

AN ENGINEERING APPROACH TO PROBLEM ANALYSIS

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ABSTRACT

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Since the early 1950's, engineers have relied more and more upon the computer for design and analysis. Industry's conservatism however, has dictated acceptance of formal languages barely advanced from those early days. Engineers seeking computer solutions have tended to channel their thinking into sequential processes. This is largely an effect of the language restrictions.

Here is proposed a design methodology based upon traditional language and concepts, but offering some of the advantages of more modern thinking. This computer-based system, operating through a construct similar to, but more powerful than, Dijkstra's guarded commands, is intended to provide an escape from the sequential thought process. The outcome of different logical situations may now be studied in parallel. Retention of Fortran as the host language allows this system to interface, where necessary, with existing programs.

The system was designed using the methods presented in this paper, and is itself written in Fortran. Its own structure, being the same as that of the programs it builds, is considered a proof of the workability of the overall concept. Within a problem requirement, a clear distinction

is maintained between logic and a set of actions providing the solution, as well as table components which link the two. The user provides a set of simple condition statements, a set of action statements, (both in Fortran), tabular linkage/control information, and descriptions of global data items. The system provides the means to test the logic of a proposed solution, even before all information has been assembled. It also aids in building and modifying the various components. A simple driver provides the executing power for both the system and the problem-solving procedure which it has helped to create.

By being encouraged to adopt a top-down approach to problem analysis, a user is able to produce a solution program whose structural form is directly related to that of the problem requirements. With the full capabilities of the Fortran language in no wise diminished, engineers are offered a new aid in the solution of technical problems.

TABLE OF CONTENTS

LIST OF ILLUSTRATIONS	vi
PREFACE	viii
I. INTRODUCTION	1
II. BACKGROUND	3
Program Structure	3
Module Structure	4
Decision Tables	5
Software Support	8
Summary	12
III. PROBLEM ANALYSIS	13
IV. DESIGN	17
Logical Concept	17
Physical Representation	26
Physical Components	29
Execution Control	32
Logic Testing	34
Data Flow	35
User Interface	35
V. IMPLEMENTATION	37
Environment	37
The Driver	37
The First Table	38
Table Transfer	42
Action Tracing	43
The Data Dictionary	44
The Source Code Library	47
Code Generation	48
File Organisation	51
VI. OPERATION	53
VII. CONCLUSION	61

APPENDIX A	64
User Command Summary	64
Terminal Sessions for Sub-module DRIVEN	67
Terminal Sessions for Sub-module ROTATE	77
Source Listing of Generated Programs DRIVEN	95
Source Listing of Generated Programs ROTATE	103
APPENDIX B	114
Module DRIVER--Program MAIN	115
Module DRIVER--Function MATCH	117
Sub-module DRIVEN--Subroutine DRIVEN	118
Sub-module DRIVEN--Subroutine ZRIVEZ	149
Sub-module DRIVEN--Tables	152
Sub-module IGETBL--Subroutine IGETBL	164
Sub-module IGETBL--Subroutine ZGETBZ	168
Sub-module IGETBL--Tables	169
Sub-module TRACE--Subroutine TRACE	170
Sub-module TRACE--Subroutine ZRACEZ	182
Sub-module TRACE--Tables	183
Sub-module BLDCOD--Subroutine BLDCOD	189
Sub-module BLDCOD--Subroutine ZLDCOZ	208
Sub-module BLDCOD--Tables	210
Sub-module GENER--Subroutine GENER	218
Sub-module GENER--Subroutine \$GENES	236
Sub-module GENER--Tables	238
APPENDIX C	253
Utility Programs--Function	253
Utility Programs--Source Listing	257
LIST OF REFERENCES	293
GLOSSARY	295

LIST OF ILLUSTRATIONS

Figure 1.	Division of a problem into tasks and sub-tasks . . .	13
Figure 2.	Expression of the logic of a problem solution in tabular form	15
Figure 3.	The user's view of a problem task in tabular form	19
Figure 4.	The system's "view" of the problem	20
Figure 5.	Two versions of a program to calculate square roots, written in Fortran	22
Figure 6.	The two square root programs represented in ABL	23
Figure 7.	Two comparable clusters from the square root programs	24
Figure 8.	Conceptual view of the system	25
Figure 9.	Illustrating the term "sub-module" as used in the text	27
Figure 10.	With the "Driven" sub-module complete a user's application sub-module(s) would be built and subsequently executed	28
Figure 11.	Subdivision of a project into sub-modules and components	30
Figure 12.	Main Procedure DRIVER	37
Figure 13.	Information stored in the PDT	41
Figure 14.	The relationship between user's action number, internal action numbers and source code location	43
Figure 15.	Arrangement of information in the Data Dictionary	46
Figure 16.	Disk resident files required during execution of the various system operations	51

Figure 17.	Proposed solution to the tower design problem . . .	54
Figure 18.	Subdivision of the rotational analysis task . . .	55
Figure 19.	Conversion of proposed tasks into sub-modules . .	56
Figure 20.	Tabular representation of the problem requirements for sub-module DRIVEN	57
Figure 21.	Tabular composition of sub-module ROTATE	59

PREFACE

Practising in the field of structural engineering at the beginning of the 1960's, I experienced the lure of the computer while it was yet in its infancy. It is a marvel to me, now, that I should have taken pleasure in a machine whose most predictable feature was the regularity with which its vacuum tubes burnt out. It was in those early years of computing that we acquired our first Fortran compiler, which brought us relief from the frustrations of machine language programming.

Twenty years of R&D in the electronics industry has left that machine a mere museum piece. But what of the language? While amazing advances in hardware were being made, were the software developers really standing still? Of course not! But the engineering industry had very quickly taken advantage of the "new" computerised methods, and had soon built a considerable stock of programs. As its investment in Fortran written software increased, so did its reluctance to accept new languages whose advent might erode that investment. A fair amount of inertia then, must be overcome in order to change the programming course established within a large organisation.

Working in such an organisation, I am constantly made aware of the fact that in pursuit of computerised solutions to problems, engineers almost invariably think in terms of the sequential execution of actions, in spite of the fact that their problem requirements imply

no such time-dependence. With Fortran as the only available programming tool,--no wonder!

How then could engineers profit from some of the modern software advances, within the restrictions of the Fortran language? The following text describes how that challenge has been approached in an engineering office. How successfully, remains to be seen.

My grateful thanks are owed to my supervisor, Dr. W. M. Jaworski, for his support and stimulation throughout this project. Mary Morgan and Sharron Tracy both displayed forbearance and secretarial skills which were equally remarkable. Without these three, this work could never have reached fruition.

I. INTRODUCTION

There are many instances of programming tools based upon the idea of pre-processors to a high level language such as Cobol or Fortran [1-3]. Most appear to permit of, or impose program structure by virtue of non-host-language statements, which through pre-processing are converted to high level code acceptable to a standard compiler.

Pre-processing has several shortcomings:

1. It provides essentially a programming tool; not a design one
2. It often involves the learning of new language syntax
3. Program testing can only be performed on a complete pre-processed and compiled program
4. Program code changes usually involve a pre-processor re-run, as the generated source code is likely to be meaningless to the unfamiliar user

Endeavouring to overcome some of the aforementioned inadequacies (notably 1), resulted in this design for a new system. It is formalised in the following objectives:

1. To devise an analysis/programming aid, primarily for Engineers. With this, the design of a computerised solution to a problem could be produced, bearing a close resemblance to the structure of the original problem requirements
2. To implement the proposed system in the same manner as it would handle a user's application design. Being modular in structure, each part of the growing system would be used in the building of

later ones; and the workability of problem solutions implemented in this way would be ensured

3. To demonstrate the features, and highlight weaknesses of the operational system by its application to the solution of a sizeable engineering problem

The work upon which this thesis is based was founded on concepts presented in [4], most notably that of grouping related logic tests into a single switching function, in order to provide both a better program design method, and greater clarity of program operation for the reader. An experimental system embodying these concepts has been devised and implemented in APL [5], and provided a starting point for the development of the operational system described within this text. The scheme adopted here was seen, too, as a means of providing greater software reliability. A survey of methodologies which could contribute to the prevention or early detection of software errors brought about the design of a system which united the building and testing functions of a problem solution--having already influenced its analysis. It was hoped thereby to support many, if not all of these aids to reliability improvement.

It has not been the intention here to invent another language, nor yet aggravate the burden of the programmer whose path is already strewn with miracle cures for unstructured Fortran. It is, rather, an attempt to provide the means whereby a user, by taking a structured approach to analysing his/her problem, creates a Fortran program whose strongly structured form matches that of the problem requirements.

II. BACKGROUND

Program Structure. One of the aims at the outset of this project was to provide structure to problem solutions. Why the concern for structure? Floyd [6] puts it succinctly: "The structured programming paradigm is by no means universally accepted...Yet [it] does serve to extend one's powers of design, allowing the construction of programs that are too complicated to be designed efficiently and reliably without methodological support."

The first phase of structured programming is the process of top-down design, in which the problem is decomposed into a small number of simpler sub-problems. Continuing the process further, results eventually in sub-programs which are simple enough to be coped with directly. Yet further decomposition, of course, produces a detailed algorithm.

Modules produced in this fashion can then achieve the aims of understandability, operational reliability, and simplicity of maintenance and extension, as outlined by Turner [7]; but only if the required structured coding goes hand-in-hand with structured control of those modules. A program in which control can be passed arbitrarily among modules is just as unmanageable as a single module in which GO TO statements are used indiscriminately. Turner concludes that ideally the necessary degree of control can best be implemented by building programs as pure tree structures. Such a structure would consist of a collection

of modules, each having functional strength; there would be no sharing of modules between branches of the tree; and the program would maintain locality of reference. Unfortunately one is seldom able to produce the ideal; and here, as ever, compromise is in order. It becomes necessary in practical applications to allow sharing of certain types of service subprograms; but still the spirit of the pure tree structure is retained.

Module Structure. What then is to be the pattern to which modules will be built, such that the desired degree of control over them can be exercised? While not necessarily a requirement, it is obviously desirable that all should possess the same structure. Of over-riding importance here, however, lies the objective of providing a design tool rather than a programming tool. With this requirement fulfilled, the engineer who is seeking to solve a problem, can derive the algorithm representing his/her desired solution in the same terms as will be used to produce that solution. Or to put it another way: the mystical "conversion" from problem specification to someone else's incomprehensible (to the engineer) code, representing the solution algorithm, is avoided. To extend this a stage further, it is highly desirable that the same language even, be used both to define and execute the problem solution.

To talk of "engineering problems", with a sweep of the hand, is being somewhat vague. This becomes apparent as soon as one seeks common ground in problems such as arch dam analysis, hydraulic flow, prestressed concrete frame design, transmission tower design. These problems, as many engineering ones do, involve computerised modelling of

real-world situations; and in all (of what are often highly complex problems) are seen groups of actions to be performed in various distinct and mutually exclusive situations. The groups or alternatives are thus "guarded" by the conditions which constitute those situations. Further, it becomes apparent that there exist many clusters of alternatives which are logically independent of each other, separated by time. For example, the sets of actions to be executed to design a bridge foundation cannot be performed until those for the superstructure are complete.

What is required then, is a single construct which can be represented in the user's preferred choice of computer language, which can incorporate a high level of logical complexity, and which retains the structure of the problem specification for the purpose of execution. The choice of the Decision Table to fill these requirements is a natural one.

Decision Tables. The existence of copious quantities of literature on the subject of use and conversion of decision tables testifies adequately to their usefulness in the field of problem specification. A plethora of information of an introductory nature [8, 9, 10, 11] precludes further description except to state that the "normal" form of condition stub, condition entry, action stub and action entry is used here.

Tausworthe [8] defines a decision table as a tabular display of the pertinent logical aspects of a programming problem, showing all relevant conditions, relationships, and actions to be taken under each set of circumstances. Among the advantages to be gained from using it

as a design tool are:

1. It forces a clear problem statement and shows where information is missing
2. It completely defines, at the top hierarchic level, those decisions to be implemented
3. It permits functional definitions and descriptions that are distinct from procedural content
4. It modularises the program by forcing segmentation of the overall system into logically manageable tables
5. It is suitable for documentation and for communication of the program operation between people
6. It assists in implementing program changes, and tends to identify consequences of any one change, even in a complex program

It is only fair to point out, of course, that not quite the whole world is enthusiastic about decision logic structures. Because of the usual approach to implementing them, Anastas and Vaughan [12] tend to regard them only as "monitoring and evaluation tools", and see their use as constituting a divergence from the central development path. The conditional transfer of control associated with the typical decision logic construct (they say), does nothing more than circumvent the GO TO-less dogma. Their proposed program structure has a coded representation which is simple and at once easy to read; but they appear to miss the point that a designer need be tied to his/her source language listing; no more than to a listing of the machine code to which the program is translated. What is far more important is that the user sees the program source in the same way as it was originally

presented, and that testing and debugging is carried out on that same program form. If software support can be provided such that a user can define decision tables in Fortran, and maintain that same view of his/her problem solution from conception to implementation, (worry not that it possess some other form for the purpose of (say) compilation), then the above objection to their use is satisfied.

Low [13] suggests that "...many of the difficulties inherent in...decision table programming can be avoided" by what he terms "Programming by Questionnaire." Briefly, this involves an English language questionnaire, a list of source statements, a set of decision tables and an editor program. Since Low is describing a programming tool, these four components are assumed to exist already when the programmer takes up his/her task; and therein lie several shortcomings as far as the engineer is concerned:

1. The application designer (problem solver) is not the programmer, i.e., there is a distinct separation of function between problem specification and computerised implementation
2. The system designer--and it is in the system that the logical complexity lies--does not have the convenience of the system to help him/her implement it. As a result of this:
 - a. the plan of the system is not mapped clearly into its implementation
 - b. the mapping of original problem specifications into a final application program is obscure in the extreme

Perhaps for some applications these disadvantages are of little importance, but for the engineer who is at once problem analyser and application programmer, they represent major difficulties.

Thus far, only the weaknesses of the Low system have been approached. However, with only minor modifications, the concept fulfills exactly the requirements which were sought at the outset. Firstly, the questionnaire itself is required only to provide a link between the application designer and the programmer. With those two being one and the same person, it becomes unnecessary. Secondly, the decision table format must be changed so that condition stubs and action stubs, instead of being question identifiers and source statement numbers respectively, should be represented in more understandable terms. There is no reason, for instance, why condition stubs should not appear as the Fortran logical expressions which will be used to define those conditions in the final program. Action entries must be a little different, as in general each action will be implemented by several Fortran statements, in which case visual clarity of the decision table would be lost. A simple descriptive is all that is required to define the action's function. Next, instead of being handed a library of source statements, the engineer should have only the structure of a library, so that Fortran statements can be entered and retrieved as required. Lastly, whereas Low's editor simply provided batch execution of decision tables to produce one or more programs, here is required the ability, first to build the decision tables, to modify them, to build the source library and then to execute tables to produce a program.

A notation for these components has been conceived as an Alternative Based Language (ABL), Jaworski [14], and provides a solid basis upon which to construct this system.

Software Support. "There is a software crisis and it is ubiquitous...

Inordinate amounts of time and money are invested in software

development, only to result in additional systems that fail to work properly." (House [15])

House continues by identifying five principal causes of poor software:

1. The magnitude of the task of developing excellent software is not fully recognised
2. The function to be performed by a given software component is not properly specified
3. The internal structure of programs is often ill-chosen
4. The major standard programming languages available are often not the best tools
5. Programs are not adequately tested

The discussion to this point is leading up to satisfying four of these five causes. By forcing modularity and top-down problem analysis, the magnitude of the task, if not appreciated from the outset, becomes clear very quickly. The second and third points are both met by the choice of decision table as the basic construct. Its use forces a close evaluation of the function which it is to perform; and while not necessarily providing the most execution-efficient solution, its use will not give rise to software errors if the more usual manual conversion of it is avoided. The question of whether or not Fortran is the best tool for problems of an engineering nature is open to debate. For reasons mentioned earlier, there is often no choice to be made in the matter. What is fairly certain, however, is that it is not the best tool for structured programming. With the use of a reasonably "intelligent" editor, structure for the language can be provided, and thus point four satisfied.

What can be done then to meet the requirements of the fifth point --that errors exist because of inadequate testing? Before being able to provide an answer, one has to examine the nature of errors which actually occur in software; and deduce therefrom the methodologies which might have detected them. Glass [16,17], Howden [18], and Myers [19] among others have conducted much research in this field. Error detection methodologies fall into two categories, static and dynamic, and some of the more important of these they identify as:

1. Static

- a. Peer Code Review--examination of requirements, design documents and program code by other programmers
- b. Subroutine Interface Analysis--automatic checking of parameter consistency (precision, number, type) between subroutines
- c. Data Flow Analysis--identification of uninitialised variables, common block omissions, erroneous value assignments
- d. Control Flow Analysis--detection of improper control transfer
- e. Statement Analysis--testing of source code statements against externally defined rules (such as programming standards)

2. Dynamic

- a. Environment Simulation--simulation of a program's operating environment
- b. Data Tracing--identification and value display of variables each time they are assigned values
- c. Test Coverage Analysis--maintenance of a count of each logic segment's execution
- d. Assertion Checking--evaluation of how a program is functioning against a predefined set of rules

- e. Dumps--listing of parts of memory during program execution
- f. Logic Tracing--display of logical elements' identities during execution

More detailed descriptions may be found in [16, 17, 18, 19]. The most effective single methodology has been found to be the peer code review. It would evidently be an expensive choice, however, strictly on the basis of labour involved. It is also patently clear that no single tool offers the degree of error detectability required to guarantee any great level of software excellence. Myers, in particular, felt that computer assisted walk-throughs offered greater promise, and it became an aim here to try to exploit that promise in the design of this system.

Modularity and choice of the decision logic construct provide a sound basis (and indeed, a requirement) for the production of clear specification and design documentation. This, together with the aim of freeing the designer from the traditional source listing (a feature available to the tester, too) supports well the semi-automatic walk-through process. Control flow analysis is implicitly supported by virtue of the very logic structure chosen, and subroutine interface control and data flow analysis also become design objectives.

On the dynamic testing side, the environment simulator takes on less importance for programs of an engineering nature than for real-time applications in which the interaction between operating system and multiple users may have a profound effect upon their behaviour. It would be desirable though, to support it, as well as all the other dynamic methodologies listed. The constructs selected were seen as a means of offering immediate support for many of the required

methodologies while providing a sound basis for later extension to support the others.

Summary. Refinement of the original objectives produced the following system design requirements:

1. Modular hierarchical structure, as close to pure tree as possible
2. Basic logical construct to be the limited entry decision table
3. User's view of problem solution to be maintained from conception to implementation
4. Powerful editing facility to structure, manipulate, and test modules
5. Testing capabilities to be based upon a variety of both static and dynamic methodologies

III. PROBLEM ANALYSIS

An engineer seeking a solution to a problem of any degree of complexity has to decide how to divide it into manageable tasks, and a hierarchy of such tasks develops: the problem is solved when tasks A and B are completed; but task A involves solution of tasks C and D etc. (Figure 1). The division into discrete tasks is usually fairly arbitrary, and most problems of appreciable size may be divided in many different ways. The emphasis at this stage is upon "discrete", as there will be no sharing of logic or executable code across these boundaries. Within each task further division will be required into sub-tasks.

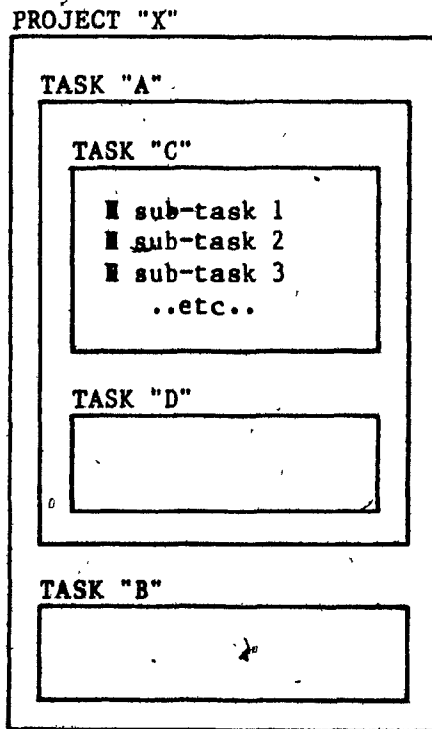


Figure 1. Division of a problem into tasks and sub-tasks

The outcome of this preliminary analysis, expressed at sub-task level, is a set of declarations of the form: "in the event that situation X arises, take the following action". One can of course, by devious means, bend the Fortran language to follow the expressed problem requirements. Most engineers however, have neither the knowledge nor the inclination to embark upon the programming exercise required. How then to express the problem requirements? Dijkstra [20] shows problem solutions expressed in terms of guarded commands, and while the principle holds good for any sized problem, certain disadvantages creep in with increasing size. Either the action statements become complex and thus specialised, this rendering sharing of code between logical situations impossible; or there must be a repetition of guards for simple actions, which leaves the reader of the program searching long lists of conditions to find the outcome of a situation.

It was mooted earlier, that often the most concise way of expressing a problem solution is through one or more decision tables; but there have always been difficulties with their implementation, a direct translation being beyond the capabilities of most computer users. Anastas and Vaughan's introduction of their "requirements-oriented program structure" [12], with a view to producing a transition machine to handle it, underlines, however, the validity of the tabular approach.

In all of these cases one is immediately aware of a clear division between statement of the logic controlling a problem solution and the executable actions of the solution itself. A complete statement of the problem to which a task applies then is the domain of the set of conditions which define the program's logic; and an instance of the

evaluation of that set of conditions represents a logical "situation" (Figure 2). Since it is in terms of these situations that the engineer would like to express the actions, it falls to us to provide the means of determining the problem state in terms of defined situations, and linking to the subset of actions which that situation demands.

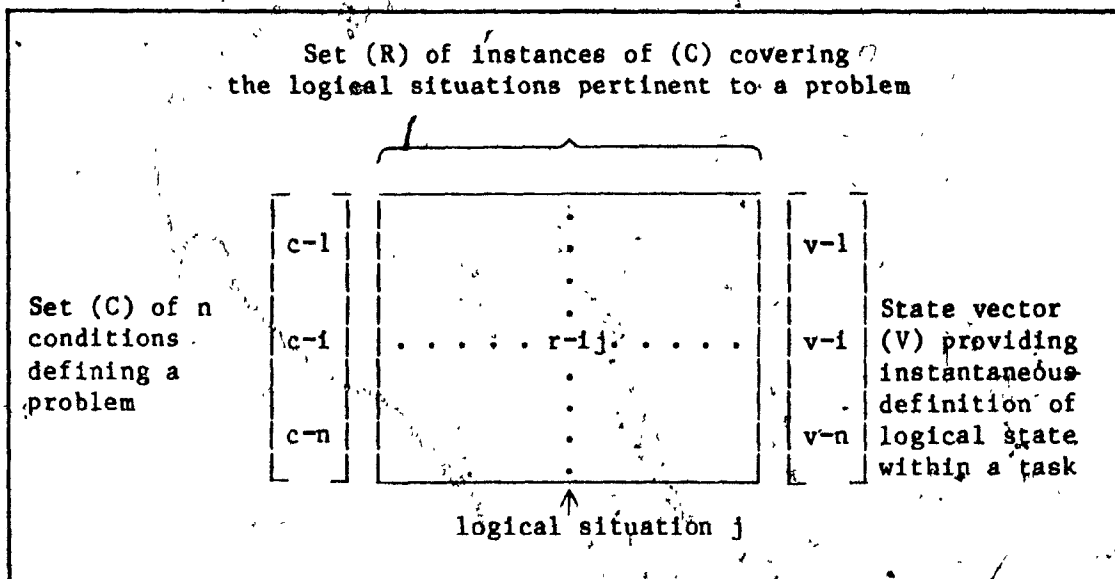


Figure 2. Expression of the logic of a problem solution in tabular form

Here then we use the conciseness of the logic table together with the requirements-oriented program structure both to express and perform problem solution.

The actual operations involved in producing a problem solution will be:

1. Name the job (or project as it is referred to here)
2. Divide it into a number of discrete named tasks
3. For each named task:
 - a. Subdivide it into a number of named sub-tasks or clusters

- b. For each named cluster:
- 1) Analyse the conditions which have significance within this cluster and establish the logical situations which are to be considered
 - 2) Name the actions which are to result from each of these instances
 - 3) Note which cluster is to be entered next on completing the requirements of each situation (if known--it usually is)
- c. Form the union of the sets of conditions (predicates) used within each cluster and assign numbers 1-n arbitrarily
- d. Do the same for the named actions
- e. Supply this information to the computer (appendix A). At this stage, enough information has been produced to enable the logic of the task to be tested on the computer, although there has been no attempt to produce any actual code. That can be left until after the logic has been verified.
- f. When it has been established that the solution is good, the Fortran code corresponding to each of the named actions can be derived, together with details of data items which are required to be "global". These too are entered into the computer
- g. Generate Fortran subroutines from the sets of actions and predicates
4. Run the complete program to obtain the problem solution

IV. DESIGN

Logical Concept. It has been stated that there is to be maintained a clear distinction between the logic of a problem solution and its functional parts, and that the decision table is to be the construct used to achieve this separation. If an engineer's view of a problem is concentrated upon sub-tasks, as now is encouraged, and his/her expression of the solution procedure is to be made in terms of our chosen construct, it follows that each sub-task should be (or at least appear to be) represented by a single decision table. In terms of the programs created to represent the actions of these sub-tasks, however, there is much to be gained from introducing a more complex building block whose lower level components are seen as, and which function as conventional decision tables.

What are these advantages? Upon examination of any conventional program of appreciable size, it is evident that there exists a large amount of duplicate source code. How many times do we read a card, increment a counter, zero a value? One of the reasons for demanding a total separation of logic and actions is to avoid this duplication of code, and that can only be achieved as long as sharing of actions is possible. Another stems from the user's desire to investigate the effects of changes of component algorithm upon the total problem solution. By managing the user's tables in the framework of a higher level tabular structure, the system will permit choice of one algorithm, out of several programmed, at run time.

From the above discussion it is seen that what is proposed is a mechanism for maintaining two distinct views of the same problem solution; one for the user and another for the system. To avoid confusion in the ensuing text, the term Cluster is applied to what the user sees as a lowest level decision table, while the term Table will be applied to the higher level construct. These then correspond respectively to the job sub-divisions of Sub-task and Task of Figure 1.

This mechanism, with its bi-directional "vision", will, thus provide the user's needs for building the tables from the defined clusters; modifying them in the event of problem requirement changes, or simply for correcting errors of logic; and for the testing capabilities outlined earlier. The multi-purpose Editor will be the vehicle for all functions occurring between user and system.

The concept of clustering within a table permits a user to sub-divide the logic of a problem into small units, while still allowing the sharing of action code. He or she may concentrate upon the solution of each manageable part (Figure 3), safe in the knowledge that each is an operationally discrete unit.

The first new component required by the system is the Cluster table. This defines the relationship between logical situations,--rules defined within a task.

The suggested convenience of the Cluster, brings an awareness of a further system requirement. While the user thinks in terms of Clusters as far as building (and later, testing) of tables is concerned, at execution time correct selection of rules must be made from what the system "sees" as one table only.

Cluster 1		Cluster 2		Cluster 3	
	1 2 3		1 2 3 4		1 2
P-1	Y N N	P-1	N N N Y	P-1	N Y
P-2	N Y	P-2	Y N	P-2	N Y
		P-3	Y N N	P-4	Y N
A-1	1	A-1	1 1	A-2	1 1
A-2	3	A-3	1 1	A-3	4
A-3	1	A-4	2 2	A-4	3 3
A-4	2	A-5	3 2	A-6	2 2
A-5	2 1	A-6	3		
A-6	3 2				
Next Step	1 1 2	Next Step	1 2 2 3	Next Step	3 0

Figure 3. The user's view of a problem task in tabular form. There are three operationally discrete units--clusters that are able to share both predicate statements (P) and action code (A)

To force the user to guarantee uniqueness of rules in the total table negates entirely the benefits obtained from clustering. So a mechanism must be provided to activate during execution, only those situations which are pertinent to a specified sub-task. In short, an execution strategy providing high level guards to selected situations. Figure 4 illustrates the system's "view" of the information which was shown from the user's standpoint, in Figure 3. The set of steps (S) each corresponding to a cluster (C) forms the Strategy Table component.

At execution time, only those rules whose guards are "open" for an activated step are accessible. To achieve a solution the system will repeatedly evaluate the current process state--in terms of the declared

predicates--in the state vector (Figure 2), attempt to match it to one of the accessible rules, and perform the appropriate set of actions all as per conventional decision table. An active step remains so until the guard on the currently executing rule indicates otherwise. This it does by pointing to an inactive step, whereupon the inactive becomes active and vice versa.

Table: FIG 4									
	1	2	3	4	5	6	7	8	9
S-1	1			1			2		
S-2		1	2			2			3
S-3					3			0	
C-1	x			x			x		
C-2		x	x			x			x
C-3					x			x	
P-1	Y	N	N	N	N	N	N	Y	Y
P-2			Y	N	N	N	Y	Y	
P-3		Y	N			N			
P-4					Y			N	
A-1	1		1			1			
A-2	3				1			1	
A-3		1		1				4	1
A-4	2	2	2		3			3	
A-5			3	2		2	1		

Strategy Table

Cluster Table

Predicate Table

Action Table

Figure 4. The system's "view" of the problem (see Figure 3). Rule membership in clusters (C) is indicated by 'x'. Appropriate guards are shown within each step (S)

Figure 4 represents the system's view of the task solution. The user is unaware of the ordering of information within it; and indeed no ordering of rules, predicates or actions is implied by this representation. Cluster 3 rules are shown as occurring as rules 5 and 8 in the table, but they could equally have occurred as rules 1 and 2.

The Strategy Table is necessarily an integral part of the System's "view" of the total table, and in terms of operation need bear no direct relationship to the user's view through clusters; so an independent means of building and editing should be provided. However, it soon becomes apparent that logically the Strategy and Cluster Tables should be closely tied. Why then, not dispense with one of them; the Cluster Table say? The meanings of these two tables are essentially different; one representing "belonging" and the other, control. So while for the most part, these two attributes parallel each other, there are instances when for one reason or another it is desired to exclude a situation (i.e. prevent its execution), without denying its membership in a cluster. This might be desired for the purpose of investigating changes of logic upon the execution of a program, or to allow one program to provide different functions to different processes calling it. There are also occasions when a particular situation can be met in more than one sub-task, giving rise to the same required action sequence in each. In cases such as this the situation, or rule representing it, may be a member of more than one cluster, and the cluster table entry for that rule will contain more than one 'x'.

A strong case exists then for tying the construction of the Strategy Table to that of the Cluster Table, while retaining the ability to handle it independently.

What this chapter has so far introduced is an outline for a system supporting ABL. Hinterberger and Jaworski [21] developed a PASCAL system embodying the concepts, and applied it to the solution of a simple virtual storage paging algorithm. Here, by way of illustration, a problem discussed in [22] is considered. Two versions of a program to calculate square roots are investigated (Figure 5).

10 READ(5,11) X	100 READ(5,110) X
11 FORMAT(F10.0)	110 FORMAT(F10.0)
IF(X.GE.0.) GO TO 20	IF(X.LT.0.) WRITE(6,120) X
WRITE (6,13) X	120 FORMAT('SQRT(',1PE12.4,
13 FORMAT(' SQRT(',1PE12.4,	1 ') UNDEFINED')
1 ') UNDEFINED')	IF(X.EQ.0.) WRITE(6,130) X,
GO TO 10	130 FORMAT('SQRT(',1PE12.4,
20 IF(X.GT.0) GO TO 30	1 ') = ',1PE12.4)
B=0.	IF(X.LE.0.) GO TO 100
GO TO 50	B=X/2.0
30 B=1.0	200 IF(ABS(X/B-B).LT.1.E-5*B)
40 A=B	1 ' GO TO 300
B=(X/A+A)/2.0	B=(X/B+B)/2.0
IF(ABS((X/B)/B-1.0).GE.1.E-5)	GO TO 200
1 GO TO 40	300 WRITE(6,130) X,B
50 WRITE(6,51) X,B	GO TO 100
51 FORMAT(' SQRT(',1PE12.4,END	
1 ') = ', 1PE12.4)	
GO TO 10	
END	

Figure 5. Two versions of a program to calculate square roots, written in Fortran (from [22])

Both of these programs can be considered together in ABL notation and, thereby, their merits studied concurrently (Figure 6).

<u>Table SQRT</u>	
<u>Rules:</u>	0 0 0 0 0 0 0 0 0 1 1 2 3 4 5 6 7 8 9 0
<u>Strategy</u>	
1. Initialise-1	2
2. Validate-1	2 2 3
3. Approximate-1	3 2
4. Initialise-2	5
5. Validate-2	5 5 6
6. Approximate-2	6 5
<u>Cluster</u>	
1. Initialise	X
2. Validate-1	X X X
3. Validate-2	X X X X
4. Approximate-1	X X
5. Approximate-2	X X
<u>Predicates</u>	
1. X.LT.O.	Y N N N N
2. X.EQ.O.	Y N
3. ABS((X/B)/B-1.).GE.1.E-5	Y N
4. ABS(X/B-B).LT.1.E-5*B	N Y
5. X.GT.O.	N Y
<u>Actions</u>	
1. READ(5,110) X	1 2 3 2 2 2
2. WRITE(6,120) X	1
3. B=0.	1
4. WRITE(6,130) X,B	2 1 1
5. B=1.	1
6. A=B	2 1
7. B=(X/A+A)/2.0	3 2
8. WRITE(6,130) X,X	1
9. B=X/2.0	1
10. B=(X/B+B)/2.0	1
110 FORMAT(F10.0)	
120 FORMAT('SQRT....UNDEFINED')	
130 FORMAT('SQRT....IS....')	

Figure 6. The two square root programs represented in ABL

While this provides a concrete example of ABL notation it must be remembered that it is the system's view that is shown here. The problem solver's view would have been through clusters, more like Figure 7, for example. Presented in this manner, both the logic and the action

sequences involved become remarkably clear. This remains true even when applied to large complex problems. All can be broken easily into small and manageable clusters. The result of this should thus be fewer errors of logic in the problem solution, and greater ease of solution checking by other parties.

Clusters:	VALIDATE-1	VALIDATE-2
Rules:	1 2 3	1 2 3
Predicates		
1. X.LT.0	Y N N	Y N N
2. X.EQ.0		Y N
5. X.GT.0	N Y	
Actions		
1. READ(5,110) X	2 3	2 2
2. WRITE(6,120) X	1	1
3. B=0.	1	
4. WRITE(6,130) X,B	2	
5. B=1	1	
6. A=B	2	
7. B=(X/A+A)/2.0	3	
8. WRITE(6,130) X,X		1
9. B=X/2.		1
Next Step:	2 2 3	5 5 6

Figure 7. Two comparable clusters from the square root programs

Clearly, a problem of any magnitude will be divided into more than one task, requiring therefore more than one table to effect its solution. A means of passing control from one table to another along the lines of the pure tree structure previously mentioned must be provided. So also must exist a device for controlling data flow. A dictionary into which items are catalogued according to name, type, length, value ranges, scope, initialization indicators and the like, can provide the degree of control required, both for data items used within a problem solution, and for control of the loading of the various tables themselves. Thus the data dictionary sits at the highest level of a

user's problem solution, providing in an upward direction an interface to the Operating System, and in a downward direction management of data flow and passage of control between tables.

The entire system may be visualised as shown in Figure 8, where the arrows indicate flow of information; the solid ones during building and testing of a user's problem solution, and the dashed ones at time of execution of that solution.

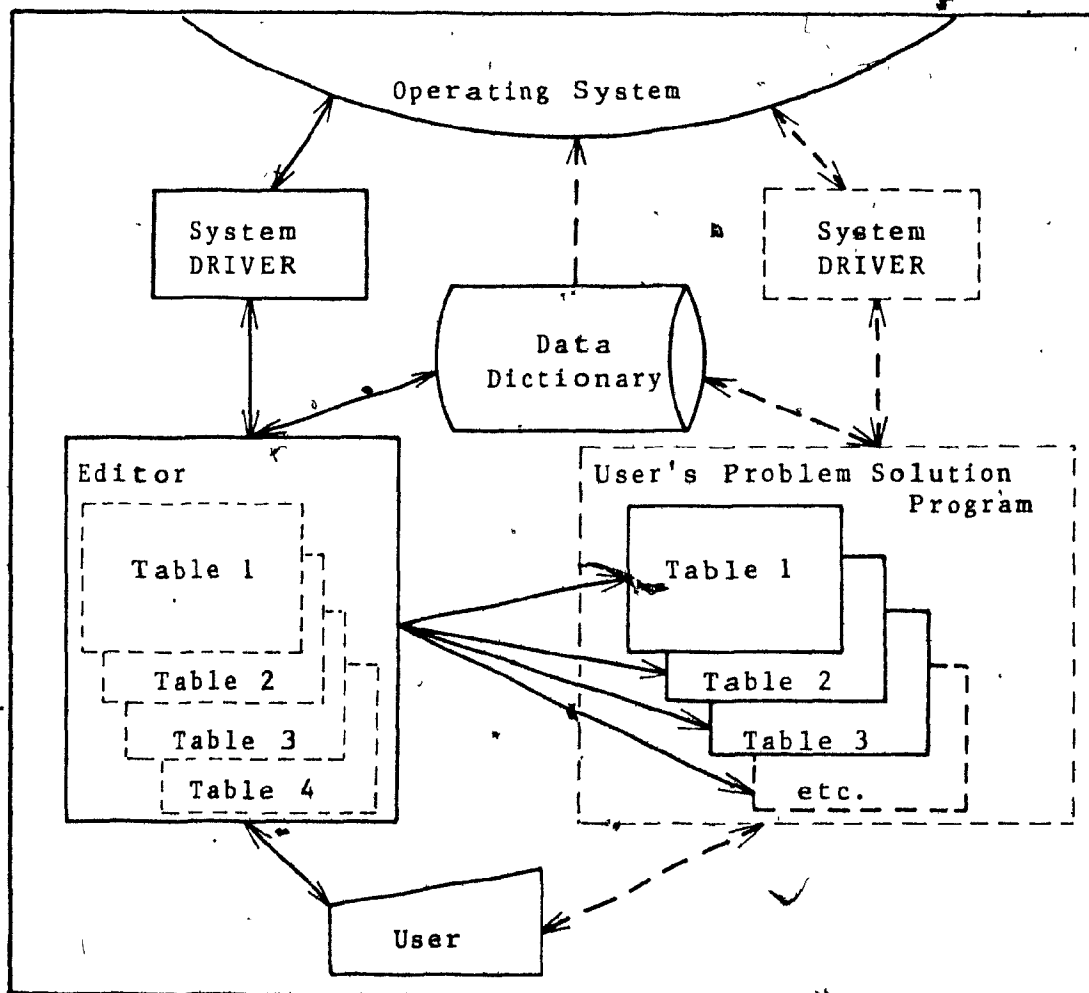


Figure 8. Conceptual view of the system. Note that the same Driver drives either the Editor or the user's problem solution program

Physical Representation. The discussion of the logical concept of the system has outlined the need for four major components:

Table Constructs comprising

- decision tables
- cluster tables
- strategy tables

Table Manager/Editor for the purpose of

- building and modifying clusters
- maintaining the user's view of the tables in the form of clusters

--testing the logic of a task solution

Data Dictionary to

- store information about data items
- provide system to Operating System interface
- control data flow between tables

Executor to provide the driving force to execute tables.

How are these to be represented in physical terms?

The root of the system will be a small main program whose sole task will be to "drive" an application sub-module. The first application sub-module to be written therefore, will be for the purpose of building other application sub-modules of identical structure to itself.

At this juncture an explanation of the term sub-module is perhaps required. In terms of conventional Fortran programming a sub-module is simply the executable actions and interwoven logic of a SUBROUTINE, i.e. a discrete logical unit. Figure 9a shows a typical arrangement of sub-modules, as the term might be applied to conventional Fortran programs.

Here however, because the logical and the executable parts will be separated, the sub-module will comprise the collection of logical part, executable part and that which is necessary to link the two (referred to loosely as "tables"). Figure 9b illustrates the use of the term in the proposed system, showing at the same time how the first sub-module will operate.

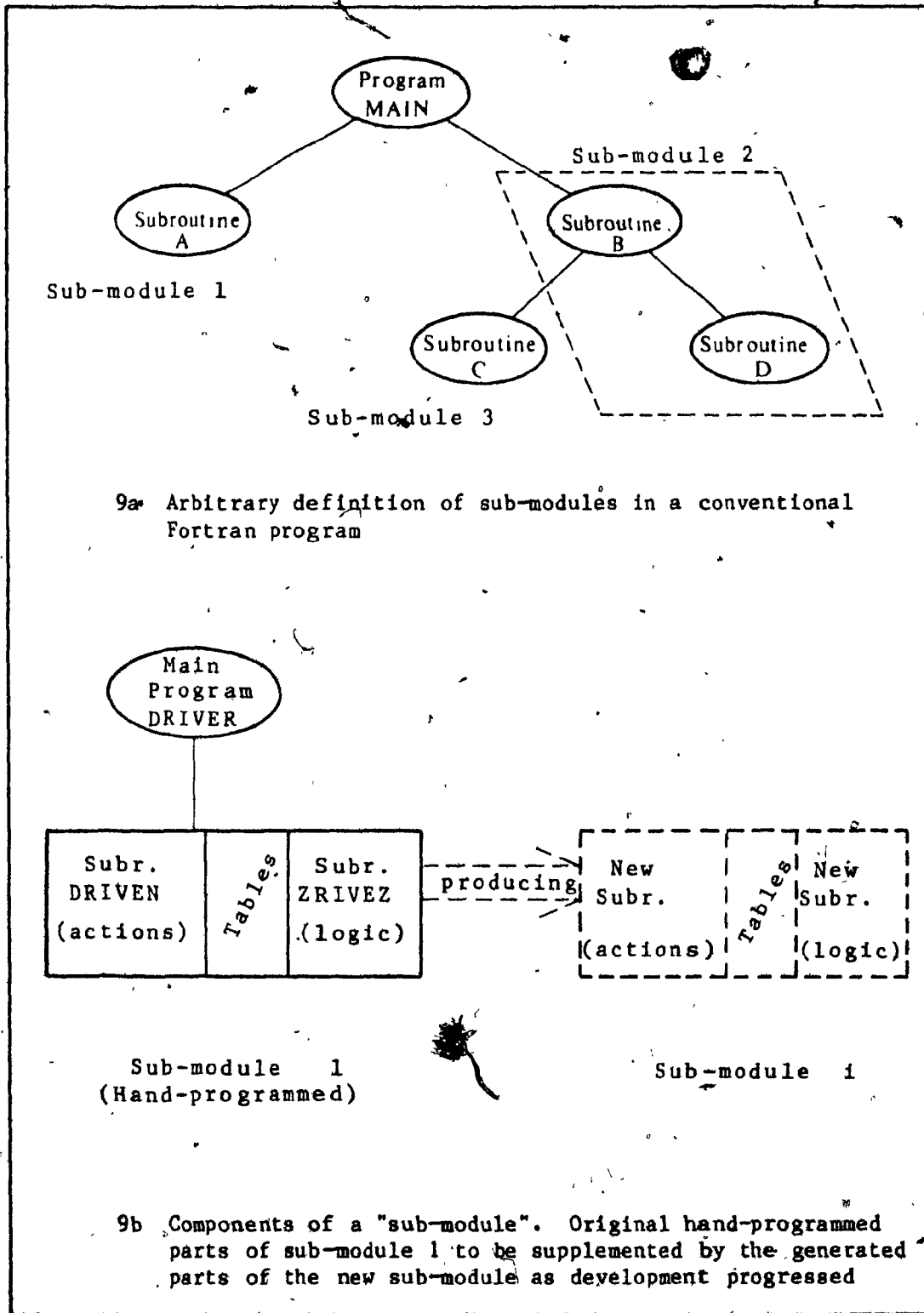


Figure 9. Illustrating the term "sub-module" as used in the text

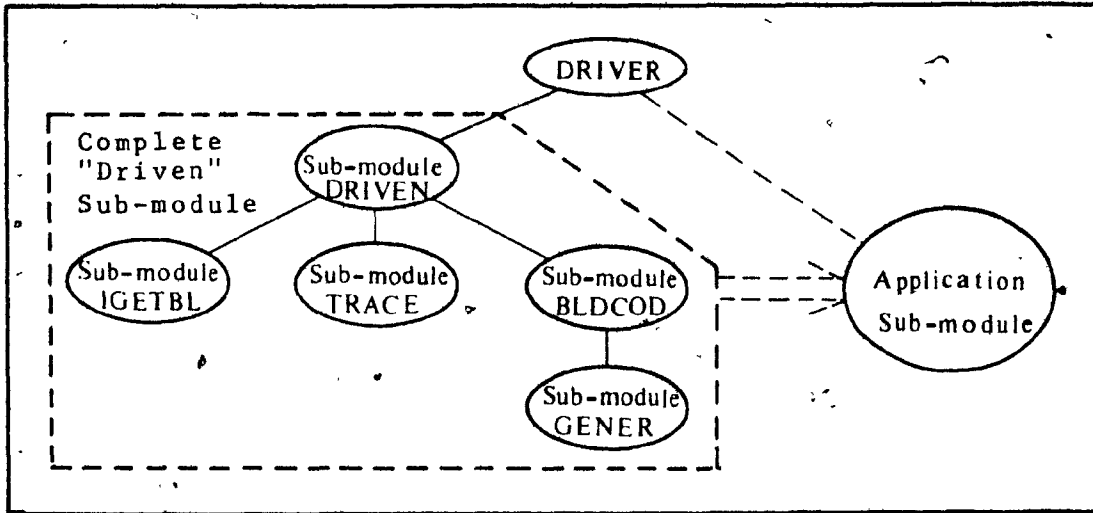


Figure 10. With the "Driven" sub-module complete a user's application sub-module(s) would be built and subsequently executed

As development continues, the "Driven" sub-module will grow from combinations of hand-written and generated parts, themselves forming sub-modules, until the full system capability is reached. At that time an engineer (or other) will be able to use the system to produce one or more sub-modules corresponding to his/her problem solution (Figure 10). Upon completion of the application sub-module, execution will be achieved by loading it with the DRIVER and omitting the system's "Driven" sub-module.

It was likely that the tables which are to provide the vital links between logic and actions would have to contain much more information (for the building of their own constituent parts) than would be required during actual execution. Since one of the more limited

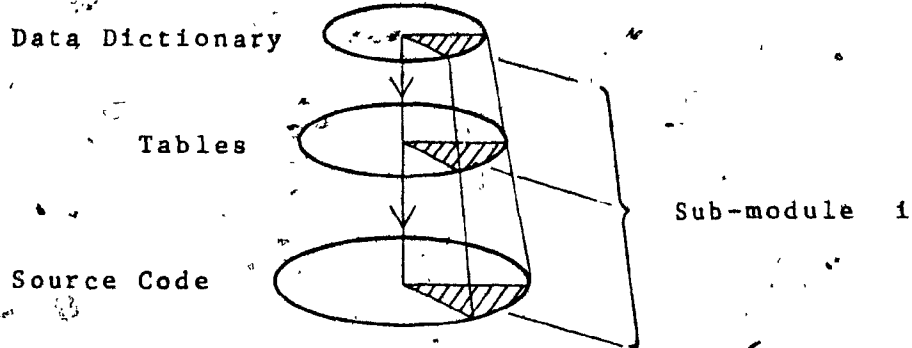
resources is main memory it made sense to design the tables so that only those parts required for execution will be in main memory at that time. Sub-modules will evidently differ greatly in their sizes. Thus it was decided that only a Program Descriptor table (PDT) (Figure 11) will occupy the same space and location within each of the table files, and all other parts will be located from information stored therein.

Physical Components. Stressing once again the requirement for separated logic and actions, it remains to provide the means of not only linking them during execution, but also of building and manipulating them beforehand. Figure 11a illustrates the order of control of information at overall project level, while Figure 11b shows the components of one sub-module out of the project.

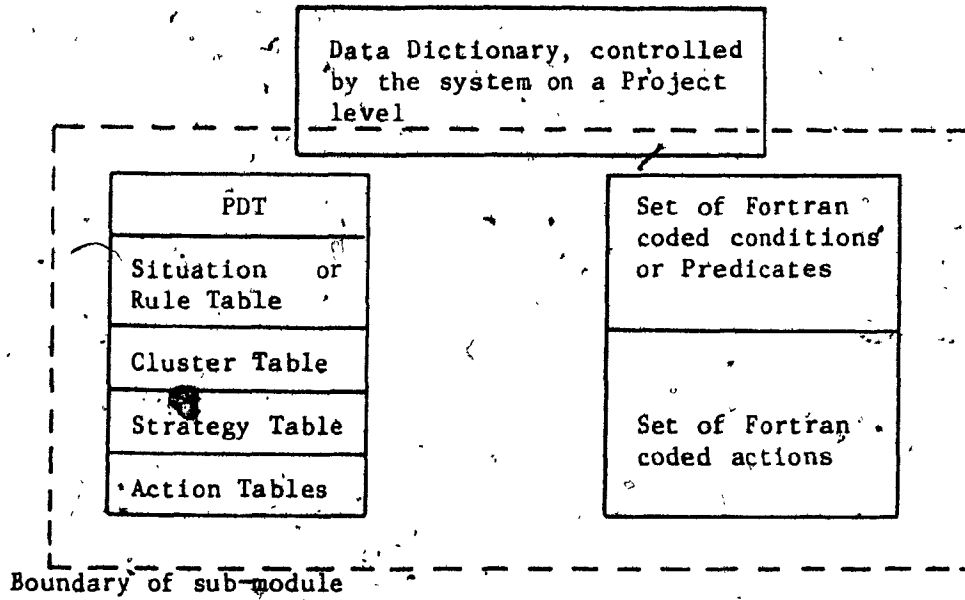
At the highest level of control comes the Data Dictionary which fills a double function: maintaining global data information, and providing links between the user's tables and the Operating System's file identification requirements.

The table component, headed by the Program Descriptor Table serves to link the data dictionary global data information to the source code file for program generation. It provides the link between predicates and actions at test or execution time. It also contains the necessary data upon which to build its own sub-components, the code component, and its own entries in the data dictionary.

The collection of information held in the four sub-components is seen as a conventional decision table; the set of logical situations being considered forming the Rule Table, while action "entries" are replaced by an Action Table.



11a Information Hierarchy within a project



11b Components of a "sub-module"

Figure 11. Subdivision of a project into sub-modules and components

To this point, the tables providing the execution link between logic and actions, as well as global data items, have been mentioned; and as a user's prime objective is the successful execution of his/her problem solution, it is perhaps logical now to pass on to the handling of the source code.

For the purposes of this System, a Simple Action is defined by any group of zero or more executable source statements having a single entry and a single exit (first and last statements respectively). The statements comprising each action are stored during sub-module construction, so that upon completion the System is able to generate an entire subroutine to represent the full action code for one table.

In the early stages of analysing a problem there is naturally a greater concern for breaking it into named actions than for the method of executing those actions. It is only as the solution logic develops that a greater refinement of actions, and of their content comes about. Therefore, by storing the name of an action rather than its code, the way is open to test program logic by simulated execution as opposed to actual. Only after the logic has been proven need the source code be supplied.

