
170 1110 OUTFILE ON (5,A) D1,P1,W,S
171 1120 IF Z1=5 THEN RETURN ELSE 1010
172 1130 FOR I1=1 TO 4
173 1140 ON I1 GOSUB 1870,1930,1570,1900
174 1150 NEXT I1
175 1160 IF D1=0 THEN L1=0: RETURN
176 1170 OUTFILE ON (5,A) D1,P1,W,S
177 1180 GOTO 1010
178 1181 REM
179 1182 REM CASE OF A MILESTONE
180 1183 REM
181 1190 PRINT "MILESTONE NO.;"N1
182 1200 L1=1
183 1210 IF Z=2 GOTO 1250
184 1220 INFILE ON (5,A) D
185 1230 INFILE ON (6,D) D1,D2
186 1240 PRINT "DATE;"D2
187 1250 PRINT "INPUT NEW DATE"
188 1260 INPUT D2
189 1270 IF D2=0 THEN L1=0: RETURN
190 1271 REM
191 1272 REM VERIFY IF THE DATE IS IN THE CALENDAR
192 1273 REM
193 1280 I9=1
194 1290 INFILE ON (6,I9) D1,D3
195 1300 IF D2=D3 THEN D1=I9: GOTO 1340
196 1310 I9=I9+1
197 1320 IF I9=600 THEN PRINT "DATE NOT FOUND": GOTO 1250
198 1330 GOTO 1290
199 1340 OUTFILE ON (5,A) D1
200 1350 RETURN
201 1351 REM
202 1352 REM FOLLOWING IS A SERIES OF SUBROUTINES TO INPUT THE DATA.
203 1353 REM
204 1360 PRINT "STARTING LEVEL ?"
205 1370 INPUT L1
206 1380 RETURN
207 1390 PRINT "CURRENT LEVEL ?"
208 1400 INPUT C1
209 1410 RETURN
210 1420 PRINT "LAST LEVEL ?"
211 1430 INPUT E1
212 1440 RETURN
213 1450 PRINT "NO. OF CREWS ?"
214 1460 INPUT N1
215 1470 RETURN
216 1480 PRINT "PRODUCTION RATE ?"
217 1490 INPUT P1
218 1500 RETURN
219 1510 PRINT "START TO START ?"
220 1520 INPUT S1
221 1530 RETURN
222 1540 PRINT "FINISH TO START ?"
223 1550 INPUT F1
224 1560 RETURN
225 1570 PRINT "WEATHER ? (1)YES OR (0) NO "
```

```
226 1580 INPUT W
227 1590 RETURN
228 1591 REM
229 1592 REM THIS SUBROUTINE IS TO INPUT THE LEARNING EFFECTS
230 1593 REM
231 1600 IF Z=2 GOTO 1770
232 1601 REM
233 1602 REM PRINT THE OLD SEQUENCE (IF ANY).
234 1603 REM
235 1610 IF NO<.1 GOTO 1770
236 1620 INFILE ON (2,NO) W8,W9,Z3
237 1630 PRINT "FLOOR","COEFFICIENT"
238 1640 ZO=NO
239 1650 PRINT W8,W9
240 1660 IF Z3=0 GOTO 1700
241 1670 ZO=Z3
242 1680 INFILE ON (2,ZO) W8,W9,Z3
243 1690 GOTO 1650
244 1691 REM
245 1692 REM ASK THE USER IF HE WANTS CHANGES
246 1693 REM
247 1700 PRINT "CHANGES ? (1) YES (2) NO"
248 1710 INPUT Z4
249 1720 ON Z4 GOTO 1740
250 1730 RETURN
251 1731 REM
252 1732 REM IF SO, DELETE THE OLD FACTORS AND INPUT A NEW SET.
253 1733 REM
254 1740 INFILE ON (2,0) P
255 1750 OUTFILE ON (2,0) NO
256 1760 OUTFILE ON (2,ZO) O,P
257 1770 NO=-1
258 1780 PRINT "ENTER FLOOR NO. AND PRODUCTION COEFFICIENT"
259 1790 INPUT W1,W2
260 1800 IF W1=0 THEN RETURN
261 1810 INFILE ON (2,0) ZO
262 1820 INFILE ON (2,ZO) W8,W9,Z3
263 1830 OUTFILE ON (2,0) Z3
264 1840 OUTFILE ON (2,ZO) W1,W2,NO
265 1850 NO=ZO
266 1860 GOTO 1790
267 1861 REM
268 1862 REM SUBROUTINES FOR DATA OF NON-REPETITIVE ACTIVITIES.
