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A Conceptual Analysis of Educational Technology: The Professional versus the Student Model

1968 - 1989

Karin Lundgren-Cayrol

A Thesis

in

The Department

of

Education

Presented in Partial Fulfilment of the Requirements for the Degree of Master of Arts at Concordia University

Montreal, Quebec, Canada

December, 1990

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ABSTRACT

Following in the tradition of its scholars to define and describe educational technology in terms that would clarify meaning among all its members, this thesis used three sources of information. The first source refers to the professionals in the literature, the second to decision-makers (faculty) of curricula (the Concordia Graduate Calendar, 1968-89), and the third to students in the field of Educational Technology.

A historical/case study research design was set up to carry out this conceptual analysis of Educational Technology, including a survey of the literature defining and describing educational technology, a survey of the changes in the curricula at Concordia, and a survey of 408 students attached to the Concordia Program (an estimated 60% of the whole population).

Major findings show an agreement in changes from being a field concerned with improvement of teaching practices through the use of media, to a field mainly concerned with learning processes and their effects on the teaching process. Moreover, educational technology appears to have been seen consistently, over the years, as a field concerned with educational problem-solving and learning theories through the use of a systems approach.

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Chapter 1

Rational

"The systems environment is the set of all entities, a change in whose attributes affects the system, and also those entities whose attributes are changed by the behaviour of the system."

McMillan, C & Gonzales, R.F. (1969)

This study stems from an ongoing discussion among academics about what is educational technology (e.g., Lumsdaine, 1964; Saettler, 1968; Engler, 1969; Tickton, 1970; Davies, 1971; Silber, 1977; Mitchell, 1977; Hawkridge, 1981; Ely, 1983 & - 89; Heinich, 1968, 1984, 1990; Eraut, 1989), its advances and declines (Mitchell, 1986, 1989), its traps (Bernard, 1986; Beckwith, 1988), the relationships between theory and practice (A.E.C.T. Task Force; Ely, 1983; Hortin, 1988; Winn, 1989) and what practitioners in the field do (Mitchell, 1975; Rosset & Gaborsky, 1987; Spitzer, 1987; Eraut, 1989). Common to these professional attempts to clarify the conceptual structure of the field appears to be the orientation that educational technology is based on the application of a systems approach to educational problems

intended to change educational practices. Most of these efforts to define educational technology aim at clarifying the conceptual framework of the field to guide research and practice. However, these views are constructed from expert or professional material, meaning that experts have mostly been synthesizing what other professionals say and then philosophizing, i.e., looking critically at the field of educational technology.

In this study educational technology is observed as a man-made, complex, open and adaptive system (Braham, 1973), where the components are both its professionals and its students, two groups which interact and influence the field. The construct "educational technology" is created using three parts that cannot be studied apart, but must be seen as a whole: an educational part, a technological part and a philosophical part.

Education is considered as the subsystem responsible for "self- and social optimization, participation, and adaptivity of the learner system" (Braham, 1973). Braham (1973) further explains education as including both learning and teaching, however with a unified goal, namely to facilitate learning for all at all ages. This view is further supported by Leedham (1975) who stresses the concept of life-long education which extend beyond institutions, thus being made available to all. Technology is thought of as the subsystem that facilitates the goals of education, "by its tools, processes, products and procedures" (Steering Group of

Educational Technology, 1975). The third part, the guidance or theoretical framework component refers to systems thinking, which is identified as the linking mechanism that guides the activities of the two other subsystems.

This conceptualization of educational technology appears congruent with the classification scheme used by Plomp and Pals (1989), where three main categories of educational technology are discerned. There is ET1 which centres around the physical media assisting the teaching and/or learning procedure. This concept has also been classified as a hardware concept by Davies (1971) and as the product concept by Romiszowski (1981). ET2 stands for processes, techniques and methods used for developing, designing and evaluating instruction. This concept is characterized by stepwise procedures (e.g., first needs assessment, then definitions of objectives, selection of methods, development of resources, testing, evaluating and implementing the design model, Kaufman, 1983). Other names for this concept are the software concept (Davies, 1971) or the process concept (Romiszowski, 1981). ET3 is represented by a philosophical, holistic approach or the systems approach, characterized by a problemsolving methodology, where the problem is analyzed in its own context and where as many facets as possible, relevant to the solution, are taken into account. This classification scheme is used as the underlying structure to clarify relationships between the professional model and the student model.

This study refers to a particular organizational system,

the Educational Technology Master of Arts programme at Concordia University considered from the inception of the program in 1968 until December 1989. The main purpose of this study was to describe and clarify relationships among its historical emergence and evolution, philosophy, founders and students.

Two sub-studies were carried out. Study one attempted to answer questions concerning whether there is a set of core concepts of Educational Technology seen through the eyes of entering students and whether and how their conceptualization of educational technology has changed over the years. The main objective of the second study was to examine the content of students' theses by period and to investigate what changes might have occurred over the years.

The goal of this thesis was thus to compare and contrast the Concordia University M.A. students views with the professionals in the field, in order to describe their differences and similarities concerning core concepts of educational technology, and how the field might have changed over the years. Further, the objective was to investigate students' reasons for entering and how the students demographics have changed since the inception of the program. A secondary purpose was to derive a methodology that would facilitate treatment of large data-bases, consisting of both directly observable and latent variables (constructs).

Chapter 2 provides a discussion of methodological issues in conceptual analyses. Relevant definitions and a

historical overview of the provenance and subsequent evolution of educational technology are summarized in a conceptual map. Since this thesis, to a large part, relies on multivariate statistics, a brief overview of underlying theories for interpretation and assumptions is provided. This chapter also includes a specific problem statement and a set of detailed research questions for each study.

Chapter 3 describes the overall design as well as the sub designs for study one and two, the operational definitions of variables, the participants, materials, procedures and statistical analyses that were used.

Chapter 4 includes the results from the cross-tabulations, factor analyses and discriminant function analyses for both study one and two, a synthesis of the professional literature and the Concordia University Calendar.

Chapter 5 discusses findings and proposes a conceptual map of Educational Technology constructed from both the professional and the student model. Finally, a discussion of further development of methodological issues and possible applications within the field of educational technology are addressed.

Chapter 2

Literature Review

"It is only the attempt to write down your ideas, that enables them to develop".

Ludwig Wittgenstein (in Drury, 1982).

Conceptual analyses: Methodological Issues

In carrying out this specific conceptual analysis, it became evident that methodology was a problem. Thus, the following discussion is an attempt to clarify the methodological framework that underlies this thesis.

Conceptual analyses can be described as a method of defining a concept in a manner that the concept can be unambiguously used in at least specific contexts and hopefully also in related contexts, that is "... improving our understanding ... by clarification of the conceptual apparatus" (Scheffler, 1966, p.4). The fundamental idea behind carrying out a conceptual analysis is to facilitate and optimize communication and to clarify thought, in other words to clearly define a construct or concept. Specific methods are manifold (Wilson, 1963; Frankena, 1965; Ackoff,

1969; Mitchell, 1977). However, a general model or a metamodel for carrying out these analyses is difficult to find (personal communication, Mitchell, 1990). According to Peters (1963) one of the worst pitfalls, when analyzing a concept, is to look only to its lexical meaning. Even though lexical meaning gives some information, looking for how a concept is used by its users (members of the user group), both in its empirical and theoretical sense, better clarifies meaning.

According to Wilson (1963), the first and most important step is to formulate a conceptual question that will isolate the impending problem from the target concept. Hence, to define a concept it is useful to describe or relate situations where the contextual meaning is clear, so called model or paradigm cases. Wilson further states that from that point on, different approaches can be equally beneficial, e.g., to describe situations that are non-examples, borderline cases, imaginary cases and related cases.

Frankena (1965) explains conceptual analysis basically as two lines of reasoning. The first one deals with the theoretical and philosophical aspects of the target concept and the second with empirical or scientific and practical line of reasoning. Conclusions are shown in a map-type diagram, where the relationships among sub-concepts and the target concept are represented. He suggests that a list of criteria of contextual usage is created in order to formulate the main focus of the target concept.

Closely related to these strategies for defining a concept is a technique called historical analysis, that aims to critically examine how a concept emerges and how it changes over time (Kerlinger, 1973). Historical analyses use primary and secondary sources, where primary sources are original documents, such as records, minutes etc., and secondary sources are one or two steps removed from an original document, such as a newspaper account is of a meeting. It is considered as a major historiographical error to use secondary sources whenever primary sources are available. It appears that historical analyses are especially valuable in educational contexts, because "... it is necessary to know and understand educational accomplishments and trends of the past in order to gain perspective on present and future directions" (Kerlinger, 1973, p. 702).

Bagozzi and Fornell (1984) in their argument for the value of multivariate statistics in defining the meaning of concepts, show "that it (multivariate methods) serves as a foundation for scientific explanation" (p.24). They defend this by contending that a theory consists of a system of concepts built upon accepted hypotheses that relates the independent, intervening and dependent variables.

All these techniques appear heuristic in nature, the search for an unknown goal, where the questions continue until a *suitable* [to the context], and *meaningful* [to most members of that context] alternative is found. Once "descriptors" are found, an attempt to extract a set of

criteria that will include all cases and exclude all noncases is constructed and tested. If this is successful a
strong definition can be formed. Mostly, if criteria or
elements can be put into a rule or syntax, then a contextual
meaning can be described and defined, which could then be
understood and utilized by all members of that particular
community.

Intrinsic to all these types of conceptual analyses are methodologies, that is, the specific design or model used to carry out the research. Depending on the source, some methodologies appear more suitable than others. In this study four main sources of data were available: 1) the professional literature dealing with the conceptual framework and definition of educational technology; and 2) the Concordia University Calendar; 3) entering students' original admission forms; and 4) finishing students theses. Therefore, the two first sources will be considered as primary sources of a nonmeasurable type constituting the professional model. The two latter sources are judged as measurable and quantifiable, and admissible to analysis using multivariate statistics, since a holistic perspective is desirable. It will be argued that multivariate analysis is a suitable methodology for creating the student model.

The overall research question of this study was "What is educational technology and how is it conceptualized over time both by its professionals and its students entering the

field?" The target concept which was investigated is educational technology, the two main sub-concepts are education and technology, thus leading to a discussion of theories, methodologies, fields of research, practices, and ideologies invested in these concepts by its members.

A Historical Overview

What is educational technology?

It has been argued that educational technology has its roots with the ancient Greeks, who practised systemized techniques for teaching and learning and who viewed technology as combining the "theoretical with the practical" (Saettler, 1978). Others (Cambre, 1981; Reiser, 1987) see it as a maturation of the audio-visual movement in education and instruction stemming from the training programs developed in the army during and immediately after the First World War. Morgan (1978) and Popham (1980) link the roots of educational technology to the mastery learning and programmed instruction movements, naming James Finn, B.F. Skinner, Bob Mager and Bob Glaser in the fifty's, as the forerunners.

Common to the above mentioned authors and to many other sources (e.g., The A.E.C.T. Task force, 1977; Hawkridge, 1981; Ely, 1988; the International Encyclopedia of Educational Technology, 1989) is the idea that the foundations of educational technology are derived from

theories and practices in management science, communications and behaviourial sciences, which were applied to the problems of teaching and learning in education and training.

However, there appears to exist an agreement on the fact that Arthur Lumsdaine coined the term educational technology in 1964 (e.g., Davies, 1971; Council of Europe, 1975; Popham, 1980; Hawkridge, 1981; Ely, 1988; Plomp and Pals, 1989), when he distinguished between two aspects of educational technology. The first meaning refers to the application of the physical sciences or engineering technology. This is a hardware or product (Romiszowski, 1981) concept, where the importance of teaching aids, mechanical or electromechanical devices such as A/V, TV and film equipment, is stressed and where the physical science applied to education is emphasized. The second concept refers to a software or the process approach (Romiszowski, 1981), and can be illustrated as the stages of instructional design, (e.g., performing a task analysis, writing performance objectives, selecting appropriate learning and teaching strategies, doing constant evaluation and the inclusion of motivational theories to improve learning). Lumsdaine goes on to argue that the interaction between these two concepts will "provide a better control over the learning situation by providing a richer array of stimulus material (e.g., through motion pictures)", and also by "providing for interaction between the responses of the learner and the presentation of instructional material" (Lumsdaine, 1964, p. 372).

Lumsdaine's division of educational technology into two conceptual dimensions is criticized by Davies (1971), who contends that such a division is "unfortunate", and that there is a need for a "new" whole view, meaning the systems approach and referred to by Romiszowski as the problemsolving approach. According to Plomp and Pals (1989) the systems approach emerged from the physical and management sciences, and is characterized by a holistic view where an educational problem has to be analyzed in its context and has to include the most important factors that determine the problem and its solution. Davies (1971) explains this approach as follows: "where both task and human, of the learning system, assists to determine how each of the many constituent parts interact with each other" (p. 13). He further names it educational technology (3), and describes its main purpose as " a conceptual framework able to deal with problems stemming from the needs of an education or training system to survive, grow, and develop the capacity to adapt and to manage change" (p. 16). In 1978 Davies furthers this view by stating that it is not only the systems or problem-solving approach but criticism, or evaluation, that has to become the underlying theory of educational technology in order to enhance understanding of complex human learning.

Hawkridge (1981) disagreed, in the same manner as

Davies, to Lumsdaine's two dimensional concept of educational technology and criticized him for not providing any philosophical assumptions to guide both research and

practice. He further contended that if educational technology is to achieve telesis (i.e., "progress intelligently planned and directed" (p.4), then theoretical foundations have to be "understood, explained and formulated" (p.5). His literature search evolved into a conceptual map describing the different domains and subdomains relevant to educational technology (e.g., learning theories linked both to CAI and instructional design), and where a systems or problem-solving approach encompassed both a hardware or product as well as the software or process dimension. He further stated that this is not a final view, and he predicted that a book on foundations of instructional (educational) technology will be written.

In 1987 such a book was edited by Gagné, which confirms the broadness of the field, meaning that it consists of theories from many disciplines, both physical and cognitive sciences. The importance of a systems approach to education, including both products and processes, which is emphasized in the statement: "a total approach to facilitate learning", that according to Reiser (1987) defines the uniqueness of the field.

This book raises another ambiguous issue, which is inherent to the definition of educational technology, namely the difference between instructional and educational technology. It seems that in most conceptual or philosophical literature dealing with the foundations and emergence of the field the terms are used interchangeable (e.g., Heinich, 1968 1984; Hawkridge, 1981; Ely, 1984; Reiser, 1989; Winn, 1989).

However, this distinction appears clear when referring to the difference between education and instruction (e.g., Winn, 1989; Seels, 1989; Romiszowski, 1981; Mitchell, 1977; Braham, 1973). This difference between education and instruction is explained as follows: Education is seen as the aggregate of life-long learning processes during which a person develops abilities, attitudes and other forms of positive values in the society in which she or he lives. Further, it does not necessarily include a teacher. On the other hand, instruction implies a deliberate, predetermined and goal-oriented interaction between a teacher and at least one student. But this definition does not necessarily include learning. It is seen as a subset of education (Romiszowski, 1981). One explanation for this ambiguity in the use of instructional versus educational technology might arise from the fact that early institutions of educational technology mainly recruited students having both teaching education and teaching experience. Therefore, since teaching knowledge and experience was present, it seems educational technology departments emphasized courses in the audio-visual field rather than educational methodologies (Mitchell, 1977; Goldberg, 1980; Smith, 1984; Rossett & Gaborsky, 1987; The Concordia Calendar, 1968-1989).

Another explanation might stem from the rapid development and success of instructional systems design in education and training (Mager, 1977; Markle, 1977; Jonassen, 1989; Romiszowski, 1981; Banathy, 1968, 1987). In the present

study the following distinction will be adopted. When referring to instructional technology, its definition will be congruent with instructional design movements and principles, and viewed as the practical dimension of educational technology.

Heinich (1984) stressed another point that contributes to the ambiguity of educational technology. He contended that it lies in the term technology itself. He explained the meaning of technology as the systematic collection of evidence and the problem-solving approach used in engineering and applied to education or training, and insisted that this orientation should constitute the basis for the field. Further, he argues that "the field is better considered as a subset of technology in general than as a subset of education" (p.67), however, this argument would exclude education, and therefore, not specify the context to which technology is used.

However, the term technology has many different connotations depending on by whom and in what context the term is used. Its meaning ranges from hardware and software products to methodologies, techniques and processes, and, therefore, deserves a clarification in order to define the field of educational technology.

What is technology?

Since the largest contributor to the ambiguity of the field appears to be the term technology, an attempt to

clarify the meaning of this concept is dealt with primarily. First of all, the term technology is composed of "techno" which in Greek means art or craft and logia which means theory. The term theory refers to the analysis and construction of a set of facts and their relationship to one another, that can be verified (Bagozzi & Fornell, 1984). Analyses in turn is defined as "the separation of a whole into its component parts" (Flew, 1979). Hence, the term technology could linguistically be defined as "the crafting of a theory", which then indicates both the conceptual and empirical side of theory building.