When designing the tables pertaining to a problem solution it is convenient to keep track of actions by number. These serve only as labels as there is now no relationship between sequence of execution of actions and their physical location. These "labels" then are used in the building of the Action tables, wherein are defined execution sequences appropriate to the various logical situations.

The predicate source code representing the logic of a sub-module, is of similar nature to the previously described action code. It can therefore use the same file as that action code. Here again, it is not necessary for the predicate code itself to exist before simulated table execution is possible.

Execution Control. In principle, the transfer of control between tables will be simple to effect. A single action,--a mini-driver, identical in structure to the driver itself,--will make repeated calls upon the lower level sub-module until that sub-module's strategy entry indicates return of control to the higher level. This is one instance in which the sharing of the action code will be impossible. Each new table to be called will require its own mini-driver. At this point it becomes apparent that it is quite infeasible to allocate separate storage areas in memory for the tables of each sub-module to be executed. One such area will have to suffice for all. Since the system's tables are obviously not in use during execution of a lower level sub-module's, and since the storage structure of both is identical, the decision to use the same area for all was a natural one. Having made that decision, there immediately arise two important considerations:

1. What to do with the currently executing tables before overwriting them with the next set
2. How to accomplish the solution to 1 within a single action

To find the solution to these problems we must first examine the nature of the information in use during a sub-module's execution. It is for the most part static, i.e. values do not change during table execution.

Exceptions to this are the state vector, which defines the current logical situation, and the active strategy indicators. All that is necessary then, is to place these on a stack for later recovery, before generating those for the called sub-module. All the static tables can be re-read from their normal storage locations when execution of the lower level tables has terminated. The length of the state vector, however, is also variable, its current value being held in the PDT. It too must therefore be placed on the stack.

The operations required to effect the transfer and recovery of control then number eleven:

1. Stack the PDT
2. Stack the state vector
3. Identify the location of the called sub-module's tables
4. Read the new PDT
5. Update the component descriptor variables from the PDT
6. Read the called sub-module's component tables
7. Execute the mini-driver
8. Unstack the PDT
9. Update the component descriptor variables from the PDT
10. Unstack the state vector
11. Read the current sub-modules component tables

It is apparent that within these eleven operations, two only (3 and 7) are peculiar to the called sub-module. All others are manipulations of the system tables. It would be unreasonable (if not plain folly) to encumber the user with the maintenance of data structures of which he or she is unaware. The problem is handled by asking the user to make use of a single new statement to express the requirement to transfer control. The decision to implement the EXECUTE statement was not taken lightly. An alternative would have been to trap occurrences of the regular subroutine call statement and interpret them as table transfer requests. To have done so would of course, have excluded the use of

normal subroutines within the aegis of the system. This would have so violated the expressed objectives as to render the whole system virtually worthless. The concept of a new operation (table execution) warranting a new statement was seen as a salve to the conscience.

Logic Testing. One of the functions to be provided by the editor would be a logic testing facility. By use of a suitable command (TRACE), the user should be able to call up any (one or more) clusters comprising the total table for display on the terminal. There cannot of course be any provision for evaluating a real state vector (which after all, is actual execution), but by examining the logical situations open, selection can be made of the rule to be "executed", whereupon the system will step through the actions appropriate to that rule. From this, the user will then be able to deduce which situation will be met next.

With a user's tabular information assembled, only two further sets of information would be required to provide the trace operation: predicate statements and action names. The former are not actually indispensable, since numerical identification of so few conditions hardly represents a major problem. However, clarity is added to the cluster display when condition statements are included. One of the design requirements was that logic testing should be possible before action code has to be made available, hence the desire for named actions. To keep the required list of names in memory would place too great a burden on the system; and besides, what more natural than to use these names as action identifiers within the source code when it becomes possible to generate the sub-module's subroutines.

Data Flow. With the introduction of a new source language instruction (EXECUTE) to effect control transfer, comes an awareness that the system must also provide its own means of controlling the passing of data items from one sub-module to another. The mini-drivers which will be inserted by the system upon encountering an EXECUTE statement will be, except for the name of the called sub-module, entirely independent of the user's perceived programming requirements. How then are data items in one sub-module to be made available to another in a controlled fashion?

It has always been a requirement that the system should be seen as an extension to the user's programming powers, and not a restriction. Thus it is necessary to ensure that any system implementation does not impinge upon the range of source statements normally available.

The aforementioned data dictionary was therefore introduced to organise the storage of declared global data items. It will still fall to the user to identify the items required globally, as to name, type and length; but one need not be concerned with storage location, boundary alignment, etc. This collection of data element information has to be maintained at a project level, i.e. available to each sub-module comprising the project. Since it will be the only truly global component in the user's project, one outstanding non-data-related task is assigned to it: to maintain an identification list of all tables comprising a project, and as they are created, assign to them the file identification number which will be linked to the Operating System's I/O facility at execution time.

User Interface. Sitting at an interactive terminal, the user knows that various building blocks are available to construct a problem solution:

Steps 1 - 4d (Chapter III) the planning/analysing steps, have now been completed. How is the system able to be manipulated to produce an actual solution? Four commands are required to be recognised by the editor for the purposes of creating or modifying a sub-module, testing a sub-module's logic, and terminating system activity. Processing options available as sub-commands to two of these will then permit management and examination of the various components of the particular sub-module.

The user interface package must then be able to:

1. Create a new sub-module skeleton
2. Modify an existing sub-module
 - build/modify the cluster table
 - build/modify the rule table
 - build/modify the action table
 - build/modify the strategy table
 - perform source code oriented functions:
 - enter/modify action source code
 - enter/modify predicate source statements
 - enter/modify local data item declarations
 - generate source programs representing the sub-module
 - terminate sub-command activity
3. Test the logic of a sub-module
 - qualify one or more clusters for testing
 - display actions corresponding to qualified cluster(s)
 - display actions corresponding to a selected rule
 - terminate testing
4. Terminate system activity.

With the above command structure, our user is able to create the sub-modules required to produce the problem solution. Upon completion of a sub-module's construction the generation of the subroutines required to represent it for the purpose of execution can proceed. Compilation of the set of subroutines so generated should then produce an executable module which, when loaded with the system driver and the application's tables, provides the desired computerised solution to the specified problem.

V. IMPLEMENTATION

Environment. The proposed system would be built and would operate on an IBM 370/158, under control of the MVS Operating System.

The language of implementation would be that most familiar to engineers in the organization for which the system was to be built, and which was supported at their computer centre. Thus Fortran was to be the choice, with only a few basic utility routines, where necessary, coded in 370 Assembler.

The Driver. The ever-present heart of the System, the Driver, operates as such for "System-Driven" and "Application-Driven" alike. Its functions therefore can only comprise those common to both (Figure 12); but we see the simplicity of that skeletal procedure fade somewhat when translating it into source code. Fortran's lack of dynamic storage allocation forced the need to declare all System arrays within this module and then to make them available to subsequent procedures through argument lists in the usual way. The resulting Fortran source listing of this and other procedures is given in appendix B.

```
Driver: Begin;
        Read System Tables;
        Prime Data Vector; /*first rule to be executed*/
        Activate first Strategy;
        Do forever;
            Call Driven;
            If Current-rule-strategy-entry is zero Then Exit;
            Else Activate next strategy;
        End;
End;
```

Figure 12. Main Procedure DRIVER

The First Table. It was decided (perhaps unwisely, as it turned out) that the purpose of the first Driven sub-module was to be to create new sub-modules. The reason was apparent: use it then to build the rest of the System. Although the table's function was clear, the means of achieving this was clouded by the fact that it had itself to be executed in order to provide that function, (the eternal chicken and egg problem). The table components--"In-Units", as they were called--first to be built were to be the Strategy, Rule and Action Tables.

It must be remembered that at this time there was no facility for executing other than the one basic table, there was no data dictionary, and no means for testing the logic of the partially completed work. It should perhaps have come as no great surprise that a table to fulfil the declared task should have turned out to be so large. Had the full system been available to produce this table, it would undoubtedly have been divided into four or five smaller ones. Tausworthe [8] points out that tables based upon more than six predicates tend to become unwieldy; and that was certainly borne out here, where the largest of the ten clusters involves nineteen conditions. The complete set of tables that were written to provide a table creation facility, is presented in appendix B.

The Strategy table comprises two distinct parts: the numerical part containing the guards which are required for execution of the sub-module, and the titles which are used for convenience only during table building. Although, in general, the Strategy table would be sparsely populated, it was decided in view of its small size, that at least initially it would be kept as a full two dimensional array storing coded character (EBCDIC) representations of the strategy guards. In

this way, a blank entry renders its corresponding logical situation inactive, while a non-blank guard activates it. Having thus disposed of the guarding function, the value of the guard may now be used to activate the next strategy. A zero entry terminates execution of a sub-module, returning control to one level higher. The titles are simply stored in EBCDIC in a two dimensional array; but as at this stage only the executable functions were being considered, they were, for the time being, ignored.

The statements of logical conditions, or predicates, are binary in nature, evaluating to True or False. The union of all conditions required to enable the individual clusters within a table, forms the set of table conditions; and each instance of its set of related values is a vector of binary values defining a logical situation or rule. The set of all such vectors relevant to a table forms a situation or rule table (Figure 2). It would have been simple to store this in an array of logical variables containing zeros and ones (False and True), but feeling that the user would be more naturally inclined to think in terms of "Yes and "No", it was decided to store EBCDIC characters again. The set of characters permitted to define a rule table is Y, N, \$, * and blank, representing respectively True, False, Don't care but actually False, Don't Care but actually True, and Don't Care. This in effect represents the set of characters which has become associated with conventional decision tables [9]. In order to allow for use of the Don't Care value, it is necessary to maintain an array of binary masks corresponding to entries in the rule table. The user is unaware of this, as it is created and maintained from first to last by the system. But at the outset, of course, it was necessary to create it by hand too.

To have stored the action table in the form that was represented in Figure 4 would have been extremely wasteful of memory, since it was likely to be very large and very sparsely populated. So for each situation, there is created an ordered set of numbers referencing the appropriate actions. In this way, the array size required is kept to the number of situations times the length of the longest action list.

Writing of the Fortran subroutines to represent the first sub-module proceeded more-or-less concurrently with the construction of the table components. It was a simple matter therefore, to arrange that what appeared in the tables as action one, was actually action one to the executing subroutine. The prospective user was not going to have this insight into the arrangement of the final source subroutine, so provision had to be made to allow every action to be accessed by two different numbers: one being the user-supplied external action number, and the other being the internal system action number used for execution purposes. An Action Translation Table was introduced to permit the system to obtain its required action number from the user's. The user would then be free to supply each simple action source entry totally independently from any other. Each entry in the Action Translation Table identifies for one external action number, the location of an entry in an Internal Action Number Table. One of the items of information stored in such an entry is the system's internal action number.

Having decided upon the implementation methods for the three component tables it now remained to design the Program Descriptor Table (PDT) itself, before any of the other information could be stored. The file which was to hold the various components of a table would be

divided internally into blocks of length 1500 bytes. A single block would then be sufficiently large to hold the entire PDT, while manageable units would be provided to store table components of any size. Information stored in the PDT is used either to describe the "physical features" of the components of the tables--for use at execution time--or to describe the contents of the table components to permit or facilitate their construction. A small utility program was written to create the "execution" parts of the PDT (Figure 13), and to write it and the three table components to disk. Compilation of the necessary action and predicate code completed this primitive sub-module, and within a very short time a table-building tool (albeit crude) was ready for use in the next step of the development.

Table Name		Location
Table Name	F	1 - 2
In-unit sizes	XF	3 - 18
In-unit presence indicators	F	19 - 20
In-unit storage block directory	XF	21 - 70
Own Fortran I/O File Number	X	71
Compound Action Identifiers	F	72 - 100
Rule Description Information	F	101 - 150
Input Formats for Rule Reading	F	151 - 253
Source Code Location	F	254 - 260
Cluster usage information	F	261 - 320
Compound Action Number lists	F	321 - 375

Figure 13. Information stored in the PDT. Items flagged with an 'X' are those required for execution of the table, while 'F' indicates those concerned with the functions it should perform

Provision had to be made at this stage for the building of the Cluster table. This is the only In-unit whose purpose is divorced from table execution, being used solely during rule and action table building and logic tracing. Its structure is almost identical to the strategy

table, comprising title array and numerical array. Within the latter a non-zero value indicates membership of a specific situation in a specific cluster. Sample listings of the various In-units are included in appendix B.

Table Transfer. One operation not directly concerned with component building, but nonetheless unavoidable at a very early date, was storage block directory maintenance. The various in-units had to be correctly located in the table file, and the storage directory portion of the PDT adjusted accordingly throughout component building and modification. As there was no means of transferring control from one sub-module to another, this function had to be provided, in the early days, by a normal Fortran subroutine call. It was a simple matter to re-write this in table form; and being quite small it lent itself well to being the target for table transfer.

As discussed in Chapter IV, one new source statement ("EXECUTE sub-module-name") was to be the only deviation from the normal Fortran, providing the user with the power to transfer execution control from one table to another. It was also shown that the outcome of encountering such a control transfer request was to be the execution of eleven distinct Simple Actions. Hitherto, there had been a one for one relationship between the user's named (and numbered) actions and those actually executed by the system. Here was a requirement for a compound action; where the user sees a single action while the system "sees" eleven. Figure 14 shows how the one-for one relationship was expanded to permit a one for many relationship to exist. The user's action 6, through the Action Translation table, locates the head of a linked list of internal action numbers which, at execution time is followed to

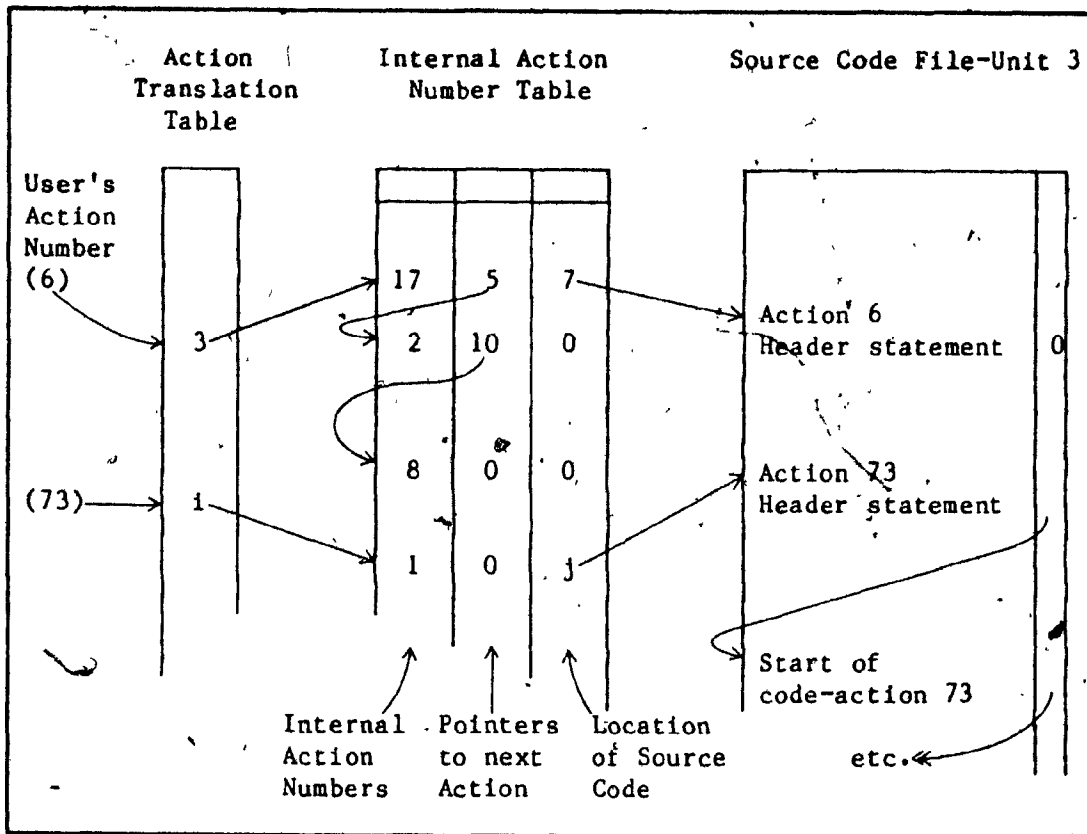


Figure 14. The relationship between user's action number, internal action numbers and source code location

termination. The Internal Action Number table is also used during the building and modification stages, to locate the action source code.

Associated with use of the EXECUTE statement is the need to maintain control of state vectors during control transfer. A Fortran sequential access I/O file is provided for the purposes of stacking and recovering status information.

Action Tracing. Now that table transfer was possible, there were virtually no limitations on the sub-tasks to be developed for processing by the base sub-module. The most pressing need at that time, was for a means of verifying the logic of a sub-module's tables.

All the information necessary to support this operation was now in effect, with the exception of predicate statements and action names. Both of these are held in the user's source code library. Predicate statements are located in the library, from an entry in the PDT. The action names, actually Fortran comment statements, are located from the Internal Action Number Table (Figure 14). Invoking the TRACE command, now built into the user interface, initiates what is essentially the same sequence of operations required at run time to perform the real program execution. With a selected rule identified, here directly by the user, the set of action numbers corresponding to that rule is located. But now, instead of transferring execution control to these actions, the system merely lists their external action numbers and identifying comment source statements. An example of the TRACE command in use will be found in appendix A.

The Data Dictionary. It had never been an intention to rewrite the Fortran compiler, nor to restrict the user in the range of Fortran statements available. So a means had to be found within Fortran's capabilities, of performing a task which would directly affect storage allocation within a user's program without causing him/her any inconvenience. So use of the blank common storage area was ruled out, as was any plan which was based upon a single agglomeration of different data types. Neither was it seen as desirable to make all data elements available to all sub-modules indiscriminately. This left use of labelled common storage areas as the likeliest possibility, with collections of each data type being maintained under their own separate labels. Passing of data elements through common storage areas is of course one of the most frequently occurring sources of error in Fortran programs; not that

the common area is any more to blame than the bad workman's chisel. What was needed then, was a means of relieving the user from the responsibility of maintaining these storage pools.

Fortran Direct Access \unit' 8 was reserved for the data dictionary. It is divided into fixed length blocks of 400 bytes. The first three of these are reserved for system use, and the remainder are available as required by the user's project.

1. System area

- a. Block 3 contains: the overall project name; the number of tables comprising the project at any instant; and for each table present, the name, I/O unit number and modification indicator
- b. Block 1 is used to store data type names, their corresponding COMMON labels, and any aliases by which a type may be identified. It also contains an "in-use" block map to access the user's area of the file, and to indicate block access sequence
- c. Block 2 is divided into eight areas, each corresponding to one of the permitted data types. The system uses these areas for lists of tables requiring each type. Provision is made for linking to continuation blocks if more than twelve tables reference any single data type

2. User's area

- a. A single block for each table, referenced from the PDT, contains a list of references to data items used by its sub-module. The references are by block number and offset to the blocks described in b. below
- b. Blocks are allocated as required, to store data element information. This comprises: name, type code number, length in words, and dimension information stored in character form for array items

A sample arrangement of entries in the data dictionary is shown in Figure 15.

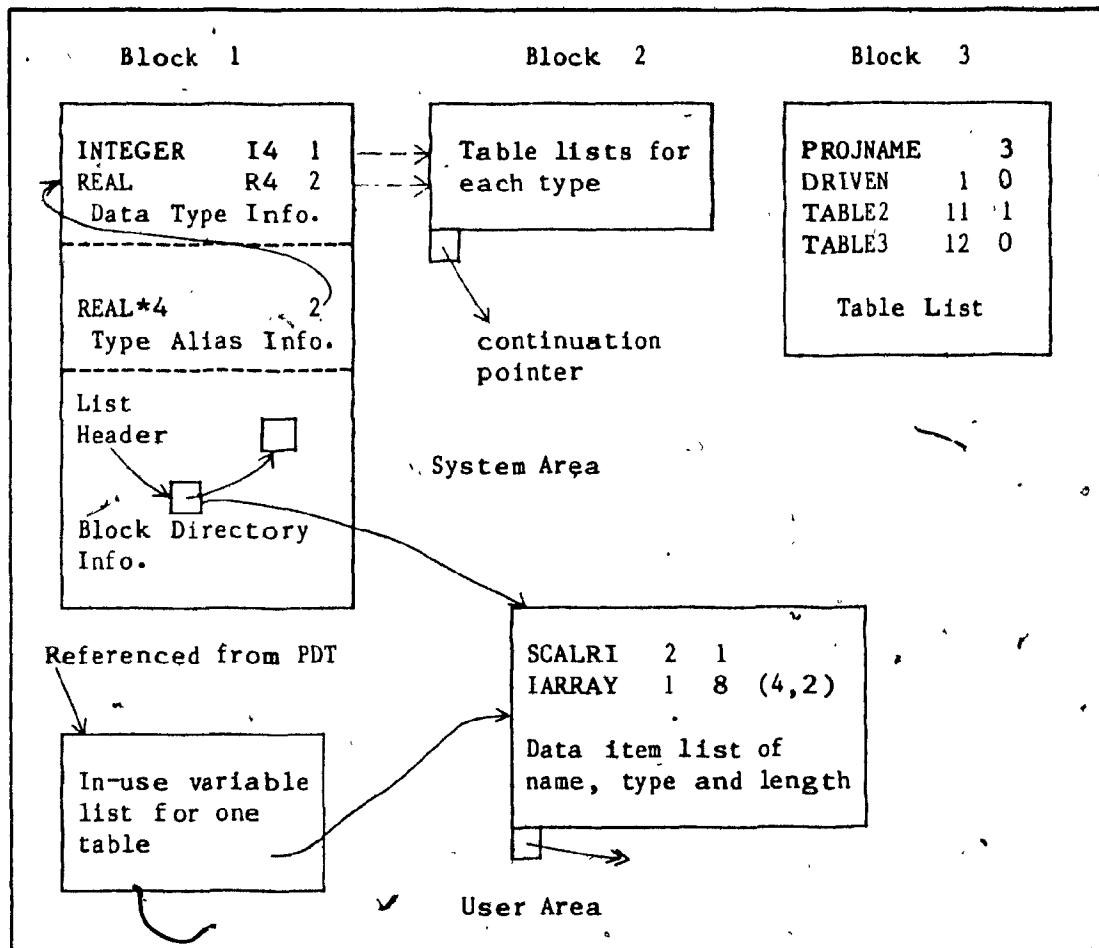


Figure 15. Arrangement of information in the Data Dictionary

Whenever the system is initiated, block 3 of the data dictionary is immediately inspected. If the first storage location is empty, a new project is assumed to be starting and its name is requested. In this instance, the name DRIVEN and Fortran unit 1 are assigned to the first sub-module. The user has no choice in this matter as it is imperative that the base sub-module be correctly linked to the driver at execution time. Subsequently occurring sub-modules are named to suit the user, and Fortran I/O unit numbers are allocated to these sequentially from 11. Associated with each table name is a modification indicator which

initially off, is turned on whenever a change in the data dictionary would necessitate generation of new subroutines for that sub-module.

Apart from the aforementioned start-up procedure, the data dictionary is only accessed during global data declaration, and code generation. Information to be entered in the data dictionary is supplied in the form of normal Fortran type declaration statements, e.g.

```
INTEGER ARRAY1(20,10),P,Q,Z(100)
```

As this is the only means of entering global variables, array names must appear with their dimension details. From entries of this kind, the system identifies the type, and ensures that the current sub-module's file number appears in the table list in block 2 appropriate to that type. The table's modification indicator in block 3 is turned on. Details of each item in the statement are then extracted, checked and entered in one of the user area blocks and cross referenced through the current sub-module's own variable list block. Addition of any new data item to a type list causes the setting on of the modification indicators of all tables using that data type.

The Source Code Library. Apart from global data information, which requires special processing, all source statements or statement fragments for a sub-module are stored on Fortran Direct Access unit 3. A block size of 84 bytes provides enough space for a full card image, and also for a linking pointer outside the "card" boundaries. Action, predicate and specification code is stored wherever space is available in the file at the time of its entry. There is a logical sequencing of code within each of these three groups, provided by the pointer words.

→ Each simple action comprises: a header comment card, created

from the name provided at action creation, and a collection of zero or more Fortran statements to perform the required action. The group forms a linked list with the header statement referenced from the Internal Action Number Table (Figure 14).

Code for local data declaration statement and predicate statement groups is stored as if each group were a simple action, except that reference to each is directly from the PDT.

Use of the compound action EXECUTE is handled somewhat differently. A single unit 3 record is allocated to the action header, which is written to that file only for the purpose of display during a TRACE operation. Although no other Fortran code is involved at this stage, the Internal Action Number Table is modified in anticipation of the eleven simple actions which will be created at code generation (Figure 14). Source code for the system generated actions is kept in a system source code library file (unit 4), having an identical structure to that of the table's. Information on how this code can be located is placed into the user's table's PDT prior to user's code input.

Code Generation. After verifying the logic of a problem solution, and having assembled a "library" of actions, and predicate and specification statements, the time has come to complete construction of the application sub-module. This is effected with a request to the system to GENERATE the appropriate Fortran subroutines. Before it does so, the contents of the PDT are checked to ensure compatibility between table components. This is necessary in view of the fact that a user has been free to assemble the components entirely independently of each other. It would obviously be wasteful to spend time on code generation if the

number of predicate statements supplied, for example, differed from the number of conditions upon which the rule table was based. Any discrepancy between components gives rise to a printed warning of the potential error. With no obviously conflicting information, two subroutines are created on unit 7. The first, identified by the name of the table, represents the action code. The second, bearing a system-created name, is the state vector evaluation routine incorporating the predicate statements previously assembled.

To build the abstract machine, which is in fact the action subroutine, requires six distinct groups of source code. There are three blocks of system code, two optional blocks of user code, and one of mixed system and user. These are identified as:

1. System specification (including the SUBROUTINE) statements
2. User's global data specification statements (optional)
3. User's local data specification statements (optional)
4. System code to control action execution
5. User code for each action, encapsulated in system code
6. System code to close control loops and terminate subroutine

Items 1, 4 and 6 never change except in respect of the table name and the number of actions used. It is therefore a simple matter to copy the required code from the system's source library file (unit 4). To generate item 2, the table's global variable list block is located from the PDT and loaded from unit 8. Each possible data type is examined to determine if the current table uses it. For each one used, the global variable list is examined for entries matching in type and table number, and length information is extracted to build a type specification statement and a labelled common statement. Correct location of stored

values is ensured by providing dummy items with system-generated names to match the length of the unreferenced items in the common block. User's local specification statements are copied directly from the table's source library (unit 3).

Action code, constituting the bulk of this subroutine, also represents the major part of code generation. Simple action code from the table's source library is sandwiched between system control statements providing the entry and exit points for the action "capsule", and isolating it from its neighbouring actions. Comment statements are included to allow easy understanding of the generated subroutine.

Generating code for the EXECUTE statement entails a more complex operation. When source code is first entered, details of where to find compound action code is written into the table's PDT. Using this information, together with an EXECUTE statement usage indicator, the system is able to locate in its own source library, the simple action code required to construct the compound action. The first occurrence of an EXECUTE, causes inclusion of the full set of actions described in the source code section, as the action list in the Internal Action Number table is followed. Subsequent use of the same statement requires only two new actions per table called,--one to identify the appropriate file number, and the other to provide the mini-driver itself.

Upon completion of the action subroutine, the state vector evaluation subroutine is constructed from the predicate statements input earlier.

File Organisation. The operations involved in achieving execution of a sub-module will be:

1. Build the tables
2. Modify the tables
3. Test the logic
4. Supply the source coding for predicates and actions

Items 2, 3 and 4 may occur in any sequence and may be repeated as often as required.

5. Generate the source deck

(Compile the source--outside the scope of this System)


6. Execute the sub-module

The disk-resident dataset requirements for the various steps differ, and are summarised in Figure 16.

File \ Operation	1 Build Tables	2 Modify Tables	3 Test Logic	4 Add Source	5 Generate Program	6 Execute Sub-module
Load Module-DRIVER (S)	x	x	x	x	x	x
Load Module-DRIVEN (S)	x	x	x	x	x	
Tables (S)	x	x	x	x	x	
Source Tables (S)				(x)	(x)	
Source Fragments (A)	x	x	x	x	x	x
Data Dictionary (A)			(x)	x	x	
Source Program (A)				(x)	(x)	
Load Module-DRIVEN (A)					x	
						x

Figure 16. Disk resident files required during execution of the various system operations. Those marked (x) are optional at that stage. Suffixes (S) and (A) indicate System and Application respectively

Each complete table and its associated source code constitutes a sub-module which "owns" at some stage or another, one of each of the files designated "Application" (Figure 16), with the exception of the Data Dictionary file which is global to all sub-modules comprising a problem solution. Load modules exist as members of a partitioned dataset [23] and all others are Fortran Direct Access data sets.



VI. OPERATION

The best way to introduce the user's side of the system, is probably by its application to a problem. Before doing so, however, a brief overview of the commands and sub-commands available might be considered appropriate. Appendix A contains a table of options open to a user, and the following text is intended to supplement the information presented there.

It is not intended here to develop a full solution to an engineering problem, but rather to show how such a solution can be approached with the aid of the system described. Let us say we wish to produce a program which can model, analyse, design, remodel etc., all, or components of a guyed microwave tower. A first level analysis of the problem may produce the result shown in Figure 17. For the purposes of this example, only the Rotational Analysis task will be developed. The level 1 tasks are thus the only ones of importance here, although some early thoughts on the breakdown into lower level tasks has been indicated. In practice, of course, greater consideration will be given to these sub-tasks, as groupings of similar types of operation might well suggest a different breakdown in the higher level tasks.

In order to be able to demonstrate a part solution,--and, too, to make it more interesting,--a number of assumptions has been necessary. The first is the existence of a data base in which is stored all information pertinent to a tower: the original numerical model, the

deflections and forces after analysis, applied loads, updates to the model etc. Storage and retrieval of information to and from the data base is handled by a group of utilities which together constitute the assumed sub-module GETDAT.

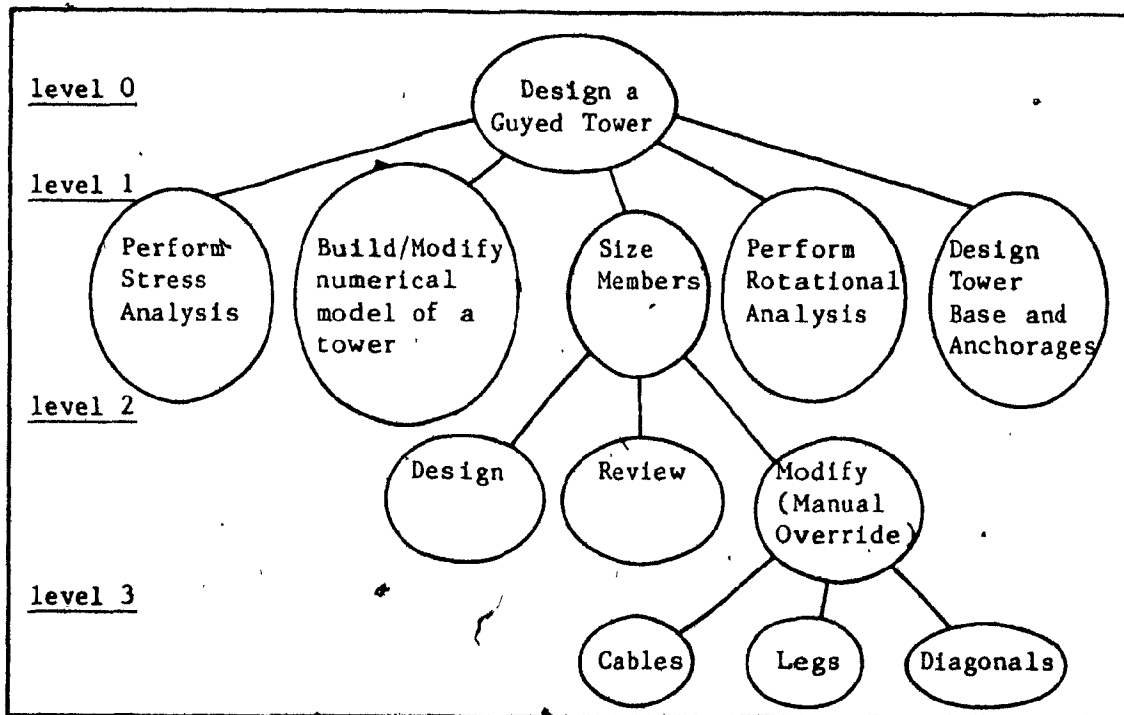


Figure 17. Proposed solution to the tower design problem (incomplete)

Further study of the rotational analysis task has now produced the result shown in Figure 18. Details of the engineering theory upon which this solution is based are not included here, but briefly, the steps involved are as follows. The initial tension in each of six supporting cables is known. From this, the horizontal component of that tension at the upper end of a cable can be determined by successive approximations. An assumed rotation of the tower causes three of the cables to stretch and the other three to relax, resulting in changes of force in the cables. The force/deflection relationship is non-linear, and here, for a pair of cables, it is solved by Newton-Raphson

method. The torque required to produce the assumed rotation is then calculated from the difference between the horizontal components of the modified cable tensions, and is compared with the actual applied torque. An iterative solution is required, again using successive approximations.

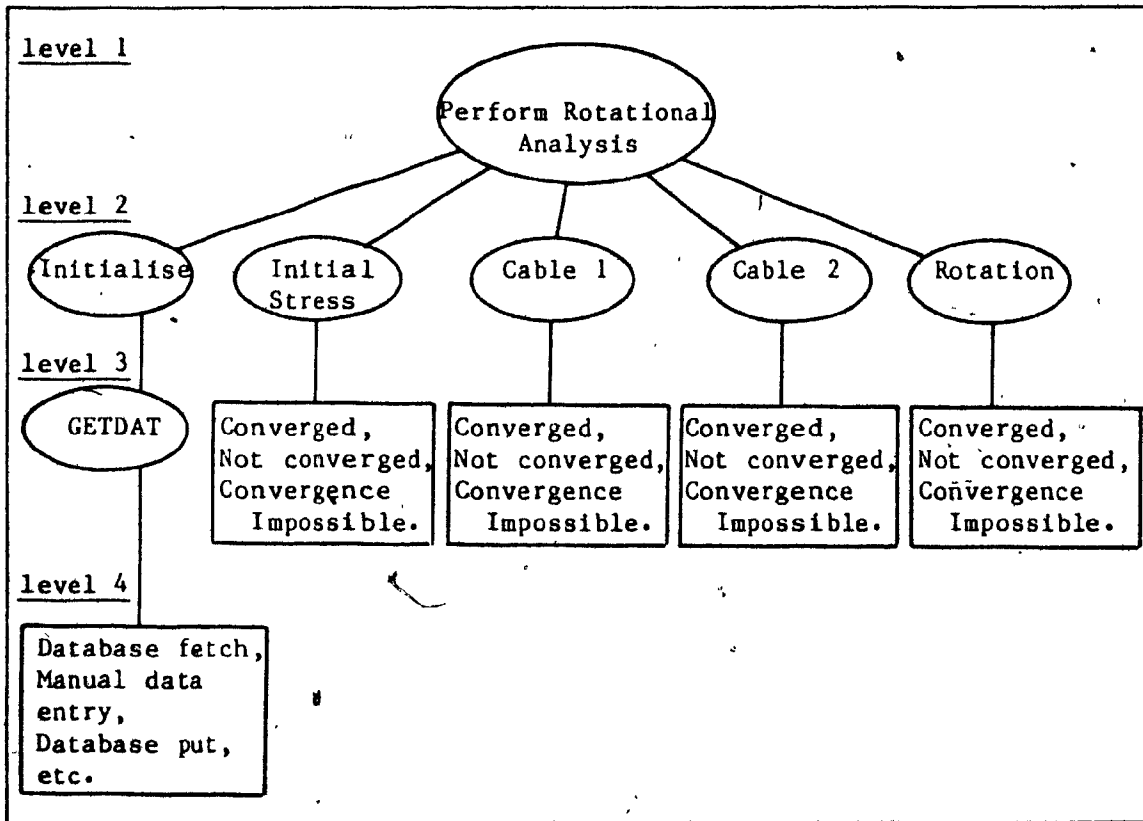


Figure 18. Subdivision of the rotational analysis task

Apart from the data base functions (to be handled by the previously introduced sub-module GETDAT), the level 2 sub-tasks (Figure 18) show a marked similarity. It is at this point that the decision is taken to group these four operations within a single sub-module (ROTATE), to take advantage of any possible code sharing.

The form of the proposed problem solution (Figures 17 and 18) now maps directly to the program structure shown in Figure 19. The

sub-modules not being considered here,--STRESS, BLDMOD, SIZE and BASE,--will in reality be considerably more complex, certainly all requiring access to GETDAT. For the time being, they are simply assumed to exist.

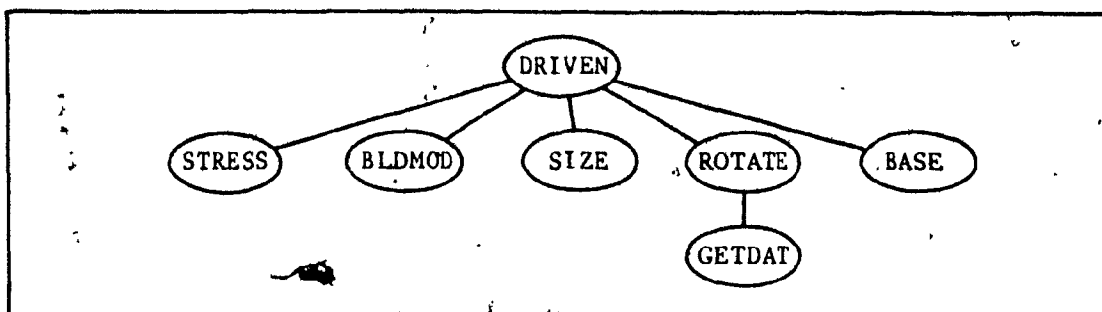


Figure 19. Conversion of proposed tasks into sub-modules. Note: again, incomplete--only the DRIVEN-ROTATE sub-modules are planned to any depth

The design of sub-module DRIVEN is quite straightforward, as it does no more than drive the appropriate level 1 sub-modules. Its simplicity suggests that a single cluster will be sufficient. For the sake of convenience, however, two are assumed; one for sub-module initialisation and the other to perform the required task. Initialisation simply comprises examining the status of information in the database, and reading the user's first command from the terminal. The contents of the one rule which comprises this cluster are immaterial as it will be executed once only upon loading the program. Its guard must be "open", and must activate the other cluster. A tabular representation of these requirements is shown in Figure 20. It will be noticed immediately, that although the cluster "CHECK COMMAND" comprises fifteen rules, guards only exist for five of them. In this way, although the sub-module will be built in its entirety, there is no intention of permitting other than these five rules to be considered for

<u>Cluster</u>	<u>Rules:</u>	0	0	0	0	0	0	0	1	1	1	1	1	1			
		1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6
1. Check Command		x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	
2. Initialise																	x
<u>Strategy</u>																	
1. Check Command		0							1	1	1						1
2. Initialise																	1
<u>Predicates</u>																	
1. Command .EQ. 'END'		Y															N
2. Command .EQ. 'NEW'			Y														N
3. Command .EQ. 'BUILD'				Y													N
4. Command .EQ. 'STRESS'					Y	Y	Y										N
5. Command .EQ. 'SIZE'								Y	Y								N
6. Command .EQ. 'ROTATE'										Y	Y	Y					N
7. Command .EQ. 'BASE'													Y	Y	Y		N
8. D-b Descriptor 1 (Model Defined)					N	Y		N	Y	N	Y						-
9. D-b Descriptor 2 (Loads Defined)						N	Y			N	Y		N	Y			-
10. D-b Descriptor 3 (Stresses Computed)								N	Y								-
11. D-b Descriptor 4 (Members Sized)																	-
<u>Actions</u>																	
1. Read a Command		4	3	2	2	3	2	3	2	2	3	2	2	3	2	2	
2. Get Database Descriptors			2			2		2			2		2		1		
3. Clear Database Descriptors		3															
4. Read a project title		1															
5. Clear Database (new project)		2															
6. No-op			1														
7. Execute sub-module BLDMOD				1													
8. "No analysis - incomplete model"					1				1		1						
9. "No analysis - no loads"						1				1		1					
10. Execute sub-module STRESS							1										
11. "Sizing impossible - no stresses"								1									
12. Execute sub-module SIZE									1								
13. Execute sub-module ROTATE											1						
14. Execute sub-module BASE																1	
15. "Illegal Command - re-enter"																	1
<u>Rules:</u>																	
		0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
		1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6

Figure 20. Tabular representation of the problem requirements for sub-module DRIVEN

execution at this stage. With such a simple sub-module, no testing is presented here; indeed, none was carried out. Appendix A contains copies of the terminal sessions in which this sub-module was built, together with source listings of the generated Fortran subroutines.

Sub-module ROTATE is rather more interesting. Figure 21 shows it in tabular form. Although the complete sub-module is shown "assembled" (The System's view, Figure 4) for compactness, it was in fact designed and built one cluster at a time. Of course, when it came to cluster four the similarity to cluster three was obvious, and immediate use of the latter was made.

It should be realised that although Figure 21 shows the final table components (for the sake of completeness), it did not come from the pencil in quite this form. The process of building the required in-units is shown in appendix A, complete with the original errors. Following the entry of the action titles, testing with the TRACE command is demonstrated. Upon invocation of TRACE, a display of all clusters present is found useful. In testing a large sub-module, it may be necessary to examine only a small portion of the tables, just one cluster for instance. Alternatively, a comparison of two or more clusters might be more appropriate. Whatever the requirements, the clusters named or "qualified" form a single unit, and within that unit each rule is identified 1 to n as shown on the display. Here, testing started with initialisation and stepped through the clusters as it was felt that execution should proceed. It became apparent that at cluster three rule three an endless loop would be encountered. Having noted the required correction, tracing continued with cluster four. It was noticed here, that rule six could never be executed, and appropriate

changes were marked. The in-units were modified in accordance with the noted errors, and Fortran source code was supplied for each of the actions. As a result of an early oversight, action 23 was not used. Local and global specification statements were provided, and a request to the system to GENERATE, produced the required Fortran subroutines. Sub-module GETDAT was produced in the manner of the above. No details are included as this comprises a single rule "dummy" sub-module, merely supplying the chosen tower data to ROTATE.

<u>Cluster</u>	<u>Rules:</u>	0	0	0	0	0	0	0	0	1	1	1	1	1				
		1	2	3	4	5	6	7	8	9	0	1	2	3	4			
1. Initialise		x																
2. Initial H			x	x	x	x												
3. Cable 1 Stretch				x	x	x	x	x	x									
4. Cable 2 Relaxation				x	x		x	x	x	x								
5. Rotation													x	x	x			
<u>Strategy</u>																		
1. Initialise			2															
2. Initial H			2	2	0	3												
3. Cable 1 Stretch				0	3	3	3	0	4									
4. Cable 2 Relaxation				0	4	4	0	5	3									
5. Rotation													3	0	0			
<u>Predicates</u>																		
1. Horizontal component unknown		-	Y															
2. Computed vs Actual tension converged		-	N	Y														
3. Iteration check 1 OK (H)		-	Y	N														
4. Horizontal component increment unknown		-			Y													
5. Calculated K factor acceptable		-				N	Y	Y	N									
6. New vs Old horizontal comp. converged		-				N	Y											
7. Iteration check 2 OK (cables)		-				Y	N											
8. Iteration check 3 OK (rotation)		-													Y	N		
9. Computed vs Actual torque converged		-													N	Y		
<u>Rules:</u>		0	0	0	0	0	0	0	0	0	1	1	1	1	1			
		1	2	3	4	5	6	7	8	9	0	1	2	3	4			

Figure 21 (Part 1). Tabular composition of sub-module ROTATE

<u>Actions</u>	<u>Rules:</u>	0	0	0	0	0	0	0	0	0	1	1	1	1	
		1	2	3	4	5	6	7	8	9	0	1	2	3	4
1. Get data from database		1													
2. Zero Initial H (HZERO)		2													
3. Zero cycle number NCYCS		3			3										
4. Calculate HZERO		1													
5. Calculate RZERO		2	3												
6. Recalculate cable tension		3	4												
7. Adjust HZERO		1													
8. Increment NCYCS		2					2					4			
9. "Cables too slack"					1										
10. Initialise dL (DELL), F					1										
11. 1st Cable (CABLNO=1)					2							3	5		
12. 2nd Cable (CABLNO=2)												2			
13. Zero cycle number CABCYC							5					3	4		
14. Increment CABCYC									2						
15. Zero dH (DELH)							4					5			
16. Stress increasing (FAC=+1.)							6						2	3	
17. Record DELH,H for cable 1, FAC=-1.												1			
18. Initialise DELH and OLDELH								1						6	
19. Stress Cable EL, LBAR, H								2	3					7	
20. Compute cable factors K, K' (KFAC, KPRIM)								3	4	3				8	
21. Halve DELL (KFAC too big)									1				1		
22. New dH (DELHNU) and DELH										1					
23. not used															
24. "Cable calcs. not converged"												1			
25. Zero cycle number DEFCYC		4													
26. Increment DEFCYC														1	
27. Compute difference of cable forces DIF												4			
28. Adjust DELL on basis of DIF														2	
29. "Deflections not converged"															1
30. Compute and print rotation															1
31. Initialise starting DELH values STRTDH								7							

Rules: 0 0 0 0 0 0 0 0 0 0 1 1 1 1 1 1
1 2 3 4 5 6 7 8 9 0 1 2 3 4

Figure 21 (Part 2). Tabular composition of sub-module ROTATE

After compiling and linking to the system's own driver, the first run produced errors indicating that initial values for the variable STRTDH had not been provided. Action 31 was therefore added to the source code file and the ROTATE routines regenerated (appendix A). This time the test run produces correct results, and the program is complete.

VII. CONCLUSION

One measure of the success (or failure) of a project of this kind, is whether or not it meets its original objectives. Of overwhelming importance in industry, however, is how well it is received by the users for whom it was intended. This of course reflects the quality of the original specification of those objectives. After all, what is gained from the design of a new ceiling brush if the operator has to stand upside down to use it?

Here, the working system is founded firmly upon the requirements for modularity, power of logical construct, user's single viewpoint, module editor and both static and dynamic testing capabilities. This is not to say that all desirable features have already been implemented. Most have; but those which have not, by virtue of the system design, can be built into the existing structure.

What of future developments? New editor features will have to be added to the system, while existing ones require improvement. In the latter category come, for example, use of the cluster table to support the user's building of the strategy table. Also planned, but deferred on the grounds that in itself it constitutes a major design task, is the use of a single data base for the storage of all information (source code and tables) pertaining to a single project. In this way, one Fortran I/O unit will fill the requirements for both building and executing a program, and the user will be freed entirely from having to match unit numbers and table datasets at execution time.

Items in the "new features" category will certainly have precedence over the "improved performance" ones, however. The two which spring most readily to mind, and which rate evenly in importance are a LIST command, and a sub-module component editing capability. Neither of these presents serious difficulties as each is related closely to the building functions already implemented. Also required, with some degree of urgency, are the CODE sub-commands ALOC and PLOC for entering and modifying local data declaration statements. Data dictionary functions must be extended to allow for modification of the variables list entries and table references to them.

The objectives in view while designing the system's testing facility have, too, for the most part been achieved. By invoking the TRACE facility, the user is presented with a powerful tool to assist in static testing procedures. The single methodology chosen for the likelihood of its being the most effective--peer code review--is now well supported by the reviewer's ability to perform computer-assisted code walkthroughs/inspections. Subroutine interface control is exercised by the editor and thus maintains parameter consistency. Data flow between sub-modules is controlled through the data dictionary, but here further development is required to extend its capabilities. Introduction of data classification into input and output types, together with range-checking values, where appropriate, will permit checking for erroneous value assignments and uninitialised variables.

Of the dynamic testing methodologies, the test coverage analyser was used extensively throughout the early development stages, being the only means available of testing the inner workings of the modules.

Presentation of the analyser's output requires refinement, and a minor modification would permit logic tracing during execution.

Data tracing, assertion checking and dumps are not at present implemented, although the earlier-mentioned modifications to the data dictionary would support these features. Exercising control of the dynamic testing/debugging facility through another table, such in the same manner as the strategy table, will provide these services for the user as and when he/she requires, without involving further compilation of the source code and without impairing program run-time efficiency when they are no longer required.

It is not until all the above features have been developed that we can expect to elicit from the users a valid response to the question "how successful?". What is certain though, is that here is a powerful new tool to assist engineers right from awareness of a problem, through the definition of requirements, the application programming stage, to ultimate solution; the whole requiring no change of viewpoint. With the testing and debugging facilities available, this represents a strong step forward to greater software reliability.

APPENDIX A

USER COMMAND SUMMARY

Command	Sub-Commands	Function
NEW	all as for MOD	Clears the PDT and enters a new sub-module name into the list of Tables (data dictionary - block 3). Clears the source code file (unit 3). Marks all In-units as "non-existent".
MOD		Fetches an existing PDT, with a view to making changes/additions to the In-units.
	CLUS	Permits the building and (later) modification of a cluster table.
	RMTX	Sets up predicate description information which is used to define the way in which a user chooses to present rule entries. This defined, the user is able to build and (later) modify a rule table.
	AMTX	Enables the action matrix to be constructed or (later) modified.
	STRA	Allows building and modification of the strategy tables.
	CODE	Permits access to any of the source code oriented system functions.
	ACTS	Enters input mode for the entry of action headers or source statements. For each action, entries commence with the action number and header statement. If a header already exists for the specified action, it

Command	Sub-Commands	Function
MOD (cont)	CODE (cont)	
	ACTS (cont)	is displayed, and entry of action code can now be made. A null line terminates input. If source code already exists for a specified action, it is listed and (later) made available for changes. A second null line terminates the ACTS function and returns to CODE.
	PRED	Initiates input code to receive predicate statements. These are entered as: predicate number and Fortran logical expression (no assignment) representing the required logical condition. A null line terminates input.
	GLOB	Enters input mode and awaits entry of global specification statements. Each line entered must take the form of a Fortran type specification statement, including dimension information for array items, except that it may start in any column. A null line terminates input.
	ALOC	(later) Permits entry of local data declaration statements for the action sub-program. These take the form of ordinary Fortran specification statements. A null line terminates input.
	PLOC	(later) As for ALOC, but for the predicate sub-program.
	GENE	Causes the previously input code and code fragments to be manipulated so that appropriate Fortran subroutines can be generated. Control returns to MOD after source generation.
	END.	Terminates sub-command activity, returning to command mode.
TRACE		Permits pseudo-execution of actions to proceed under the user's control, facilitating sub-module verification.