269 1863 REM
270 1870 PRINT "ENTER DURATION"
271 1880 INPUT D1
272 1890 RETURN
273 1900 PRINT "STATUS (1) COMPLETED (0) NOT"
274 1910 INPUT S
275 1920 RETURN
276 1921 REM
277 1922 REM THIS SUBROUTINE IS TO INPUT THE PROCUREMENT SEQUENCE
278 1923 REM
279 1930 IF Z=2 GOTO 2100
280 1931 REM
281 1932 REM PRINT THE OLD SEQUENCE, IF ANY.
282 1933 REM
283 1940 IF P1<.1 GOTO 2100
284 1950 INFILE ON (2,P1) W8,W9,Z3
285 1960 PRINT "ITEM","DURATION"
286 1970 ZO=P1
287 1980 PRINT W8,W9
288 1990 IF Z3=0 GOTO 2030
289 2000 ZO=Z3
290 2010 INFILE ON (2,ZO) W8,W9,Z3
291 2020 GOTO 1980
292 2021 REM
293 2022 REM ASK THE USER IF HE WANTS CHANGES.
294 2023 REM
295 2030 PRINT "CHANGES ? (1) YES (2) NO"
296 2040 INPUT Z9
297 2050 ON Z9 GOTO 2070
298 2060 RETURN
299 2061 REM
300 2062 REM IF SO, DELETE THE OLD SEQUENCE AND INPUT A NEW ONE.
```

```
301 2063 REM
302 2070 INFILE ON (2,0) F
303 2080 OUTFILE ON (2,0) F1
304 2090 OUTFILE ON (2,Z0)O,0,F
305 2100 PRINT "1) PREPARATION OF BID DOCUMENTS"
306 2110 PRINT "2) CALL FOR TENDERS"
307 2120 PRINT "3) EXAMINATION OF BIDS AND CONTRACT AWARD"
308 2130 PRINT "4) VENDOR'S PREPARATION AND SUBMISSION OF SHOP DRAWINGS"
309 2140 PRINT "5) REVIEW AND APPROVAL OF SHOP DRAWINGS"
310 2150 PRINT "6) FABRICATION BY THE VENDOR"
311 2160 PRINT "7) SHIPPING"
312 2170 PRINT "8) CUSTOM CLEARANCES"
313 2180 PRINT "9) DELIVERY AND INSPECTION"
314 2190 PRINT
315 2200 NO=-1
316 2210 PRINT "ENTER ITEM NUMBER AND DURATION"
317 2220 INPUT W1,W2
318 2221 REM
319 2222 REM ZERO WILL STOP THE INPUT
320 2223 REM
321 2230 IF W1=-0 GOTO 2300
322 2240 INFILE ON (2,0) Z0
323 2250 INFILE ON (2,Z0) W8,W9,Z3
324 2260 OUTFILE ON (2,0) Z3
325 2270 OUTFILE ON (2,Z0) W1,W2,NO
326 2280 NO=Z0
327 2290 GOTO 2220
328 2300 F1=NO
329 2310 RETURN
330 2311 REM
331 2312 REM HASHING ROUTINE FOR THE ACTIVITY NUMBERS
332 2313 REM
333 2320 HQ=199
334 2330 Q=INT(N9/H0)
335 2340 H=FNM(N9,H0)
336 2350 IF H=0 THEN H=FNM((Q+H),H0): GOTO 2350
337 2360 INFILE ON (7,H) T9
338 2370 IF T9=0 THEN RETURN
339 2380 IF T9=N9 THEN T9=0: RETURN
340 2390 H=FNM((Q+H),H0): GOTO 2350
341 2391 REM
342 2392 REM HASHING ROUTINE FOR THE RECORDS OF DATES
343 2393 REM
344 2400 HQ=1699
345 2410 Q=INT(R9/H0)
346 2420 H=FNM(R9,H0)
347 2430 IF H=0 THEN H=FNM((Q+H),H0): GOTO 2430
348 2440 INFILE ON (4,H) T9
349 2450 IF T9=0 THEN RETURN
350 2460 IF T9=R9 THEN RETURN
351 2470 H=FNM((Q+H),H0): GOTO 2430
352 2471 REM
353 2472 REM THIS PART IS TO INPUT ACTUAL START AND FINISH DATES.