The following definitions will underlie the clarification process:

- 1) "... organization of activities designed to assist human adaptation to, participation in and utilization of the environment... it has an objective character. It concerns the manipulation and use of the external world, of the acts, objects and processes in the environment... it applies to a standardized and repeatable sequence of actions with the appropriate instruments, ..." (Braham, 1977, p. 71 72).
- 2) "We ... define technology as tools in a general sense, including machines, but also including such intellectual tools as computer languages and contemporary analytical and mathematical techniques. That is, we define technology as the organization of knowledge for the achievement of practical purposes." (Mesthene, 1970, p. 25).
- 3) "... technology [is] the deliberate, rationalized, and

standardized application of knowledge for the purpose of attaining some predetermined end". (Tesconi, & Van Cleve, 1972, p. 6)

- 4) "[technology] encompasses all those forms of knowledge and technique which account for man's growing mastery over his physical environment and for his increasing ability to achieve human goals." (Rosenberg, 1971, p. 543)
- 5) "technologia is the systematic treatment of an art, that can take three meanings: 1) technical language; 2) a) applied science; b) a technical method of achieving a practical purpose; 3) the totality of means employed to provide objects necessary for human sustance and comfort." (Websters New Collegiate Dictionary, 1979, p. 1188).

In comparing these definitions, three main themes appear to be present: a) deliberate actions on the physical environment; b) the use of tools and techniques; c) applied to predetermined, practical and humanistic purposes or goals.

It seems that definitions 1, 4 and 5 are emphasizing the empirical part of what "technology" can do for humans by specifying that it "assists in the adaptation processes", that it concerns "man's mastery over the physical environment" and that it aims "to provide objects necessary for human sustance and comfort". Therefore, my most important criterion will be that technology must "serve human goals".

Definition 2 stress the use of scientific techniques and man-made tools, which I will call the hardware approach.

Definitions 2 and 3 emphasize the application of knowledge

for the purpose of attaining organization of knowledge, standardization and systematization of knowledge in order manipulate or master the physical environment. This implies effectiveness as a second criterion for the term technology.

They all agree that technology is somehow to manipulate the physical environment in order "to increase the ability" or "to achieve, attain" human goals". The fact that the actions are "deliberate" and "predetermined" in relation to the goal implies "efficiency", which will constitute a third criterion.

"Acts, objects, and processes", "tools, and intellectual tools and processes", "application of knowledge", "knowledge and techniques", and "methods, means, and objects" indicate the threefold aspect of technology, including tools/devices, techniques, methods, processes and products that are standardized and repeatable and can manipulate and utilize the physical environment in such a way that human life is facilitated and/or enhanced.

The term 'education' appears to be less unclear, and is defined in Webster's dictionary as: 1) the action or process of educating or of being educated; 2) the field of study that deals mainly with methods of teaching and learning. Or as stated by Braham (1973) "education is the process of increasingly intentional self-optimization of individual and social life" (p.69). Toffler (1970) proposes a similar view in which he states that education is the process of adapting to and dealing with societal change, and where the main

purpose should be to devise and to teach "survival=learning strategies".

Towards a definition

In 1977, AECT conceptualized educational technology in the following manner:

"Educational Technology is a complex, integrated process involving procedures, ideas, devices and organization, for analyzing problems and devising, implementing, evaluating and managing solutions to those problems involved in all aspects of human learning" (p.1).

Ely and Plomp (1988) contend that "... educational technology is nothing more or less than a methodology for solving educational problems", reducing the field to a process concept. This statement is defended by an argument, emphasizing "... when solving educational problems one has to draw not only upon many disciplines, ... but also of theories of methodology, ..." (p.9). Finally, they conclude that educational technology, as a problem-solving process for teaching and learning, is "the current thinking derived from actual practice" (p.16).

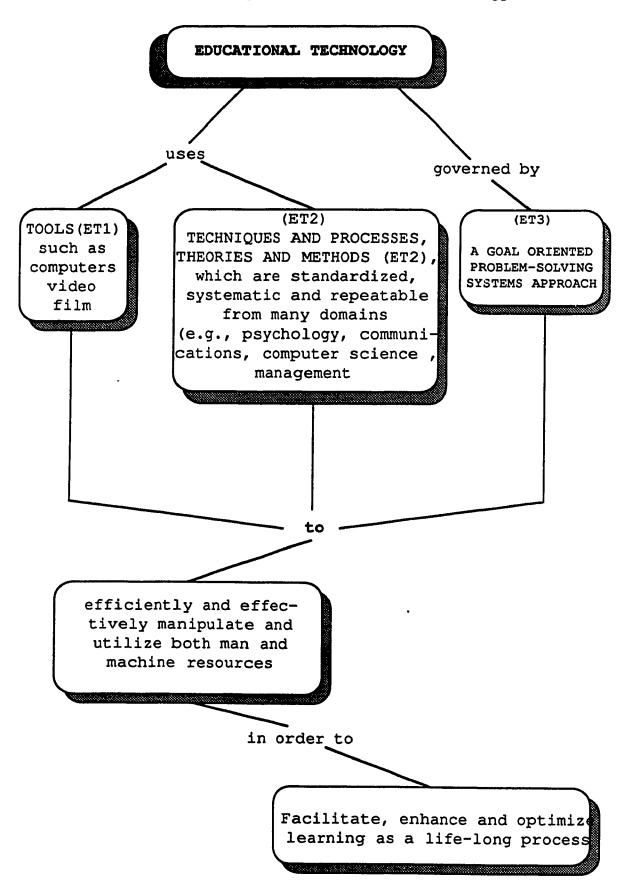
This definition appears to emphasize a broader meaning of educational technology, implying a methodology for solving educational problems. Closely related to this definition is Mitchell's. (1977) description of the "discernible roles" of an educational technologist. His description of the educational technologist as a learning consultant,

educational materials producer, manager of learning resources, systems developer and planner, emphasized the importance of "theory and practice" walking hand in hand.

Even in the 1989 edition of the International Encyclopedia of Educational Technology the account of the functions of the educational technologist refers to the same roles as encountered in Mitchell's 1977 description, albeit in a slightly more detailed manner, where 18 functions are enumerated (Ely, 1989; p.25). Throughout these functions the importance of research and evaluation in order to improve "human learning" is emphasized. Other sources (Duchastel, 1989; Educational Media and Yearbook, 1988; Barrow and Milburn, 1986) further support this view and stress the point that the "learner" is to be put in the middle of all research and/or developmental activities.

Linking definitions and analyses together appears to yield a description of educational technology as a field of study concerned with efficient and effective learning, as a life-long process, in order to enhance, facilitate and optimize conditions of human life. In an attempt to visually describe the most important subconcepts, a conceptual map is presented in Figure 1 on page 21.

Figure 1. Conceptual Map of Educational Technology



Why Multivariate Statistics?

Since all the conceptual analyses reviewed in this thesis emphasize the importance of integrating as many aspects of the concept as possible in order to describe and define it in a way it that is unambiguously understood, it appears that multivariate analyses are called for. This thesis also deals with human systems, the professional as well as the student population of educational technology. In human systems, it is close to impossible to isolate one independent variable that causes a change in one other dependent variable, which is what univariate statistics treats. Multivariate statistics, on the other hand, provides a system of analysis and method of building complex models in cases where many independent and dependent variables are present and somehow correlated with, as opposed to causing, one another (Tabachnick & Fidell, 1983).

Multivariate statistics are especially useful when creating, confirming or testing models of "real life" situations. This could be described as the attempt to extrapolate the most important (i.e., statistically significant) dimensions/clusters of variables that influence a certain phenomenon, which is expressed by the canonical correlation coefficient.

Multivariate methods allow the consideration of multiple measures innate to a particular problem and are sensitive to how they change in relation to each other, which then can be said to describe a phenomenon closer to its natural

complexity (Hardyck & Petrinovich, 1976) Therefore, it was felt that a brief overview of available methods and underlying assumptions would be indispensable.

Depending upon the research question(s), different models are available, which all build on the general linear model. These can be categorized into four major types:

- degree of relationship among variables (bivariate r;
 e.g.one-way ANOVA/ANCOVA)
- 2) Significance of group differences (multiple R; e.g MANOVA)
- 3) Prediction of group membership (hierarchical R; e.g. MANCOVA, discriminant function analysis)
- 4) Structure (canonical R; e.g., principal-component; factor analysis (orthogonal or oblique); path analysis) (Tabachnick & Fidell, 1983; Loehlin, 1987).

Multivariate models dealing with the affective domain can be described as the modelling of peoples values, beliefs and attitudes (latent=a set of IDs) in relation to directly observable and easily measured variables such as, e.g., age, origin, performance scores. Measurement is one of the problems inherent to the investigation of the affective domain. According to Bagozzi (in Dillon & Goldstein, 1984) measurement is in part conceptual and in part empirically linked through a formal model. This differs from the traditional view, where measurement is a procedure apart, instead of being a direct part of the theory building (Bagozzi, 1984). He terms this formal model "the holistic

construal" of measurement, where non-observational behaviour (latent variables) can be traced through structural equations, which are provided through factor or path analytical models. The structural equation is tested for a "goodness-of-fit", including procedures for estimation of the error of measurement derived from the residuals (an analysis of unexplained variance), which "go well beyond, conventional regression analysis and analysis of variance" (Jöreskog & Sörbom, 1984).

One of the major problems using multivariate statistical models is interpretation. Therefore, the "holistic construal of measurement"-theory appears as a reasonable solution to aid in the final interpretation of a series of multivariate statistical analyses. "Holistic construals" incorporates both theoretical (what others have found) and empirical (how is it measured) meaning or conceptualization of a latent variable structure (Fornell, 1982). According to Bagozzi and Fornell (in Dillon & Goldstein, 1984) a complete interpretation of concepts is achieved through the delineation of the conceptual (theoretical), empirical, and spurious (i.e., error of measurement coefficients) meaning, which are comprised in more sophisticated models like the LISREL (Linear Structural Relationships) model (Jöreskog, 1985). Tabachnick and Fidell point out the importance of having a 'good' (at least 200) sample size as one of the major factors influencing the interpretability of factor analysis, since it is extremely sensitive to sample size. Further, they advise

strong theoretical support before setting hypothesis to guide the interpretation of dimensions (i.e., the latent variables). The choice of factor analysis in this study is justified by the large number of variables supposedly measuring (describing the same phenomenon "edtech") the same construct: educational technology. Factor analysis is an adequate empirical technique when the goal is to simplify a mass of crude data in order to find patterns of relationships that could provide suggestions for explanation.

As a conclusion to this review, it can be assumed that multivariate methods are appropriate when dealing with complex systems such as concept building, where a large sample size is present, and where both latent and directly observable variables are present, and where a description of relationships rather than a causal model is sought.

Problem Statements

The following problem statements refers to the two sources contituting the student model.

Study 1. The purpose of this study one was to compare the student model at Concordia with the professional model in the literature in order to investigate: a) whether a set of core concepts of educational technology exists; and b) how changes in conceptualization occur over time. A secondary goal was to look at changes in demographics over time, such as professional and personal background data.

Study 2. The aim of this study was to further enrich the

description of the student model. It is believed that the content of the students' theses will also reflect what the field is about, what changes might occur, whether it tends towards classical research designs or qualitative studies (i.e., experimental versus case studies/evaluations) and whether one subject area is more common than another (as measured according to "reasons" factors in study 1).

Specific Research Questions

Study 1.

- Where do students come from? (age, location, educational background, professional experience)
- Have demographics changed over the years?
- Why do students enter the Educational Technology program?
- Have reasons for entering the program changed over the years?
- Is there a set of core concepts of Educational Technology?
- Are there concepts that have emerged and vanished?
- What are possible factors that influence these changes?

Study 2.

- Is there a discernable change in thesis content over the three periods reflecting changes from study 1?
- Can thesis content according to ET1, ET2 and ET3 be predicted by demographics, supervisor affiliation and REASONS for entering?
- Can a model of statistically significant relationships among demographics, reasons, concepts and theses be found?

Chapter 3

METHODS

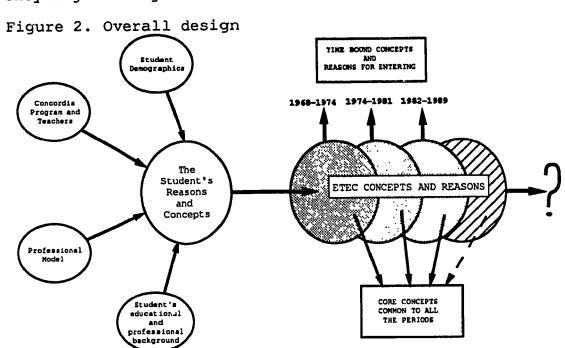
Design

This study builds on two types of research designs, one for the overall conceptual analysis and one for each of the two sub-studies. The overall design derives from historical research methodology (McMillan & Schumacher, 1984, p. 277). This in turn refers to this conceptual analysis of educational technology, where the sources of information were the Concordia program calendar from 1968 to 1989, a review of pertinent literature over the three time periods, the results of study one and two. Studies one and two are defined as expost facto designs.

Historical research focuses on changes in emphasis or clarification of concepts, goals of institutions or movements, where the sources of data are documented facts (e.g., enrolment records, institutional minutes etc.), oral testimonies (e.g., participants in a historical event) and relics (textbooks, maps, materials) (McMillan & Schumacher, 1984, p.280). The intention of the historical researcher is to explain and/or describe an event or concept from as many different perspectives as possible and to suggest multiple

causes of an eventual fluctuation in a particular problem.

Figure 2 gives a schematic view of the design used in this study. It aims at modelling how a set of core concepts, relevant to educational technology, might be founded, and how they might change over time.



One of the primary limitations of Ex post facto designs is the fact that all variables, by definition, are not subject to manipulation, since they have already occurred in time (Kerlinger, 1974). However, they can be explored in a way that designates certain variables as independent, that is, invoking some kind of change. Thus, the purpose of these types of designs is to investigate whether one or more pre-existing conditions can predict subsequent differences in groups of subjects. Inherent in these types of design are

multivariate statistics, which reflect the importance of clusters of variables. Closely related and often confused with ex post facto designs are correlational research designs, which only look at the linear relationship between two variables in the same group. On the contrary, ex post facto designs compare parameters from two or more groups.

Study 1 used the ex post facto design to investigate how demographic (DEMO), educational (MAJOR) and professional background (PROF), REASONS (R) and CONCEPTS (C) varied between the three periods. Students admitted to the program from a) 1968-74; b) 1975-81; and c) 1982-89 constitute the groups for this design. A graphical demonstration of how the design, the variables and their relationship are viewed is attempted in figure 3 on page 30.

Study 2 is also classified as an ex post facto design, which focused on the influence that demographics (i.e., the students' majors in their B.A. program, professional background (work experience), REASONS for entering and their supervisor's main activity classified according to ET1,ET2 and ET3) have on thesis content (dependent variable). Figure 4 on page 31 displays a graphical representation of this design.

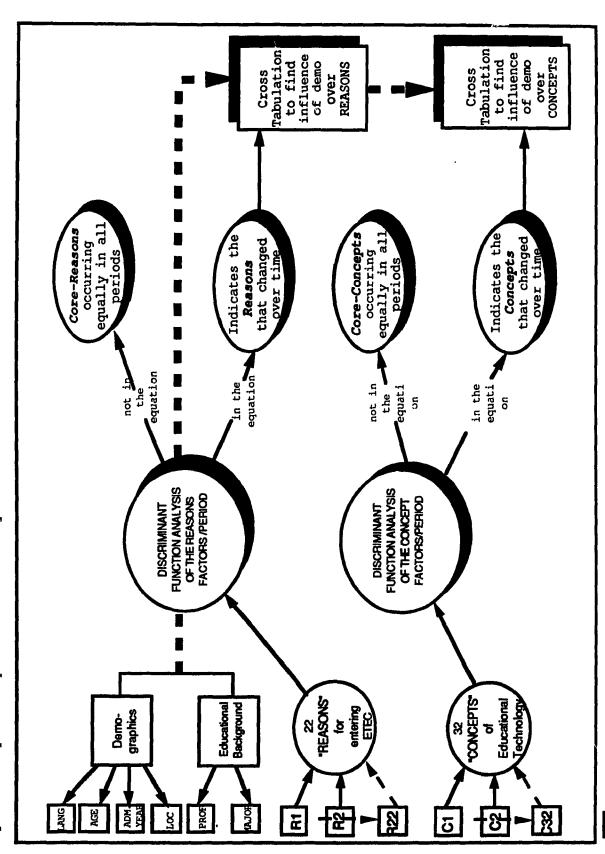


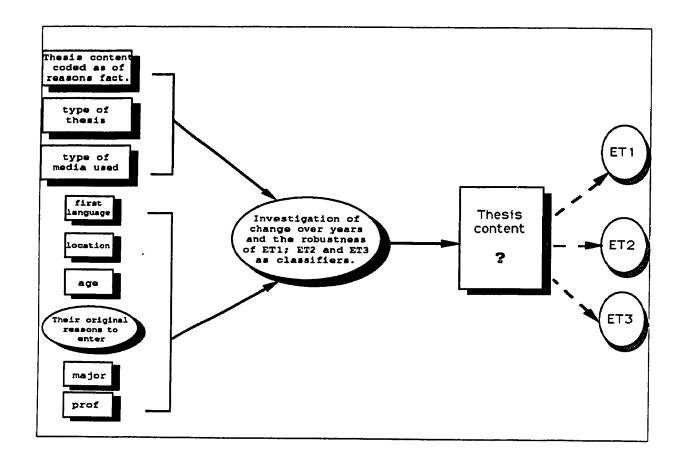
Figure 3. Graphical representation of Study 1

directly observed variables

- latent variables

0

Study 4. Design for Study 2



Participants

Study one (1). The participants in this study consist of 408 students who were admitted to the Concordia M.A. programme in educational technology from its inception in 1968 to December 1989. This sample accounts for an estimated 60% of the total population. About 630 students are estimated to have entered the program, however, records of students that leave the programme for any reason are not kept more than five to ten years (Brown-McDougall, personal communication, 1990).