Command	Sub-Commands	Function
TRACE (cont)		
	C n1[,n2,n3...]	n1, n2 etc. are cluster numbers within the sub-module being tested. This sub-command "qualifies" the cluster(s) in the list.
	n	Causes pseudo-execution of rule n in the currently qualified cluster(s).
	A	(later) Displays the action table corresponding to the currently qualified cluster(s)
	* END	Terminates TRACE activity and returns to command mode.
END		Terminates use of the system and returns the user to Operating System Command mode.

```

>EFA NEWPROJECT
NO GENERATE DATASET ASSIGNED - DO NOT USE THE GENER SUB-COM
CLEARING EXISTING DATA DICTIONARY - OK? (Y OR N)
>Y
STARTING NEW PROJECT: ENTER NAME
>TOWER

```

SUB-MODULE: DRIVEN

IN-UNIT	EXISTS
RULE MATRIX	NO
ACTION MATRIX	NO
STRATEGY MATRIX	NO
CLUSTER MATRIX	NO
ACTION SOURCE CODE	NO
PREDICATE SOURCE CODE	NO

```

MOD
>CLUS

```

HOW MANY CLUS ENTRIES? (MAX. 32 ALPHANUMERIC EACH)

```

?
>2

```

```

ENTRY?
>CHECK COMMAND
RULES?
?
>15

```

```

ENTRY?
>INITIALISE
RULES?
?
>1

```

CLUSTER TABLE

```

(RULES 1- 16)
01234567890123456789012
V           V           V
1111111111111110
0000000000000001
0           1           2

```

```

1 CHECK COMMAND
2 INITIALISE

```

MOD

Terminal Session. New Project. Clusters for DRIVEN
Note: Lines prefixed by '>' were entered by the user

> RMTX

EACH PREDICATE CODED EVALUATES TO 'Y' OR 'N'. HOWEVER, RULES
MAY BE ENTERED USING AN EXTENDED ENTRY FORM (INTEGER).
FOR GROUPS OF DEPENDENT CONDITIONS
FROM HOW MANY PREDICATES ARE THE RULES DERIVED?

> 11

INTO HOW MANY INDEPENDENT FIELDS ARE THE PREDICATES GROUPED?

> 5

STARTING FROM PREDICATE NO. 1, HOW MANY PREDICATES FORM EACH
OF THE 5 INDEPENDENT FIELDS?

> 7 1 1 1 1

CLUSTERS STORED AT PRESENT ARE:

1 CHECK COMMAND
2 INITIALISE

CLUSTER NAME OR END

> INITIALISE

ENTER 1 RULES.

IAAAA

>

CLUSTER COMPLETE

CLUSTER NAME OR END

> CHECK COMMAND

ENTER 15 RULES.

IAAAA

> 7
> 6
> 5
> 4N
> 4 N
> 4YY
> 3 N
> 3 Y
> 2N
> 2 N
> 2YY
> 1N
> 1 N
> 1YY
> 0

CLUSTER COMPLETE

Terminal Session. Rule Table for DRIVEN

CLUSTER NAME OR END
>END

MOD
>AMTX

CLUSTERS STORED AT PRESENT ARE:

- 1 CHECK COMMAND
- 2 INITIALISE

CLUSTER NAME OR END
>INITIALISE

ENTER ,1 LISTS OF ACTION NUMBERS
>2 1

CLUSTER COMPLETE

CLUSTER NAME OR END
>CHECK COMMAND

ENTER 15 LISTS OF ACTION NUMBERS
>6
>4 5 3 1
>7 2 1
>8 1
>9 1
>10 2 1
>11 1
>12 2 1
>8 1
>9 1
>13 2 1
>8 1
>9 1
>14 2 1
>15 1

CLUSTER COMPLETE

CLUSTER NAME OR END
>END

MOD

STRAT

HOW MANY STRA ENTRIES? (MAX. 32 ALPHANUMERICS EACH)

?
> 2

ENTRY?

> CHECK COMMAND

ENTRY?

> INITIALISE

STRATEGY MATRIX ENTRIES IN THE FORM:

 RULE NO. STRA NO., CONTROL NO. (0,0,0 ENTRY TERM
?
> 1 1 0
?
> 9 1 1
?
> 10 1 1
?
> 11 1 1
?
> 15 1 1
?
> 16 2 1
?
> 0 0 0

IDENTIFY START OF EXECUTION LOCATION AS RULE NO. , STRATEGY

?
> 16 2

STRATEGY TABLE

1 CHECK COMMAND
2 INITIALISE

(RULES 1- 16)

01234567890123456789012

U

U

U

0*****111***1*

*****1

0

1

2

MOD

> END

INPUT COMPLETE

COMMAND

> END

Terminal Session. Strategy Table for DRIVEN

```

+-----+
+ PROJECT - TOWER +
+-----+

```

COMMAND
> MOD

SUB-MODULE: DRIVEN

IN-UNIT	EXISTS
RULE MATRIX	YES
ACTION MATRIX	YES
STRATEGY MATRIX	YES
CLUSTER MATRIX	YES
ACTION SOURCE CODE	NO
PREDICATE SOURCE CODE	NO

THERE ARE 2 STRATEGY ENTRIES SPANNING 16 RULES
THERE ARE 2 CLUSTERS SPANNING 16 RULES
THERE ARE 16 RULES DERIVED FROM 11 PREDICATES
THE ACTION MATRIX COVERS 16 RULES AND 15 ACTIONS

MOD
> CODE

TYPE
> PRED

INPUT
> 11 DBD(4)
> 1 CMND.EQ.END
> 2 CMND.EQ.NEW
> 3 CMND.EQ.BUILD
> 4 CMND.EQ.STRESS
> 5 CMND.EQ.SIZE
> 6 CMND.EQ.ROTATE
> 7 CMND.EQ.BASE
> 8 DBD(1)
> 9 DBD(2)
> 10 DBD(3)
>

MOD
> END

Terminal Session. Predicates for DRIVEN.

COMMAND
MOD

SUB-MODULE: DRIVEN

IN-UNIT	EXISTS
RULE MATRIX	YES
ACTION MATRIX	YES
STRATEGY MATRIX	YES
CLUSTER MATRIX	YES
ACTION SOURCE CODE	NO
PREDICATE SOURCE CODE	YES

THERE ARE 2 STRATEGY ENTRIES SPANNING 16 RULES
 THERE ARE 2 CLUSTERS SPANNING 16 RULES
 THERE ARE 11 PREDICATES
 THERE ARE 16 RULES DERIVED FROM 11 PREDICATES
 THE ACTION MATRIX COVERS 16 RULES AND 15 ACTIONS

MOD
> CODE

TYPE
> ACTS

ACTION
 > 1 READ A COMMAND
 > WRITE(6,100)
 > 100 FORMAT(' COMMAND')
 > READ(9,99) CMND
 > 99 FORMAT(20A4)

END ACTION 1

ACTION
 > 2 GET DATABASE DESCRIPTORS DBD(1)-DBD(4)
 > CALL GETDBD(DBD)

END ACTION 2

ACTION
 > 3 ZERO DATABASE DESCRIPTORS

END ACTION 3

ACTION
 > 4 READ A PROJECT TITLE

END ACTION 4

```

ACTION
> 5 CLEAR DATABASE (NEW PROJECT)
>
END ACTION 5

```

```

ACTION
> 6 NO-OP
>
END ACTION 6

```

```

ACTION
> 7 EXECUTE SUB-MODULE RLDMOD
> EXECUTE RLDMOD
END ACTION 7

```

```

ACTION
> 8 MESSAGE - "NO ANALYSIS IS - INCOMPLETE MODEL"
> WRITE(6,98)
> 98 FORMAT(' NUMERICAL MODEL OF TOWER IS INCOMPLETE - REQ
> +IS IS IMPOSSIBLE')
>
END ACTION 8

```

```

ACTION
> 9 MESSAGE - "NO ANALYSIS - NO LOADS"
> WRITE(6,97)
> 97 FORMAT(' NO LOADS HAVE BEEN SPECIFIED -- ANALYSIS IS I
>
END ACTION 9

```

```

ACTION
> 10 EXECUTE SUB-MODULE STRESS
>
END ACTION 10

```

```

ACTION
> 11 MESSAGE - "SIZING IMPOSSIBLE - NO STRESSES"
>
END ACTION 11

```

```

ACTION
> 12 EXECUTE SUB-MODULE SIZE
>
END ACTION 12

```

```

ACTION
> 13 EXECUTE SUB-MODULE ROTATE
> EXECUTE ROTATE
END ACTION 13

```

ACTION
> 14 EXECUTE SUB-MODULE BASE

>
END ACTION 14

ACTION
> 15 MESSAGE -- "ILLEGAL COMMAND"
> WRITE(6,96) CMND
> 96 FORMAT(' ILLEGAL COMMAND ',A4)
>

END ACTION 15

ACTION
>

MOD
>END

INPUT COMPLETE

COMMAND
>MOD

SUB-MODULE: DRIVEN

IN-UNIT	EXISTS
RULE MATRIX	YES
ACTION MATRIX	YES
STRATEGY MATRIX	YES
CLUSTER MATRIX	YES
ACTION SOURCE CODE	YES
PREDICATE SOURCE CODE	YES

THERE ARE 2 STRATEGY ENTRIES SPANNING 16 RULES
THERE ARE 2 CLUSTERS SPANNING 16 RULES
THERE ARE 11 PREDICATES
THERE ARE 16 RULES DERIVED FROM 11 PREDICATES
THERE ARE 15 ACTIONS
THE ACTION MATRIX COVERS 16 RULES AND 15 ACTIONS

MOD
>CODE

TYPE
>GLOB

INPUT
>LOGICAL DBD(4)
>INTEGER CMND, TITLE(20)
>
END GLOBAL INPUT

Terminal Session. Global Variables for DRIVEN

INPUT COMPLETE

COMMAND
>TRACE
TRACE

>C.2 1

CLUSTER: 2. INITIALISE,
CLUSTER: 1. CHECK COMMAND

PRED.

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.
- 7.
- 8.
- 9.
- 10.

CMND.EQ.END
 CMND.EQ.NEW
 CMND.EQ.BUILD
 CMND.EQ.STRESS
 CMND.EQ.SIZE
 CMND.EQ.ROTATE
 CMND.EQ.BASE
 DBD(1)
 DBD(2)
 DBD(3)

```

* *****
f      5   10  15
v      v   v   v
Y$$$$$$$$$$$$$$$N
$Y$$$$$$$$$$$$$$$N
$$Y$$$$$$$$$$$$$$$N
$$$YYY$$$$$$$$$$$N
$$$$$$YY$$$$$$$$$N
$$$$$$$$YYY$$$$$$$N
$$$$$$$$$$$$$YYN
  N Y  N YN Y
  NY  NY NY
    NY
  
```

TRACE
>END

COMMAND
>END

```

A      A   A   A
* *****
  
```

COMMAND
> MOD

76

SUB-MODULE: DRIVEN

IN-UNIT	EXISTS
RULE MATRIX	YES
ACTION MATRIX	YES
STRATEGY MATRIX	YES
CLUSTER MATRIX	YES
ACTION SOURCE CODE	YES
PREDICATE SOURCE CODE	YES

THERE ARE 2 STRATEGY ENTRIES SPANNING 16 RULES
THERE ARE 2 CLUSTERS SPANNING 16 RULES
THERE ARE 11 PREDICATES
THERE ARE 16 RULES DERIVED FROM 11 PREDICATES
THERE ARE 15 ACTIONS
THE ACTION MATRIX COVERS 16 RULES AND 15 ACTIONS

MOD
> CODE

TYPE
> GENER

WARNING THERE ARE NO LOCAL VARIABLE DECLARATIONS FOR

WARNING MESSAGES ISSUED - HIT C/R TO GENERATE, OR TYPE '99'

>

GENERATION COMPLETE

AT EXECUTION TIME, TABLES FOR THE FOLLOWING SUB-MODULES MUST
WITH THE FORTRAN UNIT NUMBER SHOWN

TABLE	UNIT
DRIVEN	1
STRESS	11
SIZE	12
BASE	13
GETDAT	14
BLDMOD	15
ROTATE	16

MOD
> END

INPUT COMPLETE

COMMAND
> END

Terminal Session. Code Generation of DRIVEN

>EPA

NO GENERATE DATASET ASSIGNED - DO NOT USE THE GENER SUB-COM

```

-----
+ PROJECT - TOWER +
+
-----

```

COMMAND

>NEW

NEW SUB-MODULE NAME?

>ROTATE

MOD

>CLUS

HOW MANY CLUS ENTRIES? (MAX. 32 ALPHANUMERICS EACH)

?

>5

ENTRY?

>INITIALISE

RULES?

?

>1

ENTRY?

>INITIAL H

RULES?

?

>4

ENTRY?

>CABLE 1 STRETCH

RULES?

?

>5

ENTRY?

>CABLE 2 RELAXATION

RULES?

?

>1

ENTRY?

> ROTATION
RULES?

?
> 3

CLUSTER TABLE

(RULES 1- 14)

01234567890123456789012

1 INITIALISE
2 INITIAL H
3 CABLE 1 STRETCH
4 CABLE 2 RELAXATION
5 ROTATION

U U U
10000000000000
01111000000000
00000111110000
00000000001000
00000000000111
0 1 2

MOD
> STRAT

HOW MANY STRA ENTRIES? (MAX. 32 ALPHANUMERICS EACH)

?
> 5

ENTRY?
> INITIALISE

ENTRY?
> INITIAL H

ENTRY?
> CABLE 1 STRETCH

ENTRY?
> CABLE 2 RELAXATION

ENTRY?
> ROTATION

STRATEGY MATRIX ENTRIES IN THE FORM:
RULE NO. STRA NO., CONTROL NO. (0,0,0 ENTRY TERM)

?
> 14 5 0
?
> 13 5 0
?
> 12 3
?
> 11 4 3
?

```

> 10 4 5
?
> 10 3 4
?
> 9 4 0
?
> 9 3 0
?
> 8 4 4
?
> 8 3 3
?
> 7 3 3
?
> 6 4 4
?
> 6 3 3
?
> 5 2 3
?
> 4 2 0
?
> 3 2 2
?
> 2 2 2
?
> 1 1 2
?
> 0 0 0

```

IDENTIFY START OF EXECUTION LOCATION AS RULE NO. , STRATEGY

> 1 1

STRATEGY TABLE

(RULES 1- 14)

```

01234567890123456789012
  v           v           v

```

```

1 INITIALISE
2 INITIAL H
3 CABLE 1 STRETCH
4 CABLE 2 RELAXATION
5 ROTATION

```

```

2*****
*2203*****
*****33304*****
*****4*4053***
*****300

```

```

0           1           2

```

MOD
> END

INPUT COMPLETE

COMMAND
> END


```

+-----+
+ PROJECT - TOWER +
+-----+

```

COMMAND
>MOD

SUB-MODULE: ROTATE

IN-UNIT	EXISTS
RULE MATRIX	NO
ACTION MATRIX	NO
STRATEGY MATRIX	YES
CLUSTER MATRIX	YES
ACTION SOURCE CODE	NO
PREDICATE SOURCE CODE	NO

THERE ARE 5 STRATEGY ENTRIES SPANNING 14 RULES
THERE ARE 5 CLUSTERS SPANNING 14 RULES

MOD
>RMTX.

EACH PREDICATE CODED EVALUATES TO 'Y' OR 'N'. HOWEVER, RULE
FOR GROUPS OF DEPENDENT CONDITIONS
FROM, HOW MANY PREDICATES ARE THE RULES DERIVED?

>9

INTO HOW MANY INDEPENDENT FIELDS ARE THE PREDICATES GROUPED?

>9

CLUSTER NAME OR END
>INITIALISE

ENTER 1 RULES,
AAAAAAAAAA

CLUSTER COMPLETE

CLUSTER NAME OR END
> INITIAL H

ENTER 4 RULES.
AAAAAAAAA

- > Y
- > NY
- > N
- > Y

CLUSTER COMPLETE

CLUSTER NAME OR END
> CABLE 1 STRETCH

ENTER 5 RULES.
AAAAAAAAA

- > Y
- > N
- > NY
- > N
- > Y

CLUSTER COMPLETE

CLUSTER NAME OR END
> CABLE 2 RELAXATION

ENTER 1 RULES.
AAAAAAAAA

- > N

CLUSTER COMPLETE

CLUSTER NAME OR END
> ROTATION

ENTER 3 RULES.
AAAAAAAAA

- > YN
- > N
- > Y

CLUSTER COMPLETE

CLUSTER NAME OR END
> END

> MOD

SUB-MODULE: ROTATE

IN-UNIT	EXISTS
RULE MATRIX	YES
ACTION MATRIX	NO
STRATEGY MATRIX	YES
CLUSTER MATRIX	YES
ACTION SOURCE CODE	NO
PREDICATE SOURCE CODE	NO

THERE ARE 5 STRATEGY ENTRIES SPANNING 14 RULES
 THERE ARE 5 CLUSTERS SPANNING 14 RULES
 THERE ARE 14 RULES DERIVED FROM 9 PREDICATES

MOD

> AMTX

CLUSTERS STORED AT PRESENT ARE:

- 1 INITIALISE
- 2 INITIAL H
- 3 CABLE 1 STRETCH
- 4 CABLE 2 RELAXATION
- 5 ROTATION

CLUSTER NAME OR END

> INITIALISE

ENTER 1 LIST OF ACTION NUMBERS

> 1 2 3 25

CLUSTER COMPLETE

CLUSTER NAME OR END

> INITIAL H

ENTER 4 LISTS OF ACTION NUMBERS

> 4 5 6

> 7 8 5 6

> 9

> 10 11 3 15 13 16

CLUSTER COMPLETE

Terminal Session. Action Table for ROTATE

CLUSTER NAME OR END
> CABLE 1 STRETCH

ENTER 6 LISTS OF ACTION NUMBERS
> 9
> 18 19 20
> 21 8
> 22 14 20
> 24
> 17 12 13 27 15

CLUSTER COMPLETE

CLUSTER NAME OR END
> CABLE 2 RELAYATION

ENTER 1 LISTS OF ACTION NUMBERS
> 21 16 11 8

CLUSTER COMPLETE

CLUSTER NAME OR END
> ROTATION

ENTER 3 LISTS OF ACTION NUMBERS
> 26 28 16 13 11 18 19 20
> 29
> 30

CLUSTER COMPLETE

CLUSTER NAME OR END
> END

MOD
> END

INPUT COMPLETE

COMMAND

MOD
> CODE

TYPE
> PRED

INPUT

> 9 ABS(DIF-F).LE..01
> 1 HZERO.EQ.0
> 2 ABS(T-TI).LE..01
> 3 NCYCS.LE.10
> 4 DELH.EQ.0
> 5 KFAC.LT..9
> 6 ABS(DELHNU-OLDELH).LE..005
> 7 CABCYC.LE.10
> 8 DEFCYC.LE.10
>

MOD
> END

COMMAND
> MOD

SUB-MODULE: ROTATE

IN-UNIT	EXISTS
RULE MATRIX	YES
ACTION MATRIX	YES
STRATEGY MATRIX	YES
CLUSTER MATRIX	YES
ACTION SOURCE CODE	NO
PREDICATE SOURCE CODE	YES

THERE ARE 5 STRATEGY ENTRIES SPANNING 14 RULES
THERE ARE 5 CLUSTERS SPANNING 14 RULES
THERE ARE 9 PREDICATES
THERE ARE 14 RULES DERIVED FROM 9 PREDICATES
THE ACTION MATRIX COVERS 14 RULES AND 30 ACTIONS

MOD
> CODE

TYPE
> ACTS

ACTION

> 1 GET DATA FROM DATABASE
>
END ACTION 1

ACTION
> 22 NEW IH (DELHNU) AND DELH
>
END ACTION 22

ACTION
> 24 "CABLE CALCS. NOT CONVERGED"
>
END ACTION 24

ACTION
> 25 ZERO CYCLE NUMBER DEFCYC
>
END ACTION 25.

ACTION
> 26 INCREMENT DEFCYC
>
END ACTION 26

ACTION
> 27 COMPUTE DIFFERENCE OF CABLE FORCES DIF
>
END ACTION 27

ACTION
> 28 ADJUST DELL ON BASIS OF DIF
>
END ACTION 28

ACTION
> 29 "DEFLECTIONS NOT CONVERGED"
>
END ACTION 29

ACTION
> 30 COMPUTE AND PRINT ROTATION
>
END ACTION 30

ACTION
>

MOD
*END

INPUT COMPLETE

COMMAND
>END

>EPA

NO GENERATE DATASET ASSIGNED - DO NOT USE THE GENER SUB-COM.

```

-----
+ PROJECT - TOWER +
+                   +
+                   +
-----

```

COMMAND
>TRACE

TRACE
>C 1 2 3 4 5

- CLUSTER: 1. INITIALISE
- CLUSTER: 2. INITIAL H
- CLUSTER: 3. CABLE 1 STRETCH
- CLUSTER: 4. CABLE 2 RELAXATION
- CLUSTER: 5. ROTATION

		*	****	*****	*****	***
		1	5	10	15	20
		U	U	U	U	U
PRED.						
1.	HZERO.EQ.0.	Y				
2.	ABS(T-II).LE.,.01	N	Y			
3.	NCYCS.LE.10	YN		N		
4.	DELH.EQ.0			Y		
5.	KFAC.LT.,.9			N		
6.	ABS(DELHNU-OLDDELH).LE.,.005			N	Y	
7.	CARCYC.LE.10			YN		
8.	DEFCYC.LE.10				YN	
9.	ABS(IIIF-F).LE.,.01					YN
						N
						Y
		A	A	A	A	A
		*	****	*****	*****	***

TRACE

>1

1. EXECUTE GETDAT
 2. ZERO INITIAL H (HZERO)
 3. ZERO CYCLE NUMBER NCYCS
 25. ZERO CYCLE NUMBER DEFCYC
- TRACE

>C 2

CLUSTER: 2. INITIAL H

PRED.

- 1.
- 2.
- 3.

```

          HZERO.EQ.0      Y
ABS(T-TI).LE.,.01      N Y
          NCYCS.LE.10    YN

```

1

V

A

TRACE

>1

4. CALCULATE HZERO
5. CALCULATE RZERO
6. RECALCULATE CABLE TENSION

TRACE

>2

7. ADJUST HZERO
8. INCREMENT NCYCS
5. CALCULATE RZERO
6. RECALCULATE CABLE TENSION

TRACE

> 4

- 10. INITIALISE DELH AND F
- 11. 1ST CABLE (CABLNO=1)
- 3. ZERO CYCLE NUMBER NCYCS
- 15. ZERO DELH
- 13. ZERO CYCLE NUMBER CABCYC
- 16. STRESS INCREASING (FAC=+1.)

TRACE

> C 3

CLUSTER: 3. CABLE 1 STRETCH

1 5
V V

PRED.

- 3.
- 4.
- 5.
- 6.
- 7.

NCYCS.LE.10

DELH.EQ.0

NFAC.LI.9

ABS(DELHNU-OLDDELH).LE..005

CABCYC.LE.10

N

Y

N

N Y

YN

A A

TRACE

> 2

- 18. INITIALISE DELH AND OLDELH
- 19. STRESS CABLE EL, LBAR, H
- 20. COMPUTE CABLE FACTORS KFAC, KPRIM

TRACE

> 3

CABLE FACTORS NOT
RECALCULATED — STUCK
IN A LOOP.

- 21. HALVE DELH (KFAC TOO BIG)
- 8. INCREMENT NCYCS

TRACE

> 4

19. Stress cable
20. Compute cable factors

- 22. NEW DH (DELHNU) AND DELH
- 14. INCREMENT CABCYC
- 20. COMPUTE CABLE FACTORS KFAC, KPRIM

TRACE

> 6

17. RECORD DELH,H FOR CABLE 1, FAC=-1.
 12. 2ND CABLE (CABLNO=2)
 13. ZERO CYCLE NUMBER CABCYC
 27. COMPUTE DIFFERENCE OF CABLE FORCES DIF
 15. ZERO DLLH

TRACE

>C 4

CLUSTER: 4. CABLE 2 RELAXATION

PRED.

- 3.
- 4.
- 5.
- 6.
- 7.

NCYCS.LE.10
 DELH.EQ.0
 KFAC.LT..9
 ABS(DELHNU-OLDDELH).LE..005
 CABCYC.LE.10

1 5
V V

N
 Y
 Y YN
 N Y
 YN

Rule 6 CANNOT BE REACHED
 Fix this :

A A

TRACE

> 2

18. INITIALISE DELH AND OLDDELH
 19. STRESS CABLE EL,LBAR,H
 20. COMPUTE CABLE FACTORS KFAC,KPRIM

TRACE

> 3

22. NEW DH (DELHNU) AND DELH
 14. INCREMENT CABCYC
 20. COMPUTE CABLE FACTORS KFAC,KPRIM

TRACE

> 5

17. RECORD DELH,H FOR CABLE 1, FAC=-1.
 12. 2ND CABLE (CABLNO=2)
 13. ZERO CYCLE NUMBER CABCYC
 27. COMPUTE DIFFERENCE OF CABLE FORCES DIF.
 15. ZERO DELH

TRACE

> C 5

CLUSTER: 5. ROTATION

PRED.

8.

9.

DEFCYC.LE.10
 ABS(DIF-F).LE..01

1

V

YN

N Y

A

TRACE

> 3

30. COMPUTE AND PRINT ROTATION

TRACE

> END

COMMAND

> END

SUB-MODULE: ROTATE

IN-UNIT	EXISTS
RULE MATRIX	YES
ACTION MATRIX	YES
STRATEGY MATRIX	YES
CLUSTER MATRIX	YES
ACTION SOURCE CODE	YES
PREDICATE SOURCE CODE	YES

THERE ARE 5 STRATEGY ENTRIES SPANNING 14 RULES
 THERE ARE 5 CLUSTERS SPANNING 14 RULES
 THERE ARE 9 PREDICATES
 THERE ARE 14 RULES DERIVED FROM 9 PREDICATES
 THERE ARE 30 ACTIONS
 THE ACTION MATRIX COVERS 14 RULES AND 30 ACTIONS

MOD
> CODE

TYPE
> ACTS

ACTION
> 1
C ACTION 1 GET DATA FROM DATABASE

INPUT
> EXECUTE GETDAT
END ACTION 1

ACTION
> 2
C ACTION 2 ZERO INITIAL H (HZERO)

INPUT
> HZERO=0
>
END ACTION 2

ACTION
> 3
C ACTION 3 ZERO CYCLE NUMBER NCYCS

INPUT
> NCYCS=0
>
END ACTION 3

```

+-----+
+ PROJECT - TOWER +
+-----+

```

COMMAND
> MOD

SUB-MODULE: ROTATE

IN-UNIT	EXISTS
RULE MATRIX	YES
ACTION MATRIX	YES
STRATEGY MATRIX	YES
CLUSTER MATRIX	YES
ACTION SOURCE CODE	YES
PREDICATE SOURCE CODE	YES

THERE ARE 5 STRATEGY ENTRIES SPANNING 14 RULES
THERE ARE 5 CLUSTERS SPANNING 14 RULES
THERE ARE 9 PREDICATES
THERE ARE 14 RULES DERIVED FROM 9 PREDICATES
THERE ARE 30 ACTIONS
THE ACTION MATRIX COVERS 14 RULES, AND 30 ACTIONS

MOD
> CODE

TYPE
> ACTS

ACTION
> 31 INITIALISE STARTING DELH VALUES STRTDH
> STRTDH(1)=1.
> STRTDH(2)=1.
>

END ACTION 31

ACTION
>

MOD

> MOD

SUB-MODULE: ROTATE

IN-UNIT	EXISTS
RULE MATRIX	YES
ACTION MATRIX	YES
STRATEGY MATRIX	YES
CLUSTER MATRIX	YES
ACTION SOURCE CODE	YES
PREDICATE SOURCE CODE	YES

THERE ARE 5 STRATEGY ENTRIES SPANNING 14 RULES.
 THERE ARE 5 CLUSTERS SPANNING 14 RULES
 THERE ARE 9 PREDICATES
 THERE ARE 14 RULES DERIVED FROM 9 PREDICATES
 THERE ARE 31 ACTIONS
 THE ACTION MATRIX COVERS 14 RULES AND 31 ACTIONS

MOD
 > CODE

TYPE
 > GENER

WARNING THERE ARE NO LOCAL VARIABLE DECLARATIONS FOR
 WARNING MESSAGES ISSUED - HIT C/R TO GENERATE, OR TYPE '99'

GENERATION COMPLETE

AT EXECUTION TIME, TABLES FOR THE FOLLOWING SUB-MODULES MUST
 WITH THE FORTRAN UNIT NUMBER SHOWN

TABLE	UNIT	
DRIVEN	1	MOD
STRESS	11	
SIZE	12	
BASE	13	
GETDAT	14	
BLIMOD	15	
ROTATE	16	

TABLES MARKED "MOD" REQUIRE SOURCE (RE-)GENERATION TO MAIN

MOD
 >END

> ROTATE

SOUTH INDIAN LAKE - 405 FT. MICROWAVE TOWER

CABLE DATA

WEIGHT/FOOT	0.002 KIPS
VERTICAL LENGTH	385.0 FEET
PLAN LENGTH	300.0 FEET
A X E	10970. KIPS
INITIAL TENSION	15.25 KIPS

TOWER DATA

A X E FOR 1 LEG	205000. KIPS
CABLE LEVER ARM	9.44 FEET

APPLIED TORQUE RESOLVED AT OUTRIGGER 13.90 KIP-FT

OUTPUT

INITIAL HORIZONTAL COMPONENT OF CABLE TENSION 9.139 KI
ROTATION AT CABLE LEVEL 0.235 DEGREES
LINEAR MOVEMENT OF CABLE SUPPORT 0.039 FEET
FINAL CABLE FORCES 9.423 AND 8.855 KIPS

COMMAND

END

RELEASE 2.0 DRIVEN DATE = 80141 16/28/46

```

SUBROUTINE DRIVEN(VECTOR,RULES,MASKS,ACTNUS,STGY,NRPRDS,NRULES,
+ MACACT,CURULE,PDTABL,TAHL,TABSIZ,MAXKLS,MAXPKD,MAXACT,ATRANS,
+ MACTS,AINTNO,MACTIG,MAXSTR,ACTIVE)
C SYSTEM SPECIFICATIONS *****
INTEG TABSIZ,CURULE,ACTIVE,BLANK/' '/
INTEG PDTABL(TABSIZ),STGY(MAXKLS,MAXSJR),ACTNUS(MAXACT,MAXKLS),
+ ATRANS(MACTS),AINTNO(MACTIG,2)
LOGICAL *I TABL(8),RULES(MAXPRD,MAXKLS),MASKS(MAXPRD,MAXKLS),
+ VECTOR(MAXPRD),INIT/.TRUE./,TRUE/.TRUE./
LOGICAL MATCH
C APPLICATION SPECIFICATIONS *****
C --- GLOBAL DECLARATIONS ---
LOGICAL DBD
INTEG CMND,TITLE
COMMON/I4/ CMND,TITLE(20)
COMMON/L4/ DBD(4)
C --- LOCAL DECLARATIONS ---
C END OF SPECIFICATIONS *****
IF(.NOT.INIT)CALL $DRIVS (VECTOR,NRPRDS)
INIT=.FALSE.
CURULE=0
DO 99999 I99999=1,NRULES
IF(STGY(I99999,ACTIVE).EQ.BLANK) GO TO 99999
IF(.NOT.MATCH(RULES(I,199999),MASKS(1,199999),VECTOR,NRPRDS))
+ GO TO 99999
CURULE=I99999
IF(STGY(CURULE,ACTIVE).EQ.0) INIT=.TRUE.
DO 99000 I99000=1,MAXACT
NEXTI99=ACTNDS(I99000,CURULE)
IF(NEXTAC.EQ.0) RETURN
NEXTACT=ATRANS(NEXTI99)
DO 99998 I99998=1,MAXACT
IF(NXTACT.EQ.0) GO TO 99000
NACSHN=AINTNO(NXTACT,I)

```


RELEASE 2.0

DRIVEN

DATE = 80141

16/28/46

GO TO
 +(99997,99996,99995,99994,94993,99992,99991,99990,99989,99988
 +,99987,99986,99985,99984,99983,99982,99981,99980,99979,99978
 +,99977,99976,99975,99974,99973,99972
 +),NACSHN

C ACTION ENTRIES START HERE *****
 C ACTION 1 READ A COMMAND
 C

99997 CONTINUE
 WRITE(6,100)
 100 FORMAT(' COMMAND')
 99 READ(9,99) CMND
 FORMAT(20A4)
 GO TO 99998

C ACTION 2 GET DATABASE DESCRIPTORS DBD(1)-DBD(4)
 C

99996 CONTINUE
 CALL GETORD(DBD)
 GO TO 99998

C ACTION 3 ZERO DATABASE DESCRIPTORS
 C

99995 CONTINUE
 GO TO 99998

C ACTION 4 READ A PROJECT TITLE
 C

99994 CONTINUE

GO TO 99998
 C ACTION 5 CLEAR DATABASE (NEW PROJECT)
 C

99993 CONTINUE

GO TO 99998

C ACTION 6 NO-OP
 C

99992 CONTINUE

RELEASE 2.0

DRIVEN

DATE = 80141

16/28/46

```
GO TO 99998
C ACTION 7EXECUTE BLDMOD
C
99991 CONTINUE
GO TO 99998
C EXECUTE ACTION 1 STACK CURRENT PDT
C
99990 CONTINUE
WRITE(30) PDTABL
GO TO 99998
C EXECUTE ACTION 2 - STACK STATUS VARIABLES
C
99989 CONTINUE
WRITE(30) (VECTOR(I), I=1, NRPRUS), ACTIVE, CUKULE, NXTRUM
GO TO 99998
C EXECUTE ACTION 3 - IDENTIFY TABLE TO BE CALLED (NTF= )
C
99988 CONTINUE
NTF=15
GO TO 99998
C EXECUTE ACTION 4 - READ NEW PDT
C
99987 CONTINUE
READ(NTF,1) POTABL
GO TO 99998
C EXECUTE ACTIONS 5 & 9 - UPDATE COUNTER VARIABLES
C
99986 CONTINUE
NSIKTS=PDTABL(3)
NKPRDS=PDTABL(5)
NACTS=PDTABL(6)
NSTHOW=PDTABL(7)
NSTCUL=PDTABL(8)
NSTRLS=PDTABL(9)
```

RELEASE 2.0

DRIVEN

DATE = 80141

16/28/46

```

NRULES=PDIAHL(11)
NARLS=PDITABL(12)
MACACT=PDITABL(14)
NACTG=PDITABL(18)
NTF=PDIAHL(71)
GO TO 99998

```

```

C EXECUTE ACTIONS 6 & 11 - FETCH NEW EXECUTION TABLES.
C

```

```

99985 CONTINUE

```

```

II=PDITABL(21)-PDITABL(21)/256*256-29
READ(NTF,II) ((RULES(I,J),I=1,NRPRDS),J=1,NRULES),
              ((MASKS(I,J),I=1,NRPRDS),J=1,NRULES)
II=PDITABL(22)-PDITABL(22)/256*256-29
READ(NTF,II) ((ACTNOS(I,J),I=1,MACACT),J=1,NARLS)
II=PDITABL(23)-PDITABL(23)/256*256-29
READ(NTF,II) ((STGY(I,J),I=1,NSTKLS),J=1,NSTRTS)
II=PDITABL(25)-PDITABL(25)/256*256-29
READ(NTF,II) (ATMANS(I),I=1,NACTS),((AINTNO(I,J),I=1,NACTG),
+ J=1,2)
GO TO 99998

```

```

C EXECUTE ACTION 7 - MINI-DRIVER FOR CALLED TABLE
C

```

```

99984 CONTINUE
ACTIVE=NSTROM

```

```

DO 99971 199971=1,NRPRDS

```

```

99971 VECTOR(199971)=NOT.(KULES(199971,NSTCOL).AND.TRUE)
N99970=1

```

```

DO 99970 199970=1,N99970

```

```

N99970=N99970+1

```

```

CALL BLDMMOD (VECTOR,RULES,MASKS,ACTNOS,STGY,NRPRDS,NRULES,
+ MACACT,CURULE,PDITABL,TABL,TABSIZ,MAXRLS,MAXPRU,MACACT,
+ ATMANS,MACTS,AINTNO,MACTIG,MAXSTR,ACTIVE)
IF (CURULE.EQ.0) GO TO 99969
NXTROW=STGY(CURULE,ACTIVE)

```

RELEASE 2.0

DRIVEN

DATE = 00141

16/28/46

```

IF(NXTROW.EQ.0) GO TO 99969
99970 ACTIVE=NXTROW
99969 CONTINUE
GO TO 99998
C EXECUTE ACTION 8 - UNSTACK PDT
C
99983 CONTINUE
BACKSPACE 30
BACKSPACE 30
READ(30) PDIAHL
GO TO 99998
C EXECUTE ACTION 10 - UNSTACK STATUS VARIABLES
C
99982 CONTINUE
READ(30) (VECTOR(I),I=1,NKPRDS),ACTIVE,CURULE,NXTROW
BACKSPACE 30
BACKSPACE 30
GO TO 99998
C ACTION 8 MESSAGE - "NO ANALYSIS - INCOMPLETE MODEL"
C
99981 CONTINUE
WRITE(6,98)
98 FORMAT(' NUMERICAL MODEL OF TOWER IS INCOMPLETE - REQUESTED ANALYS
+ IS IS IMPOSSIBLE')
GO TO 99998
C ACTION 9 MESSAGE - "NO ANALYSIS - NO LOADS"
C
99980 CONTINUE
WRITE(6,97)
97 FORMAT(' NO LOADS HAVE BEEN SPECIFIED - ANALYSIS IS IMPOSSIBLE')
GO TO 99998
C ACTION 10 EXECUTE SUB-MODULE STRESS
C
99979 CONTINUE

```

```

GO TO 99998
C ACTION 11 MESSAGE - "SIZING IMPOSSIBLE - NO STRESSES"
C
99978 CONTINUE
GO TO 99998
C ACTION 12 EXECUTE SUB-MODULE SIZE
C
99977 CONTINUE
GO TO 99998
C ACTION 13 EXECUTE ROTATE
C
99976 CONTINUE
GO TO 99998
C EXECUTE ACTION 3 - IDENTIFY TABLE TO BE CALLED (NTF= )
C
99975 CONTINUE
NTF=16
GO TO 99998
C EXECUTE ACTION 7 - MINI-DRIVER FOR CALLED TABLE
C
99974 CONTINUE
ACTIVE=NSTROM
DO 99968 199968=1,MRPHUS
99968 VECTOR(199968)=.NOT.(RULES(199968,NSTCUL).AND.TRUE)
99967=1
DO 99967 199967=1,99967
99967=499967+1
CALL ROTATE (VECTOR,RULES,MASKS,ACTNUS,STGY,NRPRDS,NRULES,
+ MACACT,CURULE,POTABL,TABL,TABSIZ,MAXMLS,MAXPKD,MAXACT,
+ ATRANS,MACTS,AINTNO,MACTIG,MAXSTM,ACTIVE)
IF(CURULE.EQ.0) GO TO 99966
NXTRW=STGY(CURULE,ACTIVE)
IF(NXTRW.EQ.0) GO TO 99966
99967 ACTIVE=NXTRW

```

RELEASE 2.0

DATE = 80141

DRIVEN

```

99966 CONTINUE
GO TO 99998
C ACTION 14 EXECUTE SUB-MODULE BASE
C
99973 CONTINUE
GO TO 99998
C ACTION 15 MESSAGE = "ILLEGAL COMMAND"
C
99972 CONTINUE
WRITE(6,96) CMND
FORMAT(' ILLEGAL COMMAND ',A4)
GO TO 99998
C END OF ACTIONS *****
99998 NXTACT=AININD(NXTACT,2)
99000 CONTINUE
RETURN
99999 CONTINUE
WRITE(6,90001) PDTABL(1),PDTABL(2),ACTIVE,(VECTOR(I),I=1,NRPRDS)
90001 FORMAT(' VECTOR NOT MATCHED IN ',A4,A2,' STRATEGY ',I2,' VECTOR WA
+S ',50L1)
RETURN
END

```

RELEASE 2.0 \$DRIVS DATE = 80141 16/28/46

```

SUBROUTINE $DRIVS (V,NRPRDS)
C SYSTEM SPECIFICATIONS *****
LOGICAL*1 V(NRPRDS)
C APPLICATION SPECIFICATIONS *****
C --- GLOBAL DECLARATIONS ---
LOGICAL DBD
INTEGER CMND,TITLE
COMMON/I4/ CMND,TITLE(20)
COMMON/L4/ DBD(4)
C --- LOCAL DECLARATIONS ---
INTEGER END,NEW,BUILD,STRESS,SIZE,ROTATE,BASE
DATA END,NEW,BUILD,STRESS,SIZE,ROTATE,BASE/'END','NEW','BUIL',
+ 'STRE','SIZE','ROTA','BASE'/
V( 1)= CMND.EQ.END
V( 2)= CMND.EQ.NEW
V( 3)= CMND.EQ.BUILD
V( 4)= CMND.EQ.STRESS
V( 5)= CMND.EQ.SIZE
V( 6)= CMND.EQ.ROTATE
V( 7)= CMND.EQ.BASE
V( 8)= DBD(1)
V( 9)= DBD(2)
V(10)= DBD(3)
V(11)= DBD(4)
RETURN
END

```

```

:RELEASE 2.0          ROTATE          DATE = 80147          12/17/16

SUBROUTINE ROTATE(VECTOR,HULES,MASKS,ACTNUS,STGY,NRPRDS,NRULES,
+ MACACT,CURULE,PDTABL,TABL,TAPSIZ,MAXRLS,MAXPHD,MAXACT,ATRANS,
+ MACTS,AINTNO,MACTIG,MAXSTR,ACTIVE)
C SYSTEM SPECIFICATIONS *****
INTEGER TABSIZ,CURULE,ACTIVE,BLANK/' '/
INTEGER PDTABL(TABSIZ),STGY(MAXRLS,MAXSTR),ACTNUS(MAXACT,MAXRLS),
+ ATRANS(MACTS),AINTNO(MACTIG,2)
LOGICAL*1 TABL(8),HULES(MAXPRD,MAXRLS),MASKS(MAXPHD,MAXRLS),
+ VECTOR(MAXPRD),INIT/.TRUE./,TRUE/.TRUE./
LOGICAL MATCH
C APPLICATION SPECIFICATIONS *****
C --- GLOBAL DECLARATIONS ---
REAL DELHNU,A,DIF,F
REAL TOR,OLDELH,MZERO,LZERO,HT,II,G,DELH,AEC,AEL,T,KFAC
INTEGER ZI411,TITLE,NCYCS,CABCYC,DEFCYC
COMMON/14/ ZI411,TITLE(20),NCYCS,CABCYC,DEFCYC
COMMON/M4/ TOR,OLDELH,MZERO,LZERO,HT,II,G,DELH,AEC,AEL,T,KFAC
COMMON/H4/ DELHNU,A,DIF,F
C --- LOCAL DECLARATIONS ---
INTEGER CABLNO
REAL STRTDH(2),LBAR,APRIM,NEWH
ASHIN(X)=ALOG(X+SGRT(X*X+1.))
PI=4.*ATAN(1.)
C END OF SPECIFICATIONS *****
IF(.NOT.INIT)CALL SHUTAS (VECTOR,NRPRDS)
INIT=.FALSE.
CURULE=0
DO 99999 199999=1,NHULES
IF(STGY(199999,ACTIVE).EQ.BLANK) GO TO 99999
IF(.NOT.MATCH(RULES(1,199999),MASKS(1,199999),VECTOR,NRPRDS))
+ GO TO 99999
CURULE=199999
IF(STGY(CURULE,ACTIVE).EQ.0) INIT=.TRUE.
DO 99000 199000=1,MAXACT

```


RELEASE 2.0 ROTATE DATE = 60147 12/17/16

```

NEXTAC=ACTNOS(I9900,CUKULE)
IF(NEXTAC.EU.0) RETURN
NEXTACT=ATRANS(NEXTAC)
DO 99998 I99998=1,MAXACT
IF(NXTACT.EQ.0) GO TO 99000
NACSHN=AININO(NXTACT,1)
GO TO
+(99997,99996,99995,99994,99993,99992,99991,99990,99989,99988
+,99987,99986,99985,99984,99983,99982,99981,99980,99979,99978
+,99977,99976,99975,99974,99973,99972,99971,99970,99969,99968
+,99967,99966,99965,99964,99963,99962,99961,99960,99959.
+),NACSHN

```

```

C ACTION ENTRIES START HERE *****
C ACTION 1 EXECUTE GETDAT

```

```

99997 CONTINUE
GO TO 99998
C EXECUTE ACTION 1 STACK CURRENT PDT
C
99968 CONTINUE
WRITE(30) PDTABL
GO TO 99998
C EXECUTE ACTION 2 - STACK STATUS VARIABLES
C
99967 CONTINUE
WRITE(30) (VECTOR(I),I=1,NKPRDS),ACTIVE,CUKULE,NXTROM
GO TO 99998
C EXECUTE ACTION 3 - IDENTIFY TABLE TO BE CALLED (NIF=?)
C
99966 CONTINUE
NIF=14
GO TO 99998
C EXECUTE ACTION 4 - READ NEW PUT
C

```

12/17/16

DATE = 80147

ROTATE

RELEASE 2.0

```

99965 CONTINUE
  READ(NIF,1) PDTABL
  GO TO 99998
C EXECUTE ACTIONS 5 & 9 - UPDATE COUNTER VARIABLES
C
99964 CONTINUE
  NSTRTS=PDTABL(3)
  NRPKDS=PDTABL(5)
  NACTS=PDTABL(6)
  NSTROW=PDTABL(7)
  NSTCOL=PDTABL(8)
  NSTHLS=PDTABL(9)
  NRULES=PDTABL(11)
  NARLS=PDTABL(12)
  MACACT=PDTABL(14)
  NACTG=PDTABL(18)
  NIF=PDTABL(71)
  GO TO 99998
C EXECUTE ACTIONS 6 & 11 - FETCH NEW EXECUTION TABLES
C
99963 CONTINUE
  II=PDTABL(21)-PDTABL(21)/256*256-29
  READ(NIF,II) ((RULES(I,J),I=1,NRPKDS),J=1,NRULES),
  ((MASKS(I,J),I=1,NRPKDS),J=1,NRULES)
  +
  II=PDTABL(22)-PDTABL(22)/256*256-29
  READ(NIF,II) ((ACTNOS(I,J),I=1,MACACT),J=1,NARLS)
  +
  II=PDTABL(23)-PDTABL(23)/256*256-29
  READ(NIF,II) ((STGY(I,J),I=1,NSTRLS),J=1,NSIKTS)
  +
  II=PDTABL(25)-PDTABL(25)/256*256-29
  READ(NIF,II) (ATRANS(I),I=1,NACTS),((AINTN(I,J),I=1,NACTG),
  + J=1,2)
  GO TO 99998
C EXECUTE ACTION 7 - MINI-DRIVER FOR CALLED TABLE

```

DATE = 60147 12/17/16

ROTATE

RELEASE 2.0

```

99962 CONTINUE
  ACTIVE=NSTROM
DO 99958 I99958=1,NRPRDS
  VECTOR(I99958)=.NOT.(KULES(I99958,NSICOL).AND.TRUE)
  N99957=1
DO 99957 I99957=1,N99957
  N99957=N99957+1
  CALL GETDAT (VECTOR,KULES,MASKS,ACTINDS,STGY,NRPRDS,NKULES,
+ MACACT,CURULE,PDTABL,TABL,TABSIZ,MAXRLS,MAXPRD,MAXACT,
+ ATRANS,MACTS,AINJNU,MACTIG,MAXSTR,ACTIVE)
  IF(CURULE.EQ.0) GO TO 99956
  NXTROW=STGY(CURULE,ACTIVE)
  IF(NXTROW.EQ.0) GO TO 99956
99957 ACTIVE=NXTROW
99956 CONTINUE
  -GO TO 99998
C EXECUTE ACTION B - UNSTACK PDT
C
99961 CONTINUE
  BACKSPACE 30
  BACKSPACE 30
  READ(30) PDTABL
  GO TO 99998
C EXECUTE ACTION 10 - UNSTACK STATUS VARIABLES
C
99960 CONTINUE
  READ(30) (VECTOR(I),I=1,NRPRDS),ACTIVE,CURULE,NXTROW
  BACKSPACE 30
  BACKSPACE 30
  GO TO 99998
C ACTION 2 ZERO INITIAL H (HZERU)
C
99998 CONTINUE
  HZERU=0

```

12/17/16

DATE = 80147

ROTATE.

RELEASE 2.0

```

          GO TO 99998
C ACTION 3 ZERO CYCLE NUMBER NCYCS
C
99995 CONTINUE
      NCYCS=0
      GO TO 99998
C ACTION 4 CALCULATE HZERO
C
99994 CONTINUE
      HZERO=LZERO/SQRT(MT*HT+LZERU*LZERO)*PI
      GO TO 99998
C ACTION 5 CALCULATE RZERO
C
99993 CONTINUE
      RZERO=Q*LZERO/(2.*HZERU)
      Z=G*MT/(2.*HZERO*SINH(RZERO))
      A1=ASINH(Z)*RZERO
      GO TO 99998
C ACTION 6 RECALCULATE CABLE TENSION
C
99992 CONTINUE
      T=HZERU*COSH(Q/HZERO*LZERU+A1)
      GO TO 99998
C ACTION 7 ADJUST HZERU
C
99991 CONTINUE
      HZERO=TI/T*HZERU
      GO TO 99998
C ACTION 8 INCREMENT NCYCS
C
99990 CONTINUE
      NCYCS=NCYCS+1
      GO TO 99998
C ACTION 9 "CABLES TOO SLACK"

```

Project TOWER. Sub-module ROTATE. Subroutine ROTATE

RELEASE 2.0 ROTATE DATE = 80147 12/17/16

```

C 99989 CONTINUE
WRITE(6,99)
99 FORMAT(' CABLES ARE TOO SLACK - CANNOT CONVERGE ON HZERO')
GO TO 99998
C ACTION 10 INITIALISE DELL AND F
C 99988 CONTINUE
DELL=.1
F=TOR/(3.*A)
WRITE(6,98) TITLE,G,HT,LZERO,AEC,TI,AEL,A,TOR,HZERO
98 FORMAT(/IX,20A4// ' CABLE DATA'//5X,'WEIGHT/FOOT',T25,F6.3,' KIPS'/
+5X,'VERTICAL LENGTH',T25,F6.1,' FEET'/5X,'PLAN LENGTH',T25,F6.1,
+ ' FEET'/5X,'A X E',T25,F6.0,' KIPS'/5X,'INITIAL TENSION',T25,F6.2,
+ ' KIPS'// ' TOWER DATA'//5X,'A X E FOR 1 LEG',T24,F7.0,' KIPS'/
+5X,'CABLE LEVER ARM',T25,F6.2,' FEET'// ' APPLIED TORQUE RESOLVED '
+ ' AT OUTRIGGER',F6.2,' KIP-FIT'// ' OUTPUT'//5X,'INITIAL ',
+ ' HORIZONTAL COMPONENT OF CABLE TENSION ',F6.3,' KIPS')
GO TO 99998
C ACTION 11 1ST CABLE (CABLNU=1)
C 99987 CONTINUE
CABLNU=1
GO TO 99998
C ACTION 12 2ND CABLE (CABLNU=2)
C 99986 CONTINUE
CABLNU=2
GO TO 99998
C ACTION 13 ZERO CYCLE NUMBER CABCYC
C 99985 CONTINUE
CABCYC=0
GO TO 99998

```

12/17/16

DATE = 60147

ROTATE

LEASE 2.0

C ACTION 14 INCREMENT CABCYC

99984 CONTINUE
CABCYC=CABCYC+1
GO TO 99998

C ACTION 15 ZERO DELH

99983 CONTINUE
DELH=0.

GO TO 99998

C ACTION 16 STRESS INCREASING (FAC=+1.)