354 2473 REM
355 2480 PRINT "INPUT ACTIVITY NO."
356 2490 INPUT R9
357 2500 IF R9=9 GOTO 170
358 2510 GOSUB 2400
359 2520 IF T9=0 THEN PRINT "ACTIVITY NOT FOUND": GOTO 2480
360 2521 REM
361 2522 REM PRINT OLD DATES, IF ANY.
362 2523 REM
363 2530 INFILE ON (4,H) Z,Z1,Z2,Z3,Z4,Z5,Z6
364 2540 IF Z5=0 AND Z6=0 GOTO 2620
365 2550 INFILE ON (6,Z5) D2,D8
366 2560 INFILE ON (6,Z6) D2,D9
367 2570 PRINT D8,D9
368 2580 PRINT "CHANGES ? (1) YES (2) NO"
369 2590 INPUT Z8
370 2600 ON Z8 GOTO 2620
371 2610 GOTO 2480
372 2620 PRINT "INPUT ACTUAL START AND FINISH DATES"
373 2630 INPUT D8,D9
374 2631 REM
375 2632 REM SEE IF THE DATES ARE IN THE CALENDAR.
```

```
376 2633 REM
377 2640 IF D8=0 AND D9=0 GOTO 2760
378 2650 I=1
379 2660 INFILE ON (6,I) D2,D3
380 2670 IF D8=D3 THEN D8=I: GOTO 2730
381 2680 I=I+1
382 2690 IF I.500 THEN PRINT "DATE NOT FOUND": GOTO 2620
383 2700 GOTO 2660
384 2710 INFILE ON (6,I) D2,D3
385 2720 IF D9=D3 THEN D9=I: GOTO 2760
386 2730 I=I+1
387 2740 IF I>500 THEN PRINT "DATE NOT FOUND": GOTO 2620
388 2750 GOTO 2710
389 2751 REM
390 2752 REM STORE THE DATES.
391 2753 REM
392 2760 INFILE ON (4,H) Z,Z1,Z2,Z3,Z4,Z5,Z6
393 2770 OUTFILE ON (4,H) Z,Z1,Z2,Z3,Z4,D8,D9
394 2780 GOTO 2480
395 2781 REM
396 2782 REM END OF THE PROGRAM "DATA"
397 2783 REM
398 2790 END
```