Of these 408 students 21% (n=82) was drawn from period

1, 1968-74, 29% (n=120) was drawn from period 2, 1975-81, and 50% (n=206) was drawn from period 3, 1982-89.

Study two (2). A 40% (N=98) quasi-random (SPSSX) sample was drawn from the sample in study 1 on the basis of their status, namely having completed all the requirements for the M.A. programme. Of those 36% (n=36) were sampled from period 1, 1968-75, 41% (n=41) from period 2, 1975-81, and 21% (n=22) from period 3, 1982-89.

Common to all the Study 2 students is the fact that they have gone through the whole program, including 4-6 obligatory courses (depending on period), 6-8 optional courses, an eighty (80) hour internship and have defended a thesis in either Option A: Research in of Development of Educational Technology or Option B: Production and Evaluation of Educational Materials (e.g. TV, radio, film, AV, CAI, etc).

Materials

Study 1 and 2. The first source of information for both studies consisted of the regular student admission forms that provided demographic, educational and professional background data. The second source of data came from a supplementary admission form used by the program of Educational Technology since its inception in 1968 (See Appendix A). This supplementary form includes two short essay questions where the student is asked to write down his/her responses to:

1) "What are your reasons for entering the Educational Technology Programme?" (henceforth REASONS) 2) "What is your conception of Educational Technology?" (henceforth CONCEPTS)

The answers to these questions ranged in length from approximately 100 to 300 words, where the main ideas were selected to represent the student's views in up to 10 reasons for entering and 15 for conceptualization of educational technology.

Study 2. This study provided supplementary information about the field of educational technology through the investigation of 98 theses at Concordia University. The information extracted from this source was: a) the main activity of the student's supervisor; b) the thesis content according to type of research method; and c) how it could be described in terms of REASONS factors. The supervisor's main activity, as well as the content of the thesis, was classified according to the definition of ET1, ET2 and ET3 (Plomp & Pals, 1989)

Procedures

Study 1. Due to the exploratory nature of Study 1 the only preplanned strategy was the preparation of the code book (see Appendix B), which describes the decisions on which demographic variables were included and how to code them. It should be noted that the categories within MAJOR, PROF, REASONS and CONCEPTS (see appendix B) were not made up in advance, since this would bias and direct the research. It is to be stressed that the study aimed at finding out what entering students thought before they started the program in order to build a student model as free as possible of

preexisting theories and/or ideas about why students entered and how they conceptualized educational technology.

Coding. Records were coded in alphabetical order, hence assuring the random appearance of year of admission. This was considered one of the main criteria, since the primary purpose of the study was to investigate whether core concepts were present, as well as changes over time periods.

For each subject, the demographics were collected from the regular admissions form, where the categories for MAJOR and PROF were registered during the coding procedure. If students came from the same discipline or profession the same code number was used, if not a new category was created. Geographical location, language, and highest degree were preconceived categories (see appendix B.) For the first hundred subjects two coders were employed in order to get some estimate of reliability.

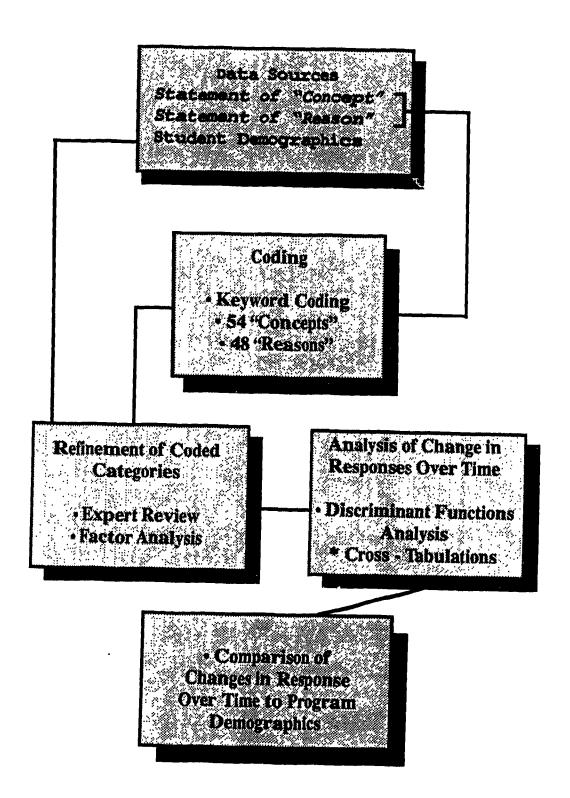
Concerning the categorical variables REASONS and CONCEPTS these were extracted from the original, written student statements using a keyword technique similar to that used in identifying "idea units" in verbal learning studies (Kulhavy, Schmid & Walker, 1977). These keywords or descriptors were coded numerically, ranging from the first concept found (#1) to the last (#54) (see Appendix C, pp. 117-120). Space was left for up to ten REASONS and fifteen CONCEPTS, thus forming a floating variable, which was later transformed into a fixed variable by using a SPSSX tagging procedure, hence transforming a discrete variable

(categorical) into a dichotomous variable (either present or not; that is 1 or 0). Earlier transcripts yielded more new keywords than later transcripts. Of the 48 keywords identified for REASONS and the 54 keywords found describing CONCEPTS, more than 50% were derived from the first 50 transcripts of 408. It is interesting to note that no new keywords were derived from the last 50 transcripts.

This technique required independent assessment and therefore the categories derived were scrutinized by two experts in the field of evaluation and educational technology. The outcome of this expert evaluation resulted in groupings of the derived categories, hence 22 categories of REASONS (Appendix C, p.118) and 32 categories of CONCEPTS (Appendix C, p.120) were created. These categories were subsequently employed as the basis for the statistical analyses. These steps are graphically represented in Figure 5 on page 36.

Study 2. With help of the statistical package, SPSSX (1986), a quasi-random sample of 98 students was identified. All variables had fixed categories. To describe a thesis in terms of REASONS factors up to 5 factors were allowed, however, more than four were never used. The variables coded according to the ET1, ET2 and ET3 concepts derived from professional model, used the thesis abstract and conclusions as the underlying source of information for this classification procedure. Before coding took place, consent was reached among several professors in Educational

Figure 5. Method of Investigation



Technology Program at Concordia, on how to classify the supervisor's main activity according to ET1, ET2 and ET3 (see pp. 3, 39-40).

Operational Definitions of Variables

Study 1: Data gathered from 408 entering students
A. Demographical Variables

- year of application (YA): can vary from 68 to 89
- location (LOC): describes in 16 categories the geographical origin of the applicant
- birth year (BY): gathered to calculate age at the time of admission
- age: YA-BY= AGE (constructed using SPSSX features)
- mother tongue (LANG): three categories 1) english
 2) french and 3/ other
- highest grade obtained(HBO): four categories were
 obtained: 1) B.A. 2) M.A.; 3) Ph.D.;4) Other, e.g.,
 when a student was accepted on the grounds of
 experience
- B.A. major (MAJOR): 49 categories were derived and were clustered into 7 groups: 1) education;
 - 2) psychology; 3) linguistics 4) miscellaneous
 - 5) administration 6) natural sciences and
 - 7) communications
- professional background (PROF): 40 categories were
 derived. They were grouped into 1) educational;
 - 2) technological; and 3) managerial functions

- number of ETEC courses (CONC): 1) 0 courses 2) 1-5 courses 3) 6 or more ETEC courses
- number of relevant courses outside ETEC(RELCO): this variable was coded as a numerical value with no indication from what related ETEC domain. However, it included courses from the following domains: communications, management, computer science behaviourial sciences, philosophy and statistics. It was considered as a non-reliable measure and was only used as an exploratory and verifying variable. Grouped into 1) none 2) 1-5 courses and 3) 6 or more courses
- status at data collection (STATUS):

 This variable refers to a) whether the student was still in the program, then the number of years was numerically coded b) whether the student was on extension, expelled or withdrawn c) if finished, the graduation year was coded (years:70 89)

B. Outcome Variables

- reasons for entering the ETEC M.A. programme(RW): this variable was derived using a keyword technique. Up to ten REASONS could be coded for each student.
- total number of REASONS (TRW): for each student the total number of REASONS were numerically coded
- student's concept of ETEC (CET): this variable refers to how students conceptualized educational technology at the time of their entry. These categories were derived

- by the same keyword technique as the REASONS. Up to fifteen (15) descriptors per student were allocated.
- total number of CET (TCET): a numerical counter of how many keywords were used by each student in order to describe ETEC.

Study 2: Variables pertaining to the 98 students theses

- A. Predictor variables
- demographics: same as in study 1
- thesis supervisor (SUP): this refers to the main activity within educational technology performed by the student's supervisor. This activity was classified according to the definitions of educational technology: ET1, ET2 and ET3 and verified by several Concordia faculty members.

B. Outcome variables

- thesis content belonging (TBEL) aimed at finding out the relationship between supervisor and thesis content according to the classification: ET1, ET2 and ET3 (p.3).
- thesis content according to REASONS factors(THESIS): aimed at finding out the relationship between what student said their reasons were for entering with what they actually did for their thesis work. The nine
 - factors (9) derived in study one were used. A total of 5 factors were allotted, however 4 were maximally used
- type of thesis (TYPE): coded as either 1) Experimental
 - 2) Case Study or Survey 3) Philosophical/Conceptual
 - 4) Evaluations (summative or formative) of instructional

materials.

- type of media that was studied or evaluated (MEDIA):
 - 1) TV; 2) Video; 3) Computer; 4) Slide tape; 5) AV;
 - 6) Text based material; 7) Film productions

Statistical Analysis

study 1. The first procedure to be executed in order to facilitate the multivariate statistical procedures was frequency counts on all variables. This is standard procedure for checking accuracy of data files and was, hence, performed for both studies. It also assisted in defining the sample and in looking for possible variables that could serve as suitable predictors for grouping (e.g., coming from inside the department versus outside, finished versus not finished).

This analysis was followed by the preparation of the tagging procedure for both the REASONSand the CONCEPTS data (see appendix F, pp. 129 - 130) to enable factor and discriminant function analyses, since floating variables are not possible.

Factor Analyses

The second analysis refers to the factor analyses performed on first the REASONS and then the CONCEPTS variables. While the individually coded REASONS and CONCEPTS provide detailed information about a student, factor analysis reveals the structure of students global response (kind of an average), that is REASONS for entering and the multi-

dimensionality of their CONCEPTS of educational technology.

This structural reduction was done by using a principal—components analysis with varimax rotation. Twenty—one rotations were necessary to maximize the explained variance, R2=62% for CONCEPTS and R=56% for REASONS. The number of factors identified was determined by the scree test of the eigenvalues, the loadings on the eigenvectors, and by the stability and interpretability of the rotated factors. This procedure resulted in 14 factors for CONCEPTS and 9 factors for the REASONS. Since so many factors with an eigenvalue of more than 1 were found, this was interpreted as an indication of the multi-dimensionality of both Educational Technology and students reasons for entering the program. Therefore, they were used in a univariate sense, only describing groups of conceptual clusters.

When prediction of a specific behaviour is sought (the result of a factor analysis, i.e., the structure of the latent variables) this behaviour is expressed as factor score for each student. The factor scores can subsequently be used as dependent variables to discriminate and/or predict groupmembership, with e.g., discriminant function analysis or MANOVA (Tabachnick & Fidell, 1984, p. 377). Each individuals factor score was saved on an outfile and used in the discriminant function analysis. These scores can take values between 0 and 1, with a mean of 0 and a standard deviation of (±)1, and can be compared to a regular z-score.

Discriminant Function Analysis

Since the major goal of the discriminant function analysis is to predict group membership on the basis of a variety of predictor variables, in this exploratory study numerous discriminators were attempted before the arbitrary time periods 1) 1968-74; 2) 1975-81 and 3) 1982-89 were found to best describe how educational technology changes.

Scrutinizing the frequency analysis, one of the first assumptions of discrimination was to distinguish between students who had gone through the educational technology diploma programs (CAL and DIT), and those who had not. No interpretable results or significant differences were found. Another division that was tried out was between students who finished the program and who had not. A third division between males and females, revealed no statistically significant results or even interesting differences. Further reading and screening of frequencies pointed at year dependency, where the arbitrary division of the three time periods emerged.

Variables were entered into the equation by using Rao's V, which is a generalized measure of the overall separation between groups of variables. This procedure produces a stepwise analysis of the equation, thus an automatic decision on which of the variables that should either be included or excluded in the final equation constituting the structure. This procedure can be manipulated by asking for variables to enter in a pre-determined fashion (SPSSX Manual, 1987;

Tabashnick & Fidell, 1984). However, since the study aimed at as little manipulation of data as possible, the automatic procedure was chosen to be the most relevant.

Study 2.

This study included a frequency count in order to describe and compare this sample with the overall student profile found in Study 1. The cross-tabulation of background data and REASONS analysis over the three periods was performed to better depict the student population. A discriminant function analysis using the ET1, ET2 and ET3 classification as groupings and the variables from Study 1, was executed to investigate whether thesis content can be classified and anticipated to a statistically significant degree.

In order to use the classification procedure, Box's M was calculated for testing homogeneity of variance—covariance matrices among groups. If this test shows no significant difference, p > .05, it can be assumed that the variance—covariance matrices do not deviate among groups defined on the grouping command. This means, that the null hypothesis is not rejected, and the groups can be considered as a correct random sample, even if group sizes are very different (Tabashnick & Fidell, 1984)

Chapter 4

RESULTS

Introduction

This conceptual analysis used four sources: the professional literature and the Concordia University Graduate Calendar; analyses from Study 1 and analyses from Study 2. The first two sources consist of the professional literature, books and journals within educational technology dealing with historical overviews, definitions and descriptions, and course and curricula descriptions according to the Calendar.

This chapter is separated into two sections, the professional model and the student model. The professional model is further divided into main ideas the literature and major changes in the curricula for each period. Each period will be concluded with a set of descriptors pertaining to summarize main themes for each period. An overview is provided on page 58.

This is followed by an overview of frequency distributions of demographics comparing Study 1 to Study 2, then the overall results from the factor analyses and the discriminant function analyses. Then results from cross tabulation on each factor that changed over demographics both CONCEPTS and REASONS are reported. A summary tables is provided. Finally, the results from Study 2 will be reported.

Professionals: Period 1: 1968 - 1974

This period can be characterized by its search for and derivation of an identity acceptable to members of the educational technology community. In the beginning the movement was fuelled by the interests of communications' people and regular teachers. Its practice was mainly focused around how to integrate audio-visual aids into educational situations. However, it was soon realized that a conceptual framework was necessary in order to organize and define the field of study called educational technology (Heinich, 1968; Tickton, 1970). This framework is based on philosophical assumptions, (i.e., principles, theories, methodologies and practices) underlying the systems approach used in management and the physical sciences. These assumptions were subsequently translated into educational terms. They were aimed at solving educational problems, whether the problem was to integrate audio-visual aids in education or to develop new curricula that was supposed to adapt to technological and societal changes (Eraut, 1989; Council of Europe, 1975; Davies, 1970; Banathy, 1968).

In his opening address at the 'Conference on Programmed Learning and Educational Technology' in 1968, Kenneth Richmond stressed the necessity for a conceptual framework that could guide both the theory and practice of educational technology. He contended that a "sophisticated educational technology" will be typified as a self-correcting system, always striving to find new and better solutions to

educational problems. Banathy (1968) expressed the overall purpose of educational development as the creation of new alternatives for the improvement of educational practice. Davies (1970) and Braham (1973) also promoted a goal-directed and disciplined systems approach as a necessary foundation for research and practice. Tickton (1970) emphasized the need for a "systematic way of designing, carrying out, and evaluating the total process of learning and teaching in terms of specific objectives, based on research in human learning and communication and employing a combination of human and non-human resources to bring about more effective instruction." (p.5)

In these early days of educational technology most of the emphasis was laid on how to use hardware (i.e., TV, A/V, and Film), mostly to promote mass communication/education, but also computers for educational purposes, either as a management tool or an aid in instruction. This hardware view brought with it the acknowledgement of the field's need for interdisciplinary knowledge. Teachers became media specialists after going through educational technology programs, and saw themselves as facilitators for teachers and administrators, capable of designing instruction where media was incorporated (Kerr, 1977; Erait, 1989). This view was met with resistance especially by teachers in the field who wanted the media, but not the design of instruction.