99982 CONTINUE
FAC=1.

GO TO 99998

C ACTION 17 RECORD DELH,M FOR CABLE I, FAC=-1.

99981 CONTINUE
FAC=-1.

STRTDH(1)=DELH*2./F

H1=ZERO+DELHNU

GO TO 99998

C ACTION 18 INITIALISE DELH AND OLDELH

99980 CONTINUE
DELHNU=0.

DELH=F/2.*STRTDH(CABLE,I)

OLDELH=DELH

GO TO 99998

C ACTION 19 STRESS CABLE EL, LBAR, M

99979 CONTINUE

EL=LZERO+FAC*DELH

LBAR=SQRT(H1*H1+EL*EL)

12/17/16

DATE = 80147

ROTATE

RELEASE 2.0

```

H=HZERU+FAC*DELH
GO TO 99998
C ACTION 20 COMPUTE CABLE FACTORS KFAC,KPRIM
C
99978 CONTINUE
ELS0=EL*EL
K=Y*EL/(2.*H)
RI=(H+HZERU)/2.
RISU=RI*RI
S=LBAK+ELS0*R/R/(6.*LBAR)
AK=(1.+4*MIS0)*DELL*FAC
SCUB=S**3
BK=SCUB*(1.-RIS0/6.*(4.-ELS0/(S*S)))*DELH*FAC
CK=ELS0*AEC*(1.+HZERU*RZERU/6.)*PI.*RIS0/10.)
DK=HT**3*(1.-RIS0/3.)*DELH*FAC*2.
EK=CK*AEL/AEC
KFAC=6./(RZERU*RZERU*EL)*(AK-BK/CK-DK/EK)
AKPRIM=(-.4*RI*R*DELL/H)*FAC
BKPRIM=FAC*(SCUB*DELM*(K*HI/(6.*H))*(4.-ELS0/(S*S))+
+ (R*HI*ELS0)**2/(9.*LBAR*SLUB*H))+(1.-RISU/6.*
+ (4.-ELS0/(S*S)))*(SCUB-(H*EL*S)**2/(LBAK*H)*DELM*Y)
CKPRIM=(-ELS0*AEC*R*HI*(1.+RZERU*RZERU/6.))/(10.*H)
EKPRIM=CKPRIM*AEL/AEC
DKPRIM=HT**3*(1.-RIS0/3.*DELM*R*RI/(3.*H))*FAC*2.
KPRIM=6./(RZERU*RZERU*EL)*(AKPRIM-(CK*BK*EKIM-BK*CKPRIM)
+ /CK**2-(EK*DKPRIM-DK*(CKPRIM)/EK**2)
GO TO 99998
C ACTION 21 HALVE DELL (KFAC TOO BIG)
C
99977 CONTINUE
* DELL=DELL/2.
GO TO 99998
C ACTION 22 NEW DH (DELMNU) AND DELH
C

```

12/17/16

DATE = 80147

ROTATE

RELEASE 2.0

```
99976 CONTINUE
NEWH=HZERO/SORT(1.-KFAC)
DELHNU=(NEWH-HZERO)*FAC
FPRIMH=HZERU*KPRIM/12.*(1.-KFAC)**1.5)*FAC-1.
FH=NEWH-H
MH=FM/FPRIMH
DELH=FA*(H-HZERO)
@DELH=DELH
GO TO 99998
C ACTION 24 "CABLE CALCS. NOT CONVERGED"
C
99975 CONTINUE
WRITE(6,97) CABLNU
97 FORMAT(' CABLE ',I2,' NOT CONVERGED')
GO TO 99998
C ACTION 25 ZERO CYCLE NUMBER DEFCYC
C
99974 CONTINUE
DEFCYC=0
GO TO 99998
C ACTION 26 INCREMENT DEFCYC
C
99973 CONTINUE
DEFCYC=DEFCYC+1
GO TO 99998
C ACTION 27 COMPUTE DIFFERENCE OF CABLE FORCES DIF
C
99932 CONTINUE
H2=HZERO-DELHNU
STATDH(2)=DELH*2./F
DIF=(H1-H2)*COS(PI/6.)
GO TO 99998
C ACTION 28 ADJUST DELL ON BASIS OF DIF
C
```


RELEASE 2.0 ROTATE DATE = 60147 12/17/16

```

99971 CONTINUE
DELL=DELL-(DIF-F)/DIF*DELL
GO TO 99998
C ACTION 29 "DEFLECTIONS NOT CONVERGED"
C
99970 CONTINUE
WRITE(6,96)
%FORMAT(' DEFLECTION NOT CONVERGED')
GO TO 99998
C ACTION 30 COMPUTE AND PRINT ROTATION
C
99969 CONTINUE
ROT=DELL/A*180./PI
WRITE(6,95) ROT,DELL,M1,M2
95 FORMAT(5X,'ROTATION AT CABLE LEVEL ',F6.3,' DEGREES',
+5X,'LINEAR MOVEMENT OF CABLE SUPPORT ',F6.3,' FEET',/5X,
+'FINAL CABLE FORCES ',F7.3,' AND ',F7.3,' KIPS',//)
GO TO 99998
C ACTION 31 INITIALISE STARTING DELM VALUES SIMDUM
C
99959 CONTINUE
SIRTDH(1)=1.
SIRTDH(2)=1.
GO TO 99998
C END OF ACTIONS *****
99998 NXTACT=AINJNO(NXTACT,2)
99000 CONTINUE
RETURN
99999 CONTINUE
WRITE(6,90001) POTABL(1),POTABL(2),ACTIVE,(VECTOR(1),I=1,NMPPRDS)
99001 FORMAT(' VECTOR NOT MATCHED IN ',A4,A2,' STRATEGY ',I2,' VECTOR "A
+S ',50L1)
RETURN
END

```

12/17/16

DATE = 80147

SROTAS

```

SUBROUTINE SROTAS (V,NPRDS)
C SYSTEM SPECIFICATIONS *****
LOGICAL*1 V(NPRDS)
C APPLICATION SPECIFICATIONS *****
C --- GLOBAL DECLARATIONS ---
REAL DELMNU,A,DIF,F
REAL TOR,OLDELH,HZERO,LZERO,HT,II,G,DELM,AEC,AEL,T,KFAC
INTEGER ZI411,TITLE,NCYCS,CABCYC,DEFCYC
COMMON/I4/ ZI411,TITLE(20),NCYCS,CABCYC,DEFCYC
COMMON/R4/ TOR,OLDELH,HZERO,LZERO,HT,II,G,DELM,AEC,AEL,T,KFAC
COMMON/R4/ DELMNU,A,DIF,F
C --- LOCAL DECLARATIONS ---
V( 1)= HZERO.EQ.0
V( 2)= ABS(I-II).LE.01
V( 3)= NCYCS.LE.10
V( 4)= DELH.EQ.0
V( 5)= KFAC.LT..9
V( 6)= ABS(DELMNU-OLDELH).LE..005
V( 7)= CABCYC.LE.10
V( 8)= DEFCYC.LE.10
V( 9)= ABS(DIF-F).LE..01
RETURN
END

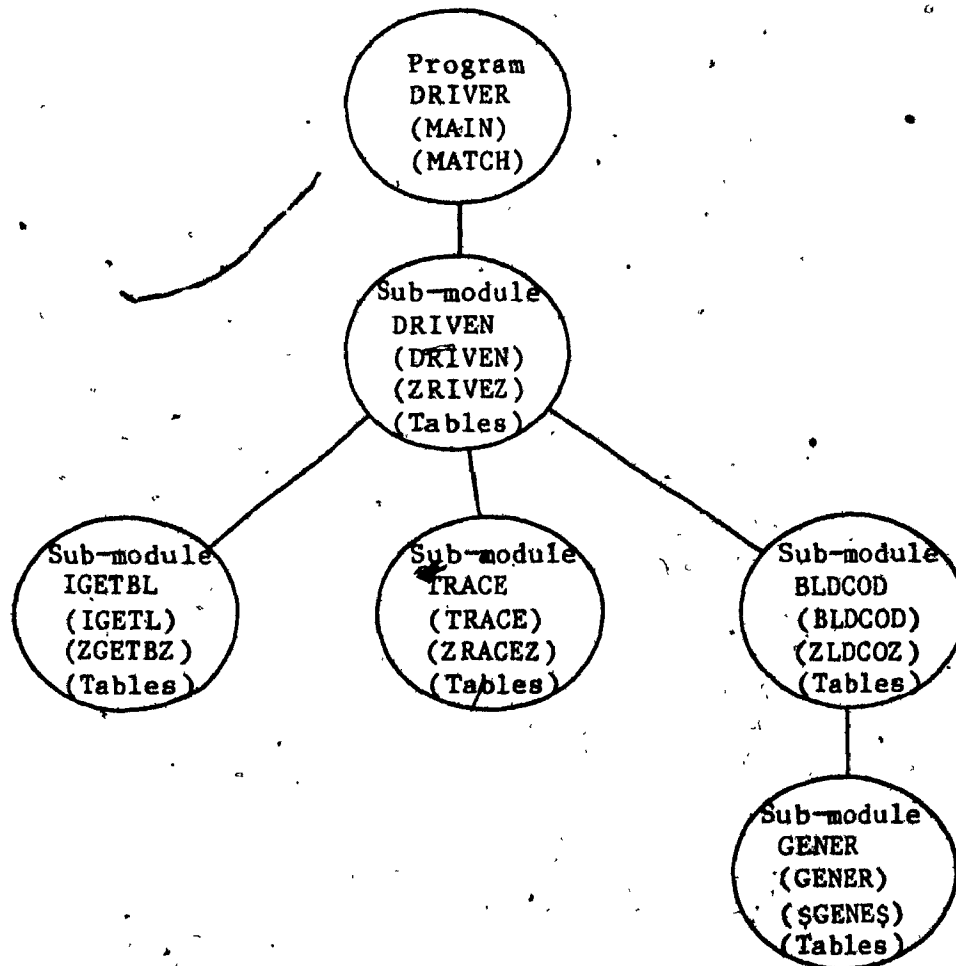
```

Project TOWER. Sub-module ROTATE. Subroutine \$ROTAS

APPENDIX B

SOURCE LISTING OF SYSTEM PROGRAMS

Fortran compiler listings of the main program and the various sub-modules' subroutines follow in the sequence implied by their execution hierarchy.



Printout of each sub-module's tables follows its source listing.

RELEASE 2.0 MAIN DATE = 60124 14/25/50

```

INTEGER PDTABL(375),STGY(120,15),ACTINDS(20,120),ACTIVE,TABSIZ,
+ CURULE,ATRANS(130),AINTNO(151,2)
LOGICAL*1 TABL(8),RULES(50,120),MASKS(50,120),VECTOR(50),TRUE
EQUIVALENCE (PDTABL(19),TABL(1))
DATA TRUE/.TRUE./
C FILE SPECIFICATIONS FOR USER'S EXECUTABLE SUB-MODULE TABLES
DEFINE FILE 1(20,1500,L,I1),12(20,1500,L,I112),11(20,1500,L,I111)
DEFINE FILE 13(20,1500,L,I113),14(20,1500,L,I114)
C MAXRLS IS BREADTH OF ALL TABLES - STGY,ACTINDS,RULES
MAXRLS=120
C MAXPHD IS THE LENGTH OF RULES, MASKS AND VECTOR (IE, MAX NO OF PREDS)
MAXPHD=50
C TABSIZ IS THE SIZE OF THE PROGRAM DESCRIPTOR TABLE (PDTABL)
TABSIZ=375
C MAXACT IS MAX POSSIBLE NO OF ACTIONS PER RULE (IE, LENGTH OF ACTINDS)
MAXACT=20
C MACTIG IS MAX NO OF ACTIONS INPUT AND GENERATED
MACTS=130
MAXGEN=20
MACTIG=MACTS+MAXGEN+1
C MAXSTR IS MAXIMUM NO OF STRATEGY ENTRIES
MAXSTR=15
CALL ERRSET(215,256,5,1)
READ(1,1) PDTABL
NSTROM=PDTABL(7)
NSTCOL=PDTABL(8)
NRULES=PDTABL(11)
NRPROS=PDTABL(5)
MACACT=PDTABL(14)
NACTS=PDTABL(6)
NARLS=PDTABL(12)
NSTRTS=PDTABL(3)
NSTRLS=PDTABL(9)
NACTG=PDTABL(18)
00000100
00000200
00000300
00000400
00000600
00000650
00000700
00000750
00000900
00001000
00001100
00001200
00001300
00001400
00001500
00001600
00001700
00001800
00001900
00002000
00002100
00002200
00002300
00002400
00002500
00002600
00002700
00002800
00002810
00002820
00002830
00002840
00002850
00002860

```


RELEASE 2.0

MATCH

DATE = 80124

14/25750

```
LOGICAL FUNCTION MATCH(R,M,V,NPREDS)
LOGICAL*1 R(NPREDS),M(NPREDS),V(NPREDS),TRUE/,X,Y
C COMPARES THE STATUS VECTOR WITH A RULE VECTOR & RETURNS .TRUE. IF
C THEY MATCH, . ELSE .FALSE.
MATCH=.TRUE.
DO 10 I=1,NPREDS
C X IS A STATUS VECTOR BYTE VALUE
X=V(I).AND.M(I)
C Y IS THE CORRESPONDING RULE BYTE VALUE AFTER ELIMINATING THE
C UNWANTED PART OF THE RULE SYMBOL, NEGATING (BECAUSE THE
C SYMBOLS CHOSEN FOR THE TABLE GIVE THE OPPOSITE RESULT TO
C WHAT IS REQUIRED), AND MASKING.
Y=(.NOT.(R(I).AND.TRUE)).AND.M(I)
MATCH=((X.AND.Y).OR.(.NOT.X.AND..NOT.Y)).AND.MATCH
IF(.NOT.MATCH) RETURN
10 CONTINUE
RETURN
END
```

Program DRIVER. Function MATCH

RELEASE 2.0

DRIVEN

DATE = 80124

14/25/50

```

INTEGER BYTPOS,FMTSYM(6),FMAT(103),NAME(7),JFLD(50),AMAXPR,AMAXAC 00003400
INTEGER ASTGY(120,20),ATABSZ,ASTIT(8,20),SINO,YES,NO,CLBASE 00003500
INTEGER EXISTS(8),CARD(20),BASNAM(2),FUNIT 00003600
LOGICAL*1 ATABL(8),AVECTK(50),AINIT/.TRUE./,LOGRUL(50) 00003700
REAL*8 ISYM,INTSYM 00003800
EQUIVALENCE(INTSYM,LOGNO),(APDTAB(151),FMAT(1)),(APDTAB(101), 00003900
+ JFLD(1)),(APDTAB(1),PGMNAM) 00004000
DATA ISYM/'NYS V*A'/,BASNAM/'DRIV','EN'/' 00004100
DATA FMTSYM/'AI','II','(','TI','8DAI','')/' 00004200
EQUIVALENCE (APDTAB(19),ATABL(1)) 00004300
DATA NBLNK/' ',NEW,MMOD/'NEW','MOD'//,YES,NO/'YES','NO'// 00004400
REAL*8 TABNAM(4)/' RULE',' ACTION',' STRATEGY',' CLUSTER'// 00004500
REAL*8 PGMNAM 00004600
DEFINE FILE 2(20,1500,L,II2) 00004700
DEFINE FILE 3(420,84,L,II3) 00004800
DEFINE FILE 8(35,400,L,II8) 00004900
DEFINE FILE 4(100,84,L,II4) 00004950
INTSYM=ISYM 00005000
AMAXRL=120 00005100
AMAXPR=50 00005200
AMAXSY=20 00005300
AMAXAC=20 00005400
NF3REC=420 00005450
IF(AINIT) PDT=.FALSE. 00005500
IF(AINIT) NF=2 00005600
AINIT=.FALSE. 00005700
C ***** 00005800
IF(.NOT.AINIT) CALL ZHIVEZ(VECTOR,NRPRS) ***** 00005800
INIT=.FALSE. 00005900
CURULE=0 00006000
DO 99999 I99999=1,NRULES 00006100
IF(STGY(I99999,ACTIVE).EQ.BLANK) GO TO 99999 00006200
IF(.NOT.MATCH(RULES(1,I99999),MASKS(1,I99999),VECTOR,NRPRS)) 00006300
+ GO TO 99999 00006400
00006500

```


RELEASE 2.0

DRIVEN

DATE = 80124

14/25/50

```

CURULE=I99999
IF(STGY(CURULE,ACTIVE):EQ.0) INIT=.TRUE.
DO 99000 I99000=1,MAXACT
NEXTAC=ACTNUS(I99000,CURULE)
IF(NEXTAC.EQ.0) RETURN
NXTACT=ATRANS(NEXTAC)
DO 99998 I99998=1,MAXACT
IF(NXTACT.EQ.0) GO TO 99000
NACSHN=AINTNQ(NXTACT,1)
GO TO (99997,99996,99995,99994,99993,99992,99991,99990,99989,99988,99987,99986,99985,99984,99983,99982,99981,99980,99979,99978,99977,99976,99975,99974,99973,99972,99971,99970,99969,99968,99967,99966,99965,99964,99963,99962,99961,99960,99959,99958,99957,99956,99955,99954,99953,99952,99951,99950,99949,99948,99947,99946,99945,99944,99943,99942,99941,99940,99939,99938,99937,99936,99935,99934,99933,99932,99931,99930,99929,99928,99927,99926,99925,99924,99923,99922,99921,99920,99919,99918,99917,99916,99915,99914,99913,99912,99911,99910,99909,99908,99907,99906,99905,99904,99903,99902,99901,99900,99899,99898,99897,99896,99895,99894,99893,99892,99891,99890,99889,99888,99887,99886,99885,99884,99883,99882,99881,99880,99879,99878,99877,99876,99875,99874,99873,99872),NACSHN
C ACTION ENTRIES START HERE
C ACTION 1
C
99997 CONTINUE
WRITE(6,999)
999 FORMAT('! COMMAND')
READ(9,998) CMND
998 FORMAT(20A4)
GO TO 99998
C ACTION 2
C
99996 CONTINUE
00006600
00006700
00007300
00007400
00007500
00007600
00007700
00007800
00007900
00008400
00008500
00008600
00008700
00008800
00008900
00009000
00009100
00009200
00009300
00009400
00009500
00009600
00009700
00009800
00009900
00010000
00010100
00010200
00010300
00010400
00010500
00010600
00010700
00010800

```

RELEASE 2.0

DATE = 80124

DRIVEN

14/25/50

```

WRITE(6,997) CMND
FORMAT(/' COMMAND ',A4,' NOT RECOGNISED')
GO TO 99998
C ACTION 3 INITIALISE NEW PDT
C
99995 CONTINUE
DO 3 I=1,375
  APDTAB(I)=0
  APDTAB(258)=-1
  APDTAB(1)=BASNAM(1)
  APDTAB(2)=BASNAM(2)
  APDTAB(71)=FTUNIT
  GO TO 99998
C ACTION 4 READ NAME OF IN-UNIT
C
99994 CONTINUE
WRITE(6,995)
995 FORMAT(/' MOD')
READ(9,998) INUNIT
GO TO 99998
C ACTION 5 WRITE PDT TO DISK
C
99993 CONTINUE
WRITE(NF'1) APDTAB
GO TO 99998
C ACTION 6 UPDATE IN-UNIT VARIABLES IN PDT
C
99992 CONTINUE
APDTAB(3)=NASTMT
APDTAB(4)=NACASE
APDTAB(5)=NARPRD
APDTAB(6)=NAACTS
APDTAB(7)=NASTRO
APDTAB(8)=NASTICO
00010900
00011000
00011100
00011200
00011300
00011400
00011500
00011600
00011700
00011800
00011900
00012000
00012100
00012200
00012300
00012400
00012500
00012600
00012700
00012800
00012900
00013000
00013100
00013200
00013300
00013400
00013500
00013600
00013700
00013800
00013900
00014000
00014100
00014200

```

Sub-module DRIVEN

14/25/50

DATE = 80124

DRIVEN

RELEASE 2.0

00014300
 00014400
 00014500
 00014600
 00014700
 00014800
 00014900
 00015000
 00015100
 00015200
 00015300
 00015400
 00015500
 00015600
 00015700
 00015800
 00015900
 00016000
 00016100
 00016200
 00016300
 00016400
 00016500
 00016600
 00016700
 00016800
 00016900
 00017000
 00017100
 00017200
 00017300
 00017400
 00017600
 00017700

```

APDTAB(9)=NASTRL
APDTAB(10)=NACRLS
APDTAB(11)=NARULE
APDTAB(12)=NAARL
APDTAB(13)=NAIACS
APDTAB(14)=MAACTA
APDTAB(15)=NAPRDS
APDTAB(16)=NAACIA
APDTAB(17)=NFLDS
APDTAB(18)=NAACTG
DO 5 I=1,8
S  ATABL(I)=ATAB(I)
GO TO 99998
C ACTION 7
C
99991 CONTINUE
INUNIT=BLANK
GO TO 99998
C ACTION 8
C
99990 CONTINUE
CMND=BLANK
GO TO 99998
C ACTION 9
C
99989 CONTINUE
WRITE(6,994) INUNIT
994 FORMAT(/, END ',A4)
GO TO 99998
C ACTION 10 NU-OP
C
99988 CONTINUE
GO TO 99998
C ACTION 11

```

Sub-module DRIVEN

RELEASE 2.0

DRIVEN

DATE = 80124

14/25/50

```

C 99987 CONTINUE
WRITE(6,993) INUNIT
993 FORMAT(/,UNIT',A4,' EXISTS')
GO TO 99998
C ACTION 12
C
C 99986 CONTINUE
WRITE(6,992) INUNIT
992 FORMAT(/,UNIT',A4,' NOT RECOGNISED')
GO TO 99998
C ACTION 13 ESTABLISH NUMBER OF PREDICATE GROUPS
C
C 99985 CONTINUE
NFLDS=MENTS
GO TO 99998
C GENERATED ACTION - STACK THE PDT
C
C 99984 CONTINUE
WRITE(30) PDTABL
GO TO 99998
C ACTION 15 BLANK THE NEW PORTION OF THE STRATEGY TABLE
C
C 99983 CONTINUE
J=NASTRL+1
K=RULND
DO 10 L=J,K
DO 10 I=1,AMAXST
ASTGY(L,I)=NHLNK
10 GO TO 99998
C ACTION 16 MARK CURRENT LINE "NOT BLANK"
C
99982 CONTINUE
CLINBL=.FALSE.
00017800
00017900
00018000
00018100
00018200
00018300
00018400
00018500
00018600
00018700
00018800
00018900
00019000
00019100
00019200
00019300
00019400
00019500
00019600
00019700
00019800
00019900
00020000
00020100
00020200
00020300
00020400
00020500
00020600
00020700
00020800
00020900
00021000
00021100

```

Sub-module DRIVEN

RELEASE 2.0, DRIVEN DATE = 60124 14/25/50

```

GO TO 99998
C ACTION 17 ESTABLISH START OF STRATEGY TABLE
C
99981 CONTINUE
WRITE(6,980)
980 FORMAT(/' IDENTIFY START OF EXECUTION LOCATION AS RULE NO. , STRAT00021700
+EGY NO.')
```

```

READ(9,*) NASTCO,NASTRO .
GO TO 99998
C ACTIONS 18 - 24 SET IDENTIFIER FOR VARIOUS IN-UNITS...(THIS 1 UNKNOWN)
C
99980 CONTINUE
INUNO=0
GO TO 99998
C ACTION 19 ... RULES...
C
99979 CONTINUE
INUNO=1
CLBASE=260
GO TO 99998
C ACTION 20 ... ACTIONS...
C
99978 CONTINUE
CLBASE=290
INUNO=2
GO TO 99998
C ACTION 21 ... STRATEGIES...
C
99977 CONTINUE
INUNO=3
GO TO 99998
C ACTION 22 ... CLUSTERS...
C
99976 CONTINUE
```

Sub-module DRIVEN

RELEASE 2.0

DATE = 80124

DRIVEN

14/25/50

```

INUN0=4
GO TO 99998
C ACTION 23 ... CODE....
C
99975 CONTINUE
INUN0=5
GO TO 99998
C ACTION 24 ... CODE
C
99974 CONTINUE
INUN0=6
GO TO 99998
C GENERATED ACTION - GET COUNTER VARIABLES FROM PDT.
C
99973 CONTINUE
NSTROW=PD TABL(7)
NSTCOL=PD TABL(8)
NHULES=PD TABL(11)
NRPRDS=PD TABL(5)
MACACT=PD TABL(14)
NACTS=PD TABL(6)
NARLS=PD TABL(12)
NSTRTS=PD TABL(3)
NSTRLS=PD TABL(9)
NACTG=PD TABL(18)
NIF=PD TABL(71)
GO TO 99998
C GENERATED ACTION - STACK STATUS VARIABLES
C
99972 CONTINUE
WRITE(30) (VECTOR(I),I=1,NRPRDS),ACTIVE,CURULE,NXTROW
GO TO 99998
C ACTION 27
C
00024600
00024700
00024800
00024900
00025000
00025100
00025200
00025300
00025400
00025500
00025600
00025700
00025800
00025900
00026000
00026100
00026200
00026300
00026400
00026500
00026600
00026700
00026800
00026900
00027000
00027100
00027200
00027300
00027400
00027500
00027600
00027700
00027800
00027900

```

RELEASE 2.0

DRIVEN

DATE = 80124

14/25/50

```

99971 CONTINUE
WRITE(6,982) INUNIT
982 FORMAT(/, 'HOW MANY ', A4, ' ENTRIES? (MAX. 32 ALPHANUMERICS EACH) ')
GO TO 99998
C ACTION 28
C
99970 CONTINUE
READ(9,*) NENTS
GO TO 99998
C ACTION 29
C
99969 CONTINUE
WRITE(6,988)
988 FORMAT(/, '*** ERROR *** POSITIVE VALUES ONLY - RE-ENTER ')
GO TO 99998
C ACTION 30 ESTABLISH NUMBER OF STRATEGIES
C
99968 CONTINUE
NASTRT=NENTS
GO TO 99998
C ACTION 31
C
99967 CONTINUE
LINUM=0
GO TO 99998
C ACTION 32
C
99966 CONTINUE
WRITE(6,987)
987 FORMAT(/, 'ENTRY? ')
GO TO 99998
C ACTION 33 READ A STRATEGY TITLE
C
99965 CONTINUE
00028000
00028100
00028200
00028300
00028400
00028500
00028600
00028700
00028800
00028900
00029000
00029100
00029200
00029300
00029400
00029500
00029600
00029700
00029800
00029900
00030000
00030100
00030200
00030300
00030400
00030500
00030600
00030700
00030800
00030900
00031000
00031100
00031200
00031300

```

RELEASE 2.0. DRIVEN DATE = 80124 14/25/50

```

READ(9,998) (ASTIT(I,LINUM),I=1,8)
GO TO 99998
C ACTION 34
C
99964 CONTINUE
LINUM=LINUM+1
GO TO 99998
C ACTION 35
C
99963 CONTINUE
WRITE(6,986) TABNAM(INUMD),INUNIT
986 FORMAT(/1X,A8,' MATRIX ENTRIES IN THE FORM: '/10X,'RULE NO. ',A4,
+ ' NO.,CONTROL NO. ',(0,0,'0 ENTRY TERMINATES INPUT'))
GO TO 99998
C ACTION 36 REGISTER SIZE OF STRATEGY TABLE (NO. OF RULES COVERED)
C
99962 CONTINUE
NASTRL=RULNO
GO TO 99998
C ACTION 37 FILL IN STRATEGY ENTRIES
C
99961 CONTINUE
ASTGY(RULNO,STND)=NEXTST
GO TO 99998
C ACTION 38 POINT TO BEGINNING OF DISK STORAGE FOR IN-UNIT,
C
99960 CONTINUE
CLINBL=.TRUE.
I12=IFKST
I12=I12
GO TO 99998
C ACTION 39
C
99959 CONTINUE

```

```

00031400
00031500
00031600
00031700
00031800
00031900
00032000
00032100
00032200
00032300
00032400
00032500
00032600
00032700
00032800
00032900
00033000
00033100
00033200
00033300
00033400
00033500
00033600
00033700
00033800
00033900
00034000
00034100
00034200
00034300
00034400
00034500
00034600
00034700

```


RELEASE 2.0 DRIVEN DATE = 80124 14/25/50

00034800
 00034900
 00035000
 00035100
 00035200
 00035300
 00035400
 00035500
 00035600
 00035700
 00035800
 00035900
 00036000
 00036100
 00036200
 00036300
 00036400
 00036500
 00036600
 00036700
 00036800
 00036900
 00037000
 00037100
 00037200
 00037300
 00037400
 00037500
 00037600
 00037700
 00037800
 00037900
 00038000
 00038100

```

NENTS=0
GO TO 99998
C ACTION 40 MARK IN-UNIT AS "EXISTING"
C
99958 CONTINUE
  ATAB(INUND)=.TRUE.
  GO TO 99998
C. GENERATED ACTION - SET FILE NUMBER FOR TRANSFER TO NEW SUB-MODULE
C
99957 CONTINUE
  NTF=11
  GO TO 99998
C ACTION 42 READ IN PDT
C
99956 CONTINUE
  READ(NF,1) APDTAB
  PDT=.TRUE.
  GO TO 99998
C ACTION 43 PRINT STRATEGY TABLE
C
99955 CONTINUE
  J=1
  K=60
  L=(NASTRL-1)/60+1
  DO 25 I=1,L
    IF(I.EQ.L) K=NASTRL
    WRITE(6,979) TABNAM(INUND),J,K,((M,M=1,9),N=1,6)
    DO 20 N=1,NASTRT
      WRITE(6,985) N,(ASTIT(M,N),M=1,8),(ASTIG(M,N),M=J,K)
      WRITE(6,978) (M,M=1,6)
    J=K+1
    K=J+59
  25 FORMAT(/,1X,A8,2 TABLE,22X,13,1,13,1)
  +37X,10,6(9I1,10)/28X,7(9X,1Y1)
  
```

14/25/50

DATE = 80124

DRIVEN

RELEASE 2.0

```

985 FORMAT(1X,12,2X,8A4,1X,60I1)
978 FORMAT(37X,'0',6I10)
GO TO 99998
C ACTION 44 READ STRATEGY ENTRY
C
99954 CONTINUE
READ(9,*J) RULNO,STNO,NEXTST
GO TO 99998
C GENERATED ACTION - READ PDT BEFORE/AFTER CONTROL TRANSFER
C
99953 CONTINUE
READ(NIF'1) PDTABL
GO TO 99998
C ACTION 46
C
99952 CONTINUE
WRITE(6,984)
984 FORMAT(' COMMAND OR UNIT NOT IMPLEMENTED YET')
GO TO 99998
C ACTION 47 FETCH IN-UNIT VARIABLES FROM PDT
C
99951 CONTINUE
NASTRI=APDTAB(3)
NACASE=APDTAB(4)
NARPRD=APDTAB(5)
NAACTS=APDTAB(6)
NASTRQ=APDTAB(7)
NASTCO=APDTAB(8)
NASTRL=APDTAB(9)
NACRLS=APDTAB(10)
NARULE=APDTAB(11)
NAARL=APDTAB(12)
NAIACS=APDTAB(13)
MAACTA=APDTAB(14)
00038200
00038300
00038400
00038500
00038600
00038700
00038800
00038900
00039000
00039100
00039200
00039300
00039400
00039500
00039600
00039700
00039800
00039900
00040000
00040100
00040200
00040300
00040400
00040500
00040600
00040700
00040800
00040900
00041000
00041100
00041200
00041300
00041400
00041500

```

RELEASE 2.0

DRIVEN

DATE = 0124

14/25/50

00041600
 00041700
 00041800
 00041900
 00042000
 00042100
 00042200
 00042300
 00042400
 00042500
 00042600
 00042700
 00042800
 00042900
 00043000
 00043100
 00043200
 00043300
 00043400
 00043500
 00043600
 00043700
 00043800
 00043900
 00044000
 00044100
 00044200
 00044300
 00044400
 00044500
 00044600
 00044700
 00044800
 00044900

```

NAPRDS=APDTAB(15)
NAACTA=APDTAB(16)
NFLDS =APDTAB(17)
NAACTG=APDTAB(18)
DO 15 I=1,8
  ATAB(I)=ATABL(I)
  GO TO 99998
C ACTION 48
C
99950 CONTINUE
NEWOP=.FALSE.
GO TO 99998
C ACTION 49
C
99949 CONTINUE
NEWOP=.TRUE.
GO TO 99998
C GENERATED ACTION - READ IN-UNITS BEFORE/AFTER CONTROL TRANSFER
C
99948 CONTINUE
II=PDTABL(21)-(PDTABL(21)/256*256)-29
READ(NTF,II) ((RULES(I,J),I=1,MRPKDS),J=1,NRULES),
+ ((MASKS(I,J),I=1,NRPHKDS),J=1,NRULES)
II=PDTABL(22)-PDTABL(22)/256*256-29
READ(NTF,II) ((ACTNUS(I,J),I=1,MACACT),J=1,NARLS)
II=PDTABL(23)-PDTABL(23)/256*256-29
READ(NTF,II) ((STGY(I,J),I=1,NSTHLS),J=1,NSTRTS)
II=PDTABL(25)-PDTABL(25)/256*256-29
READ(NTF,II) (ATRANS(I),I=1,NACTS),((AINO(I,J),I=1,NACTG),
+ J=1,2)
GO TO 99998
C ACTION 51 SET SIZE OF CLUSTER TABLE (NO. OF CLUSTERS)
C
99947 CONTINUE
  
```

RELEASE 2.0

DATE = 80124

DRIVEN

14/25/50

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NACASE=MENTS
GO TO 99998
C ACTION 52
C
99946 CONTINUE.
CMND=MMOD
GO TO 99998
C ACTION 53
C
99945 CONTINUE
CMND=NEW
GO TO 99998
C ACTION 54 PRINT IN-UNIT SUMMARY
C
99944 CONTINUE
WRITE(6,977) APDTAB(1),APDTAB(2)
DO 30 I=1,8
  EXISTS(I)=NO
  IF(ATABL(I)) EXISTS(I)=YES
  WRITE(6,976) (EXISTS(I),I=1,6)
  IF(ATABL(3)) WRITE(6,975) NASTRT,NASTRL
  IF(ATABL(4)) WRITE(6,974) NACASE,NACKLS
  IF(ATABL(6)) WRITE(6,973) NAPKDS
  IF(ATABL(1)) WRITE(6,972) NARULE,NARPKD
  IF(ATABL(5)) WRITE(6,971) NAACTS
  IF(ATABL(2)) WRITE(6,970) NAAKL,NAACTA
  FORMAT(//,'SUB-MODULE: ',A4,A2)
977
976 FORMAT(/15X,'IN-UNIT',15X,'EXISTS'/9X,'RULE MATRIX',T40,A3/
+9X,'ACTION MATRIX',T40,A3/9X,'STRATEGY MATRIX',T40,A3/
+9X,'CLUSTER MATRIX',T40,A3/9X,'ACTION SOURCE CODE',T40,A3/
+9X,'PREDICATE SOURCE CODE',T40,A3//)
975 FORMAT(' THERE ARE ',I3,' STRATEGY ENTRIES SPANNING ',I3,' RULES')
974 FORMAT(' THERE ARE ',I3,' CLUSTERS SPANNING ',I3,' RULES')
973 FORMAT(' THERE ARE ',I3,' PREDICATES')
00045000
00045100
00045200
00045300
00045400
00045500
00045600
00045700
00045800
00045900
00046000
00046100
00046200
00046300
00046400
00046500
00046600
00046700
00046800
00046900
00047000
00047100
00047200
00047300
00047400
00047500
00047600
00047700
00047800
00047900
00048000
00048100
00048200
00048300

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RELEASE 2.0

DRIVEN

DATE = 80124

14/25/50

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972 FORMAT(' THERE ARE ',I3,' RULES DERIVED FROM ',I3,' PREDICATES')
971 FORMAT(' THERE ARE ',I3,' ACTIONS')
970 FORMAT(' THE ACTION MATRIX COVERS ',I3,' RULES AND ',I3,' ACTIONS',
+)
GO TO 99998
C ACTION 55 CALCULATE SIZE OF STRATEGY IN-UNIT IN BYTES
C
99943 CONTINUE
LGTH=NASIRT*(8+NASIRL)*4
GO TO 99998
C ACTION 56 - GENERATED ACTION - MINI-DRIVER FOR IGETBL
C
99942 CONTINUE
ACTIVE=NSTROW
DO 99002 I99002=1,NRPRDS
99002 VECTOR(I99002)=NOT.(RULES(I99002,NSTCOL).AND.TRUE)
N99003=1
DO 99003 I99003=1,N99003
N99003=N99003+1
CALL IGETBL(VECTOR,RULES,MASKS,ACTNOS,STGY,NRPKDS,NRULES,
+ MACACT,CURULE,PDIABL,TABL,TABSIZ,MAXKLS,MAXPRD,MAXACT,
+ ATRANS,MACTS,AINTNO,MACTIG,MAXSTR,ACTIVE)
IF(CURULE.EQ.0) GO TO 99004
NXTRW=STGY(CURULE,ACTIVE)
IF(NXTRW.EQ.0) GO TO 99004
99003 ACTIVE=NXTRW
99004 CONTINUE
GO TO 99998
C ACTION 57 STORE STRATEGY IN-UNIT
C
99941 CONTINUE
WRITE(NF'II2) ((ASTGY(I,J),I=1,NASTRL),J=1,NASIRT),
+ ((ASTIT(I,J),I=1,8),J=1,NASIRTI)
GO TO 99998
00048400
00048500
00048600
00048700
00048800
00048900
00049000
00049100
00049200
00049300
00049400
00049500
00049600
00049700
00049800
00049900
00050000
00050100
00050200
00050300
00050400
00050500
00050600
00050700
00050800
00050900
00051000
00051100
00051200
00051300
00051400
00051500
00051600
00051700

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Sub-module DRIVEN

14/5/50

DATE = 00124

DRIVEN

RELEASE 2.0

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C ACTION 58 STORE RULE IN-UNIT
C
99940 CONTINUE
WRITE(NF'II2) ((CARULES(I,J),I=1,NARPRD),J=1,NARULE),
+ ((AMASKS(I,J),I=1,NARPRD),J=1,NARULE)
GO TO 99998
C ACTION 59 STORE ACTION IN-UNIT
C
99939 CONTINUE
WRITE(NF'II2) ((AACTNO(I,J),I=1,MAACTA),J=1,NAARL)
GO TO 99998
C ACTION 60 STORE CLUSTER IN-UNIT
C
99938 CONTINUE
WRITE(NF'II2) ((ACASE(I,J),I=1,NACHLS),J=1,NACASE),
+ ((ACTI(I,J),I=1,8),J=1,NACASE)
GO TO 99998
C ACTION 61
C
99937 CONTINUE
WRITE(6,969) NFEOF,INUNIT
969 FORMAT(/' INSUFFICIENT SPACE AVAILABLE ON D.A. UNIT ',I2,
+ ', TO STORE ',A4/)
GO TO 99998
C ACTION 62
C
99936 CONTINUE
NFEOF=0
GO TO 99998
C ACTION 63 ZERO EXTRA SPACE IN CLUSTER TABLE
C
99935 CONTINUE
NCOUNT=0
NCLKLS=0
00051800
00051900
00052000
00052100
00052200
00052300
00052400
00052500
00052600
00052700
00052800
00052900
00053000
00053100
00053200
00053300
00053400
00053500
00053600
00053700
00053800
00053900
00054000
00054100
00054200
00054300
00054400
00054500
00054600
00054700
00054800
00054900
00055000
00055100

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RELEASE 2.0 DRIVEN DATE = 80124 14/25/50

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DO 80 I=1,NACRLS
IF(ACASE(I,CLUSLN).EQ.0) GO TO 80
NCLRLS=NCLRLS+1
IF(I.GT.NCOUNT) NCOUNT=I
80 CONTINUE
GO TO 99998
C ACTION 64 PRINT CLUSTER TABLE
C
99934 CONTINUE
J=1
K=60
L=(NACRLS-1)/60+1
DO 40 I=1,L
IF(I.EQ.L) K=NACRLS
WRITE(6,979) TABNAM(INUND),J,K,((M,M=1,9),N=1,6)
DO 35 N=1,NACASE
35 WRITE(6,985) N,(ACTIT(M,N),M=1,7),NBLNK,(ACASE(M,N),M=J,K)
WRITE(6,978) (M,M=1,6)
J=K+1
40 K=J+59
GO TO 99998
C ACTION 65 CALCULATE LENGTH OF CLUSTER IN-UNIT IN BYTES
C
99933 CONTINUE
LGTH=NACASE*(8+NACRLS)*4
GO TO 99998
C ACTION 66 READ A CLUSTER ENTRY
C
99932 CONTINUE
READ(9,998) (ACTIT(I,LINUM),I=1,7)
ACTIT(8,LINUM)=0
WRITE(6,967)
967 FORMAT(' RULES?')
GO TO 99998
00055200
00055300
00055400
00055500
00055600
00055700
00055800
00055900
00056000
00056100
00056200
00056300
00056400
00056500
00056600
00056700
00056800
00056900
00057000
00057100
00057200
00057300
00057400
00057500
00057600
00057700
00057800
00057900
00058000
00058100
00058200
00058300
00058400
00058500

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Sub-module DRIVEN

RELEASE 2.0

DRIVEN

DATE = 80124

14/25/50

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C ACTION 67
C
99931 CONTINUE
  READ(9,*) NCLUSR
  GO TO 99998
C ACTION 68  FILL IN BLOCK USAGE DIKECTORY OF PDT FOR CURRENT IN-UNIT
C
99930 CONTINUE
  J=NACRLS+1
  NACRLS=NACRLS+NCLUSR
  DO 50 I=J,NACRLS
    DO 45 K=1,NACASE
      ACASE(I,K)=0
    ACASE(I,LINUM)=1
  GO TO 99998
C ACTION 69
C
99929 CONTINUE
  IEND=I12-1
  DO 55 I=ISTART,IEND
    APDTAB(I+29)=1
  APDTAB(20+INUNG)=(I12-ISTART)*256+ISTART+29
  GO TO 99998
C ACTION 70
C
99928 CONTINUE
  WRITE(6,959)
  959  FORMAT(/ ' EACH PREDICATE CODED EVALUATES TO 'Y' OR 'N'.  HOWEVER,
  +ER, RULES MAY BE ENTERED USING AN EXTENDED ENTRY FORM (INTEGER) /
  +5X, ' FOR GROUPS OF DEPENDENT CONDITIONS' / ' FROM HOW MANY PREDICATE
  +S ARE THE 'RULES DERIVED?')
  GO TO 99998
C ACTION 71  SET NUMBER OF PHEDICATES
C
00058600
00058700
00058800
00058900
00059000
00059100
00059200
00059300
00059400
00059500
00059600
00059700
00059800
00059900
00060000
00060100
00060200
00060300
00060400
00060500
00060600
00060700
00060800
00060900
00061000
00061100
00061200
00061300
00061400
00061500
00061600
00061700
00061800
00061900

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RELEASE 2.0 DRIVEN DATE = 80124 14/25/50

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99927 CONTINUE
NARPHD=NENTS
WRITE(6,966)
966 FORMAT(/' INTO HOW MANY INDEPENDENT FIELDS ARE THE PREDICATES GROUP
+PED?')
GO TO 99998
C ACTION 72 MARK ALL PREDICATES AS "INDEPENDENT"
C
99926 CONTINUE
DO 60 I=1,NENTS
60 JFLD(I)=1
GO TO 99998
C ACTION 73 ESTABLISH PREDICATE "GROUPS"
C
99925 CONTINUE
WRITE(6,965) NENTS
965 FORMAT(/' STARTING FROM PREDICATE NO.1, HOW MANY PREDICATES FORM
+EACH OF THE 'I2,' INDEPENDENT FIELDS?')
READ(9,*) (JFLD(I),I=1,NENTS)
GO TO 99998
C ACTION 74 SET UP FORMAT LINE TO READ RULES
C
99924 CONTINUE
FMAT(1)=FMTSYM(3)
K=1
DO 70 I=1,2
DO 65 J=1,NENTS
M=1
IF(JFLD(J).GT.1) M=2
FMAT(K+J)=FMTSYM(M)
K=NENTS+K+1
70 FMAT(K)=FMTSYM(4)
FMAT(K+1)=FMTSYM(5)
FMAT(K+2)=FMTSYM(6)
00062000
00062100
00062200
00062300
00062400
00062500
00062600
00062700
00062800
00062900
00063000
00063100
00063200
00063300
00063400
00063500
00063600
00063700
00063800
00063900
00064000
00064100
00064200
00064300
00064400
00064500
00064600
00064700
00064800
00064900
00065000
00065100
00065200
00065300

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Sub-module DRIVEN

RELEASE 2.0

DRIVEN

DATE = 80124

14/25/50

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GO TO 99998
C ACTION 75
C
99923 CONTINUE
WRITE(6,964) TABNAM(INUNO)
964 FORMAT(/' CLUSTER TABLE MUST EXIST BEFORE ',AB,' ENTRIES CAN BE MA
+DE')
GO TO 99998
C ACTION 76 SET COUNT LIMIT TO NUMBER OF CLUSTERS
C
99922 CONTINUE
MENTS=NACASE
GO TO 99998
C ACTION 77 PRINT CLUSTER TTLES
C
99921 CONTINUE
WRITE(6,963) (J,(ACTIT(I,J),I=1,7),J=1,NACASE)
963 FORMAT(/' CLUSTERS STORED AT PRESENT ARE: '/(1X,12,3X,7A4))
GO TO 99998
C ACTION 78 CHECK SPECIFIED NAME AGAINST CLUSTER TABLE
C
99920 CONTINUE
CLUSLN=LINUM
DO 73 J=1,7
73 IF(ACTIT(J,LINUM).NE.NAME(J)) CLUSLN=0
LINUM=LINUM-CLUSLN
GO TO 99998
C ACTION 79
C
99919 CONTINUE
WRITE(6,961)
961 FORMAT(/' CLUSTER COMPLETE')
APDIAB(CLBASE+CLUSLN)=NCLKLS
GO TO 99998
00065400
00065500
00065600
00065700
00065800
00065900
00066000
00066100
00066200
00066300
00066400
00066500
00066600
00066700
00066800
00066900
00067000
00067100
00067200
00067300
00067400
00067500
00067600
00067700
00067800
00067900
00068000
00068100
00068200
00068300
00068400
00068500
00068600
00068700
00068800
00068900
00069000
00069100
00069200

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RELEASE 2.0 / DATE = 80124 / 14/25/50

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C ACTION 80
C
99918 CONTINUE
IF(NCOUNT.GT.NARULE) NARULE=NCOUNT
K=NFLDS+1
WRITE(6,960) NCLRLS,(FMAT(I),I=2,K)
960 FORMAT(/,ENTER',12,'RULES, '/1X,80A1)
GO TO 99998
C ACTION 81
C
99917 CONTINUE
FLDCTR=0
GO TO 99998
C ACTION 82
C
99916 CONTINUE
FLDCTR=FLDCTR+1
GO TO 99998
C ACTION 83 HEAD A RULE
C
99915 CONTINUE
READ(9,FMAT) (LOGRUL(I),I=1,NFLDS),(INTRUL(I),I=1,NFLDS)
*,(ALFRUL(I),I=1,NFLDS)
BYTPOS=0
GO TO 99998
C ACTION 84 CLEAR RULE MEMBERSHIP (TEMPORAKILY) TO AVOID REPEAT
C
99914 CONTINUE
ACASE(LINUM,CLUS,N)=0
GO TO 99998
C ACTIONS 85 - 90 MAKE RULE/MASK ENTRIES FROM INPUT LINE
C
99913 CONTINUE
J=JFLD(FLDCTR)

```

Sub-module DRIVEN

RELEASE 2.0

DATE = 80124

DRIVEN

14/25/50

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DO 85 I=1,J
AMASKS(BYTPOS+I,LINUM)=.FALSE.
GO TO 99998
C ACTION 86
C
99999 CONTINUE
HYTPOS=BYTPOS+JFLD(FLDCTR)
GO TO 99998
C ACTION 87
C
99911 CONTINUE
J=JFLD(FLDCTR)
DO 90 I=1,J
AMASKS(BYTPOS+I,LINUM)=.TRUE.
GO TO 99998
C ACTION 88
C
99910 CONTINUE
J=JFLD(FLDCTR)
DO 93 I=1,J
ARULES(BYTPOS+I,LINUM)=LOGRUL(FLDCTR)
GO TO 99998
C ACTION 89
C
99909 CONTINUE
J=JFLD(FLDCTR)
DO 95 I=1,J
ARULES(BYTPOS+I,LINUM)=LOGNO
GO TO 99998
C ACTION 90
C
99908 CONTINUE
J=JFLD(FLDCTR)
DO 100 I=1,J

```

```

00072700
00072800
00072900
00073000
00073100
00073200
00073300
00073400
00073500
00073600
00073700
00073800
00073900
00074000
00074100
00074200
00074300
00074400
00074500
00074600
00074700
00074800
00074900
00075000
00075100
00075200
00075300
00075400
00075500
00075600
00075700
00075800
00075900
00076000

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RELEASE 2.0

DRIVEN

DATE = 80124

14/25/50

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100 ARULES(BYTPPOS+I,LINUM)=LOGDOL
ARULES(BYTPPOS+J+1-INTRUL(FLDCTR),LINUM)=LOGYES
GO TO 99998
C ACTION 91 READ IN CLUSTER IN-UNIT
C
99907 CONTINUE
I12=APDTAB(24)-(APDTAB(24)/256*256)-29
READ(2,I12) ((ACASE(I,J),J=1,NACRLS),J=1,NACASE),
+ ((ACTII(I,J),J=1,NACASE)
GO TO 99998
C ACTION 92 FETCH RULE MEMBERSHIP FLAG
C
99906 CONTINUE
ICTAB=ACASE(LINUM,CLUSLN)
GO TO 99998
C ACTION 93
C
99905 CONTINUE
CLUSTN=BLANK
GO TO 99998
C ACTION 94
C
99904 CONTINUE
WRITE(6,958)
958 FORMAT('/',CLUSTER NOT FOUND,')
GO TO 99998
C ACTION 95 CLEAR AN INPUT RULE FIELD (MAY BE ILLEGAL OR DEPENDANT)
C
99903 CONTINUE
LOGKUL(FLDCTR)=LOGBLK
INTRUL(FLDCTR)=0
ALFRUL(FLDCTR)=BLANK
GO TO 99998
C ACTION 96 CALCULATE SIZE OF RULE IN-UNIT IN BYTES