```
1 REM
2 REM
3 REM PROGRAM 'SHORT'
4 REM AUTHOR :JEAN E. LARAMEE
5 REM CENTER FOR BUILDING STUDIES
6 REM CONCORDIA UNIVERSITY
7 REM FEBRUARY 1983
8 REM
9 REM THIS PROGRAM PRODUCES THE SHORT CYCLE SCHEDULE
10 REM FOR A SPECIFIC DATE.
11 REM
12 REM IT IS CALLED BY THE PROGRAM 'MAIN' AND RETURNS TO
13 REM IT AFTER ITS EXECUTION.
14 REM
15 REM DECLARE VARIABLES AND FUNCTIONS.
16 REM
17 REM 20 DIM F$(4),F1$(5),F2$(5),F3$(5),F4$(5),F5$(5)
18 REM 30 DIM I$(20),M1$(60),M2$(60),S(200),D(6),A$(3)
19 REM 40 DEF FNI(X,Y)=INT((X/Y-INT(X/Y))*Y+.5)
20 REM 50 DEF FNA(A)=INT(INT(A/100)-(INT(A/10000)*100)+.5)
21 REM 60 DEF FNL(A)=INT(A-(INT(A/100)*100)+.5)
22 REM 70 DEF FNS(A)=INT(A/10000)
23 REM 80 PRINT 'NAME OF FILE ? (4 CHAR.)'
24 REM 90 INPUT F$
25 REM 100 F1$=F$+'1'
26 REM 110 F2$=F$+'2'
27 REM 120 F3$=F$+'3'
28 REM 130 F4$=F$+'4'
29 REM 140 F5$=F$+'5'
30 REM 150 OPEN F$,7,0
31 REM 160 OPEN 'CAL',1,0
32 REM 170 OPEN F3$,3,0
33 REM 180 OPEN F4$,4,0
34 REM 190 OPEN F5$,5,0
35 REM 200 OPEN 'FR:',6,2
36 REM 210 M2$=' '
37 REM 220 FOR I=1 TO 60
38 REM 230 M2$=M2$+' '
39 REM 240 NEXT I
40 REM 241 REM
41 REM 242 REM ASK THE USER TO INPUT THE DATE HE WANTS
42 REM 243 REM
43 REM 250 PRINT 'FOR WHICH DATE ?'
44 REM 260 INPUT D
45 REM 270 I=0
46 REM 280 I=I+1
47 REM 290 IF I=500 THEN PRINT 'DATE NOT FOUND':GOTO 250
48 REM 300 INF FILE ON (1,I) Z,D1
49 REM 310 IF D=D1 THEN 320 ELSE 280
50 REM 311 REM
51 REM 312 REM SET THE LIMITS OF THE WINDOW
52 REM 313 REM
53 REM 320 I1=I-5
54 REM 330 IF I1<0 THEN I1=1
55 REM 340 I2=I+10
56 REM 350 M=FNA(D)
57 REM 360 GOSUB 1020
58 REM 361 REM
59 REM 362 REM PRINT THE HEADING
60 REM 363 REM
61 REM 370 PRINT ON (6)'SHORT CYCLE SCHEDULE AS OF 'FNL(D);A$;FNS(D)
62 REM 380 PRINT ON (6)
63 REM 390 PRINT ON (6)TAB(31),'I';TAB(38),'EARLY';
64 REM 400 PRINT ON (6)TAB(59),'LATE',TAB(77),'ACTUAL';
65 REM 410 PRINT ON (6)TAB(105),'DURATION'
66 REM 420 PRINT ON (6)'NO. DESCRIPTION FLOOR',TAB(31),'I';
67 REM 430 PRINT ON (6)'START FINISH START FINISH';
68 REM 440 PRINT ON (6)'START FINISH FLOAT SCHED. ACTUAL'
69 REM 450 FOR I=1 TO 120
70 REM 460 PRINT ON (6)'-';
71 REM 470 NEXT I
72 REM 480 PRINT ON (6)'-'
73 REM 490 N=0
74 REM 491 REM
75 REM 492 REM SCAN THE FILE OF DATES AND PICK THE ACTIVITIES LOCATED
76 REM 493 REM WITHIN THE LIMITS: EARLY, LATE OR ACTUAL DATES.
```

```
76 494 REM
77 500 FOR I=1 TO 1699
78 510 INFILE ON (4,I) Z,S1,F1,S2,F2,S3,F3
79 520 IF F1:I1 GOTO 540
80 530 IF S1:I2 THEN 540 ELSE 580
81 540 IF F2:I1 GOTO 560
82 550 IF S2:I2 THEN 560 ELSE 580
83 560 IF S3:I1 GOTO 600
84 570 IF F3:I2 GOTO 600
85 580 N=N+1
86 581 REM
87 582 REM ARRAY S CONTAINS THE RECORD NUMBERS OF THE PICKED ACT.
88 583 REM
89 590 S(N)=I
90 600 NEXT I
91 601 REM
92 602 REM PRINT THE ACTIVITIES IN THE ORDER THEY WERE FOUND
93 603 REM
94 610 FOR I=1 TO N
95 620 M1$=M2$
96 621 REM
97 622 REM THIS PROCEDURE IS SIMILAR TO THE ONE USED TO PRINT
98 623 REM THE LIST OF DATES OF THE PROGRAM 'OUT'.