Boyd (1971) outlined the reasons why educational. technologists need technical knowledge and skills in order to

perform their job. He contended that technical knowledge was required in order to be able to: a) deal with people; b) develop software; and c) appraise hardware, hence confirming the idea of the educational technologist as a "school media consultant" capable of both developing instructional materials and solving problems pertaining to implementation.

Another line of thinking in this first era of educational technology was that the main purpose of the field was to improve the school system, helping teachers use media at all grade levels in an effective, efficient and appropriate way. However, the desire to include instructional design among the duties of the media consultant or educational technologist met with a lot of opposition from teachers and most of the time they were considered only as media specialists, organizers or hardware specialists (Kerr, 1977).

The field was highly influenced by the communication movement (e.g., mass-communication, McLuhanism) on the one hand, and by the behaviourists on the other. Programmed learning and behaviourial objectives for mastery learning came out of this latter theoretical perspective (e.g., Skinner, Mager, Glaser, Popham). Educational evaluation was separated into formative (Scriven, 1967) and summative evaluation of educational materials (Cambre, 1981).

The Concordia Program

Congruent with these movements the Concordia program offered educational film and television development,

production and evaluation. The entry requirement was a B.A. in teaching and/or teaching experience, and if this was not met, pre-requisite courses in education were assigned, keeping the educational part of educational technology intact. It was thought that producing educational technologists with an educational background was essential.

"The intention of the programme is to introduce a high degree of professional and academic competence into the rapidly developing field of educational technology. This is a field which is having a major impact upon educational theory, teaching, learning, curriculum design and school organization" (The Concordia Calendar, 1968-1974). Contrary to traditional educational programs, emphasis was put on a need for change of educational practices.

The courses put emphasis on teaching, instruction, communication, however, incorporating education courses on philosophy, psychology, sociology of education and statistical methods as obligatory and by 1974 these courses were specific to educational technology. Courses and laboratories on TV production were offered, including topics like research, writing, editing, how to apply information systems' and communication systems theory. In 1971 systems analysis courses were introduced where educational problems on planning and innovation were treated. Educational Cybernetics was proposed as a special subject.

Conclusions for this period lead to descriptors like:

conceptualization of educational technology, including

what skills and knowledge are necessary

- educational film and television
- mass communication
- media specialist or consultant
- formative evaluation
- a goal-directed systems approach to educational problems
- rapid educational change both in the curricular and learning methods

Period 2: 1975 - 1981

As a milestone, the meeting of the Council of Europe, Steering Group on Educational Technology in Strasbourg (1975), designated the beginning of this period by a sincere attempt to establish an acceptable and appropriate conceptual framework for and definition of educational technology. The outcome of this meeting was the adoption of a definition of educational technology, described as the optimization of human learning, technology as "the tools, techniques and methods necessary for effectiveness" and a systems approach "that will ensure that needs, values and efficiency measures are taken into account" (p.4 & 23). Further, they presented four main concepts to be considered a) the Hardware concept that included the "application of physical science and engineering technology for educational purposes"; b) the mass-media concept was characterized by immediateness,

openness, and fitness for the learner (e.g., continuous education) c) the systems' concept meaning "optimization of the whole"; and d) the interactionism concept promoting increased learner control.

Leedham (1975) presented 'Continuous Education' or 'lifelong education' as the main theme for the 1975 Conference of Educational Technology. This concept included not only that education should be a life-long activity, but that it should be accessible to all. It encompasses distance education, night courses or customized education and training for developing nations. Hubbard's (1975) opening address is an elaboration of this theme, where his stratagem for successful life-long education lies in "facilitating access and stimulating interest in existing opportunities" (p.18), pointing out the it is "general right rather than a restricted privilege" (p. 17). He further stressed that the role educational technology should play is to provide learning resources in all forms and to design appropriate and effective learning situations, thus emphasizing learning as a opposed to teaching.

The A.E.C.T. task force (1977) adopted three aspects of educational technology, namely as a theory, a field of study and a profession all concerned with educational problem solving, where theory guides study, which in turn guides the practical side of the field. They also pointed out the importance of systematic stepwise strategies within the systems approach in order to obtain efficiency and

effectiveness of instruction. They went on to explain what an educational technologist is and described it as follows: "anyone who performs one of the tasks or activities of one of the functions of educational technology in relation to learning resources, in terms of the theory, employing the intellectual technique, in the field of educational technology" (p.135). Criteria were defined to attempt to make educational technology into a profession. These criteria stemmed from a statement made by James Finn in 1953, which could be summarized as follows: that a person belonging to a profession "must spend a majority of his/her time performing one or more of the Domain of Educational Technology functions related to the learning resources" (p. 137). Mitchell (1975) outlined five possible functions of the educational technologist in an attempt to define the professionals of the field. He describes the roles as follows: 1) learning consultant; 2) learning resources manager; 3) materials Producer; 4) Systems Developer; and 5) Educational Planner. This combined A.E.C.T's efforts into a composite of roles, including the three conceptual parts of educational technology as expressed by many professionals of the field (Davies, Romiszowski, Plomp and Pals), the systems approach, the hardware concept and the software concept. Elaborating on this theme, Mitchell (1981) attempted to answer the question about what the educational technologist does. Through a conceptual analyses of the field, he came up with a detailed description of a curriculum for preparing both the general

and specialist educational technologist. These discriptions stressed the importance of interdisciplinarity, general knowledge of learning theories, perception, motivation, production and special research, evaluation and systems analytic skills.

The task force's efforts to make educational technology into a defined field of study and a profession brought forth many discussions of what educational technology was, is and will be (e.g., Morgan, 1978; Saettler, 1978; Gagné, 1980; Popham, 1980; Hawkridge, 1981). Common to these analyses is the attempt to establish the roots, definition of educational technology and to outline alternative futures of the field. They were all somewhat critical of the promises of educational change and emphasized that "the hardware" stamp that has been put on educational technology must be reduced. More stress, they said, had to be put on the capacity to solve educational problems in order to win a wider acceptance from educational institutions and decision makers. Hawkridge (1981) stressed the importance of conceptual and philosophical analyses of the theoretical foundations of the field, and came up with a conceptual map describing educational technology. Multi-disciplinarity in particular was identified as a defining factor. He further contended that telesis educational technology (purposeful direction) required a thorough and ongoing "analysis, synthesis and analysis again" (p.17).

The Concordia Program

At Concordia the intentions of the programme stayed the same until 1980, where a change to the Calendar indicated what careers that a finishing student would be qualified for. These careers were listed as "learning consultants, producers and evaluators of educational media, designers of instructional materials and systems, managers of learning resources and educational planners." The courses in this calendar were organized into 11 headings, ranging from education, communication theory and systems analyses to TV and Film production and management of learning resources, thus, displaying the inter-disciplinarity of the programme.

Available for the first time in 1979/80 at Concordia is the Diploma in Instructional Technology (DIT), offering acceptance with advanced standings to the M.A. programme, hence fulfilling the promise of accessibility to continuous education. Computer Assisted Instruction and Computer Based Systems were offered in this period. In 1980/81 Educational Information Systems were introduced under a separate heading, including "simulation and gaming" and "small computer systems for teachers and trainers". This indicated the upcoming availability and introduction of micro-computers in the public schools systems.

Descriptors for this period could be

- continuous education
- · learning resources
- distance education

- education for developing nations
- ETEC "hardware", "software" and systems concept
- educational problem solving, systems analysis
- multi-disciplinarity
- collaboration
- computers in education

Period 3: 1982 - 1989

As a beginning of this period Nisbet's opening keynote address at the Association for Educational and Training Technology's annual meeting (1982), could serve as the telesis of educational technology. Essentially, he argued that theory building and research must precede practice, even though results do not necessarily indicate immediate directions. He cited especially the changes in educational practices that could be claimed by research done by educational technologists. He distinguished between the direct and indirect impact of educational research and development, where direct positive effects of innovative ideas are difficult to discern and also less important. However, the indirect effects of research is, he contended, the "long-term effects ...; which lies in providing a theoretical base, is a rationale for the improvement of teaching" and advances cognitive psychology inherent in "... studies on memory, information processing, on learning styles and strategies" (p. 6). Further, he stressed the necessity for research-based materials and instruction, which would facilitate the tasks of the teacher, concluding that this

type of research and development is the real strength of educational technology. Nisbet also argued that the availability of micro-computers in schools would produce a change in the type of research performed, meaning that research now had to focus on the learner. As a member of the quiet revolution (indirect change), he proclaimed that "a gradual but steady absorption of the ideas of educational technology into the fabric of educational practice ... becoming a part of the established conceptual framework for tackling educational issues" (p. 8) would be the way to produce "real change".

Dominating in this period, within the professional model, is the conceptualization and research of the cognitive domain (Heinich, 1984; Spencer, 1988; Reigeluth, 1987; Duschastel, 1989; Wenger, 1987; Winn, 1989). This includes cognitive theories of learning and instruction, knowledge representation and communication, seen by some as the application of educational psychology to educational problems and by others as the fruit of research in artificial intelligence (Winn, 1989; Wenger, 1987). One of the interests of instructional designers is to develop methodologies for needs assessment procedures (Kaufman, 1982; Rossett, 1987), where special emphasis is given to problem solving methods, learner characteristics and finding out whether a problem is due to the instructional unit or other factors, such as motivational problems or the physical environment.

The fact that micro-computers were introduced (at a

reasonable price) both in homes, offices and educational institutions in 1982/83, brought with it not only an explosion of software and courseware production, but also a lot of problems and criticism (Berthelot, 1985; Weizenbaum, 1986). In elementary schools micro-computers were bought and installed and put to the single task of teaching children the Turtle-Logo language in order to improve their mathematical, problem-solving and critical thinking skills, which effects were studied and criticized (Papert, 1981; Berthelot, 1985; Huber, 1985). This was an initiating period and soon the "computer" was put to all kinds of uses, such as tutorials, motivational games, simulations, and as a tool to manage and facilitate administrative tasks and wordprocessing (Merrill, 1987).

This explosion of "computer uses" had an effect on the educational technology program at Concordia. The Computer Assisted Learning Diploma (offering standing credits for an eventual M.A. application) was introduced for the first time in 1984, absorbing students from educational, computer science, and industrial training backgrounds into the program. A trend towards interest in training can be discerned, when looking at what educational technologists do and where they come from. Colville (1988) reports in her thesis that 26.2% of respondents held positions as training project managers/consultants after finishing their studies at Concordia (p.39) as compared to the next most frequent job category, which was teaching/lecturing with 19%.

Control to the Control of the Contro

At the end of this period Plomp & Pals (1989) expressed and justified the classification of educational technology to be ET1 which is defined as the "hardware" or "product" concept, ET2 which is the "software" or "process" concept and ET3 which is seen as the conceptual framework consisting of a goal directed systems and problem-solving approach (p.3). This might be seen as a simplified way of defining educational technology. However, it is valuable when attempting to illustrate in a coherent manner the multidimensionality of educational technology.

The main change in this period could be expressed as a discernible shift which puts the foci away from the process of teaching and the development of teaching aids towards the process of learning and design of learning aids. Research shifted away from teaching and teaching strategies towards learner-controlled learning (Heinich, 1984; Wenger, 1987; Merrill, 1986; Banathy, 1987; Duschastel, 1989; Eraut, 1989).

Descriptors for this period could be:

- · computer managed, computer-based instruction
- computer assisted learning
- simulation and gaming
- "real" tangible educational change
- cognitive psychology
- training
- needs assessment.
- product, process and systemic conceptualization
- learning how to learn (learning strategies)

educational technology a learning technology.
 Summary of the professional model

The following table is a summary of the preceeding description of the professional model. It indicates the author's assessment of the relative presence or absence of descriptors. The "presence" of a descriptor during a particular time period is indicated by. A * indicates the "rare or likely absence" (since some documents from the period might not have been examined). Questionable items (not in great abundance) are indicated by a?.

Table 1. Belonging of Descriptors Over Period

Descriptors	1968-74	1975-81	1982-89
CONCEPTS			
ET1 (hardware)			
Media (ETV) Production	✓	✓	?
Mass Communication	✓	?	X
Computers in Education	×	?	•
ET2 (software)			
Instructional Design	✓	✓	/
Formative Evaluation	?	?	/
Continuous Education	×		?
Distance Education	X		
Artificial Intelligence	?	?	
Cognitive Research	×	?	
Learning Technology	X	?	
ET3 (Guiding)			
Systems Approach	✓	✓	•
Educational Problem-		_	_
Solving	?	✓	•
Philosophy for		_	_
Educational Change	?	✓.	/
Holistic & Futuristic	?	✓.	/
Multi/Interdisciplinary	?	✓	•

Table 2. Roles Associated with Educational Technology

Descriptors	1968-74	1975-81	1982-89
UNCTIONAL ROLES			
Media specialist or			
consultant	1	1	X
Learning consultant	?	1	1
Learning Resources Manager	?	1	1
Materials Producer	1	1	?
Systems Developer	?	1	?
Educational Planner	?	1	?
Interdisciplinary			-
Collaborator	×	?	1
Instructional Designer	×	1	1
Materials Evaluator	· ?	?	?
Learning Facilitator	×	×	j
Computer Teacher	×	X	1

The Student Model: A student profile (1968-89)

The overall frequency analyses showed that the average student was a 31 year old female (57%), came from Quebec (57%), spoke English as a first language (71%), had a B.A. (88%) in either education (16%), psychology (16%), linguistics (18%), communication (15%), natural (e.g., biology, geology) or health (nursing) science (14%) or the humanities (e.g., history, anthropology) (13%). Further, she mainly came from outside the educational technology diploma courses (67%) and had some type of teaching experience (59%). Of the 408 students in Study 1, 59% have already finished the program, 19% are on extended leave or withdrawn (> 4 years), and 22% are still in the program (≤ 4 years). The mean completion time for a master's of Art degree was 4.2 years. To describe their conceptualization of educational technology

they used five keywords on the average. To delineate their REASONS for entering the educational technology programme they also used an average of five descriptors.

This profile was compared to the frequency results of Study 2, and shows a very similar distribution, which confirms the reasonableness of the sampling procedure. The difference between the two samples is that Study 2 consisted of a random selection of students who had finished the whole program, including their thesis, whereas Study 1 includes all available records of students who entered the program. These results are reported in Table 3 on the following page.

Table 3. Sampling differences over periods

	1968-74	1975-81	1982-89	
Study 1 (n = 408)	21%	29%	50%	
Study 2 (n=98)	36%	41%	21%	

This distribution is explained by the fact that the automatic procedure in SPSSX (version 3) attempts to equally sample records on the account of frequencies of all variables. Therefore, since more people in period 1 and 2 had actually finished their thesis, more records were chosen from this period. A table comparing the distributions of the demographic variables in Study 1 and Study 2 is displayed on the following page. This summary shows that only quite minor differences are present among the students characteristics in Study 1 compared to Study 2. The demographics that did show a

significant change over period in Study 1 also showed a significant change in Study 2. These variables will be denotated with an *.

Table 4. Overall demographics distribution over period (S1 = Study 1 and S2 = Study 2)

Demographics	1968-74		1975-81		1982	1982-89		-89
	S1	S2	\$1	S2	S1	S2	S1	S2
EEX	**** **** **** ***							
Female	40%	44%	55%	54%	668	76%	57%	55%
Male	60%	56%	45%	46%	34%	23%	43%	45%
GE .								
Mean (years)							31	28
anguage								
English	76%	83%	63%	51%	74%	76%	71%	68%
French	11%	9%	7%	12%	17%	19%	12%	12%
Other	13%	88	30%	37%	9%	5%	17%	20%
LOCATION								
Quebec	46%	56₺	48%	42%	67%	67%	53%	52%
North America	21%	14%	19%	15%	21%	24%	20%	16%
Europe	10%	88	6₹	12%	3%	5%	6₺	98
Develop.Nations	23%	22%	28%	31%	9%	5%	22%	22%
JOR								
Education	88	14%	18%	15%	17%	24%	16%	16%
Psychology	12%	14%	17%	20%	18%	248	16%	18%
Liguistics	24%	22%	17%	10%	16%	10%	18%	14%
Business	5%	1%	7%	26%	10%	19%	8%	15%
Nat. Sciences	10%	88	16%	12%	14%	14%	14%	11%
Communications	20%	22%	15%	5%	13%	0%	15%	12%
Humanistics	20%	19%	11%	12%	10%	10%	13%	14%
PROFESSIONAL BACKG	ROUND							
Educational	71%	75%	60%	54%	53%	67%	59%	648
Managerial	21%	17%	21%	29%	25%	14%	23%	21%
Technological	9%	88	18%	17%	22%	19%	18%	14%
TEC DIPLOMA								
ROGRAM COURSES								
None	80%	81%	74%	78%	57%	62%	67%	76%
1 or more	20%	19%	26%	22%	43%	38%	33%	24%

It is encouraging to see that it is more common for students (\$1 = 67% and \$2 = 76%) to be admitted from outside the program than inside (\$1 = 33% and \$2 = 24%) even though more and more diploma courses became available. The field also seems to attract more females than males, a significant change from earlier years. Even though a bit more than half of the students appeared to come with a professional background within education (64%), a change can be discerned. Students with managerial (23%) and technical (18%) professions seek more and more to be accepted into educational technology. The significant change found for geographical origin, results from the wave of students from third world countries who were being accepted in the midseventies.