```

```

00076100
00076200
00076300
00076400
00076500
00076600
00076700
00076800
00076900
00077000
00077100
00077200
00077300
00077400
00077500
00077600
00077700
00077800
00077900
00078000
00078100
00078200
00078300
00078400
00078500
00078600
00078700
00078800
00078900
00079000
00079100
00079200
00079300
00079400

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RELEASE 2.0

DRIVEN

DATE = 80124

14/25/50

00079500
 00079500
 00079700
 00079800
 00079900
 00080000
 00080100
 00080200
 00080300
 00080400
 00080500
 00080600
 00080700
 00080800
 00080900
 00081000
 00081100
 00081200
 00081300
 00081400
 00081500
 00081600
 00081700
 00081800
 00081900
 00082000
 00082100
 00082200
 00082300
 00082400
 00082500
 00082600
 00082700
 00082800

C 99902 CONTINUE
 LGTH=NARULE*NARPRD*2
 GO TO 99998
 C ACTION 97
 C 99901 CONTINUE
 WRITE(6,956) TABNAM(INUMD)
 956 FORMAT(/AB,'S MAY ONLY BE SUPPLIED FOR EXISTING EMPTY CLUSTERS')
 GO TO 99998
 C GENERATED ACTION - UNSTACK THE PDT
 C 99900 CONTINUE
 BACKSPACE 30
 BACKSPACE 30
 READ(30) PDTABL
 GO TO 99998
 C ACTION 99 FIND NUMBER OF RULES IN THIS CLUSTER
 C 99899 CONTINUE
 FLOCTR=APDTAB(CLBASE+LINUM+CLUSLN)
 NCLKLS=FLDCTR
 GO TO 99998
 C ACTION 100 ZERO CLUSTER ENTRIES UP TO START OF NEW MEMBERSHIP
 C 99898 CONTINUE
 DO 105 I=1,NACLRLS
 105 ACASE(I,LINUM)=0
 GO TO 99998
 C ACTION 101 SET COUNT LIMIT = NO.OF RULES IN CLUSTER TABLE
 C 99897 CONTINUE
 LINUM=NACLRLS
 GO TO 99998

RELEASE 2.0

DRIVEN

DATE = 80124

14725/50

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C ACTION 102 READ IN RULE IN-UNIT
C
99896 CONTINUE
  I12=APDTAB(21)-(APDTAB(21)/256*256) - 29
  READ(2,I12) ((ARULES(I,J),I=1,NAKPRD),J=1,NARULE),
  ((AMASKS(I,J),I=1,NAKPRD),J=1,NARULE)
  GO TO 99998
C ACTION 103
C
99895 CONTINUE
  CLUSLN=0
  GO TO 99998
C ACTION 104 CALCULATE SIZE OF ACTION TABLE IN BYTES
C
99894 CONTINUE
  LGTH=MAACTA*NAARL*4
  GO TO 99998
C ACTION 105
C
99893 CONTINUE
  IF(NCOUNT.GT.NAARL) NAARL=NCOUNT
  WRITE(6,955) NCLRLS
  955 FORMAT(/' ENTER ',I2,' LISTS OF ACTION NUMBERS')
  GO TO 99998
C ACTION 106 FILL IN THE ACTION TABLE
C
99892 CONTINUE
  NCOL=1
  READ(9,998) CARD
  DO 107 N=1,40
    CALL STRING(CARD,NCOL,NUM,MORE,LAST,4)
    CALL CONVRT(NUM,AACTNO(N,LINUM),I0K)
    IF(MORE.EQ.1) GO TO 108
  CONTINUE
  107

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Sub-module DRIVEN

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00082900
00083000
00083100
00083200
00083300
00083400
00083500
00083600
00083700
00083800
00083900
00084000
00084100
00084200
00084300
00084400
00084500
00084600
00084700
00084800
00084900
00085000
00085100
00085400
00085500
00085600
00085700
00085800
00085810
00085820
00085830
00085840
00085850
00085860

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RELEASE 2.0 DRIVEN DATE = 80124 14/25/50

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108 AACTNO(N+1,LINUM)=0
IF(N.GT.MAACTA) MAACTA=N
DO 110 I=1,N
110 IF(AACTNO(I,LINUM).GT.MAACTA) MAACTA=AACTNO(I,LINUM)
GO TO 99998
C ACTION 107 READ IN THE ACTION IN-UNIT
C
99891 CONTINUE
I12=APDTAB(22)-(APDTAB(22)/256*256)-29
READ(2,I12) ((AACTNO(I,J),I=1,MAACTA),J=1,NAARL)
GO TO 99998
C GENERATED ACTION - UNSTACK THE STATUS VARIABLES
C
99890 CONTINUE
READ(30) (VECTOR(I),I=1,NRPRDS),ACTIVE,CUKULE,NXTROW
BACKSPACE 30
BACKSPACE 30
GO TO 99998
C ACTION 108
C
99889 CONTINUE
WRITE(6,954)
954 FORMAT(/' RULE MATRIX AND ACTION CODE (HEADINGS AT LEAST) MUST EXI0008100
+ST BEFORE TRACE IS POSSIBLE')
GO TO 99998
C ACTION 109 READ IN ACTION TRANSLATION TABLES
C
99888 CONTINUE
I12=APDTAB(25)-(APDTAB(25)/256*256)-29
READ(2,I12) (AATRS(I),I=1,NAACTS),((AAIN(I,J),I=1,NAACTG),J=1,3)0008800
GO TO 99998
C GENERATED ACTION - SET FILE NUMBER FOR CONTROL TRANSFER (TRACE)
C
99887 CONTINUE
00085900
00086000
00086100
00086200
00086300
00086400
00086500
00086600
00086700
00086800
00086900
00087000
00087100
00087200
00087300
00087400
00087500
00087600
00087700
00087800
00087900
00088000
00088100
00088200
00088300
00088400
00088500
00088600
00088700
00088800
00088900
00089000
00089100
00089200

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RELEASE 2.0

DRIVEN

DATE = 90124

14/25/50

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NTF=12
GO TO 99998
C ACTION 110 - GENERATED ACTION - MINI-DRIVER FOR TRACE
C
99886 CONTINUE
ACTIVE=NSTROW
DO 99005 I99005=1,NRPHDS
99005 VECTOR(I99005)=.NOT.(RULES(I99005,NSICOL).AND.TRUE)
N99006=1
DO 99006 I99006=1,N99006
N99006=N99006+1
CALL TRACE(VECTOR,RULES,MASKS,ACTNOS,STGY,NRPHDS,NRULES,MACACT,
+ CURULE,PDTABL,TABL,TABSIZ,MAXHLS,MAXPRD,MAXACT,ATRANS,MACTS,
+ AINTNO,MACTIG,MAXSTR,ACTIVE)
IF(CURULE.EQ.0) GO TO 99007
NXTHROW=STGY(CURULE,ACTIVE)
IF(NXTHROW.EQ.0) GO TO 99007
99006 ACTIVE=NXTHROW
99007 CONTINUE
GO TO 99998
C ACTION 111
C
99885 CONTINUE
CLINBL=ATABL(1).AND.ATABL(5)
GO TO 99998
C ACTION 14 SEE IF THIS IS A NEW PROJECT
C
99884 CONTINUE
READ(8,3) IBLK3
CMND=IBLK3(1)
GO TO 99998
C ACTION 25 SET UNIT NUMBER = 1 FOR SUB-MODULE DRIVEN
C
99883 CONTINUE
```

Sub-module DRIVEN

RELEASE 2.0 DRIVEN DATE = 80124 14/25/50

```

WRITE(6,953)
953 FORMAT(' STARTING NEW PROJECT: ENTER NAME')
READ(9,998) IBLK3(1),IBLK3(2)
CMND=IBLK3(1)
IBLK3(3)=0
IBLK3(4)=1
IB3PTR=5
FTUNIT=1
GO TO 99998
C ACTION 26 ENTER SUB-MODULE NAME & UNIT NO. INTO DDICT.
C
99882 CONTINUE
IBLK3(IB3PTR)=BASNAM(1)
IBLK3(IB3PTR+1)=BASNAM(2)
IBLK3(IB3PTR+2)=FTUNIT
IBLK3(IB3PTR+3)=0
GO TO 99998
C ACTION 41 WRITE DATA DICTIONARY BLOCK 3 TO DISK
C
99881 CONTINUE
WRITE(8'3) IBLK3
GO TO 99998
C ACTION 45 WRITE PROJECT TITLE BLOCK
C
99880 CONTINUE
WRITE(6,952) IBLK3(1),IBLK3(2)
952 FORMAT('/24X,24(')/24X,'+',22X,'+',24X,'+ PROJECT -',
+ 2A4,'+',24X,'+',22X,'+',24X,24(')//)
GO TO 99998
C ACTION 50 READ NEW SUB-MODULE NAME FOR ENTRY IN DATA DICT.
C
99879 CONTINUE
WRITE(6,951)
951 FORMAT(' NEW SUB-MODULE NAME?')
00092700
00092800
00092900
00093000
00093100
00093200
00093300
00093400
00093500
00093600
00093700
00093800
00093900
00094000
00094100
00094200
00094300
00094400
00094500
00094600
00094700
00094800
00094900
00095000
00095100
00095200
00095300
00095400
00095500
00095600
00095700
00095800
00095900
00096000

```

RELEASE 2.0 DRIVEN DATE = 80124 14/25/50

```
READ(9,998) BASNAM
IBLK3(4)=IBLK3(4)+1
IB3PTR=IBLK3(4)
FTUNIT=9+IB3PTR
IH3PTR=IB3PTR*4+1
GO TO 99998

C ACTION 112 CALCULATE LENGTH OF ACTION TRANSLATE TABLES IN BYTES
C
99878 CONTINUE
LGTH=(NAACTS+3*NAACTG)*4
GO TO 99998

C ACTION 113 WRITE ACTION TRANSLATE TABLES TO DISK
C
99877 CONTINUE
WRITE(NF,112) (AATRS(I),I=1,NAACTS),((AAINTN(I,J),I=1,NAACTG),
+ J=1,3)
GO TO 99998

C GENERATED ACTION - SET FILE NUMBER FOR TRANSFER (BLDCOD)
C
99876 CONTINUE
NTF=13
GO TO 99998

C GENERATED ACTION - MINI DRIVER FOR BLDCOD
C
99875 CONTINUE
ACTIVE=NSTROM
DO 99008 199008=1,NRPRDS
VECTOR(199008)=.NOT.(RULES(199008,NSICOL).AND.TRUE)
N99009=1
DO 99009 199009=1,N99009
N99009=N99009+1
CALL BLDCOD(VECTOR,RULES,MASKS,ACTNOS,STGY,NRPRDS,NRULES,MACACT,
+ CURULE,PDTABL,TABL,TAHSIZ,MAXRLS,MAXPRD,MAXACT,ATRANS,MACTS,
+ AINTNO,MACTIG,MAXSTK,ACTIVE)
```

RELEASE 2.0. DRIVEN DATE = 80124 14/25/50

```

IF(CURULE.EQ.0) GO TO 99010
NXTRM=STGY(CURULE,ACTIVE)
IF(NXTRM.EQ.0) GO TO 99010

```

```

99009 ACTIVE=NXTRM
99010 CONTINUE
GO TO 99998

```

```

C ACTION 114 PUT COMPOUND ACTION NUMBERS INTO PDT FOR BLCCOD
C

```

```

99874 CONTINUE

```

```

K=PDABL(72)
APDTAB(72)=K
IF(K.LE.0) GO TO 125
J=72
DO 120 I=1,K

```

```

115 DO 115 L=1,5
APDTAB(J+L)=PDABL(J+L)
APDTAB(J+6)=0
L=APDTAB(J+4)-1
M=APDTAB(J+3)
DO 117 N=1,M
117 APDTAB(L+N)=PDABL(L+N)

```

```

120 J=J+6
125 CONTINUE
GO TO 99998

```

```

C ACTION 115 INITIALISE INTERNAL ACTION NUMBER TABLE
C

```

```

99873 CONTINUE
AAINTN(1,1)=0
AAINTN(1,2)=0
AAINTN(1,3)=0
MAACTG=1
GO TO 99998

```

```

C ACTION 116 IDENTIFY REQUIRED CLUSTER
C

```

- 00099500
- 00099600
- 00099700
- 00099800
- 00099900
- 00100000
- 00100100
- 00100200
- 00100300
- 00100400
- 00100500
- 00100600
- 00100700
- 00100800
- 00100900
- 00101000
- 00101100
- 00101200
- 00101300
- 00101400
- 00101500
- 00101600
- 00101700
- 00101800
- 00101900
- 00102000
- 00102100
- 00102200
- 00102300
- 00102400
- 00102500
- 00102600
- 00102603
- 00102606

RELEASE 2.0

DRIVEN

DATE = 80124

14/25/50

99872 CONTINUE
 962 WRITE(6,962)
 FORMAT(/' CLUSTER NAME OR END')
 READ(9,998) NAME
 CLUSTN=NAME(1)
 CLUSLN=0
 GO TO 99998
 C END OF ACTIONS
 99998 NXTACT=AINNO(NXTACT,2)
 99000 CONTINUE
 RETURN
 99999 CONTINUE
 WRITE(6,90001) (VECTOR(I),I=1,NRPRDS)
 90001 FORMAT(' VECTOR NOT MATCHED. VECTOR IS ',50L1)
 RETURN
 END

00102609
 00102610
 00102620
 00102630
 00102640
 00102650
 00102660
 00102700
 00102800
 00102900
 00103000
 00103100
 00103200
 00103300
 00103400
 00103500

```

SUBROUTINE ZRIVEZ(V,NPREDS)
LOGICAL*1 V(NPREDS)
C***APPLICATION SPECIFICATIONS*****
C---GLOBAL VARIABLES--
INTEGER APDTAB,CMND,INUNO,AMAXST,NENTS,LINUM,RULNO,NASTRL,INUNIT
INTEGER NFEOF,NFLDS,NARPRD,CLUSTN,CLUSLN,NACRLS,ICTAB,FLUCTR
INTEGER INTRUL,ALFRUL,LGTH,IFREST,AACTNO,ACASE,AATRNS,AAINTN
INTEGER ACTIT,NACASE,LIMIT,NCLUSR,NCL,MORE,KRCUND,JPRPTR,KONTIN
INTEGER ZI411,NAPRDS,NAACTS,NAACTG,ZI412,NF3REC,ZI413,IBLK1,IBLK3
INTEGER NAIACS,ZI414,NARULE,NAARL,ZI415
LOGICAL*1 CLINHL,PLINBL,INUNID,PDT,NEWOP,TSTBIT,ZL111,AKULES
LOGICAL*1 AMASKS,LOGNO,LOGYES,LOGDOL,LOGBLK,LOGV,LOGSTR,LOGA
LOGICAL*1 ZL112,ATAB,ZL113
COMMON/I4/APDTAB(375),CMND,INUNO,AMAXST,NENTS,LINUM,RULNO,NASTRL
COMMON/I4/INUNIT,NFEOF,NFLDS,NARPRD,CLUSTN,CLUSLN,NACRLS,ICTAB
COMMON/I4/FLUCTR,INTRUL(50),ALFRUL(50),LGTH,IFREST,AACTNO(20,120)
COMMON/I4/ACASE(120,20),AATRNS(120),AAINTN(150,3),ACTIT(8,20)
COMMON/I4/NACASE,LIMIT,NCLUSR,NCL,MORE,KRCUND,JPRPTR,KONTIN
COMMON/I4/ZI411(6),NAPRDS,NAACTS,NAACTG,ZI412(3),NF3REC,ZI413(5)
COMMON/I4/IBLK1(100),IBLK3(100),NAIACS,ZI414(3),NARULE,NAARL
COMMON/I4/ZI415(4)
COMMON/L1/CLINBL,PLINBL,INUNID,PDT,NEWOP,TSTBIT,ZL111(2)
COMMON/L1/ARULES(50,100),AMASKS(50,100),LOGNO,LOGYES,LOGDOL,LOGBLK
COMMON/L1/LOGV,LOGSTR,LOGA,ZL112(4),ATAB(6),ZL113
C---LOCAL VARIABLES---
LOGICAL*1 ATABL(8)
EQUIVALENCE (APDTAB(19),ATABL(1))
INTEGER END,BLANK,NEW,MOD,TRACE,STRAT,CASE,PKEDIC,ACSHN,RLMTX
+ ,ACTMX,YES,NO,STAR,DULL
DATA END,BLANK,NEW,MOD,TRACE,STRAT,CASE,PREDIC,ACSHN,RLMTX,ACTMTX
+ /'END',' ','NEW','MOD','TRAC','STRA','CLUS','CODE',' ','RMTX',
+ 'AMTX','YES,NO,STAR,DULLR','Y','N',' ','S'
C*****
V(1)=CMND,EG.END
00103600
00103700
00103800
00103900
00104000
00104010
00104020
00104030
00104040
00104050
00104060
00104070
00104080
00104090
00104100
00104110
00104120
00104130
00104140
00104150
00104160
00104170
00104180
00104190
00105800
00105900
00106000
00106100
00106200
00106300
00106400
00106500
00106600
00106700

```

RELEASE 2.0

DATE = 80124

ZRIVEZ

14/25/50

V(2)=CMND.EQ.BLANK
V(3)=CMND.EQ.NEW
V(4)=CMND.EQ.MOD
V(5)=CMND.EQ.TRACE
V(6)=INUNIT.EQ.BLANK
V(7)=INUNIT.EQ.STRAT
V(8)=INUNIT.EQ.CASE
V(9)=INUNIT.EQ.PREDIC
V(10)=INUNIT.EQ.ACSHN
V(11)=INUNIT.EQ.RLMTX
V(12)=INUNIT.EQ.ACTMTX
V(13)=INUNIT.EQ.END
V(14)=INUNO.NE.0
V(15)=ATABL(INUNO)
V(16)=NFLDS.EQ.0
V(17)=NARPRD.EQ.0
V(18)=NARPRD.EQ.NENTS
V(19)=NOT.ATABL(4)
V(20)=CLUSTN.EQ.BLANK
V(21)=CLUSTN.EQ.END
V(22)=CLUSLN.EQ.0
V(23)=LINUM.EQ.0
V(24)=LINUM.GT.NACRLS
V(25)=ICTAB.EQ.0
V(26)=FLDCTR.EQ.0
V(27)=FLDCTR.GT.NFLDS
V(28)=APDTAB(100+FLDCTR).EQ.1
V(29)=ALFRUL(FLDCTR).EQ.BLANK
V(30)=ALFRUL(FLDCTR).EQ.YES.OR.ALFRUL(FLDCTR).EQ.NO
V(31)=ALFRUL(FLDCTR).EQ.STAR.OR.ALFRUL(FLDCTR).EQ.DOLLR
V(32)=INTRUL(FLDCTR).EQ.0
V(33)=INTRUL(FLDCTR).GT.9.OR.INTRUL(FLDCTR).LT.0
V(34)=NENTS.GT.LINUM
V(35)=CLINBL

RELEASE 2.0

DATE = 80124

ZRIVEZ

14/25/50

V(36)=NFE0F.E0.0
 V(37)=NENTS.LT.1
 V(38)=NEWOP
 V(39)=RULNO.E0.0
 V(40)=RULNO.LT.0
 V(41)=RULNO.GT.NASTRL
 RETURN
 END

00110200
 00110300
 00110400
 00110500
 00110600
 00110700
 00110800
 00110900

RULES: 000000
123456
SYSSSN
YSSSN
SSSSN
SSSSN
SSSSN

106251

RULES:

- 1. CMND.EQ.END
- 2. CMND.EQ.BLANK
- 3. CMND.EQ.NEW
- 4. CMND.EQ.MOD
- 5. CMND.EQ.TRACE

STRATEGY

- 1. START PROGRAM - CASE AND ST
- 2. MODIFY PROGRAM - CASE AND ST
- 5. TABLE TRACING
- 6. NEW PROGRAM - CASE AND STGY

RULES: 000000
123456

RULES:

- 1 READ A COMMAND
- 2 ILLEGAL COMMAND
- 3 INITIALISE NEW PDT
- 5 WRITE PDT TO DISK
- 7 CLEAR IN-UNIT NAME
- 8 CLEAR COMMAND
- 10 NO-OP
- 18 IN-UNIT NO. = 0 NAME IN D.D.
- 26 ENTER SUB-MOD. BLK 3 TO DTSK
- 41 D.D. BLK 3 TO DTSK
- 42 READ IN PDT
- 47 FETCH PDT VARIABLES
- 50 READ NEW SUB-MOD NAME
- 54 PRINT TABLE SUMMARY
- 111 STATUS RULES.AND.ACTIONS

STRATEGY

- 1. START PROGRAM - CASE AND ST
- 2. MODIFY PROGRAM - CASE AND ST
- 5. TABLE TRACING
- 6. NEW PROGRAM - CASE AND STGY

RULES: 000000001111111111222
1234567890123456789012

CLUSTER: NEW UNIT - RULE MATRIX

16: NFLDS.EQ.0	Y
17: NARPRD.EQ.MENTS	Y
18: NOT.ATABL(4)	Y
19: CLUSTIN.EQ.BLANK	Y
20: CLUSTIN.EQ.END	Y
21: CLUSLN.EQ.0	Y
22: LNUM.EQ.0	Y
23: LCTAB.EQ.0	Y
24: FLDCTR.EQ.0	Y
25: FLDCTR.GT.NFLDS	Y
26: APDTAB(100)+FLDCTR).EQ.1	Y
27: ALFRUL(FLDCTR).EQ.BLANK	Y
28: ALFRUL(FLDCTR).EQ.YES.OR.ALFRUL(FIDCTR).EQ.NO	Y
29: ALFRUL(FLDCTR).EQ.STAR.OR.ALFRUL(FIDCTR).EQ.DOLLR	Y
30: INTRUL(FLDCTR).EQ.0	Y
31: INTRUL(FLDCTR).GT.9.OR.INTRUL(FIDCTR).LT.0	Y
32: INTRUL(FLDCTR).GT.9	Y
33: NENTS.GT.LINUM	Y
34: NENTS.GT.LINUM	Y

STRATEGY

3. NEW UNIT - RULE MATRIX 3336363333333333333

6. NEW PROGRAM - CASE AND STGY

CLUSTER: MODIFY PROGRAM - RULE MATRIX

26. FLDCTR.EQ.0
 34. NENTS.GT.LINUM
 37. NENTS.LT.1

RULES:
 0000
 1234

YN
 NY N
 YNNN

STRATEGY

- 3. NEW UNIT - RULE MATRIX
- 4. MODIFY PROGRAM - RULE MATRIX
- 7. NEW UNIT - ACTION MATRIX
- 8. MODIFY PROGRAM - ACTION MATR

4443

8887

CLUSTER: MODIFY PROGRAM - RULE MATRIX

31 ZERO LINE NO.
 34 INCREMENT LINUM
 53 COMMAND = "NEW"
 76 LIMIT = NO. CLUS. IN THIS CLUSTER
 99 NO. OF RULES IN THIS CLUSTER
 100 ZERO-CLUS. ENTRIES FOR EXISTING RULFS
 116 IDENTIFY REQUIRED CLUSTER

RULES:
 0000
 1234

C
 AAH A
 H CHC
 A A H

STRATEGY

- 3. NEW UNIT - RULE MATRIX
- 4. MODIFY PROGRAM - RULE MATRIX
- 7. NEW UNIT - ACTION MATRIX
- 8. MODIFY PROGRAM - ACTION MATR

4443

8887

CLUSTER: TABLE TRACING

35. CLINBL

STRATEGY

- 1. START
- 5. TABLE TRACING

RULES: 00
 12 NY
 --
 11
 --

CLUSTER: TABLE TRACING

- 8 CLEAR COMMAND
- 42 READ IN PDT VARIABLES
- 47 FETCH CLUS FROM DISK
- 91 READ RULES FROM DISK
- 102 READ AMTX FROM DISK
- 107 READ INFO DOESN'T EXIST*
- 108 TRACE INFO DOESN'T EXIST*
- 109 READ ATRANS FROM DISK
- 110 EXECUTE TRACE

STRATEGY

- 1. START
- 5. TABLE TRACING

RULES: 00
 12 HH A B D F C
 A E G
 --
 11
 --

CLUSTER: NEW UNIT - ACTION MATRIX

RULES:

19. NOT. ATABL(4)
 20. CLUSTN.EQ.BLANK
 21. CLUSTN.EQ.END
 22. CLUSLN.EQ.0
 23. LINUM.EQ.0
 24. LINUM.GT.NACRLS
 25. ICTAB.EQ.0
 26. FLDCIR.EQ.0
 34. NENTS.GT.LINUM

0000000001
 1234567890
 YNNNNNNNN
 YNNNNNNNN
 YNNNNNNNN
 YNNNNNNNN
 YNNNNNNNN
 Y Y
 Y YN
 YN
 YN

STRATEGY

6. NEW PROGRAM - CASE AND STGY
 7. NEW UNIT - ACTION MATRIX

5 WRITE PDT TO DISK
 6 UPDATE PDT VARIABLES
 7 CLEAR IN-UNIT = 0
 18 IN-UNIT LINE NO.
 31 INCREMENT IN-LINUM BLOCK
 34 LOCATE "EXISTS"
 38 IN-UNIT PDT VARIABLES
 47 EXECUTE AIGETBL
 56 WRITE AIGETBL TO DISK
 59 EXPAND CLUS TABLE
 63 MARK BLOCKS USED
 69 "CLUST MUST EXIST"
 75 LIMIT = NO. CLUS.
 76 CHECK CLUS COMPLETE"
 79 "CLUSTER FIELD COUNTER
 81 ZERO FIELD COUNTER
 91 READ CLUS FROM DISK INDICATOR
 92 "CLUSTER HOLE NOT FOUND"
 94 NO. OF RULES IN THIS CLUSTER
 99 COUNT LIMIT = NO. CLUS RULES
 104 ACTION OF ACTION-NOS?"
 105 "LIST OF ACTION-NOS?"
 106 PUT LIST IN ACTION TABLE
 116 IDENTIFY REQUIRED CLUSTER

6767777777

 H G
 H F
 C I C C
 C A AEAB
 C FB
 D B D H
 E
 A D H A C
 A DA
 E HC
 A C D D
 A C
 H RH A

CLUSTER: MODIFY PROGRAM - ACTION MATX

26: FLDCTR.EQ.0
 34: NENTS.GT.LINUM
 37: NENTS.LT.1

STRATEGY

3: NEW UNIT - RULE MATRIX
 4: MODIFY PROGRAM - RULE MATRIX
 7: NEW UNIT - ACTION MATRIX
 8: MODIFY PROGRAM - ACTION MATR

RULES: 0000
 1234
 YN
 NY N
 YNNN

4443
 8887

CLUSTER: MODIFY PROGRAM - ACTION MATX

31 ZERO LINE NO.
 34 INCREMENT = "NEW"
 53 COMMAND = "NEW"
 76 LIMIT = NO. CLUS.
 99 NO. OF RULES IN THIS CLUSTER
 100 ZERO CLUS. ENTRIES FOR EXISTING RULES
 116 IDENTIFY REQUIRED CLUSTER

STRATEGY

3: NEW UNIT - RULE MATRIX
 4: MODIFY PROGRAM - RULE MATRIX
 7: NEW UNIT - ACTION MATRIX
 8: MODIFY PROGRAM - ACTION MATR

RULES: 0000
 1234
 C
 AAB A
 R
 CHC
 A B

4443
 8887

CLUSTER: INITIALISE

- 1: CMND.EQ.END
- 2: CMND.EQ.BLANK
- 3: CMND.EQ.NEW
- 4: CMND.EQ.MOD
- 5: CMND.EQ.TRACE

STRATEGY

- 1: START PROGRAM - CASE AND STGY
- 6: NEW PROGRAM - CASE AND STGY
- 9: INITIALISE

RULES: 000
123
Y\$N
Y\$N
Y\$N
Y\$N
Y\$N

CLUSTER: INITIALISE

- 3 INITIALISE NEW PDT
- 5 WRITE PDT TO DISK
- 7 CLEAR IN-UNIT NAME
- 8 CLEAR COMMAND
- 14 EXAMINE D.O. - NEW PROJECT?
- 18 IN-UNIT NO. = 0
- 25 SET UNIT NO = 1 FOR DRIVEN
- 26 ENTER SUB-MOD, NAME IN D.O.
- 41 D.D. BLK 3 TO DISK
- 45 PRINT PROJECT TITLE BLOCK
- 47 FETCH PDT VARIABLES
- 53 COMMAND = "NEW"
- 54 PRINT TABLE SUMMARY

STRATEGY

- 1: START
- 6: NEW PROGRAM - CASE AND STGY
- 9: INITIALISE

163
RULES: 000
123
E G H B
A I A H D A
J C F

RELEASE 2.0 IGETBL DATE = 80124 14/25/50

```

SUBROUTINE IGETBL(VECTOR,RULES,MASKS,ACTNOS,SIGY,NRPRDS,NRULES,
+ MACACT,CURULE,PDTABL,TABL,TABSIZ,MAXRLS,MAXPRD,MAXACT,ATRANS,
+ MACTS,AINTNO,MACTIG,MAXSTR,ACTIVE)
+ INTEGER TABSIZ,CURULE,ACTIVE
+ INTEGER PDTABL(TABSIZ),STGY(MAXRLS,MAXSTR),ACTNOS(MAXACT,MAXRLS)
+ INTEGER BLANK,ATRANS(MACTS),AINTNO(MACTIG,2)
LOGICAL*1 TABL(8),RULES(MAXPRD,MAXRLS),MASKS(MAXPRD,MAXRLS)
LOGICAL*1 VECTOR(MAXPRD)
LOGICAL*1 INIT,TRUE,TRUE,TRUE.
LOGICAL MATCH
DATA BLANK/' '/
C APPLICATION SPECIFICATIONS*****
C---GLOBAL VARIABLES--
+ INTEGER APDTAB,ZI411,INUNO,ZI412,NFEUF,ZI413,LGTH,IFREST,ZI414
+ INTEGER LSTHDR,IBLPTR,IFRCNT,LIMPTR,NBLKRC,ZI415
COMMON/I4/APDTAB(375),ZI411,INUNO,ZI412(6),NFEUF,ZI413(107),LGTH
COMMON/I4/IFREST,ZI414(5538),LSTHDR,IBLPTR,IFRCNT,LIMPTR,NBLKRC
COMMON/I4/NBLKOC,ZI415(212)
C*****
IF(.NOT.INIT) CALL ZGETBZ(VECTOR,NRPRDS)
INIT=.FALSE.
CURULE=0
DO 9999 19999=1,NRULES
IF(STGY(19999,ACTIVE).EQ.BLANK) GO TO 99999
IF(.NOT.MATCH(RULES(1,19999),MASKS(1,19999),VECTOR,NRPRDS))
+ GO TO 99999
CURULE=19999
IF(STGY(CURULE,ACTIVE).EQ.0) INIT=.TRUE.
DO 99000 199000=1,MAXACT
NEXTAC=ACTNOS(199000,CURULE)
IF(NEXTAC.EQ.0) RETURN
NXTACT=ATRANS(NEXTAC)
DO 99998 199998=1,MAXACT
IF(NXTACT.EQ.0) GO TO 99000

```

```

00106200
00106300
00106400
00106500
00106600
00106700
00106800
00106900
00107000
00107100
00107300
00107400
00107450
00107455
00107460
00107465
00107470
00107475
00108400
00108500
00108600
00108700
00108800
00108900
00109000
00109100
00109200
00109300
00109900
00110000
00110100
00110200
00110300
00110400

```


14/25/50

DATE = 80124

IGETBL

RELEASE 2.0

```

C ACTION 10 NO-OP
C
99988 CONTINUE
GO TO 99998
C ACTION 11 INCREMENT COUNTER
C
99987 CONTINUE
IFRCNT=IFRCNT+1
GO TO 99998
C ACTION 12 SET START-OF-FREE-SPACE TO BLOCK POINTER
C
99986 CONTINUE
IFREST=IBLPTR
GO TO 99998
C ACTION 13 SET START-OF-FREE-RECORD NUMBER FOR RETURN
C
99985 CONTINUE
IFREST=IFREST-29
GO TO 99998
C ACTION 14 SET OUT-OF-SPACE INDICATOR
C
99984 CONTINUE
NFEOF=2
GO TO 99998
C ACTION 15 SET START-OF-FREE-RECORD-NUMBER TO EXISTING FOR RETURN
C
99983 CONTINUE
IFREST=LISTRT-29
GO TO 99998
C ACTION 16 SET BLOCK "OCCUPIED"
C
99982 CONTINUE
APDTAB(IBLPTR+IFRCNT-1)=1
GO TO 99998
00114200
00114300
00114400
00114500
00114600
00114700
00114800
00114900
00115000
00115100
00115200
00115300
00115400
00115500
00115600
00115700
00115800
00115900
00116000
00116100
00116200
00116300
00116400
00116500
00116600
00116700
00116800
00116900
00117000
00117100
00117200
00117300
00117400
00117500

```

RELEASE 2.0

IGETBL

DATE = 80124

14/25/50

```

C ACTION 17 SET BLOCK "VACANT"
C
99981 CONTINUE
  APDTAB(1BLPTR+IFRCNT-1)=0
C ACTION 18 SET LIST HEADER "VACANT"
  GO TO 99998
C
99980 CONTINUE
  APDTAB(LSTHDR)=0
C ACTION 19 SET LIST HEADER BACK TO ORIGINAL
C
99979 CONTINUE
  APDTAB(LSTHDR)=NBLKOC*256+LISTRT
  GO TO 99998
C END OF ACTIONS
99998 NXTACT=AINTRD(NXTACT,2)
99000 CONTINUE
  RETURN
99999 CONTINUE
  WRITE(6,90001) (VECTOR(I),I=1,NRPRDS)
90001 FORMAT(/' VECTOR NOT MATCHED: ',50L1)
  RETURN
  END
00117600
00117700
00117800
00117900
00118000
00118100
00118200
00118300
00118400
00118500
00118600
00118700
00118800
00118900
00119000
00119100
00119200
00119300
00119400
00119500
00119600
00119700
00119800

```


RELEASE 2.0

ZGETBZ

DATE = 80124

14/25/50

```

SUBROUTINE ZGETBZ(V,NPREDS)
  LOGICAL*1 V(NPREDS)
  C***APPLICATION SPECIFICATIONS*****
  C---GLOBAL VARIABLES--
  INTEGER APDTAB,ZI411,INUNO,ZI412,NFEOF,ZI413,LGTH,IFREST,ZI414
  INTEGER LSTHDR,IBLPTR,IFRCNT,LIMPTR,NBLKRG,NBLKOC,ZI415
  COMMON/I4/APDTAB(375),ZI411,INUNO,ZI412(6),NFEOF,ZI413(107),LGTH
  COMMON/I4/IFREST,ZI414(5538),LSTHDR,IBLPTR,IFRCNT,LIMPTR,NBLKRG
  COMMON/I4/NBLKOC,ZI415(212)
  C*****
  V(1)=APDTAB(LSTHDR).EQ.0
  V(2)=APDTAB(IBLPTR+IFRCNT-1).EQ.0
  V(3)=IBLPTR.LE.LIMPTR
  V(4)=IFRCNT.LE.NBLKRG
  V(5)=IFRCNT.EQ.1
  V(6)=NBLKRG.EQ.NBLKOC
  V(7)=NBLKRG.GT.NBLKOC
  V(8)=IFRCNT.LE.NBLKOC
  V(9)=NBLKOC.EQ.0
  RETURN
  END

```

CLUSTER: FINDFREE SPACE

1. APDIAB(LSTHDR).EQ.0
2. APDIAB(1BLPTR+IFRCNT-1).EQ.0
3. 1BLPTR.LE.LIMPTR
4. IFRCNT.LE.NBLKRG
5. IFRCNT.EQ.1
6. NBLKRG.EQ.NBLKOC
7. NBLKRG.GT.NBLKOC
8. IFRCNT.LE.NBLKOC
9. NBLKOC.EQ.0

RULES: 0000000011111111
1234567890123456

Y Y Y Y N N N N Y Y N N N Y
 Y Y Y Y N N N Y Y Y Y Y
 Y Y N Y Y N N Y Y N N Y Y N N Y
 Y S S S Y Y Y Y N Y N Y Y Y
 Y M N M N Y

STRATEGY

1. FIND FREE SPACE
2. START

1010101111101111

CLUSTER: FIND FREE SPACE

1. INITIALISE VARIABLES
2. INITIALISE COUNTER
3. INCREMENT BLOCK-POINTER
4. "OUT OF SPACE ON D.A. FILE"
5. NO-OP
6. INCREMENT COUNTER
7. START-OF-FREE-SPACE = BLOCK-POINTER
8. SET START-OF-FREE-RECORD NUMBER
9. SET OUT-OF-SPACE INDICATOR
10. START-OF-FREE-RECORD NUMBER = EXISTING
11. BLOCK = "OCCUPIED"
12. BLOCK HEADER = "VACANT"
13. LIST HEADER REVERTS TO ORIGINAL

RULES:

0000000011111111
1234567890123456

B A A A C A B B A A
 A A B B A A C A A A
 B A A B B B B B
 B B A A E

STRATEGY

1. FIND FREE SPACE
2. START

1010101111101111

```

SUBROUTINE TRACE(VECTOR,RULES,MASKS,ACTNOS,STGY,NRPRDS,NRUCES,
+ MACACT,CURULE,PDTABL,TABL,TABSIZ,MAXRLS,MAXPRD,MAXACT,ATRANS,
+ MACTS,AINTNO,MACTIG,MAXSTR,ACTIVE)
  INTEGER TABSIZ,CURULE,ACTIVE
  INTEGER PDTABL(TABSIZ),STGY(MAXRLS,MAXSTR),ACTNOS(MAXACT,MAXHLS)
  INTEGER BLANK,ATRANS(MACTS),AINTNO(MACTIG,2)
  LOGICAL*1 TABL(8),RULES(MAXPRD,MAXRLS),MASKS(MAXPRD,MAXRLS)
  LOGICAL*1 VECTOR(MAXPRD)
  LOGICAL*1 INIT/,TRUE./,TRUE./,TRUE./
  LOGICAL MATCH
  DATA BLANK/1,1/
  C APPLICATION SPECIFICATIONS*****
  C---GLOBAL VARIABLES---
  INTEGER APDTAB,CMND,ZI411,LINUM,RULNO,ZI412,NARPRO,ZI413,NAGRLS
  INTEGER ZI414,ACTNO,ACASE,AATRNS,AAININ,ACIIT,NACASE,LIMIT,NCLUSR00122906
  INTEGER NCL,MORE,KRCOND,JPRPTR,KONTIN,ZI415
  LOGICAL*1 ZL111,ISTBIT,ZL112,ARULES,AMASKS,ZL113,LOGBLK,LOGV
  LOGICAL*1 LOGSTR,LOGA,ZL114
  COMMON/I4/APDTAB(375),CMND,ZI411(3),LINUM,KULNO,ZI412(4),NARPRD
  COMMON/I4/ZI413(2),NACRLS,ZI414(104),AACTNO(20,120),ACASE(120,20)
  COMMON/I4/AATRNS(120),AAINTN(150,3),ACIIT(8,20),NACASE,LIMIT
  COMMON/I4/NCLUSR,NCL,MORE,KRCUND,JPRPTR,KONTIN,ZI415(218)
  COMMON/L1/ZL111(5),TSTBIT,ZL112(2),ARULES(50,100),AMASKS(50,100)
  COMMON/L1/ZL113(3),LOGBLK,LOGV,LOGSTR,LOGA,ZL114(12)
  C---LOCAL VARIABLES---
  INTEGER CARD(20),ITLIN(15),
  +NBLEN/,/,CEB/,C/,STK(2),FMT1(52),FMT2(128),FMT3(52),
  +PRDFMT(128),T66FMT,T11FMT,T13FMT,X2FMT,A1FMT,ENDFMT,TFMT,X1FMT,
  +FIVA4,X2CUM1,NCLR(20),LIST(120),X4FMT
  LOGICAL*1 KULIN(64)
  DATA T66FMT,T11FMT,T13FMT,X2FMT,A1FMT,X2CUM1,X1FMT,FIVA4,ENDFMT
  +/('T67','T7','T13','13','13','2X','1A','1A','2X','1','1X','1A4','1T1')/
  +,X4FMT/14X,1/
  DATA PRDFMT/('1X','12','1H',1/

```

RELEASE 2.0 TRACE DATE = 80124 14/25/50

```

DATA FMT1/ ' ', 'I3', ' ', '1X', ' /
DATA FMT2/ ' ', '2X', ' /
DATA FMT3/ ' ', '2X', ' ', 'A1', ' ', '3X', ' /
C*****
IF (.NOT. INIT) CALL ZRACEZ(VECTOR, NRPRDS)
INIT = .FALSE.
CURULE = 0
DO 99999 I99999 = 1, NRULES
IF (STGY(I99999, ACTIVE).EQ. BLANK) GO TO 99999
IF (.NOT. MATCH(RULES(1, I99999), MASKS(1, I99999), VECTOR, NRPRDS))
+ GO TO 99999
CURULE = I99999
IF (STGY(CURULE, ACTIVE).EQ. 0) INIT = .TRUE.
DO 99000 I99000 = 1, MAXACT
NEXTAC = ACTNOS(I99000, CURULE)
IF (NEXTAC.EQ. 0) RETURN
NXTACT = ATRANS(NEXTAC)
DO 99998 I99998 = 1, MAXACT
IF (NXTACT.EQ. 0) GO TO 99000
NACSHN = AINTNO(NXTACT, 1)
GO TO (99997, 99996, 99995, 99994, 99993, 99992, 99991, 99990, 99989, 99988,
+ 99987, 99986, 99985, 99984, 99983, 99982, 99981, 99980, 99979, 99978,
+ 99977, 99976, 99975, 99974, 99973, 99972, 99971, 99970, 99969, 99968,
+ 99967, 99966, 99965, 99964, 99963, 99962, 99961, 99960, 99959, 99958,
+ 99957, 99956, 99955), NACSHN
C ACTION ENTRIES START HERE
+ C ACTION 1 BLANK OUT COMMAND
99997 CONTINUE
CMND = NBLNK
GO TO 99998
C ACTION 2 ZERO CLUSTER NUMBER
99996 CONTINUE

```

```

00125000
00125100
00125200
00125300
00125400
00125500
00125600
00125700
00125800
00125900
00126000
00126100
00126200
00126300
00126400
00126500
00126600
00126700
00126800
00126900
00127000
00127100
00127200
00127300
00127400
00127500
00127600
00127700
00127800
00127900
00128000
00128100
00128200
00128300
00128400
00128500
00128600
00128700
00128800
00128900
00129000
00129100

```

RELEASE 2.0

TRACE DATE = 80124

14/25/50

00129200
 00129300
 00129400
 00129500
 00129600
 00129700
 00129800
 00129900
 00130000
 00130100
 00130200
 00130300
 00130400
 00130500
 00130600
 00130700
 00130800
 00130900
 00131000
 00131100
 00131200
 00131300
 00131400
 00131500
 00131600
 00131700
 00131800
 00131900
 00132000
 00132100
 00132200
 00132300
 00132400
 00132500

RELEASE 2.0

NCL=0
 GO TO 99998
 C ACTION 3 READ AN INSTRUCTION
 C
 99995 CONTINUE
 WRITE(6,85)
 FORMAT(' TRACE')
 85 READ(9,99) CARD
 NCOL=1
 CALL STRING(CARD,NCOL,STR,MORE,LAST,8)
 CMNG=STR(4)
 99 FORMAT(20A4)
 WRITE(6,84)
 84 FORMAT(/)
 GO TO 99998
 C ACTION 4 FILL TITLE LINE WITH BLANKS
 C
 99994 CONTINUE
 DO 5 I=1,15
 5 TITLIN(I)=NBLNK
 GO TO 99998
 C ACTION 5 ZERO RULE NUMBER
 C
 99993 CONTINUE
 RULNO=0
 GO TO 99998
 C ACTION 6 ZERO LINE NUMBER
 C
 99992 CONTINUE
 LINUM=0
 GO TO 99998
 C ACTION 7 ERROR MESSAGE - NO CLUSTER NUMBER
 C
 99991 CONTINUE.

RELEASE 2.0 TRACE DATE = 80124 14/25/50

```

WRITE(6,98)
98  FORMAT(/, 'ERROR - NO CLUSTERS QUALIFIED. ENTER CLUSTER NUMBER')
    GO TO 99998
C ACTION 8 NO-OP
C
99990 CONTINUE
    GO TO 99998
C ACTION 9 READ CLUSTER NUMBER
C
99989 CONTINUE
    READ(9,*) NCL
    GO TO 99998
C ACTION 10 SET COMMAND= 'C' . (TO QUALIFY CLUSTER)
C
99988 CONTINUE
    CMND=CEE
    GO TO 99998
C ACTION 11 FIND WHICH CLUSTER
C
99987 CONTINUE
    CALL STRING(CARD, NCOL, STR, MORE, LAST, 8)
    KEYNO=STR(1)
    GO TO 99998
C ACTION 12 CONVERT DISPLAY CODED NUMBER TO VALUE
C
99986 CONTINUE
    CALL CONVRT(KEYNO, NCL, RD)
    GO TO 99998
C ACTION 13 PROMPT
C
99985 CONTINUE
    WRITE(6,97)
    FORMAT(/, 'ENTER CLUSTER NUMBER')
    GO TO 99998

```

```

00132600
00132700
00132800
00132900
00133000
00133100
00133200
00133300
00133400
00133500
00133600
00133700
00133800
00133900
00134000
00134100
00134200
00134300
00134400
00134500
00134600
00134700
00134800
00134900
00135000
00135100
00135200
00135300
00135400
00135500
00135600
00135700
00135800
00135900

```

RELEASE 2.0 TRACE DATE = 80124 14/25/50

```
C ACTION 14 CLUSTER/RULE NUMBER ERROR MESSAGE
C
99984 CONTINUE
WRITE(6,96) NCL
96 FORMAT(/, NUMBER ', IS, ' OUT OF RANGE. RE-ENTER')
GO TO 99998
C ACTION 15 SET POINTER TO START OF PREDICATES
C
99983 CONTINUE
JPRPTR=APDTAB(254)
GO TO 99998
C ACTION 16 ZERO CLUSTER RULE COUNTER
C
99982 CONTINUE
NCLUSR=0
GO TO 99998
C ACTION 17 INCREMENT RULE NUMBER
C
99981 CONTINUE
RULNO=RULNO+1
GO TO 99998
C ACTION 18 FIND STATUS OF CURRENT RULE FOR THIS CLUSTER
C
99980 CONTINUE
KRCOND=ACASE(RULNO,NCL)
GO TO 99998
C ACTION 19 SET LOOP LIMIT TO TOTAL NUMBER OF RULES
C
99979 CONTINUE
LIMIT=NACRLS
GO TO 99998
C ACTION 20 RECORD ACTIVE RULE NUMBER
C
99978 CONTINUE
```

Sub-module TRACE

RELEASE 2.0 TRACE DATE = 80124 14/25/50

00139400
00139500
00139600
00139700
00139800
00139900
00140000
00140100
00140200
00140300
00140400
00140500
00140600
00140700
00140800
00140900
00141000
00141100
00141200
00141300
00141400
00141500
00141600
00141700
00141800
00141900
00142000
00142100
00142200
00142300
00142400
00142500
00142600
00142700

NCLUSR=NCLUSR+1
LIST(NCLUSR)=RULNO
GO TO 99998

C ACTION 21 SET LOOP LIMIT TO NUMBER OF ACTIVE RULES

C

99977 CONTINUE

LIMIT=NCLUSR
GO TO 99998

C ACTION 22 GET PREDICATE, POINT TO NEXT, RIGHT CORRECT.