99 624 REM
100 630 INFILE ON (4,S(I)) Z,D(0);D(1);D(2);D(3);D(4);D(5)
101 640 Y=FNA(Z)
102 650 IF Y:20 THEN A9=Z ELSE A9=Z-FNL(Z)
103 660 GOSUB 940
104 670 INFILE ON (7,H) N1,N2,P0,T1,T2,P5,T5,T6,D$
105 680 IF Y:80 THEN K=1:D(1)=D(1)+1: GOTO 700
106 690 FOR K=0 TO 5
107 700 IF D(K)=0 GOTO 790
108 710 INFILE ON (1,D(K)) Y,D,D1
109 720 A=FNL(D1)
110 730 M1$((K*10+1),(K*10+2))=STR$(A)
111 740 M=FNA(D1)
112 750 GOSUB 1020
113 760 M1$((K*10+3),(K*10+5))=A$
114 770 A=FNS(D1)
115 780 M1$((K*10+6),(K*10+7))=STR$(A)
116 790 IF Y:80 THEN F9=0:F8=0:F7=0: GOTO 840
117 800 NEXT K
118 810 F9=D(2)-D(0)
119 820 F8=D(1)-D(0)+1
120 830 IF D(5)=0 AND D(4)=20 THEN F7=D(5)-D(4)+1 ELSE F7=0
121 840 PRINT ON (6)TAB(31),'I'
122 850 PRINT ON (6) N1,TAB(9),D$;TAB(27),FNL(Z);TAB(31),'I' ;M1$;F9
123 860 PRINT ON (6)TAB(104),F8;TAB(112),F7
124 870 NEXT I
125 880 CLOSE 1
126 890 CLOSE 4
127 900 CLOSE 5
128 910 CLOSE 6
129 920 CLOSE 7
130 921 REM
131 922 REM RETURN TO THE PROGRAM "MAIN"
132 923 REM
133 930 CHAIN "MAIN"
134 931 REM
135 932 REM HASHING ROUTINE FOR THE ACTIVITY NUMBERS RECORDS
136 933 REM
137 940 HO=199
138 950 Q=INT(A9/HO)
139 960 H=FNM(A9,HO)
140 970 IF H=0 THEN H=FNM((Q+H),HO): GOTO 970
141 980 INFILE ON (7,H) T9
142 990 IF T9=0 THEN RETURN
143 1000 IF T9=A9 THEN RETURN
144 1010 H=FNM((Q+H),HO): GOTO 970
145 1011 REM
146 1012 REM SUBROUTINE THAT CONVERTS THE MONTH NUMBER INTO ITS NAME
147 1013 REM
148 1020 ON M GOTO 1040,1050,1060,1070,1080,1090,1100,1110,1120,1130
149 1030 ON (M-10) GOTO 1140,1150
150 1040 A$="JAN": RETURN
```

```
151 1050 A$="FEB": RETURN
152 1060 A$="MAR": RETURN
153 1070 A$="APR": RETURN
154 1080 A$="MAY": RETURN
155 1090 A$="JUN": RETURN
156 1100 A$="JUL": RETURN
157 1110 A$="AUG": RETURN
158 1120 A$="SEP": RETURN
159 1130 A$="OCT": RETURN
160 1140 A$="NOV": RETURN
161 1150 A$="DEC": RETURN
162 1151 REM
163 1152 REM END OF THE PROGRAM "SHORT"
164 1153 REM
165 1160 END
```