STUDY 1

Factor Analyses

Several attempts were made to construct relationships among demographics, reasons for entering and conceptualization by including all and most of these variables into the factor analysis. However, no coherent or interpretable results were found. A final decision was made to execute two separate factor analyses, the first including the 32 CONCEPTS and the second including the 22 REASONS variables, depicting educational technology, into the analysis. These analyses are treated and presented separately.

conceptualized educational technology clustered into 14 factors, all with an eigenvalue over 1.0, and together explained 65% of total the variance. Of these 32 variables, two did not factorize. The first variable described educational technology as a field applying theories from other disciplines and was mentioned by 29% (n=119), the other defined educational technology as a Multi-Media Model and was mentioned only by 7.5% (n=31). An exact account of which and how variables loaded onto each factor is provided in Appendix D (pp.121 - 123).

It is interesting to note the leap in variance explained from the first factor (see Table 5), and the six following. Students describing educational technology by the utilization of A Systems Approach amounted to 8.3% of the total variance, whereas Design and Development (5.9%), a Philosophy for Change (5.3%), A/V Education (4.9%), Instructional Design (4.7%), Learner Centered Methods (4.3), and that educational technology is characterized by that it Improves Efficiency and Effectiveness of Learning (4.1%), together explaining 29.2% of the variance accounted for (62%). The remaining seven factors each accounted for between 3 and 4% of the total variance. Notable is that factor 7 had one significant negative loading variable of -.46, which could be interpreted as: if a student mentioned that educational technology is concerned with improvement of learning, they would not say that educational technology is defined by mass communication

or ETV.

Important to remember is that each student used an average of 5 variables, which constitutes, on the average, two factors. A summary table is provided, giving the exact values of variance explained for each factor.

Table 5. Factors identified in "Concept of Educational Technology

Load Rank		Variance accounted for
1.	Systems Approach	8.3%
2.	Design and Development	5.9%
З.	Philosophy for Change	5.3%
4.	A/V Education	4.9%
5.	Instructional Design	4.7%
6.	Learner Centred Methods	4.3%
7.	Improve Efficiency and	
	Effectiveness of Learning	4.1%
8.	Use of Learning Resources	3.9%
9.	Communication and Information	
	Theory	3.7%
10.	Distance Education	3.6%
11.	Educational Strategies	3.4%
12.	Research Based Approaches	
	(including cognitive research)	3.4%
13.	Cost Effectiveness	3.2%
14.	Refining Educational	
	Techniques	3.2%
Total	l Variance Explained	62.0%

REASONS. Nine factors were identified in REASONS entering the educational technology program had an eigenvalue of 1.0 or over, and explained 56% of the total variance. All but one of the variables factorized. This variable denotes that students wanted to enter to learn about management of education, mentioned by 103 students (see Appendix D, pp. 124 - 125).

Two larger groupings could be discerned. Educational technology is Interdisciplinary (8.9%), applies Research-based design and development (8.1%), applies Learning theories (7.4%) and is concerned with Mass Communication/ETV (6.3%), explained together 30.7% of the total variance accounted for (56%). The remaining 5 factors, forming the second grouping, consisted of educational technology works for Developing countries (5.6%); I get Professional training (5.4%); methods and hope are given for introduction of Alternative Education (5.0%); is concerned with Educational Problem-solving (4.9%); and wants to Improve Teaching Effectiveness (4.7%). Together these accounted for 25.3% of the explained variance.

Students used on the average 5 keywords or descriptors, where 2-3 keywords created one factor. A detailed description of how variables loaded onto to the nine factors is provided in Appendix D (pp. 124 - 125). Table 6 describes these factors and the amount of variance accounted for.

Table 6. Factors identified in "Reasons for entering ET"

Rank	Factor name	Variance accounted for
1.	Interdisciplinary	8.9%
2.	Research-based	
	Design and Development	8.1%
3.	Apply Learning Theories	7.4%
4.	Mass Communication (ETV)	7.4%
5.	ET in Developing Countries	5.6%
6.	Professional Training	5.4%
7.	Alternative Education	5.0%
8.	Solve Educational Problems	4.9%
9.	Improve Teaching Effectiveness	
otal Va	riance Explained	56.0%

Discriminant Function Analyses (DFA)

The factors identified in the above reported factor analyses just reported served as univariate variables in the following discriminant function analysis which employed the factor score value for each student. As mentioned before, several trial runs were executed before the decision was taken to do two separate discriminant functions analyses, one each for CONCEPTS and REASONS. For each of these DFA's, attempts were made to include demographics; however the findings became too confused to interpret. Therefore, cross tabulations were performed on the factors that were found to be changing from one period to another. These results are reported below.

Finally, it was decided that the three time periods would serve as the grouping variable and the factor scores derived from the two separate factor analyses as predictors. It was believed that this method would more closely answer the two main questions, a) is there a set of core CONCEPTS and REASONS; and b) which or whether these change over time? The results of these two discriminant function analyses are displayed in Tables 7 and 8 and Figure 6 (pp. 67-69).

CONCEPTS

As can be seen from these tables and the figure, only three CONCEPTS changed over the three time periods. The apparently strongest factor change pertains to Improve Efficiency and Effectiveness of Learning, which showed to be

Table 9. Factor Analysis and Discriminant Functions Analysis of "Conception of Ed. Tech" Data

Factor Analysis		Discrimi	nant Functi	Discriminant Functions Analysis		
Factors (1 - 14)	Variance (%) † Explained	Category H	Category Heans (Factor Scores)	or Scetes)	F-10	F-Natios
		1968-74	1975-81	1982-89	Univariate	Multivariate
Systems Approach	6.9	.05	.05	05	,	
Design and Development	5.9	01	.12	06	1.25	1.36
Philosophy for Change	5.3	09	02	.05	< 1	
A/V Education	6.₽	.30	01	11	5.12	5.47*
Instructional Design	4.7	13	05	80.	1.51	1.73
Learner Centered	4.3	02	04	.02	< 1	
Improve Effiency and Effectiveness of Learning	4:1	33	32	.32	23.45	24.22*
Use of Learning Resources	3.9	10	90	80.	1.25	1.44
Communication and Information Theory	3.7	.03	03	.01	٠ 1	
Distance Education	3.6	12	16	.14	4.08	4.59*
Educational Strategies	3.4	11	80.	00.	, 1	
Research Based Approaches	3.4	14	.03	.	1.01	1.08
Cost Effectiveness	3.2	.0	90.	02	, 1	
Refining Techniques	3.2	80.	.07	07	1.03	1.18
						:

[†]Total Variance Explained = 62% $^{\circ}p < .05$ n = 408

Table 8. Factor Analysis and Discriminant Functions Analysis of "Reason Why I Applied to Ed. Tech" Data

Factor Analysis		Discrimir	nant Functi	Discriminant Functions Analysis		
Fuctors	Variance (%) † Explained	Category M	Category Means (Factor Scores)	or Scores)	F-R	F-Ratios
		1968-74	1975-81	1982-89	Univariate	Multiveriate
Interdisciplinary	8.9	39	19	.27	16.90	21.03*
Research-based Design and Development	8.1	17	17	11.	5.90	7.55*
Learning Theories (Applied and Research)	7.4	.01	80.	05	,	
Mass Communication (Educational Television)	6.3	69.	.02	29	32.66	37.27*
Developing Countries (Interest in and from)	5. 9	21	.26	01	6.32	6.42*
Training for Profession	5.4	.00	01	8.	,	
Alternative Education	5.0	.10	.19	15	4.89	6.03*
Educational Problem Solving	4.9	.01	08	₹0.	4.1	
Improve Teaching	4.7	.18	71.	17	6.00	7.69*
- Paging Control of the Australia	564 +05	408				

*Total Variance Explained = 56% *p < .05 n = 408

FIGURE 6. Differences in mean factor score (CONCEPTS) over periods.

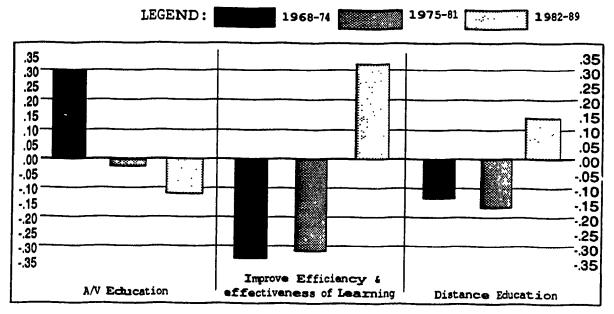
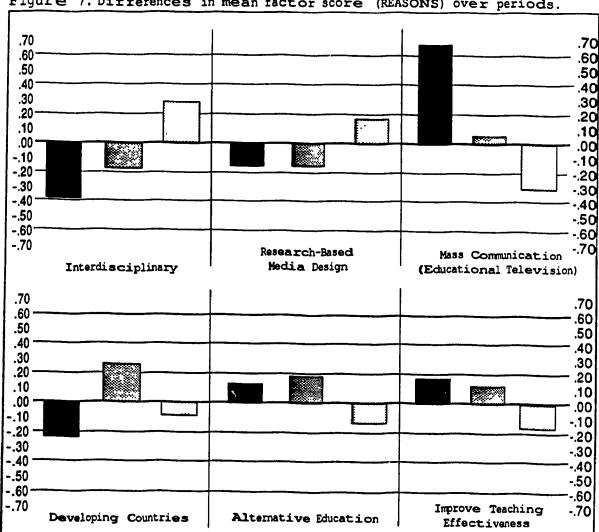


Figure 7. Differences in mean factor score (REASONS) over periods.



almost non-existent in the first two periods (mean factor score = -.33 and -.32) and about half a deviation larger in period 3 (mean factor score = .32) (keeping in mind that the mean of a factor score equals to 0, SD = 1.00). The next largest change was A/V Education ETV, which received an factor score mean of .30 in the first period, -.01 in the second, and -.11 in the third, which produced a statistically significant multivariate F-ratio (F = 5.47, p < .05). This indicates a switch from being a significant factor in period 1 to a rare category in period three. The third CONCEPT that changed was Distance Education which showed negative fscore means in the two first periods (-.12 and -.16), and then increased to a positive value of .14 with a multivariate F = 4.59 (p < .05).

The 11 remaining factors did not show a statistically significant difference (p > .05), and can therefore be considered constant over time periods, therefore composing the core *CONCEPTS* of Educational Technology. These eleven concepts might be summarized as follows:

Educational Technology is defined by a systems approach, with a philosophy for change, including design and development of instructional designs, learner centred methods, learning resources and educational strategies utilizing research based approaches, such as cognitive psychology, communication and information theory, cost effectiveness analyses in order to refine educational techniques.

REASONS.

REASONS for entering the educational technology program were subjected to many more changes. The most dramatic change

was found in the factor "I entered ETEC because I want to produce ETV programs for Mass Communication", obtaining an F = 31.27 (p < .05). This result seems to indicate that the emphasis of Educational Technology in the first period was mainly perceived as the production and evaluation of educational TV and film, which is also confirmed by the course descriptions from the Concordia Calendar (1968-74).

The next largest change was detected in the factor Interdisciplinary, which also had the highest singular percentage of variance explained in the REASONS taken as a whole (see p.65). It had a multivariate F = 21.03 (p < .05), and is explained through the mean factor scores of -.39 for period 1, -.19 for period 2, and +.27 for period three, a change which accounts for about half a standard deviation. This might indicate that Educational Technology became more and more known as an interdisciplinary field of study over the years.

Improve Teaching Effectiveness (F = 7.69, p < .05) can be seen as belonging essentially to periods 1 and 2, displaying positive mean factor scores (fscore = .18 in period 1 versus a fscore = .17 in period 2) as compared to period 3 where it is much less common (fscore = -.17). Research-Based Design and Development (F = 7.55, p < .05) changes in the same direction as Interdisciplinarity, meaning that the in first two periods it is less apparent than in the third, however less dramatic, fs = -.17 in period 1; versus fs = -.17 in period 2; versus fs = .17 in period 3.

The desire to learn about Alternative Education (F = 6.03, p < .05) appears to be more frequent in the first two periods (fs = .10 in period 1 and fs = .19 in period 2) when compared to the last period (fs = -.15). This might reflect the 'dream' of radical educational change in the public school systems as expressed by Toffler (1970), as an example.

A more frequent REASON for entering the field in the middle period was the interest in educational technology for Developing Countries, (fs = -.21 period 1; fs=.26 period 2; and fs = -.07 period 3; F=6.42, p < .05). This might be explained by the fact that a lot of students from these countries applied for and were accepted to the program in the mid-seventies and the beginning of the eighties.

The remaining three REASONS for entering the program (all p > .05), Apply Learning Theories, Training for a Profession and Learn how to Solve Educational Problems appear to be the most common reasons for wanting to seek admission to educational technology. Thus, these REASONS might describe how the overall role of an educational technologist is perceived by most students from all periods:

A professional able to solve educational problems by applying learning theories".

The fact that the reasons why people entered the Educational Technology program changed much more than the concepts of Educational Technology is interesting in itself. However, the REASONS that did not change appear to correspond

to CONCEPTS of Educational Technology that did not change over periods. Simple correlations were executed and the result is provided in Table 9 (p.73), in order to substantiate these relationships (r's < .20 were not considered to display any significant relationship).

Table 9. Relationship among REASONS and CONCEPTS

			REASONS	
		Learning Theories	Professional Training	Educational Problem Solving
CON	CEPTS			
2.	Systems Approach Design and Development Philosophy for Change	23		.34
5.	Instructional Design Learner Centred Methods		.34	.29
9.	Learning Resources Communication Theory			.36
	Educational Strategies Research Based Approach (cognitive research)	nes	27	
	Cost Effectiveness Refining Techniques	22		

Cross Tabulations

To further describe and explain the changes reported above, cross tabulations were performed to disentangle changes in demographics over the factors that changed. For each of these factors the significant changes in demographic, professional and educational background variables will be provided. The three factors pertaining to the CONCEPTS of Educational Technology will be presented first, followed by the six REASONS for entering the program at Concordia.

CONCEPTS

FACTOR 4: Educational Technology is A/V Education (ETV)

Ninteen percent (78/408) of the students mentioned items from this factor to conceptualize educational technology. Of those, 39% belonged to period 1, 33% period 2 and 28% from period 3. The only demographic that changed with statistical significance was first language, $\chi^2 = 9.76$; df = 4; p < .05, which can not be explained in this thesis. Table 10 shows the trends in first language as well as in professional bakground, since the latter was also close to significance (p < .10)

Table 10. Factor 4: ETV and Mass Communication

	Period 2	Period 3	Period	
Language				
English	83%	65%	59%	
French	3%	8%	27%	
Other	14%	27%	14%	
Prof. bkg.				
Educational	73%	52%	36%	
Managerial	20%	32%	36%	
Media based	7%	15%	28%	

It is interesting to note that the profile of the student who chose to include this factor in his/her CONCEPT of educational technology differed from the sample as a whole. Twenty-six percent majored in communication studies (26%), whereas only 14% majored in communication studies on the whole. Worthwhile mentioning is the fact that only 4% came with a B.A. in business and/or administration as compared to the whole, where 8% belonged to this category. The other

domains follow the distribution of the sample (408) as a whole, that is about 15% for each category (p > .05).

As shown above, they came mostly with a professional background within education (53%; .05 ; Pearson's r = <math>.32; p < .01), but showing a trend to become less and less frequent.

A reasonable explanation for this factor appearing more often in period 1 than the two other periods might be the abundance of courses that was given on equipal film & TV production and evaluation in the Concordia program. A similar trend can be detected in the professional model too, where the importance of mass instruction/communication using public and internal television as the media for transfer can be discerned in the first period.

FACTOR 7: Improve Efficiency and Effectiveness of Learning

Thirty-six percent of the students (145/408) chose to include items from this this factor in their attempts to conceptualize educational technology. They distributed over periods with 10% in the first period, 15% in the second and 75% in the last period.

Four demographic variables appeared to contribute to this statistically significant change: Geographical location $\chi^2 = 39.44$; df = 6; p < .01; First Language: $\chi^2 = 16.07$; df = 6; p < .01; Professional Background $\chi^2 = 8.12$; df = 4; and finally the presence of educational technology diploma courses: $\chi^2 = 5.53$; df = 2 (See Table 11, p.76).

Table 11 Factor 7: Significant changes

	Period 1	Period 2	Period 3
Language			
English .	80%	55%	69%
French	0%	48	19%
Other	20%	41%	11%
Location			
Quebec	20%	36%	73%
N.America	20%	9%	17%
Europe Dev.	13%	5%	1%
Countries	48%	50%	9%
Professional E	Background		
Educational	73%	73%	51%
Management	27%	18%	25%
Media	0%	9%	24%
Diploman Cours	ses .		
None	80%	68%	52%
1 or more	20%	32%	48%

Of these, the most interesting change might be that 48% in period 3 actually had one or more diploma courses as compared to the whole sample where only 33% (p.60) came from within the program boundary, suggesting that students were influenced to mention items in this factor by the program.