C

99976 CONTINUE

READ(3,JPRPTR,95) KONTIN,TITLIN,NXTPRD
FORMAT(SX,A1,6X,15A4,8X,14)

95

JPRPTR=NXTPRD

IF(TITLIN(15).NE.NBLNK) GO TO 20

DO 15 I=1,14

IF(TITLIN(15-I).EQ.NBLNK) GO TO 15

J=15-I

DO 10 K=1,J

TITLIN(16-K)=TITLIN(J+1-K)

TITLIN(J+1-K)=NBLNK

CONTINUE

GO TO 20

CONTINUE

GO TO 99998

C ACTION 23 INCREMENT LINE NUMBER COUNTER

C

99975 CONTINUE

LINUM=LINUM+1

GO TO 99998

C ACTION 24 SEE IF RULE ENTRY FOR THIS PREDICATE IS SIGNIFICANT

C

99974 CONTINUE


```

TSTBIT=AMASKS(LINUM,LIST(RULNO))
GO TO 99998
C ACTION 25 SET KEYNO=CMND IN CASE IT'S A RULE NUMBER
C
99973 CONTINUE
KEYNO=CMND
GO TO 99998
C ACTION 26 MOVE RULE ENTRY INTO PRINT LINE
C
99972 CONTINUE
RULIN(RULNO)=ARULES(LINUM,LIST(RULNO))
GO TO 99998
C ACTION 27 PRINT PREDICATE CONTINUATION
C
99971 CONTINUE
WRITE(6,94) TITLIN
94 FORMAT(6X,15A4)
GO TO 99998
C ACTION 28 PRINT PREDICATE AND-RULE ENTRIES
C
99970 CONTINUE
WRITE(6,PROFMT) LINUM,TITLIN,(RULIN(I),I=1,NCLUSR)
GO TO 99998
C ACTION 29 GET CURRENT EXTERNAL ACTION NUMBER
C
99969 CONTINUE
LINUM=AACTNO(RULNO,LIST(NCL))
GO TO 99998
C ACTION 30 PRINT ACTION HEADER
C
99968 CONTINUE
IFLPTR=AAINTN(AATRNS(LINUM))
NFS=IFLPTR/10000
NREC=IFLPTR-NFS*10000

```

RELEASE 2.0

TRACE

DATE = 80124

14/25/50

00146200
 00146300
 00146400
 00146500
 00146600
 00146700
 00146800
 00146900
 00147000
 00147100
 00147200
 00147300
 00147400
 00147500
 00147600
 00147700
 00147800
 00147900
 00148000
 00148100
 00148200
 00148300
 00148400
 00148500
 00148600
 00148700
 00148800
 00148900
 00149000
 00149100
 00149200
 00149300
 00149400
 00149500

READ(NFS,NREC,92) TITLIN
 WRITE(6,91) LIMUM,TITLIN
 92 FORMAT(12X,15A4)
 91 FORMAT(1X,12,'.',1X,15A4)
 GO TO 99998

C ACTION 31 CLEAR LINE FOR RULE ENTRIES

C 99967 CONTINUE

DO 25 I=1,64
 RULIN(I)=LOGBLK
 GO TO 99998

C ACTION 32 PRINT CLUSTER BOTTOM LINE

C 99966 CONTINUE

WRITE(6,84)
 J=ISC+4
 IF(IFC.GE.J) WRITE(6,FMT3) LOGA,(LOGA,I=J,IFC,5)
 IF(IFC.LT.J) WRITE(6,FMT3) LOGA
 WRITE(6,FMT2) (LOGSTR,I=ISC,IFC)
 GO TO 99998

C ACTION 33 UNUSED

C 99965 CONTINUE

GO TO 99998

C ACTION 34 SET UP AND PRINT CLUSTER HEADINGS

C 99964 CONTINUE

IF1=4
 IF2=3
 IF3=5
 NUMCOL=-2
 ISTR1=IFIN+1
 ISC=1
 IFC=0

RELEASE 2.0

TRACE DATE = 80124

14/25/50

00149600
 00149700
 00149800
 00149900
 00150000
 00150100
 00150200
 00150300
 00150400
 00150500
 00150600
 00150700
 00150800
 00150900
 00151000
 00151100
 00151200
 00151300
 00151400
 00151500
 00151600
 00151700
 00151800
 00151900
 00152000
 00152100
 00152200
 00152300
 00152400
 00152500
 00152600
 00152700
 00152800
 00152900

```

FMT1(1)=TFMT
FMT2(1)=TFMT
FMT3(1)=TFMT
DO 35 I=1,ISTRT,NCLS
  IP=(NUMCOL+NCLR(I).GT.LL-2) GO TO 40
  NUMCOL=NUMCOL+NCLR(I)+2
  IFINE=I
  L=IFC+1
  IFC=IFC+NCLR(I)
  DO 30 J=L,IFC
    FMT2(IF2)=AIFMT
    IF2=IF2+1
    IF(J/5*5.NE.J) GO TO 30
    FMT1(IF1+1)=X2FMT
    FMT1(IF1)=I3FMT
    IF1=IF1+2
    FMT3(IF3)=AIFMT
    FMT3(IF3+1)=X4FMT
    IF3=IF3+2
    CONTINUE
  FMT3(IF3)=X2FMT
  IF3=IF3+1
  FMT3(IF3)=ENDFMT
  FMT2(IF2)=X2FMT
  IF2=IF2+1
  FMT2(IF2)=ENDFMT
  FMT1(IF1)=X2FMT
  IF1=IF1+1
  FMT1(IF1)=ENDFMT
  CONTINUE
  WRITE(6,FMT2) (LOGSTR,I=1,ISC,IFC)
  IF(IFC-ISC.GE.4) GO TO 37
  WRITE(6,FMT1) ISC
  WRITE(6,FMT3) LOGV
  35
  40
  
```

RELEASE 2.0

TRACE

DATE = 80124

14/25/50

```

37 GO TO 42
   J=ISC+4
   WRITE(6,FMT1) ISC,(I,I=J,IFC,5)
   WRITE(6,FMT3) LOGV,(LOGV,I=J,IFC,5)
42 WRITE(6,89)
89 FORMAT(' PRED. ')
   KONTIN=0
   DO 45 I=6,127
45 PRDFMT(I)=FMT2(I-4)
   C ACTION 35 PRINT RULE LINE
   G
99963 CONTINUE
   WRITE(6,PRDFMT) LINUM,(RULIN(I),I=1,NCLUSR)
   GO TO 99998
   C ACTION 36 INCREMENT NO OF CLUSTERS NCLS
   C
99962 CONTINUE
   NCLS=NCLS+1
   GO TO 99998
   C ACTION 37 ZERO NO OF RULES FOR CURRENT CLUSTER * NCLR(NCLS)
   C
99961 CONTINUE
   NCLR(NCLS)=0
   GO TO 99998
   C ACTION 38 ZERO NO OF CLUSTERS NCLS
   C
99960 CONTINUE
   NCLS=0
   GO TO 99998
   C ACTION 39 INCREMENT NO OF RULES IN CURRENT CLUSTER
   C
99959 CONTINUE
   NCLR(NCLS)=NCLR(NCLS)+1

```

```

00153000
00153100
00153200
00153300
00153400
00153500
00153600
00153700
00153800
00153900
00154000
00154100
00154200
00154300
00154400
00154500
00154600
00154700
00154800
00154900
00155000
00155100
00155200
00155300
00155400
00155500
00155600
00155700
00155800
00155900
00156000
00156100
00156200
00156300

```

RELEASE 2.0

TRACE

DATE = 80124

14/25/50

```
GO TO 99998
C ACTION 40 SELECT PIECES OF FORMAT FOR LONG PRINT LINE
C
99958 CONTINUE
TFMT=T66FMT
LL=64
PRDFMT(4)=X2COM1
PRDFMT(5)=FIVA4
GO TO 99998
C ACTION 41 SELECT PIECES OF FORMAT FOR SHORT PRINT LINE
C
99957 CONTINUE
TFMT=T11FMT
LL=121
PRDFMT(4)=X1FMT
PRDFMT(5)=X1FMT
GO TO 99998
C ACTION 42 ZERO ENDING CLUSTER NO IFIN
C
99956 CONTINUE
IFIN=0
GO TO 99998
C ACTION 43 PRINT CLUSTER TITLES
C
99955 CONTINUE
WRITE(6,83) NCL,(ACTI(K,NCL),K=1,7)
83 FORMAT(' CLUSTER:',I3,' ',7A4)
GO TO 99998
C END OF ACTIONS
99998 NXTACT=ALXACTD(NXTACT,2)
99000 CONTINUE
RETURN
99999 CONTINUE
WRITE(6,90001) (VECTOR(I),I=1,NRPRDS)
```

00156400
00156500
00156600
00156700
00156800
00156900
00157000
00157100
00157200
00157300
00157400
00157500
00157600
00157700
00157800
00157900
00158000
00158100
00158200
00158300
00158400
00158500
00158600
00158700
00158800
00158900
00159000
00159100
00159200
00159300
00159400
00159500
00159600
00159700

00159800
00159900
00160000

14/25/50

DATE = 80124

TRACE

RELEASE 2.0

90001 FORMAT(/) VECTOR NOT MATCHED: ',50L1)'
RETURN
END

RELEASE 2.0

TRACEZ

DATE = 80124

14/25/50

```

SUBROUTINE ZRACZTY,NPREDS)
LOGICAL*1 V(NPREDS)
C APPLICATION SPECIFICATIONS*****
C---GLOBAL VARIABLES---
INTEGER APDTAB,CMND,ZI411,LINUM,RULNO,ZI412,NAKPRD,ZI413,NACRLS
INTEGER ZI414,AACTNO,ACASE,AATRNS,AAINTN,ACTIT,NACASE,LIMIT,NCLUSR
INTEGER NCL,MORE,KRCOND,JPRPTR,KONTIN,ZI415
LOGICAL*1 ZL111,TSTBIT,ZL112,ARULES,AMASKS,ZL113,LOGBLK,LOGV
LOGICAL*1 LOGSTR,LOGA,ZL114
COMMON/I4/APDTAB(375),CMND,ZI411(3),LINUM,KULNO,ZI412(4),NARPRD
COMMON/I4/ZI413(2),NACHLS,ZI414(104),AACTNO(20,120),ACASE(120,20)
COMMON/I4/AATRNS(120),AAINTN(150,3),ACTIT(8,20),NACASE,LIMIT
COMMON/I4/NCLUSR,NCL,MORE,KRCOND,JPRPTR,KONTIN,ZI415(218)
COMMON/L1/ZL111(5),TSTBIT,ZL112(2),ARULES(50,100),AMASKS(50,100)
COMMON/L1/ZL113(3),LOGBLK,LOGV,LOGSTR,LOGA,ZL114(12)
C---LOCAL VARIABLES---
INTEGER CEE/'C',END/'END',IPLUS/'+'
C*****
V(1)=CMND.EQ.CEE
V(2)=CMND.EQ.END
V(3)=NCL.LE.0
V(4)=NCL.GT.NACASE
V(5)=MORE.EQ.0
V(6)=RULNO.EQ.0
V(7)=RULNO.LE.LIMIT
V(8)=KRCOND.EQ.1
V(9)=JPRPTR.EQ.0
V(10)=LINUM.EQ.0
V(11)=TSTBIT
V(12)=KONTIN.EQ.IPLUS
V(13)=LINUM.LT.NARPRD
V(14)=NCL.GT.NCLUSR
RETURN
END
00160100
00160200
00160300
00160302
00160312
00160322
00160332
00160342
00160352
00160362
00160372
00160382
00160392
00160402
00160412
00160422
00160423
00161500
00161600
00161700
00161800
00161900
00162000
00162100
00162200
00162300
00162400
00162500
00162600
00162700
00162800
00162900
00163000
00163100

```

RULES: 0 1 YYYYYYYYYYYYYY - 2 -

CLUSTER: START

- 1. CMND.EQ.CEE
- 2. CMND.EQ.END
- 3. NCL.LE.U
- 4. NCL.GT.NACASE
- 5. MORE.EQ.0
- 6. KULNO.EQ.0
- 7. KULNO.LE.LIMIT
- 8. KRCOND.EG.1
- 9. JPRPTR.EG.0
- 10. LINUM.EG.0
- 11. TSWBIT
- 12. KONTIN.EG.IPLUS
- 13. LINUM.LT.NAMPRD
- 14. NCL.GT.NCLUSR

STRATEGY

- 1. START
- 2. SWITCH CLUSTER

RULES: 0 1 ABCDEFG - 2 -

CLUSTER: START

- 1. BLANK COMMAND NUMBER
- 2. ZERO CLUSTER NUMBER
- 3. READ AN INSTRUCTION
- 4. BLANK TITLE LINE
- 5. ZERO RULE NUMBER
- 6. ZERO LINE NUMBER
- 15. POINT TO START OF PREDICATES

STRATEGY

- 1. START
- 2. SWITCH CLUSTER

CLUSTER: SWITCH CLUSTER.

- 1. CMND.EQ.CEE
- 2. CMND.EQ.END
- 3. NCL.LE.0
- 4. NCL.GT.NACASE
- 5. MDRE.EQ.0
- 6. JPRP.R.EQ.0

STRATEGY

- 2. SWITCH CLUSTER
- 3. PRINT LINE?

CLUSTER: SWITCH CLUSTER

- 7 "NO CLUSTERS QUALIFIED"
- 8 NO-OP
- 9 CLUSTER NUMBER
- 10 READ COMMAND = VC
- 11 EXTRACT CLUSTER TO INTEGER
- 12 CONVERT EBCDIC TO INTEGER
- 13 CENTER CLUST OF NUMBER"
- 14 NUMBER CLUST OF RANGE"
- 15 ZERO RULE COUNTER NUMBER
- 16 INCREMENT RULE NUMBER
- 17 INSTATUS OF CURRENT RULE
- 18 SET LIMIT = TOTAL NO. OF RULES
- 36 INCREMENT CLUSTER COUNTER
- 37 ZERO NO. RULES FOR CURRENT CLUSTER
- 38 ZERO CLUSTER COUNTER
- 40 SELECT LONG LINE FORMAT
- 41 SELECT SHORT LINE FORMAT
- 42 ZERO ENDING CLUSTER NO.
- 43 PRINT CLUSTER TITLES

STRATEGY

- 2. SWITCH CLUSTER
- 3. PRINT LINE?

RULES: 0000000
1234567

SNYYYYY
YN\$33\$
YY NN
YNN
YN MY

0222233

RULES: 0000000
1234567

184

A A
B BB
C
A B A A
CC
AA
BB
CC
EE
FF
DD D D
EE GG

0222233

CLUSTER: PRINT LINE?

- 5. MORE.EQ.0
- 7. KULNO.LE.LIMIT
- 8. KRCNO.EQ.1
- 9. JPRPTR.EQ.0
- 10. LNUM.EQ.0
- 11. TSTBIT

STRATEGY

- 2. SWITCH CLUSTER
- 3. PRINT LINE?
- 4. NOPRINT
- 5. YESPRINT

CLUSTER: PRINT LINE?

- 5 ZERO RULE NUMBER
- 8 NO-UP
- 11 EXTRACT CLUSTER NUMBER FROM CARD
- 12 CONVERT EBCDIC TO INTEGER
- 17 INCREMENT RULE NUMBER
- 18 STATUS OF CURRENT RULE
- 20 RECORD ACTIVE NO. OF ACTIVE RULES
- 21 SET LIMIT. POINT TO NEXT
- 22 INCREMENT LINE NUMBER FOR CURRENT PRED/RULE
- 23 FETCH RULE ENTRY LINE
- 31 CLEAR CLUSTER HEAD LINGS
- 34 INCREMENT CURRENT CLUS. RULE CTR.

STRATEGY

- 2. SWITCH CLUSTER
- 3. PRINT LINE?
- 4. NOPRINT
- 5. YESPRINT

RULES: 00000000
12345678

MNNNNY
YYNNYYNN
NY
YN
YYNNNN
NY

33333452

00000000
12345678

RULES:

DD AC

DD AC
A A
A B

AHEFA B
HC

A
ACC

E
FG

GMH D
AA C

DB

33333452

CLUSTER: NOPRINT
 6: RULNO.EQ.0
 9: JPRPTR.EQ.0
 12: KONTIN.EQ.1PLUS
 13: LINUM.LT.NARPRD

 STRATEGY
 3: PRINT LINE?
 4: NOPRINT
 6: TRACE

 RULES:
 00000
 12345
 N NY Y
 Y N N N
 N N N Y
 Y N

 36434

CLUSTER: NOPRINT
 3: READ AN INSTRUCTION
 5: ZERO RULE NUMBER
 6: ZERO LINE NUMBER
 12: CONVERT EBCDIC TO INTEGER
 22: GET PREDICATE; POINT TO NEXT
 23: INCREMENT LINE NUMBER
 25: SET KEYNO = CMND (RULE NO.?)
 32: PRINT CLUSTER BOTTOM LINE

 STRATEGY
 3: PRINT LINE?
 4: NOPRINT
 6: TRACE

 RULES:
 00000
 12345
 H H
 F F
 E E
 D D
 A A
 A A
 A C
 A A

 36454

RULES:
 0000000
 1234567
 NNNYYN
 YNN N Y
 N Y
 YNYNN N

RULES:

5555356

0000000
 1234567

A B D C
 C B
 B B B B
 . . . A C
 A A A
 A A A

RULES:

5555356

CLUSTER: YESPRINT

- 6. RULNO.EQ.0
- 7. RULNO.LE.LIMIT
- 9. JPRPTR.LE.U.0
- 12. KONTRIN.EQ.IPLUS
- 13. LINUM.LT.NAKPRD

STRATEGY

- 3. PRINT LINE?
- 5. YESPRINT
- 6. TRACE

CLUSTER: YESPRINT

- 3. READ AN INSTRUCTION
- 5. ZERO RULE NUMBER
- 6. ZERO LINE NUMBER
- 12. CONVERT BCDIC TO INTEGER
- 17. INCREMENT RULE NUMBER TO NEXT
- 22. GET PREDICATE, POINT TO NEXT
- 23. INCREMENT LINE NUMBER FOR CURRENT PRED/RULE
- 24. FETCH MASK BIT FOR CURRENT PRED/RULE
- 25. SET KEYNO = CMND (RULE NO.?)
- 26. RULE ENTRY INTO PRINT LINE
- 27. PRINT PRED. CONTINUATION
- 28. PRINT PRED. & RULE ENTRIES
- 35. PRINT RULE LINE

STRATEGY

- 3. PRINT LINE?
- 5. YESPRINT
- 6. TRACE

CLUSTER: TRACE

- 1: CMND.EQ.CEE
- 2: CMND.EQ.END
- 3: NCL.LE.0
- 6: LINUM.EQ.0
- 10: LINUM.EQ.0
- 14: NCL.GT.NCLUSR

STRATEGY

- 2: SWITCH CLUSTER
- 6: TRACE

RULES: 0000000
1234567

YS
SY Y NNN
YNN YN
YN

2066666

CLUSTER: TRACE

- 2: ZERO CLUSTER NUMBER
- 3: READ AN INSTRUCTION
- 4: BLANK TITLE LINE
- 5: ZERO RULE NUMBER
- 6: ZERO LINE NUMBER
- 8: NO-OP
- 9: READ CLUSTER NUMBER
- 12: CONVERT EBCDIC TO INTEGER
- 14: NUMBER OUT OF RANGE
- 15: POINT TO START OF PREDICATES
- 17: INCREMENT RULE NUMBER
- 25: SET KEYNO = CMND (RULE NO.?)
- 29: CURPENT EXTERN. ACT. NO.
- 30: PRINT ACTION HEADER

STRATEGY

- 2: SWITCH CLUSTER
- 6: TRACE

RULES: 0000000
1234567

A A
B B D E
C D
A HH C
AA
E A B
B B
B C A

RELEASE 2.0 BLDCOD DATE = 80124 14/25/50

```

SUBROUTINE BLDCOD(VECTOR,RULES,MASKS,ACTNUS,STGY,NRRPRS,NRULES,
+ MACACT,CURULE,PDIABL,TABL,TABSIZ,MAXRLS,MAXPRD,MAXACT,ATRANS,
+ MACIS,AINTNO,MACTIG,MAXSTR,ACTIVE)
INTEGER TABSIZ,CURULE
INTEG PDIABL(TABSIZ),STGY(MAXRLS,MAXSTR),ACTNOS(MAXACT,MAXRLS),
+ ATRANS(MACTS),AINTNO(MACTIG,2),BLANK,ACTIVE
LOGICAL*1 TABL(8),RULES(MAXPRD,MAXRLS),VECTOR(MAXPRD),
+ MASKS(MAXPRD,MAXRLS)
LOGICAL*1 INIT/,TRUE/,TRUE/,TRUE./
LOGICAL MATCH
DATA BLANK/' '/
C APPLICATION SPECIFICATIONS*****
C---GLOBAL VARIABLES
INTEGER APDIAB,ZI411,LINUM,ZI412,INUNIT,ZI413,AATRNS,AAINTN,ZI414
INTEGER LIMIT,ZI415,MORE,ZI416,NAPRDS,NAACTS,NAACTG,NPR,NCOL
INTEGER NOCODE,NF3REC,IVAR,TYPID,IACIN,JVAR,IBLK1,IBLK3
INTEGER NAIACS,ZI417
LOGICAL*1 ZL11,CMPNO,INITDD,STVARL,LOGBLK,ZL112,ATAB,ZL113
COMMON/I4/APDIAB(375),ZI411(4),LINUM,ZI412(2),INUNIT,ZI413(4910)
COMMON/I4/AATRNS(120),AAINTN(150,3),ZI414(161),LIMIT,ZI415(2)
COMMON/I4/MORE,ZI416(9),NAPRDS,NAACTS,NAACTG,NPR,NCOL,NOCODE
COMMON/I4/NF3REC,IVAR,TYPID,TYPNO,IACIN,JVAR,IBLK1(100),IBLK3(100)
COMMON/I4/NAIACS,ZI417(9)
COMMON/L1/ZL11(10011),LOGBLK,ZL112(4),CMPND,INITDD,STVARL,ATAB(8)
COMMON/L1/ZL113
C---LOCAL VARIABLES---
INTEGER LINE(21),CARD(20),CHARST(4),GLOB,CACT(2),CNPR,UNPAK
INTEGER VARNAM(2),OLDFRE,FREEAD,CODE,ACTS,PRED,CNUMS(15)
LOGICAL*1 LLINE(84),LCARD(80),LBLNK
DATA GLOB,CODE,ACTS,PRED/'GLOB',CODE', 'ACTS', 'PRED',NBLNK/' /
DATA CACT/'C AC',TION',CNPK',NPR',
EQUIVALENCE (LINE(1),LLINE(1)),(CARD(1),LCARD(1)),(NBLNK,LBLNK)
C *****
IF(.NOT.INIT) CALL ZLDCOZ(VECTOR,NKPRDS)

```

RELEASE 2.0 BLDCOD DATE = 80124 14/25/50

```

INIT=.FALSE.
CURULE=0
DO 99999 199999=1,NKULES
IF (STGY(I99999,ACTIVE).EQ.BLANK) GO TO 99999
IF (.NOT.MATCH(RULES(1,199999),MASKS(1,199999),VECTOR,NRPRDS))
+   GO TO 99999
CURULE=199999
IF (STGY(CURULE,ACTIVE).EQ.0) INIT=.TRUE.
DO 99000 I99000=1,MAXACT
NEXTAC=ACTNOS(I99000,CURULE)
IF (NEXTAC.EQ.0) RETURN
NEXTACT=ATRANS(NEXTAC)
DO 99998 I99998=1,MAXACT
IF (NEXTACT.EQ.0) GO TO 99000
NACSHN=AINTNO(NXTACT,1)
GO TO (99997,99996,99995,99994,99993,99992,99991,99990,99989,99988,
+99987,99986,99985,99984,99983,99982,99981,99980,99979,99978,
+99977,99976,99975,99974,99973,99972,99971,99970,99969,99968,
+99967,99966,99965,99964,99963,99962,99961,99960,99959,99958,
+99957,99956,99955,99954,99953,99952,99951,99950,99949,99948,
+99947,99946,99945,99944,99943,99942,99941,99940,99939,99938,
+99937,99936,99935,99934,99933,99932,99931,99930,99929,99928,
+99927,99926,99925,99924,99923,99922,99921,99920,99919,99918,
+99917,99916,99915,99914,99913,99912,99911),NACSHN
C ACTION ENTRIES START HERE
C ACTION 1 PROMPTI FOR CODE TYPE
C
99997 CONTINUE
WRITE(b,99)
99 FORMAT(' TYPE ')
GO TO 99998
C ACTION 2 READ TYPE IDENTIFIER
C
99996 CONTINUE
00003600
00003700
00003800
00003900
00004000
00004100
00004200
00004300
00004400
00004500
00004600
00004700
00004800
00004900
00005000
00005100
00005200
00005300
00005400
00005500
00005600
00005700
00005800
00005900
00006000
00006100
00006200
00006300
00006400
00006500
00006600
00006700
00006800
00006900
00007000
00007100
00007200
00007300
00007400
00007500
00007600
00007700
00007800

```

RELEASE 2.0

BLDCOD DATE = 80124

14/25/50

```

98 READ(9,98) INUNIT
  FORMAT(A4)
  GO TO 99998
C ACTION 3 NO-OP
C
99995 CONTINUE
  GO TO 99998
C ACTION 4 READ DATA DICT TYPE LIST FROM UNIT 8
C
99994 CONTINUE
  READ(8,1) IHLK1
  INI:DD=IBLK1(1).EQ.NBLNK
  GO TO 99998
C ACTION 5 INITIALISE TYPE LIST FOR UNIT 8
C
99993 CONTINUE
  CALL DDINIT(IBLK1)
  GO TO 99998
C ACTION 6 INITIALISE SOURCE CODE FILE 3
C
99992 CONTINUE
  NF3R=NF3REC-1
  DO 10 I=1,NF3R
    J=I+1
    WRITE(3,1,82) J
    FORMAT(80X,I4)
    J=0
  WRITE(3,NF3REC,82) J
  APDTAB(258)=1
  GO TO 99998
C ACTION 7 PROMPT FOR INPUT
C
99991 CONTINUE
  WRITE(6,97)

```


14/25/50

DATE = 80124

BLDCOD

RELEASE 2.0

```

97  FORMAT(/' INPUT')
   GO TO 99998
C ACTION 8 READ A CARD
C
99990 CONTINUE
   READ(9,96) CARD
   98  FORMAT(20A4)
   GO TO 99998
C ACTION 9 ISOLATE A CHAR STRING
C
99989 CONTINUE
   LAST=0
   CALL STRING(CARD,NCOL,CHARST,MURE,LAST,12)
   GO TO 99998
C ACTION 10 CONVERT DISPLAY CODED CHARS TO VALUE
C
99988 CONTINUE
   CALL CONVRT(CHARST,NPR,10K)
   GO TO 99998
G ACTION 11 SUB-COMMAND PROMPT
C
99987 CONTINUE
   WRITE(6,95)
   95  FORMAT(/' ACTION')
   GO TO 99998
C ACTION 12 ZERO COLUMN NO.
C
99986 CONTINUE
   NCOL=0
   GO TO 99998
C ACTION 13 ZERO LINE NUMBER
C
99985 CONTINUE
   LINUM=0

```

```

00011300
00011400
00011500
00011600
00011700
00011800
00011900
00012000
00012100
00012200
00012300
00012400
00012500
00012600
00012700
00012800
00012900
00013000
00013100
00013200
00013300
00013400
00013500
00013600
00013700
00013800
00013900
00014000
00014100
00014200
00014300
00014400
00014500
00014600

```

RELEASE 2.0 BLD COD DATE = 80124 14/25/50

```

C ACTION 14 ESTABLISH START OF TABLE'S GLOBAL VARIABLE LIST ON UNIT 8
C
99984 CONTINUE
LISTRT=APDTAB(255)
GO TO 99998
C ACTION 15 PREDICATE OUT OF RANGE MSGE
C
99985 CONTINUE
WRITE(6,94) NPR
FORMAT(' ILLEGAL PREDICATE NUMBER ',I10,'. RETYPE LINE')
GO TO 99998
C ACTION 16 RESERVE NRECS NEW RECORDS ON UNIT 3
C
99982 CONTINUE
LFREE=APDTAB(258)
NPTR=LFREE
DO 15 I=1,NRECS
  NUCODE=NPTR
  IF(NUCODE.EQ.0) GO TO 20
  READ(3'NUCODE,82) NPTR
  APDTAB(258)=NPTR
GO TO 25
20 WRITE(6,93)
93 FORMAT(' OUT OF SPACE ON SOURCE FILE - UNIT 3')
NPR=0
MORE=1
25 CONTINUE
GO TO 99998
C ACTION 17 UPDATE POINTER TO HEAD OF PRED. LIST
C
99981 CONTINUE
APDTAB(254)=LFREE
GO TO 99998

```

Sub-module BLD COD

00014700
00014800
00014900
00015000
00015100
00015200
00015300
00015400
00015500
00015600
00015700
00015800
00015900
00016000
00016100
00016200
00016300
00016400
00016500
00016600
00016700
00016800
00016900
00017000
00017100
00017200
00017300
00017400
00017500
00017600
00017700
00017800
00017900
00018000

RELEASE 2.0

BLDCOD

DATE = 80124

14/25/50

C ACTION 18 UPDATE NO. OF PRED.

C 99980 CONTINUE

NAPRDS=NPR

GO TO 99998

C ACTION 19 TRACE TO END OF PRED LIST (NUMREC RECORDS)

C 99979 CONTINUE

NPTR=APDTAB(254)

DO 30 I=1,NUMREC

IPTR=NPTR

READ(3,IPTR,92) LINE

NPTR=LINE(21)

FORMAT(20A4,I4)

GO TO 99998

C ACTION 20 SET CURRENT LINE POINTER TO START OF NEW GROUP OF PRED

C 99978 CONTINUE

LINE(21)=LFREE

GO TO 99998

C ACTION 21 FILL LINE FROM CARD

C 99977 CONTINUE

JCOL=58

LLINE(13)=LBLNK

IF(NCOL.GT.14) JCOL=72-NCOL

KDIF=NCOL-1

DO 35 I=1,JCOL

LLINE(I+KDIF)=LCARD(I+KDIF)

JCOL=JCOL+1

DO 40 I=JCOL,80

LLINE(I)=LBNK

GO TO 99998

C ACTION 22 WRITE LINE TO UNIT 3

- 00018100
- 00018200
- 00018300
- 00018400
- 00018500
- 00018600
- 00018700
- 00018800
- 00018900
- 00019000
- 00019100
- 00019200
- 00019300
- 00019400
- 00019500
- 00019600
- 00019700
- 00019800
- 00019900
- 00020000
- 00020100
- 00020200
- 00020300
- 00020400
- 00020500
- 00020600
- 00020700
- 00020800
- 00020900
- 00021000
- 00021100
- 00021200
- 00021300
- 00021400

RELEASE 2.0

DATE = 80124

BLDCOD

00021500
 00021600
 00021700
 00021800
 00021900
 00022000
 00022100
 00022200
 00022300
 00022400
 00022500
 00022600
 00022700
 00022800
 00022900
 00023000
 00023100
 00023200
 00023300
 00023400
 00023500
 00023600
 00023700
 00023800
 00023900
 00024000
 00024100
 00024200
 00024300
 00024400
 00024500
 00024600
 00024700
 00024800

14/25/50

```

C
99976 CONTINUE
  READ(3'IPTR,82) NPTR
  WRITE(3'IPTR,92) LINE
  IPTR=NPTR
  GO TO 99998
C ACTION 23 BLANK OUT INUNIT
C
99975 CONTINUE
  INUNIT=NBLNK
  GO TO 99998
C ACTION 24 MARK THIS LINE AS END OF GROUP
C
99974 CONTINUE
  LINE(21)=0
  GO TO 99998
C ACTION 25 SET NO. OF UNIT-3 RECORDS TO BE FOLLOWED (NUMREC=NPR)
C
99973 CONTINUE
  NUMREC=NPR
  GO TO 99998
C ACTION 26 ZERO NEW BLOCK OF AATRN$
C
99972 CONTINUE
  JSTRT=NAACTS+1
  DO 45 I=JSTRT,NPR
    AATRN(I)=0
  GO TO 99998
C ACTION 27 FIND NEXT FREE RECORD IN AAININ
C
45
99971 CONTINUE
  FREEAD=AAININ(1,1)
  IF(FREEAD.NE.0) GO TO 50
  FREEAD=NAACTG+1

```

RELEASE 2,0

BLDCOD

DATE = 80124

14/25/60

00024900
 00025000
 00025100
 00025200
 00025300
 00025400
 00025500
 00025600
 00025700
 00025800
 00025900
 00026000
 00026100
 00026200
 00026300
 00026400
 00026500
 00026600
 00026700
 00026800
 00026900
 00027000
 00027100
 00027200
 00027300
 00027400
 00027500
 00027600
 00027700
 00027800
 00027900
 00028000
 00028100
 00028200

```

50  AINTN(FREED,1)=0
    AAINN(1,1)=AAINTN(FREED,1)
    GO TO 99998
C ACTION 28 MAKE INTERNAL ACTION ENTRIES
C
99970 CONTINUE
    AAINN(FREED,1)=NAIACS
    AATRNS(NPH)=FREED
    LINE(21)=0
    AAINN(FREED,3)=30000+IPTR
    AAINN(FREED,2)=0
    GO TO 99998
C ACTION 29 RECORD PRESENCE OF ACTION CODE
C
99969 CONTINUE
    ATAB(5)=.TRUE.
    NAACTS=NPTR
    GO TO 99998
C ACTION 30 INCREMENT TOTAL NO. OF ACTIONS (INTERNAL)
C
99968 CONTINUE
    NAACTG=NAACTG+1
    GO TO 99998
C ACTION 31 SET CARD POINTER TO COLUMN 7
C
99967 CONTINUE
    NCUL=7
    GO TO 99998
C ACTION 32 CHECK WORD AGAINST COMPOUND ACTION NAMES
C
99966 CONTINUE
    N=APDTAB(72)
    MCOMPAD=73
    CMPND=.FALSE.
  
```

14/25/50

DATE = 80124

BLDCOD

RELEASE 2.0

```

IF(N.EQ.0) GO TO 56
DO 55 I=1,N
  IF(APDTAB(MCMPAD).NE.CHARST(1)) GO TO 55
  IF(APDTAB(MCMPAD+1).NE.CHARST(2)) GO TO 55
  CMPND=.TRUE.
  GO TO 56
55  MCMPAD=MCMPAD+5
56  CONTINUE
      GO TO 99998
C ACTION 33 LIST ACTION HEADER
C
99965 CONTINUE
      READ(3'IPTR,92) LINE
      NOCODE=LINE(21)
      FREEAD=AATRNS(NPR)
      WRITE(6,88) (LINE(I),I=1,18)
88  FORMAT(1X,20A4)
      GO TO 99998
C ACTION 34 INCREMENT ACTION LINE NUMBER
C
99964 CONTINUE
      LINUM=LINUM+1
      GO TO 99998
C ACTION 35 SET GLOBAL TYPE NOT IDENTIFIED
C
99963 CONTINUE
      TYPID=0
      GO TO 99998
C ACTION 36 DECLARE END OF GLOBAL VARIABLE INPUT
C
99962 CONTINUE
      WRITE(6,87)
87  FORMAT(' END GLOBAL INPUT')
      GO TO 99998

```

```

00028300
00028400
00028500
00028600
00028700
00028800
00028900
00029000
00029100
00029200
00029300
00029400
00029500
00029600
00029650
00029700
00029800
00029900
00030000
00030100
00030200
00030300
00030400
00030500
00030600
00030700
00030800
00030900
00031000
00031100
00031200
00031300
00031400
00031500

```

RELEASE 2.0 BLD COD DATE = 80124 14/25/50

```

C ACTION 37 FORCE SWITCH TO NEXT INPUT CARD
C
99961 CONTINUE
INUNIT=GLOB
GO TO 99998

C ACTION 38 MATCH DATA TYPE IN DATA DICT. LIST & REFERENCE THIS TABLE
C
99960 CONTINUE
DO 65 I=1,12
K=(I-1)*5
DO 60 J=1,3
IF( IBLK1(K+J).NE.CHARST(J)) GO TO 65
CONTINUE
TYPNO=IBLK1(K+5)
CALL ADDTAB( IBLK3, TYPNO, APDTAB(71), IBLK1 )
GO TO 70
60 CONTINUE
65 CONTINUE
70 GO TO 99998

C ACTION 39 ZERO GLOBAL VARIABLE TYPE NUMBER
C
99959 CONTINUE
TYPNO=0
GO TO 99998

C ACTION 40 INDICATE TYPE SEARCH HAS BEEN MADE
C
99958 CONTINUE
TYPID=1
GO TO 99998

C ACTION 41 "TYPE NOT RECOGNISED"
C
99957 CONTINUE
WRITE(6,86) (CHARST(I), I=1,3)
86 FORMAT(' TYPE ',3A4,' NOT RECOGNISED. - CARD SKIPPED')

```

```

00031600
00031700
00031800
00031900
00032000
00032100
00032200
00032300
00032400
00032500
00032600
00032700
00032800
00032900
00033000
00033100
00033200
00033300
00033400
00033500
00033600
00033700
00033800
00033900
00034000
00034100
00034200
00034300
00034400
00034500
00034600
00034700
00034800
00034900

```

RELEASE 2.0

BLDCOD DATE = 80124

14/25/50

00035000
00035100
00035200
00035300
00035400
00035500
00035600
00035700
00035800
00035900
00036000
00036100
00036200
00036300
00036400
00036500
00036600
00036700
00036800
00036900
00037000
00037100
00037200
00037300
00037400
00037500
00037600
00037700
00037800
00037900
00038000
00038100
00038200
00038300

```

GO TO 99998
C ACTION 42 MOVE 'C ACTION NPR' INTO LINE
C
99956 CONTINUE
LINE(1)=CACT(1)
LINE(2)=CACT(2)
LINE(3)=UNPAK(NPR)
GO TO 99998
C ACTION 43 SPECIFY "VARIABLE LIST NOT YET STARTED"
C
99955 CONTINUE
STVARL=.FALSE.
MODFY=0
GO TO 99998
C ACTION 44 PROCESS A VARIABLE THROUGH THE DATA DICTIONARY
C
99954 CONTINUE
STVARL=.TRUE.
CALL ANALYS(CARD,NCOL,VARNAM,CHARST,LGTH,MORE)
CALL ADDVAR(VARNAM,CHARST,IBLK1,TYPNO,LGTH,ISEQ,IOFFST,IBLK3,
MODFY)
CALL AD2LST(LISTRT,ISEQ,IOFFST,IBLK3,IBLK1,APDTAB(71))
APDTAB(255)=LISTRT
GO TO 99998
C ACTION 45 MOVE COMPOUND STATEMENT INTO LINE
C
99953 CONTINUE
DO 75 I=1,3
LINE(3+I)=CHARST(I)
CALL STRING(CARD,NCOL,CHARST,MORE,LAST,12)
DO 80 J=1,3
LINE(6+J)=CHARST(J)
K=(I-1)*4+9
DO 80 J=1,4

```


RELEASE 2.0 BLDCOD DATE = 80124 14/25/50

```

80        LINE(J+K)=NBLNK
          LINE(21)=0
          GO TO 99998
C ACTION 46 SET LIMIT = NO. OF ACTIONS IN THIS COMPOUND
C
99952 CONTINUE
      LIMIT=APDTAB(MCMPAD+2)
      IACTN=1
      GO TO 99998
C ACTION 47 UNUSED
C
99951 CONTINUE
      GO TO 99998
C ACTION 48 REMEMBER CURRENT POSITION IN AAINTN
C
99950 CONTINUE
      OLDFRE=FREEAD
      GO TO 99998
C ACTION 49 MAKE INTERNAL ACTION ENTRIES FOR COMPOUND
C
99949 CONTINUE
      AAINTN(OLDFRE,2)=FREEAD
      AAINTN(FREEAD,2)=0
      AAINTN(FREEAD,1)=CNUMS(IACTN)
      AAINTN(FREEAD,3)=0
      GO TO 99998
C ACTION 50 SET POINTER TO FIRST COMPOUND ACTION
C
99948 CONTINUE
      IPTREAPDTAB(MCMPAD+3)
      GO TO 99998
C ACTION 51 "END OF ACTION"
C
99947 CONTINUE
00038400
00038500
00038600
00038700
00038800
00038900
00039000
00039100
00039200
00039300
00039400
00039500
00039600
00039700
00039800
00039900
00040000
00040100
00040200
00040300
00040400
00040500
00040600
00040700
00040800
00040900
00041000
00041100
00041200
00041300
00041400
00041500
00041600
00041700

```

RELEASE 2.0 BLCOD DATE = 80124 14/25/50

```

WRITE(6,85) NPR
85  FORMAT(' END ACTION ',I3)
   GO TO 99998
C ACTION 52 MARK COMPOUND ACTION "USED"
C
99946 CONTINUE
   APDTAB(MCMPAD+4)=NPR
   GO TO 99998
C ACTION 53 INCREMENT ACTION COUNTER AND POINTER
C
99945 CONTINUE
   IACTN=IACTN+1
   IPTR=IPTR+1
   GO TO 99998
C ACTION 54 INITIALISE NCOL
C
99944 CONTINUE
   NCOL=1
   GO TO 99998
C ACTION 55 MODIFY ACTIONS
C
99943 CONTINUE
   WRITE(6,84)
84  FORMAT(' ',"MODIFY"'," NOT IMPLEMENTED YET')
   GO TO 99998
C ACTION 56 NEXT COMMAND INTO INUNIT
C
99942 CONTINUE
   INUNIT=CHARST(1)
   GO TO 99998
C ACTION 57 SET VALUE FOR REQUID NO. OF UNIT-3 RECORDS
C
99941 CONTINUE
   NRECS=NPR-NAPRDS

```

```

00041800
00041900
00042000
00042100
00042200
00042300
00042400
00042500
00042600
00042700
00042800
00042900
00043000
00043100
00043200
00043300
00043400
00043500
00043600
00043700
00043800
00043900
00044000
00044100
00044200
00044300
00044400
00044500
00044600
00044700
00044800
00044900
00045000
00045100

```

RELEASE 2.0 BLD COD DATE = 80124 14/25/50

```

GO TO 99998
C ACTION 58 REQUEST 1 UNIT-3 RECORD
C
99940 CONTINUE
NRECS=1
GO TO 99998
C ACTION 59 MOVE ENTIRE CARD INTO LINE
C
99939 CONTINUE
DO 83 I=1,20
83 LINE(I)=CARD(I)
GO TO 99998
C ACTION 60 SET NO. OF UNIT-3 RECORDS TO BE FOLLOWED (NUMREC=NAPRDS)
C
99938 CONTINUE
NUMREC=NAPRDS
GO TO 99998
C ACTION 61 FETCH UNIT-3 FREE RECORD POINTER
C
99937 CONTINUE
IVAR=APDTAB(258)
GO TO 99998
C ACTION 62 FETCH PREDICATE CODE, HEADER
C
99936 CONTINUE
IVAR=APDTAB(254)
GO TO 99998
C ACTION 63 FETCH INTERNAL ACTION ADDR. FOR ACTION NPR
C
99935 CONTINUE
IVAR=AAATRNS(NPR)
GO TO 99998
C ACTION 64 FETCH INTERNAL ACTION NO FOR COMPOUND ACTION
C

```

14/25/50

DATE = 80124

BLDCOD

```

99934 CONTINUE
  IVAR=APDTAB(IPTR)
  GO TO 99998
C ACTION 65 FETCH "IN-USE" INDICATOR FOR COMPOUND ACTION
C
99933 CONTINUE
  JVAR=APDTAB(MCMPAD*4)
  GO TO 99998
C ACTION 66 MODIFY OD TABLE LIST TO SHOW CHANGES
C
99932 CONTINUE
  CALL MODTAB(IBLK1,IBLK3,TYPNO,MODFY)
  GO TO 99998
C ACTION 67 MARK ACTION CODE EXISTS
C
99931 CONTINUE
  ATAB(5)=.TRUE.
  GO TO 99998
C ACTION 68 MARK PREDICATE CODE EXISTS
C
99930 CONTINUE
  ATAB(6)=.TRUE.
  GO TO 99998
C ACTION 69 NOTE POSITION OF LAST CHARACTER
C
99929 CONTINUE
  TYPNO=LAST
  GO TO 99998
C ACTION 70 UPDATE RECORD POINTER TO NEXT FREE
C
99928 CONTINUE
  IPTK=LFREE
  GO TO 99998
C ACTION 71 POINT TO START OF ACTION CODE FOR THIS ACTION

```

```

00048600
00048700
00048800
00048900
00049000
00049100
00049200
00049300
00049400
00049500
00049600
00049700
00049800
00049900
00050000
00050100
00050200
00050300
00050400
00050500
00050600
00050700
00050800
00050900
00051000
00051100
00051200
00051300
00051400
00051500
00051600
00051700
00051800
00051900

```

RELEASE 2.0 BLD COD DATE = 80124 14/25/50

```

C 99927 CONTINUE
  IPTR=AAINTN(AATRNS(NPK),3)
  N=IPTR/10000
  IPTR=IPTR-N*10000
  GO TO 99998
C ACTION 72 UPDATE RECORD POINTER
C
99926 CONTINUE
  IPTR=NOCODE
  GO TO 99998
C ACTION 73 UPDATE POINTER IN EXISTING COMPOUND LIST
C
99925 CONTINUE
  IACNO=AAINTN(IACNO,2)
  GO TO 99998
C ACTION 74 POINT TO START OF EXISTING COMPOUND LIST
C
99924 CONTINUE
  IACNO=AATRNS(JVAR)
  GO TO 99998
C ACTION 75 MODIFY ACTION ENTRIES FOR COMPOUND ACTION ALREADY USED
C
99923 CONTINUE
  AAINN(FREED,1)=AAINTN(IACNO,1)
  GO TO 99998
C ACTION 76 INCREMENT NO OF INTERNAL ACTIONS IN USE
C
99922 CONTINUE
  NAIACS=NAIACS+1
  GO TO 99998
C ACTION 77 EXECUTE ACTION 1
C
99921 CONTINUE

```

```

00052000
00052100
00052200
00052300
00052400
00052500
00052600
00052700
00052800
00052900
00053000
00053100
00053200
00053300
00053400
00053500
00053600
00053700
00053800
00053900
00054000
00054100
00054200
00054300
00054400
00054500
00054600
00054700
00054800
00054900
00055000
00055100
00055200
00055300

```

RELEASE 2.0

BLDCOD

DATE = 80124

14/25/50

WRITE(30) PDTABL
GO TO 99998

C EXECUTE ACTION 2

C

99920 CONTINUE

WRITE(30) (VECTOR(I), I=1, NRPRDS), ACTIVE, CURULE, NXTROM

GO TO 99998

C EXECUTE ACTION 3

C

99919 CONTINUE

NIF=14

GO TO 99998

C EXECUTE ACTION 4

C

99918 CONTINUE

READ(NIF, 1) PDTABL

GO TO 99998

C EXECUTE ACTION 5

C

99917 CONTINUE

NSRTS=PDTABL(3)

NRPRDS=PDTABL(5)

NACTS=PDTABL(6)

NSTROW=PDTABL(7)

NSICOL=PDTABL(8)

NSTRLS=PDTABL(9)

NRULES=PDTABL(11)

NARLS=PDTABL(12)

MACACT=PDTABL(14)

NACTG=PDTABL(18)

NIF=PDTABL(71)

GO TO 99998

C EXECUTE ACTION 6

C

00055400
00055500
00055600
00055700
00055800
00055900
00056000
00056100
00056200
00056300
00056400
00056500
00056600
00056700
00056800
00056900
00057000
00057100
00057200
00057300
00057400
00057500
00057600
00057700
00057800
00057900
00058000
00058100
00058200
00058300
00058400
00058500
00058600
00058700

RELEASE 2.0

BLDCOD

DATE = 80124

14/25/50

00062200
00062300
00062400
00062500
00062600
00062700
00062800
00062900
00063000
00063100
00063105
00063110
00063115
00063120
00063125
00063130
00063135
00063140
00063145
00063150
00063155
00063200
00063300
00063400
00063500
00063600
00063700
00063800
00063900
00064000

```

BACKSPACE 30
READ(30) PDITABL
GO TO 99998
C EXECUTE ACTION 9
C
99913 CONTINUE
READ(30) (VECTOR(I), I=1, NRPRDS), ACTIVE, COKULE, NXTROM
BACKSPACE 30
BACKSPACE 30
GO TO 99998
C ACTION 78 TALLY CUMP ACT NOS IN CNUMS
C
99912 CONTINUE
CNUMS(IACTN)=NAIACS
GO TO 99998
C ACTION 79 REPEATED COMP ACT NOS IN CNUMS
C
99911 CONTINUE
CNUMS(9)=CNUMS(5)
CNUMS(11)=CNUMS(6)
GO TO 99998
C END OF ACTIONS
99998 NXTACT=AININO(NXTACT,2)
99000 CONTINUE
RETURN
99999 CONTINUE
WRITE(6,90001) (VECTOR(I), I=1, NRPRDS)
90001 FORMAT(' VECTOR NOT MATCHED. VECTOR IS ', $0L1)
RETURN
END

```

9991

Y

RELEASE 2.0 ZLD00Z DATE = 80124 14/25/50

```

SUBROUTINE ZLDCOZ(V,NRPRDS)
LOGICAL*1 V(NRPRDS)
C***APPLICATION SPECIFICATIONS*****
C---GLOBAL VARIABLES
INTEGER APDTAB,ZI411,LINUM,ZI412,INUNIT,ZI413,ARTNS,AAINTN,ZI414
INTEGER LIMIT,ZI415,MORE,ZI416,NAPRDS,NAACTS,NAACTG,NPR,NCOL
INTEGER NOCODE,NF3REC,IVAR,TYPID,TYPNO,IACIN,JVAR,IBLK1,IBLK3
INTEGER NAIACS,ZI417
LOGICAL*1 ZL111,CMPND,INITDD,STVARL,LOGBLK,ZL112,ATAB,ZL113
COMMON/I4/APDTAB(375),ZI411(4),LINUM,ZI412(2),INUNIT,ZI413(4910)
COMMON/I4/AATHNS(120),AAINTN(150,3),ZI414(161),LIMIT,ZI415(2)
COMMON/I4/MORE,ZI416(9),NAPRDS,NAACTS,NAACTG,NPR,NCOL,NOCODE
COMMON/I4/NF3REC,IVAR,TYPID,TYPNO,IACIN,JVAR,IBLK1(100),IBLK3(100)
COMMON/I4/NAIACS,ZI417(9)
COMMON/L1/ZL111(10011),LOGBLK,ZL112(4),CMPND,INITDD,STVARL,ATAB(8)
COMMON/L1/ZL113
C---LOCAL VARIABLES---
INTEGER GLOB,CODE,ACTS,PRED,GEN
DATA GLOB,CODE,ACTS,PRED,GEN/'GLOB','CODE','ACTS','PRED','GEN'/
C*****
V(1)=INUNIT.EQ.CODE
V(2)=INUNIT.EQ.GLOB
V(3)=INUNIT.EQ.ACTS
V(4)=INUNIT.EQ.PRED
V(5)=IVAR.LT.0
V(6)=IVAR.LT.0
V(7)=NPR.GT.NAACTS
V(8)=NPR.GT.NAPRDS
V(9)=NPR.EQ.0
V(10)=NPR.GT.0
V(11)=MORE.EQ.1
V(12)=NCOL.EQ.0
V(13)=CMPND
V(14)=INITDD
00064100
00064200
00064300
00064400
00064500
00064600
00064700
00064800
00064900
00065000
00065100
00065200
00065300
00065400
00065500
00065600
00065700
00065800
00065900
00066000
00066100
00066200
00066300
00066400
00066500
00066600
00066700
00066800
00066900
00067000
00067100
00067200
00067300
00067400

```

RELEASE 2.0

ZLDCOZ

- DATE = 80124

14/25/50

V(15)=NOCODE.EQ.0
V(16)=LNUM.EQ.0
V(17)=TYPID.EQ.0
V(18)=TYPNO.GT.0
V(19)=STVARL
V(20)=IACTN.GT.LIMIT
V(21)=JVAR.EQ.0
V(22)=MINUT.EQ.GEN
RETURN
END

00067500
00067600
00067700
00067800
00067900
00068000
00068100
00068200
00068300
00068400

CLUSTER:	START	MULES:
1:	INUNIT.EG.CODE	00
2:	INUNIT.EG.GLOB	12
3:	INUNIT.EG.ACTS	YY
4:	INUNIT.EG.PMED	SS
5:	IVAR.LI.0	SS
6:	IVAR.GT.0	Y
7:	NPR.GT.NACTS	Y
8:	NPR.GT.NAPRDS	Y
9:	NPR.EG.0	Y
10:	NPRE.GT.0	S
11:	MORE.EG.1	Y
12:	MORE.EG.0	Y
13:	MCOL.EG.0	Y
14:	IMPND	Y
15:	INITDE.EG.0	Y
16:	NOCODE.EG.0	Y
17:	LINUM.EG.0	Y
18:	LTYPID.EG.0	Y
19:	TYPND.GT.0	Y
20:	STVARL	Y
21:	STVARL.GT.LIMIT	Y
22:	IYVAR.EG.0	Y
22:	INUNIT.EG.0	Y

STRATEGY

- 1. START
- 2. IDENTIFY CODE

CLUSTER: START

- 1 PROMPT FOR CODE TYPE
- 2 READ TYPE TO
- 4 READ D.D. TYPE LIST
- 61 SOURCE FREE RECORD POINTER

STRATEGY

- 1. START
- 2. IDENTIFY CODE

CLUSTER: IDENTIFY CODE
 RULES: 00000000
 12345678
 N S S S Y S
 N S S Y S Y
 N S Y S S S
 N Y S S S S
 Y S N Y Y
 N N Y Y

20345152

 RULES: 00000000
 12345678
 A A A A
 A A A B
 B C
 D D
 E E B
 F I F B C B
 A C A
 B F G H
 G A

CLUSTER: IDENTIFY CODE
 1: INUNIT.EQ.CODE
 2: INUNIT.EQ.GLOB
 3: INUNIT.EQ.ACTS
 4: INUNIT.EQ.PRED
 5: IVAR.LI.0
 6: IVAR.GI.0
 14: INITDD
 22: INUNIT.EQ.GEN

STRATEGY

- 1: START IDENTIFY CODE
- 2: IDENTIFICATE CODE
- 3: PREDICION HEADEX
- 4: ACTION HEADEX
- 5: GLOBAL VARIABLES

CLUSTER: IDENTIFY CODE

- 3 NO-OP
- 5 INITIALISE D.D. TYPE LIST
- 6 INITIALISE SOURCE CODE FILE
- 7 PROMPT FOR INPUT
- 8 READ A CARD
- 9 ISOLATE A CHAR. STRING
- 10 CONVERT EBCDIC TO INTEGER
- 11 ACTION
- 12 COLUMN NO.
- 13 ZERO LINE NO.
- 14 POINT TO TABLE'S GLOBAL VAR. LIST
- 23 INITIALISE NCOL
- 34 INITIALISE RECORD POINTER
- 51 SOURCE FREE CODE HEADER FOR NPR
- 62 PREDICATE INTERNAL ACTION FOR NPR
- 63 ADDR. ACTION CODE
- 67 MARK POSITION OF LAST CHAR.
- 68 NOTE POSITION OF LAST CHAR.
- 77 TALLY COMP. ACT. NOS IN CNUMS

RULES:
00000000
12345678

YNS - S
SNY Y
YYY N
NYSS\$YNS
NSYYY\$NY
NN Y

33333223

00000000
12345678

RULES:

BHJMM F G H
CCKKN G H
ODLLO
AA HBB B
CC E
EEG D
FFH C
GGF D
III AA
HHL A
AAA C
MM
DDJ

33333223

CLUSTER: PREDICATE CODE

- 5: IVAR.LT.0
- 6: IVAR.GT.0
- 8: NPR.GT.NAPRDS
- 9: NPR.EQ.0
- 10: NPR.GT.0
- 11: MORE.EQ.1

STRATEGY

- 2: IDENTIFY CODE
- 3: PREDICATE CODE

CLUSTER: PREDICATE CODE

- 6 READ A CARD
- 9 ISOLATE A CHAR. STRING
- 10 CONVERTE EBCDIC TO INTEGER
- 15 ILLERVEAL PRECS. NO. FILE RECS.
- 16 RESERVE PRECS. SRC. PTR. TO HEAD
- 17 UPDATE PTR. OF PREDS
- 18 UPDATE NO. OF PREDS
- 19 TRACE TO END OF PRED LIST
- 20 POINT TO NEW GROUP OF PREDS
- 21 FILL LINE FROM CARD
- 22 WRITE LINE TO SOURCE FILE
- 23 BLANK INUNIT
- 24 BLANK LINE AS END OF GROUP
- 25 SET NO OF PREDS TO FOLLOW
- 54 INITIALISE NCOL
- 57 SET NO. SRC. RECORDS REQUIRED
- 60 NO. SRC. RECS. TO FOLLOW
- 62 PREDICATE CODE HEADER
- 72 UPDATE COMPOUND LIST POINTER

STRATEGY

- 2: IDENTIFY CODE
- 3: PREDICATE CODE

RULES: 00000000
12345678

NSSS
NYYY
YNNNNNNN
SSSSSSSY
YYYYYYYY
NNYYYYY
YN YN
YNN

46744482

D
N L A
E H C
B E
F C
J I
A A
B F
I L K M B
M O D
U
AA C
K G
C B B
G D A
H E

CLUSTER: ACTION HEADER

- 5. IVAR.LT.0
- 6. IVAR.GT.0
- 7. NPR.GT.NAActs
- 9. NPR.EQ.0
- 10. NPR.GT.0
- 12. NCOL.EQ.0
- 13. CMPND
- 15. NOCODE.EQ.0
- 16. LINUM.EQ.0

STRATEGY

- 2. IDENTIFY CODE
- 4. ACTION HEADER
- 6. COMPOUND ACTION
- 7. SIMPLE ACTION
- 8. LIST/MOD ACTIONS

- 7 PROMPT FOR INPUT
- 8 HEAD A CARD
- 9 ISOLATE A CHAR. STRING
- 12 ZERO COLUMN NO.
- 13 ZERO LINE NO.
- 16 RESERVE NRECS SRCE. FILE RECS.
- 21 FILL LINE FROM CARD
- 23 BLANK LINUNIT
- 26 NEXT NEW BLOCK OF ATRANS
- 27 NEXT FREE REC IN AAININ
- 28 MAKE INTERNAL ACTION ENTRIES
- 29 ACTION CODE "PRESENT"
- 30 INCRMT. TOTAL NO. INTERNAL ACTS.
- 31 POINT TO COLUMN 7
- 32 CHECK COMPOUND ACT. NAME LIST
- 33 LIST ACTION HEADER
- 34 INCRMT. ACTION LINE NO
- 42 COMMENT. HEADER INTO LINE
- 54 INITIALISE NCOL
- 58 REQUEST I SRCE. RECORD
- 61 SOURCE FREE RECORD POINTER
- 70 POINT TO START OF ACTION CODE
- 71 UPDATE RECORD POINTER
- 72 UPDATE COMPOUND LIST POINTER
- 76 EXECUTE GENER

RULES: 0000000
 1234567
 S
 Y
 S
 S
 YNNNNY
 MNNNNN
 YNNNNN
 NYYYY
 NY

 5255555

RULES: 0000000
 1234567
 B
 C
 C
 E
 B
 A
 A
 B
 A
 A
 F
 B
 A
 G
 AA
 AA
 D
 B

CLUSTER: GLOBAL VARIABLES

- 1: INUNIT.EQ.CODE
- 2: INUNIT.EQ.GLOB
- 3: INUNIT.EQ.ACTS
- 4: INUNIT.EQ.PRED
- 11: MORE.EQ.1
- 12: NCOL.EQ.0
- 17: TYPD.EQ.0
- 18: TYPNO.GT.0
- 19: STVARL

STRATEGY

- 2: IDENTIFY CODE
- 5: GLOBAL VARIABLES

CLUSTER: GLOBAL VARIABLES

- 1 PROMPT FOR CODE TYPE
- 2 READ TYPE ID
- 8 READ A CARD
- 9 ISOLATE A CHAR. STRING
- 23 BLANK INUNIT NOT IDENTIFIED
- 35 SEND GLOBAL INPUT
- 36 SWITCH TO NEXT INPUT CARD
- 37 MATCH TYPE IN O.D. LIST
- 38 ZERB TYPE NO.
- 39 SHOW TYPE "SEARCHED"
- 40 TYPE "NOT RECOGNISED"
- 41 VARIABLE LIST "NOT STARTED"
- 44 PROCESS VBLE THROUGH O.D.
- 54 INITIALISE NCOL
- 66 MODIFY D.D. BLOCK TO SHOW CHANGES

CLUSTER: COMPOUND ACTION

- 5: IVAR.LI.0
- 6: IVAR.GT.0
- 12: NCOL.EQ.0
- 20: IACTN.GT.LIMIT
- 21: JVAR.EQ.0

STRATEGY

- 2: IDENTIFY CODE
- 6: COMPOUND ACTION

RULES: 0000000
1234567

N Y\$N
N \$YN
N Y YY

0266666

CLUSTER: COMPOUND ACTION

- 12 ZERO COLUMN NO.
- 22 WRITE LINE TO SOURCE FILE
- 27 NEXT FREE REC IN AAIN INTERNAL ACTS.
- 30 INCREMENT TOTAL INTO LINE
- 45 COMPOUND SYM INTO LINE
- 46 LIMIT = NO. ACTS. IN THIS COMPOUND
- 48 REMEMBER POSITION IN AAIN
- 49 INTERNAL ACTION ENTRIES FOR COMPOUND
- 50 POINT OF ACTION ENTRIES FOR COMPOUND
- 51 POINT OF ACTION ENTRIES FOR COMPOUND
- 52 MARK COMPOUND ACTIONS "USED"
- 53 INCREMENT ACTION COUNTER & POINTER
- 64 INTERNAL ACT. NO. FOR COMPOUND
- 65 INTERNAL INDICATOR FOR COMPOUND
- 73 POINT TO START OF COMPOUND LIST
- 74 MODIFY ACTION ENTRIES FOR USED COMPOUND
- 75 INCREMENT NO INTERNAL ACTIONS USED.
- 76 EXECUTE GENER
- 78 REPEATED COMP. ACT. NOS IN CNUMS

RULES: 0000000
1234567

D B
A E
C A

DDDBB
DFFDD
ACCAA
CEEECC

J
I
F
H
G

EGGEE
FHHFF
IMH

GG
AA
BB

CLUSTER: SIMPLE ACTION

12. NCOL.E9.0
18. TYPNO.6T.0

STRATEGY

2. IDENTIFY CODE
7. SIMPLE ACTION

RULES: 000
123

YMW
UY

727

CLUSTER: SIMPLE ACTION

8 READ A CARD
9 ISOLATE A CHAR STRING
16 RESERVE NRECS SRCE FILE RECS.
20 POINT TO NEW GROUP OF PREDS
22 WRITE LINE TO SOURCE FILE
24 MARK LINE AS END OF GROUP
51. MARK OF ACTION
54 INITIALISE NCOL RECORD
58 REQUEST 1 SRCE. RECORD INTO LINE
59 MOVE ENTIRE RECORD POINTER
61 SOURCE FILE RECORD POINTER
69 POINT TO NEXT FREE RECORD
70 POINT TO START OF ACTION CODE

STRATEGY

2. IDENTIFY CODE
7. SIMPLE ACTION

RULES: 000
123

H J
B C
B D G
A I A F
C K E

216

727

CLUSTER: LIST/MOD ACTIONS

15. NOCODE.EG.0

STRATEGY

2. IDENTIFY CODE

8. LIST/MOD ACTIONS

RULES: 00
12
NY
--
82
--

CLUSTER: LIST/MOD ACTIONS

- 1 PROMPT FOR CODE TYPE
- 8 READ A CARD
- 9 ISOLATE A CHAR. SIRING
- 13 ZERO LINE NO.
- 33 LIST ACTION HEADER
- 34 INITIALISE ACTION LINE NO
- 54 INITIALISE INCL
- 55 MODIFY NOT IMPLEMENTED
- 56 INUNIT = NEXT COMMAND
- 72 UPDATE COMPOUND LIST POINTER

STRATEGY

2. IDENTIFY CODE

8. LIST/MOD ACTIONS

RULES: 00
12
C D F B
A B E A G
C
--
82
--

RELEASE 2.0 GENER DATE = 80124 13/19/59

```

SUBROUTINE GENER (VECTOR,RULES,MASKS,ACTNOS,STGY,NRPRDS,NRULES,
+ MACACT,CURULE,PDTABL,TABL,TABSIZ,MAXRLS,MAXPRD,MAXACT,ATRANS,
+ MACACT,AINTNO,MACTIG,MAXSTR,ACTIVE)
C SYSTEM SPECIFICATIONS *****
INTEGER TABSIZ,CURULE,ACTIVE,BLANK/' '
INTEGER PDTABL(TABSIZ),STGY(MAXRLS,MAXSTR),ACTNOS(MAXACT,MAXRLS),
+ ATRANS(MACTS),AINNO(MACTIG,2)
LOGICAL*1 TABL(8),RULES(MAXPRD,MAXRLS),MASKS(MAXPRD,MAXRLS),
+ VECTOR(MAXPRD),INIT/.TRUE./,TKUE/.TRUE./
LOGICAL MATCH

```

```

C APPLICATION SPECIFICATIONS *****
C --- GLOBAL DECLARATIONS ---
LOGICAL*1 ZL111,LOGDOL,LOGBLK,ZL112,ATAB,STBLK,LATAB
INTEGER IACTNO,CMPFLG
INTEGER CACTNO,CPTR,GLOBAL,LACT,LPRDL,LNARPR,LNASTR,LNAARL
INTEGER NAIACS,EXFLAG,COUNT,BLKNO,NARULE,NAARL,IPTR,ACTNUM
INTEGER AATRS,AAINTN,ZI415,NAPRDS,NAACTS,ZI416,IBLK1,ZI417
INTEGER APDTAB,ZI411,LINUM,ZI412,NASTR,ZI413,NAHPRD,ZI414
COMMON/I4/ APDTAB(375),ZI411(4),LINUM,ZI412,NASTR,ZI413(3),NAHPRD
COMMON/I4/ ZI414(4907),AATRS(120),AAINTN(150,3),ZI415(17H),NAPRDS
COMMON/I4/ NAACTS,ZI416(10),IBLK1(100),ZI417(100),NAIACS,EXFLAG
COMMON/I4/ COUNT,BLKNO,NARULE,NAARL,IPTR,ACTNUM,CACTNO,CPTR
COMMON/I4/ GLOBAL,LACT,LPRDL,LNARPR,LNASTR,LNAARL,IACTNO,CMPFLG
COMMON/L1/ ZL111(10010),LOGDOL,LOGBLK,ZL112(7),ATAB(8),STBLK
COMMON/L1/ LATAB(8)

```

```

C --- LOCAL DECLARATIONS ---
INTEGER BLCODP(10),BSEGNO,TN(2),IB(2),UNPAK,LINE4(20)
INTEGER BASE,EXTN4(2),IFN,DRVALS(3),PRDNUM,VCODE(2)
INTEGER NBLNK/' ',MFLG(2)/' ',MOD/' '
LOGICAL*1 LTN(8),LB(8),LABEL1(4),LVC(8)
INTEGER*2 LINE(40),ICOM9,IBRK9,IPLUS,IBLNK,LABEL2(2),EXTNAM(4)
EQUIVALENCE (TN(1),LTN(1)),(IB(1),LB(1)),(LABEL,LABEL1(1)),
+ LABEL2(1)),(LINE(1),LINE4(1)),(EXTNAM(1),EXTN4(1)),
+ (VCODE(1),LVC(1))

```

```

RELEASE 2.0          GENER          DATE = 80124          13/19/59

DATA ICOM9/'9'//,IBRK9/'(9'//,IPLUS/' + '//,IBLNK/' '//,VCODE/' ' V('
+ , J=/'
C END OF SPECIFICATIONS *****
IF(.NOT.INIT)CALL $GENES (VECTOR,NRPRDS) *****
INIT=.FALSE.
CURULE=0
DO 99999 199999=1,NRULES
IF(STGY(199999,ACTIVE).EQ.BLANK) GO TO 99999
IF(.NOT.MATCH(RULES(1,199999),MASKS(1,199999),VECTOR,NRPRDS))
+ GO TO 99999
CURULE=199999
IF(STGY(CURULE,ACTIVE).EQ.0) INIT=.TRUE.
DO 99000 199000=1,MAXACT
NEXTAC=ACTNOS(199000,CURULE)
IF(NEXTAC.EQ.0) RETURN
NXTACT=ATRANS(NEXTAC)
DO 99998 199998=1,MAXACT
IF(NXTACT.EQ.0) GO TO 99000
NACSHN=AINTNO(NXTACT,1)
GO TO
+(99997,99996,99995,99994,99993,99992,99991,99990,99989,99988
+,99987,99986,99985,99984,99983,99982,99981,99980,99979,99978
+,99977,99976,99975,99974,99973,99972,99971,99970,99969,99968
+,99967,99966,99965,99964,99963,99962,99961,99960,99959,99958
+,99957,99956,99955,99954,99953,99952,99951,99950,99949,99948
+,99947,99946,99945,99944,99943,99942,99941,99940,99939,99938
+,99937,99936,99935,99934,99933,99932,99931,99930,99929
+),NACSHN
C ACTION ENTRIES START HERE *****
C ACTION 1 INITIALISE LOCAL VARIABLES *****
C
99997 CONTINUE
BSEGNU=0
DO 197 I=1,8

```

RELEASE 2.0 DATE = 80124 13/19/59

GENER

```

197  LATAB(I)=ATAB(I)
      GLOBVL=APDTAB(255)
      LACTL=APDTAB(260)
      LNARPR=NARPRD
      LNASTR=NASTRL
      LNAARL=NAARL
      CMPFLG=-IABS(APDTAB(77))
      GO TO 99998
C ACTION 2 WARNING MESSAGE
C
99996 CONTINUE
      WRITE(6,999)
999  FORMAT(' ***WARNING*** THERE IS NO RULE TABLE - EXECUTION IS IMPOS
      +SIBLE')
      LATAB(1)=.TRUE.
      GO TO 99998
C ACTION 3 WARNING MESSAGE
C
99995 CONTINUE
      WRITE(6,998)
998  FORMAT(' ***WARNING*** THERE IS NO ACTION TABLE - EXECUTION IS IMP.
      +POSSIBLE')
      LATAB(2)=.TRUE.
      GO TO 99998
C ACTION 4 WARNING MESSAGE
C
99994 CONTINUE
      WRITE(6,997)
997  FORMAT(' ***WARNING*** THERE IS NO STRATEGY TABLE - EXECUTION IS I
      +MPOSSIBLE')
      LATAB(3)=.TRUE.
      GO TO 99998
C ACTION 5 ERROR MESSAGE
C

```

RELEASE 2.0 GENER DATE = 80124 13/19/59

```
99993 CONTINUE
WRITE(6,996)
996 FORMAT(' ***ERROR*** THERE IS NO ACTION CODE')
LATAB(5)=.TRUE.
GO TO 99998
C ACTION 6 ERROR MESSAGE
C
99992 CONTINUE
WRITE(6,995)
995 FORMAT(' ***ERROR*** THERE IS NO PREDICATE CODE')
LATAB(6)=.TRUE.
GO TO 99998
C ACTION 7 WARNING MESSAGE
C
99991 CONTINUE
WRITE(6,994)
994 FORMAT(' ***WARNING*** NUMBER OF PREDICATE SOURCE STATEMENTS DOES
+NOT MATCH DECLARED NUMBER OF PREDICATES')
LNARPK=NAPRDS
GO TO 99998
C ACTION 8 WARNING MESSAGE
C
99990 CONTINUE
WRITE(6,993)
993 FORMAT(' ***WARNING*** NUMBER OF RULES DOES NOT MATCH NUMBER OF SE
+TS OF GUARDS')
LNASTR=NARULE
GO TO 99998
C ACTION 9 WARNING MESSAGE
C
99989 CONTINUE
WRITE(6,992)
992 FORMAT(' ***WARNING*** NUMBER OF RULES DOES NOT MATCH NUMBER OF SE
+TS OF ACTIONS')
```

RELEASE 2.0

GENER

DATE = 80124

13/19/59

LNAARL=NARULE
GO TO 99998

C ACTION 10 WARNING MESSAGE
C

99986 CONTINUE

WRITE(6,991)

991 FORMAT(' ***WARNING*** THERE ARE NO GLOBAL VARIABLE DECLARATIONS F
+OR THIS SUB-MODULE')

GLOBVL=1

GO TO 99998

C ACTION 11 WARNING MESSAGE
C

99987 CONTINUE

WRITE(6,990)

990 FORMAT(' ***WARNING*** THERE ARE NO LOCAL VARIABLE DECLARATIONS FO
+R THIS SUB-MODULE')

LACTL=1

GO TO 99998

C ACTION 12 WARNING MESSAGE
C

99986 CONTINUE

WRITE(6,989)

989 FORMAT(' ***WARNING*** THERE ARE NO LOCAL VARIABLE DECLARATIONS FO
+R THE PREDICATE SUBROUTINE')

LPRDL=1

GO TO 99998

C ACTION 13 CLEAR EXECUTE FLAG
C

99985 CONTINUE

EXFLAG=0

GO TO 99998

C ACTION 14 SET WARNING FLAG
C

99984 CONTINUE

Sub-module GENER

RELEASE 2.0

GENER

DATE = 80124

13/19/59

223

EXFLAG=MAX0(1,EXFLAG)
GO TO 99998

C ACTION 15 SET ERROR FLAG
C

99983 CONTINUE

EXFLAG=MAX0(2,EXFLAG)

GO TO 99998

C ACTION 16 'CONTINUE?' MESSAGE
C

99982 CONTINUE

WRITE(6,988)

988 FORMAT(' WARNING MESSAGES ISSUED - HIT C/R TO GENERATE, OR TYPE
' + '9999 TO END')

HEAD(9,987) EXFLAG

987 FORMAT(I4)

GO TO 99998

C ACTION 17 NO-OP
C

99981 CONTINUE

GO TO 99998

C ACTION 18 NO-OP
C

99980 CONTINUE

GO TO 99998

C ACTION 19 'GENERATION SUPPRESSED' MESSAGE
C

99979 CONTINUE

WRITE(6,986)

986 FORMAT(' SOURCE GENERATION SUPPRESSED')

GO TO 99998

C ACTION 20 SET START OF BLOCK INDICATOR .TRUE.
C

99978 CONTINUE

STBLK=.TRUE.

RELEASE 2.0

GENER

DATE = 80124

13/19/59

GO TO 99998

C ACTION 21 SET START OF BLOCK INDICATOR :FALSE.

C 99977 CONTINUE

STBLK=.FALSE.

GO TO 99998

C ACTION 22 ZERO COUNTER

C 99976 CONTINUE

COUNTR=0

GO TO 99998

C ACTION 23 ZERO BLOCK NUMBER

C 99975 CONTINUE

BLKNO=0

GO TO 99998

C ACTION 24 SET IPTR TO START OF CURRENT BLK OF CONTROL CODE

C 99974 CONTINUE

IPTR=BLCODP(BSEJNO)

GO TO 99998

C ACTION 25 GET LIST OF CONTROL BLK-POINTERS FROM DISK

C 99973 CONTINUE

READ(4,1,985) BLCODP

985 FORMAT(30X,10I5)

GO TO 99998

C ACTION 26 POINT TO SYSTEMS SOURCE FILE (NTF=4)

C 99972 CONTINUE

NTF=4

GO TO 99998

C ACTION 27 READ CARD INTO BLOCK - UPDATE IPTR

C

13/19/59

DATE = 80124

GENER

RELEASE 2.0

TN(1)=IB(1)
TN(2)=IB(2)
GO TO 99998

C ACTION 38 OUTPUT COMPUTED GOTO NUMBERS

C

99961 CONTINUE

L=10
N=(NAIACS+9)/10
NR=NAIACS-(N-1)*10
LINE(1)=IBLNK
LINE(2)=IBLNK
LINE(3)=IPLUS
LINE(4)=IBRK9
MM=9998

DO 603 I=1,N

NUM=5

IF(1.EQ.N) L=NR

DO 601 J=1,L

MM=MM-1

LABEL=UNPAK(MM)

LINE(NUM)=LABEL2(1)

LINE(NUM+1)=LABEL2(2)

LINE(NUM+2)=ICOM9

NUM=NUM+3

NUM=NUM-1

DO 602 J=NUM,40

LINE(J)=IBLNK

WRITE(7,980) LINE

LINE(4)=ICOM9

FORMAT(40A2)

WRITE(7,981)

981, FORMAT(5X,'+'),NACSHN/'C ACTION ENTRIES START HERE ',44('*'))

AAINTN(1,3)=90000+MM-1

GO TO 99998

601

602

603

980

981,

RELEASE 2.0 GENER DATE = 80124 13/19/59

C ACTION 39 USE IPTR TO IDENTIFY ACTION, SIMPLE VS COMPOUND
C

99960 CONTINUE

IPTR=AAININ(IACNO,2)

GO TO 99998

C ACTION 40 OUTPUT ACTION HEADER LABEL STATEMENT
C

99959 CONTINUE

LABNO=99998-AAININ(IACNO,1)

WRITE(7,979) LABNO

979 FORMAT('C'/15,1X,'CONTINUE')

GO TO 99998

C ACTION 41 SET IACNO = CURRENT INTERNAL ACTION NUMBER
C

99958 CONTINUE

IACNO=AAIRNS(IACNO)

GO TO 99998

C ACTION 42 READ A LINE OF CODE FROM UNIT 3
C

99957 CONTINUE

READ(NTF,IPTR,984) LINE4,IPTR

GO TO 99998

C ACTION 43 SET IPTR = UNIT 3 LOCATION OF SOURCE CODE FOR THIS ACTION
C

99956 CONTINUE

IPTR=AAININ(IACNO,3)

NN=IPTR/10000

IPTR=IPTR-NN*10000

GO TO 99998

C ACTION 44 OUTPUT LINE OF CODE
C

99955 CONTINUE

WRITE(7,984) LINE4

GO TO 99998

RELEASE 2.0 GENER DATE = 80124 13/19/59

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C ACTION 45 OUTPUT ACTION TRAILER STATEMENT
C
99954 CONTINUE
WRITE(7,978)
978 FORMAT(6X,'GO TO 99998')
GO TO 99998
C ACTION 46 ZERO COMPOUND ACTION COUNTER
C
99953 CONTINUE
CACTNO=0
GO TO 99998
C ACTION 47 INCREMENT COMPOUND ACTION COUNTER
C
99952 CONTINUE
CACTNO=CACTNO+1
GO TO 99998
C ACTION 48 REMEMBER NAME OF TABLE BEING CALLED
C
99951 CONTINUE
EXTN4(1)=LINE4(7)
EXTN4(2)=LINE4(8)
GO TO 99998
C ACTION 49 MARK COMPOUND ACTION AS 'USED'
C
99950 CONTINUE
CMPFLG=IABS(CMPFLG)
GO TO 99998
C ACTION 50 UPDATE INTERNAL ACTION NUMBER IACTNO TO NEXT ACTION IN LIST
C
99949 CONTINUE
IACTNO=AAINTN(IACTNO,2)
GO TO 99998
C ACTION 51 SET CPTR TO HEAD OF SOURCE CODE FOR THIS ACTION
C

```

RELEASE 2.0 GENER DATE = 80124 13/19/59

```

99948 CONTINUE
CPTR=IABS(APDTAB(BASE+CACTNO))
NMF=CPTR/10000
CPTR=CPTR-NMF*10000
GO TO 99998
C ACTION 52 SET LOCATION OF START OF COMPOUND ACTION LIST
C
99947 CONTINUE
BASE=APDTAB(76)-1
GO TO 99998
C ACTION 53 UPDATE IPTR FROM CPTR
C
99946 CONTINUE
IPTR=CPTR
GO TO 99998
C ACTION 54 ZERO LINUM
C
99945 CONTINUE
LINUM=0
GO TO 99998
C ACTION 55 INCREMENT LINUM
C
99944 CONTINUE
LINUM=LINUM+1
GO TO 99998
C ACTION 56 LOCATE FILE NUMBER FROM TABLE NAME (TFN)
C
99943 CONTINUE
READ(8,3) IBLK1
TFN=99999
N=IBLK1(4)*4
DO 422 I=4,N,4
    DO 421 J=1,2
        IF (IBLK1(I+J).NE.EXTN4(J)) GO TO 422

```

```

421            CONTINUE
          TFN=IBLK1(I+3)
          GO TO 423
422            CONTINUE
423            CONTINUE
          GO TO 99998
C ACTION 57 OUTPUT COMPOUND ACTION 'NTF=TFN' STATEMENT
C
99942 CONTINUE
          WRITE(7,977).TFN
977            FORMAT(6X,'NTF=',12)
          GO TO 99998
C ACTION 58 ZERO ACTION NUMBER ACTNUM
C
99941 CONTINUE
          ACTNUM=0
          GO TO 99998
C ACTION 59 INCREMENT ACTNUM
C
99940 CONTINUE
          ACTNUM=ACTNUM+1
          GO TO 99998
C ACTION 60 INSERT LABELS, TABLE NAME INTO MINI-DRIVER & WRITE 1ST PART
C
99939 CONTINUE
          MM=AAINTN(1,3)
          DO 381 I=1,3
381            DRVALS(I)=MM+1-I
          AAJNTN(1,3)=MM-3
          WRITE(7,976) (DRVALS(I),I=1,5),(DRVALS(2),I=1,6)
976            FORMAT(6X,'ACTIVE=NSTROM',6X,'DO ',15,' I',15,'=1,NRPROS',15,2X,
          +'VECTOR(I',15,')=.NOT.(RULES(I',15,','NSTCOL).AND.TRUE)',6X,'N',15,
          +'=1',6X,'DO ',15,' I',15,'=1,N',15,7X,'N',15,'=N',15,'+1')
          IBLK1(4)=EXTN4(I)

```


RELEASE 2.0

DATE = 00124

GENER

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IBLK1(5)=EXTN4(2)
IBLK1(69)=UNPAK(DRVALS(3)-90000)
IBLK1(109)=IBLK1(69)
LABEL=UNPAK(DRVALS(2)-90000)
IADD=120

```

```

DO 383 J=1,2
  IB(1)=IBLK1(IADD+1)
  IB(2)=IBLK1(IADD+2)
DO 382 I=1,4

```

```

  LB(I+1)=LABEL(I)
  IBLK1(IADD+1)=IB(I)
  IBLK1(IADD+2)=IB(2)
  IADD=IADD+20
  LABEL=IBLK1(69)

```

```

GO TO 99998

```

```

C ACTION 61 INSERT PREDICATE SUBROUTINE NAME INTO BLOCK
C

```

```

99938 CONTINUE

```

```

IBLK1(6)=TN(1)
IBLK1(7)=TN(2)
GO TO 99998

```

```

C ACTION 62 SET IPTR TO START OF PREDICATE LOCAL VARIABLE
C

```

```

99937 CONTINUE

```

```

IPTR=APDTAB(260)
GO TO 99998

```

```

C ACTION 63 CALL GLOBAL DATA GENERATION UTILITY
C

```

```

99936 CONTINUE

```

```

CALL DDSGEN(APDTAB(1),APDTAB(255),APDTAB(256),APDTAB(257),
+ APDTAB(258))
GO TO 99998

```

```

C ACTION 64 SET IPTR TO HEAD OF GLOBAL STATEMENT CODE ON UNIT 3
C

```

RELEASE 2.0 GENER DATE = 80124 13/19/59

```
99935 CONTINUE
IPTR=APDTAB(256)
GO TO 99998
C ACTION 65 OUTPUT 'C GLOBAL VARIABLES....'
C
99934 CONTINUE
WRITE(7,975)
975 FORMAT('C --- GLOBAL DECLARATIONS ---')
GO TO 99998
C ACTION 66 SET IPTR TO START OF PREDICATE SOURCE CODE ON UNIT 3
C
99933 CONTINUE
IPTR=APDTAB(254)
GO TO 99998
C ACTION 67 INSERT 'V(..)=' INTO BLOCK
C
99932 CONTINUE
DO 315 I=1,COUNTN
J=(I-1)*20
IF (IBLK1(J+2).NE.NBLNK) GO TO 315
PRDNUM=PRDNUM+1
LABEL=UNPAK(PRDNUM)
LVC(5)=LABEL1(3)
LVC(6)=LABEL1(4)
IBLK1(J+2)=VCODE(1)
IBLK1(J+3)=VCODE(2)
315 CONTINUE
GO TO 99998
C ACTION 68 OUTPUT 'RETURN' & 'END' STATEMENTS
C
99931 CONTINUE
WRITE(7,974)
974 FORMAT(6X,'RETURN'/6X,'END')
GO TO 99998
```

RELEASE 2.0

GENER

DATE = 80124

13/19/59

C ACTION 69 LIST FILE USAGE TABLE WITH MODIFICATION FLAGS

99930 CONTINUE

EXFLAG=0

WRITE(6,973)

973 FORMAT(/' GENERATION COMPLETE'//) AT EXECUTION TIME, TABLES FOR THE FOLLOWING SUB-MODULES MUST BE ASSOCIATED WITH THE FORTRAN UNIT NUMBER SHOWN//9X,'TABLE',8X,'UNIT'//

READ(8,3) IBLK1

DO 295 I=7,99,4

IF (IBLK1(I).EQ.0) GO TO 299

IF (IBLK1(I).NE.APDTAB(71)) GO TO 291

IBLK1(I+1)=0

IPTR=IBLK1(I+1)

J=I-2

EXFLAG=EXFLAG+IPTR

WRITE(6,972) (IBLK1(L),L=J,I),MFLG(IPTR+1)

FORMAT(8X,2A4,5X,15,3X,A4)

299 IF (EXFLAG.GT.0) WRITE(6,971)

971 FORMAT(/' TABLES MARKED "MOD" REQUIRE SOURCE GENERATION TO MAINTAIN COMPATIBILITY WITH OTHER SUB-MODULES'//)

GO TO 99998

C ACTION 70 ZERO PREDICATE COUNTER.

C

99929 CONTINUE

PRDNUM=0

GO TO 99998

C END OF ACTIONS *****

99998 NXTACT=AININU(NXTACT,2)

99000 CONTINUE

RETURN

99999 CONTINUE

WRITE(6,90001) PDATABL(1),PDATABL(2),ACTIVE,(VECTOR(I),I=1,NRPRDS)

90001 FORMAT(' VECTOR NOT MATCHED IN ',A4,A2,' STRATEGY ',I2,' VECTOR #A

RELEASE 2.0

+S '1,5011)
RETURN
END

GENER

DATE = 80124

13/19/59

Sub-module GENER

RELEASE 2.0

SGENES

DATE = 80124

13/19/59

```

SUBROUTINE SGENES (V,NRPRDS)
C SYSTEM SPECIFICATIONS *****
LOGICAL*1 V(NRPRDS)
C APPLICATION SPECIFICATIONS *****
C --- GLOBAL DECLARATIONS ---
LOGICAL*1 ZL111,LOGDOL,LOGBLK,ZL112,ATAB,STBLK,LATAB
INTEGER IACTNO,CHPFLG
INTEGER CACTNO,CPTR,GLOBVL,LACT,LPRDL,LNARPR,LNASTR,LNAARL
INTEGER NAIACS,EXFLAG,COUNT,BLKNO,NARULE,NAARL,IPTR,ACTNUM
INTEGER AATRNS,AAINTN,ZI415,NAPRDS,NAACTS,ZI416,IBLK1,ZI417
INTEGER APDIAB,ZI411,LINUM,ZI412,NASTR,ZI413,NARPRD,ZI414
COMMON/14/ APDTAB(375),ZI411(4),LINUM,ZI412,NASTR,ZI413(3),NARPRD
COMMON/14/ ZI414(4907),AATRNS(I20),AAINTN(150,3),ZI415(174),NAPRDS
COMMON/14/ NAACTS,ZI416(10),IBLK1(100),ZI417(100),NAIACS,EXFLAG
COMMON/14/ COUNT,BLKNO,NARULE,NAARL,IPTR,ACTNUM,CACTNO,CPTR
COMMON/14/ GLOBVL,LACT,LPRDL,LNARPR,LNASTR,LNAARL,IACTNO,CHPFLG
COMMON/L1/ ZL111(10010),LOGDOL,LOGBLK,ZL112(7),ATAB(8),STBLK
COMMON/L1/ LATAB(8)
C --- LOCAL DECLARATIONS ---
V( 1)= .NOT.ATAB(1)
V( 2)= .NOT.ATAB(2)
V( 3)= .NOT.ATAB(3)
V( 4)= .NOT.ATAB(5)
V( 5)= .NOT.ATAB(6)
V( 6)= NAKPRD.NA.NAPRDS
V( 7)= NASTRL.NE.NARULE
V( 8)= NAARL.NE.NARULE
V( 9)= APDTAB(255).EQ.0
V(10)= APDTAB(259).EQ.0
V(11)= APDTAB(260).EQ.0
V(12)= EXFLAG.EQ.0
V(13)= EXFLAG.EQ.1
V(14)= STBLK
V(15)= BLKNO.EQ.0

```

13/19/59

DATE = 80124

GENES

RELEASE 2.0

```

V(16)= IPTR.EQ.0
V(17)= COUNTR.LT.10
V(18)= COUNTR.EQ.0
V(19)= ACTNUM.GT.NAACIS
V(20)= CACTNO.GT.APDIAB(75)
V(21)= APDIAB(77).LT.0
V(22)= LINUM.EQ.0
V(23)= CPTR.EQ.0
V(24)= CACTNO.EQ.3
V(25)= CACTNO.EU.7
V(26)= IACTNO.EQ.0
RETURN
END

```

Sub-module GENER

CLUSTER: CONTROL CODE-1

- 14: STBLK.EQ.0
- 15: BLKNO.EQ.0
- 16: IPTR.EQ.0
- 17: COUNTR.LT.10
- 18: COUNTR.EQ.0

RULES: 0000000
1234567

YNNNNNN
YNNNN
N Y YY
YNNYY
N NY

STRATEGY

- 2: CONTROL CODE-1
- 3: GLOBAL SPECS-A
- 4: LOCAL SPECS-A
- 5: CONTROL CODE-2
- 6: ACTIONS
- 9: CONTROL CODE-3
- A: GLOBAL SPECS-P
- B: LOCAL SPECS-P
- C: PREDICATE CODE
- E: CONTROL CODE-4

2223233
3 348
4 455
55 566
99 9EE 239
A ABB
B BCC
C C
EE EAA

CLUSTER: CONTROL CODE-1

- 20 SET START OF BLOCK INDICATOR .TRUE.
- 21 SET START OF BLOCK INDICATOR .FALSE.
- 22 ZERO COUNTER NUMBER
- 23 SET IPTR TO START OF CURRENT BLK OF CONTROL CODE
- 24 SET IPTR TO SYSTEMS SOURCE FILE (NTF=4)
- 26 POINT TO INTO BLOCK - UPDATE IPTR
- 27 READ CARD INTO BLOCK
- 28 INCREMENT COUNTER & INSERT IN SUBROUTINE STATEMENT
- 29 INCREMENT TABLE NAME NUMBER
- 30 INCREMENT BLOCK NUMBER
- 31 WHITE BLOCK TO OUTPUT FILE
- 35 INCREMENT BLSWNO (CODE BLOCK SEQUENCE NUMBER)

RULES: 0000000
1234567

DA
B UDCC
C UDCC
D UDCC
E UDCC
F UDCC
B A
A AA
A CCBH
A BBA
A

CLUSTER: GLOBAL CODE-A

- 14: STBLK
- 15: BLKNO.EQ.0
- 16: IPTR.EQ.0
- 17: COUNTR.LT.10
- 18: COUNTR.EQ.0

RULES:

000000
1234567

NNNNMY
NNYY
MYY
YNYNY
NY N

STRATEGY

- 2: CONTROL CODE-1
- 3: GLOBAL CODE-A
- 4: LOCAL SPECS-A
- 5: CONTROL CODE-2
- 6: ACTIONS
- 9: CONTROL CODE-3
- A: GLOBAL CODE-P
- B: LOCAL SPECS-P
- C: PREDICATE CODE
- E: CONTROL CODE-4

240

2233
3344333
445544
5566

99EE99
AABBAA
BBCCBB
C
EEAA

CLUSTER: GLOBAL CODE-A

- 20 SET START OF BLOCK INDICATOR :TRUE.
- 21 SET START OF BLOCK INDICATOR :FALSE.
- 22 ZERO COUNTER
- 23 ZERO BLOCK NUMBER
- 24 INCREMENT COUNTER
- 25 INCREMENT BLOCK NUMBER
- 26 WRITE BLOCK TO OUTPUT FILE
- 27 POINTMENT BLKNO (CODE BLOCK SEQUENCE NUMBER)
- 28 CALL GLOBAL DATA GENERATION UTILITY
- 29 SET IPTR TO HEAD OF GLOBAL STATEMENT CODE ON UNIT 3
- 30 OUTPUT 'C GLOBAL VARIABLES.....'

RULES:

000000
1234567

DA B
CC CCD
B

BB BB
AA AA
F C
A G
H

CLUSTER: LOCAL SPECS-A

- 14: STBLK EQ.0
- 15: BLKNO. EQ.0
- 16: IPTK. EQ.0
- 17: COUNTR. LT.10
- 18: COUNTR. EQ.0

STRATEGY

- 2: CONTROL CODE-1
- 3: GLOBAL CODE-A
- 4: LOCAL SPECS-A
- 5: CONTROL CODE-2
- 6: ACTIONS
- 9: CONTROL CODE-3
- A: GLOBAL CODE-P
- B: LOCAL SPECS-P
- C: PREDICATE CODE
- E: CONTROL CODE-4

RULES:

0000000
1234567
NNNNYMN
NN YY Y
NYY NY
YNY NY N

2233
3344 33
4455444
5566
99EE 99
AAHH AA
HBCC BB
EAAA

241

CLUSTER: LOCAL SPECS-A

- 20 SET START OF BLOCK INDICATOR .TRUE.
- 21 SET START OF BLOCK INDICATOR .FALSE.
- 22 ZERO COUNTER
- 23 ZERO BLOCK INTO BLOCK - UPDATE IPIR
- 24 READ CARD INTO COUNTER NUMBER
- 25 INCREMENT COUNTER NUMBER
- 30 INCREMENT BLOCK TO OUTPUT FILE
- 31 WRITE BLOCK TO START OF LOCAL ACTION CODE LIST N FILE 3
- 32 SET IPIR TO USER'S SOURCE FILE UNIT 3
- 33 POINT TO USER'S SOURCE FILE UNIT 3
- 35 INCREMENT BLSUMNO (CODE BLOCK SEQUENCE NUMBER)
- 36 OUTPUT LOCAL VARIABLES.....

RULES:

0000000
1234567

DA H
CC CCC
B A
MB HB
AA AA
A E
F F
G

CLUSTER: CONTROL CODE-2

RULES: 000000
1234567

20 SET START OF BLOCK INDICATOR .TRUE.
 21 SET START OF BLOCK INDICATOR .FALSE.
 22 ZERO COUNTER
 23 ZERO BLOCK NUMBER OF CURRENT BLK OF CONTROL CODE
 24 SET IPTR TO SYSTEMS SOURCE FILE (NTF=4)
 26 READ CARD INTO BLOCK - UPDATE IPTR
 27 INCREMENT COUNTER
 28 INCREMENT BLOCK NUMBER
 30 WRITE BLOCK TO OUTPUT FILE
 31 INCREMENT BLOCKSND (CODE BLOCK SEQUENCE NUMBER)
 35 INCREMENT PREDICATE SUBROUTINE NAME INTO BLOCK
 37

DA
 B C C C DD
 D E F H A BB CC
 AA BB
 A AA AA

242

CLUSTER: CONTROL CODE-2

RULES: 000000
1234567

14. STBLK
 15. BLKND.EQ.0
 16. IPTR.EQ.0
 17. COUNTER.LT.10
 18. COUNTER.EQ.0

YNNNNNN
 NN YY
 N YY Y
 YNYNY
 NY N

STRATEGY

2: CONTROL CODE-1
 3: GLOBAL CODE-A
 4: LOCAL SPECS-A
 5: CONTROL CODE-2
 6: ACTIUNS
 9: CONTROL CODE-3
 A: GLOBAL CODE-P
 B: LOCAL SPECS-P
 C: PREDICATE CODE
 E: CONTROL CODE-4

22233
 3344
 4455
 556655
 999EE
 AAAH
 HBCC
 C
 EEEAA

CLUSTER: ACTIONS
 14: STBLK
 16: IPTR.EQ.0
 19: ACTNUM.GT.NAACTS
 26: IACTNO.EQ.0
 RULES:
 0000
 12345
 YNNNN
 YNYY
 NNYN
 N

STRATEGY
 6: ACTIONS ACTION
 7: SIMPLE ACTION
 8: COMPOUND ACTION
 9: CONTROL CODE-3
 67896

CLUSTER: ACTIONS
 20 SET START OF BLOCK INDICATOR .TRUE.
 21 SET START OF BLOCK INDICATOR .FALSE.
 33 POINT TO USER'S SOURCE FILE UNIT 3
 35 INCREMENT BLSONO (CODE BLOCK SEQUENCE NUMBER)
 38 USE IPTR TO IDENTIFY ACTION, SIMPLE VS COMPOUND
 39 OUTPUT ACTION HEADLINE LABEL, STATEMENT
 40 SET IACTNO = CURRENT INTERNAL ACTION NUMBER
 41 READ A LINE OF CODE FROM UNIT 3
 42 SET IPTR = UNIT 3 LOCATION OF SOURCE CODE FOR THIS A
 43 OUTPUT LINE OF CODE
 44 ZERO ACTION NUMBER
 58 INCREMENT ACTNUM
 59 INCREMENT ACTNUM
 RULES:
 0000
 12345
 GA
 BAA
 C
 A
 GFFC
 FBBB
 DDD
 CCE
 DEE
 A

STRATEGY
 6: ACTIONS
 7: SIMPLE ACTION
 8: COMPOUND ACTION
 9: CONTROL CODE-3
 67896

CLUSTER: SIMPLE ACTION

16. IPTR.EQ.0

STRATEGY

6. ACTIONS
7. SIMPLE ACTION

KULES: 00
12 YN --
67 --

CLUSTER: SIMPLE ACTION

39 USE IPTR TO IDENTIFY ACTION, SIMPLE VS COMPOUND
41 SET IACTNO = CURRENT INTERNAL ACTION NUMBER
42 READ A LINE OF CODE FROM UNIT 3
44 OUTPUT LINE OF CODE
45 OUTPUT ACTION TRAILER STATEMENT
59 INCREMENT ACTNUM

STRATEGY

6. ACTIONS
7. SIMPLE ACTION

KULES: 00
12 D C A B
A B --
67 --

CLUSTER: COMPOUND ACTION

- 14: STBLK.EQ.0
- 16: IPTH.EQ.0
- 17: COUNTR.EQ.0
- 18: CACTNO.GT.APDTAB(75)
- 20: APDTAB(77).LT.0
- 22: LINUM.EQ.0
- 23: CPTIR.EQ.0
- 24: CACTNO.EQ.3
- 25: CACTNO.EQ.7

STRATEGY

- 6: ACTIONS
- 8: COMPOUND ACTION

RULES:

00000000111111
 123456789012345
 YNNNNNNNNNNNNNN
 NY N Y Y Y
 Y N Y Y Y
 NNNNNNNNNNNNNNN
 Y Y Y Y NNNNN
 YNN NNNNN YN Y
 NNNYNNNNNN NNYM
 NN YNNNN NNYM
 NN NY Y Y Y NNYM

8888888888888888

CLUSTER: COMPOUND ACTION

21 SET START OF BLOCK INDICATOR .FALSE.
 22 ZERO COUNTER
 23 ZERO BLOCK NUMBER
 26 POINT TO SYSTEMS SOURCE FILE (NTFF=4)
 27 POINT CARD INTO BLOCK - UPDATE IPTR
 28 INCREMENT COUNTER
 30 INCREMENT BLOCK NUMBER
 31 WRITE BLOCK TO OUTPUT FILE
 33 POINT TO USER'S SOURCE FILE UNIT 3
 39 USE IPTR TO IDENTIFY ACTION, SIMPLE VS COMPOUND
 40 OUTPUT ACTION HEADER LABEL STATEMENT
 41 SET IACTNO = CURRENT INTERNAL ACTION NUMBER
 42 READ A LINE OF CODE FROM UNIT 3
 44 OUTPUT ACTION TRAILER STATEMENT
 45 ZERO COMPOUND ACTION COUNTER
 47 INCREMENT COMPOUND ACTION COUNTER
 48 REMEMBER NAME OF TABLE BEING CALLED
 49 MARK COMPOUND ACTION NUMBER AS 'USED'
 50 UPDATE IPTR TO HEAD OF SOURCE CODE FOR THIS ACTION
 51 SET LOCATION OF START OF COMPOUND ACTION LIST
 52 UPDATE IPTR FROM CPTR
 54 ZERO LINUM
 55 INCREMENT LINUM
 56 LOCATE FILE NUMBER FROM TABLE NAME (TFN)
 57 OUTPUT COMPOUND ACTION 'NTFETFN', STATEMENT
 59 INCREMENT ACTNUM
 60 INSERT LABELS, TABLE NAME INTO MINI-DRIVER & WRITE I

STRATEGY

- 6: ACTIONS
- 8: COMPOUND ACTION

RULES:

0000000001111111
 123456789012345

C F G DD C EF G
 B A CC BB E D DD BB CC I
 D BA CB A C B H J
 A .CAD C BJ
 F DCE D DK
 I EBF E CL
 H A B C A AAA
 J E B C A B E
 K A B C A B G
 AA B

8888888888888888

CLUSTER: CONTROL CODE-3

RULES: 0000000
1234567

YNNNNNN
NNYY
NYY
YNYNY
NYN

22233
334433
445544
55566

999EE99
AABBA
BCCCB
C
EEEE

14: STBLK.EQ.0
15: BLKNO.EQ.0
16: IPTK.EQ.0
17: COUNTR.LT.10
18: COUNTR.EQ.0

STRATEGY

2: CONTROL CODE-1
3: GLOBAL SPECS-A
4: LOCAL SPECS-A
5: CONTROL CODE-2
6: ACTIONS
9: CONTROL CODE-3
A: GLOBAL SPECS-P
B: LOCAL SPECS-P
C: PREDICATE CODE
E: CONTROL CODE-4

20: SET START OF BLOCK INDICATOR :TRUE.
21: SET START OF BLOCK INDICATOR :FALSE.
22: ZERO COUNTER NUMBER
23: ZERO IPTK TO START OF CURRENT BLK OF CONTROL CODE
24: SET IPTK TO SYSTEMS SOURCE FILE (NTFF=4)
26: POINT CARD INTO BLOCK - UPDATE IPTK
27: INCREMENT COUNTER NUMBER
28: INCREMENT BLOCK TO OUTPUT FILE
30: WRITE BLOCK TO OUTPUT FILE
31: INCREMENT BLKSNO (CODE BLOCK SEQUENCE NUMBER)

CLUSTER: CONTROL CODE-3

RULES: 0000000
1234567

DA
CC CC
CC CC
D
E
F
A
BB BB
AA AA
A

20: SET START OF BLOCK INDICATOR :TRUE.
21: SET START OF BLOCK INDICATOR :FALSE.
22: ZERO COUNTER NUMBER
23: ZERO IPTK TO START OF CURRENT BLK OF CONTROL CODE
24: SET IPTK TO SYSTEMS SOURCE FILE (NTFF=4)
26: POINT CARD INTO BLOCK - UPDATE IPTK
27: INCREMENT COUNTER NUMBER
28: INCREMENT BLOCK TO OUTPUT FILE
30: WRITE BLOCK TO OUTPUT FILE
31: INCREMENT BLKSNO (CODE BLOCK SEQUENCE NUMBER)

CLUSTER: GLOBAL CODE-P

14: STBLK.EQ:0
15: BLKNO.EQ:0
16: IPTR.EQ:0
17: COUNTR.LI:10
18: COUNTR.EQ:0

STRATEGY

3: CONTROL CODE-1
3: GLOBAL CODE-A
4: LOCAL SPECS-A
5: ACTIONS CODE-2
9: CONTROL CODE-3
A: GLOBAL CODE-P
B: LOCAL SPECS-P
C: PREDICATE CODE
E: CONTROL CODE-4

RULES:
0000000
1234567

NNNNNY
NN YY
N YY Y
YNYNY
NY N

2233
334433
445544
5566
99EE99
AABAAA
BCCBB
CEEA

248

CLUSTER: GLOBAL CODE-P

20 SET START OF BLOCK INDICATOR :TRUE.
21 ZERO COUNTER
22 READ CARD INTO BLOCK NUMBER
23 INCREMENT BLOCK TO OUTPUT FILE
27 *WRITE TO USER'S SOURCE FILE UNIT 3
28 INCREMENT TO HEAD OF GLOBAL STATEMENT CODE UN UNIT 3
30 INCREMENT TO HEAD OF GLOBAL STATEMENT CODE UN UNIT 3
31 INCREMENT TO HEAD OF GLOBAL STATEMENT CODE UN UNIT 3
33 SET IPTR 'C GLOBAL VARIABLES.....
65 OUTPUT 'C GLOBAL VARIABLES.....