```
1 REM
2 REM
3 REM PROGRAM 'PROC'
4 REM AUTHOR: JEAN B. LARAMEE
5 REM CENTER FOR BUILDING STUDIES
6 REM CONCORDIA UNIVERSITY
7 REM FEBRUARY 1983
8 REM
9 REM THIS PROGRAM PRODUCES THE PROCUREMENT STATUS
10 REM REPORT FOR THE ACTIVITIES INPUT BY THE USER.
11 REM
12 REM IT IS CALLED BY THE PROGRAM 'MAIN' AND RETURNS TO
13 REM IT AFTER ITS EXECUTION.
14 REM
15 REM DECLARE VARIABLES AND FUNCTIONS
16 REM
17 REM 20 DIM F$(4),F1$(5),F2$(5),F3$(5),F4$(5),F5$(5)
18 REM 30 DIM I$(20),M$(110),N1$(110)
19 REM 40 DIM A$(3)
20 REM 50 DEF FNM(X,Y)=INT((X/Y-INT(X/Y))*Y+.5)
21 REM 60 DEF FNA(A)=INT(INT(A/100)-(INT(A/10000)*100)+.5)
22 REM 70 DEF FNL(A)=INT(A-(INT(A/100)*100)+.5)
23 REM 80 DEF FNS(A)=INT(A/10000)
24 REM 90 PRINT "NAME OF FILE ? (4 CHAR.)"
25 REM 100 INPUT F$
26 REM 110 F1#=F#+'.1'
27 REM 120 F2#=F#+'.2'
28 REM 130 F3#=F#+'.3'
29 REM 140 F4#=F#+'.4'
30 REM 150 F5#=F#+'.5'
31 REM 160 OPEN F$,7,0
32 REM 170 OPEN "CAL",1,0
33 REM 180 OPEN F2$,2,0
34 REM 190 OPEN F4$,4,0
35 REM 200 OPEN F5$,5,0
36 REM 210 OPEN "PR:",6,2
37 REM 211 REM
38 REM 212 REM PRINT THE HEADING
39 REM 213 REM
40 REM 220 PRINT ON (6) ".12:"
41 REM 230 PRINT ON (6) " PROCUREMENT STATUS REPORT"
42 REM 240 PRINT ON (6) ""
43 REM 250 M1$=""
44 REM 260 FOR I=1 TO 102
45 REM 270 M1#=M1#+""
46 REM 280 NEXT I
47 REM 290 M$="" PREPAR. TENDER CONTRACT SHOP DWG SHOP DWG
48 REM 300 M$=M#+"" FABRIC. SHIPPING CUSTOM DELIVERY
49 REM 310 PRINT ON (6)TAB(26),M$
50 REM 320 M$=M1$
51 REM 330 M$="" BID DOC. CALL AWARD SUBMIT APPROV.
52 REM 340 M$=M#+"" EQUIP. EQUIP. CLEAR INSPECT.
53 REM 350 PRINT ON (6) " NO. DESCRIPTION";TAB(25),"I";M$
54 REM 360 FOR I=1 TO 120
55 REM 370 PRINT ON (6) "-";
56 REM 380 NEXT I
57 REM 390 PRINT ON (6) "- "
58 REM 400 PRINT ON (6)TAB(25),"I"
59 REM 401 REM
60 REM 402 REM ASK THE USER TO INPUT THE ACTIVITIES HE WANTS TO SEE.
61 REM 403 REM
62 REM 410 PRINT "ACTIVITY NO. ?"
63 REM 420 INPUT A9
64 REM 430 IF A9<=0 GOTO 710
65 REM 440 GOSUB 780
66 REM 450 INFILE ON (5,H) A2,A3
67 REM 451 REM
68 REM 452 REM VERIFY IF IT HAS A PROCUREMENT SEQUENCE
69 REM 453 REM
70 REM 460 IF A3<0 OR A3>2000 THEN PRINT "NO PROCUREMENT": GOTO 410
71 REM 470 R9=A9
72 REM 480 GOSUB 990
73 REM 481 REM