FACTOR 10: Educational Technology is concerned with Distance Education.

Twenty-two percent (88/408) of the whole sample indicated their interest in items belonging to this factor. Of these, 21% belonged to period 1, 18% to period 2 and 61% to period 3. The relationship between demographics and the increased

occurrence of this variable, discerned in period 3, seem to be due to the statistically significant changes in gender distribution, $\chi^2 = 6.76$; df = 2; p < .05, geographical location, $\chi^2 = 18,79$; df = 6; p < .05 and first language, $\chi^2 = 10.27$; df = 4; p < .05 (see table 12).

Table 12. Changes in Demographic distribution

Demographics	Period 1	Period 2	Period 3
		Sex	
Male	72%	44%	37%
Female	28%	56%	63%
		Language	
English	72%	56%	70%
French	22%	68	20%
Other	6%	38%	9%
		Location	
Quebec	44%	19%	61%
N.America	22%	6%	30%
Europe	17%	0%	2%
Developing		_	
Countries	17%	25%	7%

The interpretation of these results appears to confirm the increase of foreign students, especially from the developing countries, during the mid-seventies (Mitchell, 1990).

One explanation for the steep increase in the occurrence of this factor in the eighties might be that Distance Education as a specific course occurred at the end of the second period, and was established as a Ph.D. speciality in the third. The professional model also supports the emphasis given to Distance Education as a specific educational problem area in the third period in North America.

REASONS

FACTOR 1: Interdisciplinarity

Thirty-eight percent (153/408) of the sample chose to include some mention of interdisciplinarity in their REASONS for entering the program. An over-representation can be discerned in the third period, with 64%, compared to the second with 25% and the first period (11%).

The average student using this factor to delineate their reasons for entering was a female (57%; χ^2 = 13.78; df = 2; p < .01), English speaking (74%), possessing a B.A. (88%) with a major in any of the 7 domains. The professional background changes from being 77% educational, to 23% managerial and 0% media related in period 1, to 48% educational, 21% managerial and 24% from media-related background (χ^2 = 10.50; df = 4; p < .05). Students who mentioned items from this factor increasingly tended to come from one of the diploma programs (p > .05; 12% in period 1; 24% in period 2; and 48% in period 3).

FACTOR 2: Design and Development of Educational Materials.

This is the most popular REASON for entering, included by 50% (203/408) of the sample, and distributed over the periods as follows: Period 1: 17%; Period 2: 27% and Period 3: 56%. This same distribution seem to be the main agent for change, since the only demographic that showed statistical significance was gender distribution, χ^2 = 16.01; df = 2; p < .01, which showed the same changes as the sample as a whole.

However, since more than half of these students came from . period 3, a description of the most common characteristics of this student will follow. She (72%) came with a B.A. (90%) in Communication studies (20%), born in Quebec (64%) and was english speaking (76%). Interesting enough the professional experience in education amounted to 49%, managerial occupations 33% and media related professions 18% as opposed to the first period, where the distribution was 60% educational, 31% managerial and only 9% from media- related professions (p > .05).

FACTOR 4: Mass Communication (Educational Television)

Twenty percent of the students (83/408) contributed to the creation of this factor, of those 49% belonged to the first period, 23% to the second and 28% to the third. The average student including this variable applied to educational technology in the early seventies, spoke English (77%), and majored in one of the four most common disciplines (education, psychology, linguistics or communication = together 77%). The first period attracted more males compared to the second and third period where females dominate, a significant change, $\chi^2 = 9.64$; df = 2, p < .01. A discernible trend was also found in the variable professional experience, where in the first period students had mainly educational experience (67% versus managerial positions at 28% versus Media-related positions at 6%). Compare this to the distribution in the third period where 52% came from

education, 24% from Management and 24% from Media related professions. This change amounted to $a\chi^2 = 7.70$; df = 4; p < .10.

FACTOR 5: Interest in Educational Technology for Developing Countries

This REASON to enter the program come from 18% (75/408) of the sample, with 8% in the first period, 43% in the second, and 49% in the third period. Significant changes in demographic variables were discerned in gender distribution ($\chi^2 = 8.18$; df = 2; p < .05) and geographical origin $\chi^2 = 9.59$; df = 6; p < .05) (see Table 13, p.81).

nobody came from Quebec, whereas 76% of the total came from developing countries. This increase of 46% coming from Quebec and decrease to 27% from developing countries in the third period. It appears that the interest in developing countries came mainly from students from that part of the world in the first period and somehow changed, maybe due to more opportunities for Quebec students to work for organizations (C.I.D.A., Northern Telecom, etc.) operating in third world countries in the last period? Another explanation could be that an increase and then a decrease in students admitted from developing countries of the whole sample can be distinguished, which was a ratio of 23% versus 28% versus 9%.

Table 13. Factor 5 Over Period and Demographics

Demographics	Period 1	Period 2	Period 3	
		Sex		
Male	888	45%	32%	
Female	12%	55%	68%	
		Location		
Quebec	0%	23%	46%	
N.America	12%	26%	22%	
Europe	12%	0%	5%	
Dev. Countries	76%	51%	27%	

FACTOR 7: Alternative Education

This factor was a combination of alternative, adult and continuous education and drew students mostly from the first (34%) and second period (37%) as opposed to 29% in the third period. Of the 34% (129/408) that mentioned items in this factor for entering graduate study in educational technology, most came with an educational background (65% versus 17% from managerial positions, and 18% from media related work). The only demographic showing a significant change was language: $\chi^2 = 16.19$; df = 4; p < .01.

A possible explanation for the change in this factor is the fact that a diploma program in adult education became available within the Education Department in the early eighties, which may have attracted some student interested in this speciality.

FACTOR 9: Improve Teaching Efficiency and Effectiveness

Forty-four percent of the students (44% = 180/408) mentioned items from this factor, of those 73% came from

outside the department. Most of them had a professional background in education (66%), however a decrease can be discerned over the years, 84% in period 1, 63% in period 2 and 58% in period 3 χ^2 =10.22; p < .05). This might be explained by the fact that it was clearly stated in the two first periods of the Calendar that educational and/or teaching background was necessary, and in the third this was not the case. A tendency to major (p < .10) in either education, linguistics or communication (about 20% each versus about 8 to 12% for the others) was found. First language changed in the same way as the entire sample, by showing an increase of the category 'other' languages in the middle period χ^2 = 10.59; p < .05).

STUDY 2

Since the main purpose of Study 2 was to try to verify the utility of the three main concepts derived from the professional model (i.e., ET1, [Plomp & Pals, 1989] or the "hardware" [Davies, 1971; Lumsdaine, 1964], or the product concept [Romiszoviski, 1981]; ET2 or the software or the process concept, and ET3 globally referring to a goal oriented problem-solving and holistic approach ([Davies, 1971; Mitchell, 1975, 1977, 1988; Plomp & Pals, 1989]), emphasis was put on looking at those categories within the student model from two aspects.

First, cross tabulation was performed on the supervisors' main activity compared with the content of a sample of

student theses. Second, theses coded as ET1, ET2 and ET3 were used as a grouping variable in discriminant function analysis. Further, simple correlations of students REASON for entering and thesis coded according to these factors were executed.

Results of Cross Tabulations

Table 4 (p.61) shows that the sample of 98 thesis possess approximately the same background characteristics as the sample in study 1. Therefore, these frequencies will not be reported here.

Of the 98 thesis, 30% was coded as belonging to ET1, 59% to ET2 and 11% to ET3. Forty-three percent used an experimental research design; 11% were case-studies or surveys; 10% were philosophical or conceptual analysis of educational technology; and 35% were evaluations, either summative or formative, of instructional materials. Thirty-five percent did not treat a specific media in their thesis (see Appendix 2, p. 126).

Those theses (65%) that were coded as belonging to Design and Development of Media (REASONS Factor 2), were further classified into the type of media which their thesis dealt with. This was an attempt to find out what type of media that educational technology was mostly insvestigated, and whether a change over periods is discernible.

Table 14. Distribution of Media over three periods

Categories	Period 1	Period 2	Period 3
	Ţ	ype of Med	ia
TV production	17%	21%	0%
Video	25%	4%	31%
Computers	8%	42%	37%
A/V	33%	16%	0%
Textual Materials	13%	17%	13%
Film	4%	0%	10%

A significant change was found $\chi^2 = 30.30$; p < .01), which seems to lie in the fact that TV production and evaluation decreased and Computer Software production and/or evaluation increased across periods. This confirms the finding in study 1, where ETV predominated in the first period and interest in uses of computers in education dominated in the third. The non-existence of ETV production and A/V (slide-tape production) in the third period are most probably not a correct reflection of reality, and must be referred to as sampling error. However, one can probably safely conclude that these types of media productions have become less important in later years.

The results of the cross tabulations performed on the supervisors main activity by thesis content, coded both according to ET1, ET2, and ET3 concepts and the nine REASONS factors, revealed that if the supervisor was classified as an 'ET1' person, 91% of the theses included some type of media production. Often this was found in some type of connection with learning theories (36%), alternative education project

(27%), in order to solve some educational problem (27%) or improving teaching (27%) (up to 4 factors was used to describe the thesis content). Further, if the supervisor belonged to ET1 most of thesis content (73%) could also be described in terms of ET1, none appeared to belong to ET3 in that case. If the supervisor belonged to ET2 the same type of phenomenon seemed to occur (70%). However, if the supervisor belonged to ET3 most of the theses were coded as ET2 (55%), 27% as ET1 and only 18% as ET3 (see Table 15, p.86).

Therefore, it seems like the influence of the supervisor was quite large if they belonged to ET1 or ET2, but not if the supervisor belonged to ET3. Many possible explanations for this could be suggested, (e.g., error of measurement and coding, occasions for a certain type of investigation, etc...) and no conclusions can be made.

When looking at type of thesis, experimental investigations appear to be the most common when the supervisor's main activity was within ET2 or ET3 (45% and 42%) (see Table 15, p.86). When the supervisor's activity was coded as ET1, the most common type of investigation was to perform an evaluation (55%), either formative or summative. This information might indicate that Educational Technology uses quantitative research methods more often than it uses qualitative approaches. This would then support the CONCEPT factor, saying that Educational Technology uses Research Based Design and Development.

Table 15. Thesis content and supervisor's main activity

	Superv.	isor belong	ged to:
Factors	ET1 n=11	ET2 n=53	ET3 n=33
	Th	esis conte	ent
Interdisciplinary Media production Learning Theories ETV Developing Countries Professional Training	18% 91% 36% 0% 0% 0% 27%	37% 48% 21% 9% 13% 9%	41% 62% 35% 14% 9% 3% 29%
Alternative Education Problem-Solving Improve Teaching	278 278 278	35% 61%	29% 41%
	Cate	agory of Th	nesis
ET1 ET2 ET3	73% 27% 0%	21% 70% 9%	27% 55% 18%
	T	ype of The	sis
Experimental Case Study Philosophical or Conceptual Analysis	36% 9% 0% 55%	45% 13% 8% 34%	42% 10% 18% 30%

Discriminant Function Analysis

A discriminant function analysis was performed to illustrate which student demographics, REASONS, CONCEPTS, and thesis content fell into the three categories of the grouping variable. This grouping variable produces two functions that discriminate among groups. A canonical correlation coefficient of .66 was produced for Function 1, and .47 for Function 2 (χ^2 = 73.6; p < .01 (df = 26,12). Rotated correlations between canonical discriminant functions and discriminating variables in Function 1 (which discriminates

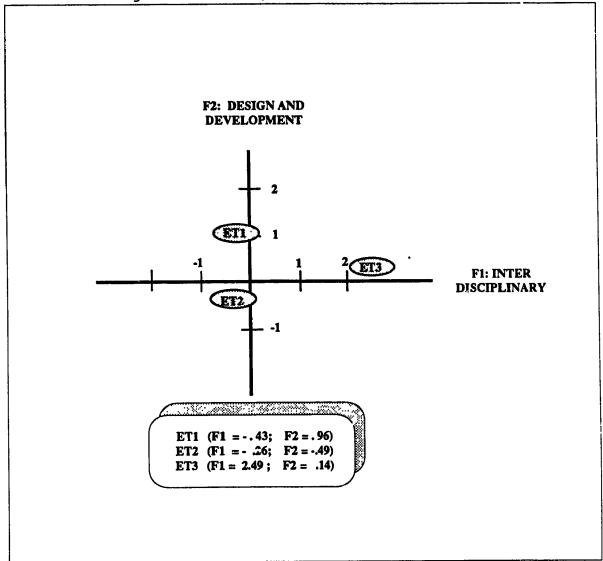
ET1 against ET2 and ET3) and Function 2, discriminating ET3 against ET1 and ET2 are displayed in Table 16.

Table 16. Rotated correlations between functions and variables

Variable	Name F	unction 2	Function 1
CONCEPT:	Design and development	.50	
MAJOR:		.30	
REASON:	Alternative Education	.28	
REASON:	Interdisciplinary Research based Design and		.40
PROF:	Development Towards Media Related Backgrou	und .39	.34
CONC:	Come from outside Concordia		33
CONCEPT:	Cost Effectiveness		.24
	Refining Techniques		.22
	(NOT a) Philosophy for Change		24

Function 1 could be described as dealing with design and development, where there is a tendency for people to have majored in communication and been interested in alternative education. The second Function appear to illustrate the interdisciplinarity of educational technology. Figure 10 is an attempt to graphically represent how the two functions discriminate among the thesis content, coded according to ET1, ET2 and ET3.

Figure 10. Graphical representation of the two functions discriminating between ET1, ET2 and ET3.



The classification analysis (Box's M = 64.43; df = 55, 16779.7; p > .05) is statistically "robust" according to Tabaschnick & Fidell (1984) and appears to classify thesis correctly in 71.43% (about 3/4) of the cases. This result is shown on page 89 in Table 17.

Table 17. Classification Results

		Predicte	ed Group Mem	bership
Actual Group	Freq	ET1	ET2	ET3
ET1	29	19 65.5%	8 27.6%	2 6.9%
ET2	58	13 22.4%	40 69.0%	5 8.6%
ET3	11	0 0%	0 0%	11 100%
POWER OF C	LASSIFICATIO	N :		71.43%

The three equations that were obtained in this analysis were tested on the remaining (243 - 98=149; 149/245=.596) 60% of the total student thesis and verified by Dr. R. M. Bernard (Concordia University, Educational Technology). It was interesting to note that the result of this verification barely classified 2 out of 3 thesis correctly, and can then only be perceived as an interesting coincidence. It has been noted elsewhere (e.g., Loehlin, 1987) that valuable classification equations must have a Box'sM which is non significant and a power of classification higher than 90%.

REASONS for entering and thesis content

To further study the relationships between REASONS for entering and what type of issue the thesis dealt with, coded using the REASON Factors derived in Study 1, cross tabulations between these two variables over periods were

performed. The results are displayed in Table 18 below.

Table 18. Distribution of students reasons and thesis content over the three periods

			•				
REASONS Factors	19 RW	68-74 ABS	197 . RW	75-81 ABS.		32-89 ABS.	
Interdisciplinary	36%	25%	30%	44%	23%	43%	
Research Based Design and Development	42%	58%	51%	51%	81%	76%	
Learning Theories	27%	44%	24%	42%	19%	19%	
ETV	47%	47%	15%	10%	29%	0%	
Interest in Developing Countries	6%	88	25%	17%	19%	0%	
Prof. Training	17%	3%	15%	10%	25%	5%	
Alternative Education	42%	19%	37%	32%	43%	43%	
Educational Problem Solving	16%	28%	17%	32%	29%	43%	
Improve Teaching Effectiveness	55%	53%	42%	51%	67%	57%	

RW= original reason

AB= abstract

Judging from these results it appears that if their reason for entering was to improve teaching effectiveness their thesis often dealt with such issues, on the whole and across periods. This seem to be same in the cases of research -based design and ETV in the first period. Looking at only the abstracts, it appears that research-based design and development has a stronghold in the department of educational

REASONS as coded in study 1 and abstracts are reported in Table 19. It seems necessary to mention that the original variables for entering were used they were simply transferred from the datafile of Study 1 to datafile of Study 2. The abstracts were coded separately a year later using the factors derived in Study 1. Only statistically significant correlation coefficients will be reported.

Table 19. Correlations between REASONS and thesis content

REASONS for entering	THESIS CONTENT
1. Interdisciplinary 2. Research Based Design/Development	+.30 (p < .01) with factor 7 no significant relationship
3. Learning Theories	25 (p < .05) with factor 2 +.29 (p < .05) with factor 3
4. ETV Production	+.31 (p < .01) with factor 2 +.26 (p < .05) with factor 4
Interest in Developing Countries	+.23 (p < .05) with factor 1 +.39 (p < .01) with factor 5
6. Prof. Training7. Alternative Education8. Educational Problem	no significant relationship no significant relationship
Solving 9. Teaching Effectiveness	no significant relationship no significant relationship

These results could be interpreted as if a student mentioned one of the descriptors within the REASON factor Interdisciplinarity, then their thesis content might deal with an issue in Alternative Education (r = +.30).