RULES:
0000000
1234567

UA A
CC CCC
D
A A
B B B B
AA AA E
H F F G

CLUSTER: LOCAL SPECS-P

RULES: 0000000
1234567

NNNNNY
NN YY
N YY Y
YNYNY
NY N

2233
334433
445544
5566

99EE99
AABBAA
BBCCBB
C
EEAA

14: STBLK.EQ.0
15: BLKNO.EQ.0
16: IPTR.EQ.0
17: COUNTR.LT.10
18: COUNTR.EQ.0

STRATEGY

- 2: CONTROL CODE-1
- 3: GLOBAL CODE-A
- 4: LOCAL SPECS-A
- 5: CONTROL CODE-2
- 6: ACTIONS
- 9: CONTROL CODE-3
- A: GLOBAL CODE-P
- B: LOCAL SPECS-P
- C: PREDICATE CODE
- E: CONTROL CODE-4

RULES: 0000000
1234567

DA B
CC CCC
B
A BB BH
AA AA E
F G A

CLUSTER: LOCAL SPECS-P

20 SET START OF BLOCK INDICATOR .TRUE.
21 SET START OF BLOCK INDICATOR .FALSE.
22 ZERO COUNTER NUMBER
23 ZERO BLOCK INTO BLOCK - UPDATE IPTR
27 INCREMENT COUNTER NUMBER
28 INCREMENT BLOCK TO OUTPUT FILE
30 WRITE BLOCK TO USER'S SOURCE FILE UNIT 3
31 POINT TO USER'S SOURCE FILE UNIT 3
35 INCREMENT BLSQNO (CODE BLOCK SEQUENCE NUMBER)
36 OUTPUT LOCAL VARIABLE
62 SET IPTR TO START OF PREDICATE LOCAL VARIABLE

RULES: 0000
 12345
 NYNNN
 NY YY
 Y W NY

 2 3 4 5 9 A B C C C D D
 E -----

RULES:

CLUSTER: PREDICATE CODE

14: STBLK.EQ:0
 16: COUNTR.LT:10
 17: COUNTR.EQ:0

STRATEGY

2: CONTROL CODE--1
 3: GLOBAL CODE--A
 4: LOCAL SPECS--A
 5: CONTROL CODE--B
 9: CONTROL CODE--3
 A: GLOBAL CODE--P
 B: LOCAL SPECS--P
 C: PREDICATE CODE
 D: LIST FILE INFO
 E: CONTROL CODE--4

RULES: 0000
 12345
 EB
 B C D D A
 D
 H A
 C C
 D B
 E F A
 A A
 A A
 F C
 G

RULES:

CLUSTER: PREDICATE CODE

20 SET START OF BLOCK INDICATOR .TRUE.
 21 SET START OF BLOCK INDICATOR .FALSE.
 22 ZERO COUNTER NUMBER
 23 ZERO BLOCK INTO BLOCK - UPDATE IPTR
 27 INCREMENT BLOCK INTO OUTPUT FILE
 28 INCREMENT BLOCK NUMBER
 31 WRITE BLOCK TO OUTPUT FILE UNIT 3
 33 PRINT TO USER'S SOURCE FILE UNIT 3
 35 INCREMENT BL SGN0 (CODE BLOCK SEQUENCE NUMBER)
 66 SET IPTM (V(.))Z INTO BLOCK
 67 INSERT 'RETURN' & 'END' STATEMENTS
 68 OUTPUT PREDICATE COUNTER
 70 ZERO PREDICATE COUNTER

RULES: 0 1 Y - 0 -

CLUSTER: LIST FILE INFO

14. STBLK

STRATEGY

D. LIST FILE INFO

RULES: 0 1 A - 0 -

CLUSTER: LIST FILE INFO

69 LIST FILE USAGE TABLE WITH MODIFICATION_FLAGS

STRATEGY

D. LIST FILE INFO

CLUSTER: CONTROL CODE-4

- 14: STBLK.EQ.0
- 15: BLKNO.EQ.0
- 16: IPTK.EQ.0
- 17: COUNTR.LT.10
- 18: COUNTR.EQ.0

STRATEGY

- 2: CONTROL CODE-1
- 3: GLOBAL CODE-A
- 4: LOCAL SPECS-A
- 5: CONTROL CODE-2
- 6: ACTIONS
- 9: CONTROL CODE-3
- A: GLOBAL CODE-P
- B: LOCAL SPECS-P
- C: PREDICATE CODE
- E: CONTROL CODE-4

RULES: 0000000
1234507

YMNMM YY
 MN YY
 N YY Y
 YNYYNY
 NY N

22233
 3344
 4455
 55566

999EE
 AABBB
 BHCC
 C
 EEA AEA

252

CLUSTER: CONTROL CODE-4

- 20 SET START OF BLOCK INDICATOR : TRUE
- 21 SET START OF BLOCK INDICATOR : FALSE
- 22 ZERO COUNTER NUMBER
- 23 SET IPTK TO START OF CURRENT BLK OF CONTROL CODE
- 24 POINT TO SYSTEMS SOURCE FILE (NTF24)
- 26 HEAD CARD INTO BLOCK - UPDATE IPTK
- 27 INCREMENT COUNTER NUMBER
- 28 INCREMENT BLOCK NUMBER
- 30 WRITE BLOCK TO OUTPUT FILE
- 31 INCREMENT BLKNO (CODE BLOCK SEQUENCE NUMBER)
- 35 INCREMENT PREDICATE SUBROUTINE NAME INTO BLOCK
- 61

RULES: 0000000
1234507

DA E
 CC DD
 BC DEF

H
 A
 BB CC
 AA BB
 A AA

APPENDIX C

UTILITY PROGRAMS

Certain functions have been filled by means of utility procedures. These are accessed by conventional Fortran subroutine CALLS. They are written in either Fortran or 370 Assembler and their source listings follow. They fall into three categories.

1. General purpose utilities

STRING	CONVRT	UNPAK
DNULL		

2. Data Dictionary manipulation

DDINIT	AD2LST	ADDVAR
GETBL3	MODTAB	ANALYS
PUSH	GET	FLUSH
NONBLK	POP	ADDTAB

3. Source code generation

DDSGEN	DEGLOB	SORT
BLDVAR	ADDTYP	ADDCOM
PRTCOM	PRTTYP	MOVCH
ADDIGS		

STRING - 370 Assembler - Used widely throughout system

Isolates and returns a string of characters delimited by commas or blanks, from an 80 byte card image. The position of the start of the next character string (if any) is also determined. This is used throughout the system for handling user entries.

CONVRT - 370 Assembler - Used widely throughout system

Translates a string of display-coded (EBCDIC) digits into its binary integer value.

UNPAK - Fortran - Used widely throughout system

Translates a binary integer number into a string of display-coded (EBCDIC) digits.

DNULL - 370 Assembler - Used widely throughout system

Zeros an array.

DDINIT - Fortran - Called from BLDCOD

Initialises the data dictionary (for a new project) by clearing the type table lists (block 2) and setting up the list of permitted data types (block 1).

AD2LST - Fortran - Called from BLDCOD

Adds a reference to a global data item to a table's variable list.

ADDVAR - Fortran - Called from BLDCOD

Searches the global variables list for existence of a data item; adding it to the list if it does not.

GETBL3 - Fortran - Called from ADDVAR

Fetches a block containing the variables list into memory from the data dictionary file (unit 8).

MODTAB - Fortran - Called from BLDCOD

If changes have been made to the variables list, all tables referencing elements of the type changed, are marked for code re-generation.

ANALYS - Fortran - Called from BLDCOD

A simple table-driven parser which analyses a string of characters on a user's global specification statement, according to the following rules.

1	#	::=	name	diminfo
2	name	::=	ident	

```

3  - diminfo ::= (  dims
7      ::=
10     ::= ,
5  dims    ::= num  rest
6  rest    ::= ,  dims
4  )      ::= )  end
8  end     ::= ,
9      ::=

```

Values for element name, length in words, and dimension information (EBCDIC) are returned.

PUSH - Fortran - Called from ANALYS

POP - Fortran - Called from ANALYS

Stack maintenance utilities.

GET - 370 Assembler - Called from ANALYS

Extracts and identifies tokens which are returned to ANALYS

FLUSH - Fortran - Called from ANALYS.

Flushes the stack when an illegal character sequence is detected, and prints the unidentifiable string.

NONBLK - Fortran - Called from ANALYS and FLUSH

Locates the start of the next non-blank sequence of characters on the input card.

ADDTAB - Fortran - Called from BLDCOD

Enters the table's file number in the table list for the current data type.

DDSGEN - Fortran - Called from GENER

Generates Fortran source specification statements from global data elements in the data dictionary.

DEGLOB - Fortran - Called from DDSGEN

Clears previously generated global specification statements from the source code file, before re-generation proceeds.

Sort - Fortran - Called from DDSGEN

Bubble sort utility.

BLDVAR - Fortran - Called from DDSGEN

Builds an identifier (for either a type or a Common statement) from character strings (s,t) and numerics (n,m) if non-zero. The resulting identifier appears as st[n]{{m}} where items enclosed in square brackets are optional.

ADDTYP - Fortran - Called from DDSGEN

Adds an identifier to an existing type card, creating a new card if the current one overflows.

ADDCOM - Fortran - Called from DDSGEN

As for ADDTYP, but to a Common card.

PRTCOM - Fortran - Called from DDSGEN and ADDCOM

Writes a COMMON statement in the source code file (unit 3), chaining it to any previous ones.

PRTTYP - Fortran - Called from DDSGEN and ADDTYP

As above for a type specification statement.

MOVCH - Fortran - Called from BLDVAR

Moves non-blank characters into the identifier being built.

ADDIGS - Fortran - Called from BLDVAR

Converts a binary integer into display-coded (EBCDIC) characters and moves them into the identifier being built.

STMT	SOURCE STATEMENT
1.	UTILS CSECT
2 *	SUBROUTINE TO ISOLATE A CHARACTER STRING & LOCATE START OF NEXT
3 *	INVOKED BY: CALL STRING(CAKD,COLUMN,CHARST,MORE,LAST,NCHARS)
4 *	COLUMN IS START LOCATION OF SEARCH, MODIFIED AFTER EACH FIND.
5 *	CHARST IS NCHARS BYTES TO RECEIVE THE STRING.
6 *	LAST IS THE COLUMN NUMBER OF THE LAST NON-BLANK CHARACTER LOCATED
7 *	MORE RETURNS 0 IF THERE IS MORE ON THE CARD. ELSE, 1.
8	ENTRY STRING
9	DC CL7'STRING'
10	DC X'7'
11	STRING 14,12,12(13)
12	BALR 11,0
13	USING *,11
14	LM 3,7,4(1)
15	L 14,0(7)
16	MVI 0(4),X'40'
17	BCTR 14,0
18	BCTR 14,0
19	EX 14,BLSTR
20	L 7,0(1)
21	LR 10,7
22	LR 12,3
23	L 3,0(3)
24	BCT 3,NI
25	NI AR 7,3
26	LA 9,72
27	SR 9,3
28	EX 9,SCHBLK
29	BC 7,NOTBLK
30	LA 8,1
31	SI 8,0(5)
32	HC 15,ENDUP
33	NOTBLK LR 7,1
34	LR 3,7
35	SR 3,10
36	LA 9,0(14,7)

Utility subroutine STRING

ADDR COLUMN,CHARST,MORE,LAST,NCHARS
NO OF CHARS
BLANK OUT FIRST CHAR.

BLANK OUT REST OF CHARST
ADDR CARD

COLUMN NUMBER TO START
REDUCE COLUMN NUMBER BY ONE
START LOCATION ON CARD

NUMBER OF CHARACTERS TO BE CHECKED
SCAN FOR PRECEDING BLANKS

CARD IS BLANK
SET NO-MORE-CHARS FLAG

SET LIMIT ON NUMBER OF NON-BLANK CHARS.

37	STMT	SOURCE STATEMENT	
38	N3	LA 8,1	
39		CLI 0(7),X'6B'	
40		BC 8,ENDWRD	
41		CLI 0(7),X'40'	
42		BC 8,ENDWRD	
43		MVC 0(1,4),0(7)	MOVE CHARACTER INTO STRING
44		LA 4,1(4)	NEXT CHARACTER IN STRING
45		LA 3,1(3)	
46		BXLE 7,8,N3	
47		LR 9,10	
48		LA 9,71(9)	
49	N4	CLI 0(7),X'6B'	LOOP TO END OF STRING
50		BC 8,ENDWRD	
51		CLI 0(7),X'40'	
52		BC 8,ENDWRD	
53		LA 3,1(3)	KEEP TRACK OF POSITION
54		BXLE 7,8,N4	
55		* NON-BLANK CHARS TO END OF CARD	
56		LA 8,1	SET NO-MORE-CHARS FLAG
57		ST 8,0(5)	
58		BC 15,ENDUP	
59	ENDWRD	ST 3,0(6)	STORE POSITION OF LAST NON-BLANK
60		LA 9,71	
61		SR 9,3	NUMBER OF CHARS TO BE CHECKED
62		EX 9,SCHBLK	LOOK FOR NEXT NON-BLANK
63		BC 7,NS	
64		LA 8,1	REST OF CARD IS BLANK
65		ST 8,0(5)	
66		BC 15,ENDUP	
67	N5	SR 1,10	
68		LA 1,1(1)	
69		ST 1,0(12)	
70		SR 1,1	
71		ST 1,0(5)	
72	ENDUP	LM 14,12,12(13)	

```
STMT SOURCE STATEMENT
73 MVI 12(13),X'FF'
74 BALR 15,14
75 DS F
76 MVC 1(0,4),0(4)
77 SCHBLK TRT 0(0,7),TAB1
78 TAB1 74X'0',7X'1',9X'0',8X'1',10X'0',4X'1'
79 DC 10X'0',6X'1',X'0',9X'1',7X'0',9X'1',8X'0'
80 DC 8X'1',23X'0',9X'1',7X'0',9X'1',8X'0',8X'1'
81 DC 6X'0',10X'1'
82 END
```

Utility subroutine STRING

STMT SOURCE STATEMENT

```

1 UTILS CSECT
2 * SUBROUTINE TO CONVERT A DISPLAY CODED STRING OF DIGITS TO ITS INTEGER
3 * VALUE
4 * INVOKED BY: CALL CONVRT(DISPL,NUMBR,VALID)
5 * DISPL - 4 BYTE WORD CONTAINING EBCDIC CHARS
6 * NUMBR - 4 BYTE WORD TO RECEIVE NUMERIC VALUE
7 * VALID - VALIDITY INDICATOR. 0=OK 1=NOT
8 ENTRY CONVRT
9 DC CL7'CONVRT'
10 DC X'7'
11 CONVRT STM 14,12,12(13)
12 BALR 11,0
13 USING *,11
14 LM 8,10,0(1)
15 LA 7,3(8)
16 LA 6,1
17 SR 3,3
18 SR 4,4
19 SR 5,5
20 ST 5,0(10)
21 ST 5,0(9)
22 TRT 0(1,8),TABLE
23 BC 2,INVAL
24 NEXT PACK LAST(1),0(1,8) CONVERT CHAR: (1) TO P.D.
25 CVB 3,CHAR (2) TO BINARY
26 AR 5,3 ADD DIGIT INTO TOTAL
27 BXM 8,6,ENDNUM TST NEXT CHARACTER
28 TRT 0(1,8),TABLE
29 BC 2,ENDNUM
30 M 4,=F'16'
31 BC 15,NEXT
32 INVAL ST 6,0(10) SET INVALID FLAG
33 SR 5,5 RETURN ZERO VALUE
34 ST 5,0(9)
35 BC 15,ENDIT MAKE SURE NEXT CHARACTER IS BLANK ...
36 ENDNUM CLI 0(8),X'40'

```

Utility subroutine CONVRT

```

STMT SOURCE STATEMENT
37 BC 8,STFLG
38 CLI 0(8),X'00'
39 BC 7,INVAL
40 STFLG 5,0(9)
41 ENDIT LM 14,12,12(13)
42 MVI 12(13),X'FF'
43 BALR 15,14
44 DS D
45 CHAR X'0000000000000000'
46 LAST X'00'
47 TABLE 240X'1',10X'0',6X'1'
48 END =F'10'
49

```

.....IT WAS
... OR NULL ...
.....IT WASN'T
RETURN VALUE

RELEASE 2.0

UNPAK

DATE = 80122

14/00/23

```

          INTEGER FUNCTION UNPAK(N)
          C TRANSLATES A BINARY INTEGER VALUE (N) INTO A STRING OF EBCDIC CHARS.
          C MAXIMUM LENGTH IS FOUR DECIMAL DIGITS.
          DIMENSION NDIGS(3)
          LOGICAL*1 LDIGS(12),LWORD(4)
          EQUIVALENCE (NDIGS(1),LDIGS(1)),(NWORD,LWORD(1))
          DATA NDIGS/'0123','4567','89',/,NBLNK/' '/
          IF(N.GE.0.AND.N.LE.9999) GO TO 10
          UNPAK=NBLNK
          WRITE(6,99) N
          FORMAT(' N = ',I10,' OUT OF RANGE')
          RETURN
          10 NWORD=NBLNK
          IF(N.GT.0) GO TO 20
          LWORD(4)=LDIGS(1)
          GO TO 40
          20 K=N
          DO 30 I=1,4
             IF(K.EQ.0) GO TO 40
             J=K-K/10*10
             LWORD(5-I)=LDIGS(J+1)
             K=K/10
          30 UNPAK=NWORD
          40 RETURN
          END

```

Utility subroutine UNPAK

RELEASE 2.0

DDINIT DATE = 80122

14/00/23

```

SUBROUTINE DDINIT( IBLK1 )
C INITIALISES THE DATA DICTIONARY.
INTEGER IBLK1(100), TYPLST(65)
C LIST OF PERMITTED DATA TYPES
DATA TYPLST/ 'INTE', 'GER', ' ', '14', '1', 'REAL', ' ', ' ', ' ', 'R4', '2',
+ 'LOGI', 'CAL', ' ', '14', '3', 'INTE', 'GER', '12', '12', '4',
+ 'LOGI', 'CAL', ' ', '11', '5', 'REAL', ' ', 'R8', '6',
+ 'COMP', 'LEX', ' ', 'C8', '7', 'COMP', 'LEX', '16', 'C6', '8',
+ 'LOGI', 'CAL', ' ', '4', '1', '3', 'INTE', 'GER', ' ', '4', '1', '1',
+ 'REAL', ' ', '4', '1', '1', '2', 'COMP', 'LEX', ' ', '8', '1', '7',
+ '4', '1', '6 /
C CLEAR THE TYPE TABLE LISTS
CALL DNULL( IBLK1, 50, 1 )
WRITE( 8, 2 ) IBLK1
C SET UP THE LIST OF TYPES
DO 5 I=1, 65
  IBLK1( I ) = TYPLST( I )
DO 10 I=66, 100
  IBLK1( I ) = 0
  IBLK1( 67 ) = 999
  IBLK1( 68 ) = 999
WRITE( 8, 1 ) IBLK1
RETURN
END

```

Utility subroutine DDINIT

RELEASE 2.0 AD2LST DATE = 80122 14/00/23

```

SUBROUTINE AD2LST(LISTRT, ISEQ, IOFFST, IBLK4, IBLK1, TFNO)
C ADDS A REFERENCE TO A DATA ITEM TO THIS TABLE'S VARIABLE LIST (IF ANY)
  INTEGER IBLK4(100), IBLK1(100), TFNO
C DOES THIS TABLE ALREADY HAVE A VARIABLE LIST?.....
  IF(LISTRT.GT.0) GO TO 10
C   ...NO... READ THE TABLE LIST
  READ(8,3) IBLK4
  NTABS=IBLK4(4)
  IR4POS=NTABS*4+3
C MARK THE TABLE AS "DATA DICTIONARY ALTERED"
  DO 3 I=7, IR4POS, 4
    IF(IBLK4(I).NE.TFNO) GO TO 3
    IBLK4(I+1)=1
  GO TO 4
3   CONTINUE
  WRITE(8,3) IBLK4
C CLEAR A BLOCK TO START THE LIST
  .4  CALL ONULL(IBLK4, 50, 1)
C FIND SOMEWHERE TO STORE IT
  DO 5 I=69, 100
    IF(IBLK1(I).NE.0) GO TO 5
    IBLK1(I)=999
    WRITE(8,1) IBLK1
    LISTRT=I-65
    GO TO 20
5   CONTINUE
  WRITE(8,99)
99  FORMAT(' NO SPACE FOR TABLE ', A4, A2, ' VARIABLE LIST ON UNIT 8')
  RETURN
C   ...YES... READ THE BLOCK CONTAINING IT
  10  READ(8, LISTRT) IBLK4
C STORE THE REFERENCE IN THE VARIABLE LIST
  20  DO 30 I=1, 100
    IF(IBLK4(I).NE.0) GO TO 30

```

Utility subroutine AD2LST

14/00/23

DATE = 80122

AD2LST

RELEASE 2.0

```

IBLK4(I)=ISEQ*1000+IOFFST
WRITE(8,'LISTHT) IBLK4
RETURN
CONTINUE
WRITE(6,98)
FORMAT(' NO SPACE IN VARIABLE LIST FOR ITEM')
RETURN
END

```

30

98

Utility subroutine AD2LST.

RELEASE 2.0 ADDVAR DATE = 80122 14/00/23

SUBROUTINE ADDVAR(VARNAM,CHARST,IBLK1,TYPNO,LGTH,ISEQ,IOFFST,IBLK3
+ ,MODIFY)

C ADDS A DATA ITEM (NAME,LENGTH,DIMENSION INFO) TO THE GLOBAL VARIABLES
C LIST

INTEGER VARNAM(2),CHARST(4),IBLK1(100),IBLK3(100),TYPNO
ISEQ=0
I3P=66

C SEARCH EACH BLOCK CONTAINING THE VARIABLES LIST

DO 100 I=1,35

C GET THE NEXT BLOCK IN SEQUENCE

CALL GETBL3(IBLK1,I3P,NEWBL,IBLK3)
ISEQ=ISEQ+1

C LOOK FOR EXISTENCE OF THIS VARIABLE NAME

DO 15 J=1,89,8
IOFFST=J

IF (IBLK3(J),NE.0) GO TO 10

C WE'RE AT THE LIST'S END, SO ADD THE ITEM AND MARK THIS TABLE "ALTERED"

IBLK3(J)=VARNAM(1)
IBLK3(J+1)=VARNAM(2)
IBLK3(J+2)=TYPNO
IBLK3(J+3)=LGTH
DO 5 K=4,7

5 IBLK3(J+K)=CHARST(K-3)

WRITE(8,I3P-65) IBLK3

* IF (NEWBL.GT.0) WRITE(8,1) IBLK1

MODIFY=1

RETURN

CHECK AGAINST EXISTING VARIABLE LIST

10 IF (IBLK3(J),NE,VARNAM(I)) GO TO 15

IF (IBLK3(J+1),NE,VARNAM(2)) GO TO 15

C * VARIABLE ALREADY DEFINED

RETURN

15 CONTINUE

C VARIABLE NOT FOUND IN THIS BLOCK

RELEASE 2.0 ADDVAR DATE = 80122 14/00/23

```

100 CONTINUE
    WRITE(6,99)
    FORMAT(' LOOPING IN BLOCK-3 LIST IN ADDVAR')
    RETURN
    END

```

RELEASE 2.0

GETBL3

DATE = 80122

14/00/23

SUBROUTINE GETBL3(IBLK1,I3P,NEWBL,IBLK3)
C BRINGS INTO MEMORY A BLOCK CONTAINING ALL/PART OF THE VARIABLES
C LIST (BLOCK TYPE 3)
INTEGER IBLK1(100),IBLK3(100)

NEWBL=0
C IS THERE ONE TO GET, OR DO WE USE A NEW BLOCK?...

IF((IBLK1(I3P).LE.0) GO TO 50
I3P=IBLK1(I3P)
JBL=I3P-65

READ(8,JBL) IBLK3
RETURN

C ...NEW BLOCK 3 REQUIRED

50 DO 5 I=69,100
IF((IBLK1(I).NE.0) GO TO 5
NEWBL=I

IBLK1(NEWBL)=-1
IBLK1(I3P)=NEWBL
I3P=NEWBL

A CALL DNULL((IBLK3,50,1)

RETURN

5 CONTINUE

WRITE(6,99)

99 FORMAT(' NO BLOCK-3 SPACE AVAILABLE IN DATA DICTIONARY')
RETURN
END

RELEASE 2.0 FLUSH DATE = 80122 14/00/23

```

SUBROUTINE FLUSH(LCHARS,LCARD,NCOL,STACK,MSTK,NCHARS,
+ C,FLUSHES THE STACK AND PRINTS THE STRING EXTRACTED TO DATE.
+ MORE,/NN,NBLNK,NCOM,/LCHAR/,LSTRNG)
INTEGER STACK(MSTK)
LOGICAL*1 LCHARS(16),LCARD(80),LCHAR,LSTRNG(12)
C FIRST EMPTY STRING ...
NCHAR=NCHAR+1
LCHARS(NCHAR)=LSTRNG(I)
DO 5 I=2,12
  LCHAR=LSTRNG(I)
  IF(NN.EQ.NBLNK) GO TO 10
  NCHAR=NCHAR+1
  LCHARS(NCHAR)=LCHAR
C ... AND LOCATE THE NEXT BLANK OR COMMA ...
10 J=NCOL
DO 15 I=J,72
  LCHAR=LCARD(NCOL)
  IF(NN.EQ.NBLNK.OR.NN.EQ.NCOM) GO TO 20
  NCHAR=NCHAR+1
  LCHARS(NCHAR)=LCHAR
  NCOL=NCOL+1
15 MORE=1
GO TO 80
C ... NOW FIND THE START OF THE NEXT STRING
20 CALL NONBLK(LCARD,NCOL,LCHAR,NN,NBLNK,NCUM,MORE)
80 WRITE(6,99) LCHARS
99 FORMAT(' INVALID CHARACTER STRING ',16A1,' IGNORED')
RETURN
END

```

Utility subroutine FLUSH

```

00011000
00011100
00011200
00011300
00011400
00011500
00011600
00011700
00011800
00011900
00012000
00012100
00012200
00012300
00012400
00012500
00012600
00012700
00012800
00012900
00013000
00013100
00013200
00013300
00013400
00013500
00013600
00013700
00013800

```

RELEASE 2.0 NONBLK DATE = 80122 14/00/23

00009800
00009900
00010000
00010100
00010200
00010300
00010400
00010500
00010600
00010700
00010800
00010900

SUBROUTINE NONBLK(LCARD,NCOL,/LCHAR/,/NN/,NBLNK,NCOM,MORE)
C LOCATES THE NEXT NON-BLANK/NON-CUMMA ON THE CARD.
C MORE=1 IF REST OF CARD IS EMPTY.

LOGICAL*1 LCARD(80),LCHAR
J=NCOL

DO 50 I=J,72

LCHAR=LCARD(I)

IF (NN.NE.NBLNK.AND.NN.NE.NCOM) RETURN

NCOL=NCOL+1

50

MORE=1
RETURN
END

14/00/23

DATE = 80122

ADDTAB

RELEASE 2.0

```
RETURN  
C ... YES THERE IS.  
20 CONTINUE  
RETURN  
END
```

Utility subroutine ADDTAB

RELEASE 2.0 DDSDEN DATE = 80122 14/00/23

```

SUBROUTINE DDSDEN(NFIL, LSTRT, STGLOB, ENGL0B, FREE3)
C GENERATES FORTRAN SPECIFICATION STATEMENTS (TYPE AND COMMON) FROM
C INFORMATION IN THE DATA DICTIONARY
DIMENSION IB1(100), IB2(100), IB3(100), IB4(100)
INTEGER VBLSTR(4), TYPCRD(21), COMCRD(21), ZED/'Z', NBLNK/' '
INTEGER STGLOB, ENGL0B, FREE3
IF(STGLOB.GT.0) CALL DEGL0B(STGLOB, ENGL0B, FREE3, COMCRD)
READ(8'1) IB1
READ(8'2) IB2
II2=2
II4=LSTRT
READ(8'LSTRT) IB4
NONZRO=0
DO 5 I=1, 100
IF (IB4(I).EQ.0) GO TO 6
NONZRO=NONZRO+1
6 CALL SORT (IB4, NONZRO)
WRITE(8'LSTRT) IB4
FOR EACH TYPE
DO 100 II=1, 8
IB4PTR=1
IB1PTR=(II-1)*5+1
J1YPTR=0
JCOPTR=0
IB2PTR=(II-1)*12+1
IB2LIM=IB2PTR+11
C FOR EACH POSSIBLE TYPE-2 BLOCK (MAX.5 I.E. 60 TABLES)
DO 80 I2=1, 5
IF (II2.NE.2) READ(8'2) IB2
FOR EACH POSSIBLE TABLE NUMBER IN LIST
DO 70 I3=IB2PTR, IB2LIM
IF (IB2(I3).EQ.0) GO TO 100
IF (IB2(I3).NE.NTFIL) GO TO 70
NDUMMY=11

```

```

00163200
00163210
00163220
00163300
00163300
00163400
00163500
00163600
00163700
00163800
00163900
00164000
00164100
00164200
00164300
00164400
00164500
00164600
00164700
00164750
00164800
00164900
00165000
00165100
00165200
00165300
00165400
00165450
00165500
00165600
00165650
00165700
00165800
00165900
00166000

```

RELEASE 2.0 DDSDGEN DATE = 80122 14/00/23

```

NTYP=11
LSTPTR=IB1(66)
LGTHSM=0
FOR EACH POSSIBLE BLOCK COMPRISING THE VARIABLE LIST
DO 40 I4=1,34
  II3=LSTPTR-65
  LSTPTR=IB1(LSTPTR)
  READ(8,II3) IB3
  FOR EACH VARIABLE NAME
  DO 50 I5=1,89,8
    IF(1B4PTR.GT.NONZRO) GO TO 90
    IF(1B3(I5+2).NE.NTYP) GO TO 50
    IB3PTR=(I4*1000+I5)
    DO 40 I6=1B4PTR,NONZRO
      IF(1B4(I6).LT.IB3PTR) GO TO 40
      IF(1B4(I6).EQ.IB3PTR) GO TO 20
      VARIABLE NOT GLOBAL FOR THIS TABLE, ADD
      'LENGTH TO DUMMY VARIABLE
      LGTHSM=LGTHSM+1B3(I5+3)
      GO TO 50
    IF(LGTHSM.EQ.0) GO TO 30
    BUILD DUMMY VAR. BEFORE PROCEEDING WITH REAL...
    CALL BLDVAR(ZED,IB1(1B1PTR+3),NDUMMY,0,
      VBLSTR,NCHARS)
    ... AND JOIN IT TO BOTH TYPE & COMMON SIMTS.
    CALL ADDTYP(VBLSTR,NCHARS,IB1(1B1PTR),JIYPTR,
      TYPCHR,STGLOB,ENGL0B,FREE3)
    CALL BLDVAR(VBLSTR,NBLNK,0,LGTHSM,VBLSTR,NCHARS)
    CALL ADDCOM(VBLSTR,NCHARS,IB1(1B1PTR+3),JCUPT,
      COMCHR,STGLOB,ENGL0B,FREE3)
    LGTHSM=0
    NDUMMY=NDUMMY+1
  CONTINUE
  NOW PUT TOGETHER THE REAL VAR. NAME, AND

```

```

00166100
00166200
00166300
00166350
00166400
00166500
00166600
00166700
00166750
00166800
00166900
00167000
00167100
00167200
00167300
00167400
00167450
00167475
00167500
00167600
00167700
00167750
00167800
00167900
00167950
00168000
00168100
00168200
00168300
00168400
00168500
00168600
00168700
00168750

```

RELEASE 2.0

DDSGEN

DATE = 80122

14/00/23

```

C
  JOIN IT TO THE TYPE SIMT.
  CALL BLDVAR(IB3(15),NBLNK,0,0,VBLSTR,NCHARS)
  CALL ADDTYP(VBLSTR,NCHARS,IB1(1B1PTR),JTYPTR,
  TPCRD,STGLOB,ENGLUB,FREE3)
  APPEND DIMENSION INFO. IF REQU'D. AND JOIN TO
  THE COMMON SIMT.
  IF (IB3(15+4).NE.NBLNK) CALL BLDVAR(VBLSTR,IB3(15+4)
  ),0,0,VBLSTR,NCHARS)
  CALL ADDCOM(VBLSTR,NCHARS,IB1(1B1PTR+3),JCOPTR,
  COMCRD,STGLOB,ENGLUB,FREE3)
  IB4PIR=IB+1
  GO TO 50
  CONTINUE
  GO TO 90
  CONTINUE
  IF (LSTPTR.LT.0) GO TO 90
  CONTINUE
  WRITE(6,999)
  FORMAT(' 100 MANY VARIABLE LIST BLOCKS')
  STOP
  CONTINUE
  IF (IB2(100).EQ.0) GO TO 90
  I12=IB2(100)
  CONTINUE
  WRITE THE LAST TYPE AND COMMON CARDS INTO THE SOURCE FILE (3)
  CALL PRTCOM(COMCRD,STGLOB,ENGLUB,FREE3)
  CALL PRTTYPCRD,STGLOB,ENGLUB,FREE3)
  CONTINUE
  RETURN
  END

```

```

00168775
00168800
00168900
00169000
00169050
00169075
00169100
00169200
00169300
00169400
00169500
00169600
00169700
00169800
00169900
00170000
00170100
00170200
00170300
00170400
00170500
00170600
00170700
00170800
00170850
00170900
00171000
00171100
00171200
00171300

```

RELEASE 2.0 DEGLOB DATE = 80122 14/00/23

```

SUBROUTINE DEGLOB(STGLOB,ENGL0B,FREE3,CARD)
C RETURNS ANY EXISTING GLOBAL SPEC. STMTS. TO FREE SPACE LIST BEFORE
C REGENERATION
INTEGER STGLOB,ENGL0B,FREE3,CARD(21),NBLNK/' /
DO 10 I=1,100
  NXTFRE=STGLOB
  READ(3,NXTFRE,999) CARD
  STGLOB=CARD(21)
  CARD(21)=FREE3
  WRITE(3,NXTFRE,999) CARD
  FREE3=NXTFRE
  IF(STGLOB.EQ.0) GO TO 20
  CONTINUE
10  STOP 10
20  ENGL0B=0
    RETURN
999 FORMAT(20A4,14)
    END

```

- 00171400
- 00171450
- 00171475
- 00171500
- 00171600
- 00171700
- 00171800
- 00171900
- 00172000
- 00172100
- 00172200
- 00172300
- 00172400
- 00172500
- 00172600
- 00172700
- 00172800
- 00172900

RELEASE 2.0

DATE = 80122

SORT

SUBROUTINE SORT(IARAY, LGTH)

C BUBBLE SORT

DIMENSION IARAY(LGTH)

LIM=LGTH

LIM1=LIM-1

DO 20 I=1, LIM1

 K=I+1

 DO 20 J=K, LIM

 IF (IARAY(I).LE. IARAY(J)) GO TO 20

 ITMP=IARAY(I)

 IARAY(I)=IARAY(J)

 IARAY(J)=ITMP

 CONTINUE

 RETURN

 END

20

00178600
00178650
00178700
00178800
00178900
00179000
00179100
00179200
00179300
00179400
00179500
00179600
00179700
00179800
00179900

Utility subroutine. SORT

RELEASE 2.0 BLDVAR DATE = 80122 14/00/23

```

SUBROUTINE BLDVAR(S1,S2,N1,N2,VAR,NCHAR)
C BUILDS A VARIABLE NAME OUT OF STRINGS S1 S2 AND NUMERICS N1 N2.
C THE RESULTING STRING IS S1S2N1(N2), WHERE N1 AND (N2) ARE
C ONLY INCLUDED IF NON-ZERO.
LOGICAL*1 S1(1),S2(1),VAR(16),LBNK,LINTVA(4),LDIG(12)
EQUIVALENCE (NBNK,LBNK),(LINTVA,LINTVA),(LDIG,LDIG)
DIMENSION IDIG(3)
DATA NBNK/' ',LDIG/'0123', '4567', '89( )' /
NCHAR=0
INTVARE=NBNK
CALL MOVCH(S1,VAR,LINTVA,INTVAR,NBNK,NCHAR)
CALL MOVCH(S2,VAR,LINTVA,INTVAR,NBNK,NCHAR)
IF(N1.GT.0) CALL ADDIGS(N1,VAR,LDIG,NCHAR)
VAR(NCHAR+1)=LBNK
IF(N2.LE.1) RETURN
NCHAR=NCHAR+1
VAR(NCHAR)=LDIG(11)
CALL ADDIGS(N2,VAR,LDIG,NCHAR)
NCHAR=NCHAR+1
VAR(NCHAR)=LDIG(12)
IF(NCHAR.GE.16) RETURN
J=NCHAR+1
DO 5 I=J,16
  VAR(I)=LBNK
RETURN
END

```

00173000
00173050
00173055
00173060
00173100
00173200
00173300
00173400
00173500
00173600
00173700
00173800
00173900
00174000
00174100
00174200
00174300
00174400
00174500
00174600
00174700
00174800
00174900
00175000
00175100
00175200

Utility subroutine BLDVAR

RELEASE 2.0 MODTAB DATE = 80122 14/00/23

SUBROUTINE MODTAB(IBLK2,IBLK3,TYPNO,MUDFY)
C MARK AS "CHANGED", ALL TABLES REFERENCING DATA ITEMS
C OF TYPE TYPNO

INTEGER IBLK2(100),IBLK3(100),TYPNO
IF(MODFY.EQ.0) RETURN
READ(8,3) IBLK3
ICONT=2

C DO ONCE FOR EACH POSSIBLE TYPE-2 BLOCK (LISTS OF TABLE NUMBERS)

DO 20 I=1,10
IF(ICONT.EQ.0) GO TO 30
READ(8,ICONT) IBLK2
J=(TYPNO-1)*12+1
K=J+1

C DO ONCE FOR EACH POSSIBLE TABLE USING THIS TYPE

DO 10 L=J,K

IF(IBLK2(L).EQ.0) GO TO 35

C SET THE MOD FLAG AFTER LOCATING THE APPROPRIATE TABLE

DO 5 M=7,99,4
IF(IBLK3(M).EQ.0) GO TO 10
IF(IBLK3(M).NE.IBLK2(L)) GO TO 5
IBLK3(M+1)=1

CONTINUE

5 CONTINUE
10 ICONT=IBLK2(100)
20 WRITE(6,99)

99 FORMAT(' LOOPING IN MODTAB ON TYPE-2 BLOCKS')
C RECOVER THE TYPE-LIST BLOCK FOR THE RETURN

30 READ(8,1) IBLK2
RETURN

35 IF(MODFY.EQ.1) WRITE(8,3) IBLK3

MODFY=0
READ(8,1) IBLK2
RETURN
END

RELEASE 2.0

ANALYS

DATE = 80122

14/00/23

```

CALL GET(TOKNID,STRING,LCARD,NCOL)
DO 50 I=1,100
IF(STACK(I).NE.0) GO TO 5
C STACK IS EMPTY SO END OF ITEM. FIND NEXT NON-BLANK CHAR. & QUIT
CALL NONBLK(LCARD,NCOL,LCHAR,NN,NBLNK,NCOM,MORE)
RETURN
5 RULNO=TABLE(TOKNID,STACK(STACK(1)))
IF(RULNO.NE.0) GO TO 10
C ILLEGAL TOKEN
CALL FLUSH(LCHARS,LCARD,NCOL,STACK,MSTK,NCHARS,MORE,NN,
NBLNK,NCOM,LCHAR,LSTRING)
RETURN
10 IRN=-RULNO
GO TO (20,30,25,35),IRN
CALL POP(STACK,MSTK)
J=RULTAB(1,RULNO)
IF(J.EQ.0) GO TO 50
DO 15 K=1,J
CALL PUSH(RULTAB(K+1,RULNO),STACK,MSTK)
GO TO 50
15 VARNAM(1)=STRING(1)
VARNAM(2)=STRING(2)
LGTH=1
NCHAR=0
20 CALL GET(TOKNID,STRING,LCARD,NCOL)
GO TO 35
CALL CONVRT(STRING,NUM,IOK)
LGTH=LGTH*NUM
25 DO 30 J=1,12
LCHAR=LSTRING(J)
IF(NN.EQ.NBLNK) GO TO 34
LCHARS(NCHAR+J)=LCHAR
NCHAR=NCHAR+J-1
34 CALL GET(TOKNID,STRING,LCARD,NCOL)

```

```

00003500
00003600
00003700
00003800
00003900
00004000
00004100
00004200
00004300
00004400
00004500
00004600
00004700
00004800
00004900
00005000
00005100
00005200
00005300
00005400
00005500
00005600
00005700
00005800
00005900
00006000
00006100
00006200
00006300
00006400
00006500
00006600
00006700
00006800

```

RELEASE 2.0

DATE = .80122

ANALYS

00006900
00007000
00007100
00007200

35
50

CALL POP(STACK, MSTK)
CONTINUE
RETURN
END

Utility subroutine ANALYS

14/00/23

DATE = 80122

POP

RELEASE 2.0

```

00008600
00008700
00008800
00008900
00009000
00009100
00009200
00009300
00009400
00009500
00009600
00009700

```

```

SUBROUTINE POP(S,MS)
C STACK MANAGEMENT UTILITY
INTEGER S(MS)
IF(S(1).NE.0) GO TO 5
WRITE(6,99)
FORMAT(' STACK EMPTY')
S(S(1))=S(2)
S(2)=S(1)
S(1)=S(1)-1
IF(S(1).LT.3) S(1)=0
RETURN
END

```

Utility subroutine POP

STMT SOURCE STATEMENT

```

1 TRANS CSECT
2 * SUBROUTINE TO EXTRACT AND IDENTIFY STRINGS OF CHARACTERS FOR ANALYS
3 * INVOKED BY CALL GET(IDNO,STRING,CARD,NCOL)
4 * IDNO - INTEGER WORD HAVING STRING CODE NUMBER FOR THE PARSE TABLE
5 * STRING - 3 WORDS TO RECEIVE THE CHARACTERS EXTRACTED
6 * CARD - 80 BYTE CARD IMAGE FROM WHICH STRINGS ARE DRAWN
7 * NCOL - POINTS TO START OF STRING ON CARD -- UPDATED ON FINISHING
8 *
9 ENTRY GET
10 DC CL7,GET
11 DC X'07'
12 GET STM 14,12,12(13)
13 BALR 11,0
14 USING **,11
15 LM 4,7,0(1)
16 MVI 0(5),X'40'
17 MVC 1(11,5),0(5)
18 SR 2,2
19 LR 9,7
20 L 7,0(7)
21 BCTR 7,0
22 AR 6,7
23 TRT 0(1,6),TABLE1-64
24 ST 2,0(4)
25 LA 8,2
26 CR 2,8
27 LA 1,1(1)
28 BH FINISH
29 BL ALPHA
30 LA 8,TABLEN-64
31 B SECOND
32 ALPHA LA 8,TABLEA-64
33 SECOND TRT 1(11,6),0(8)
34 FINISH SR 1,6
35 BCTR 1,0
36 EX 1,MOVSTR

```

ADDR OF IDNO,STRING,CARD,NCOL
 BLANK FIRST CHARACTER
 ... AND REST OF STRING
 REMEMBER WHERE'S NCOL
 VALUE OF NCOL
 START ADDRESS OF INPUT STRING
 LOOK AT FIRST CHARACTER
 SET IDNO FOR RETURN
 EXAMINE IDNO
 INCR CHAR ADDR IN CASE IT WAS NON-ALPHNUM
 CHARACTER WAS NON-ALPHANUMERIC
 ITS AN IDENTIFIER
 THIS ONE MUST BE A NUMERIC
 CHECK REST OF CHARACTERS FOR VALIDITY
 NUMBER OF CHARS TO BE STORED
 DECR. CHAR COUNT FOR MOVE
 MOVE CHARS INTO STRING

STMT SOURCE STATEMENT

37	LA	1,2(1)	
38	AR	7,1	
39	ST	7,0(9)	ADJUST NCOL ...
40	LM	14,12,12(13)	... AND STORE IT
41	BALR	15,14	
42	DS	F	
43	MVC	0(0,5),0(6)	MOVE INSTR FOR CHAR STRING
44	DC	X'06'	SPACE *
45	DC	12X'07',X'03'	LEFT BRKT *
46	DC	15X'07',X'04'	RIGHT BRKT *
47	DC	13X'07',X'05'	COMMA *
48	DC	85X'07'	HUBBISH *
49	DC	9X'01'	A-I * FIRST CHARACTER
50	DC	7X'07'	RUBBISH * TRANSLATE TABLE
51	DC	9X'01'	J-R *
52	DC	8X'07'	RUBBISH *
53	DC	8X'01'	S-Z *
54	DC	6X'07'	RUBBISH *
55	DC	10X'02'	0-9 *
56	DC	176X'01'	=
57	DC	10X'00'	=NUM. VALID. TABLE
58	DC	129X'01'	? ? ?
59	DC	9X'00'	? ? ?
60	DC	7X'01'	? ? ?
61	DC	9X'00'	? ? ?
62	DC	8X'01'	? ? ?
63	DC	8X'00'	? ? ?
64	DC	6X'01'	? ? ?
65	DC	10X'00'	? ? ?
66	END		ALPHANUMERIC VALIDITY TABLE

RELEASE 2.0

ADDCOM

DATE:= 80122

14/00/23

```

SUBROUTINE ADDCOM(VAR,NCHAR,BLKNAM,JPTR,CARD,SCEHDR,SCETLR,FREE3) 00180000
C ADDS THE DATA ELEMENT SUPPLIED (VAR) TO THE END OF THE EXISTING 00180050
C COMMON STATEMENT, CREATING A NEW CARD IF THE CURRENT ONE OVERFLWS 00180075
LOGICAL*1 VAR(NCHAR),BLKNAM(2),CARD(84),LSYM(4),COMTIT(8) 00180100
INTEGER SCEHDR,SCETLR,ISYM,'/',',',ICOMT(2),'COMM','ON','/',FREE3 00180200
EQUIVALENCE (LSYM,ISYM),(COMTIT,ICOMT) 00180300
IF(JPTR+NCHAR+1.LT.73) GO TO 5 00180400
CALL PRICOM(CARD,SCEHDR,SCETLR,FREE3) 00180500
JPTR=0 00180600
5 IF(JPTR.GT.0) GO TO 25 00180700
DO 15 I=1,84 00180800
CARD(I)=LSYM(3) 00180900
DO 20 I=7,13 00181000
CARD(I)=COMTIT(I-6) 00181100
CARD(14)=BLKNAM(1) 00181200
CARD(15)=BLKNAM(2) 00181300
CARD(16)=LSYM(2) 00181400
JPTR=16 00181500
25 JPTR=JPTR+1 00181600
IF(JPTR.GT.17) CARD(JPTR)=LSYM(1) 00181700
DO 30 I=1,NCHAR 00181800
JPTR=JPTR+1 00181900
CARD(JPTR)=VAR(I) 00182000
30 RETURN 00182300
END 00182400

```

RELEASE 2.0 PRTCOM DATE = 80122 14/00123

```

SUBROUTINE PRTCOM(CARD,STGLOB,ENGL0B,FREE3)
C WRITES A COMMON STATEMENT TO UNIT 3
INTEGER CARD(21),STGLOB,ENGL0B,FREE3
IF(FREE3.GT.0) GO TO 5
WRITE(6,999)
RETURN
999 FORMAT(' NO SPACE AVAILABLE ON UNIT 3. NOTHING WRITTEN')

5 READ(3,FREE3,997) NEXT
997 FORMAT(80X,I4)
998 FORMAT(20A4,I4)
CARD(21)=0
WRITE(3,FREE3,998) CARD
IF(ENGL0B.GT.0) GO TO 15
STGLOB=FREE3
GO TO 20

15 READ(3'ENGL0B,998) CARD
CARD(21)=FREE3
WRITE(3'ENGL0B,998) CARD
ENGL0B=FREE3
FREE3=NEXT
RETURN
END

```

```

00184700
00184750
00184800
00185100
00185200
00185300
00185400
00185500
00185600
00185700
00185800
00186100
00186200
00186300
00186400
00186500
00186600
00186800
00186900
00187000
00187300
00187400

```

RELEASE 2.0 PRTTYP DATE = 80122 14/00/23

```

SUBROUTINE PRTTYP(CARD,STGLOB,ENGL0B,FREE3)
C WRITES A TYPE SPECIFICATION STATEMENT TO UNIT 3
INTEGER CARD(21),STGLOB,ENGL0B,FREE3
IF(FREE3.GT.0) GO TO 5
WRITE(6,999)
999 FORMAT(' NO SPACE AVAILABLE ON UNIT 3. NOTHING WRITTEN')
RETURN
5 READ(3,FREE3,997) NEXT
997 FORMAT(80X,I4)
998 FORMAT(20A4,I4)
CARD(21)=STGLOB
IF(STGLOB.EQ.0) ENGL0B=FREE3
STGLOB=FREE3
WRITE(3,FREE3,998) CARD
FREE3=NEXT
RETURN
END
00187500
00187550
00187600
00187650
00187700
00187750
00187800
00187850
00187900
00188000
00188100
00188200
00188300
00188400
00188500
00188700
00188800
00188900
00189000
00189200
00189600

```

Utility subroutine PRTTYP

RELEASE 2.0

MOVCH DATE = 80122

14/00/23

```

SUBROUTINE MOVCH(SS,VAR,LINTVA,INTVAR,NBLNK,NCHAR)
C MOVES NON-BLANK CHARS FROM SS INTO VAR, JOINING THEM TO ANY EXISTING
  LOGICAL*1 SS(1),VAR(16),LINTVA(4)
  INTEGER INTVAR(1)
  DO 5 I=1,100
    LINTVA(1)=SS(I)
    IF(INTVAR(1).EQ.NBLNK) GO TO 10
    NCHAR=NCHAR+1
    VAR(NCHAR)=SS(I)
    CONTINUE
  5 STOP 9000
  10 VAR(NCHAR+1)=LINTVA(2)
  RETURN
  END
00177100
00177150
00177200
00177300
00177400
00177500
00177600
00177700
00177800
00177900
00178000
00178100
00178400
00178500

```

Utility subroutine MOVCH

14/00/23

DATE = 80122

ADDIGS

RELEASE 2.0

```

SUBROUTINE ADDIGS(NN,VAR,LDIG,NCHAR)
C CONVERTS INTEGER NN TO EBCDIC IN VAR
LOGICAL*1 VAR(16),LDIG(2)

```

N=1

DO 10 I=1,5

N=10*N

IF(NN.LT.N) GO TO 15

CONTINUE

WRITE(6,99) NN

FORMAT(' MAX. 5 DIGITS IN ADDIGS. NN=',I10)

STOP

NNNN

DO 20 J=1,I

M=N/10*(I-J)

N=N-M*10*(I-J)

NCHAR=NCHAR+1

VAR(NCHAR)=LDIG(M+1)

RETURN

END

```

00175300
00175350
00175400
00175500
00175600
00175700
00175800
00175900
00176000
00176100
00176200
00176300
00176400
00176500
00176600
00176700
00176800
00176900
00177000

```

Utility subroutine ADDIGS

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GLOSSARY

CLUSTER, a statement of membership of one or more rules within a sub-module. Used for the construction of that sub-module. The information set defining all of a sub-module's clusters constitutes the Cluster IN-UNIT.

COMPOUND ACTION, a logically related set of SIMPLE ACTIONS, seen by the user as one such.

DRIVEN, name given to the sub-module which is directly operated upon by the DRIVER.

DRIVER, name given to the module which provides the driving power, both to the system's and the application's DRIVEN sub-modules.

EBCDIC, extended binary coded decimal interchange code: an 8-bit alphanumeric code.

IN-UNIT, component of the tabular part of a sub-module. There are four in-units,--Rule, Strategy, Cluster, Action--which are built from a user's input.

MINI-DRIVER, small version of the DRIVER, which is inserted in the code of a sub-module to provide the driving power for a lower level sub-module.

PDT, the Program Descriptor Table. Held in block one of a sub-module's table file. It contains information to control building of in-units, and to locate them for subsequent sub-module execution.

SIMPLE ACTION, a set of zero or more executable Fortran statements with a single entry and a single exit (first and last statements). It represents the expression of a user's single logical action.

STRATEGY, the IN-UNIT in which the user overrides the natural execution sequence of a sub-module.

SUB-MODULE, an abstract machine, built from Fortran statements expressing the logic and the executable actions, using the IN-UNITS of the tabular information as its program.