74 REM 482 REM GET THE DATE AT WHICH THE ACTIVITY STARTS ON THE SITE.
75 REM 483 REM
76 REM 490 INFILE ON (4,H) R9,S
```



```
76 500 M#-M1#
77 510 IF A3=0 GOTO 660
78 520 INFILE ON (2,A3) Z1,Z2,Z3
79 530 A3=Z3
80 531 REM
81 532 REM CALCULATE THE DATE AT WHICH THAT ITEM STARTS
82 533 REM
83 540 D=S-Z2
84 550 S=D
85 560 INFILE ON (1,D) J,D1
86 570 L=Z1#10-8
87 580 J1=FNL(D1)
88 581 REM
89 582 REM PUT THAT UNDER THE RIGHT HEADING
90 583 REM
91 590 M$(L,L+1)=STR$(J1)
92 600 M=FNA(D1)
93 610 GOSUB 860
94 620 M$(L+2,L+4)=A$
95 630 Y=FNS(D1)
96 640 M$(L+5,L+6)=STR$(Y)
97 650 GOTO 510
98 660 GOSUB 780
99 670 INFILE ON (7,H) N1,N2,P0,T1,T2,P5,T5,T6,D$
100 671 REM
101 672 REM PRINT FOR THAT ACTIVITY
102 673 REM
103 680 PRINT ON (6) N1,TAB(9),D$;TAB(25),'I';M$
104 690 PRINT ON (6)TAB(25),'I'
105 691 REM
106 692 REM GO GET ANOTHER ONE
107 693 REM
108 700 GOTO 410
109 710 CLOSE 1
110 720 CLOSE 2
111 730 CLOSE 4
112 740 CLOSE 5
113 750 CLOSE 6
114 760 CLOSE 7
115 761 REM
116 762 REM RETURN TO THE PROGRAM 'MAIN'
117 763 REM
118 770 CHAIN 'MAIN'
119 771 REM
120 772 REM HASHING ROUTINE FOR THE ACTIVITY NUMBERS
121 773 REM
122 780 H0=199
123 790 Q=INT(A9/H0)
124 800 H=FNM(A9,H0)
125 810 IF H=0 THEN H=FNM((Q+H),H0): GOTO 810
126 820 INFILE ON (7,H) T9
127 830 IF T9=0 THEN RETURN
128 840 IF T9=A9 THEN RETURN
129 850 H=FNM((Q+H),H0): GOTO 810
130 851 REM
131 852 REM THIS SUBROUTINE CONVERTS MONTH NUMBER INTO ITS NAME
132 853 REM
133 860 ON M GOTO 870,880,890,900,910,920,930,940,950,960,970,980
134 870 A$='JAN': RETURN
135 880 A$='FEB': RETURN
136 890 A$='MAR': RETURN
137 900 A$='APR': RETURN
138 910 A$='MAY': RETURN
139 920 A$='JUN': RETURN
140 930 A$='JUL': RETURN
141 940 A$='AUG': RETURN
142 950 A$='SEP': RETURN
143 960 A$='OCT': RETURN
144 970 A$='NOV': RETURN
145 980 A$='DEC': RETURN
146 981 REM
147 982 REM HASHING ROUTINE FOR THE DATES RECORDS.
148 983 REM
149 990 H0=1699
150 1000 Q=INT(R9/H0)
```

```
151 1010 H=FNM(R9,H0)
152 1020 IF H=0 THEN H=FNM((Q+H),H0): GOTO 1020
153 1030 INFILE ON (4,H) T9
154 1040 IF T9=0 THEN RETURN
155 1050 IF T9=R9 THEN RETURN
156 1060 H=FNM((Q+H),H0): GOTO 1020
157 1061 REM
158 1062 REM END OF THE PROGRAM "PROC"
159 1063 REM
160 1070 END
```