If the student had included items within learning theories as their reason for entering, a tendency to investigate learning theories in their thesis project was present (r = +.29). If their reason for entering could be described as interest in developing nations a positive correlation of r = .39 was found, which further confirms the results in study 1 concerning this factor. If theses dealt with Research based design and development and ETV, then their original reason for entering seems to lie within the items belonging to this factor.

Chapter 5

"The theoretical basis of our field is very fragmented and eclectic."
(Winn, 1989)

DISCUSSION

The "rapidly changing field of educational technology" (Concordia Calendar, 1971-1989) does not refer to an extrinsic change of the theoretical framework, but how this theoretical framework has changed from a teaching to a learning field, i.e., efficient and effective learning through research on and in all of the components of instructional design. The extrinsic change is often referred to as "Media X giving way to Media Y", which is only one component of Educational Technology. However, general findings from the three sources appear to agree that it is its usefulness in any training situation, including techniques and processes from many other disciplines, that is the major change.

This thesis looked at how this framework has evolved from Lumsdaine's (1964) first attempt at defining the field by including definitions of technology into an educational context through the hardware-software perspective, to Davies'

(1971) and Romiszowski's (1981) attempts to further clarify the field by incorporating the systems approach as the binding force. Finally, these attempts were simplified into a useful classification model, namely ET1, ET2 and ET3, ascending to the 1989 version of The International Encyclopedia of Educational Technology (Plomp & Pals, 1989).

The most conspicuous difference between the professional model and the student model appear to be that the professionals describe general definitions and the students refer to specific cases within the general model. As an example of this, one can look at Hawridge's map (1981), Jonassen's (1988) map of the structure of Instructional Technology or the Elton model (1977) of educational technology, where most aspects appear to be accounted for, compared to the average student who conceptualized the field by using about five concepts related to specific aspects of the field. However, when looking at all the students concepts of educational technology represented by the 14 CONCEPTS factors, the reflection of the professional model becomes evident.

It is interesting to note that students conception of educational technology swings in the same manner as the professional model. An example of this is the diminished interest in and research on Educational T.V. and Mass Communication over time. By contrast, cognition of the learning process (Improve efficiency and effectiveness of learning) becomes more and more apparent in the student as

well as in the professional model.

In answer to the main question whether a set of core CONCEPTS of Educational Technology, both the student and the professional models appear to agree that this is the case. As an example, a systems approach to educational problems was found to be one of the most overriding concepts across the periods and on the whole, both in the professional as well as in the student model.

Another point that might be drawn from this conceptual analysis, which is expressed in both models, is the acceptance of the idea that educational technology adopts and utilizes theories, tools, techniques, and procedures from other fields, thus acknowledging the interdisciplinarity of the field. This aspect of educational technology also turned out to be the most appealing REASON for students to seek admission into Educational Technology, and moreover is confirmed by the diversity of professional experiences and B.A. majors recorded in students admitted. This multidimensionality of the field is perceived as being its strength, but also renders the theoretical framework difficult to define.

Influence of Demographics

Looking at which demographic changed in relation to factors across years (see Table 20, p.96) reveals that the most common statistically significant change pertained to the fact that in the first period more male than female students

Table 20. Demographic influence on CONCEPTS and REASONS

Variables										
Factor	Sex	Lang	Loc.	Major	Prof.	ETEC				
CONCEPTS										
A/V in Education	p >.05	p <.05	p >.05	p <.10	p >.05	p >.05				
Improve Eff. and Effec. of Learning	p >.05	p <.05	p <.05	p >.05	p <.05	p <.05				
Distance Education	p <.05	p <.05	p <.05	p >.05	p >.05	p >.05				
REASONS										
Inter- disciplinary	p <.05	p >.05	p >.05	p <.05	p <.05	p <.10				
Design and Development	p <.05	p >.05								
ETV	p <.05	p >.05	p >.05	p >.05	p <.10	p >.05				
Developing Countries	p <.05	p >.05	p <.05	p >.05	p >.05	p >.05				
Alternative Education	p >.05	p <.05	p >.05	p >.05	p >.05	p >.05				
Improve Teaching	p <.05	p <.05	p >.05	p <.10	p <.05	p >.05				

were admitted, and in the third more female than male students were admitted. This change shows up in many of the factors, and can probably be referred to as a trend of time in general, that is more women return to finish their studies or to reducate them-selves, in the third than in the first period (The Hudson Report, 1989). Geographical location of a student seems influence factors pertaining to developing nations, which were found to increase in the mid-seventies,

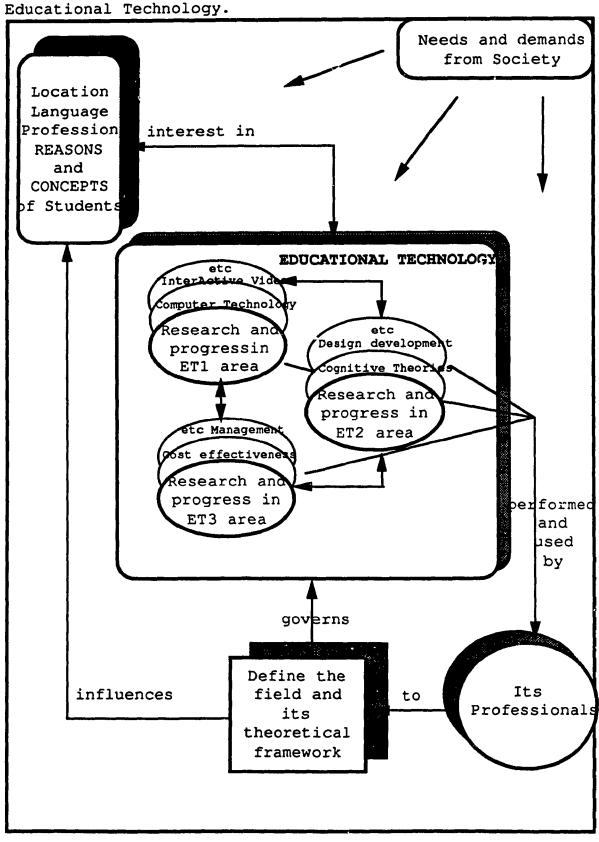
and could easily be explained by the fact that more students from developing nations were admitted to the program. The fact that professional background shifted from an high percentage of educational experience in the first period (71%), to a much more even distribution across the three categories in the third: 53% educational; 25% managerial and 22% media related professions. This appears to be a reflection of the Concordia program as well as of the evolution of the field, educational technologist are not only from the teaching profession. The fact that students majors did not significantly change over time (see p. 61), but instead distributed evenly across the major categories and so over time. It seems to be the evidence that will support the finding that Educational Technology is interdisciplinary.

Finally, to visualize the findings of this conceptual analysis and to show a model of variables pertinent to how educational technology appears to stay dynamic (page 98). This simplified model attempts to describe how concepts might evolve and change and how this process in turn might affect the students interest in educational technology.

Methodological Problems

The examination of definitions, course and future job descriptions in the Concordia Calendar (1968-1989) strongly suggested that in fact students do read the Calendar before applying. This is probably a normal procedure within any

Figure 8. A model of the rapidly changing field of



field. It could, therefore, be argued that the students were biased in their views, and that this study could only relate a description of student characteristics. However, this study reveals relationships among demographics, educational and professional background data and conceptualization and reasons for entering, that does support the assumption that more than the Calendar affects a student's conceptualization of and beliefs about what educational technology is. As an example is the interdisciplinarity that has emerged, and that an interest in learning theories has always been present.

Another problem is the coding procedures that were used. The method used to extract keywords could be suspect, since it was done only once and by mainly only two people. A way to verify the student data was thought of, i.e., a 20% to 40% random selection of subjects that could undergo complete recoding of both reasons and concepts, using the same methods. However, time and money did not allow for this verification procedure.

Concerning the second study a bigger sample would probably have yielded more useful results, since the sampling procedure seem to have biased some of the variables.

The use of factor analyses appears limiting in that it does not lend itself well to the investigation of relationships between different types of variables, e.g., demographics and attitudes. It can be a good solution, though, to problems where the intention is to find clusters of beliefs or attitudes. However, the results of factor

analyses can be the basis for further study using for example anovas or discriminant function analysis, wherein other types of variables can be incorporated, such as demographics. In study 1, attempts to include the demographics into discriminant factor analysis were made, but led to results that became too difficult to interpret. However, using the study 1 data to predict type of thesis seems possible (60% correctly classified), and leads to believe that discriminant function analysis could be a useful method to predict membership using both demographical and attitudinal variables.

These problems that became evident and the choices that were made, lead one to believe that more sophisticated methods of investigation must exist. A brief examination of the of literature on this issue uncovered methods such as LISREL (Jöreskog, 1985; Fornell, 1982), cross lagged path analysis, (Kerlinger, 1973; McCutcheon, 1987) and Bayesian predictions (Berger & Berry, 1988), which all seem to be dealing with latent and observable variables. There are numerous studies that have successfully tried these methods in the social sciences (Fornell, 1982; Jöreskog, 1985).

Future Research

Since this study only examined admitted students reasons for entering and their conceptualization of educational technology, it might be interesting to investigate rejected students demographics, reasons and concepts for comparison.

It would be interesting to reproduce the methodology used here, that is look at how (clusters or factors of believes) latent variables and demographical variables could create a model of relationships. This can be seen as a reduction of a complex situation into a more explanatory and simple model, that would, however, point at significant relationships worthwhile further investigation. The risks of modelling lies in oversimplifying a phenomenon, which would then lead to non-reliable "speculations about the future dynamics of a system" (Denning, 1990).

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APPENDIX A
Application Forms

CONCORDIA UNIVERSITY

Sir George Williams Campus

Department of Education

SUPPLEMENT TO THE APPLICATION FOR MASTER OF ARTS (EDUCATIONAL TECHNOLOGY AND PH.D. (EDUCATIONAL TECHNOLOGY)

- Please write a page or two describing your background and aspirations relevant to this programme. This should include:
 - a) your experience, if any, as a professional educator, trainer, media producer, systems analyst, planner or any relevant work experience;
 - b) your reason for wanting to enter this graduate program and the field of educational technology.
 - c) an evaluation of your ability to undertake graduate study in this field (this might include, but need not be limited to, an assessment of your previous academic and professional work).
- 2. Please write a paragraph or so outlining \underline{your} conception of the field of educational technology.
- 3. FOR M.A. APPLICANTS: Please indicate the option you would like to follow (i.e., thesis or non-thesis option). NOTE: If you choose the thesis option, please indicate what area of concentration appeals to you (i.e., Area A: Research in and Development of Educational Technology or Area B: Production and Evaluation of Educational Materials).

FOR PH.D. APPLICARTS: Indicate what curriculum concentration(s) you prefer (e.g. Instructional Design; Human Resources Development; Educational Cybernetics, Systems Analysis and Design; Theory, Development and Research in Educational Media; Distance Education).

4. Outline any ideas you may have formulated for research and development activities you might pursue if you were to be accepted. (THIS DOES NOT COMMIT YOU TO THESE AREAS.)

NCTE: THIS SUPPLEMENT SHOULD BE SUBMITTED IN DUPLICATE

SPECIAL NOTE: All documents must be received by March 31st for Summer or September admission or by September 30th for January admission.*

NOTE: For the Ph.D. program, these dates may be slightly flexible.

*January is not a main admission period for the Educational Technology programmes; choice of courses is limited for this period.



APPLICATION FOR ADMISSION DIVISION OF GRADUATE STUDIES

IMPORTANT

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APPENDIX B

Code Book: Study 1

STUDY 1

CODE BOOK

COLUMNS	CODE
1 - 3	Subject Number (001 to 408)
4 - 5	Date of Application (e.g., 78)
6 - 7	Geographical Location
Da - Tala	01 = Eastern Canada09 = Caribbean02 = Quebec10 = Western Europe03 = Ontario11 = Middle East04 = Plains (MB, SK, AB)12 = Africa05 = BC & YUKON & NWT13 = India06 = USA14 = Far East07 = South America15 = Indonesia S.
Pac. Islan	nds 08 = Central America (Mexico) 16 = Australia
8 - 9	Birth Year
10	Mother Tongue 1 = Eng., 2 = FR., 3 = Other
11	Sex $1 = M, 2 = F, 3 = UK$
12	Highest Degree Obtained 1 = B.A., 2 = M.A., 3 = Ph. D., 4 = OTH.
13 - 14	Graduation Year of Highest Degree Obtained
15 - 16	Major (see p. 118)
17 - 18	Profession (see p. 119)
19 - 20	Number of relevant courses at Concordia Educational Technology Program (C.A.L., D.I.T, or Independent)
21 - 22	Number of relevant courses elsewhere if 98 = some but no explicit record
23 - 43	Up to 10 different key concepts of REASONS according to Question 1b (see p.)
44 - 45	Total Number of REASONS concepts

46 - 76 77 - 78	Up to 15 different key concepts of CONCEPTS according to Question 2 (see p.) Total Number of CONCEPTS
79 - 80	STATUS 70 - 89 = refers to graduation year 01 - 10 = Number of years in program and currently registered 11 = Withdrew 12 = Failed to register 13 = Finished all courses, no thesis 14 = Thesis rejected/ 'F' grades > 2 15 = extension expired

Field 15 - 16: MAJOR of Highest Degree Obtained

1	Education
2	Psychology/Psychoped.
3	TESL
4	History
5	Economics/Commerce
6	English
7	Chemistry
8	Applied Linguistics
9	Library Sciences
10 11	French
12	Sociology/APPS
13	Mathematics/Commercial Mathematics Spanish
14	Fine Arts/Visual Arts
15	Special Education
16	Biology/Zoology
17	Political Sciences
18	Sciences & Technology/Engineering
19	Cinema
20	Photography
21	Philosophy
22	Administration
23	Communications (Radio/T.V./News Casting)
24	Health Sciences (Nursing)
25	Speech Therapy
26	Music
27	Educational Technology (G.B., Indonesia)
28	T.V. & Radio Production
29	Social Communications
30	Educational Research (Special Case, 1 case)
31	Early Childhood Education
32	Es Lettres (from France)
33	General Arts
34	Geography
35 36	Accounting
30 37	Literature
3 <i>7</i> 38	Occupational Therapy/Rehabilitation Journalism
39	Industrial Design
40	Leisure Studies
41	Instructional Media
42	Physical Education
43	Anthropology
44	Theology
45	Diet Studies
46	German
47	Jewish Studies
48	Agriculture
49	Graphics Design

Field 17 - 18: PROFESSION

Irrelevant (None/Mother)
Professional Student
Teacher /Trainer / Instructor
TV-Producer / Assistant Producer
Director / Planner / Producer of Film
Librarian or Assistant Librarian
TV-Ad Manager / Director
Instructional Media Director/Manager
Learning Centre / Special Education Teacher
Radio Producer / Production Manager
Language Lab Operator / Technician
Teaching Nurse / Nurse / Health Program Instructor
Research / Assist. within Educ. /Psych. /Ed. Adm.
Journalist / Reporter / Assistant Editor
Communication Advisor
Program / Systems Analyst / Developer
Computer Programmer / Technician
Radio / TV / FILM Technician/Assistant Producer
Instructional Program Designer (Early Childh.)
Social Worker
Lecturer (University / Cegep levels)
Photographer
Video Consultant / Producer
Technical Instructor
Audio - Visual / Media Coordinator
Pre - School Teacher
Salesman and/or Evaluator of Software
Evaluator of A/V materials
Principal
Occupational Therapist
Teacher Assistant (University Level)
Instructional Technologist
Music Teacher
Administrator for adult education
Educational Counselling
Graphics Artist for Educational Materials
Priest
Missionary
Physical Education Teacher
Human Resources Person

APPENDIX C REASONS AND CONCEPTS VARIABLES

Field 23 - 44: Q1B: REASONS for entering Educational Technology "To learn about", "to become", "because ETEC" or "so that":

1	Mass Communication
2	Educational Television
3	Advance / Deepen / Improve my teaching ability
4	A/V educator or instructor
5	Teaching Materials / Resource Centres
6	Organization of Educational Systems
7	Computers in Education
8	Educational Planning / Development / Management
9	Industrial Training
10	Individualized instruction
11	Improve eff. & eff. of Ed. through eval. & Res.
12	Pass / share /communicate knowledge to students
13	Ed. Design and Teaching in Developing Countries
14	Course & Curriculum Design for Educational Change
	Instructional Technology for Adult Education
15	Ed. stays dyn. / pos. change / a creative process
16	How to apply Learning Theories
17	Res. on Learning Processes (Learn How to Learn)
18	Innovative applications of technology in Education
19	Innovative applications of technology in Education
20	Distance Educator
21	Technology for education of disabled
22	Production of instructional materials
23	Research, eval. & development of materials
24	"Hardware" to enrich the teaching/learning process
25	Improve efficiency of instruction
26	Educational Image Transfer (?)
27	Implementation of media
28	Software Production / Programmed Text / CAL, CAI)
29	Promote learning techniques as opposed to teaching
30	Philosophy for future needs in education
31	Analyze and problem-solve educational dilemmas
32	Artificial Intelligence / ITS, ICAI
33	Improve comm. between stud./teach. through techn.
34	Qualified for a Career in Education and Training
35	Professional Educator / Formal Accreditation
36	Recruiting, Training & placing people
37	it is Interdisciplinary
38	How to reduce misuse of technology (media) in Ed.
39	Examine, investigate, research the process of Ed.
40	Allows specializing in 'My Own' field / Flexib.
41	Interactive VIDEO development and production
42	none in my country
43	Visual Communication /Networking/ Teleconferencing
	ETEC Concordia Unique
44	Holography (1 person from India)
45	unindiahila (i bergou irom imara)