```
1 REM
2 REM PROGRAM 'CALENDAR'
3 REM AUTHOR: JEAN B. LARAMEE
4 REM CENTER FOR BUILDING STUDIES
5 REM CONCORDIA UNIVERSITY
6 REM FEBRUARY 1983
7 REM
8 REM THIS PROGRAM PREPARES THE EQUIVALENT OF WORKING
9 REM DAYS TO CALENDAR DAYS AND STORES IT IN FILE 'CAL'.
10 REM
11 REM THIS PROGRAM IS CALLED BY THE PROGRAM 'MAIN' AND
12 REM RETURNS TO IT AFTER ITS EXECUTION.
13 REM
14 REM DECLARE VARIABLES AND FUNCTIONS
15 REM
16 REM DEF FNM(X,Y)=INT((X/Y-INT(X/Y))*Y+.5)
17 REM DEF FNA(A)=INT(INT(A/100)-(INT(A/10000)*100)+.5)
18 REM DEF FNS(A)=INT(A/10000)
19 REM DEF FNL(A)=INT(A-(INT(A/100)*100)+.5)
20 OPEN 'CAL',1,0
21 REM
22 REM THE DAY OF THE WEEK IS A NUMBER (MON=1, TUE=2, ETC...)
23 REM
24 REM PRINT 'INPUT DAY OF WEEK AND DATE THAT PROJECT STARTS'
25 INPUT D,S
26 I=1
27 REM
28 REM INPUT THE DATES IN THE FORMAT YYMMDD (ALL NUMBERS).
29 REM
30 REM PRINT 'INPUT HOLIDAYS (0 TO END)'
31 INPUT H
32 OUTFILE ON (1,I)0,0,H
33 IF H=0 GOTO 160
34 I=I+1
35 GOTO 110
36 OUTFILE ON (1,0) I
37 I=I-2
38 I9=0
39 REM
40 REM SORT THE HOLIDAYS
41 REM
42 FOR J=1 TO I
43 INFILE ON (1,J) A1,B1,C1
44 INFILE ON (1,J+1) A2,B2,C2
45 IF C1<C2 GOTO 260
46 OUTFILE ON (1,J) A1,B1,C2
47 OUTFILE ON (1,J+1) A2,B2,C1
48 I9=1
49 NEXT J
50 I=I-1
51 IF I9=1 GOTO 180
52 PRINT 'INPUT NO OF WORKING DAYS'
53 INPUT N
54 REM
55 REM STORE THE START DATE IN THE FIRST RECORD
56 REM
57 INFILE ON (1,1) A,B,C
58 OUTFILE ON (1,1) D,S,C
59 I1=1
60 S1=S
61 D1=D
62 REM
63 REM FOR THE NUMBER OF WORKING DAYS, GO THROUGH THE CALENDAR
64 REM AND ELIMINATE THE HOLIDAYS AND THE WEEKENDS.
65 REM
66 FOR I=2 TO N
67 REM
68 REM NEXT DATE
69 REM
70 D1=D1+1
71 S1=S1+1
72 D9=FNL(S1)
73 REM
74 REM CHECK IF IT IS THE END OF THE MONTH
75 REM
```

```
76 400 IF D2 IS GOTO 530
77 401 REM
78 402 REM CHECK IF IT IS AN HOLIDAY
79 403 REM
80 410 IF S1=0 THEN 420 ELSE 450
81 411 REM
82 412 REM GET THE NEXT HOLIDAY AND DO GET THE NEXT CALENDAR DAY
83 413 REM
84 420 IF I=1
85 430 INFILE ON (1,I) A,B,C
86 440 GOTO 370
87 441 REM
88 442 REM CHECK IF IT IS DURING A WEEKEND
89 443 REM HERE IS WHERE ONE COULD MODIFY THE SOFTWARE
90 444 REM TO GENERATE A CALENDAR FOR WHICH ONE WORKS
91 445 REM ON WEEKENDS. (REPLACE 3 51 & OR 7)
92 446 REM
93 450 IF D1=0 THEN 460 ELSE 430
94 451 REM
95 452 REM IF 30 JUMP THAT DATE AND ADJUST THE DAY OF THE WEEK
96 453 REM
97 460 IF D1=7 THEN D1=0
98 470 GOTO 370
99 480 INFILE ON (1,I) A,B,Z
100 481 REM
101 482 REM STORE THAT DATE IN THE Ith RECORD OF THE FILE
102 483 REM
103 490 OUTFILE ON (1,I) D1,S1,Z
104 500 NEXT I
105 510 CLOSE 1
106 511 REM
107 512 REM RETURN TO THE PROGRAM 'MAIN'
108 513 REM
109 520 CHAIN 'MAIN'
110 521 REM
111 522 REM THIS PROCEDURE GETS THE FIRST DATE OF THE NEXT MONTH
112 523 REM
113 530 M=FMA(S1)
114 540 ON M GOTO 550,570,550,630,550,630,550,550,630,550,630,650
115 541 REM
116 542 REM CASE OF MONTHS OF 31 DAYS; EXCEPT DECEMBER
117 543 REM
118 550 IF D9=31 THEN S1=S1+68; GOTO 380
119 560 GOTO 410
120 561 REM
121 562 REM CASE OF FEBRUARY; CHECK FOR LEAP YEAR
122 563 REM
123 570 Y=FMB(S1)
124 580 Y1=FMB(Y,4)
125 590 IF Y1=0 THEN 600 ELSE 620
126 600 IF D9=29 THEN S1=S1+70; GOTO 380
127 610 GOTO 410
128 620 S1=S1+71; GOTO 380
129 621 REM
130 622 REM CASE OF MONTHS OF 30 DAYS
131 623 REM
132 630 IF D9=30 THEN S1=S1+69; GOTO 380
133 640 GOTO 410
134 641 REM
135 642 REM CASE OF DECEMBER; CHANGE YEAR
136 643 REM
137 650 IF D9=31 THEN S1=S1+8868; GOTO 380
138 660 GOTO 410
139 661 REM
662 REM END OF THE PROGRAM 'CALENDAR'
663 REM
670 END
```