The above variables became after Expert Review:

1	24	Mass Communication
2	51	Educational TV
3	99	Improve Teaching
4	84	A/V in instruction
5	103	Manag. / Planning / Organi. of Ed.
6	60	Computer in Education
7	60	Industrial / on job Training
8	94	Apply Learning Theories
9	69	Improve effectiveness of Education
10	33	Teach. and Design for Develop. Nat.
11	87	Creative Ed. Change necessary
12	26	Adult Education
13	30	Research on Learning
14	60	Innovation / Systems Approach
15	131	Product. of instructional materials
16	99	Research & Development of Media
17	25	Problem Solve Education problems
18	42	Prof. and Formal Accreditation
19	36	Because Interdisciplinary
20	41	Research the processes of Education
21	71	Specializing in own field
22	11	None in my country

Field 46 - 76 (15): Q2. Defining the CONCEPT of ETEC.

```
Obviously, directly from the ETEC Calender
      98
            Mass Communication (Mc Luhanism)
1
            Educational Television
2
            Audio Visual Communication / Education
3
            Communication Theory
4
            Org. and structures learning materials / resources
5
            Evaluation of learning materials and processes
6
            Use of teaching aids, devices or media
7
            Use of computers (specified as the single media)
8
            Distance education
9
            Independent learning
10
            Solving / analyzing / identifying ed. problems
11
            Applies innovations / new technology to education
12
            Systems Approach
13
            Television (Media) & or Production
14
            Educational Planning and Design
15
            Needs and Goals oriented
16
            Applies theories from other areas of study
17
            Information dissemination / Knowledge Transfer
18
            Efficient and economic use of resources
19
            Theor. Aspects of learning and learning process
20
            Reaching Objectives
21
            Instr. Techn. for teach. and trainers / Adult ed.
22
            Research and & Dev. of ETEC material
23
            Brings change based on Evaluation / Research
24
            Implementation based on evaluations
25
            A Cybernetic system (man-machine)
26
            Applying improving and refining ed. techniques
27
            Uses Games / Drama/Theatre/Music to improve educ.
28
            A Multi-Media Model
29
            Learner Centr./Imp. Learn. as opposed to teach.
30
            Improves student-teacher interaction
31
            Includes cost-analysis
32
            A "Know-How" to use techn. in educational contexts
33
            Equals Instructional Design
34
            Is research methodologies
35
            Synthesis of theory and practice from many discip.
36
            A tool for management of education
37
            Design process of teaching and learning
38
            Futuristic and dynamic approach to education
39
            A Philosophy for change
40
            Methods to reduce misuse of media in education
41
            Creates and updates prof.'s knowledgebase in ed.
42
            Shows the importance of media in education
43
            Improves the eff. & eff. of the learning process
44
            Is a Meta-Method Plus
45
            Allows exp.s in real life learning situations
46
            Displays a logic approach to edu. and society
47
            A philosophy / Discipline of education
48
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49	"Teaching Machine" designs (1968; 1 subject)
50	Formative Evaluation
51	Knowledge Engineering
52	Interface between knowledge and learner
53	The physiology of perception
54	Information Systems

After Expert Review these variables converted into:

1	23	Mass Communication / McLuhanism
2	53	Educational TV
3	41	A/V increases eff. and eff. of educ.
4	45	Cybernetics and Communication Theory
5	48	Organizes and structures Learning
6	114	Evaluation (F&S) of educ. materials
7	75	Applies teaching aids
8	41	Computers in educ. / Knowledge Eng.
9	23	Dist., Adult and Indep. study of learn
10	148	Research based ed. / Cognitive research
11	93	Ident., analys. and solving ed. Problems
12	109	Educational Innovations
13	94	A Systems Approach
14	78	TV & other Productions
15	133	Education Planning, Development & Design
16	83	Goals and Needs oriented
17	119	Applies Theories from other disciplines
18	34	Inform. dissem. / Knowledge Transfer
19	25	<pre>Eff. & eff. use of res./Cost analyses</pre>
20	47	Theor. aspects of learning & learner
21	31	Reaching Objectives
22	51	Refining Educational Techniques
23	31	Multi-Media Model
24	44	Learner Control or centred methods
25	47	ETEC teaches educational 'know-hows'
26	57	Uses Instructional Design
27	100	Synthesis of theory and practice
28	45	Futuristic and dynamic approach to educ.
29	42	Displays Philosophy for change
30	19	Updates one's profes. knowledge base
31	22	Emphasizes Media in Education
32	80	Improve Eff. and Eff. of human learning

APPENDIX D: REASONS and CONCEPTS FACTORS

CONCEPTS

FACTORS AND THEIR ORIGINS

Number		FACTORS	AND	THEIR ORIGINS
	ng to L	oading	FACT	OR and variable Names
FACTOR	#1:		8.3%	SYSTEMS APPROACH
	varll	.72		Identi., analyz. and solving
	var12	. 69		educational problems. Educational Innovations
	var13	.61		Application of a Systems Approach
FACTOR	#2:		5.9%	DESIGN AND DEVELOPMENT
	var15	.78		Planning, Design and Development of educational materials
	var16	.76		Goals and Needs orientation
	varl4	.46		TV and Other productions
FACTOR	#3:		5.3%	PHILOSOPHY FOR CHANGE
	var28 var29	.83 .81		Futuristic and dynamic change Displays philosophy for change
FACTOR	#4:		4.9%	AUDIO-VISUAL EDUCATION
	var03	.70		A/V increases ed. efficiency and effectiveness
	var02	.68		Educational TV
FACTOR	#5	•	4.7%	INSTRUCTIONAL DESIGN
	var26	.70		Uses Instructional Design
	var21	.64		Reaching Objectives
FACTOR	#6	4	1.3%	LEARNER CENTRED METHODS
	var24	.75		Learner control or centred methods
	var20	.69	(Theoret. aspects of learn. & learning

FACTOR	#7		4.1%	IMPROVE EFFICIENCY & EFFECTIVENESS OF LEARNING
	var32	.74		Improve eff. & eff. of learning
	var27	.48		Synthesis of Theory and Practice
	var01	46		Mass communication / McLuhanism
FACTOR	#8		3.9%	USE OF LEARNING RESOURCES
	var05	.73		Organis./structuring of learning resources
	var06	.51		Evaluation (F&S) of educational materials
	var31	.49		Emphases of Media in Education
FACTOR	#9		3.7%	COMMUNICATION AND INFORMATION THEORY
	var04	.70		Cybernetics and Communication Theory
	var18	.61		Information dissemination cr Knowledge transfer
	var01	.41		Mass communication / McLuhanism
FACTOR	#10		3.6%	DISTANCE EDUCATION
	var09	.78		Distance, Adult & Independent study
	var07	.59		Apply teaching aids
FACTOR	#11		3.4%	EDUCATIONAL STRATEGIES
	var25	.80		Teaches "Know-how"'s in education
FACTOR	#12		3.4%	RESEARCH BASED APPROACHES
	var10	.62		Research based educ./ Cognitive research
	var08	.51		Computers in Education with Knowledge Engineering
	var30	.42		Update knowledge base

FACTOR	#13		3.2%	COST EFFECTIVENESS
	varl	9 .82		Efficient and effective use of resources / Includes Cost-Analyses
FACTOR	#14			3.2% REFINING TECHNIQUES
	var2	2 .84		Refining educational techniques
VARIABL	ES NOT	FACTORIZED:		
	var1	7 119		Applies theories from other disciplines

31 A meta method plus

var23

REASONS

FACTORS AND THEIR ORIGINS

Number according R2	ng to Load	ding	FACTO	R and variable Names
FACTOR	#1:		8.9%	INTERDISCIPLINARY
	var19 var21 var14	.69 .64 .50		Because Interdisciplinary Allows Spec. in own field Innovation
FACTOR	#2:		8.1%	RESEARCH BASED DESIGN AND DEVELOPMENT
	var16	.82		Research, Design and Development of Media
	var15	.81		Production of ed. Media
FACTOR	#3:		7.4%	LEARNING THEORIES
	var13 var08 var04	.73 .71 42		Research on learning Applying Learning Theories A/V in Education (not)
FACTOR	#4:		6.3%	MASS COMMUNICATION (ETV)
	var01 var02	.75 .66		Mass Communication (ETV) Educational TV
FACTOR	#5		5.6%	INTEREST IN DEVELOPING NATIONS
	var10 var22	.75 .66		Teaching in Developing Nations None in My Country
FACTOR	#6		5.4%	TRAINING FOR A PROFESSION
	var06 var18 var07	66 .59 .49		Computers in education Formal Accreditation Industrial Training

FACTOR	#7		5.0%	ALTERNATIVE SCHOOLS
	var11 var12	.65 .62		Creative educational change Adult Education /Continuous education
FACTOR	#8		4.9%	EDUCATIONAL PROBLEM SOLVING
	var17	.73		Analyzing and solving educational problems
	var20	.55		Research the process of education
FACTOR	#9		4.7%	IMPROVE TEACHING EFFECTIVENESS
	var03 var09	.76 .63		Improve my teaching capability Improve effectiveness and efficiency of education

VARIABLE 05 Management of Education including planning organization of education as an institution MENTIONED BY 103 SUBJECTS

APPENDIX E

Code Book: Study 2

CODE BOOK: RECORD 2 (ETDATA3)

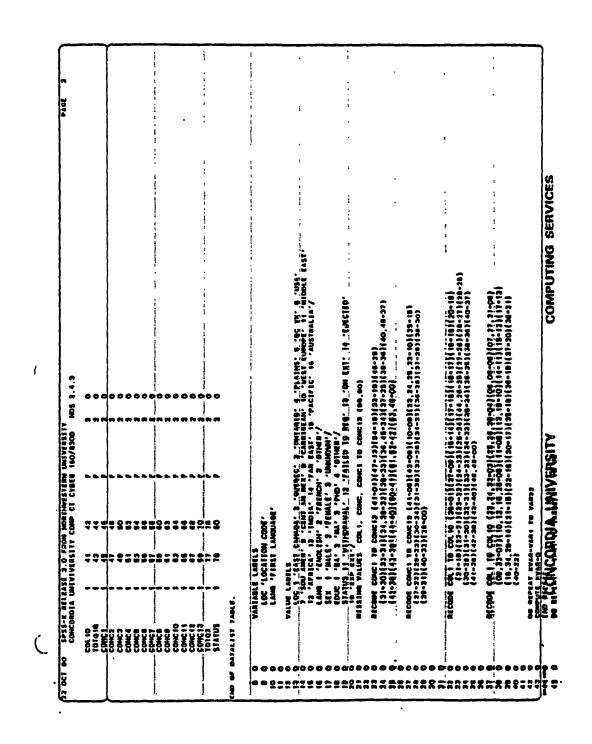
Column	Fre	q.	Variable Name and categories
1			Supervisor's Main Activity for each thesis
	11 53		1=ET1: Media Production/Design 2=ET2: Processes/Strategies
	33		(I.D., Formative Evaluation) 3=ET3: Philosophy of Educational Technology)
2 - 6			Reasons Factors applied to thesis content (up to 4 factors allowed) i.e., thesis dealt with
	36		1=F1: Interdisciplinarity
	64		2=F2: Research Based Production of Media
	37		3=F3: Learning Theories
	11		4=F4: Mass Communication (ETV)
	10		5=F5: Developing Countries
	6		6=F6: Professional Training Issues
	21		7=F7: Alternative Schooling
	32 55		8=F8: Educational Problem-Solving
	55		9=F9: Improve Teaching Effectiveness
7			Type of Thesis
	42		1=Experimental Studies
	10		2=Case study or Survey
	11		3=Philosophical/Conceptual Analysis
	35		4=Formative or Summative Evaluation of production or specific strategy
8			Thesis belonged mainly to
	29		1=ET1: Media Production/Design
	58		2=ET2: Processes/Strategies
	11		(I.D., Formative Evaluation)
			3=ET3: Philosophy of Educational Technology)
9			If content included F2, type of Media was coded (n=64):
		9	1=TV 12 4=A/V
			2=Video 9 5=Printed Material
		18	3=Computers 4 6=Film Production
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APPENDIX F

Examples of SPSSX programs:

Factor and Discriminant Function Analyses

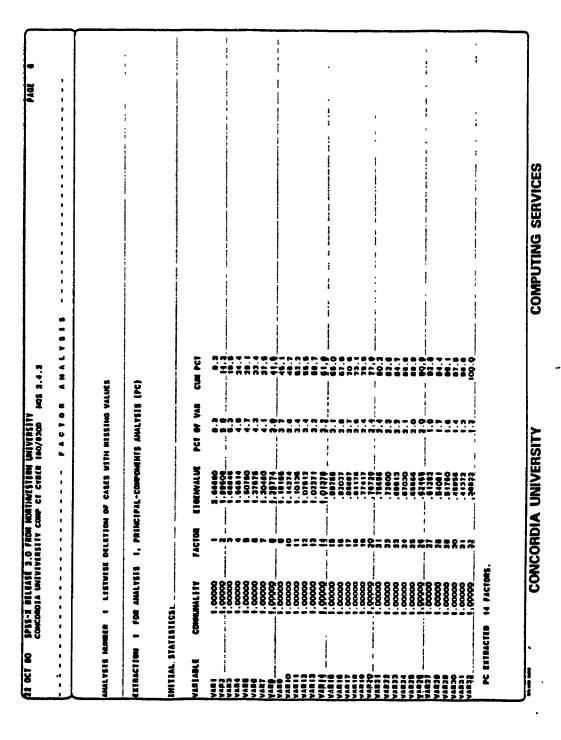
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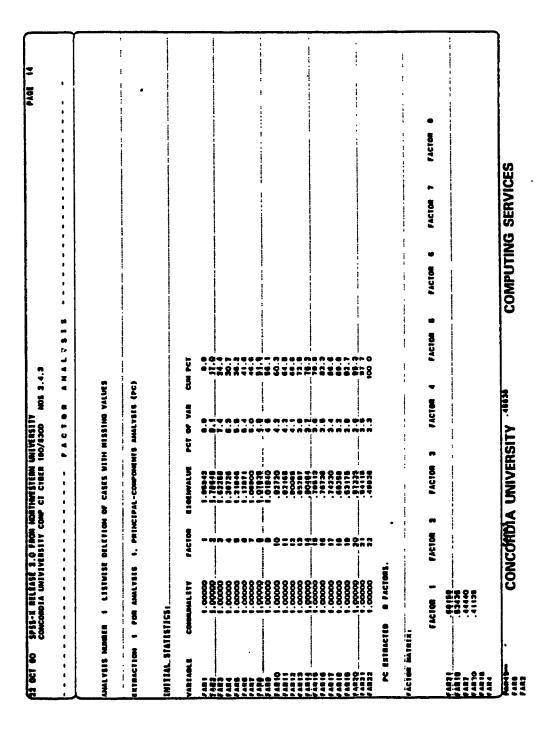
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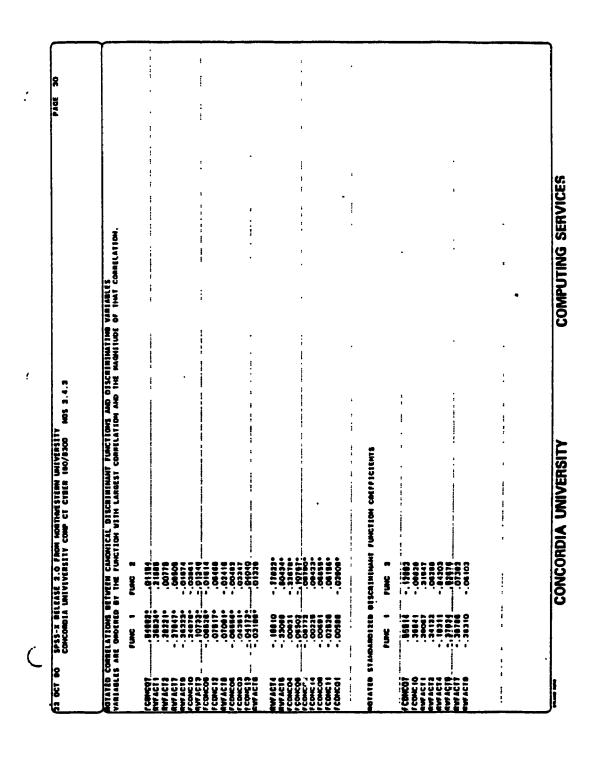
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